

Formal Methods

Module I: Automated Reasoning

Ch. 03: **Temporal Logics**

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URL: <https://disi.unitn.it/rseba/DIDATTICA/fm2023/>

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M.S. in Computer Science, Mathematics, & Artificial Intelligence Systems
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Outline

- 1 Transition Systems as Kripke Models
 - Kripke Models
 - Languages for Transition Systems (hints)
- 2 Properties and Temporal Logics
 - Properties
 - Temporal Logics
- 3 Linear Temporal Logic – LTL
 - LTL: Syntax and Semantics
 - Some LTL Model Checking Examples
- 4 Computation Tree Logic – CTL
 - CTL: Syntax and Semantics
 - Some CTL Model Checking Examples
- 5 LTL vs. CTL
- 6 Exercises

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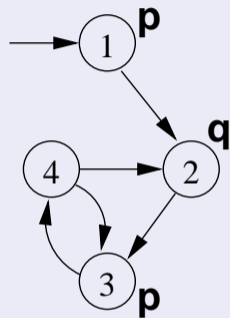
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- **Theoretical role:** the semantic framework for a variety of logics
 - Modal Logics
 - Description Logics
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- **Practical role:** used to describe **reactive systems**:
 - nonterminating systems with **infinite** behaviors (e.g. communication protocols, hardware circuits);
 - represent the **dynamic evolution** of modeled systems;
 - a state includes values to state variables, program counters, content of communication channels.
 - **can be animated and validated before their actual implementation**

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Kripke Model: Formal Definition

- A Kripke model $\langle S, I, R, AP, L \rangle$ consists of
 - a finite set of states S ;
 - a set of initial states $I \subseteq S$;
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 - a set of atomic propositions AP ;
 - a labeling function $L : S \mapsto 2^{AP}$.
- We assume R total: for every state s , there exists (at least) one state s' s.t. $(s, s') \in R$
- Sometimes we use variables with discrete bounded values $v_i \in \{d_1, \dots, d_k\}$ (can be encoded with $\lceil \log(k) \rceil$ Boolean variables)

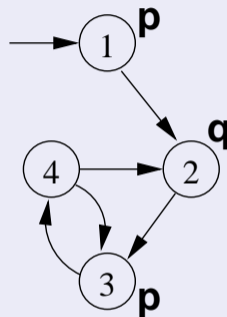


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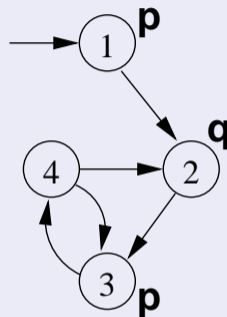


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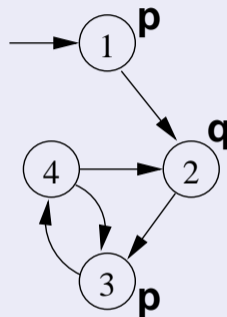


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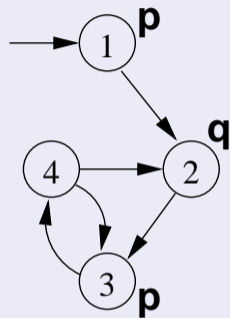


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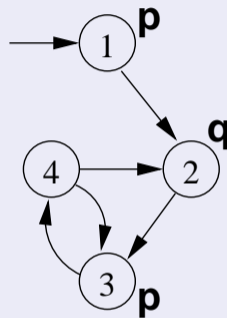


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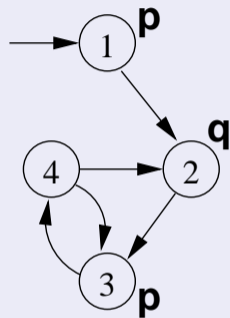


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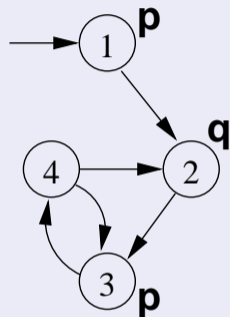


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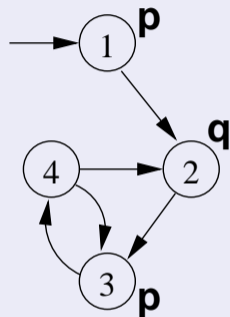


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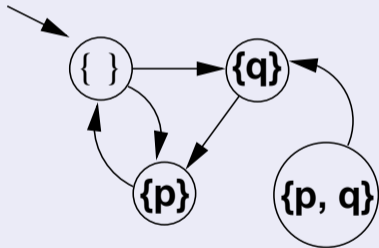


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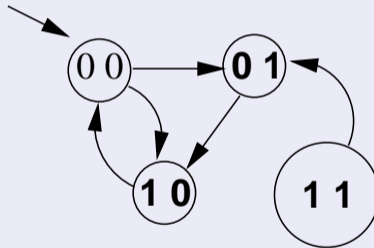
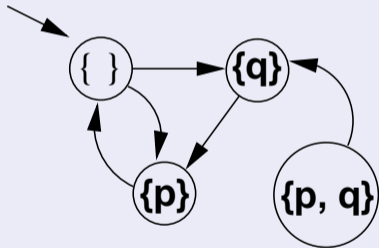
Kripke Structures: Two Alternative Representations:

- each state identifies univocally the values of the atomic propositions which hold there
- each state is labeled by a bit vector

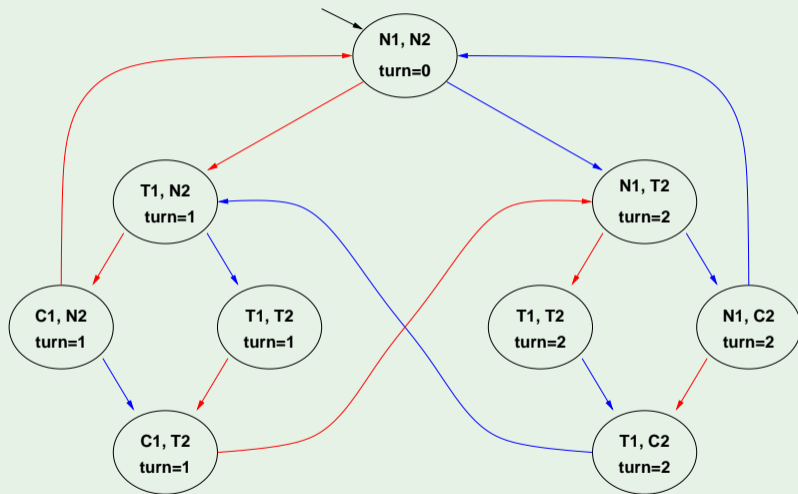


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Example: a Kripke model for mutual exclusion



N = noncritical, T = trying, C = critical

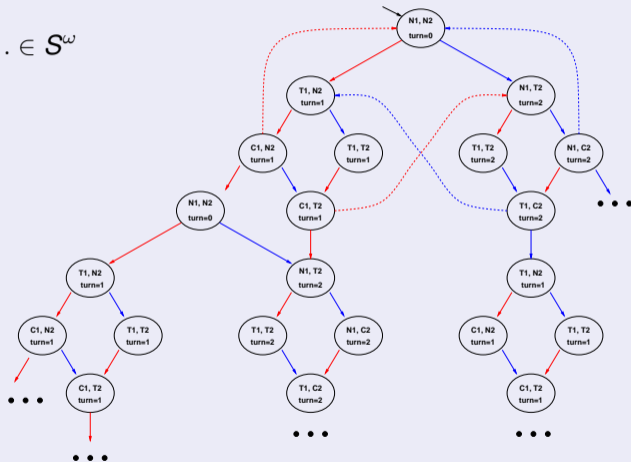
User 1 User 2

Path in a Kripke Model

A **path** in a Kripke model M is an infinite sequence of states

$$\pi = s_0, s_1, s_2, \dots \in S^\omega$$

such that $s_0 \in I$ and $(s_i, s_{i+1}) \in R$.



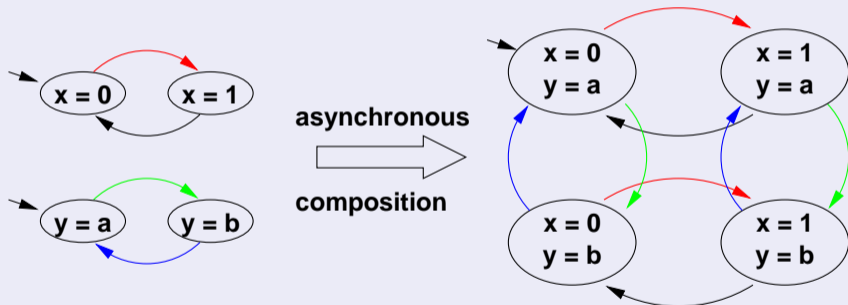
A state s is **reachable in M** if there is a path from the initial states to s .

Composing Kripke Models

- Complex Kripke Models are typically obtained by composition of smaller ones
- Components can be combined via
 - **asynchronous** composition.
 - **synchronous** composition,

Asynchronous Composition

- Interleaving of evolution of components.
- At each time instant, one component is selected to perform a transition.



- Typical example: communication protocols.

Asynchronous Composition/Product: formal definition

Asynchronous product of Kripke models

Let $M_1 \stackrel{\text{def}}{=} \langle S_1, I_1, R_1, AP_1, L_1 \rangle$, $M_2 \stackrel{\text{def}}{=} \langle S_2, I_2, R_2, AP_2, L_2 \rangle$. Then the **asynchronous product** $M \stackrel{\text{def}}{=} M_1 || M_2$ is $M \stackrel{\text{def}}{=} \langle S, I, R, AP, L \rangle$, where

- $S \subseteq S_1 \times S_2$ s.t., $\forall \langle s_1, s_2 \rangle \in S, \forall I \in AP_1 \cap AP_2, I \in L_1(s_1)$ iff $I \in L_2(s_2)$
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Note: combined states must agree on the values of Boolean variables.

Asynchronous composition is associative:

$$(\dots(M_1 || M_2) || \dots) || M_n = (M_1 || (M_2 || (\dots || M_n) \dots)) = M_1 || M_2 || \dots || M_n$$

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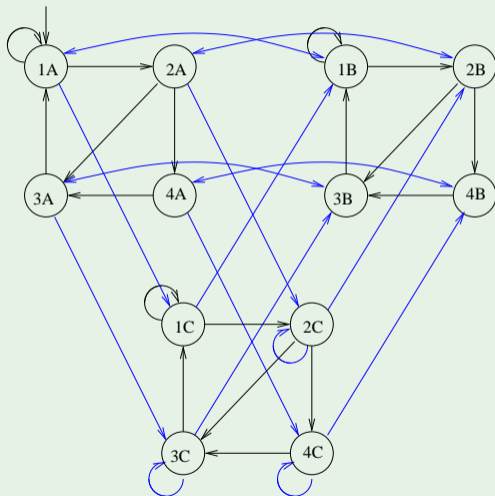
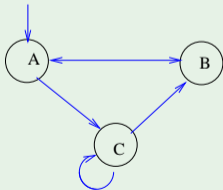
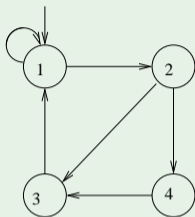
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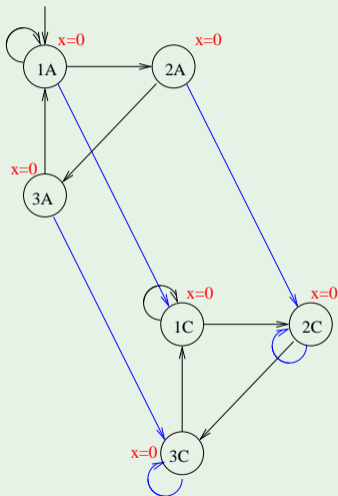
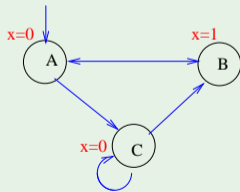
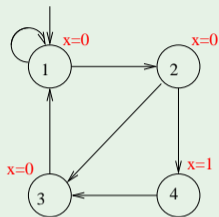
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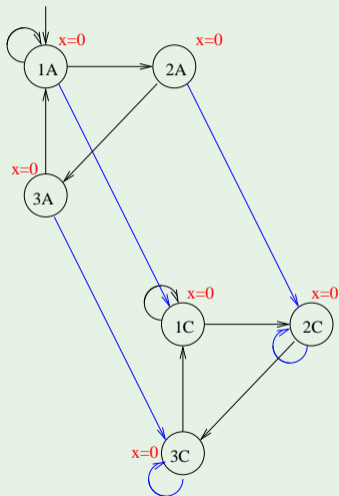
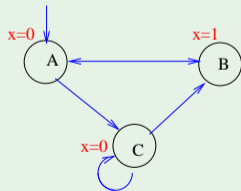
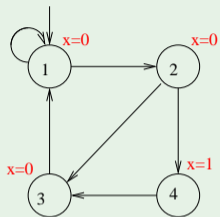
Asynchronous Composition: Example 2



non-reachable state

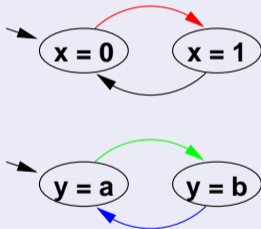


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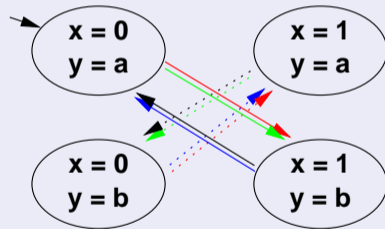


Synchronous Composition

- Components evolve in parallel.
- At each time instant, every component performs a transition.



synchronous
composition



- Typical example: sequential hardware circuits.

Synchronous Composition/Product: formal definition

Synchronous product of Kripke models

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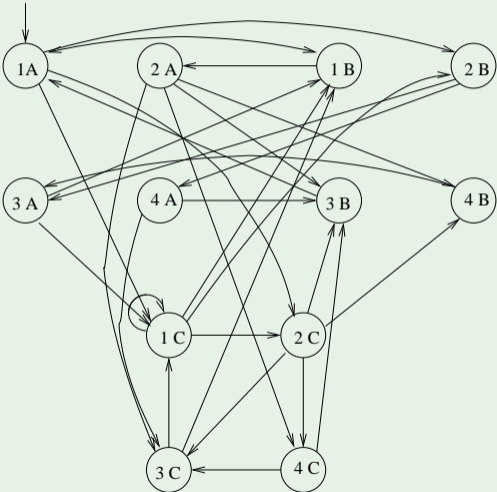
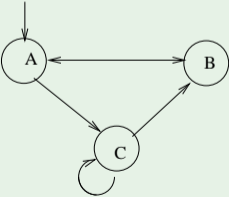
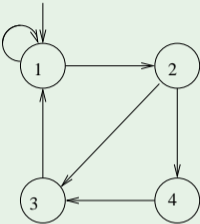
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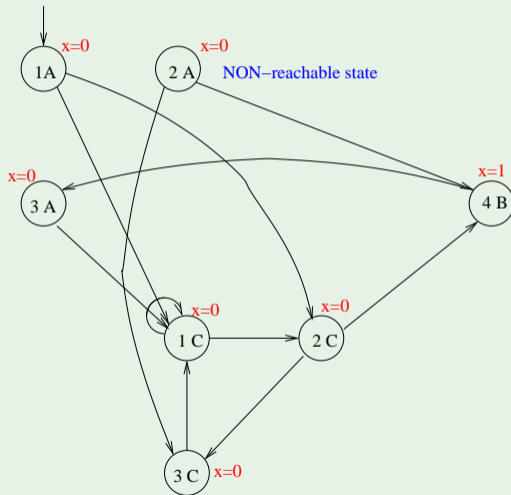
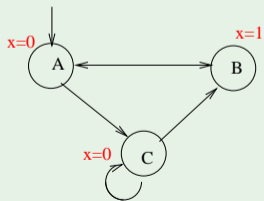
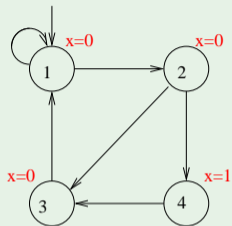
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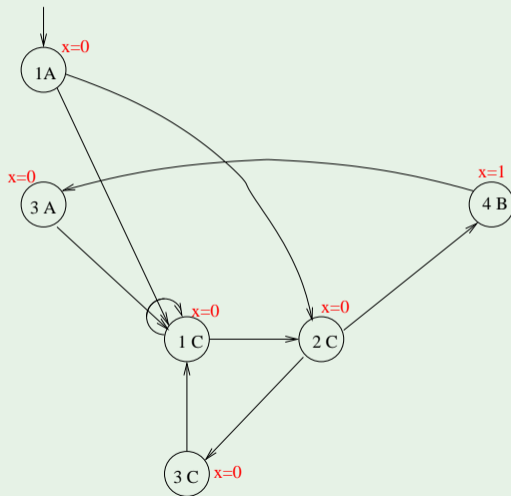
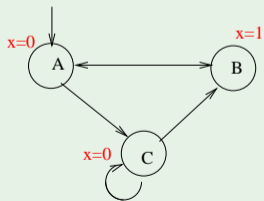
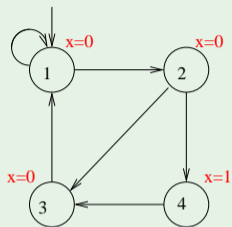
Synchronous Composition: Example 1



Synchronous Composition: Example 2



Synchronous Composition: Example 2 (cont.)



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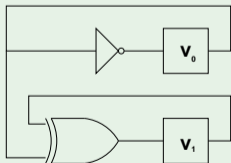
The SMV language

- The input language of the SMV M.C. (and NuSMV)
- Booleans, enumerative and bounded integers as data types
- now enriched with other constructs, e.g. in NuXMV language
- An SMV program consists of:
 - Declarations of the state variables (e.g., `b0`);
 - Assignments that define the **initial states** (e.g., `init(b0) := 0`).
 - Assignments that define the **transition relation** (e.g., `next(b0) := !b0`).
- Allows for both synchronous and asynchronous composition of modules (though synchronous interaction more natural)

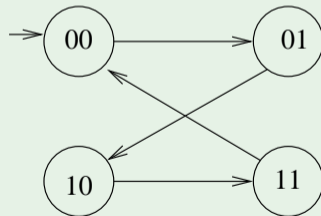
Example: a Simple Counter Circuit

```
MODULE main
VAR
  v0      : boolean;
  v1      : boolean;
  out     : 0..3;

ASSIGN
  init(v0) := 0;
  next(v0)  := !v0;
  init(v1)  := 0;
  next(v1)  := (v0 xor v1);
  out := toint(v0) + 2*toint(v1);
```



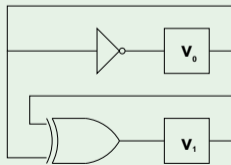
v_1	v_0	v_1'	v_0'
0	0	0	1
0	1	1	0
1	0	1	1
1	1	0	0



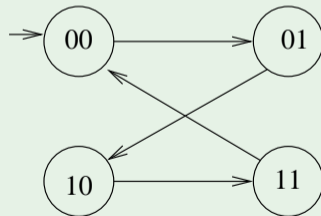
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v_1	v_0	v'_1	v'_0
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$$I(V) = (\neg v_0 \wedge \neg v_1)$$

$$R(V, V') = (v'_0 \leftrightarrow \neg v_0) \wedge (v'_1 \leftrightarrow v_0 \oplus v_1)$$

Standard Programming Languages

- Standard programming languages are typically sequential

⇒ Transition relation defined in terms also of the **program counter**

- Numbers & values Booleanized

```
...  
10. i = 0;  
11. acc = 0.0;  
12. while (i < dim) {  
13.     acc += V[i];  
14.     i++;  
15. }  
...
```

```
....  
(pc = 10) → ((i' = 0) ∧ (pc' = 11))  
(pc = 11) → ((acc' = 0.0) ∧ (pc' = 12))  
(pc = 12) → ((i < dim) → (pc' = 13))  
(pc = 12) → (¬(i < dim) → (pc' = 16))  
(pc = 13) → ((acc' = acc + read(V, i)) ∧ (pc' = 14))  
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Safety Properties

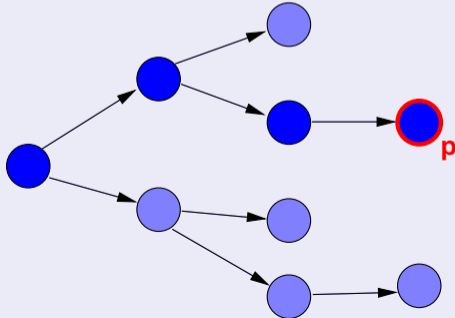
- Bad events never happen
 - deadlock: two processes waiting for input from each other, the system is unable to perform a transition.
 - no reachable state satisfies a “bad” condition, e.g. never two processes in critical section at the same time
- Can be refuted by a **finite** behaviour
- Ex.: it is never the case that p .

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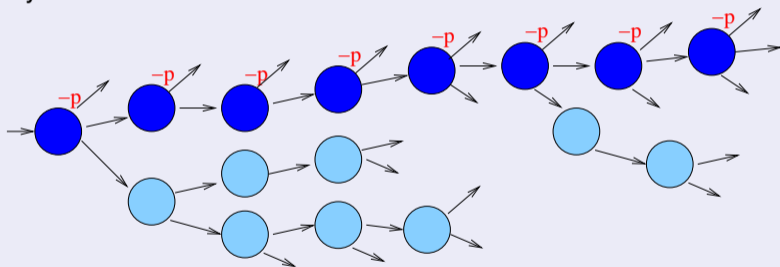
Liveness Properties

- Something desirable will eventually happen
 - sooner or later this will happen
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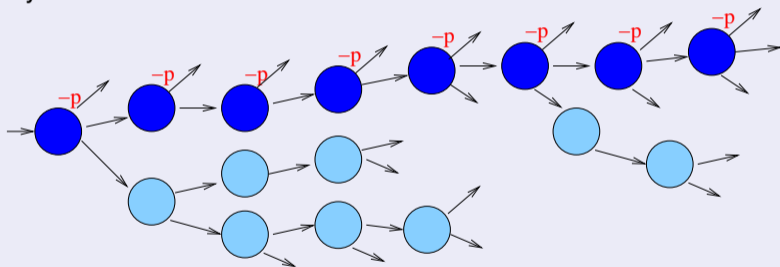
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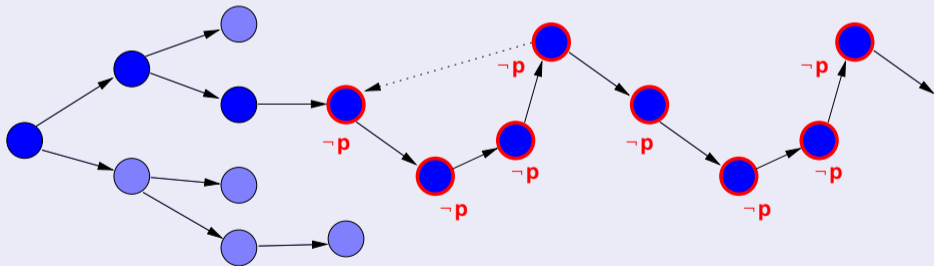
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 - whenever a subroutine takes control, it will always return it (sooner or later)
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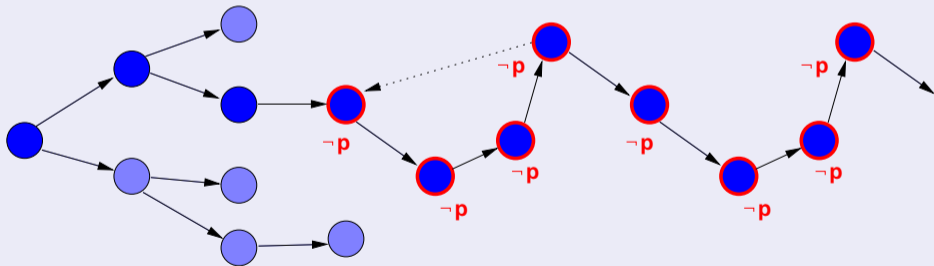
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Computation tree vs. computation paths

- Consider the following Kripke structure:



- Its execution can be seen as:

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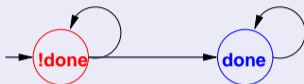
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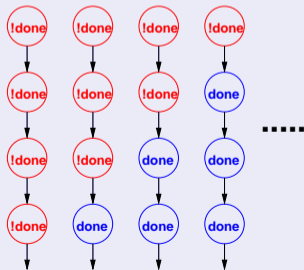
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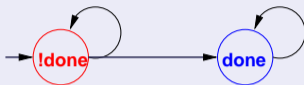
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- an infinite
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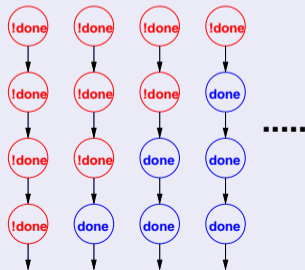
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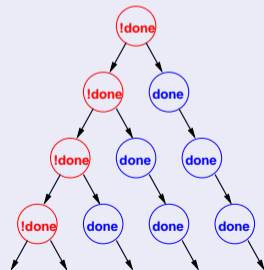


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- an infinite computation tree



Temporal Logics

- Express properties of “Reactive Systems”
 - nonterminating behaviours,
 - without explicit reference to time.
- Linear Temporal Logic (LTL)
 - interpreted over each path of the Kripke structure
 - linear model of time
 - temporal operators
 - “Medieval”: “since birth, one’s destiny is set”.
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Linear Temporal Logic (LTL): Syntax

- An **atomic proposition** is a LTL formula;
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- if φ_1 and φ_2 are LTL formulae, then **X** φ_1 , **G** φ_1 , **F** φ_1 , φ_1 **U** φ_2 are LTL formulae, where **X**, **G**, **F**, **U** are the “next”, “globally”, “eventually”, “until” temporal operators respectively.
- Another operator **R** “releases” (the dual of **U**) is used sometimes.

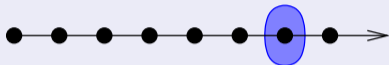
LTL semantics: intuitions

LTL is given by the standard boolean logic enhanced with the following **temporal operators**, which operate through **paths** $\langle s_0, s_1, \dots, s_k, \dots \rangle$:

- “**Next**” **X**: $\mathbf{X}\varphi$ is true in s_t iff φ is true in s_{t+1}
 - “**Finally**” (or “eventually”) **F**: $\mathbf{F}\varphi$ is true in s_t iff φ is true in **some** $s_{t'}$ with $t' \geq t$
 - “**Globally**” (or “henceforth”) **G**: $\mathbf{G}\varphi$ is true in s_t iff φ is true in **all** $s_{t'}$ with $t' \geq t$
 - “**Until**” **U**: $\varphi\mathbf{U}\psi$ is true in s_t iff, for some state $s_{t'}$ s.t. $t' \geq t$:
 - ψ is true in $s_{t'}$ **and**
 - φ is true in all states $s_{t''}$ s.t. $t \leq t'' < t'$
 - “**Releases**” **R**: $\varphi\mathbf{R}\psi$ is true in s_t iff, for all states $s_{t'}$ s.t. $t' \geq t$:
 - ψ is true **or**
 - φ is true in some states $s_{t''}$ with $t \leq t'' < t'$
- “ ψ can become false only if φ becomes true first”

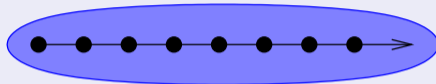
LTL semantics: intuitions

finally P



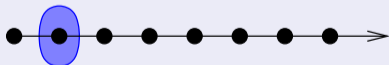
$F P$

globally P



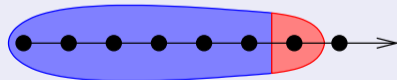
$G P$

next P



$X P$

P until q



$P U q$

LTL: Some Noteworthy Examples

- **Safety:** “it never happens that a train is arriving and the bar is up”

$$\mathbf{G}(\neg(\text{train_arriving} \wedge \text{bar_up}))$$

- **Liveness:** “if input, then eventually output”

$$\mathbf{G}(\text{input} \rightarrow \mathbf{F}\text{output})$$

- **Releases:** “the device is not working if you don’t first repair it”

$$(\text{repair_device} \mathbf{R} \neg\text{working_device})$$

- **Fairness:** “infinitely often send ”

$$\mathbf{GF}\text{send}$$

- **Strong fairness:** “infinitely often send implies infinitely often recv.”

$$\mathbf{GF}\text{send} \rightarrow \mathbf{GF}\text{recv}$$

LTL Formal Semantics

$\pi, s_j \models a$	iff	$a \in L(s_j)$	
$\pi, s_j \models \neg\varphi$	iff	$\pi, s_j \not\models \varphi$	
$\pi, s_j \models \varphi \wedge \psi$	iff	$\pi, s_j \models \varphi$ and	
		$\pi, s_j \models \psi$	
$\pi, s_j \models \mathbf{X}\varphi$	iff	$\pi, s_{j+1} \models \varphi$	
$\pi, s_j \models \mathbf{F}\varphi$	iff	for some $j \geq i : \pi, s_j \models \varphi$	
$\pi, s_j \models \mathbf{G}\varphi$	iff	for all $j \geq i : \pi, s_j \models \varphi$	
$\pi, s_j \models \varphi \mathbf{U}\psi$	iff	for some $j \geq i : (\pi, s_j \models \psi$ and	
		for all k s.t. $i \leq k < j : \pi, s_k \models \varphi)$	
$\pi, s_j \models \varphi \mathbf{R}\psi$	iff	for all $j \geq i : (\pi, s_j \models \psi$ or	
		for some k s.t. $i \leq k < j : \pi, s_k \models \varphi)$	

LTL Formal Semantics (cont.)

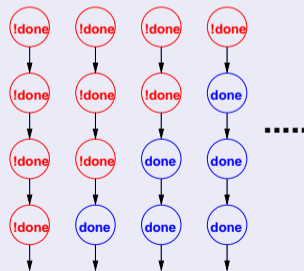
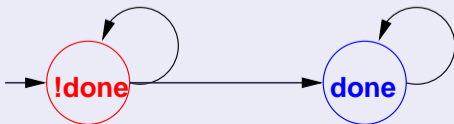
- LTL properties are evaluated over paths, i.e., over infinite, linear sequences of states:
 $\pi = s_0 \rightarrow s_1 \rightarrow \dots \rightarrow s_t \rightarrow s_{t+1} \rightarrow \dots$
- Given an infinite sequence $\pi = s_0, s_1, s_2, \dots$
 - $\pi, s_i \models \phi$ if ϕ is true in state s_i of π .
 - $\pi \models \phi$ if ϕ is true in the initial state s_0 of π .
- The LTL model checking problem $\mathcal{M} \models \phi$
 - check if $\pi \models \phi$ for every path π of the Kripke structure \mathcal{M} (e.g., $\phi = \mathbf{Fdone}$)

LTL Formal Semantics (cont.)

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LTL Formal Semantics (cont.)

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The LTL model checking problem $\mathcal{M} \models \phi$: remark

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Important Remark

$\mathcal{M} \not\models \phi \not\Rightarrow \mathcal{M} \models \neg\phi$ (!!)

- E.g. if ϕ is a LTL formula and two paths π_1 and π_2 are s.t. $\pi_1 \models \phi$ and $\pi_2 \models \neg\phi$.

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Example: $\mathcal{M} \not\models \phi \not\Rightarrow \mathcal{M} \models \neg\phi$

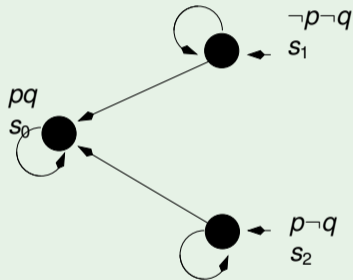
Let $\pi_1 \stackrel{\text{def}}{=} \{s_1\}^\omega$, $\pi_2 \stackrel{\text{def}}{=} \{s_2\}^\omega$.

• $\mathcal{M} \not\models \mathbf{G}p$, in fact:

- $\pi_1 \not\models \mathbf{G}p$
- $\pi_2 \models \mathbf{G}p$

• $\mathcal{M} \not\models \neg\mathbf{G}p$, in fact:

- $\pi_1 \models \neg\mathbf{G}p$
- $\pi_2 \not\models \neg\mathbf{G}p$



Syntactic properties of LTL operators

$$\begin{aligned}\varphi_1 \vee \varphi_2 &\iff \neg(\neg\varphi_1 \wedge \neg\varphi_2) \\ \dots & \\ \mathbf{F}\varphi_1 &\iff \top\mathbf{U}\varphi_1 \\ \mathbf{G}\varphi_1 &\iff \perp\mathbf{R}\varphi_1 \\ \mathbf{F}\varphi_1 &\iff \neg\mathbf{G}\neg\varphi_1 \\ \mathbf{G}\varphi_1 &\iff \neg\mathbf{F}\neg\varphi_1 \\ \neg\mathbf{X}\varphi_1 &\iff \mathbf{X}\neg\varphi_1 \\ \varphi_1\mathbf{R}\varphi_2 &\iff \neg(\neg\varphi_1\mathbf{U}\neg\varphi_2) \\ \varphi_1\mathbf{U}\varphi_2 &\iff \neg(\neg\varphi_1\mathbf{R}\neg\varphi_2)\end{aligned}$$

Note

LTL can be defined in terms of \wedge , \neg , \mathbf{X} , \mathbf{U} only

Exercise

Prove that $\varphi_1\mathbf{R}\varphi_2 \iff \mathbf{G}\varphi_2 \vee \varphi_2\mathbf{U}(\varphi_1 \wedge \varphi_2)$

Syntactic properties of LTL operators

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Note

LTL can be defined in terms of \wedge , \neg , \mathbf{X} , \mathbf{U} only

Exercise

Prove that $\varphi_1 \mathbf{R} \varphi_2 \iff \mathbf{G} \varphi_2 \vee \varphi_2 \mathbf{U} (\varphi_1 \wedge \varphi_2)$

Proof of $\varphi R\psi \Leftrightarrow (\mathbf{G}\psi \vee \psi\mathbf{U}(\varphi \wedge \psi))$

[Solution proposed by the student Samuel Valentini, 2016]

(All state indexes below are implicitly assumed to be ≥ 0 .)

\Rightarrow : Let π be s.t. $\pi, s_0 \models \varphi R\psi$

- If $\forall j, \pi, s_j \models \psi$, then $\pi, s_0 \models \mathbf{G}\psi$.
- Otherwise, let s_k be the **first** state s.t. $\pi, s_k \not\models \psi$.
- Since $\pi, s_0 \models \varphi R\psi$, then $k > 0$ and exists $k' < k$ s.t. $\pi, s_{k'} \models \varphi$
- By construction, $\pi, s_{k'} \models \varphi \wedge \psi$ and, for every $w < k'$, $\pi, s_w \models \psi$, so that $\pi, s_0 \models \psi\mathbf{U}(\varphi \wedge \psi)$.
- Thus, $\pi, s_0 \models \mathbf{G}\psi \vee \psi\mathbf{U}(\varphi \wedge \psi)$

\Leftarrow : Let π be s.t. $\pi, s_0 \models \mathbf{G}\psi \vee \psi\mathbf{U}(\varphi \wedge \psi)$

- If $\pi, s_0 \models \mathbf{G}\psi$, then $\forall j, \pi, s_j \models \psi$, so that $\pi, s_0 \models \varphi R\psi$.
- Otherwise, $\pi, s_0 \models \psi\mathbf{U}(\varphi \wedge \psi)$.
- Let s_k be the **first** state s.t. $\pi, s_k \not\models \psi$.
- by construction, $\exists k'$ such that $\pi, s_{k'} \models \varphi \wedge \psi$
- by the definition of k , we have that $k' < k$ and $\forall w < k, \pi, s_w \models \psi$.
- Thus $\pi, s_0 \models \varphi R\psi$

Strength of LTL operators

- $\mathbf{G}\varphi \models \varphi \models \mathbf{F}\varphi$
- $\mathbf{G}\varphi \models \mathbf{X}\varphi \models \mathbf{F}\varphi$
- $\mathbf{G}\varphi \models \mathbf{XX}\dots\mathbf{X}\varphi \models \mathbf{F}\varphi$
- $\varphi \mathbf{U}\psi \models \mathbf{F}\psi$
- $\mathbf{G}\psi \models \varphi \mathbf{R}\psi$

LTL tableaux rules

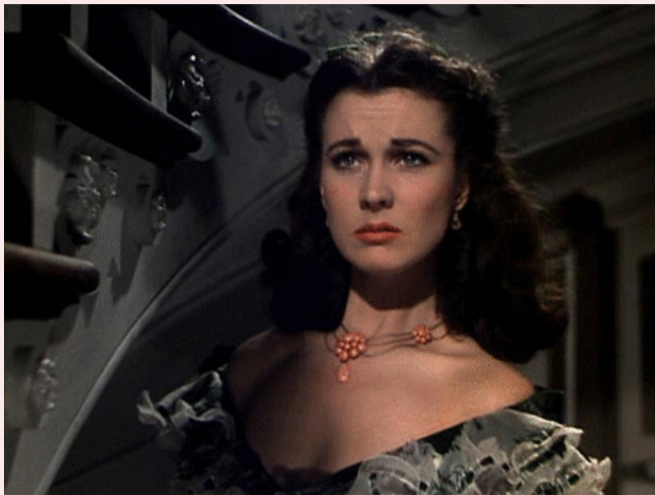
- Let φ_1 and φ_2 be LTL formulae:

$$\begin{aligned}\mathbf{F}\varphi_1 &\iff (\varphi_1 \vee \mathbf{X}\mathbf{F}\varphi_1) \\ \mathbf{G}\varphi_1 &\iff (\varphi_1 \wedge \mathbf{X}\mathbf{G}\varphi_1) \\ \varphi_1 \mathbf{U}\varphi_2 &\iff (\varphi_2 \vee (\varphi_1 \wedge \mathbf{X}(\varphi_1 \mathbf{U}\varphi_2))) \\ \varphi_1 \mathbf{R}\varphi_2 &\iff (\varphi_2 \wedge (\varphi_1 \vee \mathbf{X}(\varphi_1 \mathbf{R}\varphi_2)))\end{aligned}$$

- If applied recursively, rewrite an LTL formula in terms of atomic and \mathbf{X} -formulas:

$$(p\mathbf{U}q) \wedge (\mathbf{G}\neg p) \implies (q \vee (p \wedge \mathbf{X}(p\mathbf{U}q))) \wedge (\neg p \wedge \mathbf{X}\mathbf{G}\neg p)$$

Tableaux Rules: a Quote

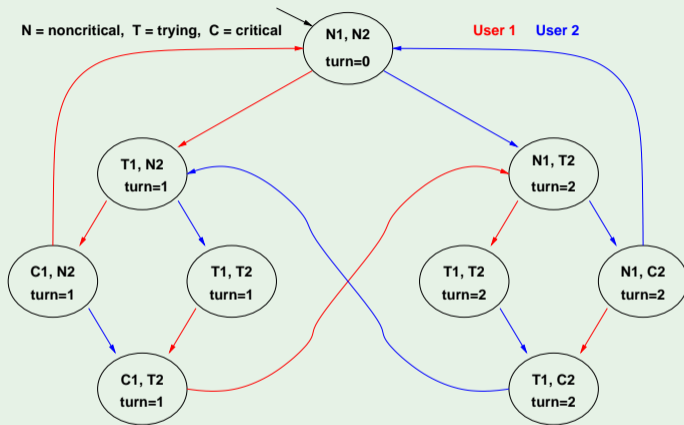


*"After all... tomorrow is another day."
[Scarlett O'Hara, "Gone with the Wind"]*

Outline

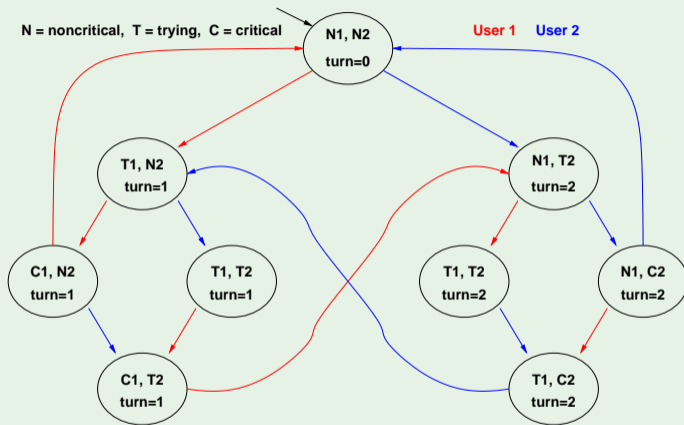
- 1 Transition Systems as Kripke Models
 - Kripke Models
 - Languages for Transition Systems (hints)
- 2 Properties and Temporal Logics
 - Properties
 - Temporal Logics
- 3 Linear Temporal Logic – LTL**
 - LTL: Syntax and Semantics
 - Some LTL Model Checking Examples**
- 4 Computation Tree Logic – CTL
 - CTL: Syntax and Semantics
 - Some CTL Model Checking Examples
- 5 LTL vs. CTL
- 6 Exercises

Example 1: mutual exclusion (safety)



$$M \models \mathbf{G}\neg(C_1 \wedge C_2) ?$$

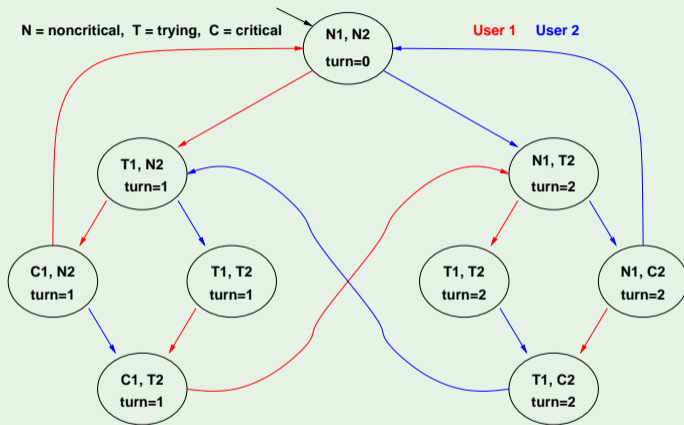
Example 1: mutual exclusion (safety)



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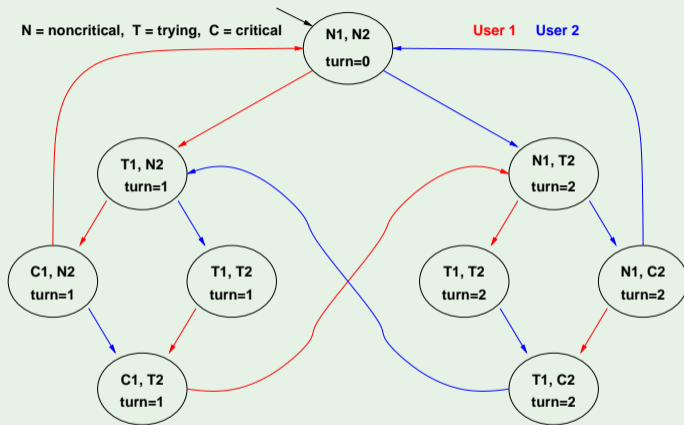
YES: There is no reachable state in which $(C_1 \wedge C_2)$ holds!

Example 2: liveness



$M \models FC_1 ?$

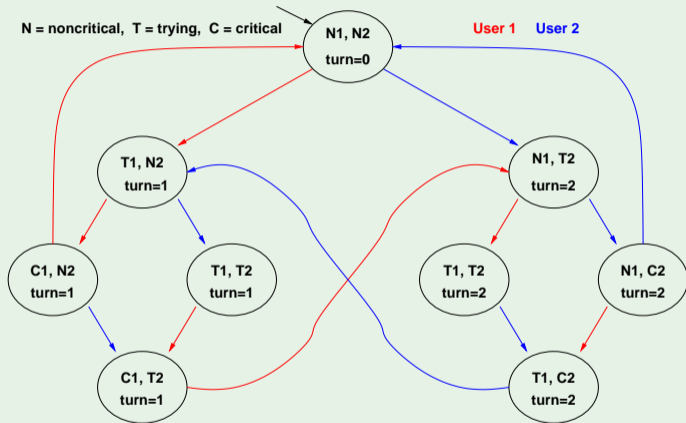
Example 2: liveness



$M \models FC_1 ?$

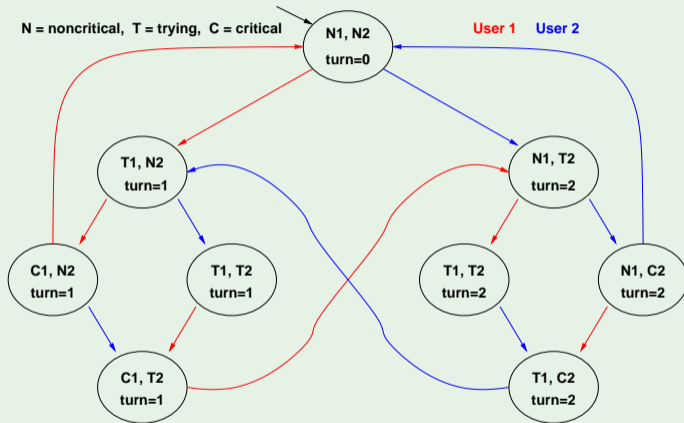
NO: there is an infinite cyclic solution in which C_1 never holds!

Example 3: liveness



$$M \models \mathbf{G}(T_1 \rightarrow \mathbf{FC}_1) ?$$

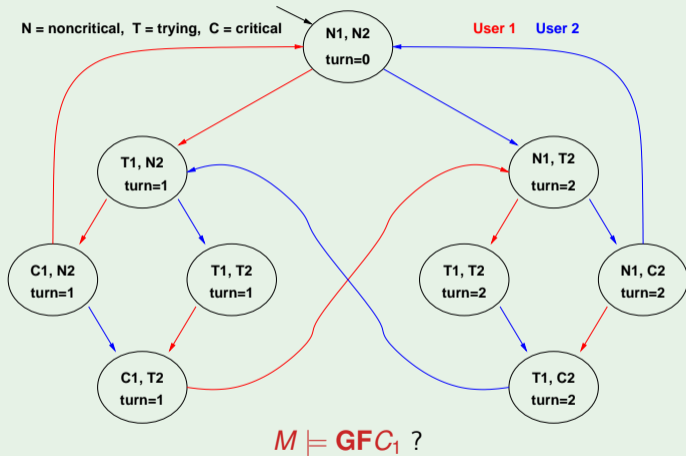
Example 3: liveness



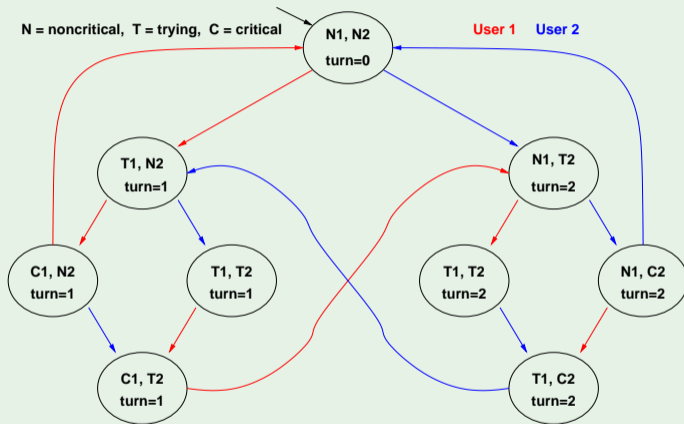
$$M \models \mathbf{G}(T_1 \rightarrow \mathbf{FC}_1) ?$$

YES: every path starting from each state where T_1 holds passes through a state where C_1 holds.

Example 4: fairness



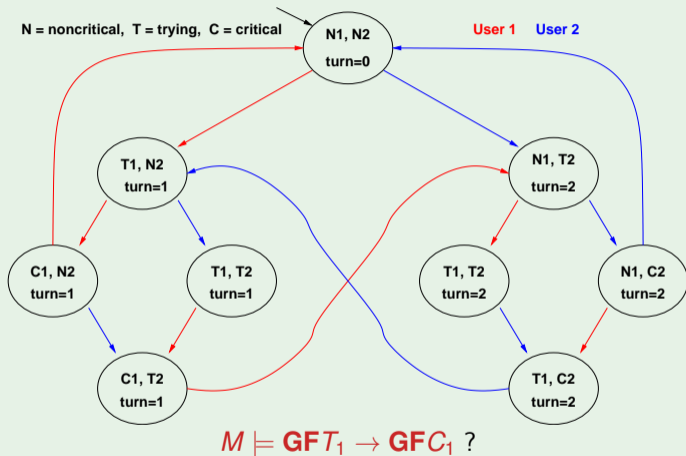
Example 4: fairness



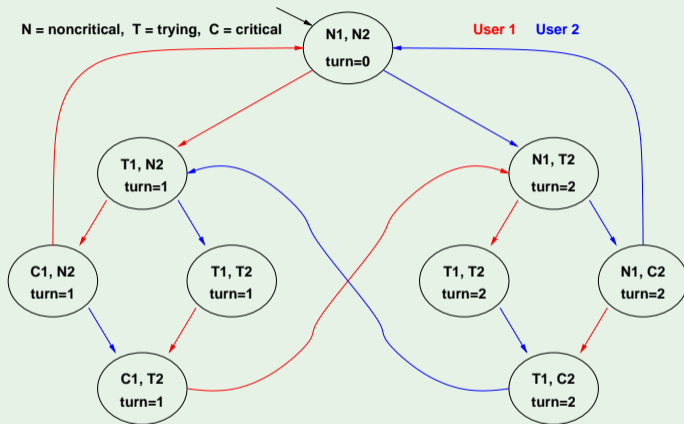
$M \models \mathbf{GFC}_1 ?$

NO: e.g., in the initial state, there is an infinite cyclic solution in which C_1 never holds!

Example 5: strong fairness



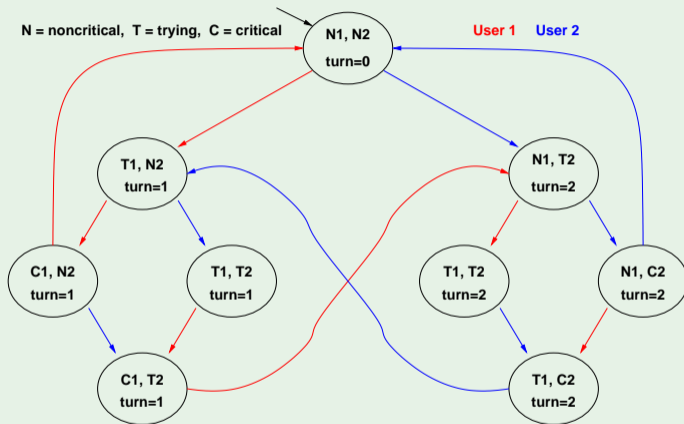
Example 5: strong fairness



$$M \models \mathbf{GFT}_1 \rightarrow \mathbf{GFC}_1 ?$$

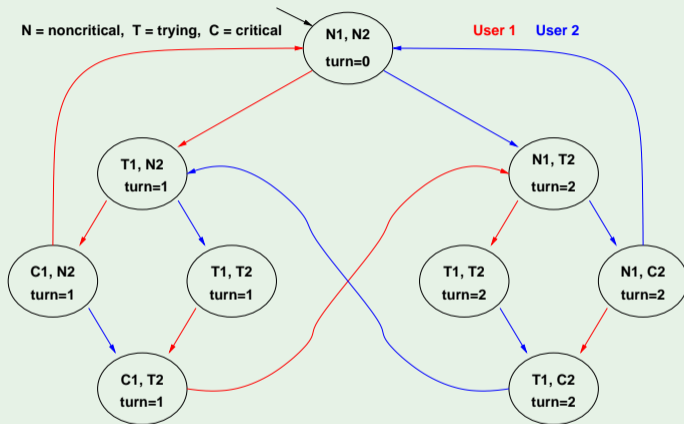
YES: every path which visits T_1 infinitely often also visits C_1 infinitely often (see liveness property of previous example).

Example 6: blocking



$$M \models G(N_1 \rightarrow F T_1) ?$$

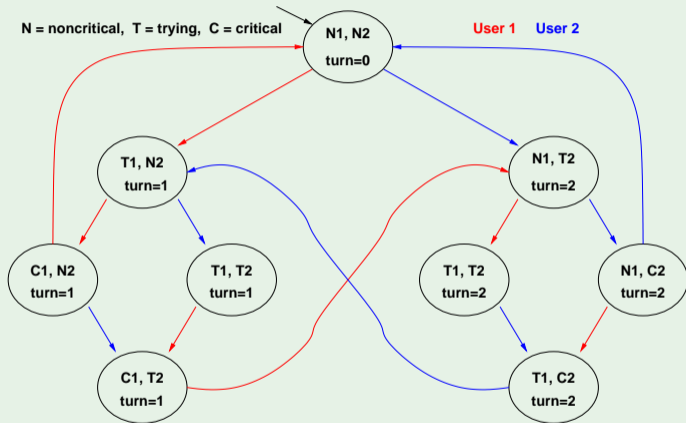
Example 6: blocking



$$M \models \mathbf{G}(N_1 \rightarrow \mathbf{F} T_1) ?$$

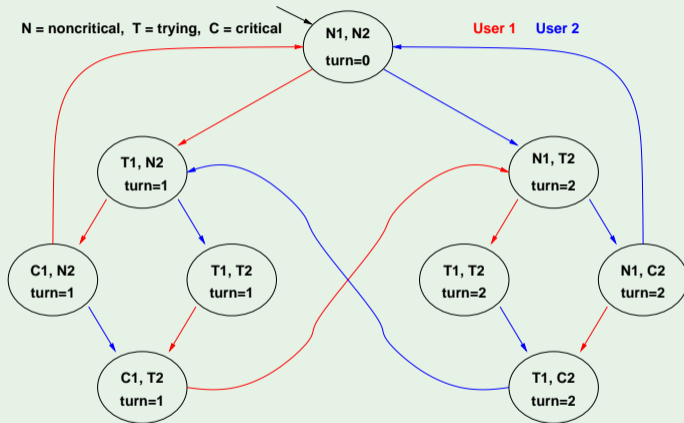
NO: e.g., in the initial state, there is an infinite cyclic solution in which N_1 holds and T_1 never holds!

Example 7: Releases



$M \models T_1 R \neg C_1 ?$

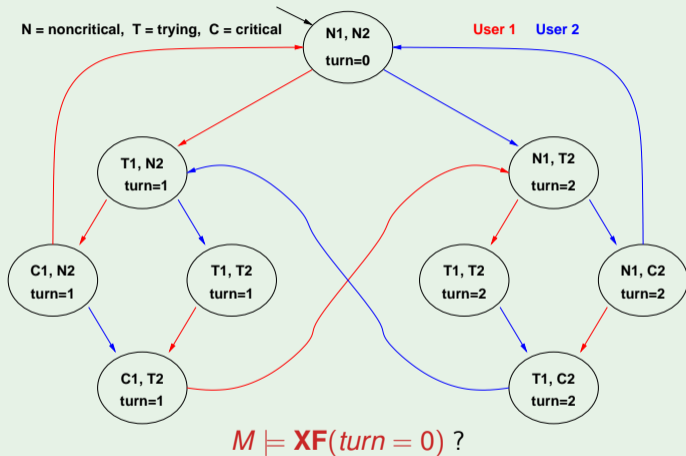
Example 7: Releases



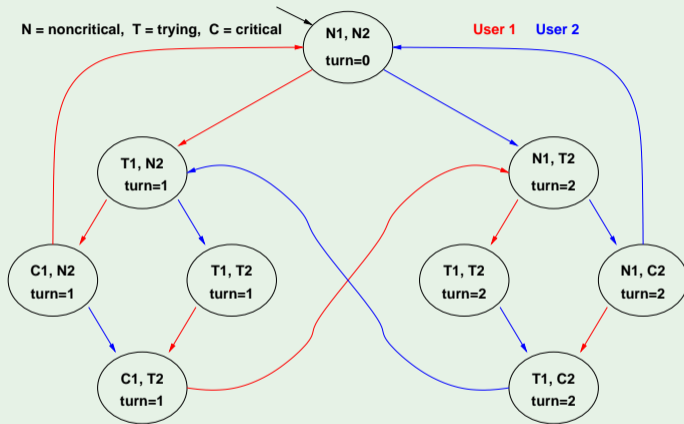
$M \models T_1 R \neg C_1 ?$

YES: C_1 in paths only strictly after T_1 has occurred.

Example 8: XF



Example 8: XF



NO: a counter-example is the ∞ -shaped loop:

$(N1, N2), \{(T1, N2), (C1, N2), (C1, T2), (N1, T2), (N1, C2), (T1, C2)\}^\omega$

Exercise: $\mathbf{G}(T \rightarrow \mathbf{FC})$ vs. $\mathbf{GFT} \rightarrow \mathbf{GFC}$

- Prove that $\mathbf{G}(T \rightarrow \mathbf{FC}) \implies \mathbf{GFT} \rightarrow \mathbf{GFC}$, or produce a counterexample
- Prove that $\mathbf{GFT} \rightarrow \mathbf{GFC} \implies \mathbf{G}(T \rightarrow \mathbf{FC})$, or produce a counterexample

Exercise: $\mathbf{G}(T \rightarrow \mathbf{FC})$ vs. $\mathbf{GFT} \rightarrow \mathbf{GFC}$

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- Prove that $\mathbf{GFT} \rightarrow \mathbf{GFC} \implies \mathbf{G}(T \rightarrow \mathbf{FC})$, or produce a counterexample

Example: $\mathbf{G}(T \rightarrow \mathbf{FC})$ vs. $\mathbf{GFT} \rightarrow \mathbf{GFC}$

- $\mathbf{G}(T \rightarrow \mathbf{FC}) \implies \mathbf{GFT} \rightarrow \mathbf{GFC}$?
- YES: if $M \models \mathbf{G}(T \rightarrow \mathbf{FC})$, then $M \models \mathbf{GFT} \rightarrow \mathbf{GFC}$!
- let $M \models \mathbf{G}(T \rightarrow \mathbf{FC})$.
 - let $\pi \in M$ s.t. $\pi \models \mathbf{GFT}$
 - $\implies \pi, s_i \models \mathbf{FT}$ for each $s_j \in \pi$
 - $\implies \pi, s_j \models T$ for each $s_j \in \pi$ and for some $s_j \in \pi$ s.t. $j \geq i$
 - $\implies \pi, s_j \models \mathbf{FC}$ for each $s_j \in \pi$ and for some $s_j \in \pi$ s.t. $j \geq i$
 - $\implies \pi, s_k \models C$ for each $s_j \in \pi$, for some $s_j \in \pi$ s.t. $j \geq i$ and for some $k \geq j$
 - $\implies \pi, s_k \models C$ for each $s_j \in \pi$ and for some $k \geq i$
 - $\implies \pi \models \mathbf{GFC}$
 - $\implies M \models \mathbf{GFT} \rightarrow \mathbf{GFC}$.

Example: $\mathbf{G}(T \rightarrow \mathbf{FC})$ vs. $\mathbf{GFT} \rightarrow \mathbf{GFC}$

- $\mathbf{G}(T \rightarrow \mathbf{FC}) \implies \mathbf{GFT} \rightarrow \mathbf{GFC}$?
- YES: if $M \models \mathbf{G}(T \rightarrow \mathbf{FC})$, then $M \models \mathbf{GFT} \rightarrow \mathbf{GFC}$!

- let $M \models \mathbf{G}(T \rightarrow \mathbf{FC})$.

let $\pi \in M$ s.t. $\pi \models \mathbf{GFT}$

$\implies \pi, s_i \models \mathbf{FT}$ for each $s_j \in \pi$

$\implies \pi, s_j \models T$ for each $s_j \in \pi$ and for some $s_j \in \pi$ s.t. $j \geq i$

$\implies \pi, s_j \models \mathbf{FC}$ for each $s_j \in \pi$ and for some $s_j \in \pi$ s.t. $j \geq i$

$\implies \pi, s_k \models C$ for each $s_j \in \pi$, for some $s_j \in \pi$ s.t. $j \geq i$ and for some $k \geq j$

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- NO!

- Counter example:

- $\mathbf{G}T \rightarrow \mathbf{G}FC$ is satisfied

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Outline

- 1 Transition Systems as Kripke Models
 - Kripke Models
 - Languages for Transition Systems (hints)
- 2 Properties and Temporal Logics
 - Properties
 - Temporal Logics
- 3 Linear Temporal Logic – LTL
 - LTL: Syntax and Semantics
 - Some LTL Model Checking Examples
- 4 Computation Tree Logic – CTL**
 - CTL: Syntax and Semantics
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- 5 LTL vs. CTL
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Computational Tree Logic (CTL): Syntax

- An **atomic proposition** is a CTL formula;
- if φ_1 and φ_2 are CTL formulae, then $\neg\varphi_1$, $\varphi_1 \wedge \varphi_2$, $\varphi_1 \vee \varphi_2$, $\varphi_1 \rightarrow \varphi_2$, $\varphi_1 \leftrightarrow \varphi_2$ are CTL formulae;
- if φ_1 and φ_2 are CTL formulae, then **AX** φ_1 , **A**(φ_1 **U** φ_2), **AG** φ_1 , **AF** φ_1 , **EX** φ_1 , **E**(φ_1 **U** φ_2), **EG** φ_1 , **EF** φ_1 , are CTL formulae.
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CTL semantics: intuitions

CTL is given by the standard boolean logic enhanced with the operators **AX**, **AG**, **AF**, **AU**, **EX**, **EG**, **EF**, **EU**:

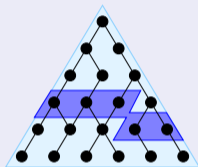
- “Necessarily Next” **AX**: **AX** φ is true in s_t iff φ is true in every successor state s_{t+1}
- “Possibly Next” **EX**: **EX** φ is true in s_t iff φ is true in one successor state s_{t+1}
- “Necessarily in the future” (or “Inevitably”) **AF**: **AF** φ is true in s_t iff φ is inevitably true in **some** $s_{t'}$ with $t' \geq t$
- “Possibly in the future” (or “Possibly”) **EF**: **EF** φ is true in s_t iff φ may be true in **some** $s_{t'}$ with $t' \geq t$

CTL semantics: intuitions [cont.]

- “Globally” (or “always”) **AG**: $\mathbf{AG}\varphi$ is true in s_t iff φ is true in **all** $s_{t'}$ with $t' \geq t$
- “Possibly henceforth” **EG**: $\mathbf{EG}\varphi$ is true in s_t iff φ is possibly true henceforth
- “Necessarily Until” **AU**: $\mathbf{A}(\varphi\mathbf{U}\psi)$ is true in s_t iff necessarily φ holds until ψ holds.
- “Possibly Until” **EU**: $\mathbf{E}(\varphi\mathbf{U}\psi)$ is true in s_t iff possibly φ holds until ψ holds.

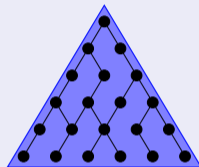
CTL semantics: intuitions [cont.]

finally P



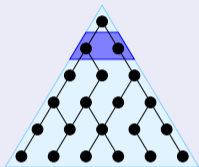
$AF P$

globally P



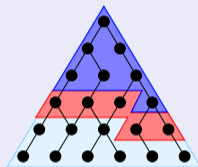
$AG P$

next P

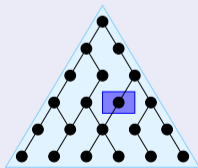


$AX P$

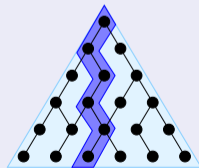
P until q



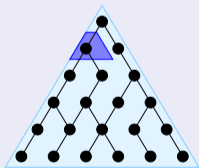
$A[P U q]$



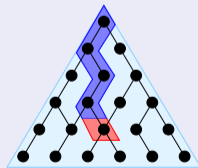
$EF P$



$EG P$



$EX P$



$E[P U q]$

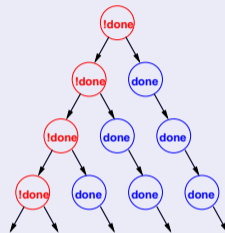
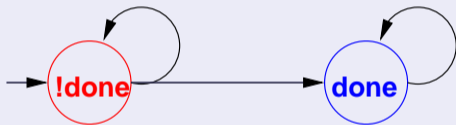
CTL Formal Semantics

Let (s_i, s_{i+1}, \dots) be a path outgoing from state s_i in M

$M, s_i \models a$	iff	$a \in L(s_i)$	
$M, s_i \models \neg\varphi$	iff	$M, s_i \not\models \varphi$	
$M, s_i \models \varphi \vee \psi$	iff	$M, s_i \models \varphi$ or $M, s_i \models \psi$	
$M, s_i \models AX\varphi$	iff	for all (s_i, s_{i+1}, \dots) ,	$M, s_{i+1} \models \varphi$
$M, s_i \models EX\varphi$	iff	for some (s_i, s_{i+1}, \dots) ,	$M, s_{i+1} \models \varphi$
$M, s_i \models AG\varphi$	iff	for all (s_i, s_{i+1}, \dots) ,	for all $j \geq i. M, s_j \models \varphi$
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Formal Semantics (cont.)

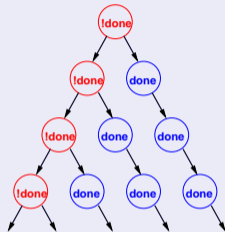
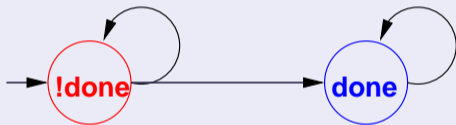
- CTL properties (e.g. **AF***done*) are evaluated over trees.



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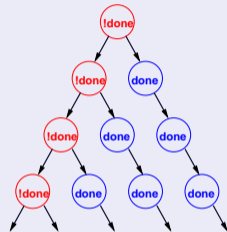
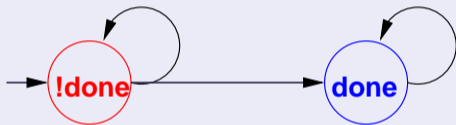
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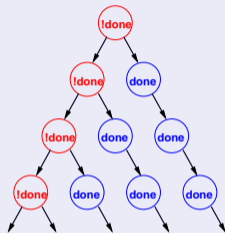
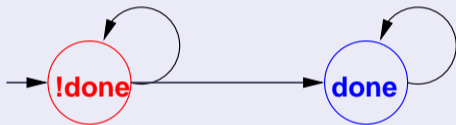
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- **Universal modalities (AF, AG, AX, AU)**: the temporal formula is true in **all** the paths starting in the current state.
- **Existential modalities (EF, EG, EX, EU)**: the temporal formula is true in **some** path starting in the current state.

The CTL model checking problem $\mathcal{M} \models \phi$

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$\mathcal{M}, s \models \phi$ for every initial state $s \in I$ of the Kripke structure

Important Remark

$\mathcal{M} \not\models \phi \not\Rightarrow \mathcal{M} \models \neg\phi$ (!!)

- E.g. if ϕ is a universal formula $A\dots$ and two initial states s_0, s_1 are s.t. $\mathcal{M}, s_0 \models \phi$ and $\mathcal{M}, s_1 \not\models \phi$
- $\mathcal{M} \not\models \phi \Rightarrow \mathcal{M} \models \neg\phi$ if \mathcal{M} has only one initial state

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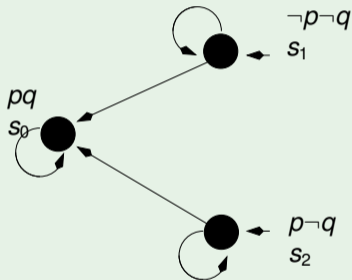
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Example: $\mathcal{M} \not\models \phi \not\Rightarrow \mathcal{M} \models \neg\phi$

- $\mathcal{M} \not\models \mathbf{AG}p$, in fact:
 - $\mathcal{M}, s_1 \not\models \mathbf{AG}p$
(e.g., $\{s_1, \dots\}$ is a counter-example)
 - $\mathcal{M}, s_2 \models \mathbf{AG}p$
- $\mathcal{M} \not\models \neg\mathbf{AG}p$, in fact:
 - $\mathcal{M}, s_1 \models \neg\mathbf{AG}p$
(i.e., $\mathcal{M}, s_1 \models \mathbf{EF}\neg p$)
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Syntactic properties of CTL operators

$$\varphi_1 \vee \varphi_2 \iff \neg(\neg\varphi_1 \wedge \neg\varphi_2)$$

...

$$\mathbf{A}(\varphi_1 \mathbf{U} \varphi_2) \iff \neg \mathbf{E}(\neg\varphi_2 \mathbf{U} (\neg\varphi_1 \wedge \neg\varphi_2)) \wedge \neg \mathbf{EG} \neg\varphi_2$$

$$\mathbf{EF} \varphi_1 \iff \mathbf{E}(\mathbf{TU} \varphi_1)$$

$$\mathbf{AG} \varphi_1 \iff \neg \mathbf{EF} \neg\varphi_1$$

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Note

CTL can be defined in terms of \wedge , \neg , **EX**, **EG**, **EU** only

Exercise:

prove that $\mathbf{A}(\varphi_1 \mathbf{U} \varphi_2) \iff \neg \mathbf{EG} \neg\varphi_2 \wedge \neg \mathbf{E}(\neg\varphi_2 \mathbf{U} (\neg\varphi_1 \wedge \neg\varphi_2))$

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Strength of CTL operators

- $\mathbf{A}[\mathbf{OP}]\varphi \models \mathbf{E}[\mathbf{OP}]\varphi$, s.t. $[\mathbf{OP}] \in \{\mathbf{X}, \mathbf{F}, \mathbf{G}, \mathbf{U}\}$
- $\mathbf{AG}\varphi \models \varphi \models \mathbf{AF}\varphi$, $\mathbf{EG}\varphi \models \varphi \models \mathbf{EF}\varphi$
- $\mathbf{AG}\varphi \models \mathbf{AX}\varphi \models \mathbf{AF}\varphi$, $\mathbf{EG}\varphi \models \mathbf{EX}\varphi \models \mathbf{EF}\varphi$
- $\mathbf{AG}\varphi \models \mathbf{AX}\dots\mathbf{AX}\varphi \models \mathbf{AF}\varphi$, $\mathbf{EG}\varphi \models \mathbf{EX}\dots\mathbf{EX}\varphi \models \mathbf{EF}\varphi$
- $\mathbf{A}(\varphi\mathbf{U}\psi) \models \mathbf{AF}\psi$, $\mathbf{E}(\varphi\mathbf{U}\psi) \models \mathbf{EF}\psi$

CTL tableaux rules

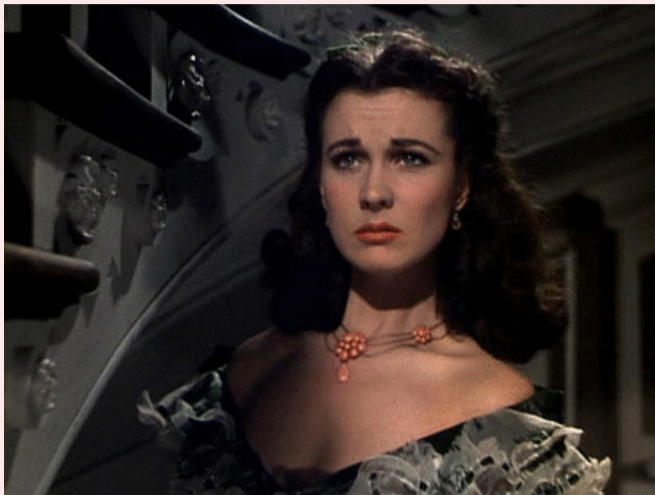
- Let φ_1 and φ_2 be CTL formulae:

$$\begin{aligned}\mathbf{AF}\varphi_1 &\iff (\varphi_1 \vee \mathbf{AXAF}\varphi_1) \\ \mathbf{AG}\varphi_1 &\iff (\varphi_1 \wedge \mathbf{AXAG}\varphi_1) \\ \mathbf{A}(\varphi_1 \mathbf{U}\varphi_2) &\iff (\varphi_2 \vee (\varphi_1 \wedge \mathbf{AXA}(\varphi_1 \mathbf{U}\varphi_2))) \\ \mathbf{EF}\varphi_1 &\iff (\varphi_1 \vee \mathbf{EXEF}\varphi_1) \\ \mathbf{EG}\varphi_1 &\iff (\varphi_1 \wedge \mathbf{EXEG}\varphi_1) \\ \mathbf{E}(\varphi_1 \mathbf{U}\varphi_2) &\iff (\varphi_2 \vee (\varphi_1 \wedge \mathbf{EXE}(\varphi_1 \mathbf{U}\varphi_2)))\end{aligned}$$

- Recursive definitions of **AF**, **AG**, **AU**, **EF**, **EG**, **EU**.
- If applied recursively, rewrite a CTL formula in terms of atomic, **AX**- and **EX**-formulas:

$$\mathbf{A}(p\mathbf{U}q) \wedge (\mathbf{EG}\neg p) \implies (q \vee (p \wedge \mathbf{AXA}(p\mathbf{U}q))) \wedge (\neg p \wedge \mathbf{EXEG}\neg p)$$

Tableaux Rules: a Quote

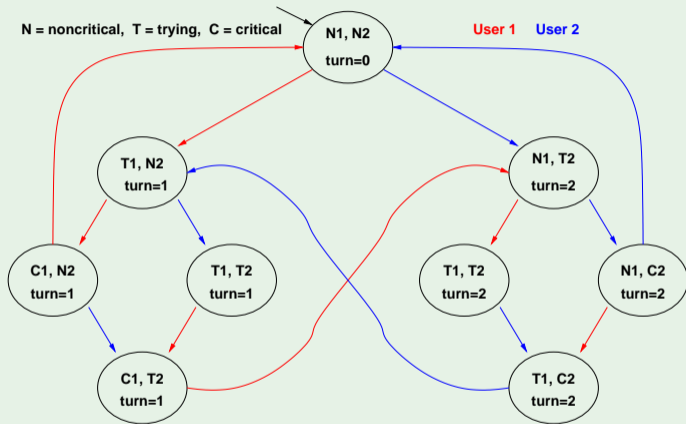


*"After all... tomorrow is another day."
[Scarlett O'Hara, "Gone with the Wind"]*

Outline

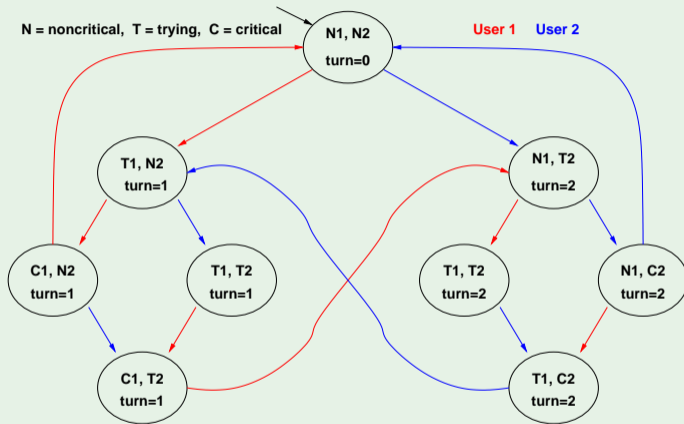
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Example 1: mutual exclusion (safety)



$$M \models \mathbf{AG} \neg (C_1 \wedge C_2) ?$$

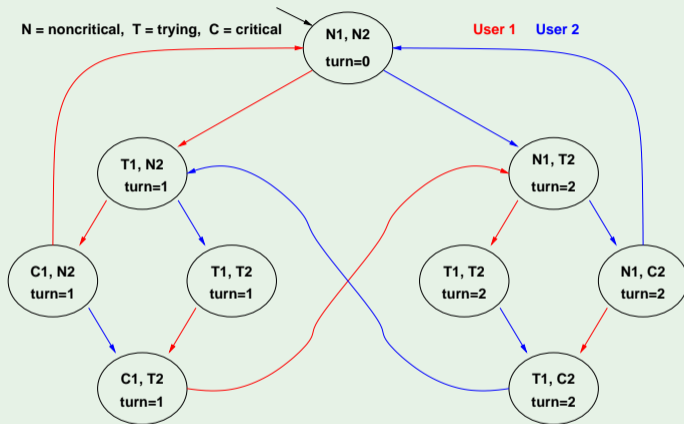
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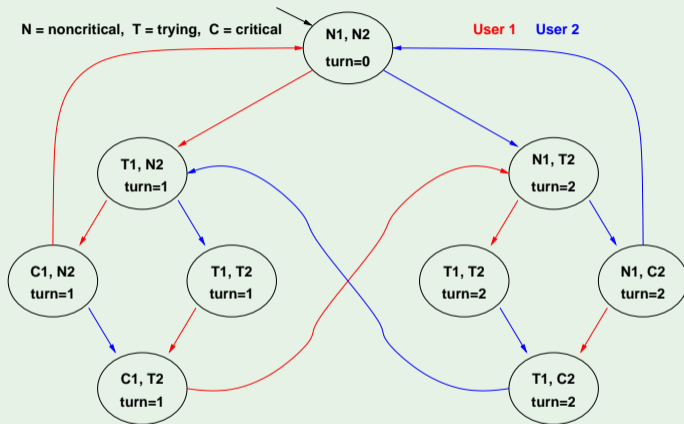
YES: There is no reachable state in which $(C_1 \wedge C_2)$ holds!
(Same as the $\mathbf{G}\neg(C_1 \wedge C_2)$ in LTL.)

Example 2: liveness



$M \models \text{AF } C_1 ?$

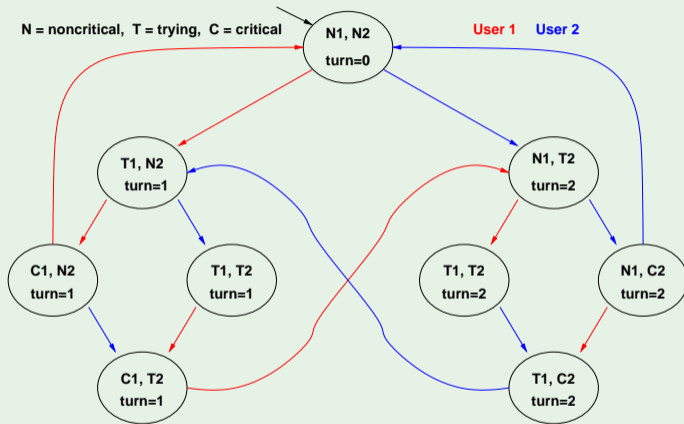
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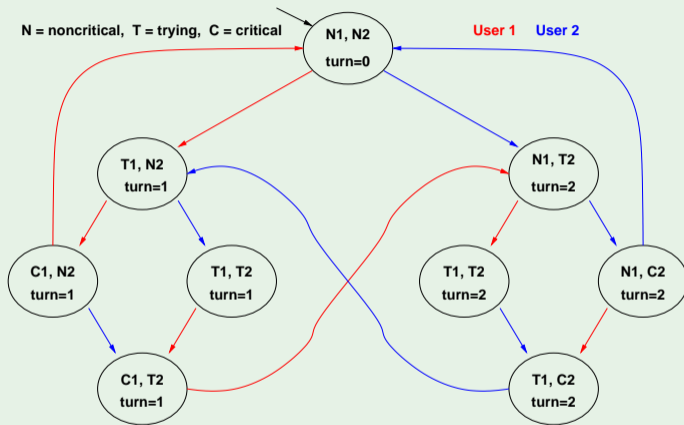
No: there is an infinite cyclic solution in which C_1 never holds!
(Same as \mathbf{FC}_1 in LTL.)

Example 3: liveness



$M \models \text{AG}(T_1 \rightarrow \text{AF } C_1) ?$

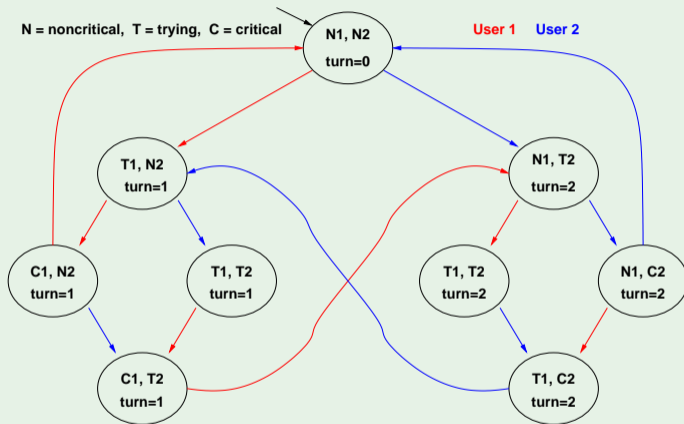
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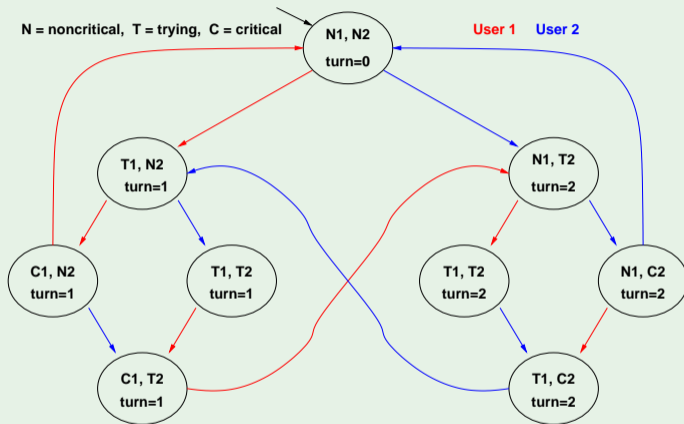
YES: every path starting from each state where T_1 holds passes through a state where C_1 holds
(Same as $\mathbf{G}(T_1 \rightarrow \mathbf{FC}_1)$ in LTL.)

Example 4: fairness



$M \models \text{AGAF}C_1 ?$

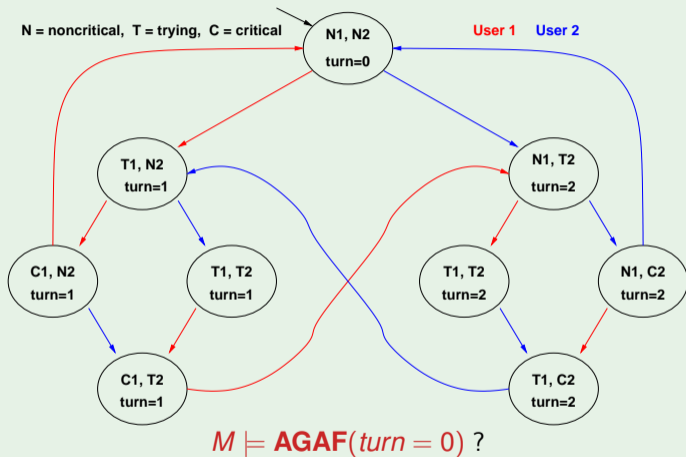
Example 4: fairness



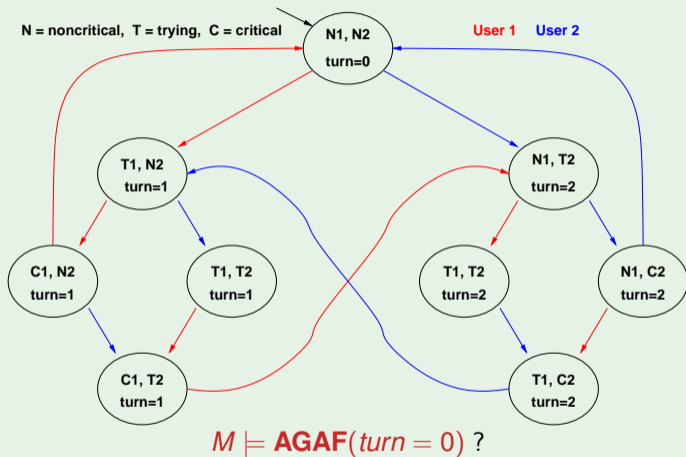
$M \models \mathbf{AGAF}C_1 ?$

NO: e.g., in the initial state, there is an infinite cyclic solution in which C_1 never holds!
(Same as \mathbf{GFC}_1 in LTL.)

Example 5: fairness (2)

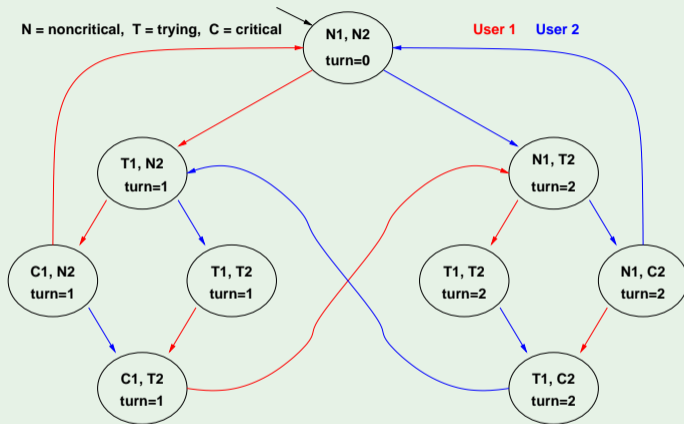


Example 5: fairness (2)



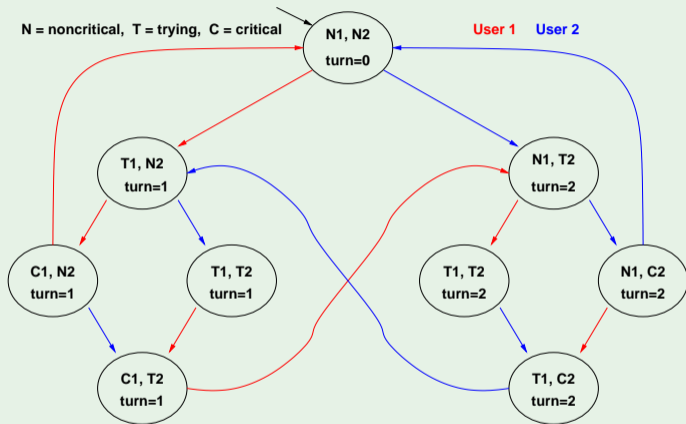
NO: there is an infinite 8-shaped cyclic solution in which ($\text{turn} = 0$) never holds!

Example 6: blocking



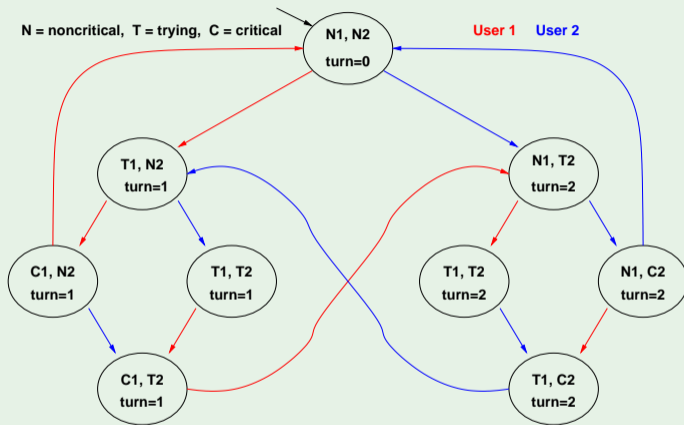
$M \models \text{AG}(N_1 \rightarrow \text{EF } T_1) ?$

Example 6: blocking



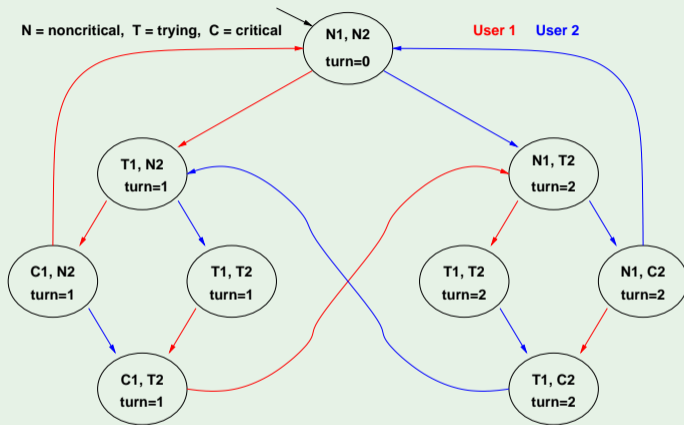
YES: from each state where N_1 holds there is a path leading to a state where T_1 holds
(No corresponding LTL formula.)

Example 7: blocking (2)



$$M \models \mathbf{AG}(N_1 \rightarrow \mathbf{AF} T_1) ?$$

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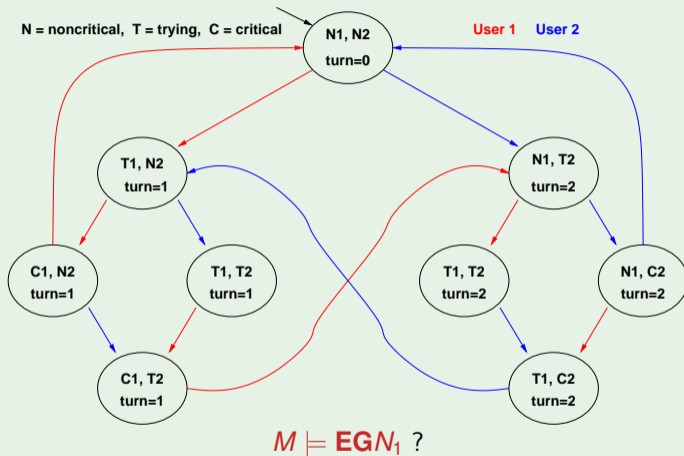


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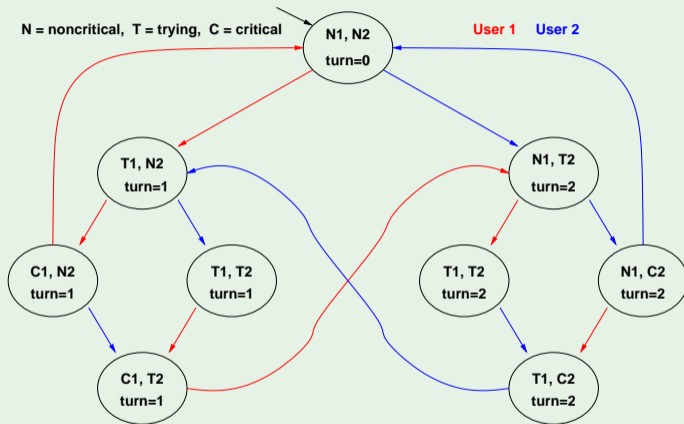
NO: e.g., in the initial state, there is an infinite cyclic solution in which N_1 holds and T_1 never holds!

(Same as LTL formula $\mathbf{G}(N_1 \rightarrow \mathbf{F}T_1)$.)

Example 8:



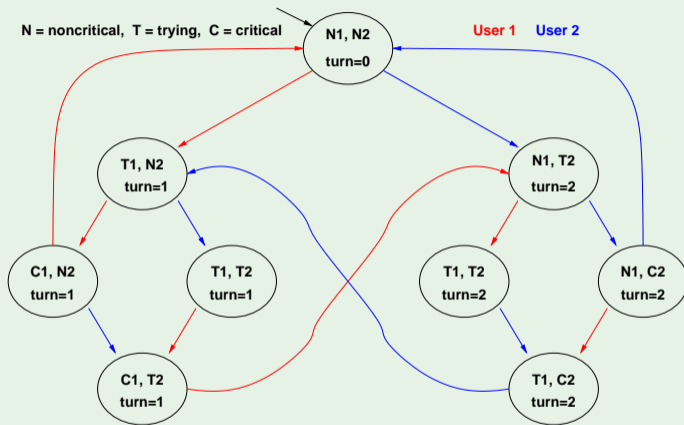
Example 8:



$M \models EGN_1 ?$

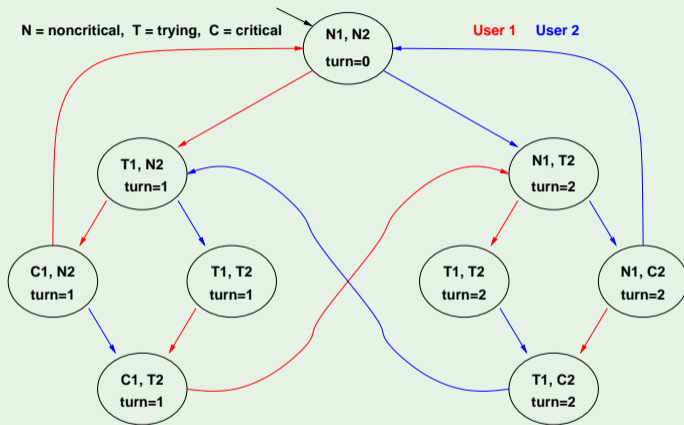
YES: there is an infinite cyclic solution where N_1 always holds
(No corresponding LTL formula.)

Example 9:



$M \models \text{AFEGN}_1 ?$

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$M \models \mathbf{AFEGN}_1 ?$

YES: there is an infinite cyclic solution where N_1 always holds, and from every state you necessarily reach one state of such cycle
(No corresponding LTL formula.)

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LTL vs. CTL: expressiveness

- Many CTL formulas cannot be expressed in LTL
(e.g., those containing existentially quantified subformulas)
E.g., **AG**($N_1 \rightarrow$ **EFT** $_1$), **AFAG** φ
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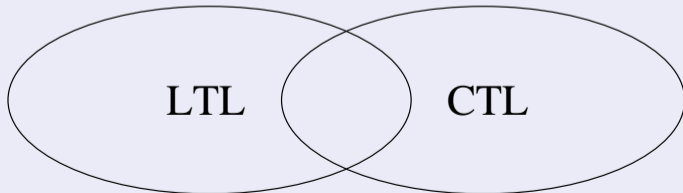
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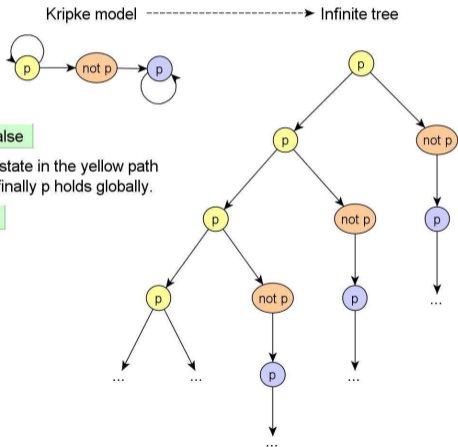


Example: $AFAGp$ vs. FGp

(Example developed by the students Andrea Mattioli and Mirko Boniatti, 2005.)

$AFAGp \neq FGp$

Example:



$AFAGp = \text{false}$

There is no state in the yellow path from which finally p holds globally.

$FGp = \text{true}$

LTL vs. CTL: M.C. Algorithms

- LTL M.C. problems are typically handled with **automata-based M.C.** approaches (Wolper & Vardi)
- CTL M.C. problems are typically handled with **symbolic M.C.** approaches (Clarke & McMillan)
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 - as in CTL, but **X, G, F, U** not necessarily preceded by **A, E**

Remark

In principle in CTL* one may have sequences of nested path quantifiers.
In such case, the most internal one dominates:

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CTL* vs LTL & CTL

CTL* subsumes both CTL and LTL

- φ in CTL $\implies \varphi$ in CTL* (e.g., $\mathbf{AG}(N_1 \rightarrow \mathbf{EFT}_1)$)
- φ in LTL $\implies \mathbf{A}\varphi$ in CTL* (e.g., $\mathbf{A}(\mathbf{GFT}_1 \rightarrow \mathbf{GFC}_1)$)
- $\text{LTL} \cup \text{CTL} \subset \text{CTL}^*$ (e.g., $\mathbf{E}(\mathbf{GF}p \rightarrow \mathbf{GF}q)$)

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- φ in LTL \implies **A** φ in CTL* (e.g., **A**(**GF** $T_1 \rightarrow$ **GF** C_1)
- $\text{LTL} \cup \text{CTL} \subset \text{CTL}^*$ (e.g., **E**(**GF** $p \rightarrow$ **GF** q))

CTL* vs LTL & CTL

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CTL* vs LTL & CTL

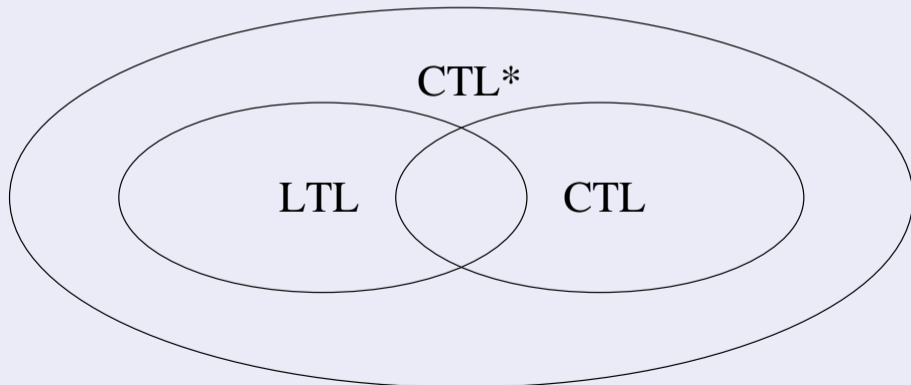
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- $\text{LTL} \cup \text{CTL} \subset \text{CTL}^*$ (e.g., **E**(**GFp** \rightarrow **GFq**))



“You have no respect for logic. (...)

I have no respect for those who have no respect for logic.”

<https://www.youtube.com/watch?v=uGstM8QMCjQ>



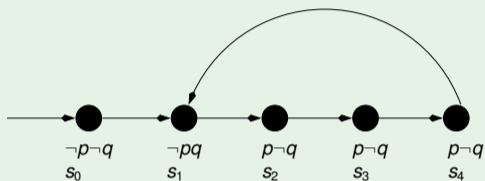
(Arnold Schwarzenegger in "Twins")

Outline

- 1 Transition Systems as Kripke Models
 - Kripke Models
 - Languages for Transition Systems (hints)
- 2 Properties and Temporal Logics
 - Properties
 - Temporal Logics
- 3 Linear Temporal Logic – LTL
 - LTL: Syntax and Semantics
 - Some LTL Model Checking Examples
- 4 Computation Tree Logic – CTL
 - CTL: Syntax and Semantics
 - Some CTL Model Checking Examples
- 5 LTL vs. CTL
- 6 Exercises**

Exercise: LTL Model Checking (path)

Consider the following path π :

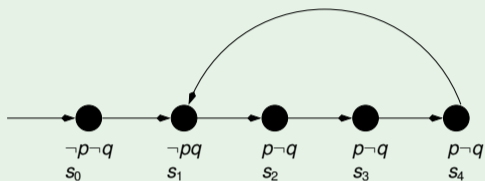


For each of the following facts, say if it is true or false in LTL.

- (a) $\pi, s_0 \models \mathbf{GF}q$
- (b) $\pi, s_0 \models \mathbf{FG}(q \leftrightarrow \neg p)$
- (c) $\pi, s_2 \models \mathbf{G}p$
- (d) $\pi, s_2 \models p\mathbf{U}q$

Exercise: LTL Model Checking (path)

Consider the following path π :



For each of the following facts, say if it is true or false in LTL.

(a) $\pi, s_0 \models \mathbf{GF}q$

[Solution: true]

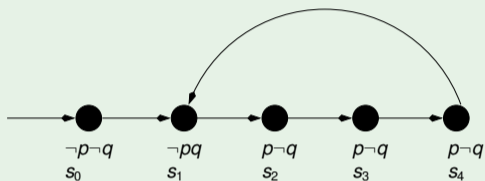
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(c) $\pi, s_2 \models \mathbf{G}p$

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Exercise: LTL Model Checking (path)

Consider the following path π :

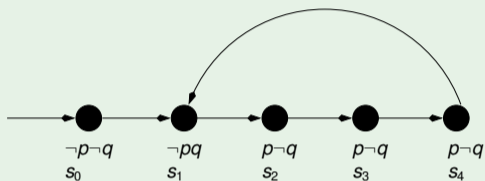


For each of the following facts, say if it is true or false in LTL.

- (a) $\pi, s_0 \models \mathbf{GF}q$
[Solution: true]
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Exercise: LTL Model Checking (path)

Consider the following path π :

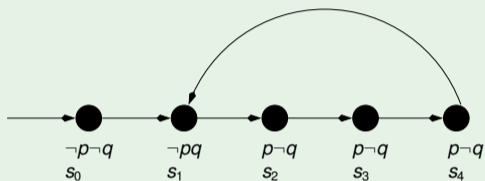


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Exercise: LTL Model Checking (path)

Consider the following path π :

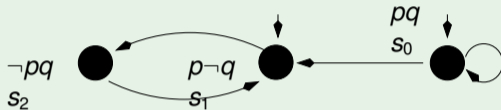


For each of the following facts, say if it is true or false in LTL.

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[Solution: true]
- (c) $\pi, s_2 \models \mathbf{G}p$
[Solution: false]
- (d) $\pi, s_2 \models p\mathbf{U}q$
[Solution: true]

Ex: LTL Model Checking

Consider the following Kripke Model M :

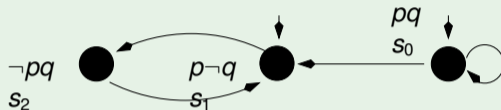


For each of the following facts, say if it is true or false in LTL.

- (a) $M \models (p \mathbf{U} q)$
- (b) $M \models \mathbf{G}(\neg p \rightarrow F \neg q)$
- (c) $M \models \mathbf{G}p \rightarrow \mathbf{G}q$
- (d) $M \models \mathbf{F} \mathbf{G}p$

Ex: LTL Model Checking

Consider the following Kripke Model M :



For each of the following facts, say if it is true or false in LTL.

(a) $M \models (p \mathbf{U} q)$

[Solution: true]

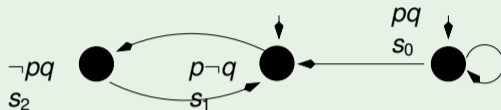
(b) $M \models \mathbf{G}(\neg p \rightarrow \mathbf{F}\neg q)$

(c) $M \models \mathbf{G}p \rightarrow \mathbf{G}q$

(d) $M \models \mathbf{F}\mathbf{G}p$

Ex: LTL Model Checking

Consider the following Kripke Model M :

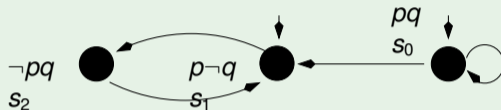


For each of the following facts, say if it is true or false in LTL.

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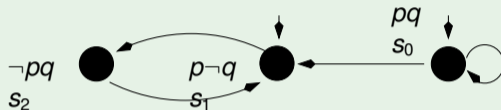


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Consider the following Kripke Model M :

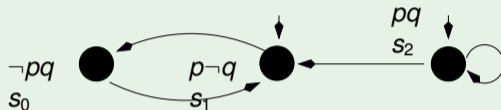


For each of the following facts, say if it is true or false in LTL.

- (a) $M \models (p\mathbf{U}q)$
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[Solution: true]
- (d) $M \models \mathbf{F}\mathbf{G}p$
[Solution: false]

Ex: CTL Model Checking

Consider the following Kripke Model M :

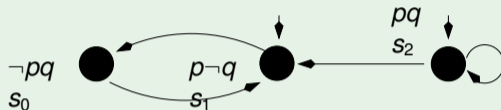


For each of the following facts, say if it is true or false in CTL.

- (a) $M \models \mathbf{AF} \neg p$
- (b) $M \models \mathbf{EG} p$
- (c) $M \models \mathbf{A}(p \mathbf{U} q)$
- (d) $M \models \mathbf{E}(p \mathbf{U} \neg q)$

Ex: CTL Model Checking

Consider the following Kripke Model M :

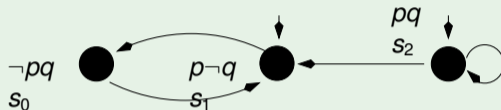


For each of the following facts, say if it is true or false in CTL.

- (a) $M \models \mathbf{AF} \neg p$
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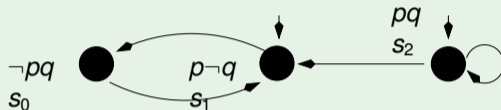


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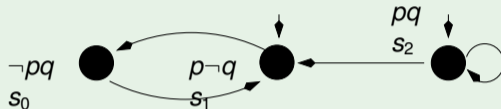


For each of the following facts, say if it is true or false in CTL.

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[Solution: false]
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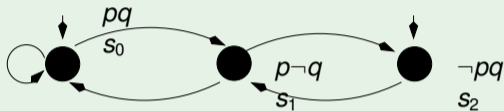


For each of the following facts, say if it is true or false in CTL.

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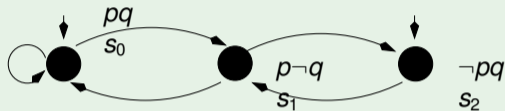


For each of the following facts, say if it is true or false in CTL.

- (a) $M \models \mathbf{AF} \neg q$
- (b) $M \models \mathbf{EG} q$
- (c) $M \models ((\mathbf{AGAF} p \vee \mathbf{AGAF} q) \wedge (\mathbf{AGAF} \neg p \vee \mathbf{AGAF} \neg q)) \rightarrow q$
- (d) $M \models \mathbf{AFEG}(p \wedge q)$

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Consider the following Kripke Model M :



For each of the following facts, say if it is true or false in CTL.

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[Solution: false]

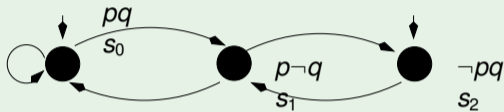
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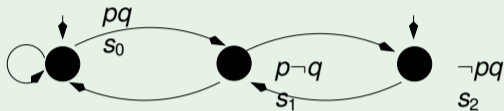


For each of the following facts, say if it is true or false in CTL.

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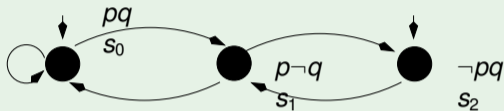


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