

Course “**Fundamentals of Artificial Intelligence**”
EXAM TEXT

Prof. Roberto Sebastiani
DISI, Università di Trento, Italy

2026.02.19

842917

[COPY WITH SOLUTIONS]

1

For each of the following facts about conditional independence, say if it is true or false.

- (a) If D and E are conditionally independent given F, then $\mathbf{P}(D, E|F) = \mathbf{P}(D, E)$
[Solution: false: $\mathbf{P}(D, E|F) = \mathbf{P}(D|F)\mathbf{P}(E|F) \neq \mathbf{P}(D, E)$]
- (b) If D and E are conditionally independent given F, then $\mathbf{P}(D, F|E) = \mathbf{P}(D, F)$
[Solution: false: $\mathbf{P}(D, F|E) = \mathbf{P}(D|F, E)\mathbf{P}(F|E) \neq \mathbf{P}(D|F, E)\mathbf{P}(F) = \mathbf{P}(D|F)\mathbf{P}(F) = \mathbf{P}(D, F)$]
- (c) If D and E are conditionally independent given F, then $\mathbf{P}(D, E, F) = \mathbf{P}(D|F)\mathbf{P}(E|F)\mathbf{P}(F)$
[Solution: true, $\mathbf{P}(D, E, F) = \mathbf{P}(D, E|F)\mathbf{P}(F) = \mathbf{P}(D|F)\mathbf{P}(E|F)\mathbf{P}(F)$]
- (d) If D and E are conditionally independent given F, then $\mathbf{P}(D, E, F) = \mathbf{P}(D)\mathbf{P}(E)\mathbf{P}(F)$
[Solution: false: $\mathbf{P}(D, E, F) = \mathbf{P}(D, E|F)\mathbf{P}(F) = \mathbf{P}(D|F)\mathbf{P}(E|F)\mathbf{P}(F) \neq \mathbf{P}(D)\mathbf{P}(E)\mathbf{P}(F)$]

2

Given a generical search problem, assume time and space complexity are measured in terms of

b : maximum branching factor of the search tree

m : maximum depth of the state space (assume m is finite)

d : depth of the shallowest solution

Assume also that all steps cost are 1.

For each of the following facts, say if it is true or false

- (a) Breadth-First Search is optimal
[Solution: true]
- (b) Breadth-First Search requires $O(b^m)$ memory to find a solution.
[Solution: false, requires $O(b^d)$ memory]
- (c) Depth-First Search with loop-prevention requires $O(b^d)$ memory to find a solution.
[Solution: false, requires $O(bm)$ memory]
- (d) Depth-First Search with loop-prevention requires $O(b^d)$ steps to find a solution.
[Solution: false, requires $O(b^m)$ steps]

3

Consider propositional logic (PL); let C, D, E, F, G, A, B be atomic propositions. We adopt the set notation for resolution rules, s.t. Γ denotes a set of clauses.

For each of the following statements, say if it is true or false.

(a) The following is a correct application of the PL clause-subsumption rule:

$$\frac{\Gamma, (A \vee C), (A \vee \neg E \vee C)}{\Gamma, (A \vee \neg E \vee C)}$$

[Solution: false]

(b) The following is a correct application of the PL unit-resolution rule:

$$\frac{\Gamma, (E), (A \vee \neg E \vee C)}{\Gamma, (E), (A \vee C)}$$

[Solution: true]

(c) The following is a correct application of the PL general resolution rule:

$$\frac{\Gamma, (A \vee \neg E \vee C), (\neg A \vee \neg C \vee F)}{\Gamma, (\neg E \vee F)}$$

[Solution: False]

(d) The following is a correct application of the PL general resolution rule:

$$\frac{\Gamma, (E \vee \neg F \vee \neg A), (\neg C \vee \neg E \vee \neg F)}{\Gamma, (\neg F \vee \neg C \vee \neg A)}$$

[Solution: true]

4

In the following FOL formulas, let R, Q, P , and $>, \leq, <, \geq$ denote predicates,

h, g, f, F_1, F_2, F_3 and $+, -, \cdot, /$ denote functions,

x, y, z, x_1, x_2, x_3 denote variables,

A, B, C, C_1, C_2, C_3 and $0, 1, 2, 3, 4$ denote constants.

For each of the following facts, say if it is true or false.

- (a) The FOL formula $(\exists x_1. \neg R(x_1)) \leftrightarrow (\neg \forall x_1. R(x_1))$ is valid
[Solution: true]
- (b) The FOL formula $(\forall x_2 \exists x_1. R(x_1, x_2)) \rightarrow (\exists x_1 \forall x_2. R(x_1, x_2))$ is valid.
[Solution: false]
- (c) The FOL formula $(2 > 4)$ is unsatisfiable.
[Solution: false (in FOL “>”, “2”, “4” have no fixed interpretation)]
- (d) The FOL formula $\forall x. ((x > 2) \rightarrow (x > 1))$ is valid.
[Solution: false (in FOL “>”, “2”, “1” have no fixed interpretation)]

5

Given the following symbols, representing concept, relation and individual names in the alien language of the remote planet **Sgotz**:

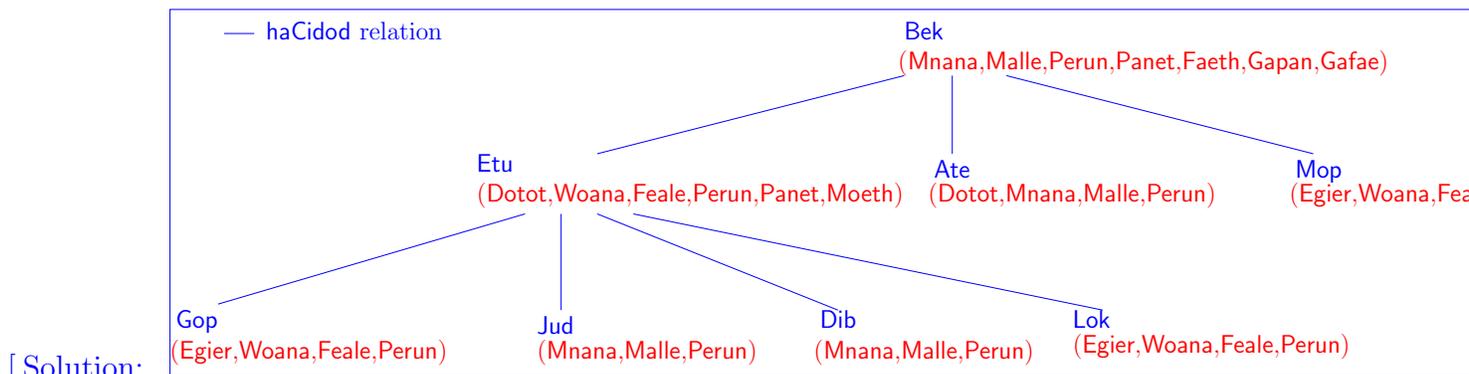
- a set of primitive \mathcal{ALCQ} concept names: {Perun, Malle, Feale, Dotot, Egier}
- a set of \mathcal{ALCQ} relation names: {haCidod}
- a set of \mathcal{ALCQ} individual names: {Lok, Bek, Etu, Dib, Ate, Jud, Mop, Gop}

and the following \mathcal{ALCQ} \mathcal{T} -box \mathcal{T} and \mathcal{A} -box \mathcal{A} :

\mathcal{T}	\mathcal{A}
Perun \langle primitive concept \rangle	Etu : Woana; Mop : Woana; Gop : Woana; Lok : Woana;
Feale \langle primitive concept \rangle	Bek : Mnana; Ate : Mnana; Jud : Mnana; Dib : Mnana;
Malle \langle primitive concept \rangle	Ate : Dotot; Etu : Dotot
Dotot \langle primitive concept \rangle	Mop : Egier; Gop : Egier; Lok : Egier
Egier \langle primitive concept \rangle	\langle Bek, Etu \rangle : haCidod; \langle Bek, Ate \rangle : haCidod;
Woana \equiv Perun \sqcap Feale	\langle Bek, Mop \rangle : haCidod;
Mnana \equiv Perun \sqcap Malle	\langle Etu, Gop \rangle : haCidod; \langle Etu, Jud \rangle : haCidod;
Moeth \equiv Woana \sqcap \exists haCidod.Perun	\langle Etu, Dib \rangle : haCidod; \langle Etu, Lok \rangle : haCidod;
Faeth \equiv Mnana \sqcap \exists haCidod.Perun	
Panet \equiv Perun \sqcap haCidod.Perun	
Gamae \equiv Moeth \sqcap haCidod.Panet	
Gafae \equiv Faeth \sqcap haCidod.Panet	
Gapan \equiv Panet \sqcap haCidod.Panet	

For each of the following \mathcal{ALCQ} queries to $\mathcal{T} \cup \mathcal{A}$, say if it is true or false.

- (a) Bek : Faeth \sqcap (≥ 2)haCidod.Dotot [Solution: true]
 (b) Etu : Moeth \sqcap (≥ 3)haCidod.Egier [Solution: false]
 (c) Bek : Gapan \sqcap \forall haCidod.Moeth [Solution: false]
 (d) Bek : Faeth \sqcap \exists haCidod.Panet [Solution: true]



6

An experienced doctor has to cope with an epidemic of covid19, where 40% of people of the area have been infected. She considers the following possible symptoms:

Symptom #1: fever;

Symptom #2: headache;

Symptom #3: nausea.

She models the cause-effect relation as a **Naive Bayes Model scenario**, s.t the effects are considered conditionally independent given the cause, and she knows from statistics the following data: ¹

$P(\text{fever} \text{covid19})$	$= 0.7$
$P(\text{fever} \neg \text{covid19})$	$= 0.1$
$P(\text{headache} \text{covid19})$	$= 0.3$
$P(\text{headache} \neg \text{covid19})$	$= 0.2$
$P(\text{nausea} \text{covid19})$	$= 0.6$
$P(\text{nausea} \neg \text{covid19})$	$= 0.2$

She is informed that one patient has headache and nausea but not fever. Compute the probability that such patient has contracted covid19.

Notice: *the problem must be solved my using the Naive Bayes Model scenario. Any attempt to use any other technique will be considered incorrect.*

[Solution: With a **Naive Bayes Model** scenario, we have that:

$$\mathbf{P}(\text{Cause} | \text{Effect}_1, \dots, \text{Effect}_n) = \alpha \mathbf{P}(\text{Cause}) * \prod_{i=1}^n \mathbf{P}(\text{Effect}_i | \text{Cause}).$$

for some normalization constant α . Thus, we have:

$$\begin{aligned} & P(\text{ covid19} | \neg \text{fever} \wedge \text{headache} \wedge \text{nausea}) \\ = & \alpha * P(\text{ covid19}) * P(\neg \text{fever} | \text{ covid19}) * P(\text{ headache} | \text{ covid19}) * P(\text{ nausea} | \text{ covid19}) \\ = & \alpha * 0.4 * (1 - 0.7) * 0.3 * 0.6 \\ = & \alpha * 0.0216 \\ & P(\neg \text{covid19} | \neg \text{fever} \wedge \text{headache} \wedge \text{nausea}) \\ = & \alpha * P(\neg \text{covid19}) * P(\neg \text{fever} | \neg \text{covid19}) * P(\text{ headache} | \neg \text{covid19}) * P(\text{ nausea} | \neg \text{covid19}) \\ = & \alpha * (1 - 0.4) * (1 - 0.1) * 0.2 * 0.2 \\ = & \alpha * 0.0216 \end{aligned}$$

Thus, after normalization:

$$\begin{aligned} P(\text{ covid19} | \neg \text{fever} \wedge \text{headache} \wedge \text{nausea}) &= 0.5 \\ P(\neg \text{covid19} | \neg \text{fever} \wedge \text{headache} \wedge \text{nausea}) &= 0.5 \end{aligned}$$

]

¹The data here are pure fantasy and are not supposed to correspond to actual medical data.

7

(a) Describe as Pseudo-Code the Depth-Limited Search and Iterative-Deepening procedures.

[Solution:

function DEPTH-LIMITED-SEARCH(*problem*, *limit*) **returns** a solution, or failure/cutoff
return RECURSIVE-DLS(MAKE-NODE(*problem*.INITIAL-STATE), *problem*, *limit*)

function RECURSIVE-DLS(*node*, *problem*, *limit*) **returns** a solution, or failure/cutoff
if *problem*.GOAL-TEST(*node*.STATE) **then return** SOLUTION(*node*)
else if *limit* = 0 **then return** *cutoff*
else

cutoff_occurred? ← false
 for each *action* **in** *problem*.ACTIONS(*node*.STATE) **do**
 child ← CHILD-NODE(*problem*, *node*, *action*)
 result ← RECURSIVE-DLS(*child*, *problem*, *limit* - 1)
 if *result* = *cutoff* **then** *cutoff_occurred?* ← true
 else if *result* ≠ *failure* **then return** *result*
 if *cutoff_occurred?* **then return** *cutoff* **else return** *failure*

function ITERATIVE-DEEPENING-SEARCH(*problem*) **returns** a solution, or failure
for *depth* = 0 **to** ∞ **do**
 result ← DEPTH-LIMITED-SEARCH(*problem*, *depth*)
 if *result* ≠ *cutoff* **then return** *result*

or any schema equivalent to the above one (from AIMA book).]

(b) calling B the branching factor and S the depth of the shallowest solution,

- what is the time complexity of the Iterative-Deepening procedure? [Solution: $O(B^S)$]
- what is the memory complexity of the Iterative-Deepening procedure? [Solution: $O(BS)$]

8

(a) Describe as Pseudo-Code the specialized solving procedure for tree-structured CSPs.

[Solution:

function TREE-CSP-SOLVER(*csp*) **returns** a solution, or failure

inputs: *csp*, a CSP with components X , D , C

$n \leftarrow$ number of variables in X

assignment \leftarrow an empty assignment

root \leftarrow any variable in X

$X \leftarrow$ TOPOLOGICALSORT(X , *root*)

for $j = n$ **down to** 2 **do**

 MAKE-ARC-CONSISTENT(PARENT(X_j), X_j)

if it cannot be made consistent **then return** *failure*

for $i = 1$ **to** n **do**

assignment[X_i] \leftarrow any consistent value from D_i

if there is no consistent value **then return** *failure*

return *assignment*

or any schema equivalent to the above one (from AIMA book).]

(b) Say if the following sentence is true or false, and briefly explain why.

- It requires polynomial time in worst-case if the input constraint graph has no loops.

[Solution: True. It requires $O(nd^2)$ steps in worst case.]

9

Given the following Sudoku scenario:

	1	2	3	4	5	6	7	8	9	
	4		1							A
	3				6					B
	2						8	7		C
	1								7	D
	5								8	E
	6								9	F
	7	1	4							G
		5	3		9					H
			2							I

- (a) Apply the AC-3 algorithm. Describe in the right sequence the domains of unassigned nodes whose domains become unary after one run of AC-3. (E.g.:
 $D_{A1} := \{3\}$,
 $D_{B1} := \{7\}$,
 ...)
- (b) Can AC-3 reduce to unary the domains of nodes $B3$ and $C3$?
- (c) After one run of AC-3, is the resulting graph arc-consistent?

[Solution:

- (a) We have, in sequence
 $D_{H1} := \{8\}$,
 $D_{I1} := \{9\}$,
 $D_{I2} := \{6\}$,
 $D_{C2} := \{9\}$
- (b) No. Decent Sudoku players can infer also $A2 = B2 = \{7, 8\}$, so that, by path-consistency (not arc-consistency!), we have $B3 := \{5\}$, $C3 := \{6\}$, but this cannot be performed by AC-3.
- (c) Yes. AC-3 always makes a graph arc-consistent.

]

10

Consider the following CNF formula in PL:

$$\begin{aligned}
 & (\neg E \vee \neg B \vee \neg N) \wedge \\
 & (A \vee H \vee C) \wedge \\
 & (\neg H \vee I \vee A) \wedge \\
 & (\neg L \vee C \vee \neg M) \wedge \\
 & (\neg G \vee \neg A \vee E) \wedge \\
 & (\neg E \vee \neg G \vee A) \wedge \\
 & (\neg E \vee \neg F \vee \neg A) \wedge \\
 & (I \vee L \vee M) \wedge \\
 & (N \vee L \vee M)
 \end{aligned}$$

Consider the WalkSAT algorithm, with probability parameter $p = 0.2$. Suppose at a given step the current assignment is

$$\{ A, B, C, D, E, \neg F, G, \neg H, I, \neg L, \neg M, N \}.$$

Assuming the most-likely event happens, describe what the assignment is after the next step.

[Solution:

The current assignments makes only the 1st clause unsatisfied. Since $p = 0.2$, the most likely event is that the algorithm flips the symbol in the first clause which maximizes the number of satisfied clause at next step.

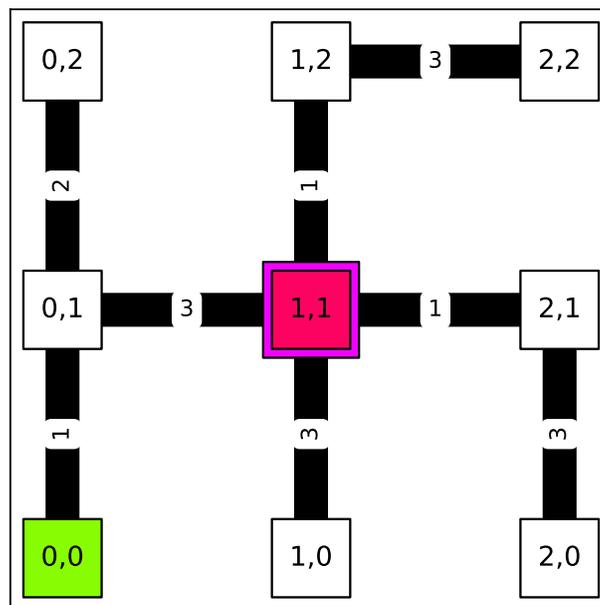
We notice that flipping B would cause no other clause to become unsatisfied, whereas flipping either of E , N would cause other clauses to become unsatisfied. Thus WalkSAT flips B , obtaining the assignment

$$\{ A, \neg B, C, D, E, \neg F, G, \neg H, I, \neg L, \neg M, N \}.$$

which satisfies all clauses.]

12

In the following state graph, apply *LRTA** and report the list of visited states, including repetitions (e.g. $(0, 1) \rightarrow (0, 0) \rightarrow (0, 1) \rightarrow \dots$). The order of (untried) actions is $[up, right, down, left]$.



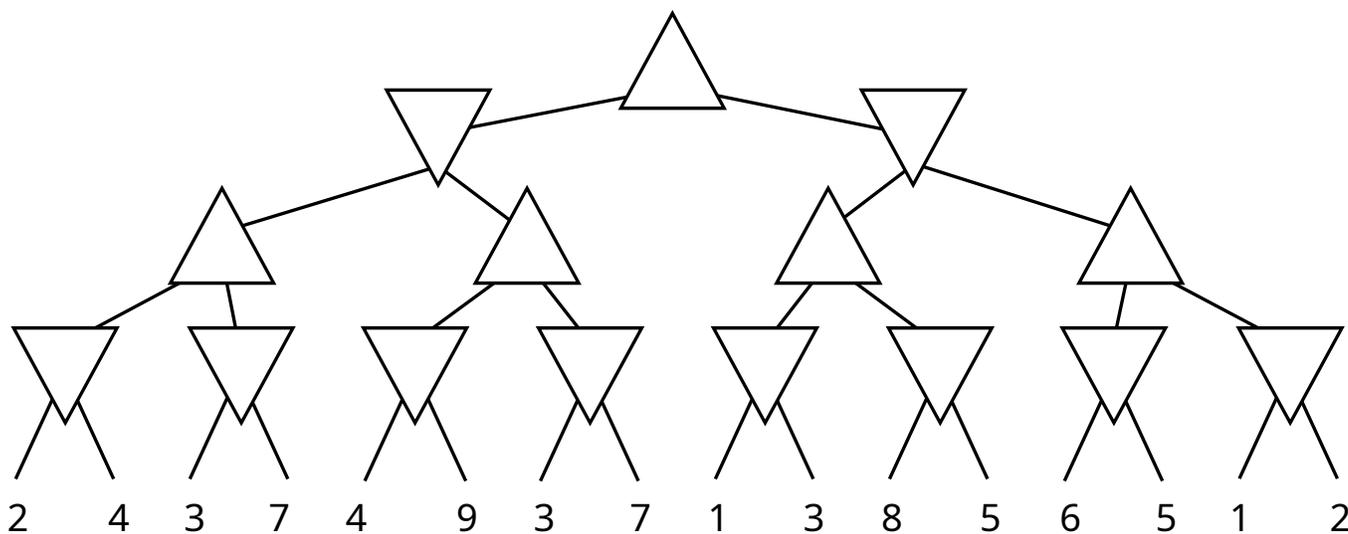
Start: $(1, 1)$ - Goal: $(0, 0)$

[Solution:

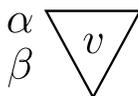
$(1, 1), (1, 2), (2, 2), (1, 2), (1, 1), (2, 1), (2, 0), (2, 1), (1, 1), (1, 0), (1, 1), (0, 1), (0, 2), (0, 1), (1, 1),$
 $(1, 2), (1, 1), (2, 1), (1, 1), (0, 1), (0, 0)$
]

13

Use *Minimax with α, β -pruning* to propagate the utilities from the leaves to the root of the tree.

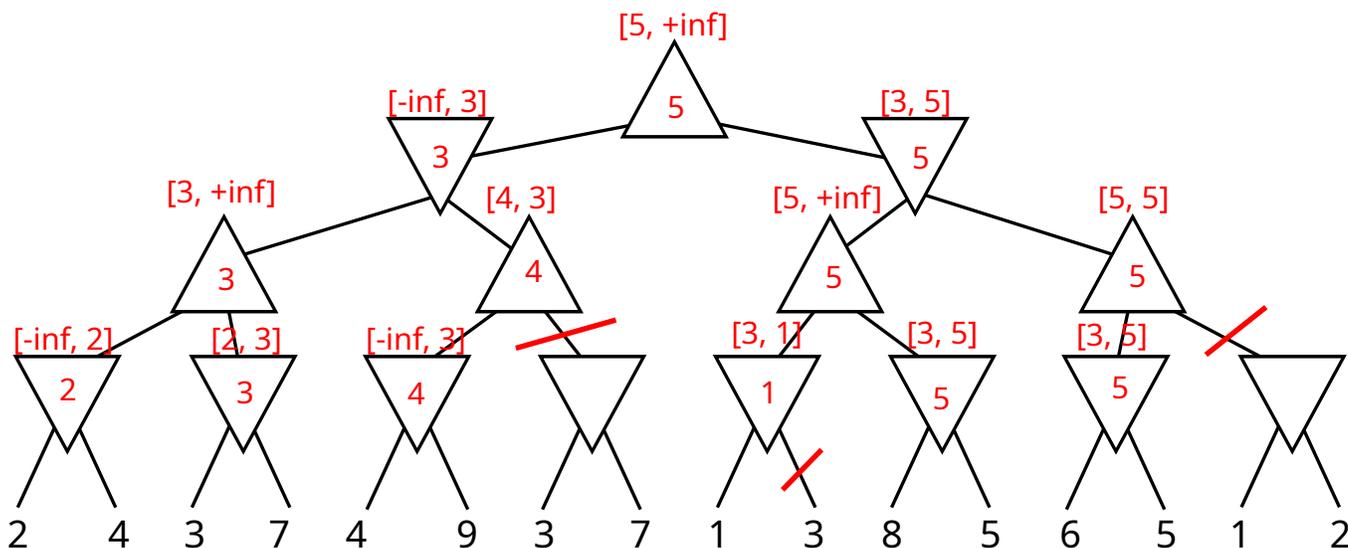


For each node report the values of α, β , as well as its returned value v when the recursive calls ends. Use the following format:



Additionally, clearly mark in the tree the pruned branches.

[Solution:



]

14

Use *hill climbing* for solving the maximization problem over (x, y) with the following objective function:

	y								
7	0	2	3	4	4	2	1	0	
6	1	1	4	5	5	3	2	1	
5	2	3	5	8	6	4	2	3	
4	3	5	6	9	10	6	5	1	
3	3	4	7	10	9	6	4	1	
2	2	2	4	6	7	5	4	3	
1	1	1	3	5	4	3	1	1	
0	0	1	2	3	4	2	2	0	
	0	1	2	3	4	5	6	7	x

The next state is selected among the neighbors with strictly higher objective function value with *probability proportional to their objective function value*. Neighbors of (x, y) are sorted as follows:

$$(x - 1, y - 1), (x, y - 1), (x + 1, y - 1), (x - 1, y), (x + 1, y), (x - 1, y + 1), (x, y + 1), (x + 1, y + 1)$$

The choice vector is: $[1/4, 3/4]$.

The *initial state* is: $(7, 7)$.

For each step in the resolution process report (1) the current state; (2) the list of candidate next states.

[Solution:

it: 1, curr: $(7, 7)$, candidates = $[(6, 6) : 1/2, (7, 6) : 1/4, (6, 7) : 1/4]$, choice: $1/4 \rightarrow (6, 6)$
 it: 2, curr: $(6, 6)$, candidates = $[(5, 5) : 4/10, (7, 5) : 3/10, (5, 6) : 3/10]$, choice: $3/4 \rightarrow (5, 6)$
 it: 3, curr: $(5, 6)$, candidates = $[(4, 5) : 6/15, (5, 5) : 4/15, (4, 6) : 5/15]$, choice: $1/4 \rightarrow (4, 5)$
 it: 4, curr: $(4, 5)$, candidates = $[(3, 4) : 9/27, (4, 4) : 10/27, (3, 5) : 8/27]$, choice: $3/4 \rightarrow (3, 5)$
 it: 5, curr: $(3, 5)$, candidates = $[(3, 4) : 9/19, (4, 4) : 10/19]$, choice: $1/4 \rightarrow (3, 4)$
 it: 6, curr: $(3, 4)$, candidates = $[(3, 3) : 10/20, (4, 4) : 10/20]$, choice: $3/4 \rightarrow (4, 4)$
 it: 7, curr: $(4, 4)$, candidates = $[], \text{STOP}$

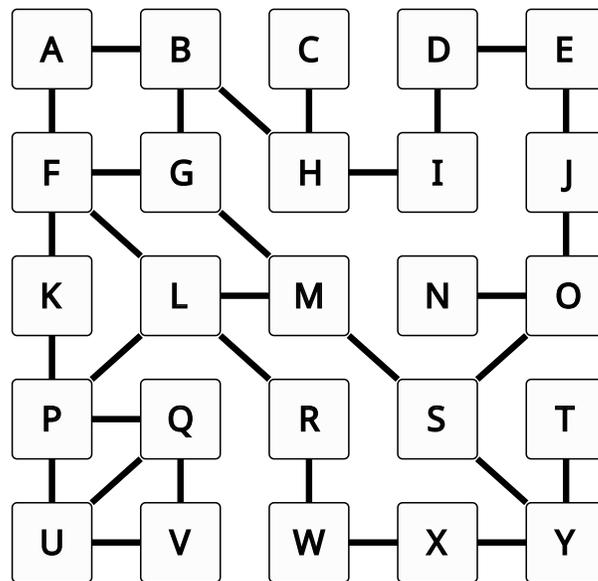
]

15

In the following state graph, apply *breadth-first search* and report for each step:

- the node extracted from the frontier;
- the nodes added to the frontier in the current step.

Actions are sorted according to the (ascending) alphabetical order of the destination.



Start: M - Goal: V

[Solution:

M - [G, L, S]

G - [B, F]

L - [P, R]

S - [O, Y]

B - [A, H]

F - [K]

P - [Q, U]

R - [W]

O - [J, N]

Y - [T, X]

A - []

H - [C, I]

K - []

Q - stop

]