Automated Reasoning and Formal Verification Module I: Automated Reasoning Ch. 04: **Automata-Theoretic LTL Reasoning**

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Outline

- Büchi Automata
- The Automata-Theoretic Approach to LTL Reasoning
 - General Ideas
 - Language-Emptiness Checking of Büchi Automata
 - From Kripke Models to Büchi Automata
 - From LTL Formulas to Büchi Automata
 - Complexity
- Exercises

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Infinite Word Languages

Modeling infinite computations of reactive systems

Given an Alphabet Σ (e.g. $\Sigma \stackrel{\text{def}}{=} \{a, b\}$)

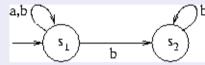
- An ω -word α over Σ is an infinite sequence
 - $a_0, a_1, a_2 \dots$ Formally, $\alpha : \mathbb{N} \to \Sigma$.
- The set of all infinite words is denoted by Σ^{ω} .
- A ω -language L is collection of ω -words, i.e. $L \subseteq \Sigma^{\omega}$.
- Example: All words over $\{a,b\}$ with infinitely many a's.

Notation:

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omega words \alpha, \beta, \gamma \in \Sigma^{\omega}.
omega-languages L, L_1 \subseteq \Sigma^{\omega}
For u \in \Sigma^+, let u^{\omega} = u.u.u...
```

Omega-Automata

We consider automaton running over infinite words.



- Let $\alpha = aabbbb...$ There are several (infinite) possible runs.
 - Run $\rho_1 = s_1, s_1, s_1, s_1, s_2, s_2 \dots$ Run $\rho_2 = s_1, s_1, s_1, s_1, s_1, s_1 \dots$
- Acceptance Conditions: Büchi (Muller, Rabin, Street):
 Acceptance is based on states occurring infinitely often
- Notation: Let Q be the set of states. Let $\rho \in Q^{\omega}$. Then, $Inf(\rho) = \{s \in Q \mid \exists^{\infty}i \in \mathbb{N}. \ \rho(i) = s\}.$ (The set of states occurring infinitely many times in ρ .)

Büchi Automata

Nondeterministic Büchi Automaton

- A Nondeterministic Büchi Automaton (NBA) is $(Q, \Sigma, \delta, I, F)$ s.t.
 - Q Finite set of states.
 - Σ is a finite alphabet
 - $I \subseteq Q$ set of initial states.
 - $F \subseteq Q$ set of accepting states.
 - $\delta \subseteq Q \times \Sigma \times Q$ transition relation (edges).
- A Deterministic Büchi Automaton (DBA) is an NBA s.t. the transition relation is functional:

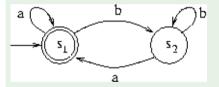
$\delta: \mathbf{Q} \times \mathbf{\Sigma} \longmapsto \mathbf{Q}$

Runs and Language of NBAs

- A run ρ of A on ω -word $\alpha = a_0, a_1, a_2, ...$ is an infinite sequence $\rho = q_0, q_1, q_2, ...$ s.t. $q_0 \in I$ and $q_i \xrightarrow{a_i} q_{i+1}$ for $0 \le i$.
- The run ρ is accepting if $Inf(\rho) \cap F \neq \emptyset$.
- The language accepted by A $\mathcal{L}(A) = \{ \alpha \in \Sigma^{\omega} \mid A \text{ has an accepting run on } \alpha \}$

Büchi Automaton: Example

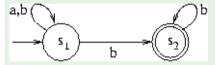
Let $\Sigma = \{a, b\}$. Let a Deterministic Büchi Automaton (DBA) A_1 be



- With $F = \{s_1\}$ the automaton recognizes words with infinitely many a's.
- With $F = \{s_2\}$ the automaton recognizes words with infinitely many b's.

Büchi Automaton: Example (2)

Let a Nondeterministic Büchi Automaton (NBA) A2 be



With $F = \{s_2\}$, the automaton A_2 recognizes words with finitely many a. Thus, $\mathcal{L}(A_2) = \overline{\mathcal{L}(A_1)}$.

Deterministic vs. Nondeterministic Büchi Automata

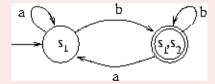
Theorem

DBAs are strictly less powerful than NBAs.

Remark:

The subset construction of standard Final-State automata does not work!

Let DA₂ be



- DA₂ is not equivalent to A₂
 (e.g., it recognizes (b.a)^ω)
- There is no DBA equivalent to A₂

Closure Properties

Theorem (union, intersection)

For the NBAs A_1 , A_2 we can construct

- the NBA A s.t. $\mathcal{L}(A) = \mathcal{L}(A_1) \cup \mathcal{L}(A_2)$. $|A| = |A_1| + |A_2|$
- the NBA A s.t. $\mathcal{L}(A) = \mathcal{L}(A_1) \cap \mathcal{L}(A_2)$. $|A| \leq |A_1| \cdot |A_2| \cdot 2$.

Union of two NBAs

Definition: union of NBAs

Let $A_1 = (Q_1, \Sigma_1, \delta_1, I_1, F_1), A_2 = (Q_2, \Sigma_2, \delta_2, I_2, F_2).$ Then $A = A_1 \cup A_2 = (Q, \Sigma, \delta, I, F)$ is defined as follows

- $Q := Q_1 \cup Q_2$, $I := I_1 \cup I_2$, $F := F_1 \cup F_2$
- $\bullet \ \ R(s,s') := \left\{ \begin{array}{l} R_1(s,s') \ \ \text{if} \ \ s \in Q_1 \\ R_2(s,s') \ \ \text{if} \ \ s \in Q_2 \end{array} \right.$

Theorem

- $\bullet \ \mathcal{L}(A) = \mathcal{L}(A_1) \cup \mathcal{L}(A_2)$
- $|A| = |A_1| + |A_2|$

Note

A is an automaton which just runs nondeterministically either A_1 or A_2 (same construction as with ordinary automata)

Synchronous Product of NBAs

Definition: synchronous product of NBAs

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Let A_1 = (Q_1, \Sigma, \delta_1, I_1, F_1) and A_2 = (Q_2, \Sigma, \delta_2, I_2, F_2).

Then, A_1 \times A_2 = (Q, \Sigma, \delta, I, F), where Q = Q_1 \times Q_2 \times \{1, 2\}.

I = I_1 \times I_2 \times \{1\}.

F = F_1 \times Q_2 \times \{1\}.

\langle p, q, 1 \rangle \xrightarrow{a} \langle p', q', 1 \rangle iff p \xrightarrow{a} p' and q \xrightarrow{a} q' and p \notin F_1.

\langle p, q, 1 \rangle \xrightarrow{a} \langle p', q', 2 \rangle iff p \xrightarrow{a} p' and q \xrightarrow{a} q' and p \in F_1.

\langle p, q, 2 \rangle \xrightarrow{a} \langle p', q', 2 \rangle iff p \xrightarrow{a} p' and q \xrightarrow{a} q' and q \notin F_2.

\langle p, q, 2 \rangle \xrightarrow{a} \langle p', q', 1 \rangle iff p \xrightarrow{a} p' and q \xrightarrow{a} q' and q \in F_2.
```

Theorem

- $\bullet \ \mathcal{L}(A_1 \times A_2) \ = \ \mathcal{L}(A_1) \cap \mathcal{L}(A_2).$
- $|A_1 \times A_2| \leq 2 \cdot |A_1| \cdot |A_2|$.

Synchronous Product of NBAs: Intuition

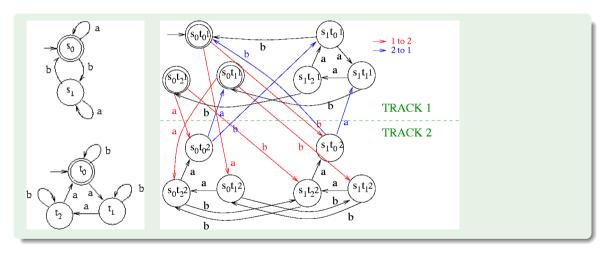
- The automaton remembers two tracks, one for each source NBA, and it points to one of the two tracks
- As soon as it goes through an accepting state of the current track, it switches to the other track
- \implies to visit infinitely often a state in F (i.e., F_1), it must visit infinitely often some state also in F_2
 - Important subcase: If $F_2 = Q_2$, then

$$Q = Q_1 \times Q_2.$$

$$I = I_1 \times I_2.$$

$$F = F_1 \times Q_2$$
.

Synchronous Product of NBAs: Example



Closure Properties (2)

Theorem (complementation) [Safra, MacNaughten]

For the NBA A_1 we can construct an NBA A_2 such that $\mathcal{L}(A_2) = \overline{\mathcal{L}(A_1)}$. $|A_2| = O(2^{|A_1| \cdot \log(|A_1|)})$.

Method: (hint)

- (i) convert a Büchi automaton into a Non-Deterministic Rabin automaton
- (ii) determinize and Complement the Rabin automaton
- (iii) convert the Rabin automaton into a Büchi automaton.

Generalized Büchi Automaton

Definition

- A Generalized Büchi Automaton is a tuple $A := (Q, \Sigma, \delta, I, FT)$ where $FT = \langle F_1, F_2, \dots, F_k \rangle$ with $F_i \subseteq Q$.
- A run ρ of A is accepting if $Inf(\rho) \cap F_i \neq \emptyset$ for each $1 \leq i \leq k$.

Theorem

For every Generalized Büchi Automaton we can construct a language equivalent plain Büchi Automaton.

Intuition

Let $Q' = Q \times \{1, \dots, K\}$.

The automaton remains in phase *i* till it visits a state in F_i . Then, it moves to $(i \mod K) + 1 \mod E$.

De-generalization of a generalized NBA

Definition: De-generalization of a generalized NBA

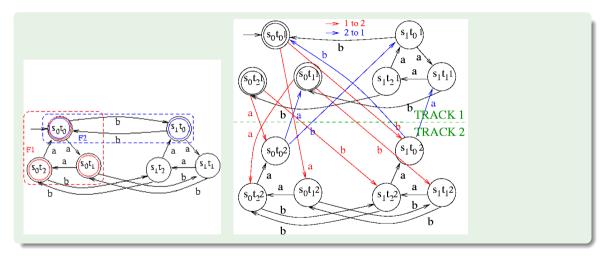
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Let A \stackrel{\text{def}}{=} (Q, \Sigma, \delta, I, FT) a generalized BA s.f. FT \stackrel{\text{def}}{=} \{F_1, ..., F_K\}.

Then a language-equivalent BA A' \stackrel{\text{def}}{=} (Q', \Sigma, \delta', I', F') is built as follows Q' = Q_1 \times \{1, ..., K\}. I' = I \times \{1\}. F' = F_1 \times \{1\}. F' = F_1 \times \{1\}. \delta' is s.t., for every i \in [1, ..., K]: \langle p, i \rangle \stackrel{a}{\longrightarrow} \langle q, i \rangle \qquad \text{iff} \quad p \stackrel{a}{\longrightarrow} q \in \delta \quad \text{and} \quad p \notin F_i. \langle p, i \rangle \stackrel{a}{\longrightarrow} \langle q, (i \mod K) + 1 \rangle \quad \text{iff} \quad p \stackrel{a}{\longrightarrow} q \in \delta \quad \text{and} \quad p \in F_i.
```

Theorem

- $\bullet \ \mathcal{L}(A') = \mathcal{L}(A).$
- $\bullet |A'| \leq K \cdot |A|.$

Degeneralizing a Büchi automaton: Example



Omega-regular Expressions

Recall:

A finite-word language is called <u>regular</u> if it it is recognizable by some Finite-State-Automaton (FSA).

Definition

An infinite-word language is called ω -regular if it has the form $\bigcup_{i=1}^n U_i \cdot (V_i)^\omega$ where U_i, V_i are regular languages.

Theorem

A language L is ω -regular iff it is NBA-recognizable.

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Automata-Theoretic LTL Satisfiability and Entailment

LTL Validity/Satisfiability

• Let ψ be an LTL formula

• $A_{\neg\psi}$ is a Büchi Automaton which represents all and only the paths that satisfy $\neg\psi$ (do not satisfy ψ)

LTL Entailment

• Let φ, ψ be an LTL formula

$$\begin{array}{c} \varphi \models \psi \quad \text{(LTL)} \\ \models \varphi \rightarrow \psi \quad \text{(LTL)} \\ \Longleftrightarrow \quad \varphi \land \neg \psi \text{ unsat} \\ \Longleftrightarrow \quad \mathcal{L}(A_{\varphi \land \neg \psi}) = \emptyset \end{array}$$

• $A_{\varphi \wedge \neg \psi}$ is a Büchi Automaton which represents all and only the paths that satisfy $\varphi \wedge \neg \psi$ (satisfy φ and do not satisfy ψ)

Automata-Theoretic LTL Satisfiability and Entailment

Two steps for checking $\models \psi$ [resp. $\varphi \models \psi$]

- (i) Compute $A_{\neg \psi}$ [resp. $A_{\varphi \wedge \neg \psi}$]
- (ii) Check the emptiness of $\mathcal{L}(A_{\neg \psi})$ [resp. $\mathcal{L}(A_{\wp \land \neg \psi})$]

Automata-Theoretic LTL Model Checking

LTL Model Checking

• Let M be a Kripke model and ψ be an LTL formula

```
\begin{array}{c}
M \models \psi \quad \text{(LTL)} \\
\Leftrightarrow \mathcal{L}(M) \subseteq \mathcal{L}(\psi) \\
\Leftrightarrow \mathcal{L}(M) \cap \overline{\mathcal{L}}(\psi) = \emptyset \\
\Leftrightarrow \mathcal{L}(M) \cap \mathcal{L}(\neg \psi) = \emptyset \\
\Leftrightarrow \mathcal{L}(A_M) \cap \mathcal{L}(A_{\neg \psi}) = \emptyset \\
\Leftrightarrow \mathcal{L}(A_M \times A_{\neg \psi}) = \emptyset
\end{array}
```

- A_M is a Büchi Automaton equivalent to M (which represents all and only the executions of M)
- $A_{\neg\psi}$ is a Büchi Automaton which represents all and only the paths that satisfy $\neg\psi$ (do not satisfy ψ)
- $\implies A_M \times A_{\neg \psi}$ represents all and only the paths appearing in M and not in ψ .

Automata-Theoretic LTL Model Checking

Four steps

Let $\varphi \stackrel{\text{\tiny def}}{=} \neg \psi$:

- (i) Compute A_M
- (ii) Compute A_{\varphi}
- (iii) Compute the product $A_M \times A_{\varphi}$
- (iv) Check the emptiness of $\mathcal{L}(A_M \times A_{\varphi})$

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NBA emptiness checking

- Idea: find an accepting cycle reachable from an initial state
 - accepting cycle: a cycle containing some accepting state f
- A naive algorithm (Naive Double Nested DFS algorithm):
 - (i) a DFS finds the accepting states *f* reachable from an initial state;
 - (ii) for each f, a second DFS finds if it can reach f (i.e., if there exists a loop)

Complexity: $O(n^2)$

- SCC-based algorithm:
 - (i) Tarjan's algorithm uses a DFS to find the SCCs in linear time;
 - (ii) drop all SCCs which do not have at least one arc, and which do not contain at least one accepting state f
 - (iii) another DFS finds if the union of non-trivial SCCs is reachable from an initial state.

Complexity: O(n)

• Drawbacks: it stores too much information and does not find directly a counterexample.

(Smart) Double Nested DFS algorithm

(Smart) Double Nested DFS

- Two nested DFSs
 - DFS1 finds the accepting states f reachable from an initial state
 - for each f, DFS2 finds if it can reach f (i.e., if there exists a loop)
- Two Hash tables:
 - T1: reachable states
 - T2: states reachable from a reachable accepting state
- Two stacks:
 - S1: current branch of states reachable
 - S2: current branch of states reachable from accepting state f
- It stops as soon as it finds a counterexample.
- The counterexample is given by
 - the stack of DFS2 (an accepting, preceded by cycle)
 - the stack of DFS1 (a path from an initial state to the cycle)
- DFS1 invokes DFS2 on each f_i only after popping it (postorder)
- T2 passed by reference (or static) ⇒ is not reset at each call of DFS2!

(Smart) Double Nested DFS - First DFS

```
// returns True if empty language, false otherwise
Bool DFS1 (NBA A) {
   stack S1=I; stack S2=\emptyset;
   Hashtable T1=I: Hashtable T2=\emptyset:
   while S1!=\emptyset {
       v=top(S1);
       if \exists w \text{ s.t. } w \in \delta(v) \&\& T1(w) == 0 {
          hash(w,T1);
          push (w, S1);
       } else {
          pop(S1);
           if (v \in F \&\& !DFS2(v, S2, T2, A)) //test after popping!
              return False:
   return True;
```

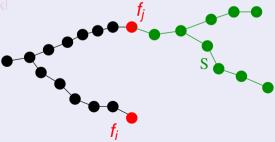
(Smart) Double Nested DFS - Second DFS

```
Bool DFS2(state f, stack & S, Hashtable & T, NBA A) {
   hash(f,T);
   S = \{f\}
   while S! = \emptyset {
       v=top(S);
       if f \in \delta(v) return False;
       if \exists w \text{ s.t. } w \in \delta(v) \&\& T(w) == 0 {
           hash(w);
           push(w);
        } else pop(S);
   return True;
```

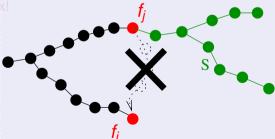
Remark: T passed by reference (or static) \Longrightarrow is not reset at each call of DFS2!

- suppose *DFS*2 is invoked on f_i earlier than on f_i
- $\implies f_i$ not reachable from (any state s which is reachable from) f_i
 - If during $DFS2(f_i,...)$ it is encountered a state S which has already been explored by $DFS2(f_j,...)$ for some f_j ,
 - can we reach f_i from S?
 - \bullet No, because f_i is not reachable from f_i !
- → It is safe to backtrack!

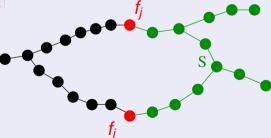
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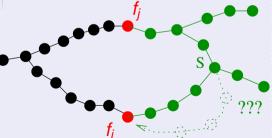
- suppose *DFS*2 is invoked on f_i earlier than on f_i
- $\implies f_i$ not reachable from (any state s which is reachable from) f_j
 - If during $DFS2(f_i,...)$ it is encountered a state S which has already been explored by $DFS2(f_i,...)$ for some f_i ,
 - can we reach f_i from S?
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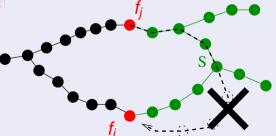
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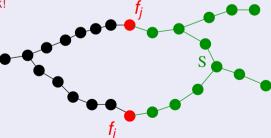
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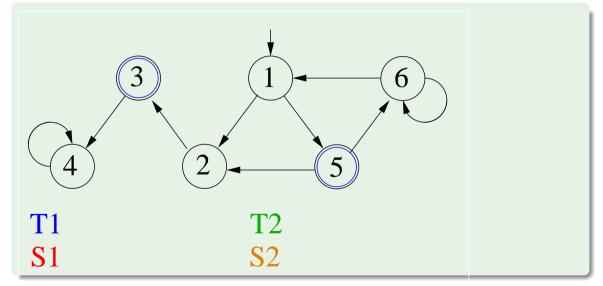


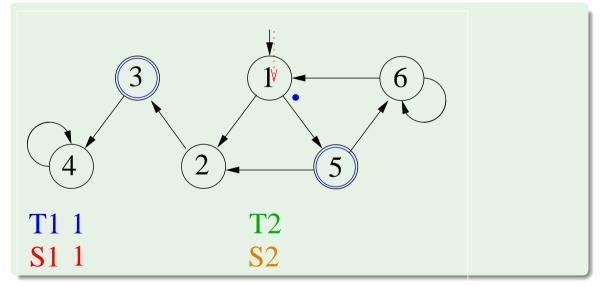
Double nested DFS: Intuition

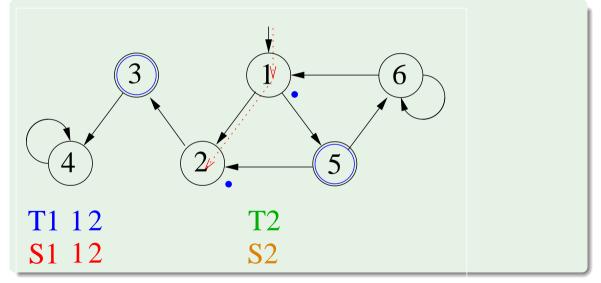
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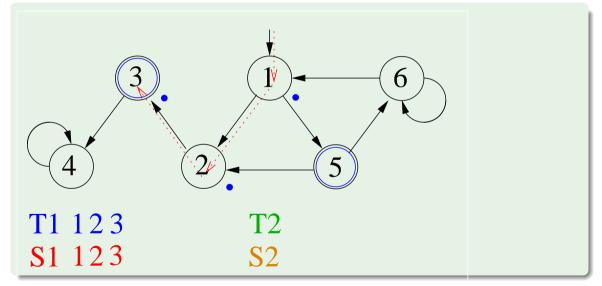
- suppose *DFS*2 is invoked on f_i earlier than on f_i
- $\implies f_i$ not reachable from (any state s which is reachable from) f_j
 - If during $DFS2(f_i,...)$ it is encountered a state S which has already been explored by $DFS2(f_j,...)$ for some f_j ,
 - can we reach f_i from S?
 - No, because f_i is not reachable from f_j !
- ⇒ It is safe to backtrack!

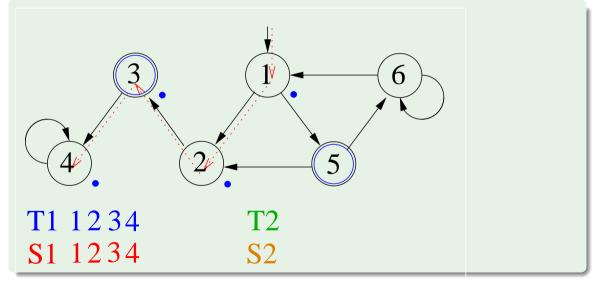


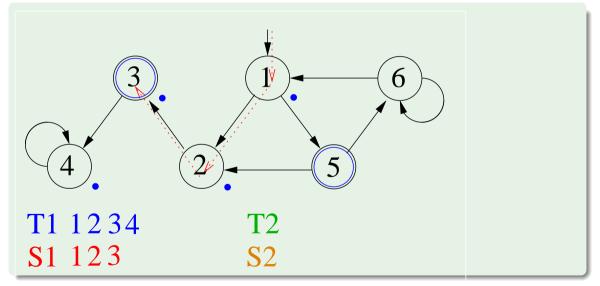


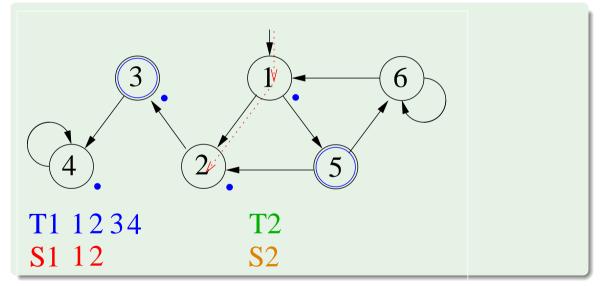


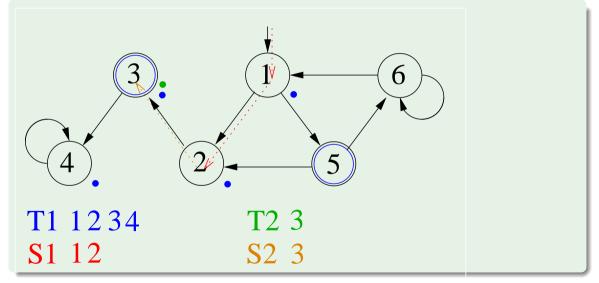


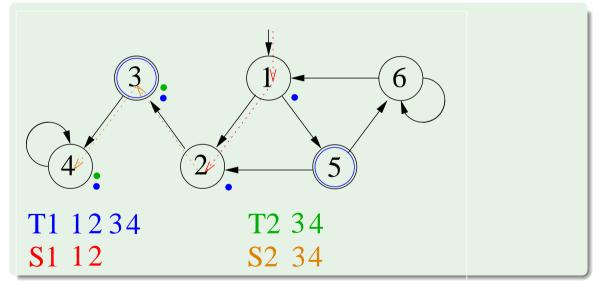


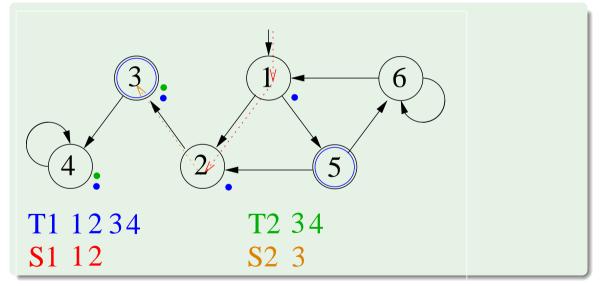


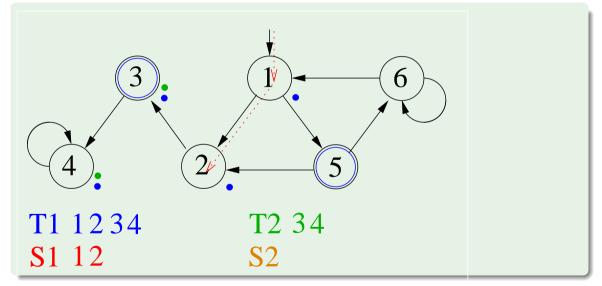


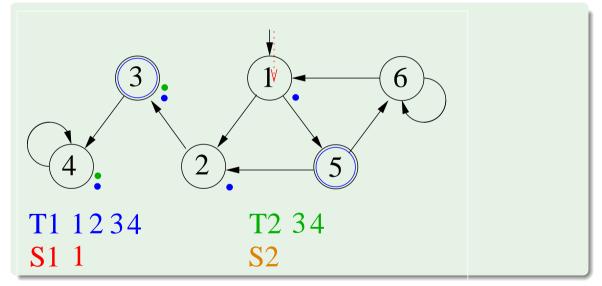


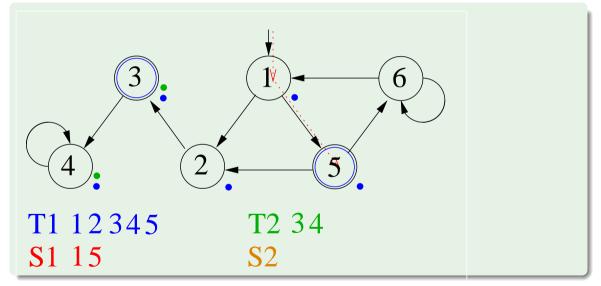


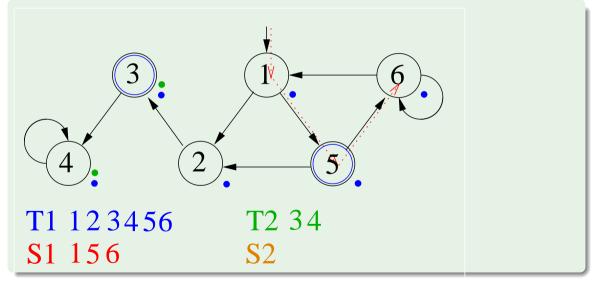


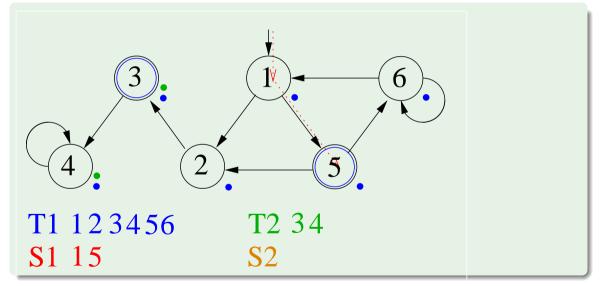


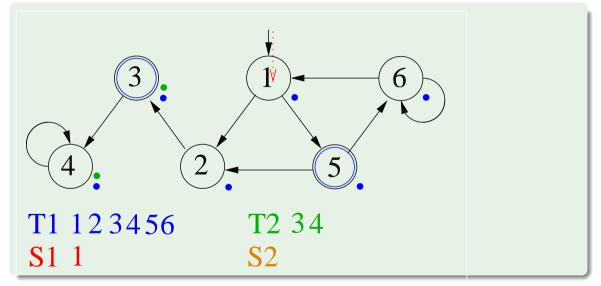


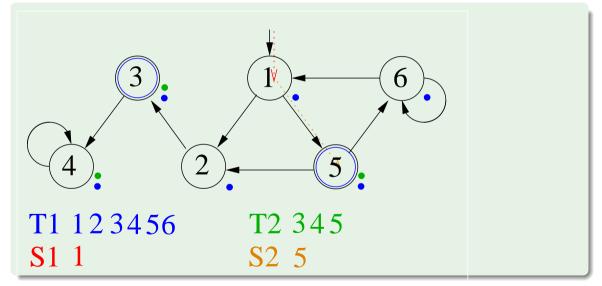


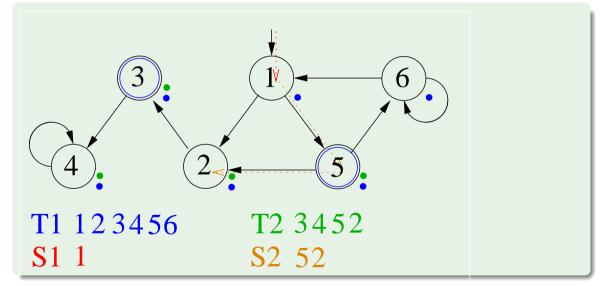


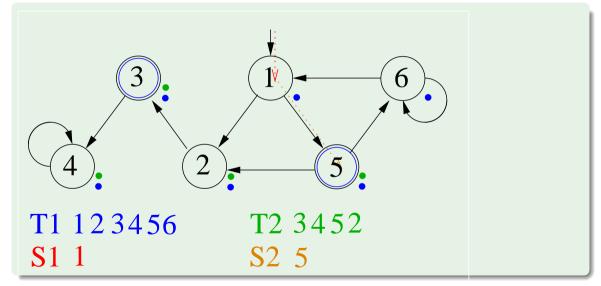


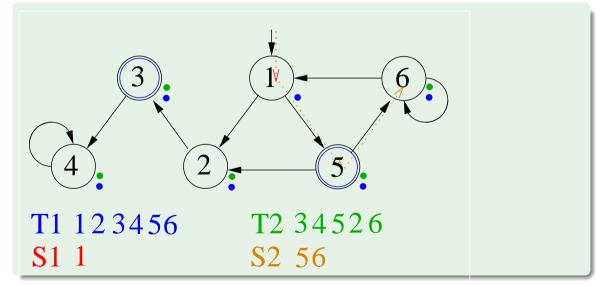


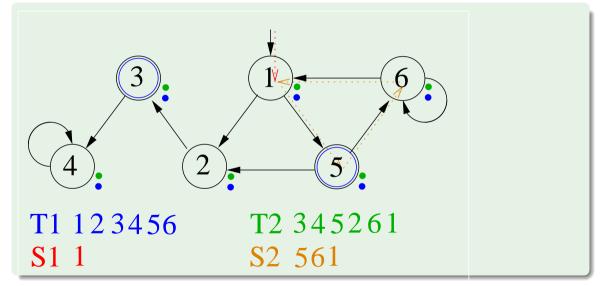












Outline

- Büchi Automata
- The Automata-Theoretic Approach to LTL Reasoning
 - General Ideas
 - Language-Emptiness Checking of Büchi Automata
 - From Kripke Models to Büchi Automata
 - From LTL Formulas to Büchi Automata
 - Complexity
- Exercises

Computing an NBA A_M from a Kripke Structure M

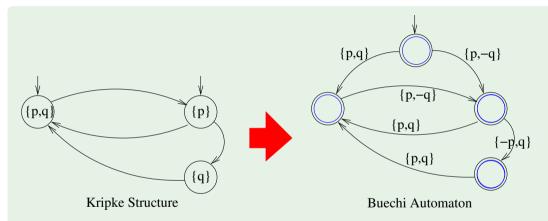
- Transform a Kripke model $M = \langle S, S_0, R, L, AP \rangle$ into an NBA $A_M = \langle Q, \Sigma, \delta, I, F \rangle$ s.t.:
 - States: $Q := S \cup \{init\}$, init being a new initial state
 - Alphabet: $\Sigma := 2^{AP}$ (total truth-assignments as alphabet symbols!)
 - Initial State: I := {init}
 - Accepting States: F := Q = S ∪ {init}
 - Transitions:

$$\delta: \quad q \stackrel{a}{\longrightarrow} q' \text{ iff } (q,q') \in R \text{ and } L(q') = a$$

$$init \stackrel{a}{\longrightarrow} q \text{ iff } q \in S_0 \text{ and } L(q) = a$$

- $\mathcal{L}(A_M) = \mathcal{L}(M)$
- $|A_M| = |M| + 1$

Computing a NBA A_M from a Kripke Structure M: Example



- \Longrightarrow Substantially:
- 1. add one initial state,
- 2. move labels from states to incoming edges,
- 3. set all states as accepting states

Labels on Kripke Structures and BA's - Remark

Note that the labels of a Büchi Automaton are different from the labels of a Kripke Structure. Also graphically, they are interpreted differently:



- in a Kripke Structure, it means that *p* is true and all other propositions are false;
- in a Büchi Automaton, it means that *p* is true and all other propositions are irrelevant ("don't care"), i.e. they can be either true or false.

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Translation problem

Problem

Given an LTL formula ϕ , find a Büchi Automaton that accepts the same language of ϕ .

- It is a fundamental problem in LTL validity/satisfiability/entailment and model checking
- We translate an LTL formula into a Generalized Büchi Automata (GBA), then into an NBA

LTL Negative Normal Form (NNF)

• Every LTL formula φ can be written into an equivalent formula φ' using only the operators \wedge , \vee , \mathbf{X} , \mathbf{U} , \mathbf{R} on propositional literals.

$$\begin{array}{ccc}
\neg(\varphi_1 \lor \varphi_2) & \Longrightarrow & (\neg \varphi_1 \land \neg \varphi_2) \\
\neg(\varphi_1 \land \varphi_2) & \Longrightarrow & (\neg \varphi_1 \lor \neg \varphi_2) \\
\neg \mathbf{X}\varphi_1 & \Longrightarrow & \mathbf{X}\neg \varphi_1 \\
\neg(\varphi_1 \mathbf{U}\varphi_2) & \Longrightarrow & (\neg \varphi_1 \mathbf{R} \neg \varphi_2)
\end{array}$$

 $\neg(\varphi_1 \mathbf{R} \varphi_2) \implies (\neg \varphi_1 \mathbf{U} \neg \varphi_2)$

Done by pushing negations down to literal level:

- \implies The resulting formula is expressed in terms of \lor , \land , X, U, R and literals (Negative Normal Form, NNF).
 - the encoding is linear if a DAG representation is used
 - In the construction of A_{φ} we now assume that φ is in NNF.
 - \Longrightarrow every non-atomic subformula occurs positively in φ
 - For convenience, we still use **F**'s and **G**'s as shortcuts: $\mathbf{F}\varphi$ for $\top \mathbf{U}\varphi$ and $\mathbf{G}\varphi$ for $\bot \mathbf{R}\varphi$

(Implicitly) Apply recursively the following steps:

```
Step 1: Apply the tableau expansion rules to \varphi: \psi_1 \mathbf{U} \psi_2 \Longrightarrow \psi_2 \vee (\psi_1 \wedge \mathbf{X}(\psi_1 \mathbf{U} \psi_2)) [and \mathbf{F} \psi \Longrightarrow \psi \vee \mathbf{X} \mathbf{F} \psi] \psi_1 \mathbf{R} \psi_2 \Longrightarrow \psi_2 \wedge (\psi_1 \vee \mathbf{X}(\psi_1 \mathbf{R} \psi_2)) [and \mathbf{G} \psi \Longrightarrow \psi \wedge \mathbf{X} \mathbf{G} \psi] until we get a Boolean combination of elementary subformulas of \varphi (An elementary formula is a proposition or a \mathbf{X}-formula.)
```

Tableaux Rules: a Quote



"After all... tomorrow is another day." [Scarlett O'Hara, "Gone with the Wind"]

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Step 2: Convert all formulas into Disjunctive Normal Form, by:

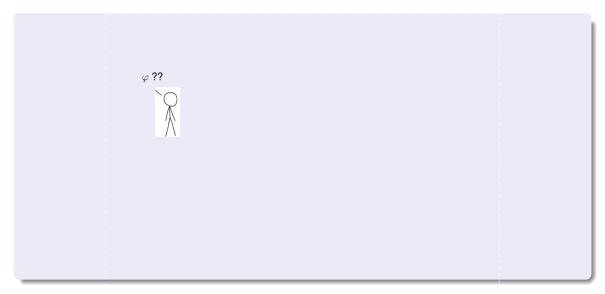
- (i) applying recursively the DeMorgan rule: $\varphi_1 \wedge (\varphi_2 \vee \varphi_3) \implies (\varphi_1 \wedge \varphi_2) \vee (\varphi_1 \wedge \varphi_3)$, and then
- (ii) pushing the conjunctions inside the next operator:

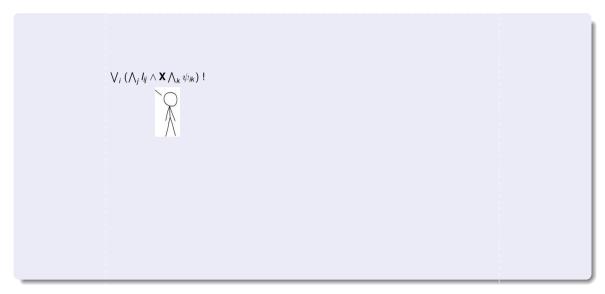
$$\varphi \stackrel{(i)}{\Longrightarrow} \bigvee_{i} (\bigwedge_{j} I_{ij} \wedge \bigwedge_{k} \mathbf{X} \psi_{ik}) \stackrel{(ii)}{\Longrightarrow} \bigvee_{i} (\bigwedge_{j} I_{ij} \wedge \mathbf{X} \bigwedge_{k} \psi_{ik}).$$

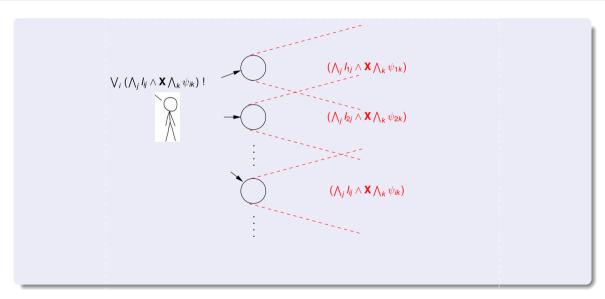
- Each disjunct $(\bigwedge_{j} I_{ij} \wedge X \bigwedge_{k} \psi_{ik})$ represents a state:
 - the conjunction of literals $\bigwedge_i I_{ii}$ represents a set of labels in Σ (e.g., if $Vars(\varphi) = \{p, q, r\}, p \land \neg q \text{ represents the two labels } \{p, \neg q, r\} \text{ and } \{p, \neg q, \neg r\} \}$
 - $\mathbf{X} \bigwedge_{k} \psi_{ik}$ represents the next part of the state (obbligations for the successors)
- N.B., if no next part occurs, X⊤ is implicitly assumed

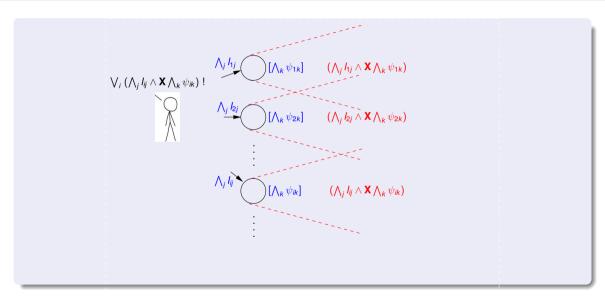
Step 3: For every state
$$S_i$$
 represented by $(\bigwedge_j I_{ij} \wedge \mathbf{X} \bigwedge_k \psi_{ik})$

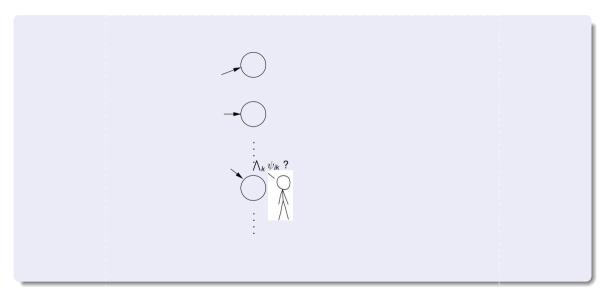
- label the incoming edges of S_i with $\bigwedge_i I_{ij}$
- mark that the state S_i satisfies φ
- apply recursively steps 1-2-3 to $\varphi_i \stackrel{\text{def}}{=} \bigwedge_k \psi_{ik}$,
 - rewrite φ_i into $\bigvee_{i'} (\bigwedge_i l'_{i'i} \wedge \mathbf{X} \bigwedge_k \psi'_{i'k})$
 - from each disjunct $(\bigwedge_j I'_{i'j} \wedge \mathbf{X} \bigwedge_k \psi'_{i'k})$ generate a new state $S_{ii'}$ (if not already present) and label it as satisfying $\varphi_i \stackrel{\text{def}}{=} \bigwedge_k \psi_{ik}$
- draw an edge from S_i to all states $S_{ii'}$ which satisfy $\bigwedge_k \psi_{ik}$
- (if no next part occurs, X⊤ is implicitly assumed, so that an edge to a "true" node is drawn)

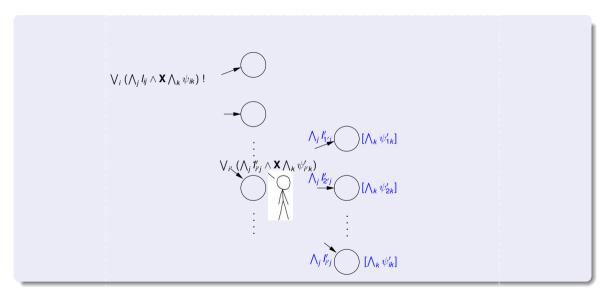


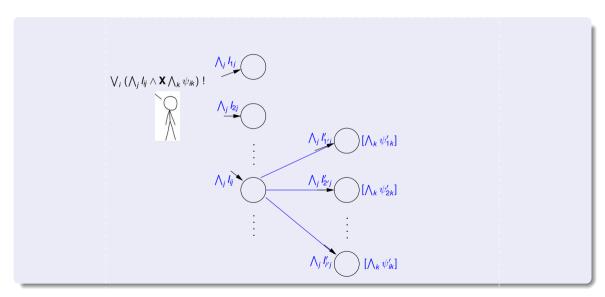












When the recursive applications of steps 1-3 has terminated and the automata graph has been built, then apply the following:

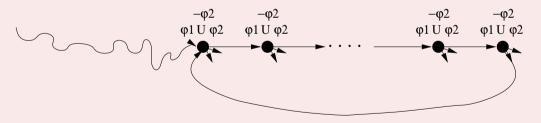
Step 4: For every $\psi_i \mathbf{U} \varphi_i$, for every state q_j , mark q_j with F_i iff $(\psi_i \mathbf{U} \varphi_i) \notin q_j$ or $\varphi_i \in q_j$ (If there is no **U**-subformulas, then mark all states with F_1 —i.e., $FT \stackrel{\text{def}}{=} \{Q\}$).

Remark

The fact that we initially converted the formula into NNF guarantees that only original positive **U/F**-subformulas and negative **R**-/**G**-subformulas are considered in step 4

Dealing with **U**-subformulas: Intuition

- Tableaux rules: $\varphi_1 \mathbf{U} \varphi_2 \iff (\varphi_2 \vee (\varphi_1 \wedge \mathbf{X} \varphi_1 \mathbf{U} \varphi_2))$ are a property, not a definition of \mathbf{U} : \implies they implicitly admit a "weaker" semantics of $\varphi_1 \mathbf{U} \varphi_2$, in which $\varphi_1 \mathbf{U} \varphi_2$ always holds and φ_2 never holds
- It cannot happen that we get into a state s' from which we can enter a path π' in which $\varphi_1 \mathbf{U} \varphi_2$ holds forever and φ_2 never holds.



- \implies every legal path must touch infinitely often a state where $\neg(\varphi_1 \mathbf{U} \varphi_2) \lor \varphi_2)$ holds
 - In LTL: $\neg FG((\varphi_1 U \varphi_2) \land \neg \varphi_2)$, i.e., $GF(\neg (\varphi_1 U \varphi_2) \lor \varphi_2)$ ("avoid bad loops")

On-the-fly Construction of A_{φ} - State

- Henceforth, a state is represented by a tuple $s := \langle \lambda, \chi, \sigma \rangle$ where:
 - λ is the set of labels
 - χ is the next part, i.e. the set of X-formulas satisfied by s
 - σ is the set of the subformulas of φ satisfied by s (necessary for the fairness definition)
- Given a set of LTL formulas $\Psi \stackrel{\text{def}}{=} \{\psi_1, ..., \psi_k\}$, we define $Cover(\Psi) \stackrel{\text{def}}{=} Expand(\Psi, \langle \emptyset, \emptyset, \emptyset \rangle)$ to be the set of initial states of the Buchi automaton representing $\bigwedge_i \psi_i$.
 - Expand(Ψ, s) takes as input:
 - a set of LTL formulas $\Psi \stackrel{\text{def}}{=} \{\psi_1, ..., \psi_k\}$ to be expanded
 - a state $s \stackrel{\text{def}}{=} \langle \lambda, \chi, \sigma \rangle$ under construction

and returns a set of states $\{\langle \lambda_i, \chi_i, \sigma_i \rangle\}_i$ representing te expansion of Ψ

• Combines steps 1. and 2. of previous slides

On-the-fly Construction of A_{φ} - Expand

Given $\Psi \stackrel{\text{def}}{=} \{\psi_1, ..., \psi_k\}$ and $s \stackrel{\text{def}}{=} \langle \lambda, \chi, \sigma \rangle$, we define $Expand(\Psi, s)$ recursively as follows:

- if $\Psi = \emptyset$, $Expand(\Psi, s) = \{s\}$
- if $\bot \in \Psi$, $Expand(\Psi, s) = \emptyset$
- if $\top \in \Psi$ and $s = \langle \lambda, \chi, \sigma \rangle$, $Expand(\Psi, s) = Expand(\Psi \setminus \{\top\}, \langle \lambda, \chi, \sigma \cup \{\top\} \rangle)$
- if $I \in \Psi$ and $s = \langle \lambda, \chi, \sigma \rangle$, I propositional literal $Expand(\Psi, s) = Expand(\Psi \setminus \{I\}, \langle \lambda \cup \{I\}, \chi, \sigma \cup \{I\} \rangle)$ (add I to the labels of s and to set of satisfied formulas)
- if $\mathbf{X}\psi \in \Psi$ and $\mathbf{s} = \langle \lambda, \chi, \sigma \rangle$, $Expand(\Psi, \mathbf{s}) = Expand(\Psi \setminus \{X\psi\}, \langle \lambda, \chi \cup \{\psi\}, \sigma \cup \{X\psi\}\rangle)$ (add ψ to the next part of \mathbf{s} and $\mathbf{X}\psi$ to set of satisfied formulas)
- if $\psi_1 \wedge \psi_2 \in \Psi$ and $s = \langle \lambda, \chi, \sigma \rangle$, $Expand(\Psi, s) = Expand(\Psi \cup \{\psi_1, \psi_2\} \setminus \{\psi_1 \wedge \psi_2\}, \langle \lambda, \chi, \sigma \cup \{\psi_1 \wedge \psi_2\} \rangle)$ (process both ψ_1 and ψ_2 and add $\psi_1 \wedge \psi_2$ to σ)
- ...

On-the-fly Construction of A_{φ} - Expand

Given $\Psi \stackrel{\text{def}}{=} \{\psi_1, ..., \psi_k\}$ and $s \stackrel{\text{def}}{=} \langle \lambda, \chi, \sigma \rangle$, we define *Expand*(Ψ, s) recursively as follows:

```
...
```

• if $\psi_1 \lor \psi_2 \in \Psi$ and $s = \langle \lambda, \chi, \sigma \rangle$, $Expand(\Psi, s) = Expand(\Psi \cup \{\psi_1\} \setminus \{\psi_1 \lor \psi_2\}, \langle \lambda, \chi, \sigma \cup \{\psi_1 \lor \psi_2\} \rangle)$ $\cup Expand(\Psi \cup \{\psi_2\} \setminus \{\psi_1 \lor \psi_2\}, \langle \lambda, \chi, \sigma \cup \{\psi_1 \lor \psi_2\} \rangle)$ (split s into two copies, process ψ_2 on the first, ψ_1 on the second, add $\psi_1 \lor \psi_2$ to σ)

• if $\psi_1 \mathbf{U} \psi_2 \in \Psi$ and $\mathbf{s} = \langle \lambda, \chi, \sigma \rangle$,

$$\begin{aligned} \textit{Expand}(\Psi, s) &= \textit{Expand}(\Psi \cup \{\psi_1\} \setminus \{\psi_1 \mathbf{U} \psi_2\}, \langle \lambda, \chi \cup \{\psi_1 \mathbf{U} \psi_2\}, \sigma \cup \{\psi_1 \mathbf{U} \psi_2\} \rangle) \\ &\quad \cup \textit{Expand}(\Psi \cup \{\psi_2\} \setminus \{\psi_1 \mathbf{U} \psi_2\}, \langle \lambda, \chi, \sigma \cup \{\psi_1 \mathbf{U} \psi_2\} \rangle) \end{aligned}$$

(split *s* into two copies and process ψ_1 on the first, ψ_2 on the second, add $\psi_1 \mathbf{U} \psi_2$ to σ)

• if $\psi_1 \mathbf{R} \psi_2 \in \Psi$ and $\mathbf{s} = \langle \lambda, \chi, \sigma \rangle$,

$$\begin{aligned} \textit{Expand}(\Psi, s) &= \textit{Expand}(\Psi \cup \{\psi_2\} \setminus \{\psi_1 \mathbf{R} \psi_2\}, \langle \lambda, \chi \cup \{\psi_1 \mathbf{R} \psi_2\}, \sigma \cup \{\psi_1 \mathbf{R} \psi_2\} \rangle) \\ &\quad \cup \textit{Expand}(\Psi \cup \{\psi_1, \psi_2\} \setminus \{\psi_1 \mathbf{R} \psi_2\}, \langle \lambda, \chi, \sigma \cup \{\psi_1 \mathbf{R} \psi_2\} \rangle) \end{aligned}$$

(split *s* into two copies and process ψ_1 on the first, ψ_2 on the second, add $\psi_1 \mathbf{R} \psi_2$ to σ)

On-the-fly Construction of A_{φ} - Expand

```
Two relevant subcases: \mathbf{F}\psi \stackrel{\mathrm{def}}{=} \top \mathbf{U}\psi and \mathbf{G}\psi \stackrel{\mathrm{def}}{=} \bot \mathbf{R}\psi

• if \mathbf{F}\psi \in \Psi and s = \langle \lambda, \chi, \sigma \rangle,

Expand(\Psi, s) = Expand(\Psi \setminus \{\mathbf{F}\psi\}, \langle \lambda, \chi \cup \{\mathbf{F}\psi\}, \sigma \cup \{\mathbf{F}\psi\} \rangle)

• if \mathbf{G}\psi \in \Psi and s = \langle \lambda, \chi, \sigma \rangle,

Expand(\Psi, s) = Expand(\Psi \cup \{\psi\} \setminus \{\mathbf{G}\psi\}, \langle \lambda, \chi \cup \{\mathbf{G}\psi\}, \sigma \cup \{\mathbf{G}\psi\} \rangle)

(Note: Expand(\Psi \cup \{\bot, \psi\} \setminus \{\mathbf{G}\psi\}, \ldots) = \emptyset.)
```

Definition of A_{φ}

Given a set of LTL formulas Ψ , we define $Cover(\Psi) \stackrel{\text{def}}{=} Expand(\Psi, \langle \emptyset, \emptyset, \emptyset \rangle)$. For an LTL formula φ , we construct a Generalized NBA $A_{\varphi} = (Q, \Sigma, \delta, I, FT)$ as follows:

- $\Sigma = 3^{vars(\varphi)}$ ($v \in \{\top, \bot, *\}$, "*" is "don't care")
- Q is the smallest set such that
 - $Cover(\{\varphi\}) \subseteq Q$
 - if $\langle \lambda, \chi, \sigma \rangle \in Q$, then $Cover(\chi) \in Q$
- $Q_0 = Cover(\{\varphi\}).$
- $s \xrightarrow{\lambda'} s' \in \delta$ iff, $s = \langle \lambda, \chi, \sigma \rangle$, $s' = \langle \lambda', \chi', \sigma' \rangle$ and $s' \in Cover(\chi)$
- $FT = \langle F_1, F_2, ..., F_k \rangle$ where, for all $(\psi_i \mathbf{U} \varphi_i)$ occurring positively in φ , $F_i = \{\langle \lambda, \chi, \sigma \rangle \in \mathbf{Q} \mid (\psi_i \mathbf{U} \varphi_i) \notin \sigma \text{ or } \varphi_i \in \sigma \}.$ (If there is no \mathbf{U} -subformulas, then $FT \stackrel{\text{def}}{=} \{Q\}$).

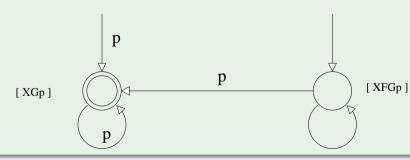
Example: $\varphi = \mathbf{FG}p$

```
    Cover({FGp})

        = Expand(\{\mathbf{FGp}\}, \langle \emptyset, \emptyset, \emptyset \rangle)
        = Expand(\emptyset, \langle \emptyset, \{FGp\}, \{FGp\} \rangle) \cup Expand(\{Gp\}, \langle \emptyset, \emptyset, \{FGp\} \rangle)
        = \{\langle \emptyset, \{\mathsf{FGp}\}, \{\mathsf{FGp}\}\rangle\} \cup \mathsf{Expand}(\{p\}, \langle \emptyset, \{\mathsf{Gp}\}, \{\mathsf{FGp}, \mathsf{Gp}\}\rangle)\}
        = \{\langle \emptyset, \{\mathsf{FGp}\}, \{\mathsf{FGp}\}\rangle\} \cup \mathsf{Expand}(\emptyset, \langle \{p\}, \{\mathsf{Gp}\}, \{\mathsf{FGp}, \mathsf{Gp}, p\}\rangle)\}
        = \{\langle \emptyset, \{\mathsf{FGp}\}, \{\mathsf{FGp}\}\rangle, \langle \{p\}, \{\mathsf{Gp}\}, \{\mathsf{FGp}, \mathsf{Gp}, p\}\rangle\}
• Cover(\{\mathbf{G}p\}) = Expand(\{\mathbf{G}p\}, \langle \emptyset, \emptyset, \emptyset \rangle)
                                              = Expand(\{p\}, \langle \emptyset, \{Gp\}, \{Gp\} \rangle)
                                              = Expand(\emptyset, \langle \{p\}, \{\mathbf{G}p\}, \{\mathbf{G}p, p\} \rangle)
                                              = \{\langle \{p\}, \{\mathbf{G}p\}, \{\mathbf{G}p, p\} \rangle\}
Optimization:
     merge \langle \{p\}, \{\mathbf{G}p\}, \{\mathbf{F}\mathbf{G}p, \mathbf{G}p, p\} \rangle and \langle \{p\}, \{\mathbf{G}p\}, \{\mathbf{G}p, p\} \rangle
```

Example: $\varphi = \mathbf{FG}p$

- Call $s_1 = \langle \emptyset, \{ \mathbf{FG} \rho \}, \{ \mathbf{FG} \rho \} \rangle$, $s_2 = \langle \{ \rho \}, \{ \mathbf{G} \rho \}, \{ \mathbf{FG} \rho, \mathbf{G} \rho, \rho \} \rangle$
- $Q = \{s_1, s_2\}$
- $Q_0 = \{s_1, s_2\}.$
- $\bullet \quad T: \quad s_1 \to \{s_1, s_2\},$
 - $egin{aligned} oldsymbol{s}_1 & oldsymbol{s}_1 & oldsymbol{s}_1 \ oldsymbol{s}_2 & oldsymbol{s}_2 \ \end{pmatrix}$
- $FT = \langle F_1 \rangle$ where $F_1 = \{s_2\}$.



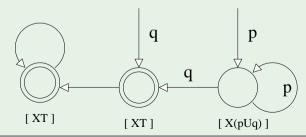
Example: $\varphi = p\mathbf{U}q$

```
    Cover({pUq})
        = Expand({pUq}, ⟨∅, ∅, ∅⟩)
        = Expand({p}, ⟨∅, {pUq}, {pUq}⟩) ∪ Expand({q}, ⟨∅, ∅, {pUq}⟩)
        = Expand(∅, ⟨{p}, {pUq}, {pUq, p}⟩) ∪ Expand(∅, ⟨{q}, ∅, {pUq, q}⟩)
        = {⟨{p}, {pUq}, {pUq, p}⟩} ∪ {⟨{q}, {⊤}, {pUq, q}⟩}

    Cover({¬}) = {⟨∅, {¬}, {¬}⟩⟩
```

Example: $\varphi = p\mathbf{U}q$

- Let $s_1 =_{def} \langle \{p\}, \{p\mathbf{U}q\}, \{p\mathbf{U}q, p\} \rangle$, $s_2 =_{def} \langle \{q\}, \{\top\}, \{p\mathbf{U}q, q\} \rangle$, $s_3 =_{def} \langle \emptyset, \{\top\}, \{\top\} \rangle$.
- $Q = \{s_1, s_2, s_3\},\$
- $Q_0 = \{s_1, s_2\},$
- $\begin{array}{ccc} \bullet & \mathcal{T}: & s_1 \to \{s_1, s_2\}, \\ & s_2 \to \{s_3\} \\ & s_3 \to \{s_3\} \end{array}$
- $FT = \langle F_1 \rangle$ where $F_1 = \{s_2, s_3\}$.



Example: $\varphi = \mathbf{GF}p$

```
\begin{aligned} & \textit{Cover}(\{\textbf{GF}p\}) \\ &= \textit{Expand}(\{\textbf{GF}p\}, \langle \emptyset, \emptyset, \emptyset \rangle) \\ &= \textit{Expand}(\{\textbf{F}p\}, \langle \emptyset, \{\textbf{GF}p\}, \{\textbf{GF}p\} \rangle) \\ &= \textit{Expand}(\{\}, \langle \emptyset, \{\textbf{GF}p, \textbf{F}p\}, \{\textbf{GF}p, \textbf{F}p\} \rangle) \cup \textit{Expand}(\{p\}, \langle \{\}, \{\textbf{GF}p\}, \{\textbf{GF}p, \textbf{F}p\} \rangle) \\ &= \textit{Expand}(\{\}, \langle \emptyset, \{\textbf{GF}p, \textbf{F}p\}, \{\textbf{GF}p, \textbf{F}p\} \rangle) \cup \textit{Expand}(\{\}, \langle \{p\}, \{\textbf{GF}p\}, \{\textbf{GF}p, \textbf{F}p, p\} \rangle) \\ &= \{\langle \emptyset, \{\textbf{GF}p, \textbf{F}p\}, \{\textbf{GF}p, \textbf{F}p\} \rangle\} \cup \{\langle \{p\}, \{\textbf{GF}p, \textbf{F}p, p\} \rangle\} \\ &\text{Note: } \textbf{GF}p \land \textbf{F}p \iff \textbf{GF}p, \text{ s.t. } \textit{Cover}(\textbf{GF}p \land \textbf{F}p) = \textit{Cover}(\textbf{GF}p) \end{aligned}
```

Example: **GF***p*

```
• Let s_1 =_{def} \langle \{p\}, \{\mathbf{GF}p\}, \{\mathbf{GF}p, \mathbf{F}p, p\} \rangle, s_2 =_{def} \langle \emptyset, \{\mathbf{GF}p, \mathbf{F}p\}, \{\mathbf{GF}p, \mathbf{F}p\} \rangle,

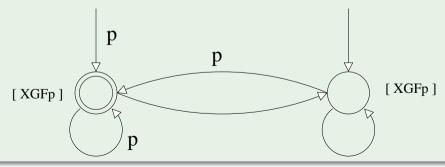
• Q = \{s_1, s_2\},

• Q_0 = \{s_1, s_2\},

• T: s_1 \to \{s_1, s_2\},

• s_2 \to \{s_1, s_2\}
```

• $FT = \langle F_1 \rangle$ where $F_1 = \{s_1\}$.



NBAs of disjunctions of formulas

Remark

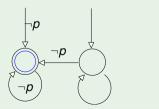
If $\varphi \stackrel{\text{\tiny def}}{=} (\varphi_1 \vee \varphi_2)$ and $A_{\varphi_1}, A_{\varphi_2}$ are NBAs encoding φ_1 and φ_2 resp., then $\mathcal{L}(\varphi) = \mathcal{L}(\varphi_1) \cup \mathcal{L}(\varphi_2)$, so that $A_{\varphi} \stackrel{\text{\tiny def}}{=} A_{\varphi_1} \cup A_{\varphi_2}$ is an NBA encoding φ

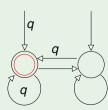
 \bullet \textit{A}_{φ} non necessarily the smallest/best NBA encoding φ

Example

Let $\varphi \stackrel{\text{def}}{=} (\mathbf{GF} p \to \mathbf{GF} q)$, i.e., $\varphi \equiv (\mathbf{FG} \neg p \lor \mathbf{GF} q)$.

Then $A_{\mathsf{FG}\neg p} \cup A_{\mathsf{GF}q}$ encodes φ :





Suggested Exercises:

- Find an NBA encoding:
 - p
 - $(p \wedge q) \vee (\neg p \wedge \neg q)$
 - **F**p
 - **G**p
 - pRq
 - $(\mathbf{GF}p \wedge \mathbf{GF}q) \rightarrow \mathbf{G}r$

Outline

- Büchi Automata
- The Automata-Theoretic Approach to LTL Reasoning
 - General Ideas
 - Language-Emptiness Checking of Büchi Automata
 - From Kripke Models to Büchi Automata
 - From LTL Formulas to Büchi Automata
 - Complexity
- Exercises

Automata-Theoretic LTL Model Checking: Complexity

Four steps:

- (i) Compute A_M : $|A_M| = O(|M|)$
- (ii) Compute A_{φ} : $|A_{\varphi}| = O(2^{|\varphi|})$
- (iii) Compute the product $A_M \times A_{\varphi}$: $|A_M \times A_{\varphi}| = |A_M| \cdot |A_{\varphi}| = O(|M| \cdot 2^{|\varphi|})$
- (iv) Check the emptiness of $\mathcal{L}(A_M \times A_{\varphi})$: $O(|A_M \times A_{\varphi}|) = O(|M| \cdot 2^{|\varphi|})$
- \implies The complexity of LTL M.C. grows linearly wrt. the size of the model M and exponentially wrt. the size of the property φ

Final Remarks

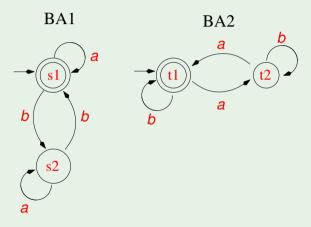
- Büchi automata are in general more expressive than LTL!
- ⇒ some tools (e.g., Spin) allow specifications to be expressed directly as NBAs
- ⇒ complementation of NBA relevanant in general
 - For every LTL formula, there are many possible equivalent NBAs
- ⇒ lots of research for finding "the best" conversion algorithm
- Performing the product and checking emptiness very relevant
- ⇒ lots of techniques developed (e.g., partial order reduction)
- → lots on ongoing research

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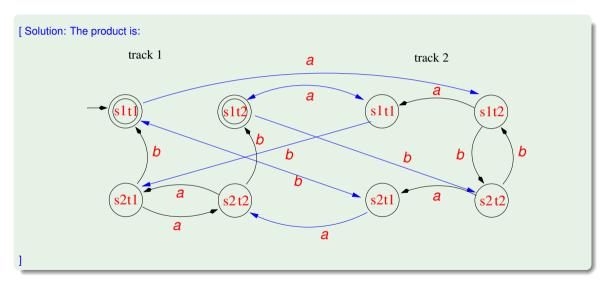
Ex: Product of Büchi automata

Given the following two Büchi automata (doubly-circled states represent accepting states, a, b are labels):



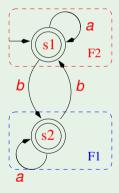
Write the product Büchi automaton $\emph{BA}1 \times \emph{BA}2$.

Ex: Product of Büchi automata



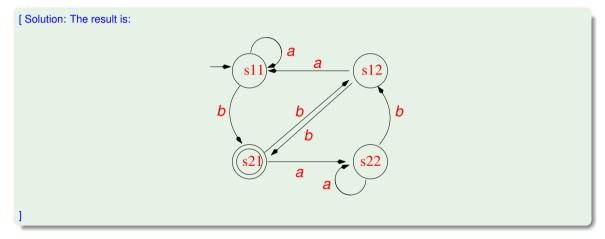
Ex: De-generalization of Büchi Automata

Given the following generalized Büchi automaton $A \stackrel{\text{def}}{=} \langle Q, \Sigma, \delta, I, FT \rangle$, with two sets of accepting states $FT \stackrel{\text{def}}{=} \{F1, F2\}$ s.t. $F1 \stackrel{\text{def}}{=} \{s2\}, F2 \stackrel{\text{def}}{=} \{s1\}$:



convert it into an equivalent plain Büchi automaton.

Ex: De-generalization of Büchi Automata



Ex: Construction of Büchi Automata

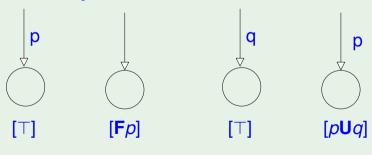
Consider the LTL formula $\varphi \stackrel{\text{def}}{=} (\mathbf{G} \neg p) \rightarrow (p \mathbf{U} q)$.

(a) rewrite φ into Negative Normal Form

[Solution:
$$(\mathbf{G} \neg p) \rightarrow (p \mathbf{U} q) \Longrightarrow (\neg \mathbf{G} \neg p) \lor (p \mathbf{U} q) \Longrightarrow (\mathbf{F} p) \lor (p \mathbf{U} q)$$
]

(b) find the initial states of a corresponding Buchi automaton (for each state, define the labels of the incoming arcs and the "next" section.)

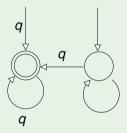
[Solution: Applying tableaux rules we obtain: $p \lor \mathbf{XF}p \lor q \lor (p \land \mathbf{X}(p\mathbf{U}q))$, which is already in disjunctive normal form. This correspond to the following four initial states:



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Ex: Büchi automaton

Given the following Büchi automaton BA (doubly-circled states represent accepting states):



Say which of the following sentences are true and which are false.

- (a) BA accepts all and only the paths verifying **GF**q. [Solution: false]
- (b) BA accepts all and only the paths verifying $\mathbf{FG}q$. [Solution: true]
- (c) BA accepts only paths verifying $\mathbf{F}q$, but not all of them. [Solution: true]
- (d) BA accepts all the paths verifying $\mathbf{F}q$, but not only them. [Solution: false]