Automated Reasoning and Formal Verification Module I: Automated Reasoning Ch. 03: **Temporal Logics**

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 - Kripke Models
 - Languages for Transition Systems (hints)
- Properties and Temporal Logics
 - Properties
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- Linear Temporal Logic LTL
 - LTL: Syntax and Semantics
 - Some LTL Model Checking Examples
- Computation Tree Logic CTL
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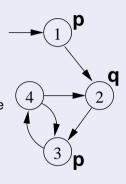
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Kripke Models

- Theoretical role: the semantic framework for a variety of logics
 - Modal Logics
 - Description Logics
 - Temporal Logics
 - ...
- Practical role: used to describe reactive systems:
 - nonterminating systems with infinite behaviors (e.g. communication protocols, hardware circuits);
 - represent the dynamic evolution of modeled systems;
 - a state includes values to state variables, program counters, content of communication channels.
 - can be animated and validated before their actual implementation

Kripke Model: Formal Definition

- A Kripke model (S, I, R, AP, L) consists of
 - a finite set of states S;
 - a set of initial states $I \subseteq S$;
 - a set of transitions $R \subseteq S \times S$;
 - a set of atomic propositions AP;
 - a labeling function $L: S \longrightarrow 2^{AP}$.
- We assume R total: for every state s, there exists (at least) one state s' s.t. $(s,s') \in R$
- Sometimes we use variables with discrete bounded values $v_i \in \{d_1, ..., d_k\}$ (can be encoded with $\lceil log(k) \rceil$ Boolean variables)

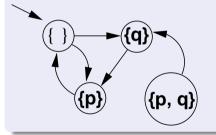


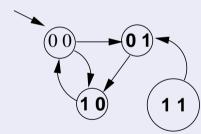
Remark

Unlike with other types of Automata (e.g., Buechi), in Kripke models the values of all variables are always assigned in each state.

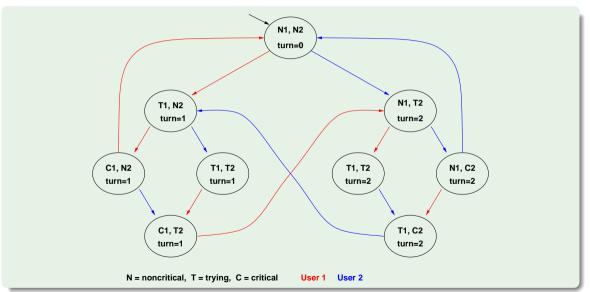
Kripke Structures: Two Alternative Representations:

- each state identifies univocally the values of the atomic propositions which hold there
- each state is labeled by a bit vector



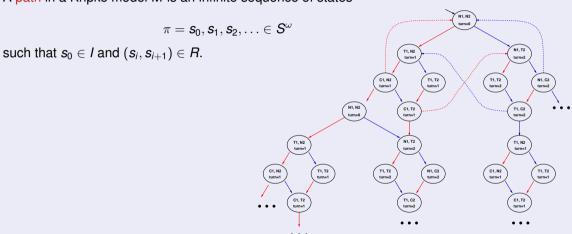


Example: a Kripke model for mutual exclusion



Path in a Kripke Model

A path in a Kripke model *M* is an infinite sequence of states



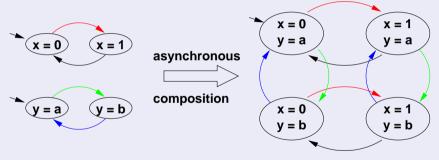
A state s is reachable in M if there is a path from the initial states to s.

Composing Kripke Models

- Complex Kripke Models are tipically obtained by composition of smaller ones
- Components can be combined via
 - asynchronous composition.
 - synchronous composition,

Asynchronous Composition

- Interleaving of evolution of components.
- At each time instant, one component is selected to perform a transition.



• Typical example: communication protocols.

Asynchronous Composition/Product: formal definition

Asynchronous product of Kripke models

Let $M_1 \stackrel{\text{def}}{=} \langle S_1, I_1, R_1, AP_1, L_1 \rangle$, $M_2 \stackrel{\text{def}}{=} \langle S_2, I_2, R_2, AP_2, L_2 \rangle$. Then the asynchronous product $M \stackrel{\text{def}}{=} M_1 || M_2 ||_{S_1} = M_1 ||_{S_2} = M_2 ||_{S_1} = M_2 ||_{S_2} =$

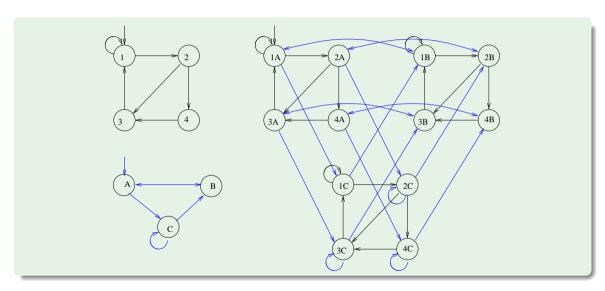
- $\bullet \ \ S\subseteq S_1\times S_2 \ \text{s.t.}, \ \forall \langle s_1,s_2\rangle \in S, \ \forall \mathit{I}\in \mathit{AP}_1\cap \mathit{AP}_2, \mathit{I}\in \mathit{L}_1(s_1) \ \mathit{iff} \ \mathit{I}\in \mathit{L}_2(s_2)$
- $I \subseteq I_1 \times I_2$ s.t. $I \subseteq S$
- $R(\langle s_1, s_2 \rangle, \langle t_1, t_2 \rangle)$ iff $(R_1(s_1, t_1) \text{ and } s_2 = t_2)$ or $(s_1 = t_1 \text{ and } R_2(s_2, t_2))$
- $\bullet \ AP = AP_1 \cup AP_2$
- $L: S \longmapsto 2^{AP}$ s.t. $L(\langle s_1, s_2 \rangle) \stackrel{\text{def}}{=} L_1(s_1) \cup L_2(s_2)$.

Note: combined states must agree on the values of Boolean variables.

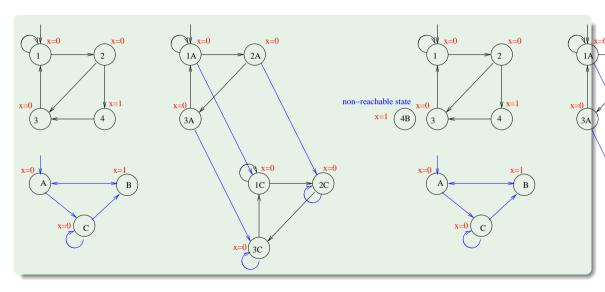
Asynchronous composition is associative:

$$(...(M_1||M_2)||...)||M_n) = (M_1||(M_2||(...||M_n)...) = M_1||M_2||...||M_n$$

Asynchronous Composition: Example 1

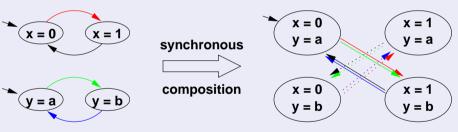


Asynchronous Composition: Example 2



Synchronous Composition

- Components evolve in parallel.
- At each time instant, every component performs a transition.



• Typical example: sequential hardware circuits.

Synchronous Composition/Product: formal definition

Synchronous product of Kripke models

Let $M_1 \stackrel{\text{def}}{=} \langle S_1, I_1, R_1, AP_1, L_1 \rangle$, $M_2 \stackrel{\text{def}}{=} \langle S_2, I_2, R_2, AP_2, L_2 \rangle$. Then the synchronous product $M \stackrel{\text{def}}{=} M_1 \times M_2$ is $M \stackrel{\text{def}}{=} \langle S, I, R, AP, L \rangle$, where

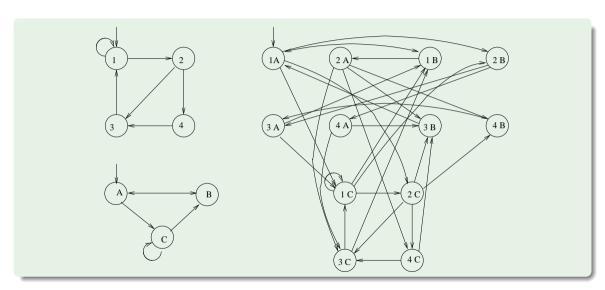
- $\bullet \ S \subseteq S_1 \times S_2 \text{ s.t., } \forall \langle s_1, s_2 \rangle \in S, \ \forall \mathit{I} \in \mathit{AP}_1 \cap \mathit{AP}_2, \mathit{I} \in \mathit{L}_1(s_1) \textit{ iff } \mathit{I} \in \mathit{L}_2(s_2)$
- $I \subseteq I_1 \times I_2$ s.t. $I \subseteq S$
- $R(\langle s_1, s_2 \rangle, \langle t_1, t_2 \rangle)$ iff $(R_1(s_1, t_1)$ and $R_2(s_2, t_2))$
- $\bullet \ AP = AP_1 \cup AP_2$
- $L: S \longmapsto 2^{AP}$ s.t. $L(\langle s_1, s_2 \rangle) \stackrel{\text{def}}{=} L_1(s_1) \cup L_2(s_2)$.

Note: combined states must agree on the values of Boolean variables.

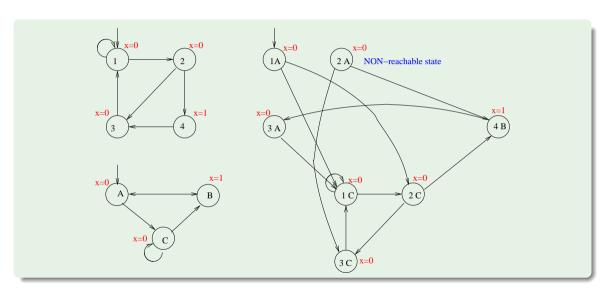
Synchronous composition is associative:

$$(...(M_1 \times M_2) \times ...) \times M_n) = (M_1 \times (M_2 \times (... \times M_n)...) = M_1 \times M_2 \times ... \times M_n$$

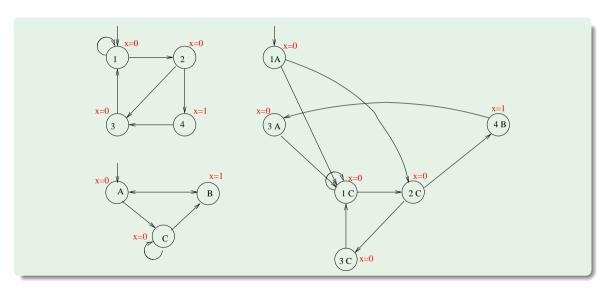
Synchronous Composition: Example 1



Synchronous Composition: Example 2



Synchronous Composition: Example 2 (cont.)



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Description languages for Kripke Model

- Most often a Kripke model is not given explicitly (states, arcs),...
- ... rather it is usually presented in a structured language (e.g., SMV, PROMELA, StateCharts, VHDL, ...)
 - even a piece of SW can be seen as a Kripke model!
- Each component is presented by specifying
 - state variables: determine the set of atomic propositions AP, the state space S and the labeling L.
 - initial values of variables *V*: determine the set of initial states *I*.
 - described as a relation $I(V_0)$ in terms of state variables at step 0
 - instructions: determine the transition relation R.
 - described as a relation R(V, V') in terms of current state variables V and next state variables V'
- Aka as symbolic representation of a Kripke model

Remark

Tipically symbolic description are much more compact (and intuitive) than the explicit representation of the Kripke model.

The SMV language

- The input language of the SMV M.C. (and N∪SMV)
- Booleans, enumerative and bounded integers as data types
- now enriched with other constructs, e.g. in NuXMV language
- An SMV program consists of:
 - Declarations of the state variables (e.g., b0);
 - Assignments that define the initial states (e.g., init (b0) := 0).
 - Assignments that define the transition relation (e.g., next (b0) := !b0).
- Allows for both synchronous and asyncronous composition of modules (though synchronous interaction more natural)

Example: a Simple Counter Circuit

```
MODULE main
  VAR
      v0 : boolean;
v1 : boolean;
out : 0..3;
  ASSIGN
      init(v0) := 0;
next(v0) := !v0;
init(v1) := 0;
next(v1) := (v0 xor v1);
out := toint(v0) + 2*toint(v1);
                                                                                                        00
                                                                                                        10
                                              I(V) = (\neg v_0 \wedge \neg v_1)
                                             R(V, V') = (v'_0 \leftrightarrow \neg v_0) \land (v'_1 \leftrightarrow v_0 \bigoplus v_1)
```

Standard Programming Languages

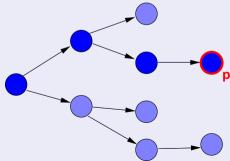
- Standard programming languages are typically sequential
- ⇒ Transition relation defined in terms also of the program counter
 - Numbers & values Booleanized

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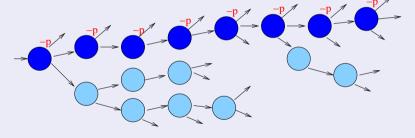
Safety Properties

- Bad events never happen
 - deadlock: two processes waiting for input from each other, the system is unable to perform a transition.
 - no reachable state satisfies a "bad" condition,
 e.g. never two processes in critical section at the same time
- Can be refuted by a finite behaviour
- \bullet Ex.: it is never the case that p.



Liveness Properties

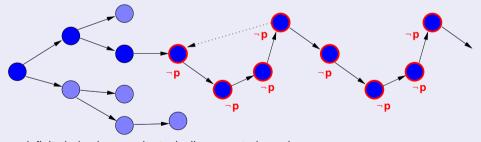
- Something desirable will eventually happen
 - sooner or later this will happen
- Can be refuted by infinite behaviour



• an infinite behaviour can be typically presented as a loop

Fairness Properties

- Something desirable will happen infinitely often
 - important subcase of liveness
 - whenever a subroutine takes control, it will always return it (sooner or later)
- Can be refuted by infinite behaviour
 - a subroutine takes control and never returns it



• an infinite behaviour can be typically presented as a loop

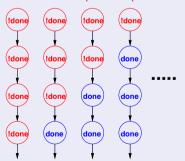
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Computation tree vs. computation paths

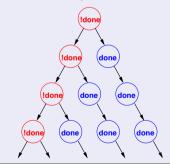
• Consider the following Kripke structure:



- Its execution can be seen as:
 - an infinite set of computation paths



an infinite computation tree



Temporal Logics

- Express properties of "Reactive Systems"
 - nonterminating behaviours,
 - without explicit reference to time.
- Linear Temporal Logic (LTL)
 - interpreted over each path of the Kripke structure
 - linear model of time
 - temporal operators
 - "Medieval": "since birth, one's destiny is set".
- Computation Tree Logic (CTL)
 - interpreted over computation tree of Kripke model
 - branching model of time
 - temporal operators plus path quantifiers
 - "Humanistic": "one makes his/her own destiny step-by-step".

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Linear Temporal Logic (LTL): Syntax

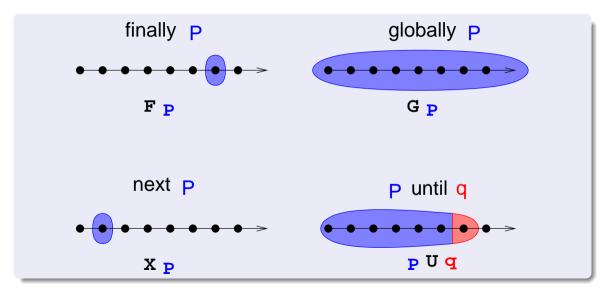
- An atomic proposition is a LTL formula;
- if φ_1 and φ_2 are LTL formulae, then $\neg \varphi_1$, $\varphi_1 \land \varphi_2$, $\varphi_1 \lor \varphi_2$, $\varphi_1 \rightarrow \varphi_2$, $\varphi_1 \leftrightarrow \varphi_2$, $\varphi_1 \oplus \varphi_2$ are LTL formulae;
- if φ_1 and φ_2 are LTL formulae, then $\mathbf{X}\varphi_1$, $\mathbf{G}\varphi_1$, $\mathbf{F}\varphi_1$, $\varphi_1\mathbf{U}\varphi_2$ are LTL formulae, where \mathbf{X} , \mathbf{G} , \mathbf{F} , \mathbf{U} are the "next", "globally", "eventually", "until" temporal operators respectively.
- Another operator **R** "releases" (the dual of **U**) is used sometimes.

LTL semantics: intuitions

LTL is given by the standard boolean logic enhanced with the following temporal operators, which operate through paths $\langle s_0, s_1, ..., s_k, ... \rangle$:

- "Next" **X**: $\mathbf{X}\varphi$ is true in s_t iff φ is true in s_{t+1}
- "Finally" (or "eventually") **F**: $\mathbf{F}\varphi$ is true in s_t iff φ is true in **some** $s_{t'}$ with $t' \geq t$
- "Globally" (or "henceforth") **G**: **G** φ is true in s_t iff φ is true in **all** $s_{t'}$ with $t' \geq t$
- "Until" **U**: φ **U** ψ is true in s_t iff, for some state $s_{t'}$ s.t $t' \geq t$:
 - ψ is true in $s_{t'}$ and
 - φ is true in all states $s_{t''}$ s.t. $t \le t'' < t'$
- "Releases" **R**: φ **R** ψ is true in s_t iff, for all states $s_{t'}$ s.t. $t' \geq t$:
 - \bullet ψ is true **or**
 - φ is true in some states $s_{t''}$ with $t \leq t'' < t'$
 - " ψ can become false only if φ becomes true first"

LTL semantics: intuitions



LTL: Some Noteworthy Examples

Safety: "it never happens that a train is arriving and the bar is up"

$$G(\neg(train_arriving \land bar_up))$$

Liveness: "if input, then eventually output"

Releases: "the device is not working if you don't first repair it"

Fairness: "infinitely often send"

GFsend

Strong fairness: "infinitely often send implies infinitely often recv."

LTL Formal Semantics

```
\begin{array}{cccc} \pi, \mathbf{s}_i & \models & \mathbf{a} & \text{iff} \\ \pi, \mathbf{s}_i & \models & \neg \varphi & \text{iff} \\ \pi, \mathbf{s}_i & \models & \varphi \wedge \psi & \text{iff} \end{array}
                                                                                                              a \in L(s_i)
                                                                                                                       \pi, s_i \not\models \varphi
                                                                                                                                    \pi, s_i \models \varphi and
                                                                                                                                      \pi, s_i \models \psi
egin{array}{lll} \pi, oldsymbol{s_i} & \models & \mathbf{X} arphi & 	ext{iff} \ \pi, oldsymbol{s_i} & \models & \mathbf{F} arphi & 	ext{iff} \ \pi, oldsymbol{s_i} & \models & \mathbf{G} arphi & 	ext{iff} \end{array}
                                                                                           \pi, s_{i+1} \models \varphi for some j \geq i : \pi, s_j \models \varphi
                                                                                                   for all j \geq i : \pi, s_i \models \varphi
                                                    iff
                                                                                          for some j \geq i : (\pi, s_i) \models \psi and
                                                                       for all k s.t. i < k < j : \pi, s_k \models \varphi)
                                                                                                  for all j \geq i: (\pi, s_i \models \psi) or
                                                    iff
  \pi, s_i \models \varphi \mathbf{R} \psi
                                                                for some k s.t. i \le k < j : \pi, s_k \models \varphi)
```

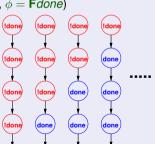
LTL Formal Semantics (cont.)

• LTL properties are evaluated over paths, i.e., over infinite, linear sequences of states:

$$\pi = s_0 \rightarrow s_1 \rightarrow \cdots \rightarrow s_t \rightarrow s_{t+1} \rightarrow \cdots$$

- Given an infinite sequence $\pi = s_0, s_1, s_2, \dots$
 - π , $s_i \models \phi$ if ϕ is true in state s_i of π .
 - $\pi \models \phi$ if ϕ is true in the initial state s_0 of π .
- The LTL model checking problem $\mathcal{M} \models \phi$
 - check if $\pi \models \phi$ for every path π of the Kripke structure \mathcal{M} (e.g., $\phi = \mathbf{F} done$)





The LTL model checking problem $\mathcal{M} \models \phi$: remark

The LTL model checking problem $\mathcal{M} \models \phi$

 $\pi \models \phi$ for every path π of the Kripke structure \mathcal{M}

Important Remark

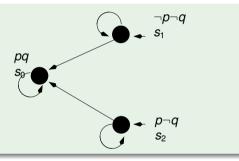
$$\mathcal{M} \not\models \phi \not\Longrightarrow \mathcal{M} \models \neg \phi$$
 (!!)

• E.g. if ϕ is a LTL formula and two paths π_1 and π_2 are s.t. $\pi_1 \models \phi$ and $\pi_2 \models \neg \phi$.

Example: $\mathcal{M} \not\models \phi \not\Longrightarrow \mathcal{M} \models \neg \phi$

Let
$$\pi_1 \stackrel{\text{def}}{=} \{s_1\}^{\omega}$$
, $\pi_2 \stackrel{\text{def}}{=} \{s_2\}^{\omega}$.

- $\mathcal{M} \not\models \mathbf{G}p$, in fact:
 - $\pi_1 \not\models \mathbf{G}p$
 - $\pi_2 \models \mathbf{G}p$
- $\mathcal{M} \not\models \neg \mathbf{G} p$, in fact:
 - $\pi_1 \models \neg \mathbf{G} p$
 - $\pi_2 \not\models \neg \mathbf{G} p$



Syntactic properties of LTL operators

Note

LTL can be defined in terms of \wedge , \neg , **X**, **U** only

Exercise

Prove that $\varphi_1 \mathbf{R} \varphi_2 \iff \mathbf{G} \varphi_2 \vee \varphi_2 \mathbf{U}(\varphi_1 \wedge \varphi_2)$

Proof of $\varphi R \psi \Leftrightarrow (\mathbf{G} \psi \vee \psi \mathbf{U}(\varphi \wedge \psi))$

[Solution proposed by the student Samuel Valentini, 2016]

(All state indexes below are implicitly assumed to be ≥ 0 .)

- \Rightarrow : Let π be s.t. π , $s_0 \models \varphi \mathbf{R} \psi$
 - If $\forall j, \pi, s_j \models \psi$, then $\pi, s_0 \models \mathbf{G}\psi$.
 - Otherwise, let s_k be the first state s.t. $\pi, s_k \not\models \psi$.
 - Since π , $s_0 \models \varphi \mathbf{R} \psi$, then k > 0 and exists k' < k s.t. π , $S_{k'} \models \varphi$
 - By construction, π , $s_{k'} \models \varphi \land \psi$ and, for every w < k', π , $s_w \models \psi$, so that π , $s_0 \models \psi \mathbf{U}(\varphi \land \psi)$.
 - Thus, π , $s_0 \models \mathbf{G}\psi \lor \psi \mathbf{U}(\varphi \land \psi)$
- \Leftarrow : Let π be s.t. π , $s_0 \models \mathbf{G}\psi \lor \psi \mathbf{U}(\varphi \land \psi)$
 - If π , $s_0 \models \mathbf{G}\psi$, then $\forall j$, π , $s_i \models \psi$, so that π , $s_0 \models \varphi \mathbf{R}\psi$.
 - Otherwise, π , $s_0 \models \psi \mathbf{U}(\varphi \wedge \psi)$.
 - Let s_k be the first state s.t. $\pi, s_k \not\models \psi$.
 - by construction, $\exists k'$ such that $\pi, S_{k'} \models \varphi \land \psi$
 - by the definition of k, we have that k' < k and $\forall w < k, \pi, S_w \models \psi$.
 - Thus π , $s_0 \models \varphi \mathbf{R} \psi$

Strength of LTL operators

- $\mathbf{G}\varphi \models \varphi \models \mathbf{F}\varphi$
- $\bullet \ \mathbf{G}\varphi \models \mathbf{X}\varphi \models \mathbf{F}\varphi$
- $\mathbf{G}\varphi \models \mathbf{X}\mathbf{X}...\mathbf{X}\varphi \models \mathbf{F}\varphi$
- $\varphi \mathbf{U} \psi \models \mathbf{F} \psi$
- $\bullet \ \mathbf{G}\psi \models \varphi \mathbf{R}\psi$

LTL tableaux rules

• Let φ_1 and φ_2 be LTL formulae:

$$\begin{array}{ccc} \mathbf{F}\varphi_{1} & \Longleftrightarrow & (\varphi_{1} \vee \mathbf{X}\mathbf{F}\varphi_{1}) \\ \mathbf{G}\varphi_{1} & \Longleftrightarrow & (\varphi_{1} \wedge \mathbf{X}\mathbf{G}\varphi_{1}) \\ \varphi_{1}\mathbf{U}\varphi_{2} & \Longleftrightarrow & (\varphi_{2} \vee (\varphi_{1} \wedge \mathbf{X}(\varphi_{1}\mathbf{U}\varphi_{2}))) \\ \varphi_{1}\mathbf{R}\varphi_{2} & \Longleftrightarrow & (\varphi_{2} \wedge (\varphi_{1} \vee \mathbf{X}(\varphi_{1}\mathbf{R}\varphi_{2}))) \end{array}$$

• If applied recursively, rewrite an LTL formula in terms of atomic and **X**-formulas:

$$(p \mathbf{U} q) \wedge (\mathbf{G} \neg p) \Longrightarrow (q \vee (p \wedge \mathbf{X} (p \mathbf{U} q))) \wedge (\neg p \wedge \mathbf{X} \mathbf{G} \neg p)$$

Tableaux Rules: a Quote



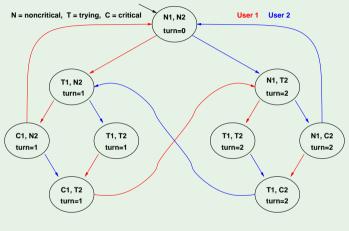
"After all... tomorrow is another day." [Scarlett O'Hara, "Gone with the Wind"]

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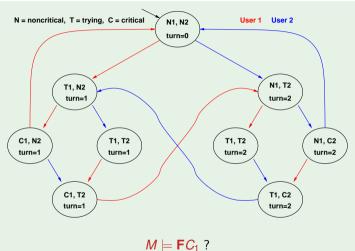
Example 1: mutual exclusion (safety)



$$M \models \mathbf{G} \neg (C_1 \wedge C_2)$$
?

YES: There is no reachable state in which $(C_1 \wedge C_2)$ holds!

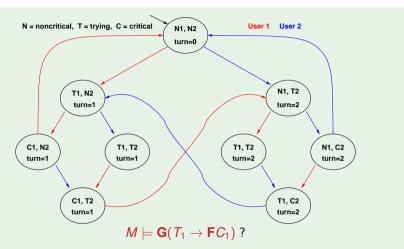
Example 2: liveness



W ⊨ FC

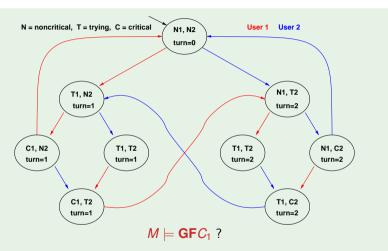
NO: there is an infinite cyclic solution in which C_1 never holds!

Example 3: liveness



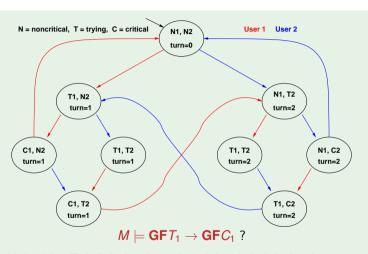
YES: every path starting from each state where T_1 holds passes through a state where C_1 holds.

Example 4: fairness



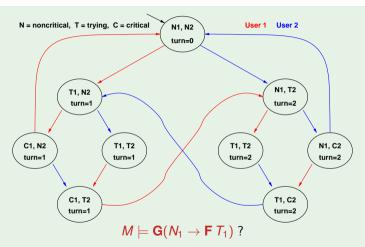
NO: e.g., in the initial state, there is an infinite cyclic solution in which C_1 never holds!

Example 5: strong fairness



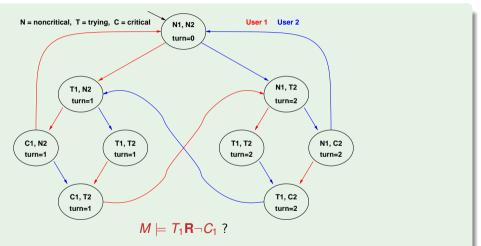
YES: every path which visits T_1 infinitely often also visits C_1 infinitely often (see liveness property of previous example).

Example 6: blocking



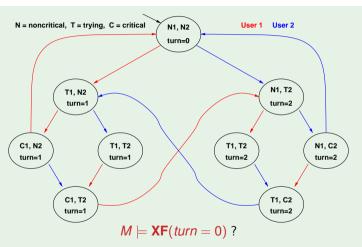
NO: e.g., in the initial state, there is an infinite cyclic solution in which N_1 holds and T_1 never holds!

Example 7: Releases



YES: C_1 in paths only strictly after T_1 has occured.

Example 8: XF



NO: a counter-example is the ∞ -shaped loop: $(N1, N2), \{(T1, N2), (C1, N2), (C1, T2), (N1, T2), (N1, C2), (T1, C2)\}^{\omega}$

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Exercise: $G(T \rightarrow FC)$ vs. $GFT \rightarrow GFC$

- Prove that $G(T \to FC) \implies GFT \to GFC$, or produce a counterexample
- Prove that $\mathbf{GF}T \to \mathbf{GF}C \implies \mathbf{G}(T \to \mathbf{F}C)$, or produce a counterexample

Example: $G(T \rightarrow FC)$ vs. $GFT \rightarrow GFC$

```
• G(T \to FC) \implies GFT \to GFC?
• YES: if M \models \mathbf{G}(T \rightarrow \mathbf{F}C), then M \models \mathbf{GF}T \rightarrow \mathbf{GF}C!
• let M \models \mathbf{G}(T \rightarrow \mathbf{F}C).
    let \pi \in M s.t. \pi \models \mathbf{GF}T
    \implies \pi, s_i \models \mathbf{F}T for each s_i \in \pi
    \implies \pi, s_i \models T for each s_i \in \pi and for some s_i \in \pi s.t.j \ge i
    \implies \pi, s_i \models FC for each s_i \in \pi and for some s_i \in \pi s.t. j \ge i
    \implies \pi, s_k \models C for each s_i \in \pi, for some s_i \in \pi s.t.j \ge i and for some k \ge j
    \implies \pi, s_k \models C for each s_i \in \pi and for some k > i
    \Longrightarrow \pi \models \mathsf{GF}C
   \Longrightarrow M \models \mathsf{GF}T \to \mathsf{GF}C.
```

Example: $G(T \rightarrow FC)$ vs. $GFT \rightarrow GFC$

- $G(T \rightarrow FC) \iff GFT \rightarrow GFC$?
- NO!.
- Counter example:



- GFT → GFC is satisfied
- $G(T \rightarrow FC)$ is not satisfied

(Counter-example proposed by the student Vaishak Belle, 2008)

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Computational Tree Logic (CTL): Syntax

- An atomic proposition is a CTL formula;
- if φ_1 and φ_2 are CTL formulae, then $\neg \varphi_1$, $\varphi_1 \land \varphi_2$, $\varphi_1 \lor \varphi_2$, $\varphi_1 \to \varphi_2$, $\varphi_1 \leftrightarrow \varphi_2$ are CTL formulae;
- if φ_1 and φ_2 are CTL formulae, then $\mathbf{AX}\varphi_1$, $\mathbf{A}(\varphi_1\mathbf{U}\varphi_2)$, $\mathbf{AG}\varphi_1$, $\mathbf{AF}\varphi_1$, $\mathbf{EX}\varphi_1$, $\mathbf{E}(\varphi_1\mathbf{U}\varphi_2)$, $\mathbf{EG}\varphi_1$, $\mathbf{EF}\varphi_1$,, are CTL formulae. ($\mathbf{E}(\varphi_1\mathbf{R}\varphi_2)$ and $\mathbf{A}(\varphi_1\mathbf{R}\varphi_2)$ never used in practice.)

CTL semantics: intuitions

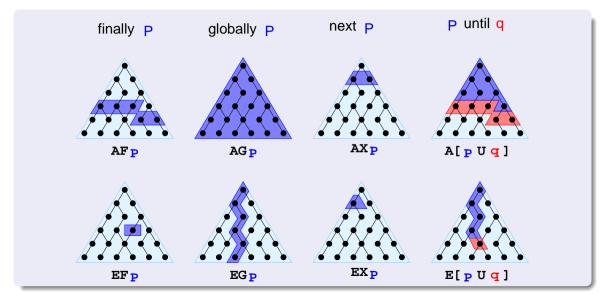
CTL is given by the standard boolean logic enhanced with the operators **AX**, **AG**, **AF**, **AU**, **EX**, **EG**, **EF**, **EU**:

- "Necessarily Next" AX: AX φ is true in s_t iff φ is true in every successor state s_{t+1}
- "Possibly Next" **EX**: **EX** φ is true in s_t iff φ is true in one successor state s_{t+1}
- "Necessarily in the future" (or "Inevitably") **AF**: **AF** φ is true in s_t iff φ is inevitably true in **some** $s_{t'}$ with $t' \geq t$
- "Possibly in the future" (or "Possibly") **EF**: **EF** φ is true in s_t iff φ may be true in **some** $s_{t'}$ with $t' \geq t$

CTL semantics: intuitions [cont.]

- "Globally" (or "always") **AG**: **AG** φ is true in s_t iff φ is true in **all** $s_{t'}$ with $t' \geq t$
- "Possibly henceforth" EG: EG φ is true in s_t iff φ is possibly true henceforth
- "Necessarily Until" AU: $\mathbf{A}(\varphi \mathbf{U}\psi)$ is true in s_t iff necessarily φ holds until ψ holds.
- "Possibly Until" **EU**: $\mathbf{E}(\varphi \mathbf{U} \psi)$ is true in s_t iff possibly φ holds until ψ holds.

CTL semantics: intuitions [cont.]



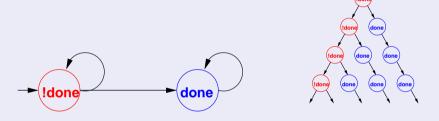
CTL Formal Semantics

Let $(s_i, s_{i+1}, ...)$ be a path outgoing from state s_i in M

```
\begin{array}{ccccccc} \textit{M}, \textit{s}_{\textit{i}} & \models & \textit{a} & & \text{iff} & \textit{a} \in \textit{L}(\textit{s}_{\textit{i}}) \\ \textit{M}, \textit{s}_{\textit{i}} & \models & \neg \varphi & & \text{iff} & \textit{M}, \textit{s}_{\textit{i}} \not\models \varphi \\ \textit{M}, \textit{s}_{\textit{i}} & \models & \varphi \lor \psi & & \text{iff} & \textit{M}, \textit{s}_{\textit{i}} \models \varphi \textit{ or} \end{array}
                                                             M. s_i \models \psi
M, s_i \models A(\varphi U \psi) iff for all (s_i, s_{i+1}, \ldots),
                                                                                                                 for some j \geq i.
                                                                                                                      (M, s_i \models \psi \text{ and }
                                                                                                                      for all k s.t. i \le k < j.M, s_k \models \varphi)
 M, s_i \models E(\varphi U \psi) iff for some (s_i, s_{i+1}, \ldots),
                                                                                                                   for some i > i.
                                                                                                                      (M, s_i \models \psi \text{ and }
                                                                                                                      for all k s.t. i < k < j.M, s_k \models \varphi)
```

Formal Semantics (cont.)

• CTL properties (e.g. **AF**done) are evaluated over trees.



- Every temporal operator (**F**, **G**, **X**, **U**) is preceded by a path quantifier (**A** or **E**).
- Universal modalities (AF, AG, AX, AU): the temporal formula is true in all the paths starting in the current state.
- Existential modalities (EF, EG, EX, EU): the temporal formula is true in some path starting in the current state.

The CTL model checking problem $\mathcal{M} \models \phi$

The CTL model checking problem $\mathcal{M} \models \phi$

 $\mathcal{M}, s \models \phi$ for every initial state $s \in I$ of the Kripke structure

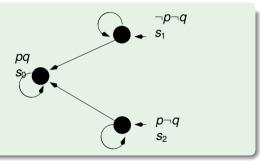
Important Remark

$$\mathcal{M} \not\models \phi \not\Longrightarrow \mathcal{M} \models \neg \phi$$
 (!!)

- E.g. if ϕ is a universal formula **A**... and two initial states s_0, s_1 are s.t. $\mathcal{M}, s_0 \models \phi$ and $\mathcal{M}, s_1 \not\models \phi$
- $\mathcal{M} \not\models \phi \Longrightarrow \mathcal{M} \models \neg \phi$ if \mathcal{M} has only one initial state

Example: $\mathcal{M} \not\models \phi \not\Longrightarrow \mathcal{M} \models \neg \phi$

- $\mathcal{M} \not\models \mathbf{AG}p$, in fact:
 - $\mathcal{M}, s_1 \not\models \mathbf{AG}p$ (e.g., $\{s_1, ...\}$ is a counter-example)
 - $\mathcal{M}, s_2 \models \mathsf{AG}p$
- $\mathcal{M} \not\models \neg \mathbf{AGp}$, in fact:
 - $\mathcal{M}, s_1 \models \neg \mathsf{AG}p$ (i.e., $\mathcal{M}, s_1 \models \mathsf{EF} \neg p$)
 - $\mathcal{M}, s_2 \not\models \neg \mathsf{AG}p$ (i.e., $\mathcal{M}, s_2 \not\models \mathsf{EF} \neg p$)



Syntactic properties of CTL operators

$$\begin{array}{cccc} \varphi_1 \vee \varphi_2 & \Longleftrightarrow & \neg (\neg \varphi_1 \wedge \neg \varphi_2) \\ \dots & \\ \mathbf{A}(\varphi_1 \mathbf{U} \varphi_2) & \Longleftrightarrow & \neg \mathbf{E}(\neg \varphi_2 \mathbf{U}(\neg \varphi_1 \wedge \neg \varphi_2)) \wedge \neg \mathbf{E} \mathbf{G} \neg \varphi_2 \\ \mathbf{E} \mathbf{F} \ \varphi_1 & \Longleftrightarrow & \mathbf{E}(\top \mathbf{U} \varphi_1) \\ \mathbf{A} \mathbf{G} \varphi_1 & \Longleftrightarrow & \neg \mathbf{E} \mathbf{F} \neg \varphi_1 \\ \mathbf{A} \mathbf{F} \ \varphi_1 & \Longleftrightarrow & \neg \mathbf{E} \mathbf{G} \neg \varphi_1 \\ \mathbf{A} \mathbf{X} \varphi_1 & \Longleftrightarrow & \neg \mathbf{E} \mathbf{X} \neg \varphi_1 \end{array}$$

Note

CTL can be defined in terms of \land , \neg , **EX**, **EG**, **EU** only

Exercise:

prove that $\mathbf{A}(\varphi_1\mathbf{U}\varphi_2) \Longleftrightarrow \neg \mathbf{E}\mathbf{G}\neg \varphi_2 \wedge \neg \mathbf{E}(\neg \varphi_2\mathbf{U}(\neg \varphi_1 \wedge \neg \varphi_2))$

Strength of CTL operators

- $A[OP]\varphi \models E[OP]\varphi$, s.t. $[OP] \in \{X, F, G, U\}$
- AG $\varphi \models \varphi \models$ AF φ , EG $\varphi \models \varphi \models$ EF φ
- AG $\varphi \models$ AX $\varphi \models$ AF φ , EG $\varphi \models$ EX $\varphi \models$ EF φ
- ullet AG $arphi\models$ AX...AX $arphi\models$ AFarphi , EG $arphi\models$ EX...EX $arphi\models$ EFarphi
- $A(\varphi U \psi) \models AF\psi$, $E(\varphi U \psi) \models EF\psi$

CTL tableaux rules

• Let φ_1 and φ_2 be CTL formulae:

```
\begin{array}{cccc} \mathbf{AF}\varphi_1 & \Longleftrightarrow & (\varphi_1 \vee \mathbf{AXAF}\varphi_1) \\ \mathbf{AG}\varphi_1 & \Longleftrightarrow & (\varphi_1 \wedge \mathbf{AXAG}\varphi_1) \\ \mathbf{A}(\varphi_1 \mathbf{U}\varphi_2) & \Longleftrightarrow & (\varphi_2 \vee (\varphi_1 \wedge \mathbf{AXA}(\varphi_1 \mathbf{U}\varphi_2))) \\ \mathbf{EF}\varphi_1 & \Longleftrightarrow & (\varphi_1 \vee \mathbf{EXEF}\varphi_1) \\ \mathbf{EG}\varphi_1 & \Longleftrightarrow & (\varphi_1 \wedge \mathbf{EXEG}\varphi_1) \\ \mathbf{E}(\varphi_1 \mathbf{U}\varphi_2) & \Longleftrightarrow & (\varphi_2 \vee (\varphi_1 \wedge \mathbf{EXE}(\varphi_1 \mathbf{U}\varphi_2))) \end{array}
```

- Recursive definitions of AF, AG, AU, EF, EG, EU.
- If applied recursively, rewrite a CTL formula in terms of atomic, AX- and EX-formulas:

$$\mathsf{A}(\rho\mathsf{U}q)\wedge(\mathsf{E}\mathsf{G}\neg\rho)\Longrightarrow (q\vee(\rho\wedge\mathsf{AXA}(\rho\mathsf{U}q)))\wedge(\neg\rho\wedge\mathsf{EXEG}\neg\rho)$$

Tableaux Rules: a Quote



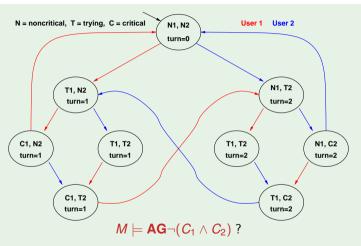
"After all... tomorrow is another day." [Scarlett O'Hara, "Gone with the Wind"]

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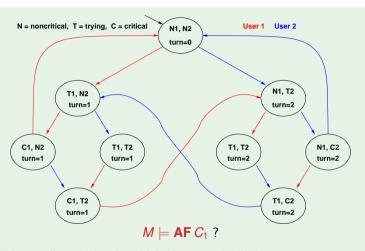
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Example 1: mutual exclusion (safety)



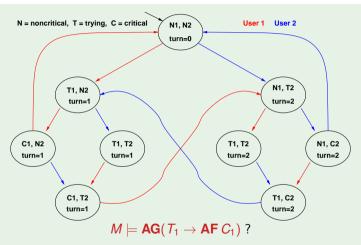
YES: There is no reachable state in which $(C_1 \wedge C_2)$ holds! (Same as the $\mathbf{G} \neg (C_1 \wedge C_2)$ in LTL.)

Example 2: liveness



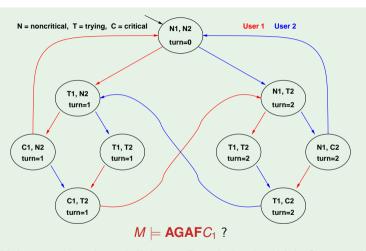
No: there is an infinite cyclic solution in which C_1 never holds! (Same as $\mathbf{F}C_1$ in LTL.)

Example 3: liveness



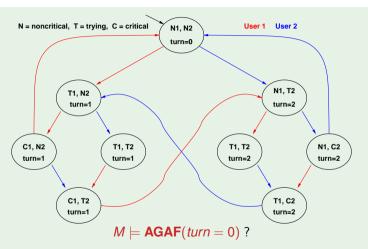
YES: every path starting from each state where T_1 holds passes through a state where C_1 holds (Same as $\mathbf{G}(T_1 \to \mathbf{F}C_1)$ in LTL.)

Example 4: fairness



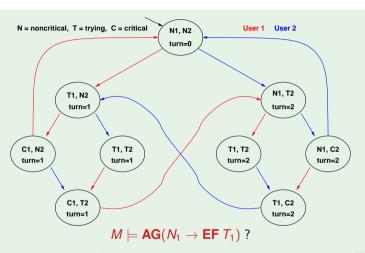
NO: e.g., in the initial state, there is an infinite cyclic solution in which C_1 never holds! (Same as $\mathbf{GF}C_1$ in LTL.)

Example 5: fairness (2)



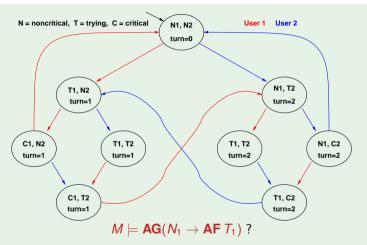
NO: there is an infinite 8-shaped cyclic solution in which (turn = 0) never holds!

Example 6: blocking



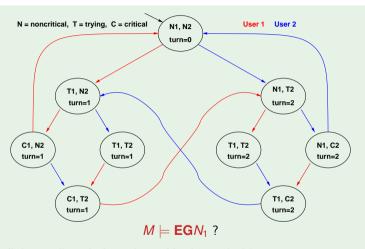
YES: from each state where N_1 holds there is a path leading to a state where T_1 holds (No corresponding LTL formula.)

Example 7: blocking (2)



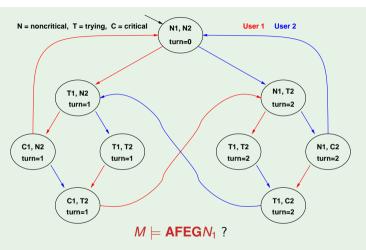
NO: e.g., in the initial state, there is an infinite cyclic solution in which N_1 holds and T_1 never holds! (Same as LTL formula $\mathbf{G}(N_1 \to \mathbf{F}T_1)$.)

Example 8:



YES: there is an infinite cyclic solution where N_1 always holds (No corresponding LTL formula.)

Example 9:



YES: there is an infinite cyclic solution where N_1 always holds, and from every state you necessarily reach one state of such cycle (No corresponding LTL formula.)

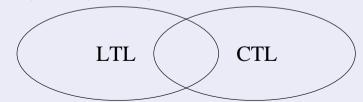
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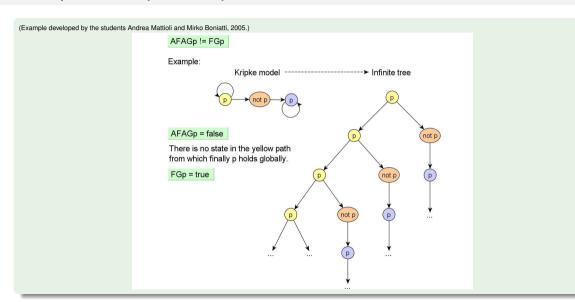
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LTL vs. CTL: expressiveness

- Many CTL formulas cannot be expressed in LTL
 (e.g., those containing existentially quantified subformulas)
 E.g., AG(N₁ → EFT₁), AFAGφ
- Many LTL formulas cannot be expressed in CTL (e.g. fairness LTL formulas)
 E.g., GFT₁ → GFC₁, FGφ
- Some formulas can be expressed both in LTL and in CTL (typically LTL formulas with operators of nesting depth 1, and/or with operators occurring positively) E.g., $\mathbf{G}_{\neg}(C_1 \land C_2)$, $\mathbf{F}C_1$, $\mathbf{G}(T_1 \to \mathbf{F}C_1)$, $\mathbf{G}\mathbf{F}C_1$



Example: AFAGp vs. FGp



LTL vs. CTL: M.C. Algorithms

- LTL M.C. problems are typically handled with automata-based M.C. approaches (Wolper & Vardi)
- CTL M.C. problems are typically handled with symbolic M.C. approaches (Clarke & McMillan)
- LTL M.C. problems can be reduced to CTL M.C. problems under fairness constraints (Clarke et al.)

CTL*

- Syntax: let p's, φ 's, ψ 's being propositions, state formulae and path formulae respectively:
 - p, ¬φ, φ₁ ∧ φ₂, Aψ, Eψ are state formulae (properties of the set of paths starting from a state)
 - φ , $\neg \psi$, $\psi_1 \wedge \psi_2$, $\mathbf{X} \psi$, $\mathbf{G} \psi$, $\mathbf{F} \psi$, $\psi_1 \mathbf{U} \psi_2$ are path formulae (properties of a path)
- Semantics: A, E, X, G, F, U as in CTL
 - A, E: quantify on paths (as in CTL)
 - X, G, F, U: (as in LTL)
 - as in CTL, but X, G, F, U not necessarily preceded by A,E

Remark

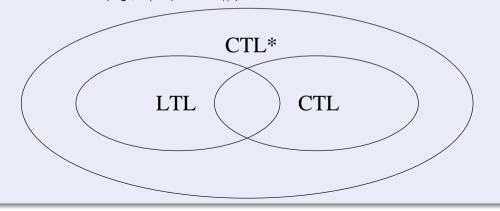
In principle in CTL* one may have sequences of nested path quantifiers. In such case, the most internal one dominates:

$$M, s \models AE\psi \text{ iff } M, s \models E\psi, \quad M, s \models EA\psi \text{ iff } M, s \models A\psi.$$

CTL* vs LTL & CTL

CTL* subsumes both CTL and LTL

- φ in CTL $\Longrightarrow \varphi$ in CTL* (e.g., $AG(N_1 \to EFT_1)$
- φ in LTL \Longrightarrow $\mathbf{A}\varphi$ in CTL* (e.g., $\mathbf{A}(\mathbf{GF}T_1 \to \mathbf{GF}C_1)$
- LTL \cup CTL \subset CTL* (e.g., $\mathbf{E}(\mathbf{GF}p \rightarrow \mathbf{GF}q)$)



"You have no respect for logic. (...) I have no respect for those who have no respect for logic." https://www.youtube.com/watch?v=uGstM8QMCjQ



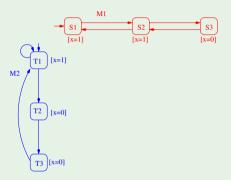
(Arnold Schwarzenegger in "Twins")

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Exercise: Products of Kripke Models

Consider the following two Kripke models M1 and M2, which share the variable x:

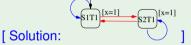


- 1. Compute and draw the graph of the asynchronous product of *M*1 and *M*2.
- 2. Compute and draw the graph of the synchronous product of *M*1 and *M*2.

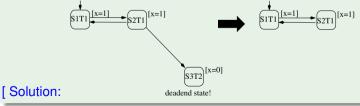
Note: unreachable and deadend states should be removed.

Exercise: Products of Kripke Models (cont.)

- 1. Asynchronous product
- 1. Compute and draw the graph of the asynchronous product of M1 and M2.

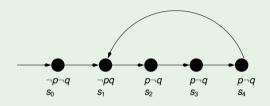


- 2. Synchronous product
- 2. Compute and draw the graph of the synchronous product of M1 and M2.



Exercise: LTL Model Checking (path)

Consider the following path π :

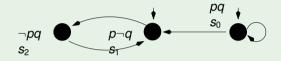


For each of the following facts, say if it is true of false in LTL.

- (a) $\pi, s_0 \models \mathbf{GF}q$ [Solution: true]
- (b) $\pi, s_0 \models \mathbf{FG}(q \leftrightarrow \neg p)$ [Solution: true]
- (c) $\pi, s_2 \models \mathbf{G}p$ [Solution: false]
- (d) $\pi, s_2 \models p\mathbf{U}q$ [Solution: true]

Ex: LTL Model Checking

Consider the following Kripke Model M:



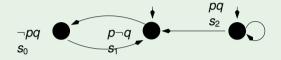
For each of the following facts, say if it is true or false in LTL.

- (a) $M \models (p\mathbf{U}q)$ [Solution: true]
- (b) $M \models \mathbf{G}(\neg p \rightarrow F \neg q)$
- [Solution: true]
- (c) $M \models \mathbf{G}p \rightarrow \mathbf{G}q$ [Solution: true]
- (d) $M \models \mathbf{FG}p$

Solution: false 1

Ex: CTL Model Checking

Consider the following Kripke Model M:

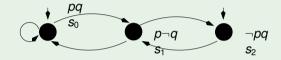


For each of the following facts, say if it is true or false in CTL.

- (a) $M \models \mathbf{AF} \neg p$ [Solution: false]
- (b) $M \models \mathbf{EG}p$
- [Solution: false]
- (c) $M \models \mathbf{A}(p\mathbf{U}q)$ [Solution: true]
- (d) $M \models \mathbf{E}(p\mathbf{U}\neg q)$
- [Solution: true]

Ex: CTL Model Checking

Consider the following Kripke Model *M*:



For each of the following facts, say if it is true or false in CTL.

- (a) $M \models \mathbf{AF} \neg q$ [Solution: false]
- (b) $M \models \mathbf{EG}q$ [Solution: false]
- (c) $M \models ((\mathsf{AGAF}p \lor \mathsf{AGAF}q) \land (\mathsf{AGAF} \neg p \lor \mathsf{AGAF} \neg q)) \rightarrow q$ [Solution: true]
- (d) $M \models \mathsf{AFEG}(p \land q)$ [Solution: false]