

# Automated Reasoning and Formal Verification

## Module I: Automated Reasoning

### Ch. 01: **Propositional Satisfiability (SAT)**

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- 1 Boolean Logics and SAT
- 2 Basic SAT-Solving Techniques
  - Generalities
  - Resolution
  - Tableaux
  - DPLL
- 3 Ordered Binary Decision Diagrams – OBDDs
- 4 Modern CDCL SAT Solvers
  - Limitations of Chronological Backtracking
  - Conflict-Driven Clause-Learning SAT solvers
  - Further Improvements
  - SAT Under Assumptions & Incremental SAT
- 5 SAT Functionalities: proofs, unsat cores, optimization

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# Propositional Logic (aka Boolean Logic)



# Basic Definitions

- **Propositional formula** (aka **Boolean formula**)
  - $\top, \perp$  are formulas
  - a **propositional atom**  $A_1, A_2, A_3, \dots$  is a formula;
  - if  $\varphi_1$  and  $\varphi_2$  are formulas, then  
 $\neg\varphi_1, \varphi_1 \wedge \varphi_2, \varphi_1 \vee \varphi_2, \varphi_1 \rightarrow \varphi_2, \varphi_1 \leftarrow \varphi_2, \varphi_1 \leftrightarrow \varphi_2, \varphi_1 \oplus \varphi_2$   
are formulas.
- Ex:  $\varphi \stackrel{\text{def}}{=} (\neg(A_1 \rightarrow A_2)) \wedge (A_3 \leftrightarrow (\neg A_1 \oplus (A_2 \vee \neg A_4)))$
- **Atoms**( $\varphi$ ): the set  $\{A_1, \dots, A_N\}$  of atoms occurring in  $\varphi$ .
  - Ex:  $\text{Atoms}(\varphi) = \{A_1, A_2, A_3, A_4\}$
- **Literal**: a propositional atom  $A_i$  (**positive literal**) or its negation  $\neg A_i$  (**negative literal**)
  - Notation: if  $l := \neg A_i$ , then  $\neg l := A_i$
- **Clause**: a disjunction of literals  $\bigvee_j l_j$  (e.g.,  $(A_1 \vee \neg A_2 \vee A_3 \vee \dots)$ )
- **Cube**: a conjunction of literals  $\bigwedge_j l_j$  (e.g.,  $(A_1 \wedge \neg A_2 \wedge A_3 \wedge \dots)$ )

# Semantics of Boolean operators

## Truth Table

$\alpha$	$\beta$	$\neg\alpha$	$\alpha\wedge\beta$	$\alpha\vee\beta$	$\alpha\rightarrow\beta$	$\alpha\leftarrow\beta$	$\alpha\leftrightarrow\beta$	$\alpha\oplus\beta$
$\perp$	$\perp$	T	$\perp$	$\perp$	T	T	T	$\perp$
$\perp$	T	T	$\perp$	T	T	$\perp$	$\perp$	T
T	$\perp$	$\perp$	$\perp$	T	$\perp$	T	$\perp$	T
T	T	$\perp$	T	T	T	T	T	$\perp$

## English meaning of connectives

English	Logic
A and B	$A \wedge B$
A if B   A when B   A whenever B	$A \leftarrow B$
if A, then B   A implies B   A forces B   A requires B	$A \rightarrow B$
A precisely when B   A if and only if B	$A \leftrightarrow B$
A or B (or both)   A unless B	$A \vee B$ (logical or)
either A or B (but not both)	$A \oplus B$ (exclusive or)

# Semantics of Boolean operators (cont.)

## Note

- $\wedge$ ,  $\vee$ ,  $\leftrightarrow$  and  $\oplus$  are commutative:

$$(\alpha \wedge \beta) \iff (\beta \wedge \alpha)$$

$$(\alpha \vee \beta) \iff (\beta \vee \alpha)$$

$$(\alpha \leftrightarrow \beta) \iff (\beta \leftrightarrow \alpha)$$

$$(\alpha \oplus \beta) \iff (\beta \oplus \alpha)$$

- $\wedge$ ,  $\vee$ ,  $\leftrightarrow$  and  $\oplus$  are associative:

$$((\alpha \wedge \beta) \wedge \gamma) \iff (\alpha \wedge (\beta \wedge \gamma)) \iff (\alpha \wedge \beta \wedge \gamma)$$

$$((\alpha \vee \beta) \vee \gamma) \iff (\alpha \vee (\beta \vee \gamma)) \iff (\alpha \vee \beta \vee \gamma)$$

$$((\alpha \leftrightarrow \beta) \leftrightarrow \gamma) \iff (\alpha \leftrightarrow (\beta \leftrightarrow \gamma)) \iff (\alpha \leftrightarrow \beta \leftrightarrow \gamma)$$

$$((\alpha \oplus \beta) \oplus \gamma) \iff (\alpha \oplus (\beta \oplus \gamma)) \iff (\alpha \oplus \beta \oplus \gamma)$$

- $\rightarrow$ ,  $\leftarrow$  are neither commutative nor associative:

$$(\alpha \rightarrow \beta) \not\iff (\beta \rightarrow \alpha)$$

$$((\alpha \rightarrow \beta) \rightarrow \gamma) \not\iff (\alpha \rightarrow (\beta \rightarrow \gamma))$$

# Equivalences with Boolean Operators

$\neg\neg\alpha$	$\iff$	$\alpha$
$(\alpha \vee \beta)$	$\iff$	$\neg(\neg\alpha \wedge \neg\beta)$
$\neg(\alpha \vee \beta)$	$\iff$	$(\neg\alpha \wedge \neg\beta)$
$(\alpha \wedge \beta)$	$\iff$	$\neg(\neg\alpha \vee \neg\beta)$
$\neg(\alpha \wedge \beta)$	$\iff$	$(\neg\alpha \vee \neg\beta)$
$(\alpha \rightarrow \beta)$	$\iff$	$(\neg\alpha \vee \beta)$
$\neg(\alpha \rightarrow \beta)$	$\iff$	$(\alpha \wedge \neg\beta)$
$(\alpha \leftarrow \beta)$	$\iff$	$(\alpha \vee \neg\beta)$
$\neg(\alpha \leftarrow \beta)$	$\iff$	$(\neg\alpha \wedge \beta)$
$(\alpha \leftrightarrow \beta)$	$\iff$	$((\alpha \rightarrow \beta) \wedge (\alpha \leftarrow \beta))$
	$\iff$	$((\neg\alpha \vee \beta) \wedge (\alpha \vee \neg\beta))$
$\neg(\alpha \leftrightarrow \beta)$	$\iff$	$(\neg\alpha \leftrightarrow \beta)$
	$\iff$	$(\alpha \leftrightarrow \neg\beta)$
	$\iff$	$((\alpha \vee \beta) \wedge (\neg\alpha \vee \neg\beta))$
$(\alpha \oplus \beta)$	$\iff$	$\neg(\alpha \leftrightarrow \beta)$

Boolean logic can be expressed in terms of  $\{\neg, \wedge\}$  (or  $\{\neg, \vee\}$ ) only!



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$\neg(\alpha \vee \beta)$	$\iff$	$(\neg\alpha \wedge \neg\beta)$
$(\alpha \wedge \beta)$	$\iff$	$\neg(\neg\alpha \vee \neg\beta)$
$\neg(\alpha \wedge \beta)$	$\iff$	$(\neg\alpha \vee \neg\beta)$
$(\alpha \rightarrow \beta)$	$\iff$	$(\neg\alpha \vee \beta)$
$\neg(\alpha \rightarrow \beta)$	$\iff$	$(\alpha \wedge \neg\beta)$
$(\alpha \leftarrow \beta)$	$\iff$	$(\alpha \vee \neg\beta)$
$\neg(\alpha \leftarrow \beta)$	$\iff$	$(\neg\alpha \wedge \beta)$
$(\alpha \leftrightarrow \beta)$	$\iff$	$((\alpha \rightarrow \beta) \wedge (\alpha \leftarrow \beta))$
	$\iff$	$((\neg\alpha \vee \beta) \wedge (\alpha \vee \neg\beta))$
$\neg(\alpha \leftrightarrow \beta)$	$\iff$	$(\neg\alpha \leftrightarrow \beta)$
	$\iff$	$(\alpha \leftrightarrow \neg\beta)$
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$(\alpha \oplus \beta)$	$\iff$	$\neg(\alpha \leftrightarrow \beta)$

Boolean logic can be expressed in terms of  $\{\neg, \wedge\}$  (or  $\{\neg, \vee\}$ ) only!

# Tree & DAG Representations of Formulas

- Formulas can be represented either as **trees** or as **DAGS** (Directed Acyclic Graphs)
- **DAG representation can be up to exponentially smaller**
  - in particular, when  $\leftrightarrow$ 's are involved

$$(A_1 \leftrightarrow A_2) \leftrightarrow (A_3 \leftrightarrow A_4)$$

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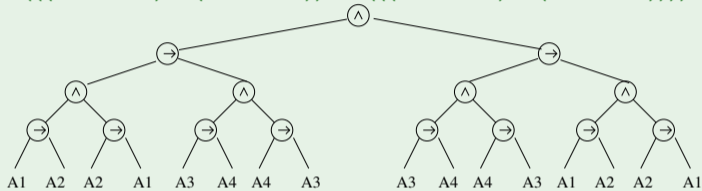
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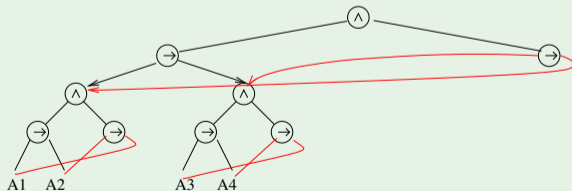
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# Tree & DAG Representations of Formulas: Example

$$(((A_1 \rightarrow A_2) \wedge (A_2 \rightarrow A_1)) \rightarrow ((A_3 \rightarrow A_4) \wedge (A_4 \rightarrow A_3))) \wedge$$
$$(((A_3 \rightarrow A_4) \wedge (A_4 \rightarrow A_3)) \rightarrow (((A_1 \rightarrow A_2) \wedge (A_2 \rightarrow A_1))))$$



*Tree Representation*



*DAG Representation*

# Semantics: Basic Definitions

- **Total truth assignment**  $\mu$  for  $\varphi$ :  
 $\mu : \mathit{Atoms}(\varphi) \mapsto \{\top, \perp\}$ .
  - represents a **possible world** or a **possible state of the world**
- **Partial Truth assignment**  $\mu$  for  $\varphi$ :  
 $\mu : \mathcal{A} \mapsto \{\top, \perp\}, \mathcal{A} \subset \mathit{Atoms}(\varphi)$ .
  - represents  $2^k$  total assignments,  $k$  is # unassigned variables
- **Notation: set and formula representations of an assignment**
  - $\mu$  can be represented **as a set of literals**:  
EX:  $\{\mu(A_1) := \top, \mu(A_2) := \perp\} \implies \{A_1, \neg A_2\}$
  - $\mu$  can be represented **as a formula (cube)**:  
EX:  $\{\mu(A_1) := \top, \mu(A_2) := \perp\} \implies (A_1 \wedge \neg A_2)$

## Semantics: Basic Definitions [cont.]

- A **total** truth assignment  $\mu$  **satisfies**  $\varphi$  ( $\mu$  is a model of  $\varphi$ ,  $\mu \models \varphi$ ):

$$\mu \models A_i \iff \mu(A_i) = \top$$

$$\mu \models \neg\varphi \iff \text{not } \mu \models \varphi$$

$$\mu \models \alpha \wedge \beta \iff \mu \models \alpha \text{ and } \mu \models \beta$$

$$\mu \models \alpha \vee \beta \iff \mu \models \alpha \text{ or } \mu \models \beta$$

$$\mu \models \alpha \rightarrow \beta \iff \text{if } \mu \models \alpha, \text{ then } \mu \models \beta$$

$$\mu \models \alpha \leftrightarrow \beta \iff \mu \models \alpha \text{ iff } \mu \models \beta$$

$$\mu \models \alpha \oplus \beta \iff \mu \models \alpha \text{ iff not } \mu \models \beta$$

- $M(\varphi) \stackrel{\text{def}}{=} \{\mu \mid \mu \models \varphi\}$  (the set of models of  $\varphi$ )

- A **partial** truth assignment  $\mu$  **satisfies**  $\varphi$  iff all total assignments extending  $\mu$  satisfy  $\varphi$ 
  - Ex:  $\{A_1\} \models (A_1 \vee A_2)$  because both  $\{A_1, A_2\} \models (A_1 \vee A_2)$  and  $\{A_1, \neg A_2\} \models (A_1 \vee A_2)$
- $\varphi$  is **satisfiable** iff  $\mu \models \varphi$  for some  $\mu$  (i.e.  $M(\varphi) \neq \emptyset$ )
- $\alpha$  **entails**  $\beta$  ( $\alpha \models \beta$ ):  $\alpha \models \beta$  iff  $\mu \models \alpha \implies \mu \models \beta$  for all  $\mu$ s (i.e.,  $M(\alpha) \subseteq M(\beta)$ )
- $\varphi$  is **valid** ( $\models \varphi$ ):  $\models \varphi$  iff  $\mu \models \varphi$  for all  $\mu$ s (i.e.,  $\mu \in M(\varphi)$  for all  $\mu$ s)

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# Properties & Results

## Property

$\varphi$  is valid iff  $\neg\varphi$  is not satisfiable

## Deduction Theorem

$\alpha \models \beta$  iff  $\alpha \rightarrow \beta$  is valid ( $\models \alpha \rightarrow \beta$ )

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# Equivalence and Equi-Satisfiability

- $\alpha$  and  $\beta$  are **equivalent** iff, for every  $\mu$ ,  $\mu \models \alpha$  iff  $\mu \models \beta$   
(i.e., if  $M(\alpha) = M(\beta)$ )
- $\alpha$  and  $\beta$  are **equi-satisfiable** iff exists  $\mu_1$  s.t.  $\mu_1 \models \alpha$  iff exists  $\mu_2$  s.t.  $\mu_2 \models \beta$   
(i.e., if  $M(\alpha) \neq \emptyset$  iff  $M(\beta) \neq \emptyset$ )
- $\alpha, \beta$  equivalent  
     $\Downarrow \Uparrow$   
     $\alpha, \beta$  equi-satisfiable
- EX:  $A_1 \vee A_2$  and  $(A_1 \vee \neg A_3) \wedge (A_3 \vee A_2)$  are equi-satisfiable, not equivalent.  
     $\{\neg A_1, A_2, A_3\} \models (A_1 \vee A_2)$ , but  $\{\neg A_1, A_2, A_3\} \not\models (A_1 \vee \neg A_3) \wedge (A_3 \vee A_2)$
- Typically used when  $\beta$  is the result of applying some transformation  $T$  to  $\alpha$ :  $\beta \stackrel{\text{def}}{=} T(\alpha)$ :
  - $T$  is **validity-preserving** [resp. **satisfiability-preserving**] iff  
     $T(\alpha)$  and  $\alpha$  are equivalent [resp. equi-satisfiable]



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# Boolean Quantification

## Shannon's expansion:

- If  $v$  is a Boolean variable and  $f$  is a Boolean formula, then

$$\exists v. \varphi := \varphi|_{v=\perp} \vee \varphi|_{v=\top}$$

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- $v$  does no more occur in  $\exists v. \varphi$  and  $\forall v. \varphi$  !!
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- Intuition:

$\exists v. \varphi$  is true if and only if there is a value  $v \in \{\top, \perp\}$  s.t.  $\varphi|_{v=\text{value}} \models \varphi$

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Naive expansion of quantifiers to propositional logic may cause a blow-up in size of the formulae

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## NP-Completeness of SAT

- For  $N$  variables, there are up to  $2^N$  truth assignments to be checked.
- The problem of deciding the satisfiability of a propositional formula is **NP-complete**

⇒ The most important logical problems (**validity**, **inference**, **entailment**, **equivalence**, ...) can be straightforwardly reduced to **(un)satisfiability**, and are thus **(co)NP-complete**.



**No existing worst-case-polynomial algorithm.**

# POLARITY of subformulas

**Polarity:** the number of nested negations modulo 2.

- **Positive/negative occurrences**

- $\varphi$  occurs positively in  $\varphi$ ;
- if  $\neg\varphi_1$  occurs positively [negatively] in  $\varphi$ ,  
then  $\varphi_1$  occurs negatively [positively] in  $\varphi$
- if  $\varphi_1 \wedge \varphi_2$  or  $\varphi_1 \vee \varphi_2$  occur positively [negatively] in  $\varphi$ ,  
then  $\varphi_1$  and  $\varphi_2$  occur positively [negatively] in  $\varphi$ ;
- if  $\varphi_1 \rightarrow \varphi_2$  occurs positively [negatively] in  $\varphi$ ,  
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- if  $\varphi_1 \leftrightarrow \varphi_2$  or  $\varphi_1 \oplus \varphi_2$  occurs in  $\varphi$ ,  
then  $\varphi_1$  and  $\varphi_2$  occur positively and negatively in  $\varphi$ ;

# Negative Normal Form (NNF)

- $\varphi$  is in **Negative normal form** iff it is given only by the recursive applications of  $\wedge, \vee$  to literals.
- every  $\varphi$  can be reduced into NNF:
  - (i) substituting all  $\rightarrow$ 's and  $\leftrightarrow$ 's:

$$\alpha \rightarrow \beta \implies \neg\alpha \vee \beta$$

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- Every non-atomic subformula in  $NNF(\varphi)$  **occurs with positive polarity only**  
 $\implies$  a subformula  $\psi$  occurring with both polarities in  $\varphi$  is encoded as both  $NNF(\psi)$  and  $NNF(\neg\psi)$
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$$(A_1 \leftrightarrow A_2) \leftrightarrow (A_3 \leftrightarrow A_4)$$

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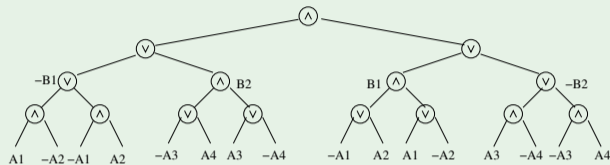
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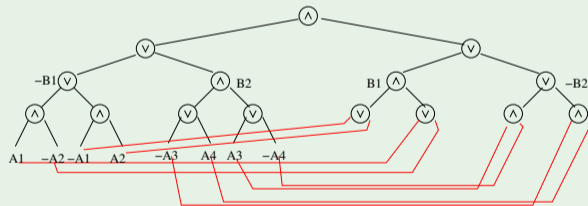
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# NNF: Example [cont.]

## Note



Tree Representation



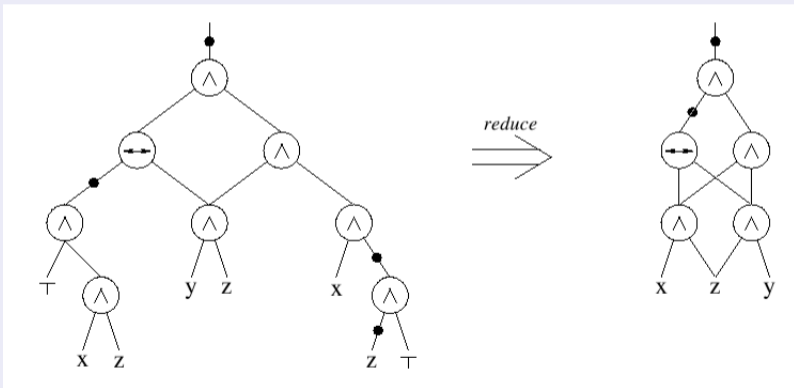
DAG Representation

For each non-literal subformula  $\varphi$ ,  $\varphi$  and  $\neg\varphi$  have different representations  $\implies$  they are not shared.

# Optimized polynomial representations

## And-Inverter Graphs, Reduced Boolean Circuits, Boolean Expression Diagrams

- Maximize the sharing in DAG representations:  
{ $\wedge$ ,  $\leftrightarrow$ ,  $\neg$ }-only, negations on arcs, sorting of subformulae, lifting of  $\neg$ 's over  $\leftrightarrow$ 's,...



# Conjunctive Normal Form (CNF)

- $\varphi$  is in **Conjunctive normal form** iff it is a conjunction of disjunctions of literals:

$$\bigwedge_{i=1}^L \bigvee_{j_i=1}^{K_i} l_{j_i}$$

- the disjunctions of literals  $\bigvee_{j_i=1}^{K_i} l_{j_i}$  are called **clauses**
- Easier to handle: list of lists of literals.  
 $\implies$  no reasoning on the recursive structure of the formula



# Classic CNF Conversion $CNF(\varphi)$

- Every  $\varphi$  can be reduced into CNF by, e.g.,

(i) expanding implications and equivalences:

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$\implies$  Negation Normal Form, NNF (see previous slides)

(iii) applying recursively the DeMorgan's Rule:  $(\alpha \wedge \beta) \vee \gamma \implies (\alpha \vee \gamma) \wedge (\beta \vee \gamma)$

- Resulting formula worst-case **exponential**:

- ex:  $\|CNF(\bigvee_{i=1}^N (l_{i1} \wedge l_{i2}))\| = \|(l_{11} \vee l_{21} \vee \dots \vee l_{N1}) \wedge (l_{12} \vee l_{21} \vee \dots \vee l_{N1}) \wedge \dots \wedge (l_{12} \vee l_{22} \vee \dots \vee l_{N2})\| = 2^N$

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- ex:  $\|CNF(\bigvee_{i=1}^N (l_{i1} \wedge l_{i2}))\| = \|(l_{11} \vee l_{21} \vee \dots \vee l_{N1}) \wedge (l_{12} \vee l_{21} \vee \dots \vee l_{N1}) \wedge \dots \wedge (l_{12} \vee l_{22} \vee \dots \vee l_{N2})\| = 2^N$

- $Atoms(CNF(\varphi)) = Atoms(\varphi)$
- $CNF(\varphi)$  is equivalent to  $\varphi$ .
- Rarely used in practice.

# Classic CNF Conversion $CNF(\varphi)$

- Every  $\varphi$  can be reduced into CNF by, e.g.,

(i) expanding implications and equivalences:

$$\alpha \rightarrow \beta \implies \neg\alpha \vee \beta$$

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# Labeling CNF conversion $CNF_{label}(\varphi)$

## Labeling CNF conversion $CNF_{label}(\varphi)$ (aka Tseitin's CNF-ization)

- Every  $\varphi$  can be reduced into CNF by, e.g., applying recursively bottom-up the rules:

$$\varphi \implies \varphi[(l_i \vee l_j)|B] \wedge CNF(B \leftrightarrow (l_i \vee l_j))$$

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$l_i, l_j$  being literals and  $B$  being a “new” variable.

- Worst-case linear!
- $Atoms(CNF_{label}(\varphi)) \supseteq Atoms(\varphi)$
- $CNF_{label}(\varphi)$  is equi-satisfiable (but not equivalent) to  $\varphi$ .
  - moreover:  $\exists B_1, \dots, B_k. CNF_{label}(\varphi)$  equivalent to  $\varphi$ , s.t.  $B_1, \dots, B_k$  all fresh variables introduced
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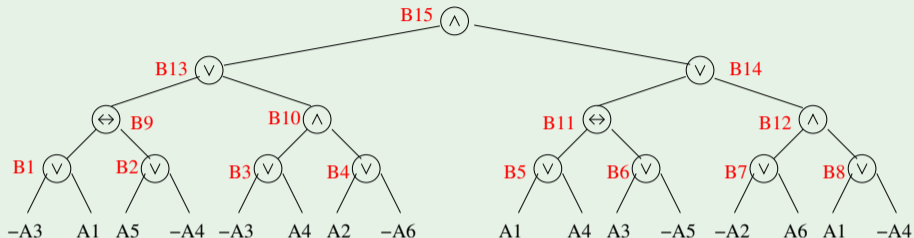
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## Labeling CNF conversion $CNF_{label}(\varphi)$ (cont.)

$CNF(B \leftrightarrow (l_i \vee l_j))$	$\iff$	$(\neg B \vee l_i \vee l_j) \wedge$ $(B \vee \neg l_i) \wedge$ $(B \vee \neg l_j)$
$CNF(B \leftrightarrow (l_i \wedge l_j))$	$\iff$	$(\neg B \vee l_i) \wedge$ $(\neg B \vee l_j) \wedge$ $(B \vee \neg l_i \vee \neg l_j)$
$CNF(B \leftrightarrow (l_i \leftrightarrow l_j))$	$\iff$	$(\neg B \vee \neg l_i \vee l_j) \wedge$ $(\neg B \vee l_i \vee \neg l_j) \wedge$ $(B \vee l_i \vee l_j) \wedge$ $(B \vee \neg l_i \vee \neg l_j)$

# Labeling CNF Conversion $CNF_{label}$ – Example



$$CNF(B_1 \leftrightarrow (\neg A_3 \vee A_1)) \wedge$$

... $\wedge$

$$CNF(B_8 \leftrightarrow (A_1 \vee \neg A_4)) \wedge$$

$$CNF(B_9 \leftrightarrow (B_1 \leftrightarrow B_2)) \wedge$$

... $\wedge$

$$CNF(B_{12} \leftrightarrow (B_7 \wedge B_8)) \wedge$$

$$CNF(B_{13} \leftrightarrow (B_9 \vee B_{10})) \wedge$$

$$CNF(B_{14} \leftrightarrow (B_{11} \vee B_{12})) \wedge$$

$$CNF(B_{15} \leftrightarrow (B_{13} \wedge B_{14})) \wedge$$

$B_{15}$

$$(\neg B_1 \vee \neg A_3 \vee A_1) \wedge (B_1 \vee A_3) \wedge (B_1 \vee \neg A_1) \wedge$$

... $\wedge$

$$(\neg B_8 \vee A_1 \vee \neg A_4) \wedge (B_8 \vee \neg A_1) \wedge (B_8 \vee A_4) \wedge$$

$$(\neg B_9 \vee \neg B_1 \vee B_2) \wedge (\neg B_9 \vee B_1 \vee \neg B_2) \wedge$$

$$(B_9 \vee B_1 \vee B_2) \wedge (B_9 \vee \neg B_1 \vee \neg B_2) \wedge$$

= ... $\wedge$

$$(B_{12} \vee \neg B_7 \vee \neg B_8) \wedge (\neg B_{12} \vee B_7) \wedge (\neg B_{12} \vee B_8) \wedge$$

$$(\neg B_{13} \vee B_9 \vee B_{10}) \wedge (B_{13} \vee \neg B_9) \wedge (B_{13} \vee \neg B_{10}) \wedge$$

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$$(B_{15} \vee \neg B_{13} \vee \neg B_{14}) \wedge (\neg B_{15} \vee B_{13}) \wedge (\neg B_{15} \vee B_{14}) \wedge$$

$B_{15}$

# Improved Labeling CNF conversion $CNF_{label}$

## Polarity-based Labeling CNF conversion $CNF_{label}(\varphi)$ (aka Plaisted&Greenbaum CNF-ization)

- As in the previous case, applying instead the rules:

$$\begin{aligned}\varphi &\implies \varphi[(l_i \vee l_j)|B] \wedge CNF(B \rightarrow (l_i \vee l_j)) && \text{if } (l_i \vee l_j) \text{ pos.} \\ \varphi &\implies \varphi[(l_i \vee l_j)|B] \wedge CNF((l_i \vee l_j) \rightarrow B) && \text{if } (l_i \vee l_j) \text{ neg.} \\ \varphi &\implies \varphi[(l_i \wedge l_j)|B] \wedge CNF(B \rightarrow (l_i \wedge l_j)) && \text{if } (l_i \wedge l_j) \text{ pos.} \\ \varphi &\implies \varphi[(l_i \wedge l_j)|B] \wedge CNF((l_i \wedge l_j) \rightarrow B) && \text{if } (l_i \wedge l_j) \text{ neg.} \\ \varphi &\implies \varphi[(l_i \leftrightarrow l_j)|B] \wedge CNF(B \rightarrow (l_i \leftrightarrow l_j)) && \text{if } (l_i \leftrightarrow l_j) \text{ pos.} \\ \varphi &\implies \varphi[(l_i \leftrightarrow l_j)|B] \wedge CNF((l_i \leftrightarrow l_j) \rightarrow B) && \text{if } (l_i \leftrightarrow l_j) \text{ neg.}\end{aligned}$$

- Smaller in size:

$$\begin{aligned}CNF(B \rightarrow (l_i \vee l_j)) &= (\neg B \vee l_i \vee l_j) \\ CNF(((l_i \vee l_j) \rightarrow B)) &= (\neg l_i \vee B) \wedge (\neg l_j \vee B)\end{aligned}$$

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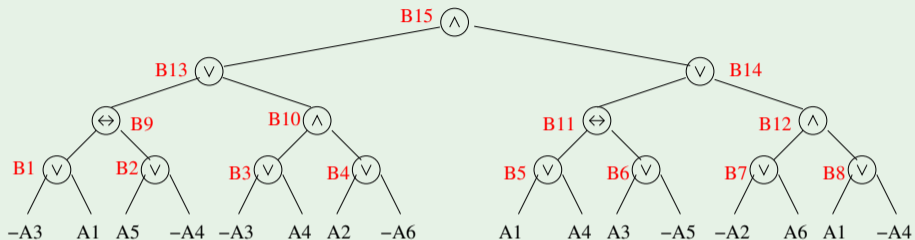
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## Labeling CNF conversion $CNF_{label}(\varphi)$ (cont.)

$CNF(B \rightarrow (l_i \vee l_j))$	$\iff$	$(\neg B \vee l_i \vee l_j)$
$CNF(B \leftarrow (l_i \vee l_j))$	$\iff$	$(B \vee \neg l_i) \wedge$ $(B \vee \neg l_j)$
$CNF(B \rightarrow (l_i \wedge l_j))$	$\iff$	$(\neg B \vee l_i) \wedge$ $(\neg B \vee l_j)$
$CNF(B \leftarrow (l_i \wedge l_j))$	$\iff$	$(B \vee \neg l_i \neg l_j)$
$CNF(B \rightarrow (l_i \leftrightarrow l_j))$	$\iff$	$(\neg B \vee \neg l_i \vee l_j) \wedge$ $(\neg B \vee l_i \vee \neg l_j)$
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# Improved Labeling CNF conversion $CNF_{label}$ – example



Basic

$CNF(B_1 \leftrightarrow (\neg A_3 \vee A_1)) \quad \wedge$   
 $\dots \quad \wedge$   
 $CNF(B_8 \leftrightarrow (A_1 \vee \neg A_4)) \quad \wedge$   
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Improved

$CNF(B_1 \leftrightarrow (\neg A_3 \vee A_1)) \quad \wedge$   
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## Labeling CNF conversion $CNF_{label}$ – further improvements

- Do not apply  $CNF_{label}$  when not necessary:  
(e.g.,  $CNF_{label}(\varphi_1 \wedge \varphi_2) \implies CNF_{label}(\varphi_1) \wedge \varphi_2$ , if  $\varphi_2$  already in CNF)
- Apply DeMorgan's rules where it is more effective:  
(e.g.,  $CNF_{label}(\varphi_1 \wedge (A \rightarrow (B \wedge C))) \implies CNF_{label}(\varphi_1) \wedge (\neg A \vee B) \wedge (\neg A \vee C)$ )
- Exploit the associativity of  $\wedge$ 's and  $\vee$ 's:  
$$\dots \underbrace{(A_1 \vee (A_2 \vee A_3))}_{B} \dots \implies \dots CNF(B \leftrightarrow (A_1 \vee A_2 \vee A_3)) \dots$$
- Before applying  $CNF_{label}$ , rewrite the initial formula so that to maximize the sharing of subformulas (RBC, BED)
- ...

- 1 Consider the following Boolean formula  $\varphi$ :

$$\neg(((\neg A_1 \rightarrow A_2) \wedge (\neg A_3 \rightarrow A_4)) \vee ((A_5 \rightarrow A_6) \wedge (A_7 \rightarrow \neg A_8)))$$

Compute the Negative Normal Form of  $\varphi$

- 2 Consider the following Boolean formula  $\varphi$ :

$$((\neg A_1 \wedge A_2) \vee (A_7 \wedge A_4) \vee (\neg A_3 \wedge \neg A_2) \vee (A_5 \wedge \neg A_4))$$

- 1 Produce the CNF formula  $CNF(\varphi)$ .
- 2 Produce the CNF formula  $CNF_{label}(\varphi)$ .
- 3 Produce the CNF formula  $CNF_{label}(\varphi)$  (improved version)

- 1 Boolean Logics and SAT
- 2 Basic SAT-Solving Techniques**
  - Generalities
  - Resolution
  - Tableaux
  - DPLL
- 3 Ordered Binary Decision Diagrams – OBDDs
- 4 Modern CDCL SAT Solvers
  - Limitations of Chronological Backtracking
  - Conflict-Driven Clause-Learning SAT solvers
  - Further Improvements
  - SAT Under Assumptions & Incremental SAT
- 5 SAT Functionalities: proofs, unsat cores, optimization

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# Propositional Reasoning: Generalities

- Automated Reasoning in Propositional Logic fundamental task
  - AI, formal verification, circuit synthesis, operational research,....
- Important in AI:  $KB \models \alpha$ : entail fact  $\alpha$  from knowledge base  $KB$  (aka **Model Checking**:  $M(KB) \subseteq M(\alpha)$ )
  - typically  $|KB| \gg |\alpha|$
- All propositional reasoning tasks reduced to **satisfiability (SAT)**
  - $KB \models \alpha \implies \text{SAT}(KB \wedge \neg\alpha) = \text{false}$
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- **Current SAT solvers dramatically efficient:**
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# Truth Tables

- Exhaustive evaluation of all subformulas:

$\varphi_1$	$\varphi_2$	$\varphi_1 \wedge \varphi_2$	$\varphi_1 \vee \varphi_2$	$\varphi_1 \rightarrow \varphi_2$	$\varphi_1 \leftrightarrow \varphi_2$
$\perp$	$\perp$	$\perp$	$\perp$	$\top$	$\top$
$\perp$	$\top$	$\perp$	$\top$	$\top$	$\perp$
$\top$	$\perp$	$\perp$	$\top$	$\perp$	$\perp$
$\top$	$\top$	$\top$	$\top$	$\top$	$\top$

- Requires polynomial space (draw one line at a time).
- Requires analyzing  $2^{|\text{Atoms}(\varphi)|}$  lines.
- Never used in practice.

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# The Resolution Rule

- **Resolution**: deduction of a new clause from a pair of clauses with exactly one incompatible variable (**resolvent**):

$$\frac{(\underbrace{l_1 \vee \dots \vee l_k}_{\text{common}} \vee \underbrace{l}_{\text{resolvent}} \vee \underbrace{l'_{k+1} \vee \dots \vee l'_m}_{C'}) \quad (\underbrace{l_1 \vee \dots \vee l_k}_{\text{common}} \vee \underbrace{\neg l}_{\text{resolvent}} \vee \underbrace{l''_{k+1} \vee \dots \vee l''_n}_{C''})}{(\underbrace{l_1 \vee \dots \vee l_k}_{\text{common}} \vee \underbrace{l'_{k+1} \vee \dots \vee l'_m}_{C'} \vee \underbrace{l''_{k+1} \vee \dots \vee l''_n}_{C''})}$$

- Ex: 
$$\frac{(A \vee B \vee C \vee D \vee E) \quad (A \vee B \vee \neg C \vee F)}{(A \vee B \vee D \vee E \vee F)}$$

- Note: many standard inference rules subcases of resolution:  
(recall that  $\alpha \rightarrow \beta \iff \neg\alpha \vee \beta$ )

$$\frac{A \rightarrow B \quad B \rightarrow C}{A \rightarrow C} \text{ (trans.)} \quad \frac{A \quad A \rightarrow B}{B} \text{ (m. ponens)} \quad \frac{\neg B \quad A \rightarrow B}{\neg A} \text{ (m. tollens)}$$

# The Resolution Rule

- **Resolution**: deduction of a new clause from a pair of clauses with exactly one incompatible variable (**resolvent**):

$$\frac{(\underbrace{l_1 \vee \dots \vee l_k}_{\text{common}} \vee \underbrace{l}_{\text{resolvent}} \vee \underbrace{l'_{k+1} \vee \dots \vee l'_m}_{C'}) \quad (\underbrace{l_1 \vee \dots \vee l_k}_{\text{common}} \vee \underbrace{\neg l}_{\text{resolvent}} \vee \underbrace{l''_{k+1} \vee \dots \vee l''_n}_{C''})}{(\underbrace{l_1 \vee \dots \vee l_k}_{\text{common}} \vee \underbrace{l'_{k+1} \vee \dots \vee l'_m}_{C'} \vee \underbrace{l''_{k+1} \vee \dots \vee l''_n}_{C''})}$$

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“Deterministic” rule: applied **before** other “non-deterministic” rules!

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## Remark

### What happens with more than 1 resolvent?

- Common mistake: the following is not a correct application of the resolution rule:

$$\frac{\Gamma, (C_1 \vee l_1 \vee l_2), (C_2 \vee \neg l_1 \vee \neg l_2)}{\Gamma, (C_1 \vee l_1 \vee l_2), (C_2 \vee \neg l_1 \vee \neg l_2), (C_1 \vee C_2)}$$

- Rather, a correct application would be:

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# Basic Propositional Inference: Resolution [33, 10]

- Assume input formula in CNF
  - if not, apply Tseitin CNF-ization first

⇒  $\varphi$  is represented as a set of clauses

- **Search** for a refutation of  $\varphi$  (is  $\varphi$  unsatisfiable?)
  - recall:  $\alpha \models \beta$  iff  $\alpha \wedge \neg\beta$  unsatisfiable
- Basic idea: **apply iteratively the resolution rule** to pairs of clauses with a conflicting literal, producing novel clauses, until either
  - a false clause is generated, or
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- **Correct**: if returns an empty clause, then  $\varphi$  unsat ( $\alpha \models \beta$ )
- **Complete**: if  $\varphi$  unsat ( $\alpha \models \beta$ ), then it returns an empty clause
- **Time-inefficient**
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## Resolution: basic strategy [10]

```
function  $DP(\Gamma)$ 
  if  $\perp \in \Gamma$                                 /* unsat */
    then return False;
  if (Resolve() is no more applicable to  $\Gamma$ ) /* sat   */
    then return True;
  if {a unit clause ( $l$ ) occurs in  $\Gamma$ }      /* unit   */
    then  $\Gamma := Unit\_Propagate(l, \Gamma)$ ;
    return  $DP(\Gamma)$ 
   $A := select\_variable(\Gamma)$ ;              /* resolve */
   $\Gamma = \Gamma \cup \bigcup_{A \in C', \neg A \in C''} \{Resolve(C', C'')\} \setminus \bigcup_{A \in C', \neg A \in C''} \{C', C''\}$ ;
  return  $DP(\Gamma)$ 
```

Hint: drops one variable  $A \in Atoms(\Gamma)$  at a time



# Resolution: Examples

$$(A_1 \vee A_2) \quad (A_1 \vee \neg A_2) \quad (\neg A_1 \vee A_2) \quad (\neg A_1 \vee \neg A_2)$$

↓

$$(A_2) \quad (A_2 \vee \neg A_2) \quad (\neg A_2 \vee A_2) \quad (\neg A_2)$$

↓

⊥

⇒ UNSAT

# Resolution: Examples

$$\begin{array}{cccc} (A_1 \vee A_2) & (A_1 \vee \neg A_2) & (\neg A_1 \vee A_2) & (\neg A_1 \vee \neg A_2) \\ \Downarrow & & & \\ (A_2) & (A_2 \vee \neg A_2) & (\neg A_2 \vee A_2) & (\neg A_2) \\ \Downarrow & & & \\ \perp & & & \end{array}$$

$\Rightarrow$  UNSAT

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## Resolution: Examples (cont.)

$$(A \vee B \vee C) \quad (B \vee \neg C \vee \neg F) \quad (\neg B \vee E)$$

↓

$$(A \vee C \vee E) \quad (\neg C \vee \neg F \vee E)$$

↓

$$(A \vee E \vee \neg F)$$

⇒ SAT

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# Resolution: Examples

$(A \vee B) (A \vee \neg B) (\neg A \vee C) (\neg A \vee \neg C)$

$\Downarrow$

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$\Downarrow$

$(C) (\neg C)$

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## Resolution – summary

- Requires CNF
- $\Gamma$  may blow up  
⇒ May require **exponential space**
- Not very much used in Boolean reasoning (unless integrated with DPLL procedure in recent implementations)

# Outline

- 1 Boolean Logics and SAT
- 2 **Basic SAT-Solving Techniques**
  - Generalities
  - Resolution
  - **Tableaux**
  - DPLL
- 3 Ordered Binary Decision Diagrams – OBDDs
- 4 Modern CDCL SAT Solvers
  - Limitations of Chronological Backtracking
  - Conflict-Driven Clause-Learning SAT solvers
  - Further Improvements
  - SAT Under Assumptions & Incremental SAT
- 5 SAT Functionalities: proofs, unsat cores, optimization

## Semantic tableaux [39]

- **Search** for an assignment satisfying  $\varphi$
- applies recursively **elimination rules** to the connectives
- If a branch contains  $A_i$  and  $\neg A_i$ , ( $\psi_i$  and  $\neg\psi_i$ ) for some  $i$ , the branch is **closed**, otherwise it is **open**.
- if no rule can be applied to an open branch  $\mu$ , then  $\mu \models \varphi$ ;
- if all branches are **closed**, the formula is **not satisfiable**;

# Tableau elimination rules

$$\frac{\Gamma, (\varphi_1 \wedge \varphi_2)}{\Gamma, \varphi_1, \varphi_2}$$

$$\frac{\Gamma, \neg(\varphi_1 \vee \varphi_2)}{\Gamma, \neg\varphi_1, \neg\varphi_2}$$

$$\frac{\Gamma, \neg(\varphi_1 \rightarrow \varphi_2)}{\Gamma, \varphi_1, \neg\varphi_2}$$

( $\wedge$ -elimination)

$$\frac{\Gamma, \neg\neg\varphi}{\Gamma, \varphi}$$

( $\neg\neg$ -elimination)

$$\frac{\Gamma, (\varphi_1 \vee \varphi_2)}{\Gamma, \varphi_1 \quad \Gamma, \varphi_2}$$

$$\frac{\Gamma, \neg(\varphi_1 \wedge \varphi_2)}{\Gamma, \neg\varphi_1 \quad \Gamma, \neg\varphi_2}$$

$$\frac{\Gamma, (\varphi_1 \rightarrow \varphi_2)}{\Gamma, \neg\varphi_1 \quad \Gamma, \varphi_2}$$

( $\vee$ -elimination)

$$\frac{\Gamma, (\varphi_1 \leftrightarrow \varphi_2)}{\Gamma, \varphi_1, \varphi_2 \quad \Gamma, \neg\varphi_1, \neg\varphi_2}$$

$$\frac{\Gamma, \neg(\varphi_1 \leftrightarrow \varphi_2)}{\Gamma, \varphi_1, \neg\varphi_2 \quad \Gamma, \neg\varphi_1, \varphi_2}$$

( $\leftrightarrow$ -elimination).

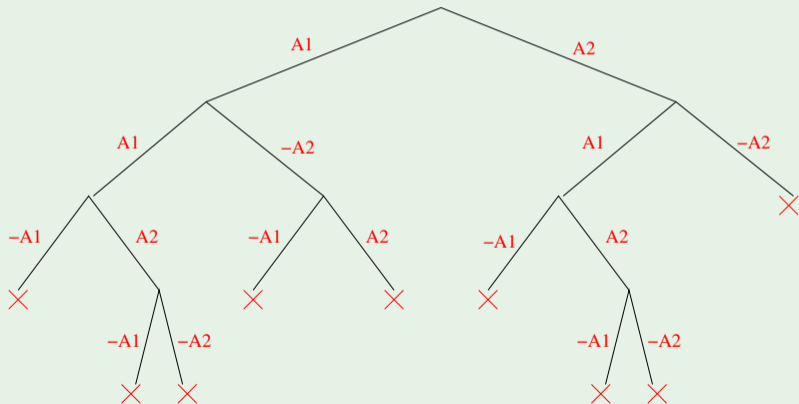


## Semantic Tableaux – Example

$$\varphi = (A_1 \vee A_2) \wedge (A_1 \vee \neg A_2) \wedge (\neg A_1 \vee A_2) \wedge (\neg A_1 \vee \neg A_2)$$

# Semantic Tableaux – Example

$$\varphi = (A_1 \vee A_2) \wedge (A_1 \vee \neg A_2) \wedge (\neg A_1 \vee A_2) \wedge (\neg A_1 \vee \neg A_2)$$



# Tableau algorithm

```
function Tableau( $\Gamma$ )  
  if  $A_i \in \Gamma$  and  $\neg A_i \in \Gamma$                                 /* branch closed */  
    then return False;  
  if  $(\varphi_1 \wedge \varphi_2) \in \Gamma$                                     /*  $\wedge$ -elimination */  
    then return Tableau( $\Gamma \cup \{\varphi_1, \varphi_2\} \setminus \{(\varphi_1 \wedge \varphi_2)\}$ );  
  if  $(\neg\neg\varphi_1) \in \Gamma$                                         /*  $\neg\neg$ -elimination */  
    then return Tableau( $\Gamma \cup \{\varphi_1\} \setminus \{(\neg\neg\varphi_1)\}$ );  
  if  $(\varphi_1 \vee \varphi_2) \in \Gamma$                                     /*  $\vee$ -elimination */  
    then return Tableau( $\Gamma \cup \{\varphi_1\} \setminus \{(\varphi_1 \vee \varphi_2)\}$ ) or  
                Tableau( $\Gamma \cup \{\varphi_2\} \setminus \{(\varphi_1 \vee \varphi_2)\}$ );  
  ...  
  return True;                                                /* branch expanded */
```

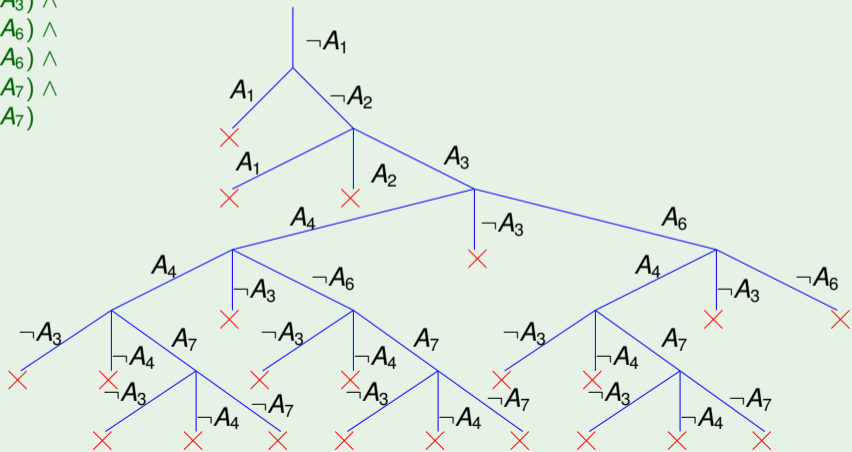
# Semantic Tableaux: Example

$$\begin{array}{l} (\neg A_1) \wedge \\ (A_1 \vee \neg A_2) \wedge \\ (A_1 \vee A_2 \vee A_3) \wedge \\ (A_4 \vee \neg A_3 \vee A_6) \wedge \\ (A_4 \vee \neg A_3 \vee \neg A_6) \wedge \\ (\neg A_3 \vee \neg A_4 \vee A_7) \wedge \\ (\neg A_3 \vee \neg A_4 \vee \neg A_7) \end{array}$$

$\implies$  unsat

# Semantic Tableaux: Example

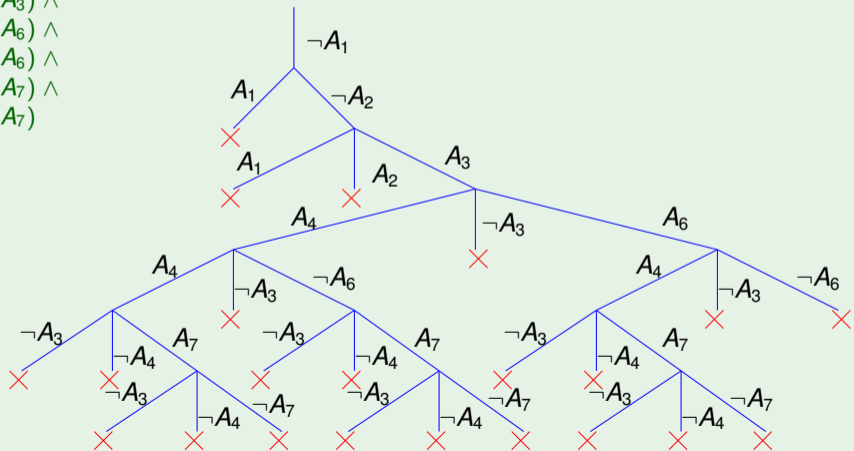
				$(\neg A_1) \wedge$
	$( A_1 \vee$	$A_2 \vee$	$A_3) \wedge$	$\neg A_2) \wedge$
$( A_4 \vee$	$\neg A_3 \vee$	$\neg A_4 \vee$	$\neg A_6) \wedge$	$A_6) \wedge$
$(\neg A_3 \vee$	$\neg A_4 \vee$	$\neg A_7) \wedge$		
$(\neg A_3 \vee$	$\neg A_4 \vee$	$\neg A_7)$		



$\Rightarrow$  unsat

# Semantic Tableaux: Example

$(\neg A_1) \wedge$   
 $(A_1 \vee \neg A_2) \wedge$   
 $(A_1 \vee A_2 \vee A_3) \wedge$   
 $(A_4 \vee \neg A_3 \vee A_6) \wedge$   
 $(A_4 \vee \neg A_3 \vee \neg A_6) \wedge$   
 $(\neg A_3 \vee \neg A_4 \vee A_7) \wedge$   
 $(\neg A_3 \vee \neg A_4 \vee \neg A_7)$



$\Rightarrow$  unsat

# Semantic Tableaux – Summary

- Handles all propositional formulas (CNF not required).
- **Branches on disjunctions**
- **Intuitive, modular, easy to extend**  
⇒ loved by logicians.
- **Rather inefficient**  
⇒ avoided by computer scientists.
- Requires **polynomial space**

# Outline

- 1 Boolean Logics and SAT
- 2 Basic SAT-Solving Techniques**
  - Generalities
  - Resolution
  - Tableaux
  - DPLL**
- 3 Ordered Binary Decision Diagrams – OBDDs
- 4 Modern CDCL SAT Solvers
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- Davis-Putnam-Longeman-Loveland procedure (DPLL)
- Tries to build an assignment  $\mu$  satisfying  $\varphi$ ;
- At each step assigns a truth value to (all instances of) **one atom**.
- Performs **deterministic choices** first.

$$\frac{\varphi_1 \wedge (I)}{\varphi_1[I|\top]} \text{ (Unit)}$$

$$\frac{\varphi}{\varphi[I|\top]} \text{ (I Pure)}$$

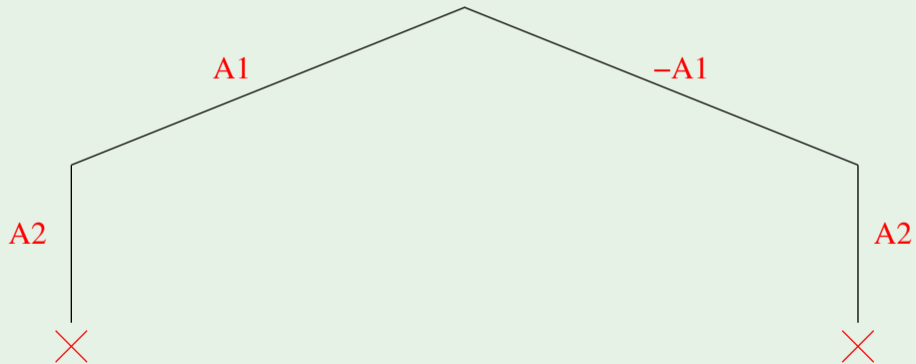
$$\frac{\varphi}{\varphi[I|\top] \quad \varphi[I|\perp]} \text{ (split)}$$

( $I$  is a **pure literal** in  $\varphi$  iff it occurs **only positively**).

- Split applied **if and only if the others cannot be applied**.
- Richer formalisms described in [40, 29, 30]

# DPLL – example

$$\varphi = (A_1 \vee A_2) \wedge (A_1 \vee \neg A_2) \wedge (\neg A_1 \vee A_2) \wedge (\neg A_1 \vee \neg A_2)$$



# DPLL Algorithm

```
function  $DPLL(\varphi, \mu)$   
  if  $\varphi = \top$                                 /* base */  
    then return True;  
  if  $\varphi = \perp$                                 /* backtrack */  
    then return False;  
  if {a unit clause ( $l$ ) occurs in  $\varphi$ }        /* unit */  
    then return  $DPLL(assign(l, \varphi), \mu \wedge l)$ ;  
  if {a literal  $l$  occurs pure in  $\varphi$ }        /* pure */  
    then return  $DPLL(assign(l, \varphi), \mu \wedge l)$ ;  
   $l := choose\_literal(\varphi)$ ;                    /* split */  
  return  $DPLL(assign(l, \varphi), \mu \wedge l)$  or  
          $DPLL(assign(\neg l, \varphi), \mu \wedge \neg l)$ ;
```

- The pure-literal rule is nowadays obsolete.
- $choose\_literal(\varphi)$  picks only variables still occurring in the formula

# DPLL Algorithm

```
function DPLL( $\varphi, \mu$ )  
  if  $\varphi = \top$                                 /* base */  
    then return True;  
  if  $\varphi = \perp$                                 /* backtrack */  
    then return False;  
  if {a unit clause (l) occurs in  $\varphi$ }        /* unit */  
    then return DPLL(assign(l,  $\varphi$ ),  $\mu \wedge l$ );  
  if {a literal l occurs pure in  $\varphi$ }        /* pure */  
    then return DPLL(assign(l,  $\varphi$ ),  $\mu \wedge l$ );  
  l := choose-literal( $\varphi$ );                    /* split */  
  return DPLL(assign(l,  $\varphi$ ),  $\mu \wedge l$ ) or  
        DPLL(assign( $\neg l$ ,  $\varphi$ ),  $\mu \wedge \neg l$ );
```

- The pure-literal rule is nowadays obsolete.
- *choose-literal*( $\varphi$ ) picks only variables still occurring in the formula

# DPLL Algorithm

```
function  $DPLL(\varphi, \mu)$   
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```

- The pure-literal rule is nowadays obsolete.
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# DPLL – example

## DPLL (without pure-literal rule)

Here “choose-literal” selects variable in alphabetic, selecting true first.

$$\begin{aligned} & (\neg C \quad \quad \quad ) \wedge \\ & ( B \vee A \quad \vee C ) \wedge \\ & (\neg A \vee D \quad \quad ) \wedge \\ & (\neg E \vee \neg A \quad \vee F) \wedge \\ & (\neg E \vee \neg F \quad \vee \neg A) \wedge \\ & ( G \vee \neg A \quad \vee E) \wedge \\ & ( E \vee \neg G \quad \vee \neg A) \wedge \\ & ( A \vee H \quad \vee C) \wedge \\ & (\neg H \vee \neg I \quad \vee A) \wedge \\ & ( I \vee L \quad \vee M) \wedge \\ & (\neg L \vee C \quad \vee \neg M) \wedge \\ & ( A \vee \neg L \quad \vee M) \wedge \\ & ( L \vee N \quad \vee \neg H) \wedge \\ & ( I \vee L \quad \vee \neg N) \end{aligned}$$

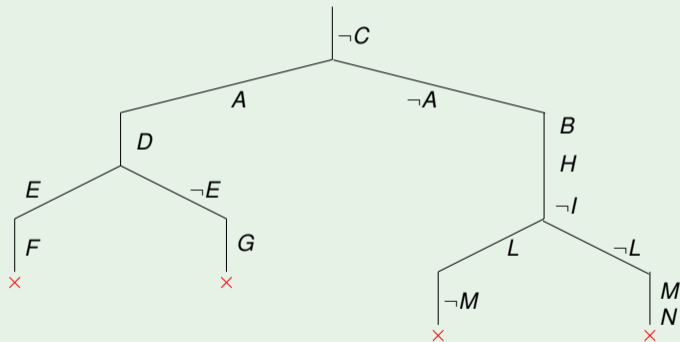
⇒ UNSAT

# DPLL – example

## DPLL (without pure-literal rule)

Here “choose-literal” selects variable in alphabetic, selecting true first.

$(\neg C \vee A \vee C) \wedge$   
 $(B \vee A \vee C) \wedge$   
 $(\neg A \vee D \vee F) \wedge$   
 $(\neg E \vee \neg A \vee F) \wedge$   
 $(\neg E \vee \neg F \vee \neg A) \wedge$   
 $(G \vee \neg A \vee E) \wedge$   
 $(E \vee \neg G \vee \neg A) \wedge$   
 $(A \vee H \vee C) \wedge$   
 $(\neg H \vee \neg I \vee A) \wedge$   
 $(I \vee L \vee M) \wedge$   
 $(\neg L \vee C \vee \neg M) \wedge$   
 $(A \vee \neg L \vee M) \wedge$   
 $(L \vee N \vee \neg H) \wedge$   
 $(I \vee L \vee \neg N)$



⇒ UNSAT

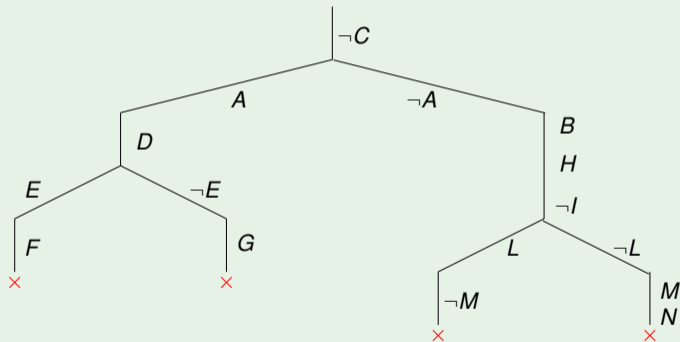


# DPLL – example

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 $(G \vee \neg A \vee E) \wedge$   
 $(E \vee \neg G \vee \neg A) \wedge$   
 $(A \vee H \vee C) \wedge$   
 $(\neg H \vee \neg I \vee A) \wedge$   
 $(I \vee L \vee M) \wedge$   
 $(\neg L \vee C \vee \neg M) \wedge$   
 $(A \vee \neg L \vee M) \wedge$   
 $(L \vee N \vee \neg H) \wedge$   
 $(I \vee L \vee \neg N)$



$\Rightarrow$  UNSAT

## DPLL – summary

- Handles **CNF formulas** (non-CNF variant known [1, 15]).
- **Branches on truth values**  
⇒ all instances of an atom assigned simultaneously
- **Postpones branching as much as possible.**
- Mostly ignored by logicians.
- (The grandfather of) **the most efficient SAT algorithms**  
⇒ loved by computer scientists.
- Requires **polynomial space**
- **Choose\_literal()** critical!
- Many very efficient implementations [42, 38, 2, 28].

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# Ordered Binary Decision Diagrams (OBDDs) [8]

## Canonical representation of Boolean formulas

- “If-then-else” binary direct acyclic graphs (DAGs) with one root and two leaves: **1**, **0** (or **T**, **⊥**; or **T**, **F**)
- **Variable ordering**  $A_1, A_2, \dots, A_n$  imposed a priori.
- Paths leading to **1** represent **models**  
Paths leading to **0** represent **counter-models**

## Note

Some authors call them **Reduced** Ordered Binary Decision Diagrams (**ROBDDs**)

# Ordered Binary Decision Diagrams (OBDDs) [8]

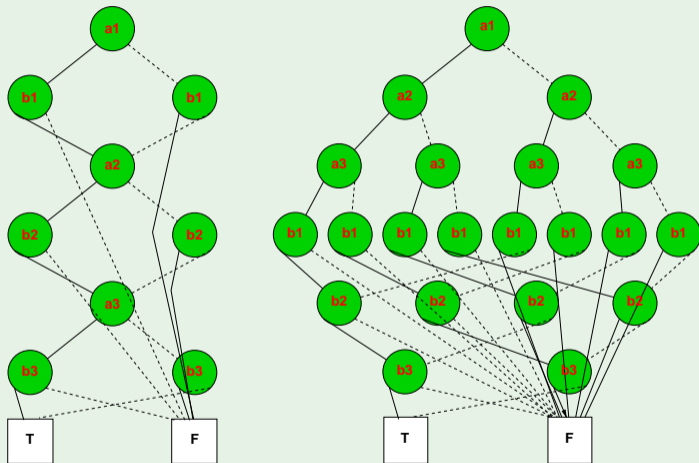
## Canonical representation of Boolean formulas

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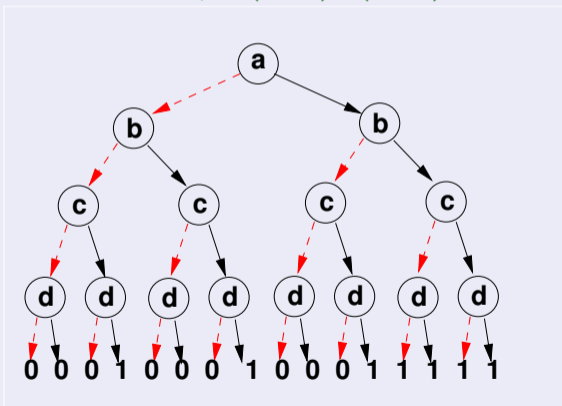
# OBDD - Examples



OBDDs of  $(a_1 \leftrightarrow b_1) \wedge (a_2 \leftrightarrow b_2) \wedge (a_3 \leftrightarrow b_3)$  with different variable orderings

# Ordered Decision Trees

- **Ordered Decision Tree:**  
from root to leaves, variables are encountered always in the same order
- Example: Ordered Decision tree for  $\varphi \stackrel{\text{def}}{=} (a \wedge b) \vee (c \wedge d)$



# From Ordered Decision Trees to OBDD's: reductions

- Recursive applications of the following **reductions**:
  - **share subnodes**: point to the same occurrence of a subtree (via **hash consing**)
  - **remove redundancies**: nodes with same left and right children can be eliminated:  
"if  $A$  then  $B$  else  $B$ "  $\implies$  " $B$ "



# From Ordered Decision Trees to OBDD's: reductions

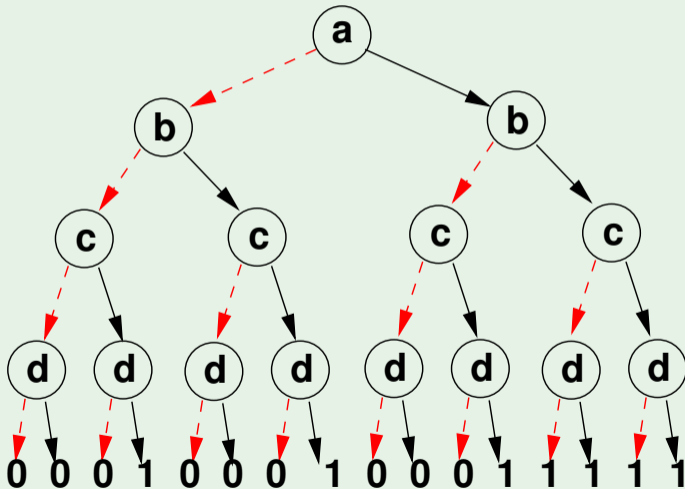
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# Reduction: example

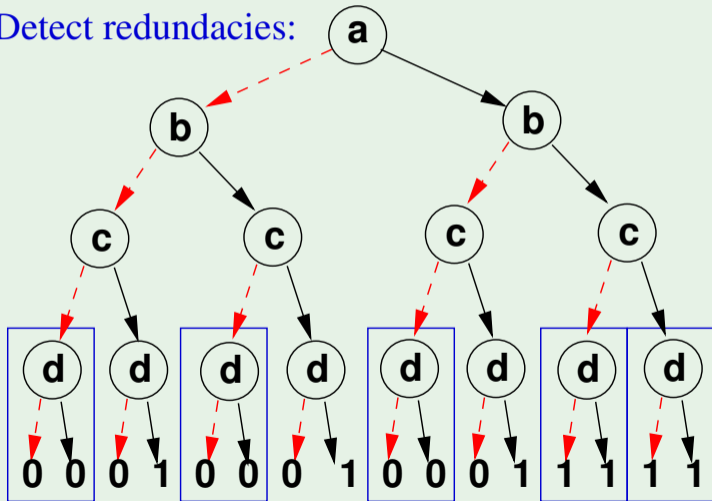
$$\varphi \stackrel{\text{def}}{=} (a \wedge b) \vee (c \wedge d)$$



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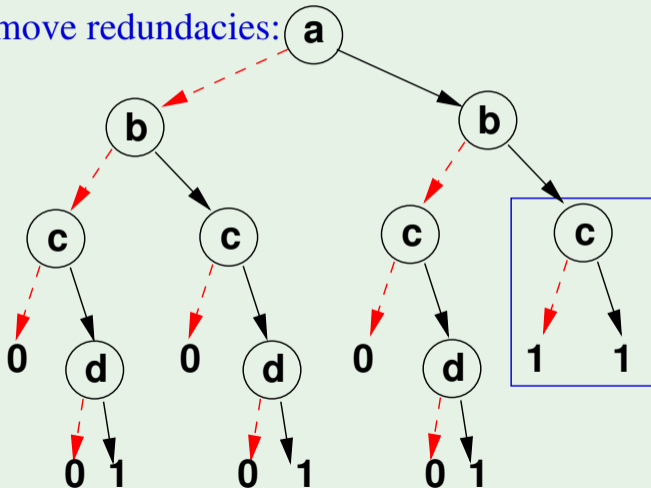
Detect redundancies:



# Reduction: example

$$\varphi \stackrel{\text{def}}{=} (a \wedge b) \vee (c \wedge d)$$

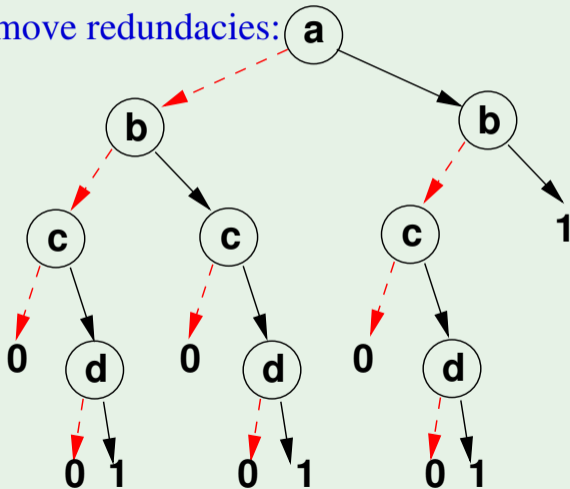
Remove redundancies:



# Reduction: example

$$\varphi \stackrel{\text{def}}{=} (a \wedge b) \vee (c \wedge d)$$

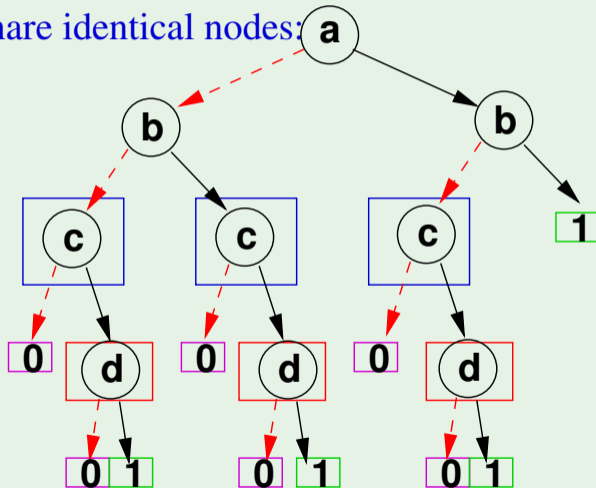
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$$\varphi \stackrel{\text{def}}{=} (a \wedge b) \vee (c \wedge d)$$

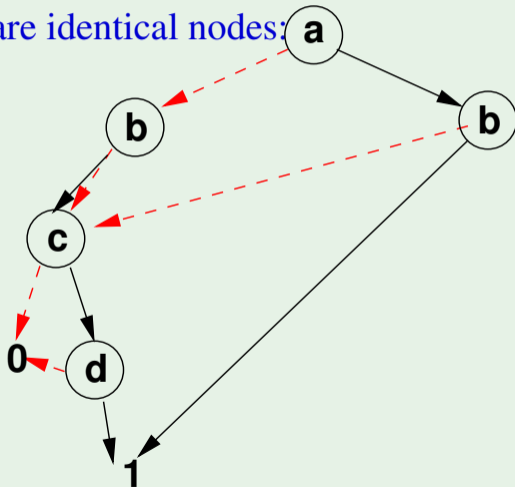
Share identical nodes:



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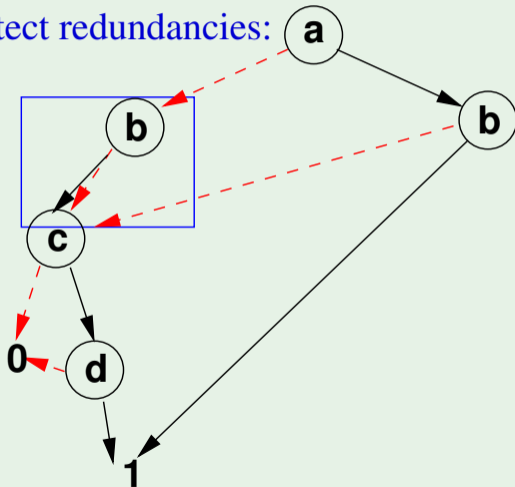




# Reduction: example

$$\varphi \stackrel{\text{def}}{=} (a \wedge b) \vee (c \wedge d)$$

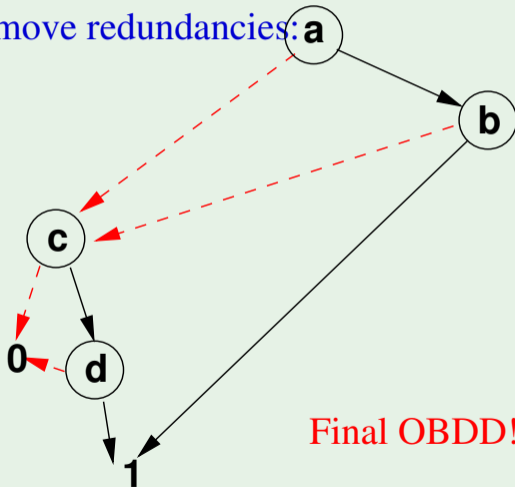
Detect redundancies:



# Reduction: example

$$\varphi \stackrel{\text{def}}{=} (a \wedge b) \vee (c \wedge d)$$

Remove redundancies: **a**



Final OBDD!

# If-Then-Else Operators: “*ite(...)*”

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- ***ite*( $\phi, \varphi^T, \varphi^\perp$ ): “If  $\phi$  Then  $\varphi^T$  Else  $\varphi^\perp$ ”**
- ***ite*( $\phi, \varphi^T, \varphi^\perp$ )  $\stackrel{\text{def}}{=} ((\neg\phi \vee \varphi^T) \wedge (\phi \vee \varphi^\perp)) \iff ((\phi \wedge \varphi^T) \vee (\neg\phi \wedge \varphi^\perp))$**

- properties:

$$\begin{aligned} \text{ite}(\neg\phi, \varphi^T, \varphi^\perp) &= \text{ite}(\phi, \varphi^\perp, \varphi^T) \\ \neg \text{ite}(\phi, \varphi^T, \varphi^\perp) &= \text{ite}(\phi, \neg\varphi^T, \neg\varphi^\perp) \\ \text{ite}(\phi, \varphi_1^T, \varphi_1^\perp) \text{ op } \text{ite}(\phi, \varphi_2^T, \varphi_2^\perp) &= \text{ite}(\phi, (\varphi_1^T \text{ op } \varphi_2^T), (\varphi_1^\perp \text{ op } \varphi_2^\perp)) \\ \text{ite}(\phi_1, \varphi_1^T, \varphi_1^\perp) \text{ op } \text{ite}(\phi_2, \varphi_2^T, \varphi_2^\perp) &= \text{ite}(\phi_1, (\varphi_1^T \text{ op } \text{ite}(\phi_2, \varphi_2^T, \varphi_2^\perp)), \\ &\quad (\varphi_1^\perp \text{ op } \text{ite}(\phi_2, \varphi_2^T, \varphi_2^\perp))) \\ &= \text{ite}(\phi_2, (\text{ite}(\phi_1, \varphi_1^T, \varphi_1^\perp) \text{ op } \varphi_2^T), \\ &\quad (\text{ite}(\phi_1, \varphi_1^T, \varphi_1^\perp) \text{ op } \varphi_2^\perp)) \end{aligned} \quad \text{op} \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$$

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- properties:

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- **properties:**

$$\begin{aligned} \mathit{ite}(\neg\phi, \varphi^\top, \varphi^\perp) &= \mathit{ite}(\phi, \varphi^\perp, \varphi^\top) \\ \neg\mathit{ite}(\phi, \varphi^\top, \varphi^\perp) &= \mathit{ite}(\phi, \neg\varphi^\top, \neg\varphi^\perp) \\ \mathit{ite}(\phi, \varphi_1^\top, \varphi_1^\perp) \mathit{op} \mathit{ite}(\phi, \varphi_2^\top, \varphi_2^\perp) &= \mathit{ite}(\phi, (\varphi_1^\top \mathit{op} \varphi_2^\top), (\varphi_1^\perp \mathit{op} \varphi_2^\perp)) \\ \mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \mathit{op} \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp) &= \mathit{ite}(\phi_1, (\varphi_1^\top \mathit{op} \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp)), \\ &\quad (\varphi_1^\perp \mathit{op} \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp))) \\ &= \mathit{ite}(\phi_2, (\mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \mathit{op} \varphi_2^\top), \\ &\quad (\mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \mathit{op} \varphi_2^\perp)) \end{aligned}$$

$$\mathit{op} \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$$

# If-Then-Else Operators: “*ite*(...)”

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- **properties:**

$$\mathit{ite}(\neg\phi, \varphi^\top, \varphi^\perp)$$

$$= \mathit{ite}(\phi, \varphi^\perp, \varphi^\top)$$

$$\neg\mathit{ite}(\phi, \varphi^\top, \varphi^\perp)$$

$$= \mathit{ite}(\phi, \neg\varphi^\top, \neg\varphi^\perp)$$

$$\mathit{ite}(\phi, \varphi_1^\top, \varphi_1^\perp) \text{ op } \mathit{ite}(\phi, \varphi_2^\top, \varphi_2^\perp) = \mathit{ite}(\phi, (\varphi_1^\top \text{ op } \varphi_2^\top), (\varphi_1^\perp \text{ op } \varphi_2^\perp))$$

$$\mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \text{ op } \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp) = \mathit{ite}(\phi_1, (\varphi_1^\top \text{ op } \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp)),$$

$$(\varphi_1^\perp \text{ op } \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp)))$$

$$= \mathit{ite}(\phi_2, (\mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \text{ op } \varphi_2^\top),$$

$$(\mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \text{ op } \varphi_2^\perp))$$

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$$\mathit{ite}(\phi, \varphi_1^\top, \varphi_1^\perp) \text{ op } \mathit{ite}(\phi, \varphi_2^\top, \varphi_2^\perp) = \mathit{ite}(\phi, (\varphi_1^\top \text{ op } \varphi_2^\top), (\varphi_1^\perp \text{ op } \varphi_2^\perp))$$

$$\begin{aligned} \mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \text{ op } \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp) &= \mathit{ite}(\phi_1, (\varphi_1^\top \text{ op } \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp)), \\ &\quad (\varphi_1^\perp \text{ op } \mathit{ite}(\phi_2, \varphi_2^\top, \varphi_2^\perp))) \\ &= \mathit{ite}(\phi_2, (\mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \text{ op } \varphi_2^\top), \\ &\quad (\mathit{ite}(\phi_1, \varphi_1^\top, \varphi_1^\perp) \text{ op } \varphi_2^\perp)) \end{aligned} \quad \text{op} \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$$



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$\textit{op} \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$

# Recursive structure of an OBDD

Assume the variable ordering  $A_1, A_2, \dots, A_n$ :

$$\begin{aligned} \text{OBDD}(\top, \{A_1, A_2, \dots, A_n\}) &= 1 \\ \text{OBDD}(\perp, \{A_1, A_2, \dots, A_n\}) &= 0 \\ \text{OBDD}(\varphi, \{A_1, A_2, \dots, A_n\}) &= \begin{aligned} &\text{if } A_1 \\ &\text{then } \text{OBDD}(\varphi[A_1|\top], \{A_2, \dots, A_n\}) \\ &\text{else } \text{OBDD}(\varphi[A_1|\perp], \{A_2, \dots, A_n\}) \end{aligned} \end{aligned}$$

# Incrementally building an OBDD

- $obdd\_build(\top, \{\dots\}) := \top$ ,
- $obdd\_build(\perp, \{\dots\}) := \perp$ ,
- $obdd\_build(A_i, \{\dots\}) := ite(A_i, \top, \perp)$ ,
- $obdd\_build((\neg\varphi), \{A_1, \dots, A_n\}) := apply(\neg, obdd\_build(\varphi, \{A_1, \dots, A_n\}))$
- $obdd\_build((\varphi_1 \text{ op } \varphi_2), \{A_1, \dots, A_n\}) :=$   
   $reduce($   
     $apply($   $op,$   
       $obdd\_build(\varphi_1, \{A_1, \dots, A_n\}),$   $op \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$   
       $obdd\_build(\varphi_2, \{A_1, \dots, A_n\})$   
     $)$   
   $)$

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- $obdd\_build((\neg\varphi), \{A_1, \dots, A_n\}) := apply(\neg, obdd\_build(\varphi, \{A_1, \dots, A_n\}))$
- $obdd\_build((\varphi_1 \text{ op } \varphi_2), \{A_1, \dots, A_n\}) :=$   
   $reduce($   
     $apply($    $op,$   
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     $)$   
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- $obdd\_build(\perp, \{\dots\}) := \perp$ ,
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     $)$   
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- $obdd\_build((\neg\varphi), \{A_1, \dots, A_n\}) := apply(\neg, obdd\_build(\varphi, \{A_1, \dots, A_n\}))$
- $obdd\_build((\varphi_1 \text{ op } \varphi_2), \{A_1, \dots, A_n\}) :=$   
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       $obdd\_build(\varphi_2, \{A_1, \dots, A_n\})$   
     $)$   
   $)$

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- $obdd\_build(\top, \{\dots\}) := \top$ ,
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- $obdd\_build(A_i, \{\dots\}) := ite(A_i, \top, \perp)$ ,
- $obdd\_build((\neg\varphi), \{A_1, \dots, A_n\}) := apply(\neg, obdd\_build(\varphi, \{A_1, \dots, A_n\}))$
- $obdd\_build((\varphi_1 \text{ op } \varphi_2), \{A_1, \dots, A_n\}) :=$   
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         $apply($     $op,$   
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             $obdd\_build(\varphi_2, \{A_1, \dots, A_n\})$   
         $)$   
     $)$



## Incrementally building an OBDD (cont.)

- $apply(op, O_i, O_j) := (O_i \text{ op } O_j)$  **if**  $(O_i \in \{\top, \perp\}$  or  $O_j \in \{\top, \perp\})$
- $apply(\neg, ite(A_i, \varphi_i^\top, \varphi_i^\perp)) :=$   
 $ite(A_i, apply(\neg, \varphi_i^\top), apply(\neg, \varphi_i^\perp))$
- $apply(op, ite(A_i, \varphi_i^\top, \varphi_i^\perp), ite(A_j, \varphi_j^\top, \varphi_j^\perp)) :=$   
**if**  $(A_i = A_j)$  **then**  $ite(A_i, apply(op, \varphi_i^\top, \varphi_j^\top),$   
 $apply(op, \varphi_i^\perp, \varphi_j^\perp))$   
**if**  $(A_i < A_j)$  **then**  $ite(A_i, apply(op, \varphi_i^\top, ite(A_j, \varphi_j^\top, \varphi_j^\perp)),$   
 $apply(op, \varphi_i^\perp, ite(A_j, \varphi_j^\top, \varphi_j^\perp)))$   
**if**  $(A_i > A_j)$  **then**  $ite(A_j, apply(op, ite(A_i, \varphi_i^\top, \varphi_i^\perp), \varphi_j^\top),$   
 $apply(op, ite(A_i, \varphi_i^\top, \varphi_i^\perp), \varphi_j^\perp))$

$op \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$

## Incrementally building an OBDD (cont.)

- $apply(op, O_i, O_j) := (O_i op O_j)$  **if**  $(O_i \in \{\top, \perp\}$  or  $O_j \in \{\top, \perp\})$
- $apply(\neg, ite(A_i, \varphi_i^\top, \varphi_i^\perp)) :=$   
 $ite(A_i, apply(\neg, \varphi_i^\top), apply(\neg, \varphi_i^\perp))$
- $apply(op, ite(A_i, \varphi_i^\top, \varphi_i^\perp), ite(A_j, \varphi_j^\top, \varphi_j^\perp)) :=$   
**if**  $(A_i = A_j)$  **then**  $ite(A_i, apply(op, \varphi_i^\top, \varphi_j^\top),$   
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**if**  $(A_i < A_j)$  **then**  $ite(A_i, apply(op, \varphi_i^\top, ite(A_j, \varphi_j^\top, \varphi_j^\perp)),$   
 $apply(op, \varphi_i^\perp, ite(A_j, \varphi_j^\top, \varphi_j^\perp)))$   
**if**  $(A_i > A_j)$  **then**  $ite(A_j, apply(op, ite(A_i, \varphi_i^\top, \varphi_i^\perp), \varphi_j^\top),$   
 $apply(op, ite(A_i, \varphi_i^\top, \varphi_i^\perp), \varphi_j^\perp))$

$op \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$

## Incrementally building an OBDD (cont.)

- $apply(op, O_i, O_j) := (O_i \text{ op } O_j)$  **if**  $(O_i \in \{\top, \perp\}$  or  $O_j \in \{\top, \perp\})$
- $apply(\neg, ite(A_i, \varphi_i^\top, \varphi_i^\perp)) :=$   
 $ite(A_i, apply(\neg, \varphi_i^\top), apply(\neg, \varphi_i^\perp))$
- $apply(op, ite(A_i, \varphi_i^\top, \varphi_i^\perp), ite(A_j, \varphi_j^\top, \varphi_j^\perp)) :=$   
**if**  $(A_i = A_j)$  **then**  $ite(A_i, apply(op, \varphi_i^\top, \varphi_j^\top),$   
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$op \in \{\wedge, \vee, \rightarrow, \leftarrow, \leftrightarrow, \oplus\}$

# Incrementally building an OBDD: Examples

- Ex: build the obdd for  $A_1 \vee A_2$  from those of  $A_1, A_2$  (order:  $A_1, A_2$ ):

$$\begin{aligned} & \text{apply}(\vee, \overbrace{\text{ite}(A_1, \top, \perp)}^{A_1}, \overbrace{\text{ite}(A_2, \top, \perp)}^{A_2}) \\ &= \text{ite}(A_1, \text{apply}(\vee, \top, \text{ite}(A_2, \top, \perp)), \text{apply}(\vee, \perp, \text{ite}(A_2, \top, \perp))) \\ &= \text{ite}(A_1, \top, \text{ite}(A_2, \top, \perp)) \end{aligned}$$

- Ex: build the obdd for  $(A_1 \vee A_2) \wedge (A_1 \vee \neg A_2)$  from those of  $(A_1 \vee A_2), (A_1 \vee \neg A_2)$  (order:  $A_1, A_2$ ):

$$\begin{aligned} & \text{apply}(\wedge, \overbrace{\text{ite}(A_1, \top, \text{ite}(A_2, \top, \perp))}^{(A_1 \vee A_2)}, \overbrace{\text{ite}(A_1, \top, \text{ite}(A_2, \perp, \top))}^{(A_1 \vee \neg A_2)}), \\ &= \text{ite}(A_1, \text{apply}(\wedge, \top, \top), \text{apply}(\wedge, \text{ite}(A_2, \top, \perp), \text{ite}(A_2, \perp, \top))) \\ &= \text{ite}(A_1, \top, \text{ite}(A_2, \text{apply}(\wedge, \top, \perp), \text{apply}(\wedge, \perp, \top))) \\ &= \text{ite}(A_1, \top, \text{ite}(A_2, \perp, \perp)) \\ &= \text{ite}(A_1, \top, \perp) \end{aligned}$$

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$$\begin{aligned} & \text{apply}(\vee, \overbrace{\text{ite}(A_1, \top, \perp)}^{A_1}, \overbrace{\text{ite}(A_2, \top, \perp)}^{A_2}) \\ &= \text{ite}(A_1, \text{apply}(\vee, \top, \text{ite}(A_2, \top, \perp)), \text{apply}(\vee, \perp, \text{ite}(A_2, \top, \perp))) \\ &= \text{ite}(A_1, \top, \text{ite}(A_2, \top, \perp)) \end{aligned}$$

- Ex: build the obdd for  $(A_1 \vee A_2) \wedge (A_1 \vee \neg A_2)$  from those of  $(A_1 \vee A_2), (A_1 \vee \neg A_2)$  (order:  $A_1, A_2$ ):

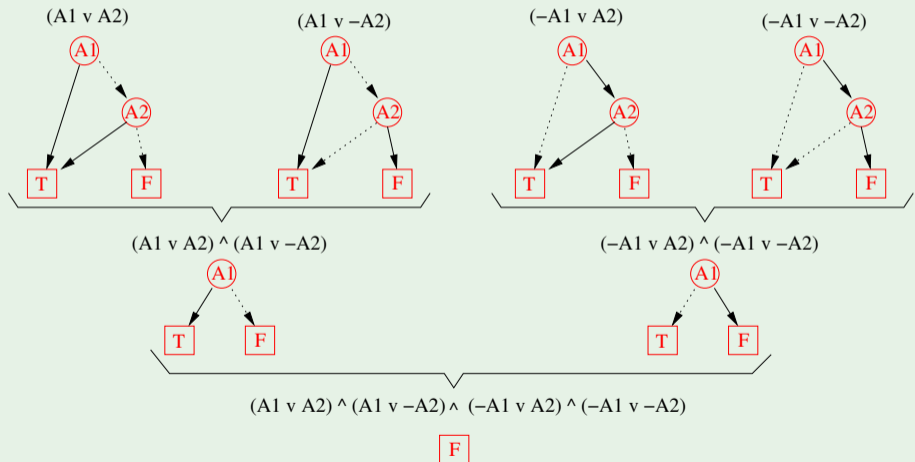
$$\begin{aligned} & \text{apply}(\wedge, \overbrace{\text{ite}(A_1, \top, \text{ite}(A_2, \top, \perp))}^{(A_1 \vee A_2)}, \overbrace{\text{ite}(A_1, \top, \text{ite}(A_2, \perp, \top))}^{(A_1 \vee \neg A_2)}), \\ &= \text{ite}(A_1, \text{apply}(\wedge, \top, \top), \text{apply}(\wedge, \text{ite}(A_2, \top, \perp), \text{ite}(A_2, \perp, \top))) \\ &= \text{ite}(A_1, \top, \text{ite}(A_2, \text{apply}(\wedge, \top, \perp), \text{apply}(\wedge, \perp, \top))) \\ &= \text{ite}(A_1, \top, \text{ite}(A_2, \perp, \perp)) \\ &= \text{ite}(A_1, \top, \perp) \end{aligned}$$

## OBDD incremental building – example

$$\varphi = (A_1 \vee A_2) \wedge (A_1 \vee \neg A_2) \wedge (\neg A_1 \vee A_2) \wedge (\neg A_1 \vee \neg A_2)$$

# OBDD incremental building – example

$$\varphi = (A_1 \vee A_2) \wedge (A_1 \vee \neg A_2) \wedge (\neg A_1 \vee A_2) \wedge (\neg A_1 \vee \neg A_2)$$



## Critical choice of variable Orderings in OBDD's

$$(a_1 \leftrightarrow b_1) \wedge (a_2 \leftrightarrow b_2) \wedge (a_3 \leftrightarrow b_3)$$

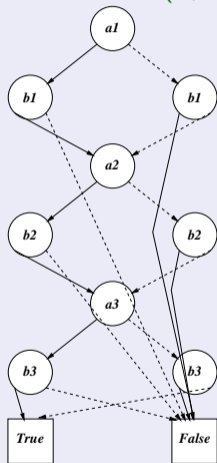
Linear size

Exponential size



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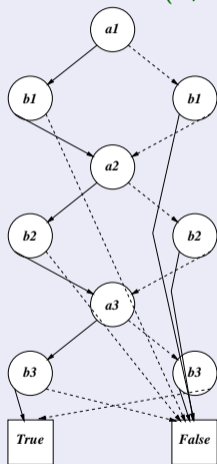


Linear size

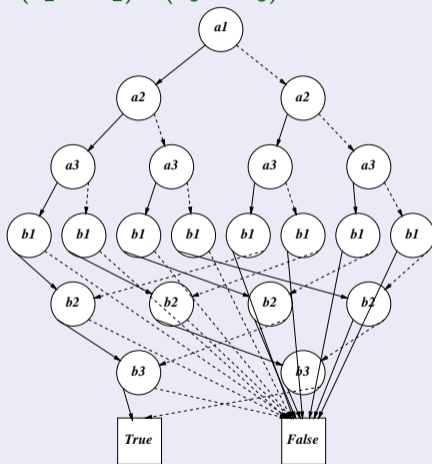
Exponential size

# Critical choice of variable Orderings in OBDD's

$$(a_1 \leftrightarrow b_1) \wedge (a_2 \leftrightarrow b_2) \wedge (a_3 \leftrightarrow b_3)$$



Linear size



Exponential size

# OBDD's as canonical representation of Boolean formulas

- An OBDD is a **canonical representation** of a Boolean formula: once the variable ordering is established, equivalent formulas are represented by the same OBDD:

$$\varphi_1 \leftrightarrow \varphi_2 \iff \text{OBDD}(\varphi_1) = \text{OBDD}(\varphi_2)$$

- equivalence check requires **constant time!**
  - ⇒ validity check requires constant time! ( $\varphi \leftrightarrow \top$ )
  - ⇒ (un)satisfiability check requires constant time! ( $\varphi \leftrightarrow \perp$ )
- the set of the paths from the root to 1 represent all the **models** of the formula
- the set of the paths from the root to 0 represent all the **counter-models** of the formula

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$$\varphi_1 \leftrightarrow \varphi_2 \iff \text{OBDD}(\varphi_1) = \text{OBDD}(\varphi_2)$$

- equivalence check requires **constant time!**
  - ⇒ validity check requires constant time! ( $\varphi \leftrightarrow \top$ )
  - ⇒ (un)satisfiability check requires constant time! ( $\varphi \leftrightarrow \perp$ )
- the set of the paths from the root to 1 represent all the **models** of the formula
- the set of the paths from the root to 0 represent all the **counter-models** of the formula

# Exponentiality of OBDD's

- **The size of OBDD's may grow exponentially wrt. the number of variables in worst-case**
- Consequence of the canonicity of OBDD's (unless  $P = \text{co-NP}$ )
- Example: there exist no polynomial-size OBDD representing the electronic circuit of a bitwise multiplier

## Note

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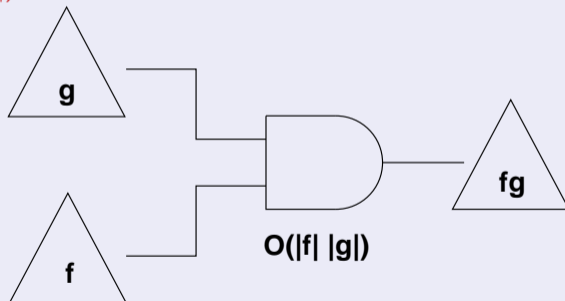
# Useful Operations over OBDDs

- the **equivalence check** between two OBDDs is simple
  - are they the same OBDD? ( $\implies$  constant time)
- the size of a **Boolean composition** is up to the product of the size of the operands:  
 $|f \text{ op } g| = O(|f| \cdot |g|)$

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# [Recall] Boolean Quantification

## Shannon's expansion:

- If  $v$  is a Boolean variable and  $f$  is a Boolean formula, then

$$\exists v.\varphi := \varphi|_{v=\perp} \vee \varphi|_{v=\top}$$

$$\forall v.\varphi := \varphi|_{v=\perp} \wedge \varphi|_{v=\top}$$

- $v$  does no more occur in  $\exists v.\varphi$  and  $\forall v.\varphi$  !!
- Multi-variable quantification:  $\exists(w_1, \dots, w_n).\varphi := \exists w_1 \dots \exists w_n.\varphi$

## • Intuition:

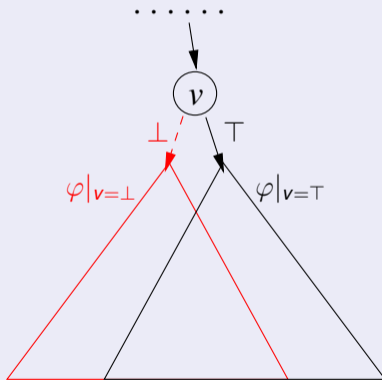
- $\mu \models \exists v.\varphi$  iff exists *truthvalue*  $\in \{\top, \perp\}$  s.t.  $\mu \cup \{v := \text{truthvalue}\} \models \varphi$
- $\mu \models \forall v.\varphi$  iff forall *truthvalue*  $\in \{\top, \perp\}$ ,  $\mu \cup \{v := \text{truthvalue}\} \models \varphi$
- Example:  $\exists(b, c).((a \wedge b) \vee (c \wedge d)) = a \vee d$

## Note

Naive expansion of quantifiers to propositional logic may cause a blow-up in size of the formulae

# OBDD's and Boolean quantification

- OBDD's handle quantification operations quite efficiently
  - if  $f$  is a sub-OBDD labeled by variable  $v$ , then  $\varphi|_{v=\top}$  and  $\varphi|_{v=\perp}$  are the “then” and “else” branches of  $f$



⇒ lots of sharing of subformulae!

## Example

Let  $\varphi \stackrel{\text{def}}{=} (A \wedge (B \vee C))$  and  $\varphi' \stackrel{\text{def}}{=} \exists A. \forall B. \varphi$ . Using the variable ordering “ $A, B, C$ ”, draw the OBDD corresponding to the formulas  $\varphi$  and  $\varphi'$ .

## Example

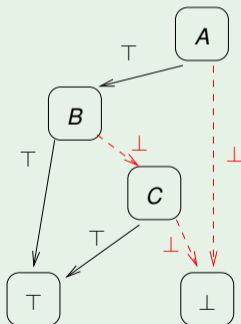
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## Example (cont.)

$$\varphi' \stackrel{\text{def}}{=} \exists A. \forall B. (A \wedge (B \vee C))$$

which corresponds to the following OBDD:

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$$\begin{aligned} \varphi' &\stackrel{\text{def}}{=} \exists A. \forall B. \varphi \\ &= \forall B. (A \wedge (B \vee C)) [A := \top] \quad \vee \quad (\forall B. (A \wedge (B \vee C))) [A := \perp] \\ &= \forall B. (B \vee C) \quad \vee \quad \forall B. \perp \\ &= ((B \vee C) [B := \top] \quad \wedge \quad (B \vee C) [B := \perp]) \quad \vee \quad \perp \\ &= (\top \quad \wedge \quad C) \\ &= C \end{aligned}$$

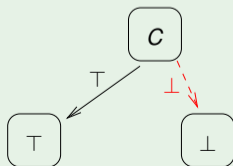
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which corresponds to the following OBDD:



## OBDD – summary

- **Factorize** common parts of the search tree (DAG)
- Require setting a **variable ordering** a priori (**critical!**)
- **Canonical representation** of a Boolean formula.
- Once built, logical operations (satisfiability, validity, equivalence) immediate.
- Represents **all** models and counter-models of the formula.
- Require **exponential space** in worst-case
- **Very efficient** for some practical problems (circuits, symbolic model checking).

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## DPLL: “Classic” chronological backtracking

DPLL implements “classic” chronological backtracking:

- variable assignments (literals) stored in a stack
- each variable assignments labeled as “unit”, “open”, “closed”
- when a conflict is encountered, the stack is popped up to the most recent open assignment /
- / is toggled, is labeled as “closed”, and the search proceeds.

## DPLL Chronological Backtracking: Drawbacks

Chronological backtracking always backtracks to the most recent branching point, even though a higher backtrack could be possible

⇒ lots of useless search!



# DPLL Chronological Backtracking: Example

$$C_1 : \neg A_1 \vee A_2$$

$$C_2 : \neg A_1 \vee A_3 \vee A_9$$

$$C_3 : \neg A_2 \vee \neg A_3 \vee A_4$$

$$C_4 : \neg A_4 \vee A_5 \vee A_{10}$$

$$C_5 : \neg A_4 \vee A_6 \vee A_{11}$$

$$C_6 : \neg A_5 \vee \neg A_6$$

$$C_7 : A_1 \vee A_7 \vee \neg A_{12}$$

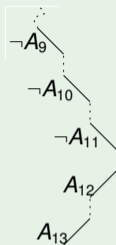
$$C_8 : A_1 \vee A_8$$

$$C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$$

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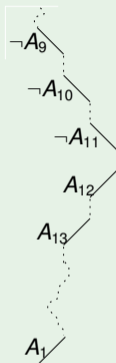
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...



$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots\}$   
(initial assignment)

# DPLL Chronological Backtracking: Example

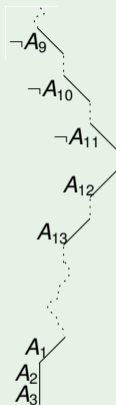
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- ...



$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots, A_1\}$   
... (branch on  $A_1$ )

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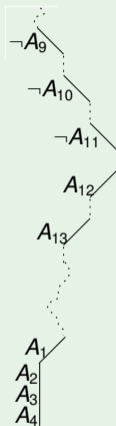
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(unit  $A_2, A_3$ )

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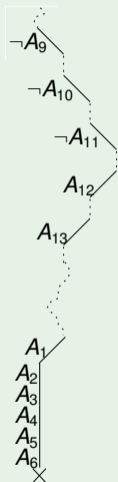
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(unit  $A_4$ )

# DPLL Chronological Backtracking: Example

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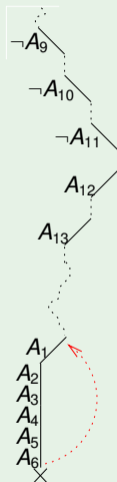


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(unit  $A_5, A_6$ )  $\implies$  conflict

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 $\implies$  backtrack up to  $A_1$



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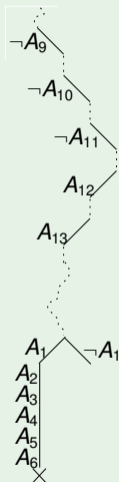
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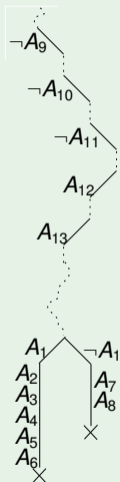
$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots, \neg A_1\}$   
(unit  $\neg A_1$ )





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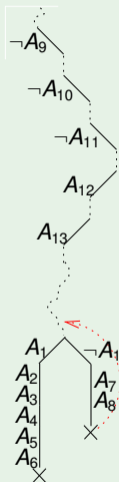
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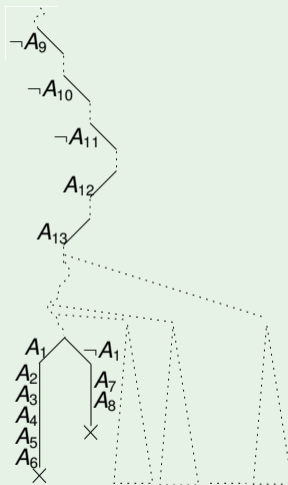


$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots\}$

$\implies$  backtrack to the most recent open branching point

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$\Rightarrow$  lots of useless search before backtracking up to  $A_{13}$ !

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    - learns implied clauses as nogoods
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    - abandon the current search tree and restart on top level
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Can handle industrial problems with  $10^6 - 10^7$  variables and clauses!

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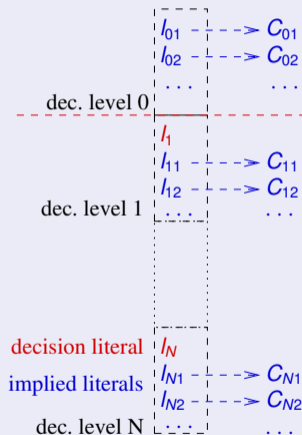
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Can handle industrial problems with  $10^6 - 10^7$  variables and clauses!

# Stack-based representation of a truth assignment $\mu$

- assign one truth-value at a time (add one literal to a stack representing  $\mu$ )
- stack partitioned into **decision levels**:
  - one **decision literal**
  - its **implied literals**
  - each implied literal tagged with the clause causing its unit-propagation (**antecedent clause**)
- equivalent to an **implication graph**



# Implication graph

- An **implication graph** is a DAG s.t.:
  - each node represents a variable assignment (literal)
  - each edge  $l_i \xrightarrow{c} l$  is labeled with a clause
  - the node of a decision literal has no incoming edges
  - all edges incoming into a node  $l$  are labeled with the same clause  $c$ , s.t.  $l_1 \xrightarrow{c} l, \dots, l_n \xrightarrow{c} l$  iff  $c = \neg l_1 \vee \dots \vee \neg l_n \vee l$   
( $c$  is said to be the **antecedent clause** of  $l$ )
  - when both  $l$  and  $\neg l$  occur in the graph, we have a **conflict**.
- Intuition:
  - representation of the dependencies between literals in  $\mu$
  - the graph contains  $l_1 \xrightarrow{c} l, \dots, l_n \xrightarrow{c} l$  iff  $l$  has been obtained from  $l_1, \dots, l_n$  by unit propagation on  $c$
  - a partition of the graph with all decision literals on one side and the conflict on the other represents a **conflict set**



# Example

$$C_1 : \neg A_1 \vee A_2$$

$$C_2 : \neg A_1 \vee A_3 \vee A_9$$

$$C_3 : \neg A_2 \vee \neg A_3 \vee A_4$$

$$C_4 : \neg A_4 \vee A_5 \vee A_{10}$$

$$C_5 : \neg A_4 \vee A_6 \vee A_{11}$$

$$C_6 : \neg A_5 \vee \neg A_6$$

$$C_7 : A_1 \vee A_7 \vee \neg A_{12}$$

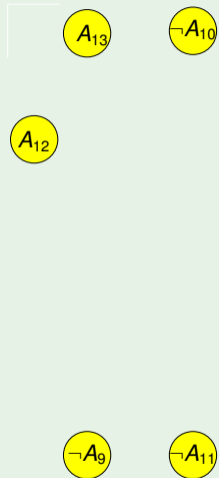
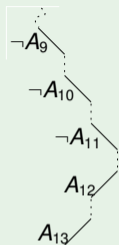
$$C_8 : A_1 \vee A_8$$

$$C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$$

...

# Example

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- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$
- ...

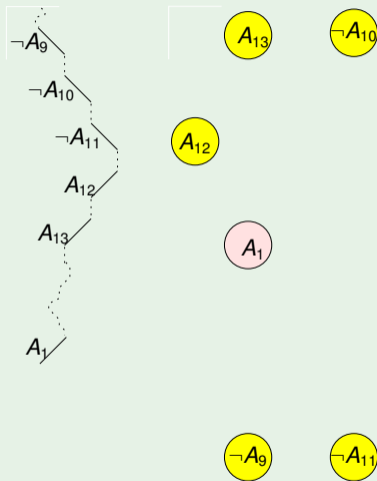


$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots\}$

(Initial assignment. Note:  $c_1, \dots, c_9$  inconsistent.)

# Example

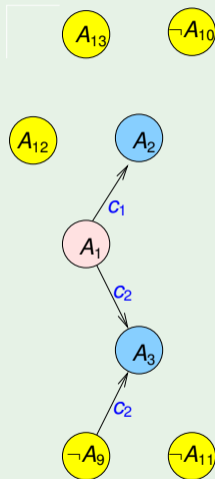
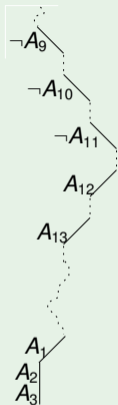
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- $C_7 : A_1 \vee A_7 \vee \neg A_{12} \quad \checkmark$
- $C_8 : A_1 \vee A_8 \quad \checkmark$
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$
- ...



$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots, A_1\}$   
... (decide  $A_1$ )

# Example

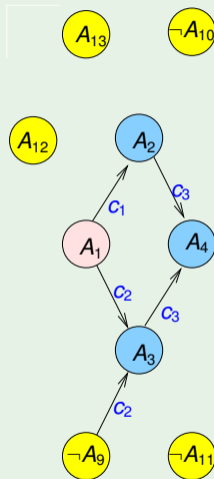
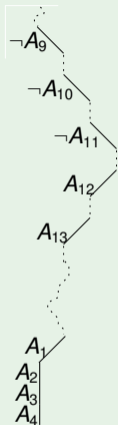
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$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots, A_1, A_2, A_3\}$   
(unit  $A_2, A_3$ )

# Example

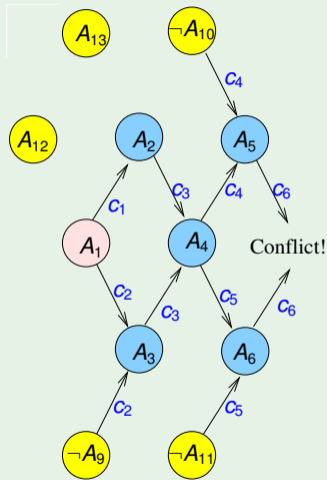
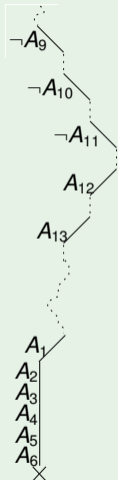
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- ...



$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots, A_1, A_2, A_3, A_4\}$   
(unit  $A_4$ )

# Example

- $C_1 : \neg A_1 \vee A_2$  ✓
- $C_2 : \neg A_1 \vee A_3 \vee A_9$  ✓
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$  ✓
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- ...



$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots, A_1, A_2, A_3, A_4, A_5, A_6\}$   
 (unit  $A_5, A_6$ )  $\implies$  conflict

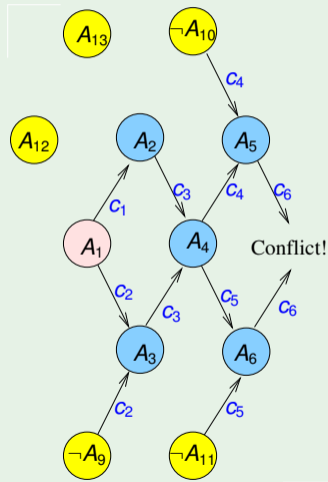
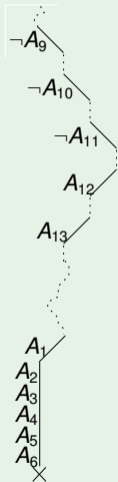
## Unique implication point - UIP [44]

- A node  $l$  in an implication graph is an **unique implication point** (UIP) for the last decision level iff every path from the last decision node to both the conflict nodes passes through  $l$ .
  - the most recent decision node is an UIP (**last UIP**)
  - all other UIP's have been assigned after the most recent decision

# Unique implication point - UIP - example

- $C_1 : \neg A_1 \vee A_2$  ✓
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- $C_8 : A_1 \vee A_8$  ✓
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$  ✓
- ...

- $A_1$  is the last UIP
- $A_4$  is the 1<sup>st</sup> UIP





## Schema of a CDCL DPLL solver [38, 45]

```
Function CDCL-SAT (formula:  $\varphi$ , assignment &  $\mu$ ) {
  status := preprocess( $\varphi, \mu$ );
  while (1) {
    while (1) {
      status := deduce( $\varphi, \mu$ );
      if (status == Sat)
        return Sat;
      if (status == Conflict) {
         $\langle \text{blevel}, \eta \rangle := \text{analyze\_conflict}(\varphi, \mu)$ ;
        //  $\eta$  is a conflict set
        if (blevel == 0)
          return Unsat;
        else backtrack(blevel,  $\varphi, \mu$ );
      }
      else break;
    }
    decide_next_branch( $\varphi, \mu$ );
  }
}
```

## Schema of a CDCL DPLL solver [38, 45] (cont.)

- `preprocess` ( $\varphi, \mu$ ) simplifies  $\varphi$  into an easier equisatisfiable formula, updating  $\mu$ .
- `decide_next_branch` ( $\varphi, \mu$ ) chooses a new decision literal from  $\varphi$  according to some heuristic, and adds it to  $\mu$
- `deduce` ( $\varphi, \mu$ ) performs all deterministic assignments (unit-propagations plus others), and updates  $\varphi, \mu$  accordingly.
- `analyze_conflict` ( $\varphi, \mu$ ) Computes the subset  $\eta$  of  $\mu$  causing the conflict (conflict set), and returns the “wrong-decision” level suggested by  $\eta$  (“0” means that  $\eta$  is entirely assigned at level 0, i.e., a conflict exists even without branching);
- `backtrack` (`blevel`,  $\varphi, \mu$ ) undoes the branches up to `blevel`, and updates  $\varphi, \mu$  accordingly

## Backjumping and learning: general ideas [2, 38]

- When a branch  $\mu$  fails:
  - (i) **conflict analysis**: reveal the sub-assignment  $\eta \subseteq \mu$  causing the failure (**conflict set**  $\eta$ )
  - (ii) **learning**: add the **conflict clause**  $C \stackrel{\text{def}}{=} \neg\eta$  to the clause set
  - (iii) **backjumping**: use  $\eta$  to decide the point where to backtrack
- Jump back up much more than one decision level in the stack  
 $\implies$  **may avoid lots of redundant search!!**.
- We illustrate two main backjumping & learning strategies:
  - the original strategy presented in [38]
  - the state-of-the-art 1<sup>st</sup>UIP strategy of [44]

# Conflict analysis

1.  $C :=$  falsified clause (**conflicting clause**)
2. repeat
  - (i) resolve the current clause  $C$  with the antecedent clause of the last unit-propagated literal  $l$  in  $C$until  $C$  verifies some given termination criteria



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 until  $C$  verifies some given termination criteria

criterion: **last UIP**

... until  $C$  contains only one literal assigned at current decision level, and it is the decision literal (**last UIP**)

$$\begin{array}{r}
 \text{Conflicting cl.} \\
 \frac{\neg A_4 \vee A_6 \vee A_{11} \quad \neg A_5 \vee \neg A_6}{\neg A_4 \vee \neg A_5 \vee A_{11}} \quad (A_6) \\
 \frac{\neg A_4 \vee A_5 \vee A_{10} \quad \neg A_4 \vee \neg A_5 \vee A_{11}}{\neg A_4 \vee A_{10} \vee A_{11}} \quad (A_5) \\
 \frac{\neg A_2 \vee \neg A_3 \vee A_4 \quad \neg A_4 \vee A_{10} \vee A_{11}}{\neg A_2 \vee \neg A_3 \vee A_{10} \vee A_{11}} \quad (A_4) \\
 \frac{\neg A_1 \vee A_3 \vee A_9 \quad \neg A_2 \vee \neg A_3 \vee A_{10} \vee A_{11}}{\neg A_2 \vee \neg A_1 \vee A_9 \vee A_{10} \vee A_{11}} \quad (A_3) \\
 \frac{\neg A_1 \vee A_2 \quad \neg A_2 \vee \neg A_1 \vee A_9 \vee A_{10} \vee A_{11}}{\neg A_1 \vee A_9 \vee A_{10} \vee A_{11}} \quad (A_2)
 \end{array}$$

# Conflict analysis

1.  $C :=$  falsified clause (**conflicting clause**)
2. repeat
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criterion: **1st UIP**

... until  $C$  contains only one literal assigned at current decision level (**1st UIP**)

$$\frac{\frac{\frac{\neg A_4 \vee A_5 \vee A_{10}}{\underbrace{\neg A_4}_{1st\ UIP} \vee A_{10} \vee A_{11}}}{\frac{\neg A_4 \vee A_6 \vee A_{11} \quad \overbrace{\neg A_5 \vee \neg A_6}^{Conflicting\ cl.}}{\neg A_4 \vee \neg A_5 \vee A_{11}} \quad (A_6)}{\neg A_4 \vee A_5 \vee A_{10} \quad \neg A_4 \vee \neg A_5 \vee A_{11}} \quad (A_5)}$$

# Conflict analysis

1.  $C$  := falsified clause (**conflicting clause**)
2. repeat
  - (i) resolve the current clause  $C$  with the antecedent clause of the last unit-propagated literal  $l$  in  $C$until  $C$  verifies some given termination criteria

## Note:

$\varphi \models C$ , so that  $C$  can be safely added to  $\varphi$ .

## Note:

Equivalent to finding a partition in the implication graph of  $\mu$  with all decision literals on one side and the conflict on the other.



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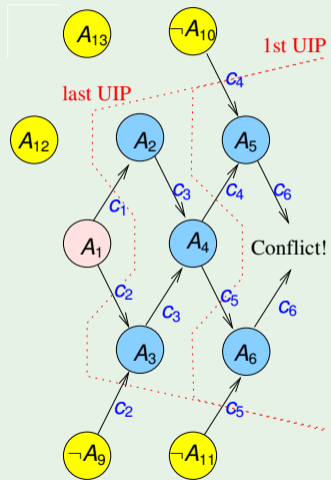
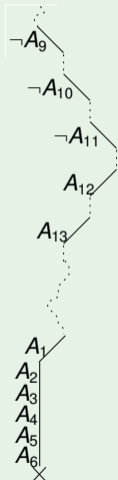
Equivalent to finding a partition in the implication graph of  $\mu$  with all decision literals on one side and the conflict on the other.

# Conflict analysis and implication graph - example

- $C_1 : \neg A_1 \vee A_2$  ✓
- $C_2 : \neg A_1 \vee A_3 \vee A_9$  ✓✓
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$  ✓✓
- $C_4 : \neg A_4 \vee A_5 \vee A_{10}$  ✓✓
- $C_5 : \neg A_4 \vee A_6 \vee A_{11}$  ✓✓
- $C_6 : \neg A_5 \vee \neg A_6$  ✗
- $C_7 : A_1 \vee A_7 \vee \neg A_{12}$  ✓✓
- $C_8 : A_1 \vee A_8$  ✓✓
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$  ✓✓
- ...

Note: in

this case decision and last-UIP criteria produce the same partition

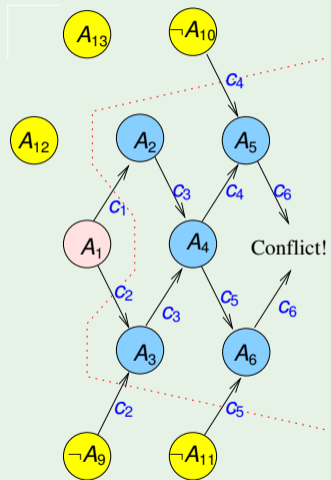
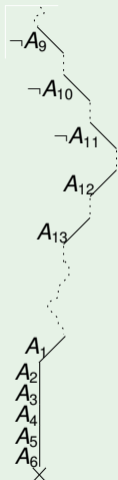


# The original backjumping and learning strategy of [38]

- Idea: when a branch  $\mu$  fails,
  - (i) **conflict analysis**: find the conflict set  $\eta \subseteq \mu$  by generating the conflict clause  $C \stackrel{\text{def}}{=} \neg\eta$  via resolution from the falsified clause (conflicting clause) using the “Decision” criterion;
  - (ii) **learning**: add the conflict clause  $C$  to the clause set
  - (iii) **backjumping**: backtrack to the most recent branching point s.t. the stack does not fully contain  $\eta$ , and then unit-propagate the unassigned literal on  $C$

# The Original Backjumping Strategy: Example

- $C_1 : \neg A_1 \vee A_2$  ✓
- $C_2 : \neg A_1 \vee A_3 \vee A_9$  ✓
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$  ✓
- $C_4 : \neg A_4 \vee A_5 \vee A_{10}$  ✓
- $C_5 : \neg A_4 \vee A_6 \vee A_{11}$  ✓
- $C_6 : \neg A_5 \vee \neg A_6$  ✗
- $C_7 : A_1 \vee A_7 \vee \neg A_{12}$  ✓
- $C_8 : A_1 \vee A_8$  ✓
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$  ✓
- ...

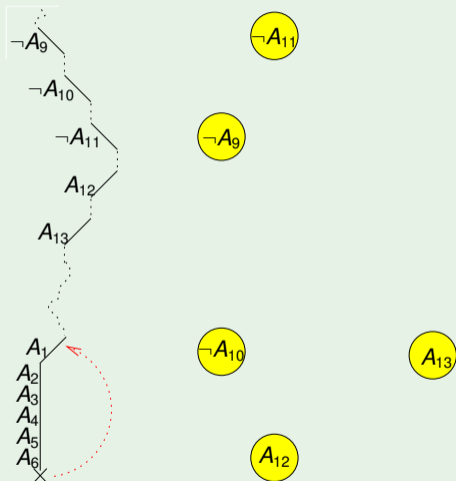


- ⇒ Conflict set:  $\{\neg A_9, \neg A_{10}, \neg A_{11}, A_1\}$  ("decision" schema)
- ⇒ learn the conflict clause  $c_{10} := A_9 \vee A_{10} \vee A_{11} \vee \neg A_1$

# The Original Backjumping Strategy: Example

- $C_1 : \neg A_1 \vee A_2$
- $C_2 : \neg A_1 \vee A_3 \vee A_9$
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- $C_7 : A_1 \vee A_7 \vee \neg A_{12}$
- $C_8 : A_1 \vee A_8$
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$
- $C_{10} : A_9 \vee A_{10} \vee A_{11} \vee \neg A_1$
- ...

$\{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots\}$   
 $\implies$  backtrack up to  $A_1$

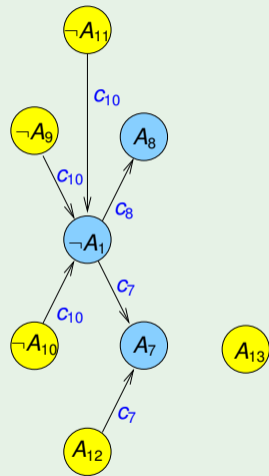
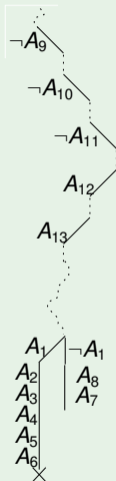




# The Original Backjumping Strategy: Example

- $C_1 : \neg A_1 \vee A_2$  ✓
- $C_2 : \neg A_1 \vee A_3 \vee A_9$  ✓
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$
- $C_4 : \neg A_4 \vee A_5 \vee A_{10}$
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- $C_7 : A_1 \vee A_7 \vee \neg A_{12}$  ✓
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- $C_{10} : A_9 \vee A_{10} \vee A_{11} \vee \neg A_1$  ✓
- ...

{ ...,  $\neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}, \dots, \neg A_1, A_7, A_8$  }  
 (unit  $A_7, A_8$ )

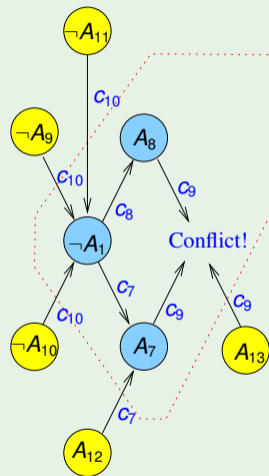
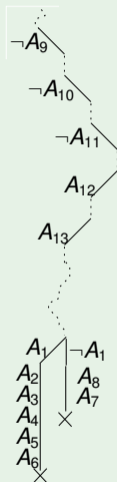






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- $C_8 : A_1 \vee A_8$  ✓
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$  ✗
- $C_{10} : A_9 \vee A_{10} \vee A_{11} \vee \neg A_1$  ✓
- ...

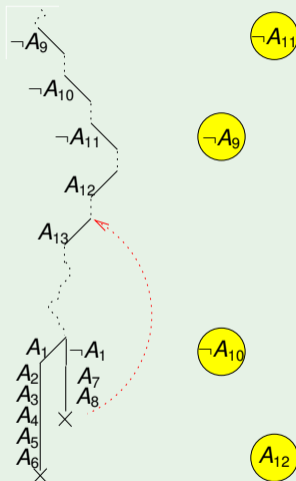


⇒ conflict set:  $\{\neg A_9, \neg A_{10}, \neg A_{11}, A_{12}, A_{13}\}$ .

⇒ learn  $C_{11} := A_9 \vee A_{10} \vee A_{11} \vee \neg A_{12} \vee \neg A_{13}$

# The Original Backjumping Strategy: Example

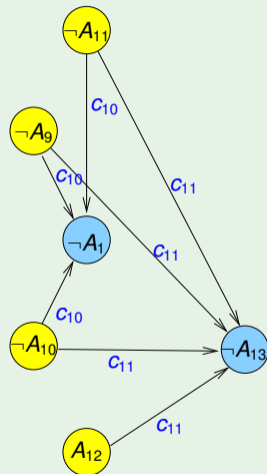
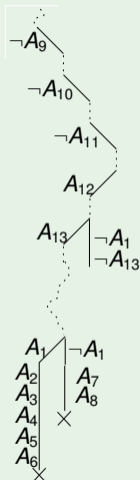
- $C_1 : \neg A_1 \vee A_2$
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- ...



⇒ backtrack to  $A_{13}$  ⇒ Lots of search saved!

# The Original Backjumping Strategy: Example

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- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$  ✓
- $C_{10} : A_9 \vee A_{10} \vee A_{11} \vee \neg A_1$  ✓
- $C_{11} : A_9 \vee A_{10} \vee A_{11} \vee \neg A_{12} \vee \neg A_{13}$  ✓
- ...



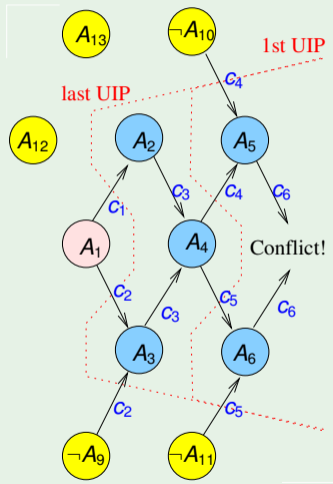
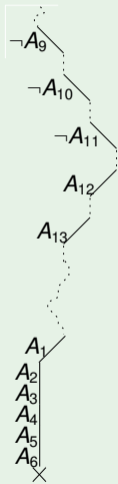
⇒ backtrack to  $A_{13}$ , then set  $A_{13}$  and  $A_1$  to  $\perp, \dots$

## State-of-the-art backjumping and learning [44]

- Idea: when a branch  $\mu$  fails,
  - (i) **conflict analysis**: find the conflict set  $\eta \subseteq \mu$  by generating the conflict clause  $C \stackrel{\text{def}}{=} \neg\eta$  via resolution from the falsified clause, according to the **1<sup>st</sup>UIP strategy**
  - (ii) **learning**: add the conflict clause  $C$  to the clause set
  - (iii) **backjumping**: **backtrack to the highest branching point s.t. the stack contains all-but-one literals in  $\eta$ , and then unit-propagate the unassigned literal on  $C$**

# 1st UIP strategy – example (7)

- $C_1 : \neg A_1 \vee A_2$  ✓
- $C_2 : \neg A_1 \vee A_3 \vee A_9$  ✓
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$  ✓
- $C_4 : \neg A_4 \vee A_5 \vee A_{10}$  ✓
- $C_5 : \neg A_4 \vee A_6 \vee A_{11}$  ✓
- $C_6 : \neg A_5 \vee \neg A_6$  ✗
- $C_7 : A_1 \vee A_7 \vee \neg A_{12}$  ✓
- $C_8 : A_1 \vee A_8$  ✓
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$  ✓
- ...



⇒ Conflict set:  $\{\neg A_{10}, \neg A_{11}, A_4\}$ , learn  $c_{10} := A_{10} \vee A_{11} \vee \neg A_4$

## 1st UIP strategy and backjumping [44]

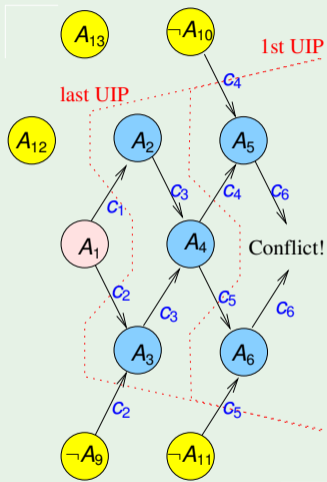
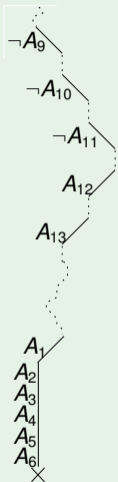
- The added conflict clause states the reason for the conflict
- The procedure backtracks to the most recent decision level of the variables in the conflict clause which are not the UIP.
- then the conflict clause forces the negation of the UIP by unit propagation.

E.g.:  $c_{10} := A_{10} \vee A_{11} \vee \neg A_4$

$\implies$  backtrack to  $A_{11}$ , then assign  $\neg A_4$

# 1st UIP strategy – example (7)

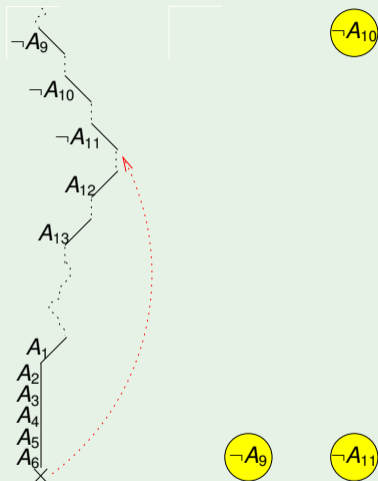
- $C_1 : \neg A_1 \vee A_2$  ✓
- $C_2 : \neg A_1 \vee A_3 \vee A_9$  ✓
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$  ✓
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- $C_5 : \neg A_4 \vee A_6 \vee A_{11}$  ✓
- $C_6 : \neg A_5 \vee \neg A_6$  ✗
- $C_7 : A_1 \vee A_7 \vee \neg A_{12}$  ✓
- $C_8 : A_1 \vee A_8$  ✓
- $C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13}$  ✓
- ...



⇒ Conflict set:  $\{\neg A_{10}, \neg A_{11}, A_4\}$ , learn  $c_{10} := A_{10} \vee A_{11} \vee \neg A_4$

# 1st UIP strategy – example (8)

- $C_1 : \neg A_1 \vee A_2$
- $C_2 : \neg A_1 \vee A_3 \vee A_9$
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$
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- $C_{10} : A_{10} \vee A_{11} \vee \neg A_4$
- ...

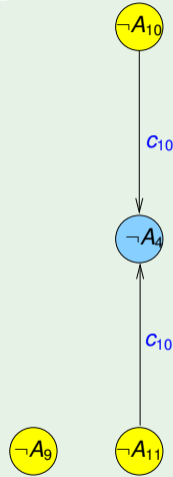
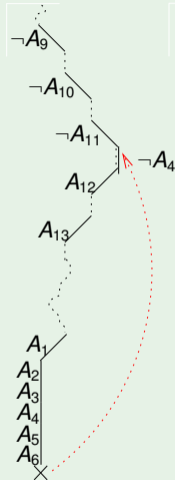


$\Rightarrow$  backtrack up to  $A_{11} \Rightarrow \{\dots, \neg A_9, \neg A_{10}, \neg A_{11}\}$



# 1st UIP strategy – example (9)

- $C_1 : \neg A_1 \vee A_2$
- $C_2 : \neg A_1 \vee A_3 \vee A_9$
- $C_3 : \neg A_2 \vee \neg A_3 \vee A_4$
- $C_4 : \neg A_4 \vee A_5 \vee A_{10} \quad \checkmark$
- $C_5 : \neg A_4 \vee A_6 \vee A_{11} \quad \checkmark$
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- $C_{10} : A_{10} \vee A_{11} \vee \neg A_4 \quad \checkmark$
- ...



$\Rightarrow$  unit propagate  $\neg A_4 \Rightarrow \{\dots, \neg A_9, \neg A_{10}, \neg A_{11}, A_4\} \dots$

# 1st UIP strategy and backjumping – intuition

- An UIP is a **single** reason implying the conflict at the current level
- substituting the 1st UIP for the last UIP
  - does not enlarge the conflict
  - requires less resolution steps to compute  $C$
  - may require involving less decision literals from other levels
- by backtracking to the most recent decision level of the variables in the conflict clause which are not the UIP:
  - jump higher
  - allows for assigning (the negation of) the UIP as high as possible in the search tree.

## Learning [2, 38]

Idea: When a conflict set  $\eta$  is revealed, then  $C \stackrel{\text{def}}{=} \neg\eta$  is added to  $\varphi$   
 $\implies$  the solver will no more generate an assignment containing  $\eta$ :  
when  $|\eta| - 1$  literals in  $\eta$  are assigned, the other is set  $\perp$  by unit-propagation on  $C$   
 $\implies$  **Drastic pruning of the search!**

# Learning – example

$$C_1 : \neg A_1 \vee A_2$$

$$C_2 : \neg A_1 \vee A_3 \vee A_9$$

$$C_3 : \neg A_2 \vee \neg A_3 \vee A_4$$

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$$C_7 : A_1 \vee A_7 \vee \neg A_{12}$$

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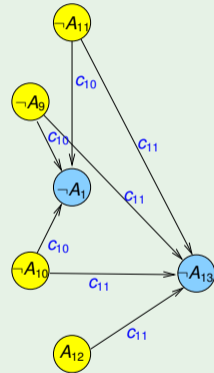
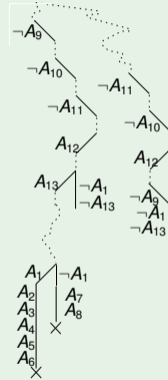
$$C_9 : \neg A_7 \vee \neg A_8 \vee \neg A_{13} \quad \checkmark$$

$$C_{10} : A_9 \vee A_{10} \vee A_{11} \vee \neg A_1 \quad \checkmark$$

$$C_{11} : A_9 \vee A_{10} \vee A_{11} \vee \neg A_{12} \vee \neg A_{13} \quad \checkmark$$

...

⇒ Unit:  $\{\neg A_1, \neg A_{13}\}$



# Drawbacks of Learning & Clause discharging

## Problem with Learning

Learning can generate exponentially-many clauses

- may cause a blowup in space
- may drastically slow down BCP

## A solution: clause discharging

Techniques to drop learned clauses when necessary

- according to their size
- according to their **activity**.

A clause is currently **active** if it occurs in the current implication graph (i.e., it is the antecedent clause of a literal in the current assignment).

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# Drawbacks of Learning & Clause discharging

- Is clause-discharging safe?
- Yes, if done properly.

## Property (see, e.g., [30])

In order to guarantee correctness, completeness & termination of a CDCL solver, it suffices to keep each clause until it is active.

⇒ CDCL solvers require polynomial space

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# State-of-the-art backjumping and learning: intuitions

- **Backjumping:** allows for climbing up to many decision levels in the stack
  - intuition: “go back to the oldest decision where you’d have done something different if only you had known  $C$ ”  
⇒ may avoid lots of redundant search
- **Learning:** in future branches, when all-but-one literals in  $\eta$  are assigned, the remaining literal is assigned to false by unit-propagation:
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## Remark: the “quality” of conflict sets

- Different ideas of “good” conflict set
  - Backjumping: if causes the highest backjump (“local” role)
  - Learning: if causes the maximum pruning (“global” role)
- Many different strategies implemented (see, e.g., [2, 38, 44])



# Outline

- 1 Boolean Logics and SAT
- 2 Basic SAT-Solving Techniques
  - Generalities
  - Resolution
  - Tableaux
  - DPLL
- 3 Ordered Binary Decision Diagrams – OBDDs
- 4 Modern CDCL SAT Solvers**
  - Limitations of Chronological Backtracking
  - Conflict-Driven Clause-Learning SAT solvers
  - Further Improvements**
  - SAT Under Assumptions & Incremental SAT
- 5 SAT Functionalities: proofs, unsat cores, optimization

# Preprocessing/Inprocessing

- Part of `preprocess()` and `deduce()` steps respectively
- Simplify current formula into an equivalently-satisfiable one
- Must be fast (in particular inprocessing)
- Some techniques:
  - detect and remove subsumed clauses
  - detect & collapse equivalent literals
  - apply basic resolution steps
  - ...

## Preprocessing/Inprocessing (cont.)

Detect and remove subsumed clauses:

$$\begin{aligned} \varphi_1 \wedge (b_2 \vee h_1) \wedge \varphi_2 \wedge (b_2 \vee b_3 \vee h_1) \wedge \varphi_3 \\ \Downarrow \\ \varphi_1 \wedge (h_1 \vee b_2) \wedge \varphi_2 \wedge \varphi_3 \end{aligned}$$

# Preprocessing/Inprocessing (cont.)

## Detect & collapse equivalent literals [7]

### Repeat:

- (i) build the implication graph induced by binary clauses
- (ii) detect **strongly connected cycles**  $\implies$  **equivalence classes of literals**
- (iii) perform substitutions
- (iv) perform unit and pure literal.

### Until (no more simplification is possible).

- Ex:

$$\varphi_1 \wedge (\neg l_2 \vee l_1) \wedge \varphi_2 \wedge (\neg l_3 \vee l_2) \wedge \varphi_3 \wedge (\neg l_1 \vee l_3) \wedge \varphi_4$$

$\Downarrow_{l_1 \leftrightarrow l_2 \leftrightarrow l_3}$

$$(\varphi_1 \wedge \varphi_2 \wedge \varphi_3 \wedge \varphi_4)[l_2 \leftarrow l_1; l_3 \leftarrow l_1;]$$

- Very effective in many application domains.

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# Preprocessing/Inprocessing (cont.)

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### Repeat:

- (i) build the implication graph induced by binary clauses
- (ii) detect **strongly connected cycles**  $\implies$  **equivalence classes of literals**
- (iii) perform substitutions
- (iv) perform unit and pure literal.

**Until** (no more simplification is possible).

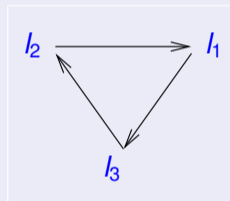
- Ex:

$$\varphi_1 \wedge (\neg l_2 \vee l_1) \wedge \varphi_2 \wedge (\neg l_3 \vee l_2) \wedge \varphi_3 \wedge (\neg l_1 \vee l_3) \wedge \varphi_4$$

$$\Downarrow_{l_1 \leftrightarrow l_2 \leftrightarrow l_3}$$

$$(\varphi_1 \wedge \varphi_2 \wedge \varphi_3 \wedge \varphi_4)[l_2 \leftarrow l_1; l_3 \leftarrow l_1;]$$

- Very effective in many application domains.



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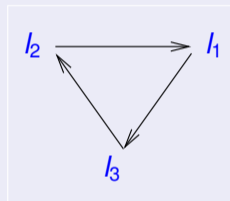
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## Preprocessing/Inprocessing (cont.)

Apply some basic steps of resolution (and simplify)

$$\varphi_1 \wedge (l_2 \vee l_1) \wedge \varphi_2 \wedge (l_2 \vee \neg l_1) \wedge \varphi_3$$

$\Downarrow$  *resolve*

$$\varphi_1 \wedge (l_2) \wedge \varphi_2 \wedge \varphi_3$$

$\Downarrow$  *unit-propagate*

$$(\varphi_1 \wedge \varphi_2 \wedge \varphi_3)[l_2 \leftarrow \top]$$

# Literal-Decision Heuristics (aka Branching Heuristics)

- Implemented in `decide_next_branch()`
- **Branch** is the source of non-determinism for DPLL  
⇒ critical for efficiency
- Many literal-decision heuristics in literature (for DPLL & CDCL)

# Some Heuristics

- **MOMS** heuristics (DPLL): pick the literal occurring **m**ost **o**ften in the **m**inimal **s**ize clauses  
⇒ fast and simple, many variants
- **Jeroslow-Wang** (DPLL): choose the literal with maximum

$$\text{score}(l) := \sum_{I \in c \ \& \ c \in \varphi} 2^{-|c|}$$

⇒ estimates  $l$ 's contribution to the satisfiability of  $\varphi$

- **Satz** [21] (DPLL): selects a candidate set of literals, perform unit propagation, chooses the one leading to smaller clause set  
⇒ maximizes the effects of unit propagation
- **VSIDS** [28] (CDCL+): **v**ariable **s**tate **i**ndependent **d**ecaying **s**um
  - “static”: scores updated only at the end of a branch
  - “local”: privileges variable in recently learned clauses

## Restarts [16]

Idea: (according to some strategy) restart the search

- abandon the current search tree and reconstruct a new one
  - The clauses learned prior to the restart are still there after the restart and can help pruning the search space
  - avoid getting stuck in certain areas of the search space
- ⇒ may significantly reduce the overall search space

# Outline

- 1 Boolean Logics and SAT
- 2 Basic SAT-Solving Techniques
  - Generalities
  - Resolution
  - Tableaux
  - DPLL
- 3 Ordered Binary Decision Diagrams – OBDDs
- 4 Modern CDCL SAT Solvers**
  - Limitations of Chronological Backtracking
  - Conflict-Driven Clause-Learning SAT solvers
  - Further Improvements
  - SAT Under Assumptions & Incremental SAT**
- 5 SAT Functionalities: proofs, unsat cores, optimization

# SAT under assumptions: $SAT(\varphi, \{l_1, \dots, l_n\})$ [12]

- Many SAT solvers allow for solving a CNF formula  $\varphi$  **under a set of assumption literals**  
 $\mathcal{A} \stackrel{\text{def}}{=} \{l_1, \dots, l_n\}$ :  $SAT(\varphi, \{l_1, \dots, l_n\})$ 
  - $SAT(\varphi, \{l_1, \dots, l_n\})$ : same result as  $SAT(\varphi \wedge \bigwedge_{i=1}^n l_i)$
  - often useful to call the same formula with different assumption lists:  $SAT(\varphi, \mathcal{A}_1)$ ,  $SAT(\varphi, \mathcal{A}_2)$ , ...
- Idea:
  - $l_1, \dots, l_n$  “decided” at decision level 0 before starting the search
  - if backjump to level 0 on  $C \stackrel{\text{def}}{=} \neg\eta$  s.t.  $\eta \subseteq \mathcal{A}$ , then return UNSAT

## Property

If the “decision” strategy for conflict analysis is used,  
then  $\eta$  is the subset of assumptions causing the inconsistency



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# Selection of sub-formulas

Idea: select clauses [12, 23]

Let  $\varphi$  be  $\bigwedge_{i=1}^n C_i$ .

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- let  $\mathcal{A} \stackrel{\text{def}}{=} \{S_{i_1}, \dots, S_{i_k}\} \subseteq \{S_1, \dots, S_n\}$

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# Example

- Initial formula  $\varphi$ :

$( A_1 \vee \neg A_2 \vee \neg A_3 ) \wedge$  // group 1

$( \neg A_3 \vee A_2 \vee \neg A_5 ) \wedge$  // group 1

$( \neg A_2 \vee A_5 \vee A_7 ) \wedge$  // group 2

$( A_3 \vee A_5 \vee \neg A_8 ) \wedge$  // group 2

$( \neg A_1 \vee \neg A_3 \vee A_8 ) \wedge$  // group 3

- Augmented formula  $\varphi'$ :

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# Incremental SAT solving [12, 11]

- Many CDCL solvers provide a **stack-based incremental interface**
  - it is possible to push/pop  $\phi_i$  into a stack of subformulas  $\{\phi_1, \dots, \phi_k\}$
  - check incrementally the satisfiability of  $\varphi \stackrel{\text{def}}{=} \bigwedge_{i=1}^k \phi_i$ .
- Maintains the **status** of the search from one call to the other
  - in particular it records the **learned clauses** (plus other information)
  - ⇒ **reuses search from one call to another**
- Very useful in many applications (in particular in FV)

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  - push/pop selection variables  $S_i$
  - in practice, also subformulas  $\phi_i$  can be pushed/popped
- Key efficiency issue: **learned clauses safely reused from call to call (even if assumptions have been popped)**
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- Initial formula  $\varphi$ :

$$\begin{array}{l} \dots \\ ( A_1 \vee \neg A_2 \vee \neg A_3 ) \wedge // \phi_1 \\ (\neg A_3 \vee A_2 \vee \neg A_5 ) \wedge // \phi_1 \end{array}$$

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# Outline

- 1 Boolean Logics and SAT
- 2 Basic SAT-Solving Techniques
  - Generalities
  - Resolution
  - Tableaux
  - DPLL
- 3 Ordered Binary Decision Diagrams – OBDDs
- 4 Modern CDCL SAT Solvers
  - Limitations of Chronological Backtracking
  - Conflict-Driven Clause-Learning SAT solvers
  - Further Improvements
  - SAT Under Assumptions & Incremental SAT
- 5 SAT Functionalities: proofs, unsat cores, optimization**

# Advanced functionalities

Advanced SAT functionalities (very important in formal verification):

- Building **proofs of unsatisfiability**
- Extracting **unsatisfiable Cores**
- Enumeration in SAT: **AlISAT** (hints)
- Optimization in SAT: **MaxSAT** (hints)

# Building Proofs of Unsatisfiability

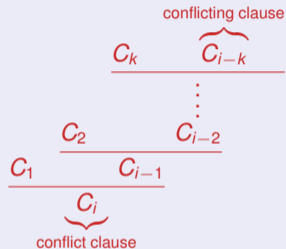
- When  $\varphi$  is unsat, it is very important to build a (resolution) proof of unsatisfiability:
  - to verify the result of the solver
  - to understand a “reason” for unsatisfiability
  - to build unsatisfiable cores and interpolants
- Can be built by keeping track of the resolution steps performed when constructing the conflict clauses.

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- Recall: each conflict clause  $C_i$  learned is computed from the conflicting clause  $C_{i-k}$  by backward resolving with the antecedent clause of one literal



- $C_1, \dots, C_k$ , and  $C_{i-k}$  can be either original or learned clauses
- each resolution (sub)proof can be easily tracked:

$k \quad i-k \quad \rightarrow \quad i-k-1$

$\dots$

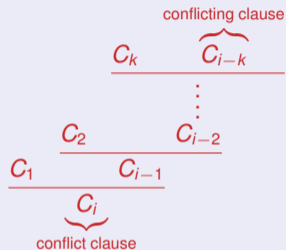
$2 \quad i-2 \quad \rightarrow \quad i-1$

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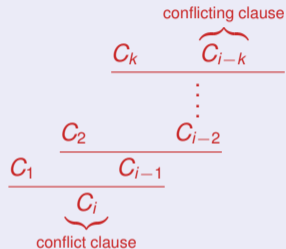
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- ... in particular, if  $\varphi$  is unsatisfiable, the last step produces “false” as conflict clause:

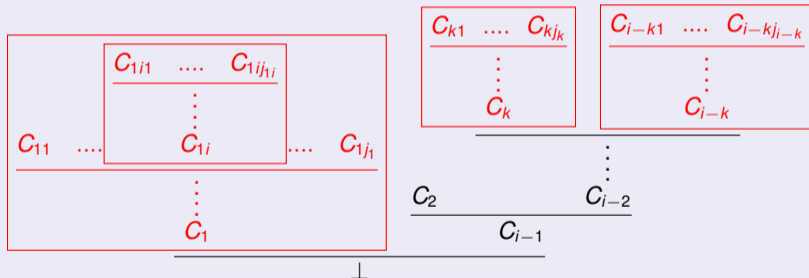
$$\begin{array}{c} \text{conflicting clause} \\ C_k \quad \overbrace{C_{i-k}} \\ \hline \vdots \\ C_2 \quad C_{i-2} \\ \hline C_1 \quad C_{i-1} \\ \hline \perp \end{array}$$

- note:  $C_1 = l$ ,  $C_{i-1} = \neg l$  for some literal  $l$
- $C_1, \dots, C_k$ , and  $C_{i-k}$  can be original or learned clauses...

# Building Proofs of Unsatisfiability

Starting from the previous proof of unsatisfiability, repeat recursively:

- for every **learned** leaf clause  $C_i$ , substitute  $C_i$  with the resolution proof generating it until all leaf clauses are original clauses



$\Rightarrow$  We obtain a resolution proof of unsatisfiability for (a subset of) the clauses in  $\varphi$



# Extraction of unsatisfiable cores

- Problem: given an unsatisfiable set of clauses, extract from it a (possibly small/minimal/minimum) unsatisfiable subset
  - ⇒ **unsatisfiable cores** (aka **(Minimal) Unsatisfiable Subsets, (M)US**)
- Lots of literature on the topic [46, 24, 26, 31, 43, 19, 13, 6]
- We recognize two main approaches:
  - **Proof-based** approach [46]: byproduct of finding a resolution proof
  - **Assumption-based** approach [24]: use extra variables labeling clauses
- Many optimizations for further reducing the size of the core:
  - repeat the process up to fixpoint
  - remove clauses one-by one, until satisfiability is obtained
  - combinations of the two processed above
  - ...



## The assumption-based approach to core extraction [24]

Based on the following process:

- (i) each clause  $C_i$  is substituted by  $\neg S_i \vee C_i$ , s.t.  $S_i$  fresh “selector” variable
  - (ii) before starting the search each  $S_i$  is forced to true.
  - (iii) final conflict clause at dec. level 0:  $\bigvee_j \neg S_j$
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# The assumption-based approach to core extraction

## Example

$$(B_0 \vee \neg B_1 \vee A_1) \wedge (B_0 \vee B_1 \vee A_2) \wedge (\neg B_0 \vee B_1 \vee A_2) \wedge \\ (\neg B_0 \vee \neg B_1) \wedge (\neg B_2 \vee \neg B_4) \wedge (\neg A_2 \vee B_2) \wedge (\neg A_1 \vee B_3) \wedge \\ B_4 \wedge (A_2 \vee B_5) \wedge (\neg B_6 \vee \neg B_4) \wedge (B_6 \vee \neg A_1) \wedge B_7$$

(i) add selector variables:

$$\begin{aligned} & (\neg S_1 \vee B_0 \vee \neg B_1 \vee A_1) \wedge (\neg S_2 \vee B_0 \vee B_1 \vee A_2) \wedge (\neg S_3 \vee \neg B_0 \vee B_1 \vee A_2) \wedge \\ & (\neg S_4 \vee \neg B_0 \vee \neg B_1) \wedge (\neg S_5 \vee \neg B_2 \vee \neg B_4) \wedge (\neg S_6 \vee \neg A_2 \vee B_2) \wedge \\ & (\neg S_7 \vee \neg A_1 \vee B_3) \wedge (\neg S_8 \vee B_4) \wedge (\neg S_9 \vee A_2 \vee B_5) \wedge (\neg S_{10} \vee \neg B_6 \vee \neg B_4) \wedge \\ & (\neg S_{11} \vee B_6 \vee \neg A_1) \wedge (\neg S_{12} \vee B_7) \end{aligned}$$

(ii) The conflict analysis returns:  $\neg S_1 \vee \neg S_2 \vee \neg S_3 \vee \neg S_4 \vee \neg S_5 \vee \neg S_6 \vee \neg S_8 \vee \neg S_{10} \vee \neg S_{11}$ ,

(iii) corresponding to the unsat core:

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# The assumption-based approach to core extraction

## Example

$$(B_0 \vee \neg B_1 \vee A_1) \wedge (B_0 \vee B_1 \vee A_2) \wedge (\neg B_0 \vee B_1 \vee A_2) \wedge \\ (\neg B_0 \vee \neg B_1) \wedge (\neg B_2 \vee \neg B_4) \wedge (\neg A_2 \vee B_2) \wedge (\neg A_1 \vee B_3) \wedge \\ B_4 \wedge (A_2 \vee B_5) \wedge (\neg B_6 \vee \neg B_4) \wedge (B_6 \vee \neg A_1) \wedge B_7$$

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# All-SAT (hints)

## All-SAT & Projected All-SAT

- **All-SAT**: enumerate all truth assignments satisfying  $\varphi$
- **Projected All-SAT**: given an “important” subset of atoms  $\mathbf{P} \stackrel{\text{def}}{=} \{P_i\}_i$ , enumerate all assignments over  $\mathbf{P}$  which can be extended to truth assignments satisfying  $\varphi$
- Algorithms
  - **BCLT** [Lahiri et al, CAV'06]:  
each time a satisfiable assignment  $\{l_1, \dots, l_n\}$  is found, perform conflict-driven backjumping as if the restricted clause  $(\bigvee_i \neg l_i) \downarrow \mathbf{P}$  belonged to the clause set
  - **MathSAT/NuSMV** [Cavada et al, FMCAD'07]:  
As above, plus the Boolean search of the SAT solver is driven by an OBDD.

# MaxSAT (hints)

- **MaxSAT**: given a pair of CNF formulas  $\langle \varphi_h, \varphi_s \rangle$  s.t.  $\varphi_h \wedge \varphi_s \models \perp$ ,  $\varphi_s \stackrel{\text{def}}{=} \{C_1, \dots, C_k\}$ , find a truth assignment  $\mu$  satisfying  $\varphi_h$  and maximizing the amount of the satisfied clauses in  $\varphi_s$ .
- **Weighted MaxSAT**: given also the positive integer **penalties**  $\{w_1, \dots, w_k\}$ ,  $\mu$  must satisfy  $\varphi_h$  and maximize the sum of penalties of the satisfied clauses in  $\varphi_s$
- Generalization of SAT to **optimization**  
 $\implies$  much harder than SAT
- Many different approaches (see e.g. [22])
- EX:

$$\varphi_h \stackrel{\text{def}}{=} (A_1 \vee A_2) \quad \varphi_s \stackrel{\text{def}}{=} \left( \begin{array}{l} (A_1 \vee \neg A_2) \wedge [4] \\ (\neg A_1 \vee A_2) \wedge [3] \\ (\neg A_1 \vee \neg A_2) \wedge [2] \end{array} \right)$$

$\implies \mu = \{A_1, A_2\}$  (penalty = 2)

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<https://www.satlive.org/index.jsp>
- **SATLIB - The Satisfiability Library**  
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