## **Unsupervised Learning**

## Setting

- Supervised learning requires the availability of labelled examples
- Labelling examples can be an extremely expensive process
- Sometimes we don't even know how to label examples
- Unsupervised techniques can be employed to group examples into clusters

## k-means clustering

### Setting

- Assumes examples should be grouped into k clusters
- Each cluster i is represented by its mean  $\mu_i$

## Algorithm

- 1. Initialize cluster means  $\mu_1, \ldots, \mu_k$
- 2. Iterate until no mean changes:
  - (a) Assign each example to cluster with nearest mean
  - (b) Update cluster means according to assigned examples

## How can we define (dis)similarity between examples ?

## (Dis)similarity measures

• Standard Euclidean distance in  $\mathbb{R}^d$ :

$$d(\boldsymbol{x}, \boldsymbol{x}') = \sqrt{\sum_{i=1}^{d} (x_i - x'_i)^2}$$

• Generic Minkowski metric for  $p \ge 1$ :

$$d(\boldsymbol{x}, \boldsymbol{x}') = \left(\sum_{i=1}^{d} |x_i - x'_i|^p\right)^{1/p}$$

• Cosine similarity (cosine of the angle between vectors):

$$s(x, x') = rac{x^T x'}{||x||||x'||}$$

# How can we define quality of obtained clusters ?

## Sum-of-squared error criterion

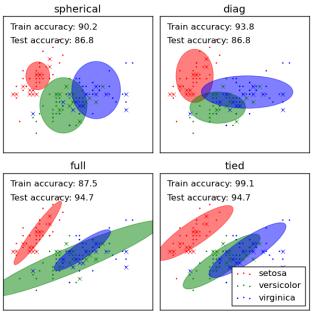
- Let  $n_i$  be the number of samples in cluster  $\mathcal{D}_i$
- Let  $\mu_i$  be the cluster sample mean:

$$\boldsymbol{\mu}_i = rac{1}{n_i} \sum_{\boldsymbol{x} \in \mathcal{D}_i} \boldsymbol{x}$$

• The sum-of-squared errors is defined as:

$$E = \sum_{i=1}^{k} \sum_{\boldsymbol{x} \in \mathcal{D}_i} ||\boldsymbol{x} - \boldsymbol{\mu}_i||^2$$

• Measures the squared error incurred in representing each example with its cluster mean



### Gaussian Mixture Model (GMM)



- Cluster examples using a mixture of Gaussian distributions
- Assume number of Gaussians is given
- Estimate mean and possibly variance of each Gaussian

### Gaussian Mixture Model (GMM)

## **Parameter Estimation**

- Maximum likelihood estimation cannot be applied as cluster assignment of examples is unknown
- Expectation-Maximization approach:
  - 1. Compute expected cluster assignment given current parameter setting
  - 2. Estimate parameters given cluster assignment
  - 3. Iterate

# Example: estimating means of $\boldsymbol{k}$ univariate Gaussians

## Setting

- A dataset of  $x_1, \ldots, x_n$  examples is observed
- For each example  $x_i$ , cluster assignment is modelled as  $z_{i1}, \ldots, z_{ik}$  binary latent (i.e. unknown) variables
- $z_{ij} = 1$  if Gaussian j generated  $x_i$ , 0 otherwise.
- Parameters to be estimated are the  $\mu_1, \ldots, \mu_k$  Gaussians means
- All Gaussians are assumed to have the same (known) variance  $\sigma^2$

### Example: estimating means of k univariate Gaussians

### Algorithm

- 1. Initialize  $h = \langle \mu_1, \ldots, \mu_k \rangle$
- 2. Iterate until difference in maximum likelihood (ML) is below a certain threshold:

**E-step** Calculate expected value  $E[z_{ij}]$  of each latent variable assuming current hypothesis  $h = \langle \mu_1, \dots, \mu_k \rangle$  holds

**M-step** Calculate a new ML hypothesis  $h' = \langle \mu'_1, \dots, \mu'_k \rangle$  assuming values of latent variables are their expected values just computed. Replace  $h \leftarrow h'$ 

### Example: estimating means of k univariate Gaussians

### Algorithm

**E-step** The expected value of  $z_{ij}$  is the probability that  $x_i$  is generated by Gaussian j assuming hypothesis  $h = \langle \mu_1, \ldots, \mu_k \rangle$  holds:

$$\mathbf{E}[z_{ij}] = \frac{p(x_i|\mu_j)}{\sum_{l=1}^k p(x_i|\mu_l)} = \frac{\exp{-\frac{1}{2\sigma^2}(x_i - \mu_j)^2}}{\sum_{l=1}^k \exp{-\frac{1}{2\sigma^2}(x_i - \mu_l)^2}}$$

**M-step** The maximum-likelihood mean  $\mu_j$  is the weighted sample mean, each instance being weighted by its probability of being generated by Gaussian *j*:

$$\mu'_{j} = \frac{\sum_{i=1}^{n} E[z_{ij}] x_{i}}{\sum_{i=1}^{n} E[z_{ij}]}$$

### **Expectation-Maximization (EM)**

## **Formal setting**

- We are given a dataset made of an observed part X and an unobserved part Z
- We wish to estimate the hypothesis maximizing the expected log-likelihood for the data, with expectation taken over unobserved data:

$$h^* = \operatorname{argmax}_h \operatorname{E}_Z[\ln p(X, Z|h)]$$

### Problem

The unobserved data Z should be treated as random variables governed by the distribution depending on X and h

### **Expectation-Maximization (EM)**

Generic algorithm

- 1. Initialize hypothesis h
- 2. Iterate until convergence

**E-step** Compute the expected likelihood of an hypothesis h' for the full data, where the unobserved data distribution is modelled according to the current hypothesis h and the observed data:

$$Q(h';h) = \mathbb{E}_Z[\ln p(X,Z|h')|h,X]$$

**M-step** replace the current hypothesis with the one maximizing Q(h'; h)

$$h \leftarrow \operatorname{argmax}_{h'}Q(h';h)$$

### **Example: estimating means of** *k* **univariate Gaussians**

# Derivation

• the likelihood of an example is:

$$p(x_i, z_{i1}, \dots, z_{ik} | h') = \frac{1}{\sqrt{2\pi\sigma}} \exp\left[-\sum_{j=1}^k z_{ij} \frac{(x_i - \mu'_j)^2}{2\sigma^2}\right]$$

• the dataset log-likelihood is:

$$\ln p(X, Z|h') = \sum_{i=1}^{n} \left( \ln \frac{1}{\sqrt{2\pi}\sigma} - \sum_{j=1}^{k} z_{ij} \frac{(x_i - \mu'_j)^2}{2\sigma^2} \right)$$

## **Example: estimating means of** *k* **univariate Gaussians**

## E-step

• the expected log-likelihood (remember linearity of the expectation operator):

$$E_{Z}[\ln p(X, Z|h')] = E_{Z}\left[\sum_{i=1}^{n} \left(\ln \frac{1}{\sqrt{2\pi\sigma}} - \sum_{j=1}^{k} z_{ij} \frac{(x_{i} - \mu'_{j})^{2}}{2\sigma^{2}}\right)\right]$$
$$= \sum_{i=1}^{n} \left(\ln \frac{1}{\sqrt{2\pi\sigma}} - \sum_{j=1}^{k} E[z_{ij}] \frac{(x_{i} - \mu'_{j})^{2}}{2\sigma^{2}}\right)$$

• The expectation given current hypothesis h and observed data X is computed as:

$$\mathbf{E}[z_{ij}] = \frac{p(x_i|\mu_j)}{\sum_{l=1}^k p(x_i|\mu_l)} = \frac{\exp{-\frac{1}{2\sigma^2}(x_i - \mu_j)^2}}{\sum_{l=1}^k \exp{-\frac{1}{2\sigma^2}(x_i - \mu_l)^2}}$$

# **Example:** estimating means of k univariate Gaussians M-step

• The likelihood maximization gives:

$$\operatorname{argmax}_{h'}Q(h';h) = \operatorname{argmax}_{h'}\sum_{i=1}^{n} \left( \ln \frac{1}{\sqrt{2\pi\sigma}} - \sum_{j=1}^{k} E[z_{ij}] \frac{(x_i - \mu'_j)^2}{2\sigma^2} \right)$$
$$= \operatorname{argmin}_{h'}\sum_{i=1}^{n}\sum_{j=1}^{k} E[z_{ij}](x_i - \mu'_j)^2$$

• zeroing the derivative wrt to each mean we get:

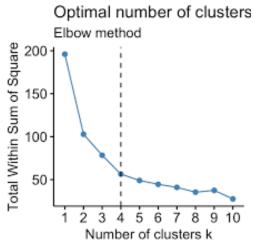
$$\frac{\partial}{\partial \mu'_j} = -2\sum_{i=1}^n E[z_{ij}](x_i - \mu'_j) = 0$$
$$\mu'_j = \frac{\sum_{i=1}^n E[z_{ij}]x_i}{\sum_{i=1}^n E[z_{ij}]}$$

## How to choose the number of clusters?

## Elbow method: idea

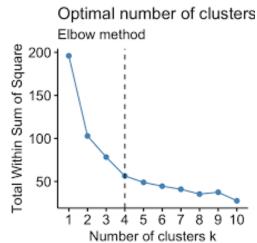
- · Increasing number of clusters allows for better modeling of data
- Needs to trade-off quality of clusters with quantity
- Stop increasing number of clusters when advantage is limited

### How to choose the number of clusters?



## Elbow method: approach

- 1. Run clustering algorithm for increasing number of clusters
- 2. Plot clustering evaluation metric (e.g. sum of squared errors) for different k
- 3. Choose k when there is an angle (making an elbow) in the plot (drop in gain)



### How to choose the number of clusters?



The Elbow method can be ambiguous, with multiple candidate points (e.g. k=2 and k=4 in the figure).

### How to choose the number of clusters?

### Average silhouette method: idea

- Increasing the numbers of clusters makes each cluster more homogeneuous
- Increasing the number of clusters can make different clusters more similar
- Use quality metric that trades-off intra-cluster similarity and inter-cluster dissimilarity

### How to choose the number of clusters?

## Silhouette coefficient for example i

1. Compute the average dissimilarity between i and examples of its cluster C:

$$a_i = d(i, C) = \frac{1}{|C|} \sum_{j \in C} d(i, j)$$

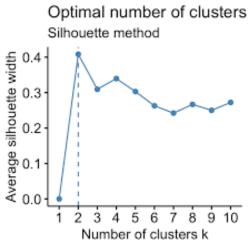
2. Compute the average dissimilarity between i and examples of each cluster  $C' \neq C$ , take the minimum:

$$b_i = \min_{C' \neq C} d(i, C')$$

3. The silhouette coefficient is:

$$s_i = \frac{b_i - a_i}{\max(a_i, b_i)}$$

## How to choose the number of clusters?



### Average silhouette method: approach

- 1. Run clustering algorithm for increasing number of clusters
- 2. Plot average (over examples) silhouette coefficient for different k
- 3. Choose k where the average silhouette coefficient is maximal

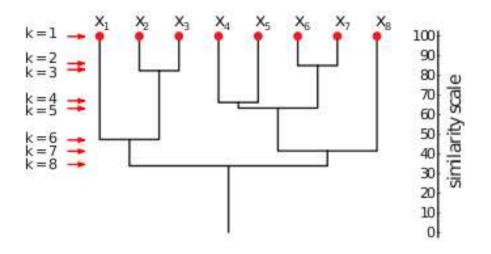
# **Hierarchical clustering**

## Setting

- Clustering does not need to be *flat*
- Natural grouping of data is often hierarchical (e.g. biological taxonomy, topic taxonomy, etc.)
- A hierarchy of clusters can be built on examples
- Top-down approach:

- start from a single cluster with all examples
- recursively split clusters into subclusters
- Bottom-up approach:
  - start with *n* clusters of individual examples (singletons)
  - recursively aggregate pairs of clusters

## Dendograms



### Agglomerative hierarchical clustering

## Algorithm

- 1. Initialize:
  - Final cluster number k (e.g. k=1)
  - Initial cluster number  $\hat{k} = n$
  - Initial clusters  $\mathcal{D}_i = \{x_i\}, i \in 1, \dots, n$
- 2. while  $\hat{k} > k$ :
  - (a) find pairwise nearest clusters  $\mathcal{D}_i, \mathcal{D}_j$
  - (b) merge  $\mathcal{D}_i$  and  $\mathcal{D}_j$
  - (c) update  $\hat{k} = \hat{k} 1$

### Note

Stopping criterion can be threshold on pairwise similarity

# Measuring cluster similarities Similarity measures

• Nearest-neighbour

• Farthest-neighbour

$$d_{min}(\mathcal{D}_i, \mathcal{D}_j) = \min_{\boldsymbol{x} \in \mathcal{D}_i, \boldsymbol{x}' \in \mathcal{D}_j} ||\boldsymbol{x} - \boldsymbol{x}'||$$

$$d_{max}(\mathcal{D}_i, \mathcal{D}_j) = \max_{\boldsymbol{x} \in \mathcal{D}_i, \boldsymbol{x}' \in \mathcal{D}_j} ||\boldsymbol{x} - \boldsymbol{x}'||$$

• Average distance

$$d_{avg}(\mathcal{D}_i, \mathcal{D}_j) = rac{1}{n_i n_j} \sum_{oldsymbol{x} \in \mathcal{D}_i} \sum_{oldsymbol{x}' \in \mathcal{D}_j} ||oldsymbol{x} - oldsymbol{x}'||$$

• Distance between means

$$d_{mean}(\mathcal{D}_i, \mathcal{D}_j) = ||\boldsymbol{\mu}_i - \boldsymbol{\mu}_j||$$

•  $d_{min}$  and  $d_{max}$  are more sensitive to *outliers* 

# Stepwise optimal hierachical clustering

# Algorithm

- 1. Initialize:
  - Final cluster number k (e.g. k=1)
  - Initial cluster number  $\hat{k} = n$
  - Initial clusters  $\mathcal{D}_i = \{x_i\}, i \in 1, \dots, n$
- 2. while  $\hat{k} > k$ :
  - (a) find best clusters  $\mathcal{D}_i, \mathcal{D}_j$  to merge according to evaluation criterion
  - (b) merge  $\mathcal{D}_i$  and  $\mathcal{D}_j$
  - (c) update  $\hat{k} = \hat{k} 1$

## References

• R.O. Duda, P.E. Hart and D.G. Stork, *Pattern Classification (2nd edition)*, Wiley-Interscience, 2001 (chapter 10)