# Mathematical foundations - linear algebra

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Machine Learning

### Definition (over reals)

A set  $\mathcal{X}$  is called a *vector space* over  $\mathbb{R}$  if addition and scalar multiplication are defined and satisfy for all  $\mathbf{x}, \mathbf{y}, \mathbf{z} \in \mathcal{X}$  and  $\lambda, \mu \in \mathbb{R}$ :

• Addition:

associative  $\mathbf{x} + (\mathbf{y} + \mathbf{z}) = (\mathbf{x} + \mathbf{y}) + \mathbf{z}$ commutative  $\mathbf{x} + \mathbf{y} = \mathbf{y} + \mathbf{x}$ identity element  $\exists \mathbf{0} \in \mathcal{X} : \mathbf{x} + \mathbf{0} = \mathbf{x}$ inverse element  $\forall \mathbf{x} \in \mathcal{X} \exists \mathbf{x}' \in \mathcal{X} : \mathbf{x} + \mathbf{x}' = \mathbf{0}$ 

## Scalar multiplication:

distributive over elements  $\lambda(\mathbf{x} + \mathbf{y}) = \lambda \mathbf{x} + \lambda \mathbf{y}$ distributive over scalars  $(\lambda + \mu)\mathbf{x} = \lambda \mathbf{x} + \mu \mathbf{x}$ associative over scalars  $\lambda(\mu \mathbf{x}) = (\lambda \mu)\mathbf{x}$ identity element  $\exists 1 \in \mathbb{R} : 1\mathbf{x} = \mathbf{x}$  subspace Any non-empty subset of  $\mathcal{X}$  being itself a vector space (E.g. projection)

linear combination given  $\lambda_i \in \mathbb{R}, \mathbf{x}_i \in \mathcal{X}$ 

$$\sum_{i=1}^n \lambda_i \mathbf{x}_i$$

span The span of vectors  $\mathbf{x}_1, \ldots, \mathbf{x}_n$  is defined as the set of their linear combinations

$$\left\{\sum_{i=1}^n \lambda_i \mathbf{x}_i, \lambda_i \in \mathbf{\mathbb{R}}\right\}$$

## Linear independency

A set of vectors  $\mathbf{x}_i$  is *linearly independent* if none of them can be written as a linear combination of the others

### Basis

- A set of vectors x<sub>i</sub> is a *basis* for X if any element in X can be *uniquely* written as a linear combination of vectors x<sub>i</sub>.
- Necessary condition is that vectors x<sub>i</sub> are linearly independent
- All bases of  $\mathcal{X}$  have the same number of elements, called the *dimension* of the vector space.

# Definition

Given two vector spaces  $\mathcal{X}, \mathcal{Z}$ , a function  $f : \mathcal{X} \to \mathcal{Z}$  is a *linear* map if for all  $\mathbf{x}, \mathbf{y} \in \mathcal{X}, \lambda \in \mathbb{R}$ :

• 
$$f(\mathbf{x} + \mathbf{y}) = f(\mathbf{x}) + f(\mathbf{y})$$

• 
$$f(\lambda \mathbf{x}) = \lambda f(\mathbf{x})$$

A linear map between two finite-dimensional spaces  $\mathcal{X}, \mathcal{Z}$  of dimensions *n*, *m* can always be written as a matrix:

- Let {**x**<sub>1</sub>,..., **x**<sub>n</sub>} and {**z**<sub>1</sub>,..., **z**<sub>m</sub>} be some bases for X and Z respectively.
- For any  $\mathbf{x} \in \mathcal{X}$  we have:

$$f(\mathbf{x}) = f(\sum_{i=1}^{n} \lambda_i \mathbf{x}_i) = \sum_{i=1}^{n} \lambda_i f(\mathbf{x}_i)$$
$$f(\mathbf{x}_i) = \sum_{j=1}^{m} a_{jj} \mathbf{z}_j$$
$$f(\mathbf{x}) = \sum_{i=1}^{n} \sum_{j=1}^{m} \lambda_i a_{ji} \mathbf{z}_j = \sum_{j=1}^{m} (\sum_{i=1}^{n} \lambda_i a_{ji}) \mathbf{z}_j = \sum_{j=1}^{m} \mu_j \mathbf{z}_j$$

## Matrix of basis transformation

$$M \in \mathbb{R}^{m \times n} = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \vdots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix}$$

Mapping from basis coefficients to basis coefficients

$$M\lambda = \mu$$

# Change of Coordinate Matrix

## 2D example

• let 
$$B = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$$
 be the standard basis in  $\mathbb{R}^3$   
• let  $B' = \left\{ \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \begin{bmatrix} -2 \\ 1 \end{bmatrix} \right\}$  be an alternative basis

• The change of coordinate matrix from B' to B is:

$$P = \left[ \begin{array}{rr} 3 & -2 \\ 1 & 1 \end{array} \right]$$

• So that:

$$[\mathbf{v}]_B = P \cdot [\mathbf{v}]_{B'}$$
 and  $[\mathbf{v}]_{B'} = P^{-1} \cdot [\mathbf{v}]_B$ 

## Note

• For arbitrary *B* and *B'*, *P*'s columns must be the *B'* vectors written in terms of the *B* ones (straightforward here)

# Matrix properties

transpose Matrix obtained exchanging rows with columns (indicated with  $M^{T}$ ). Properties:

 $(MN)^T = N^T M^T$ 

trace Sum of diagonal elements of a matrix

$$tr(M) = \sum_{i=1}^{n} M_{ii}$$

inverse The matrix which multiplied with the original matrix gives the identity

$$MM^{-1} = I$$

rank The rank of an  $n \times m$  matrix is the dimension of the space spanned by its columns

# Matrix derivatives

$$\frac{\partial M\mathbf{x}}{\partial \mathbf{x}} = M$$

$$\frac{\partial \mathbf{y}^T M\mathbf{x}}{\partial \mathbf{x}} = M^T \mathbf{y}$$

$$\frac{\partial \mathbf{x}^T M\mathbf{x}}{\partial \mathbf{x}} = (M^T + M)\mathbf{x}$$

$$\frac{\partial \mathbf{x}^T M\mathbf{x}}{\partial \mathbf{x}} = 2M\mathbf{x} \quad \text{if M is symmetric}$$

$$\frac{\partial \mathbf{x}^T \mathbf{x}}{\partial \mathbf{x}} = 2\mathbf{x}$$

# Note

Results are column vectors. Transpose them if row vectors are needed instead.

# Metric structure

## Norm

A function  $|| \cdot || : \mathcal{X} \to \mathbb{R}_0^+$  is a *norm* if for all  $\mathbf{x}, \mathbf{y} \in \mathcal{X}, \lambda \in \mathbb{R}$ :

- $||\mathbf{x} + \mathbf{y}|| \le ||\mathbf{x}|| + ||\mathbf{y}||$
- $||\lambda \mathbf{x}|| = |\lambda| ||\mathbf{x}||$
- $||\mathbf{x}|| > 0$  if  $\mathbf{x} \neq 0$

## Metric

A norm defines a metric  $d : \mathcal{X} \times \mathcal{X} \to \mathbb{R}_0^+$ :

$$d(\mathbf{x}, \mathbf{y}) = ||\mathbf{x} - \mathbf{y}||$$

### Note

The concept of norm is stronger than that of metric: not any metric gives rise to a norm

## Bilinear form

A function  $Q : \mathcal{X} \times \mathcal{X} \to \mathbb{R}$  is a *bilinear form* if for all  $\mathbf{x}, \mathbf{y}, \mathbf{z} \in \mathcal{X}, \lambda, \mu \in \mathbb{R}$ :

• 
$$Q(\lambda \mathbf{x} + \mu \mathbf{y}, \mathbf{z}) = \lambda Q(\mathbf{x}, \mathbf{z}) + \mu Q(\mathbf{y}, \mathbf{z})$$

• 
$$Q(\mathbf{x}, \lambda \mathbf{y} + \mu \mathbf{z}) = \lambda Q(\mathbf{x}, \mathbf{y}) + \mu Q(\mathbf{x}, \mathbf{z})$$

A bilinear form is *symmetric* if for all  $\mathbf{x}, \mathbf{y} \in \mathcal{X}$ :

• 
$$Q(\mathbf{x},\mathbf{y}) = Q(\mathbf{y},\mathbf{x})$$

# Dot product

## Dot product

A dot product  $\langle \cdot, \cdot \rangle : \mathcal{X} \times \mathcal{X} \to \mathbb{R}$  is a symmetric bilinear form which is *positive semi-definite*:

 $\langle \bm{x}, \bm{x} \rangle \geq 0 \; \forall \, \bm{x} \in \mathcal{X}$ 

A positive definite dot product satisfies

$$\langle \mathbf{x}, \mathbf{x} \rangle = 0$$
 iff  $\mathbf{x} = \mathbf{0}$ 

## Norm

Any dot product defines a corresponding norm via:

$$||\mathbf{x}|| = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$$

# Properties of dot product

angle The angle  $\theta$  between two vectors is defined as:

$$cos heta = rac{\langle \mathbf{X}, \mathbf{Z} 
angle}{||\mathbf{X}||\,||\mathbf{Z}||}$$

orthogonal Two vectors are *orthogonal* if  $\langle \mathbf{x}, \mathbf{y} \rangle = 0$ orthonormal A set of vectors  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  is *orthonormal* if

$$\langle \mathbf{x}_i, \mathbf{x}_j \rangle = \delta_{ij}$$

where 
$$\delta_{ij} = 1$$
 if  $i = j, 0$  otherwise.

## Note

If **x** and **y** are *n*-dimensional column vectors, their dot product is computed as:

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \mathbf{y} = \sum_{i=1}^n x_i y_i$$

## Definition

Given an  $n \times n$  matrix M, the real value  $\lambda$  and (non-zero) vector **x** are an *eigenvalue* and corresponding *eigenvector* of M if

$$M\mathbf{x} = \lambda \mathbf{x}$$

## Cardinality

- An *n* × *n* matrix has *n* eigenvalues (roots of characteristic polynomial)
- An *n* × *n* matrix can have **less than** *n* **distinct** eigenvalues
- An *n* × *n* matrix can have **less than** *n* **linear independent** eigenvectors (also fewer then the number of distinct eigenvalues)

Singular matrices

• A matrix is *singular* if it has a zero eigenvalue

$$M\mathbf{x} = \mathbf{0}\mathbf{x} = \mathbf{0}$$

A singular matrix has linearly dependent columns:

$$\begin{bmatrix} M_1 & \dots & M_{n-1} & M_n \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} = \mathbf{0}$$

## Singular matrices

• A matrix is singular if it has a zero eigenvalue

 $M\mathbf{x} = \mathbf{0}\mathbf{x} = \mathbf{0}$ 

# • A singular matrix has linearly dependent columns:

$$M_1 x_1 + \cdots + M_{n-1} x_{n-1} + M_n x_n = 0$$

### Singular matrices

• A matrix is singular if it has a zero eigenvalue

 $M\mathbf{x} = \mathbf{0}\mathbf{x} = \mathbf{0}$ 

• A singular matrix has linearly dependent columns:

$$M_n = M_1 \frac{-x_1}{x_n} + \dots + M_{n-1} \frac{-x_{n-1}}{x_n}$$

# Eigenvalues and eigenvectors

# Singular matrices

• A matrix is singular if it has a zero eigenvalue

$$M\mathbf{x} = \mathbf{0}\mathbf{x} = \mathbf{0}$$

• A singular matrix has linearly dependent columns:

$$M_n = M_1 \frac{-x_1}{x_n} + \cdots + M_{n-1} \frac{-x_{n-1}}{x_n}$$

## Determinant

- The *determinant* |*M*| of a *n* × *n* matrix *M* is the product of its eigenvalues
- A matrix is *invertible* if its determinant is not zero (i.e. it is not singular)

# Symmetric matrices

Eigenvectors corresponding to distinct eigenvalues are orthogonal:

$$\begin{array}{l} \langle \mathbf{x}, \mathbf{z} \rangle &= \langle A\mathbf{x}, \mathbf{z} \rangle \\ &= (A\mathbf{x})^T \mathbf{z} \\ &= \mathbf{x}^T A^T \mathbf{z} \\ &= \mathbf{x}^T A \mathbf{z} \\ &= \langle \mathbf{x}, A \mathbf{z} \rangle \\ &= \mu \langle \mathbf{x}, \mathbf{z} \rangle \end{array}$$

# **Eigen-decomposition**

## Raleigh quotient

$$A\mathbf{x} = \lambda \mathbf{x}$$
$$\frac{\mathbf{x}^{T} A \mathbf{x}}{\mathbf{x}^{T} \mathbf{x}} = \lambda \frac{\mathbf{x}^{T} \mathbf{x}}{\mathbf{x}^{T} \mathbf{x}} = \lambda$$

# Finding eigenvector

Maximize eigenvalue:

$$\mathbf{x} = max_{\mathbf{v}} \frac{\mathbf{v}^T A \mathbf{v}}{\mathbf{v}^T \mathbf{v}}$$

Ormalize eigenvector (solution is invariant to rescaling)

$$\mathbf{x} \leftarrow \frac{\mathbf{x}}{||\mathbf{x}||}$$

# **Eigen-decomposition**

# Deflating matrix

$$\tilde{\boldsymbol{A}} = \boldsymbol{A} - \lambda \boldsymbol{\mathbf{x}} \boldsymbol{\mathbf{x}}^{T}$$

Deflation turns x into a zero-eigenvalue eigenvector:

$$\tilde{A}\mathbf{x} = A\mathbf{x} - \lambda \mathbf{x}\mathbf{x}^{T}\mathbf{x} \quad (\mathbf{x} \text{ is normalized})$$
$$= A\mathbf{x} - \lambda \mathbf{x} = \mathbf{0}$$

 Other eigenvalues are unchanged as eigenvectors with distinct eigenvalues are orthogonal (symmetric matrix):

$$\tilde{A}\mathbf{z} = A\mathbf{z} - \lambda \mathbf{x}\mathbf{x}^{\mathsf{T}}\mathbf{z}$$
 (**x** and **z** orthonormal)  
 $\tilde{A}\mathbf{z} = A\mathbf{z}$ 

# Iterating

- The maximization procedure is repeated on the deflated matrix (until solution is zero)
- Minimization is iterated to get eigenvectors with negative eigevalues
- Eigenvectors with zero eigenvalues are obtained extending the obtained set to an orthonormal basis

# **Eigen-decomposition**

## Eigen-decomposition

- Let V = [v<sub>1</sub>...v<sub>n</sub>] be a matrix with orthonormal eigenvectors as columns
- Let Λ be the diagonal matrix of corresponding eigenvalues
- A square simmetric matrix can be *diagonalized* as:

$$V^T A V = \Lambda$$

proof follows ..

## Note

- A diagonalized matrix is much simpler to manage and has the same properties as the original one (e.g. same eigen-decomposition)
- E.g. change of coordinate system

# **Eigen-decomposition**

### Proof

$$A[\mathbf{v}_{1} \dots \mathbf{v}_{n}] = [\mathbf{v}_{1} \dots \mathbf{v}_{n}] \begin{bmatrix} \lambda_{1} & \mathbf{0} \\ & \ddots & \\ \mathbf{0} & & \lambda_{n} \end{bmatrix}$$
$$AV = V \wedge$$
$$V^{-1}AV = V^{-1}V \wedge$$
$$V^{T}AV = \wedge$$

### Note

V is a *unitary* matrix (orthonormal columns), for which:

$$V^{-1} = V^{T}$$

### Definition

An  $n \times n$  symmetrix matrix *M* is *positive semi-definite* if all its eigenvalues are non-negative.

Alternative sufficient and necessary conditions

• for all  $\mathbf{x} \in \mathbb{R}^n$ 

 $\mathbf{x}^{T} M \mathbf{x} \geq \mathbf{0}$ 

• there exists a real matrix B s.t.

 $M = B^T B$ 

# Understanding eigendecomposition



### Scaling transformation in standard basis

- let  $\mathbf{x}_1 = [1,0], \mathbf{x}_2 = [0,1]$  be the standard orthonormal basis in  $\mathbb{R}^2$
- let  $\mathbf{x} = [x_1, x_2]$  be an arbitrary vector in  $\mathbb{R}^2$
- A linear transformation is a *scaling* transformation if it only stretches x along its directions

# Understanding eigendecomposition



## Scaling transformation in eigenbasis

- let A be a non-scaling linear transformation in  $\mathbb{R}^2$ .
- let  $\{\mathbf{v}_1, \mathbf{v}_2\}$  be an *eigenbasis* for *A*.
- By representing vectors in R<sup>2</sup> in terms of the {v<sub>1</sub>, v<sub>2</sub>} basis (instead of the standard {x<sub>1</sub>, x<sub>2</sub>}), A becomes a *scaling* transformation



# Description

- Let X be a data matrix with correlated coordinates.
- PCA is a linear transformation mapping data to a system of uncorrelated coordinates.
- It corresponds to fitting an *ellipsoid* to the data, whose axes are the coordinates of the new space.

# Procedure (1)

Given a dataset  $X \in \mathbb{R}^{n \times d}$  in *d* dimensions.

1 Compute the mean of the data ( $X_i$  is i<sup>th</sup> row vector of X):

$$\bar{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^{n} X_i$$

2 Center the data into the origin:

$$X - \begin{bmatrix} \bar{\mathbf{x}} \\ \vdots \\ \bar{\mathbf{x}} \end{bmatrix}$$

3 Compute the data covariance:  $C = \frac{1}{n}X^TX$ 

## Procedure (2)

4 Compute the (orthonormal) eigendecomposition of C:

$$V^T C V = \Lambda$$

5 Use it as the new coordinate system:

$$\mathbf{x}' = V^{-1}\mathbf{x} = V^T\mathbf{x}$$

 $(V^{-1} = V^T \text{ as } V \text{ is unitary})$ 

### Warning

It assumes linear correlations (and Gaussian distributions)

## Dimensionality reduction

- Each eigenvalue corresponds to the amount of variance in that direction
- Select only the k eigenvectors with largest eigenvalues for dimensionality reduction (e.g. visualization)

### Procedure

1 
$$W = [\mathbf{v}_1, \dots, \mathbf{v}_k]$$
  
2  $\mathbf{v}' = W^T \mathbf{v}$