

Participatory Development

Silvia Bordin

Human-Computer Interaction course

Introducing myself

Silvia Bordin

MSc in Computer Science


Interaction designer

ICT PhD student on [participatory development](#)

Volunteers design and
develop for their
community's needs

The background of the slide is a blurred photograph of a computer workstation. In the foreground, a white keyboard and a mouse are visible on a dark desk. In the background, a laptop is partially visible on the left, and a computer monitor is in the center. The overall lighting is soft and blue-toned.

The project: open source communities
Issues of motivation, participation and design



Why would you participate in an open source project?
Where would you start from?
What fosters the growth of an open source community?

The background of the slide is a close-up, slightly blurred photograph of numerous colored pencils. The pencils are arranged in rows, with their tips pointing towards the bottom right. The colors are diverse, including shades of blue, green, yellow, orange, red, pink, and purple. In the center of the image, there is a semi-transparent orange rectangular box with a thin black border. Inside this box, two lines of white text are centered. The text is in a clean, sans-serif font and asks two questions related to design and development integration.

How are design concerns integrated into development?
How usable are existing collaborative software platforms?

Questions?

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bordin@disi.unitn.it