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COMPUTATIONAL MODELS FOR DATA ANALYSIS

Support Vector Machines

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Course Schedule

- April 16: 15:45 - 18:15
- May 7: 15:45 - 18:15
- May 14: 15:45 - 18:15
- May 16: 14:30 - 17:00
- May 21: 15:45 - 18:15
- May 23: 14:30 - 17:00
- May 28: 14:30 - 17:00
- ~~May 30 21: 14:30 - 17:00~~

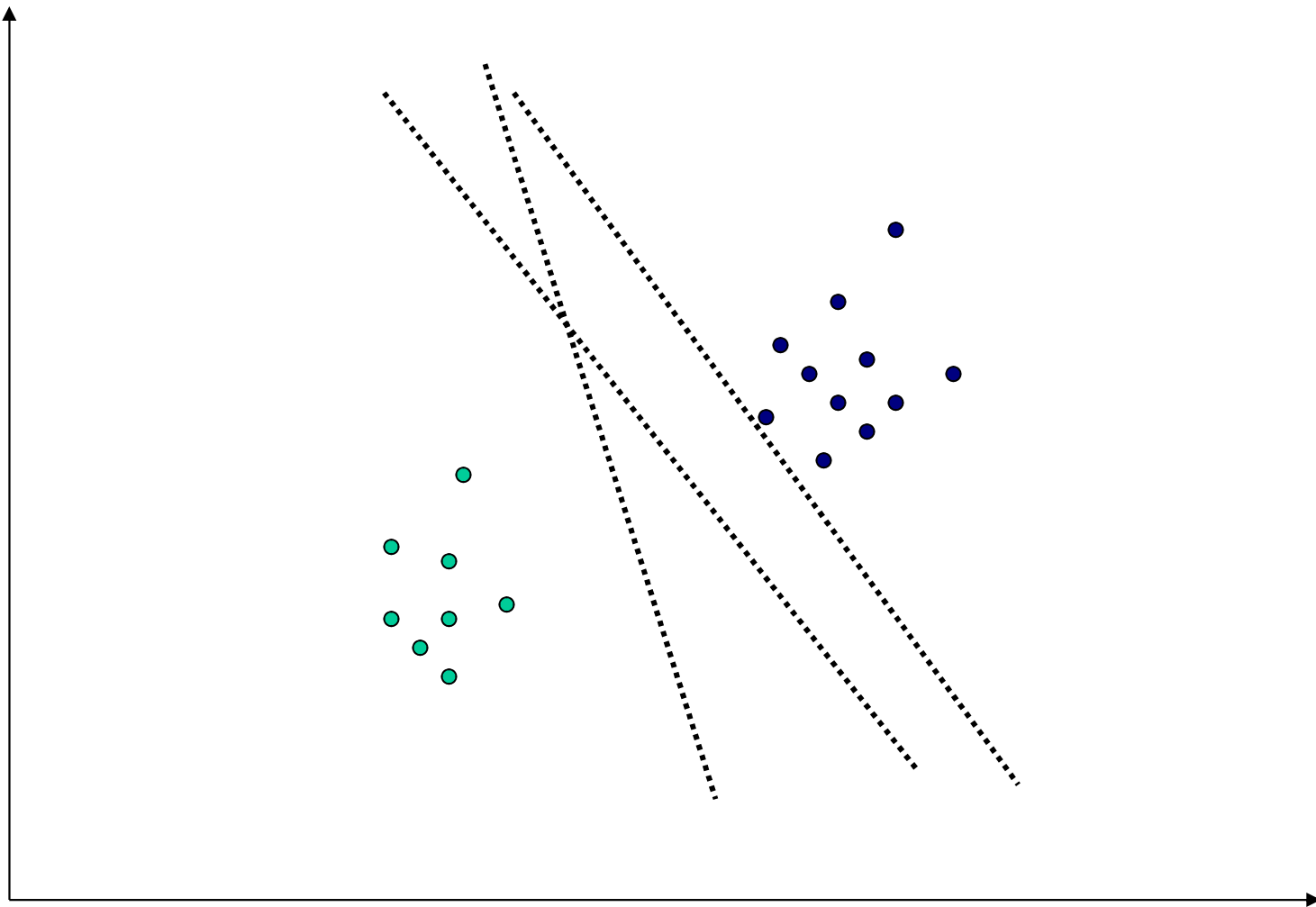


Summary

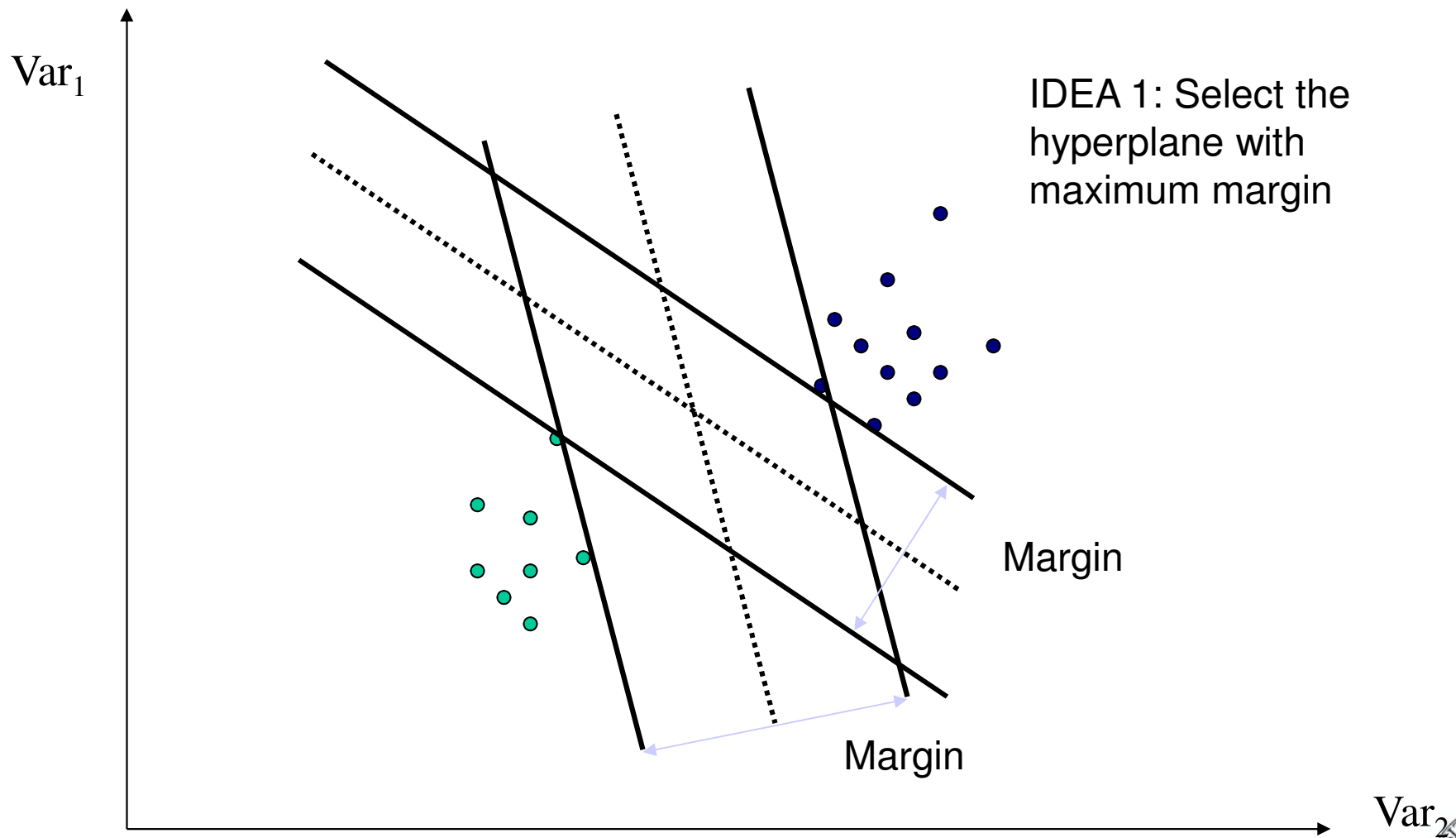
- Support Vector Machines
 - *Hard-margin SVMs*
 - *Soft-margin SVMs*



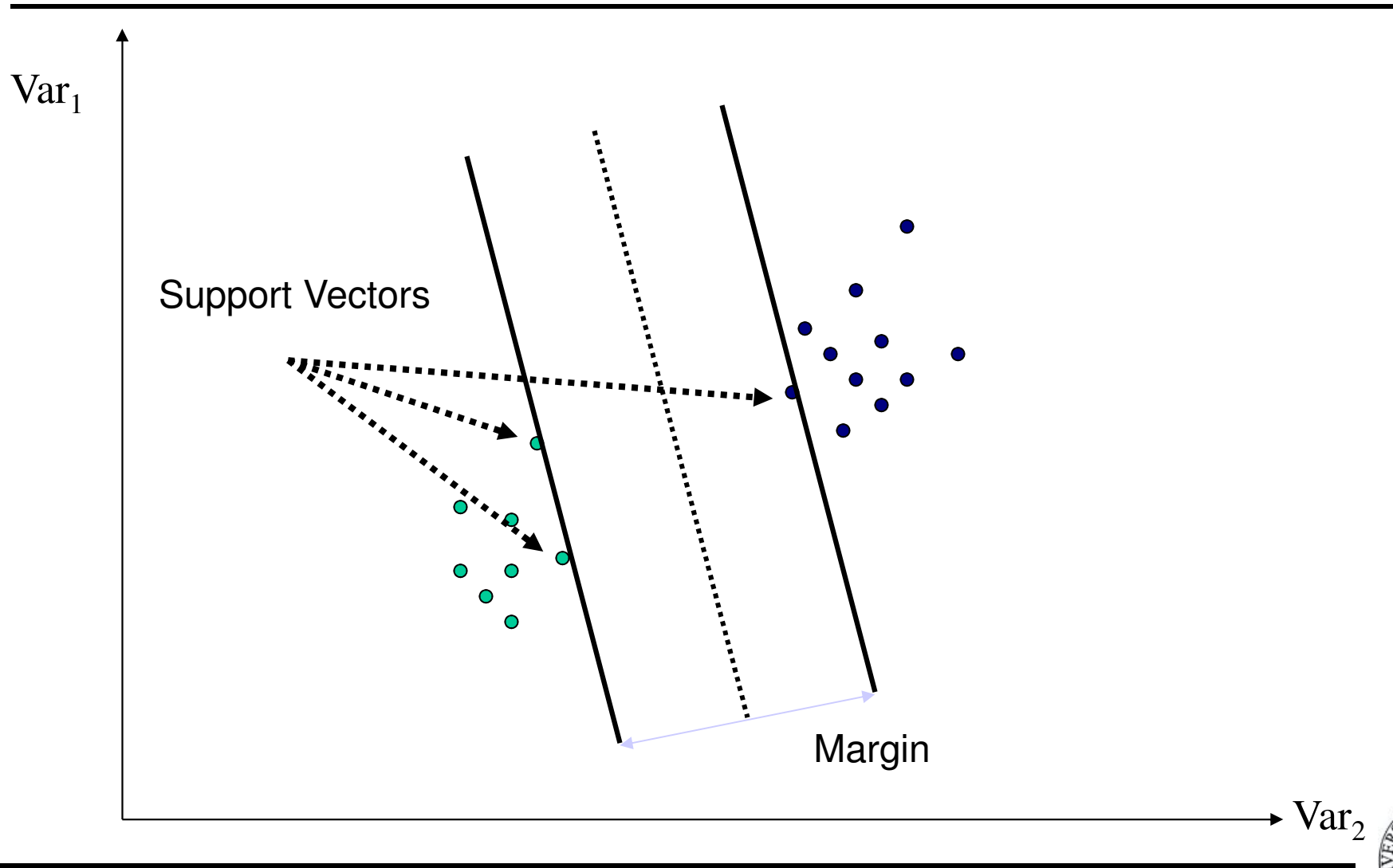
Which hyperplane choose?



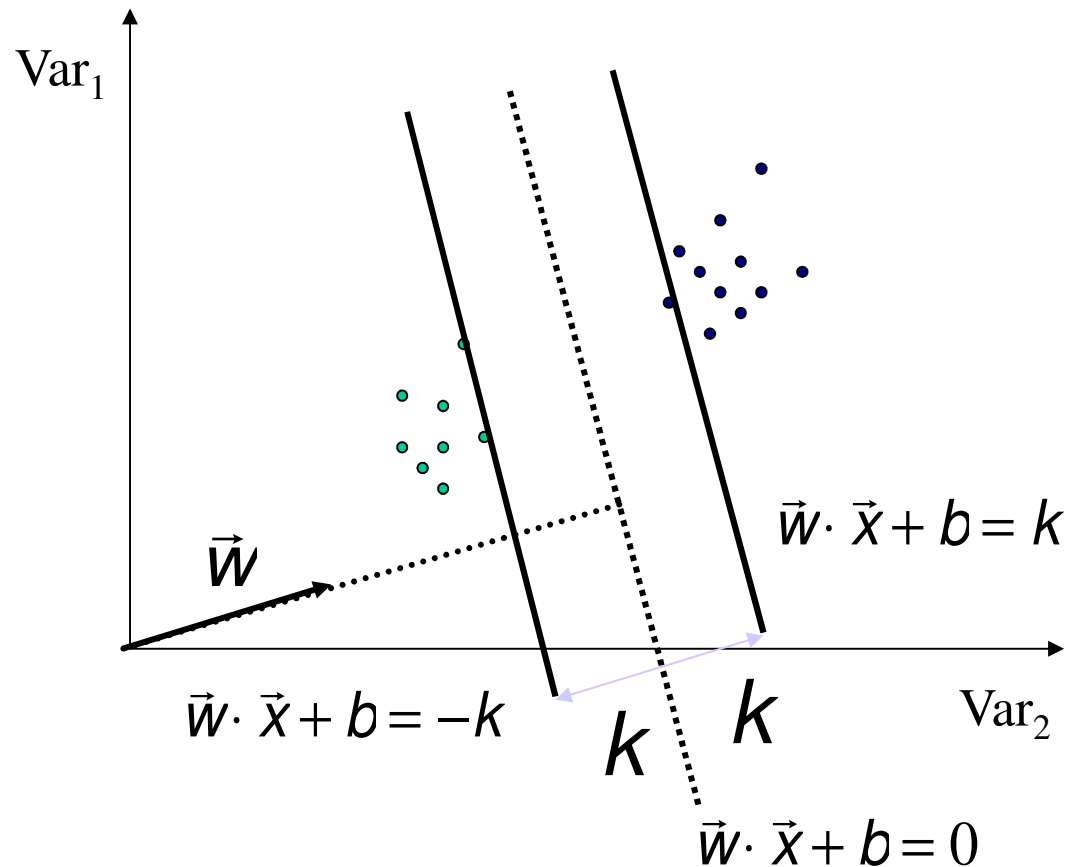
Classifier with a Maximum Margin



Support Vector



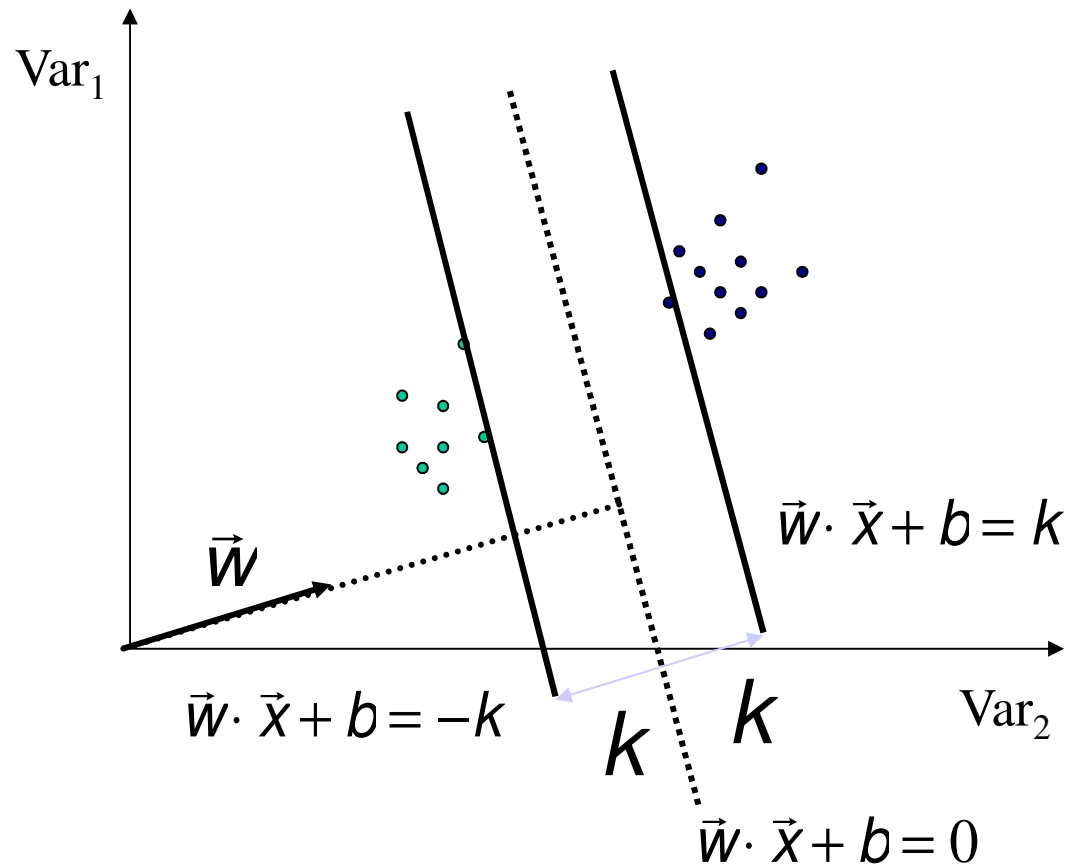
Support Vector Machine Classifiers



The margin is equal to $\frac{2|k|}{\|\vec{w}\|}$



Support Vector Machines



The margin is equal to $\frac{2|k|}{\|\vec{w}\|}$

We need to solve

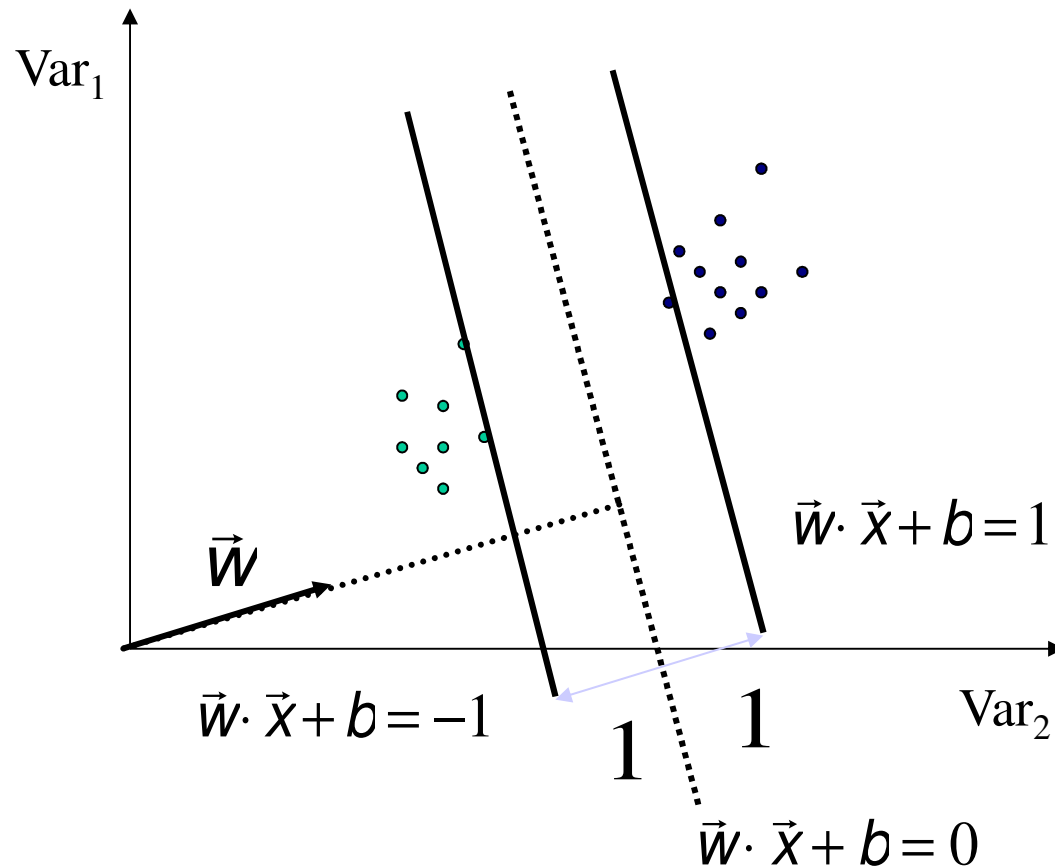
$$\max \frac{2|k|}{\|\vec{w}\|}$$

$\vec{w} \cdot \vec{x} + b \geq +k$, if \vec{x} is positive

$\vec{w} \cdot \vec{x} + b \leq -k$, if \vec{x} is negative



Support Vector Machines



There is a scale for which $k=1$.

The problem transforms in:

$$\max \frac{2}{\|\vec{w}\|}$$

$\vec{w} \cdot \vec{x} + b \geq +1$, if \vec{x} is positive

$\vec{w} \cdot \vec{x} + b \leq -1$, if \vec{x} is negative



Final Formulation

$$\begin{aligned} \max \frac{2}{\|\vec{w}\|} \\ \vec{w} \cdot \vec{x}_i + b \geq +1, \quad y_i = 1 \\ \vec{w} \cdot \vec{x}_i + b \leq -1, \quad y_i = -1 \end{aligned} \quad \Rightarrow \quad \begin{aligned} \max \frac{2}{\|\vec{w}\|} \\ y_i(\vec{w} \cdot \vec{x}_i + b) \geq 1 \end{aligned} \quad \Rightarrow$$

$$\begin{aligned} \Rightarrow \quad \min \frac{\|\vec{w}\|}{2} \\ y_i(\vec{w} \cdot \vec{x}_i + b) \geq 1 \end{aligned} \quad \Rightarrow \quad \begin{aligned} \min \frac{\|\vec{w}\|^2}{2} \\ y_i(\vec{w} \cdot \vec{x}_i + b) \geq 1 \end{aligned}$$



Optimization Problem

- Optimal Hyperplane:

- Minimize $\tau(\vec{W}) = \frac{1}{2} \|\vec{W}\|^2$

- Subject to $y_i ((\vec{W} \cdot \vec{x}_i) + b) \geq 1, i = 1, \dots, m$

- The dual problem is simpler



Warning!

- On the graphical examples, we always consider normalized hyperplane (hyperplanes with normalized gradient)
- b in this case is exactly the distance of the hyperplane from the origin
- So if we have an equation not normalized we may have
$$\vec{X} \cdot \vec{W} + b = 0$$
 with $\vec{X} = (x, y)$ and $\vec{W} = (1, 1)$
- and b is not the distance



Warning!

- Let us consider a normalized gradient

$$\vec{w} = (1/\sqrt{2}, 1/\sqrt{2})$$

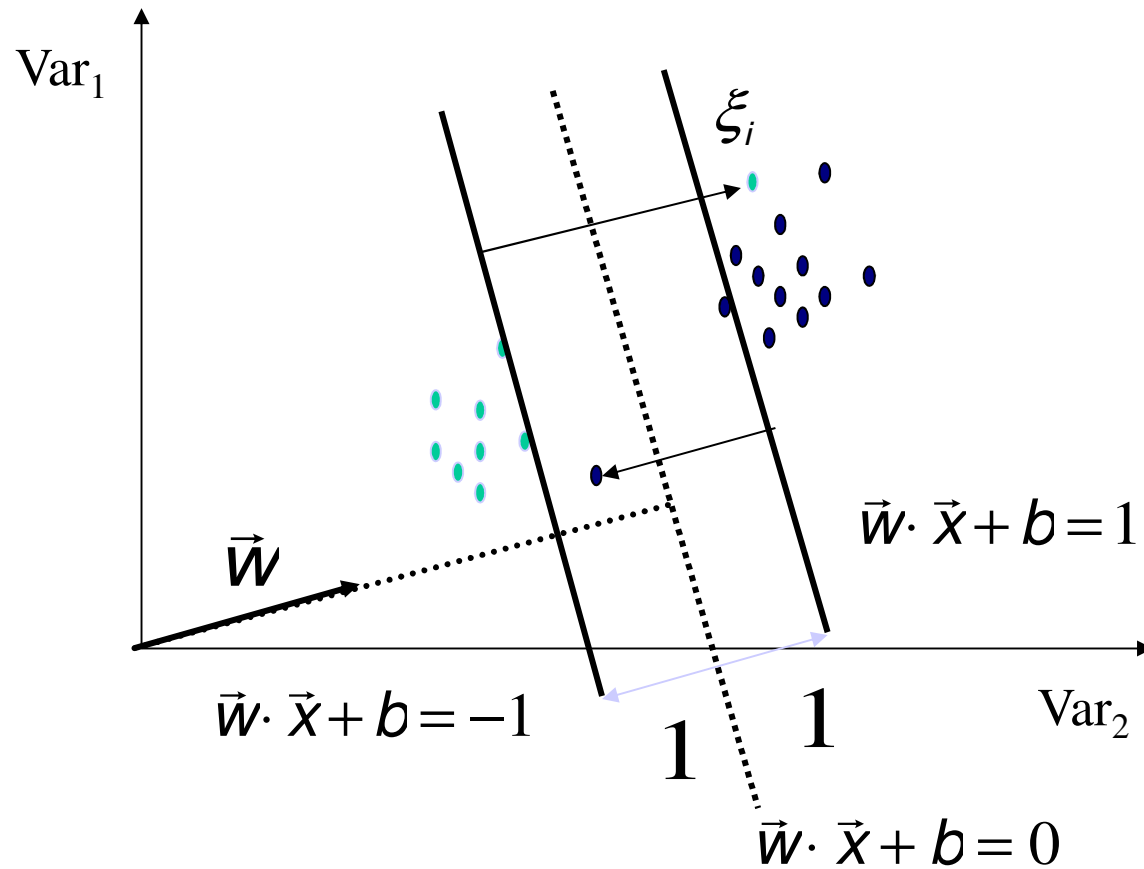
$$(x, y) \cdot (1/\sqrt{2}, 1/\sqrt{2}) + b = 0 \Rightarrow x/\sqrt{2} + y/\sqrt{2} = -b$$

$$\Rightarrow y = -x - b\sqrt{2}$$

- Now we see that $-b$ is exactly the distance.
- For $x = 0$, we have the intersection with $-b\sqrt{2}$. This distance projected on \vec{w} is $-b$



Soft Margin SVMs

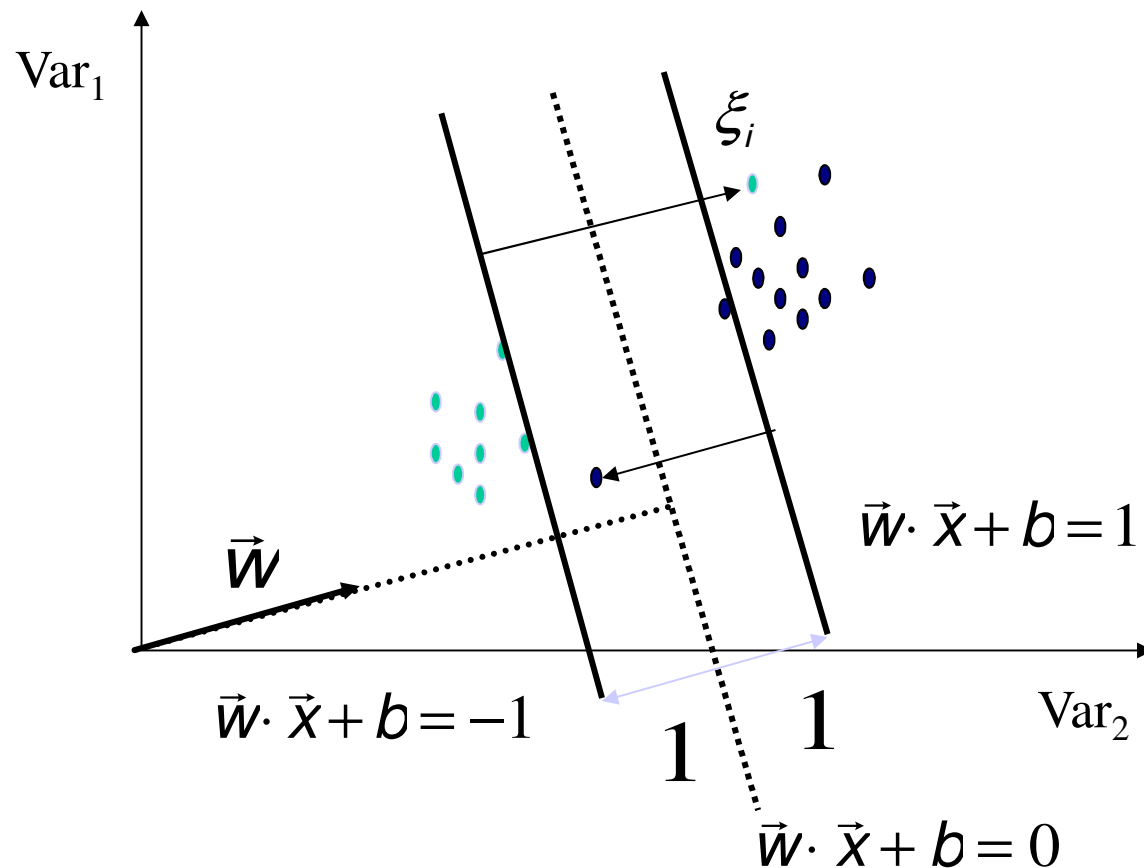


ξ_i slack variables are added

Some errors are allowed but they should penalize the objective function



Soft Margin SVMs



The new constraints are

$$y_i(\vec{w} \cdot \vec{x}_i + b) \geq 1 - \xi_i$$
$$\forall \vec{x}_i \text{ where } \xi_i \geq 0$$

The objective function penalizes the incorrect classified examples

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_i \xi_i$$

C is the trade-off between margin and the error



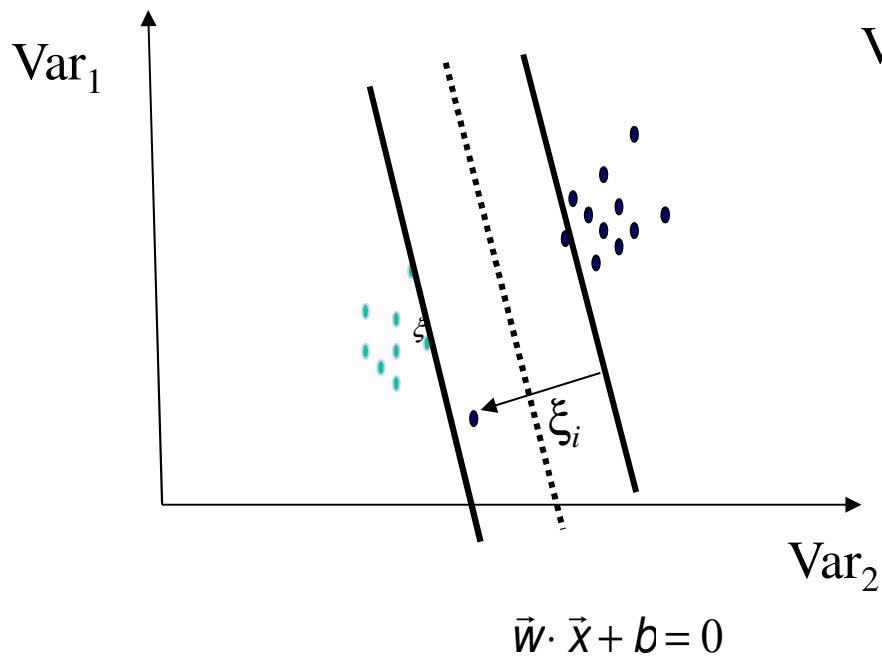
Soft Margin Support Vector Machines

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_i \xi_i \quad \begin{array}{l} y_i(\vec{w} \cdot \vec{x}_i + b) \geq 1 - \xi_i \quad \forall \vec{x}_i \\ \xi_i \geq 0 \end{array}$$

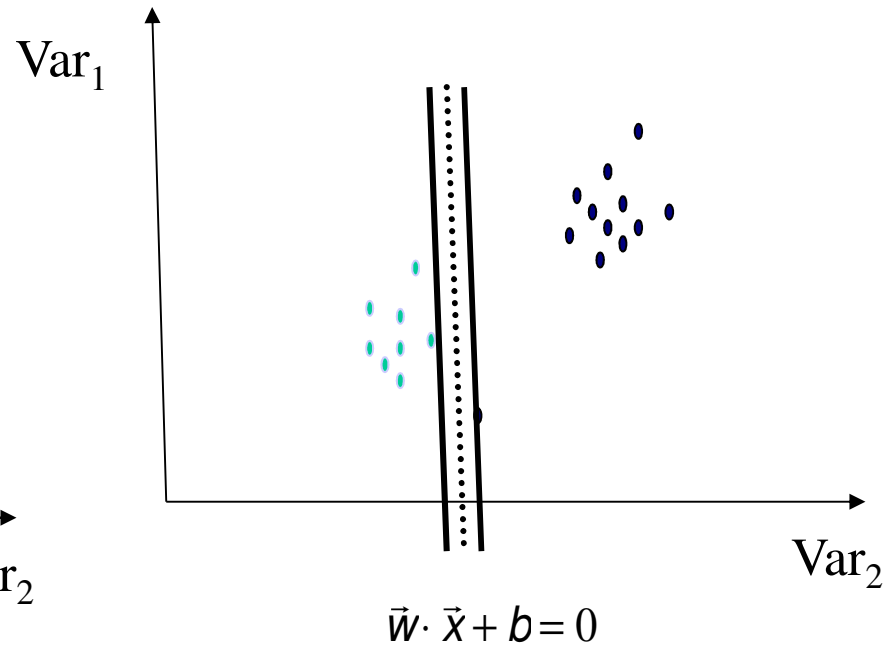
- The algorithm tries to keep ξ_i low and maximize the margin
- NB: The number of error is not directly minimized (NP-complete problem); the distances from the hyperplane are minimized
- If $C \rightarrow \infty$, the solution tends to the one of the *hard-margin* algorithm
- *Attention !!!*: if $C = 0$ we get $\|\vec{w}\| = 0$, since $y_i b \geq 1 - \xi_i \quad \forall \vec{x}_i$
- If C increases the number of error decreases. When C tends to infinite the number of errors must be 0, i.e. the *hard-margin* formulation



Robustness of *Soft* vs. *Hard* Margin SVMs



Soft Margin SVM



Hard Margin SVM



Soft vs Hard Margin SVMs

- *Soft-Margin* has ever a solution
- Soft-Margin is more robust to odd examples
- *Hard-Margin* does not require parameters



Parameters

$$\begin{aligned}\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_i \xi_i &= \min \frac{1}{2} \|\vec{w}\|^2 + C^+ \sum_i \xi_i^+ + C^- \sum_i \xi_i^- \\ &= \min \frac{1}{2} \|\vec{w}\|^2 + C \left(J \sum_i \xi_i^+ + \sum_i \xi_i^- \right)\end{aligned}$$

- C: trade-off parameter
- J: cost factor



Theoretical Justification



Definition of Training Set error

- Training Data

$$f : R^N \rightarrow \{\pm 1\} \quad (\vec{X}_1, y_1), \dots, (\vec{X}_m, y_m) \in R^N \times \{\pm 1\}$$

- Empirical Risk (error)

$$R_{emp}[f] = \frac{1}{m} \sum_{i=1}^m \frac{1}{2} |f(\vec{X}_i) - y_i|$$

- Risk (error)

$$R[f] = \int \frac{1}{2} |f(\vec{X}) - y| dP(\vec{X}, y)$$



Error Characterization (part 1)

- From PAC-learning Theory (*Vapnik*):

$$R(\alpha) \leq R_{emp}(\alpha) + \varphi\left(\frac{d}{m}, \frac{\log(\delta)}{m}\right)$$

$$\varphi\left(\frac{d}{m}, \frac{\log(\delta)}{m}\right) = \sqrt{\frac{d(\log \frac{2m}{d} + 1) - \log(\frac{\delta}{4})}{m}}$$

where d is the VC-dimension, m is the number of examples, δ is a bound on the probability to get such error and α is a classifier parameter.



There are many versions for different bounds

Theorem 2.11 (*Vapnik and Chervonenkis, [Vapnik, 1995]*)

Let H be a hypothesis space having VC dimension d . For any probability distribution D on $X \times \{-1, 1\}$, with probability $1 - \delta$ over m random examples S , any hypothesis $h \in H$ that is consistent with S has error no more than

$$\text{error}(h) \leq \epsilon(m, H, \delta) = \frac{2}{m} \left(d \times \ln \frac{2e \times m}{d} + \ln \frac{2}{\delta} \right),$$

provided that $d \leq m$ and $m \geq 2/\epsilon$.



Error Characterization (part 2)

Lemma 1. [Vapnik, 1982] Consider hyperplanes $h(\vec{d}) = \text{sign}\{\vec{w} \cdot \vec{d} + b\}$ as hypotheses. If all example vectors \vec{d}_i are contained in a ball of radius R and it is required that for all examples \vec{d}_i

$$|\vec{w} \cdot \vec{d}_i + b| \geq 1, \text{ with } \|\vec{w}\| = A \quad (5)$$

then this set of hyperplane has a VCdim d bounded by

$$d \leq \min([R^2 A^2], n) + 1 \quad (6)$$



Ranking, Regression and Multiclassification



The Ranking SVM

[Herbrich et al. 1999, 2000; Joachims et al. 2002]

- The aim is to classify instance pairs as correctly ranked or incorrectly ranked
 - This turns an ordinal regression problem back into a binary classification problem

- We want a ranking function f such that

$$\mathbf{x}_i > \mathbf{x}_j \text{ iff } f(\mathbf{x}_i) > f(\mathbf{x}_j)$$

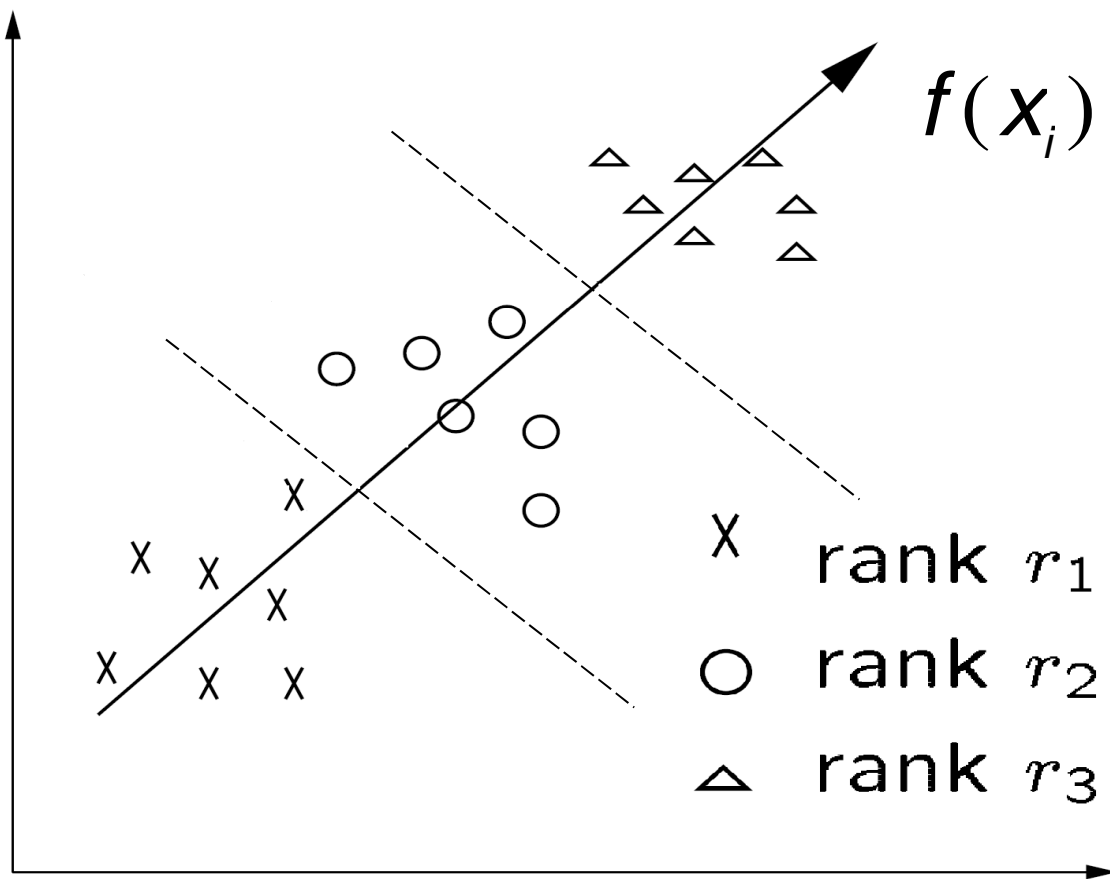
- ... or at least one that tries to do this with minimal error
- Suppose that f is a linear function

$$f(\mathbf{x}_i) = \mathbf{w} \bullet \mathbf{x}_i$$



The Ranking SVM

- Ranking Model: $f(x_i)$



The Ranking SVM

- Then (combining the two equations on the last slide):

$$\mathbf{x}_i > \mathbf{x}_j \text{ iff } \mathbf{w} \bullet \mathbf{x}_i - \mathbf{w} \bullet \mathbf{x}_j > 0$$

$$\mathbf{x}_i > \mathbf{x}_j \text{ iff } \mathbf{w} \bullet (\mathbf{x}_i - \mathbf{x}_j) > 0$$

- Let us then create a new instance space from such

pairs:

$$\mathbf{z}_k = \mathbf{x}_i - \mathbf{x}_k$$

$$y_k = +1, -1 \text{ as } \mathbf{x}_i \geq, < \mathbf{x}_k$$



Support Vector Ranking

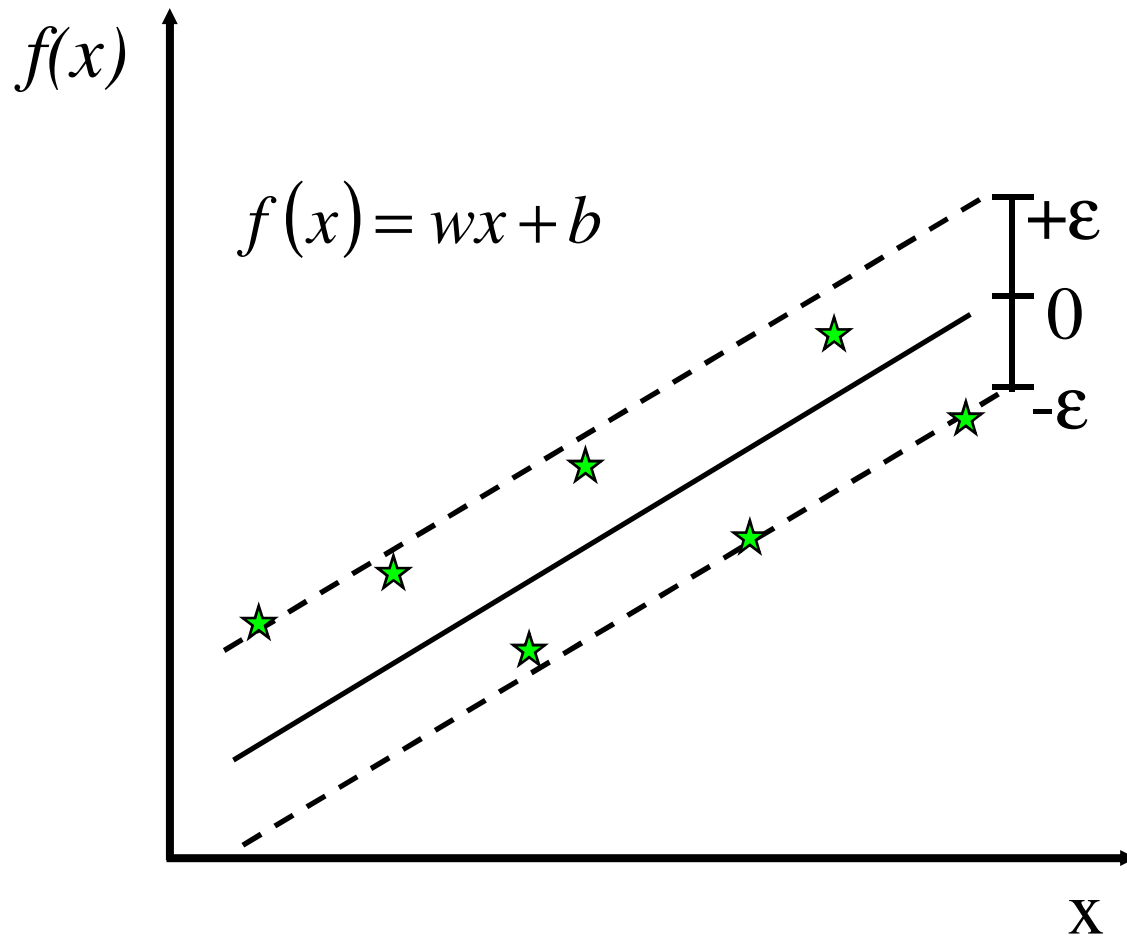
$$\begin{cases} \min & \frac{1}{2} \|\vec{w}\|^2 + C \sum_{i=1}^m \xi_i^2 \\ & y_k (\vec{w} \cdot (\vec{x}_i - \vec{x}_j) + b) \geq 1 - \xi_k, \quad \forall i, j = 1, \dots, m \\ & \xi_k \geq 0, \quad k = 1, \dots, m^2 \end{cases}$$

$y_k = 1$ if $\text{rank}(\vec{x}_i) > \text{rank}(\vec{x}_j)$, -1 otherwise, where $k = i \times m + j$

- Given two examples we build one example (x_i, x_j)



Support Vector Regression (SVR)



Solution:

$$\text{Min} \frac{1}{2} w^T w$$

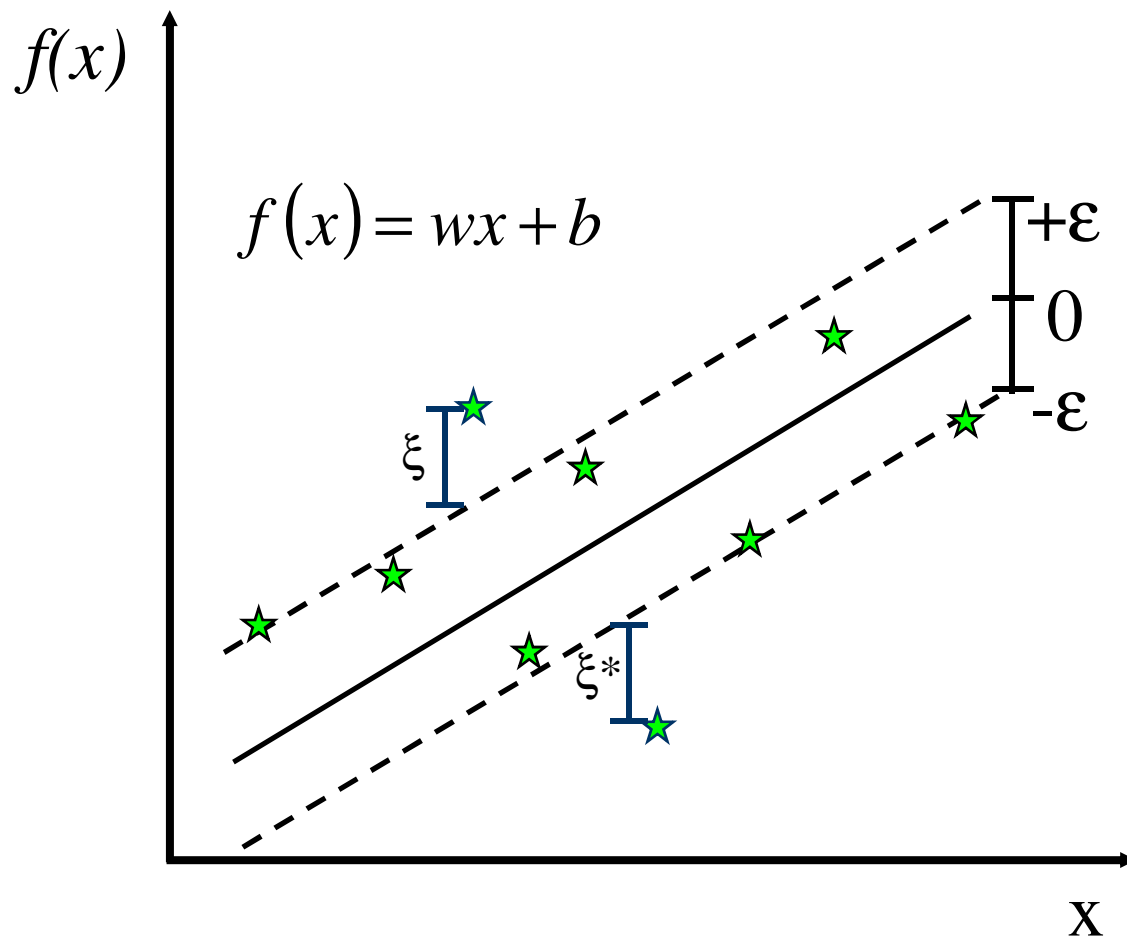
Constraints:

$$y_i - w^T x_i - b \leq \epsilon$$

$$w^T x_i + b - y_i \leq \epsilon$$



Support Vector Regression (SVR)



Minimise:

$$\frac{1}{2} w^T w + C \sum_{i=1}^N (\xi_i + \xi_i^*)$$

Constraints:

$$y_i - w^T x_i - b \leq \epsilon + \xi_i$$

$$w^T x_i + b - y_i \leq \epsilon + \xi_i^*$$

$$\xi_i, \xi_i^* \geq 0$$



Support Vector Regression

$$\min_{\mathbf{w}, b, \xi, \xi^*} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n (\xi_i + \xi_i^*)$$

$$\text{s.t. } y_i - \mathbf{w}^\top \mathbf{x}_i - b \leq \epsilon + \xi_i, \quad \xi_i \geq 0 \quad \forall 1 \leq i \leq n;$$

$$\mathbf{w}^\top \mathbf{x}_i + b - y_i \leq \epsilon + \xi_i^*, \quad \xi_i^* \geq 0 \quad \forall 1 \leq i \leq n.$$

- y_i is not -1 or 1 anymore, now it is a value
- ϵ is the tolerance of our function value



From Binary to Multiclass classifiers

- Three different approaches:
- **ONE-vs-ALL (OVA)**
 - Given the example sets, $\{E_1, E_2, E_3, \dots\}$ for the categories: $\{C_1, C_2, C_3, \dots\}$ the binary classifiers: $\{b_1, b_2, b_3, \dots\}$ are built.
 - For b_1 , E_1 is the set of positives and $E_2 \cup E_3 \cup \dots$ is the set of negatives, and so on
 - For testing: given a classification instance x , the category is the one associated with the maximum margin among all binary classifiers



From Binary to Multiclass classifiers

■ ALL-vs-ALL (AVA)

- Given the examples: $\{E1, E2, E3, \dots\}$ for the categories $\{C1, C2, C3, \dots\}$
 - build the binary classifiers:
 $\{b1_2, b1_3, \dots, b1_n, b2_3, b2_4, \dots, b2_n, \dots, bn-1_n\}$
 - by learning on E1 (positives) and E2 (negatives), on E1 (positives) and E3 (negatives) and so on...
- For testing: given an example x ,
 - all the votes of all classifiers are collected
 - where $b_{E1E2} = 1$ means a vote for C1 and $b_{E1E2} = -1$ is a vote for C2
- Select the category that gets more votes



From Binary to Multiclass classifiers

■ Error Correcting Output Codes (ECOC)

- The training set is partitioned according to binary sequences (codes) associated with category sets.

- For example, 10101 indicates that the set of examples of C1, C3 and C5 are used to train the C_{10101} classifier.

- The data of the other categories, i.e. C2 and C4 will be negative examples

- In testing: the code-classifiers are used to decode one the original class, e.g.

$C_{10101} = 1$ and $C_{11010} = 1$ indicates that the instance belongs to C1

That is, the only one consistent with the codes



SVM-light: an implementation of SVMs

- Implements soft margin
- Contains the procedures for solving optimization problems
- Binary classifier
- Examples and descriptions in the web site:
<http://www.joachims.org/>
(<http://svmlight.joachims.org/>)

