

# State-of-the-Art Kernels in Natural Language Processing

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# Tutorial Schedule

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- 9:00 – 10:30 First Part
- 10:30 – 11:00 Break
- 11:00 – 12:30 Second Part



# Outline: Part I – Kernel Machines

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- Outline and Motivation (10 min)
- Kernel Machines (25 min)
  - Perceptron
  - Support Vector Machines
  - Kernel Definition (Kernel Trick)
  - Mercer's Conditions
  - Kernel Operators
  - Efficiency issue: when can we use kernels?



# Outline: Part I – Basic Kernels

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- Basic Kernels and their Feature Spaces (30 min)
  - Linear Kernels
  - Polynomial Kernels
  - Lexical Semantic Kernels
  - String and Word Sequence Kernels
  - Syntactic Tree Kernel, Partial Tree kernel (PTK), Semantic Syntactic Tree Kernel, Smoothed PTK
- Simple Kernel Applications (25 min)
  - Question Classification in TREC
  - Cue Classification in Jeopardy!
  - Question and Answer Classification
- Break (30 min)



# Outline: Part II – Applications with Simple Kernels

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- Practical Exercise with SVM-Light-TK (15 min)
  - Question Classification with dependency and constituency trees
- NLP applications with simple kernels (15 min)
  - Semantic Role Labeling (SRL): FrameNet and PropBank
  - Relation Extraction: ACE
  - Coreference Resolution



# Outline: Part II – Joint Kernel Models

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- Reranking for (15 min)
  - Preference kernel framework
  - Concept Segmentation and Classification of speech
  - Named Entity Recognition
  - Predicate Argument Structure Extraction
- Relational Kernels (15 min)
  - Recognizing Textual Entailment
  - Answer Reranking



# Outline: Part II – Advanced Topics

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- Fast learning and classification approaches (10 min)
  - Cutting Plane Algorithm for SVMs
  - Sampling methods (uSVMs)
  - Compacting space with DAGs
- Reverse Kernel Engineering (15 min)
  - Model linearization
  - Semantic Role Labeling
  - Question Classification
- Conclusions and Future Research (5 min)



# Motivation (1)

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- Feature design most difficult aspect in designing a learning system
  - complex and difficult phase, e.g., structural feature representation:
  - deep knowledge and intuitions are required
  - design problems when the phenomenon is described by many features



# Motivation (2)

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- Kernel methods alleviate such problems
  - Structures represented in terms of substructures
  - High dimensional feature spaces
  - Implicit and abstract feature spaces
- Generate high number of features
  - Support Vector Machines “select” the relevant features
  - Automatic feature engineering side-effect



# Motivation (3)

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- High accuracy especially for new applications and new domains
  - Manual engineering still poor, e.g., Arabic SRL
- Inherent higher accuracy when many structural patterns are needed, e.g. Relation Extraction
- Fast prototyping and adaptation for new domains and applications
- The major contribution of kernels is to make easier system modeling.



# What can really kernels do?

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- Optimistic view:
  - better feature spaces not manually designable
  - the overall feature space produced by kernel is essential for a given task
  - features impractical to be manually designed
- Bottom line view
  - faster feature engineering approach
  - higher level feature engineering, e.g., structures instead of vector components
  - automatic feature engineering
  - explicit representation: are more meaningful when inspected



# Why and when using kernels?

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- Using them is very simple: much simpler than feature vector
- They are like any other machine learning approach simply better than feature vector
- Small training data: absolutely no reason for not using them
  - many features provide back-off models
  - structural features provide domain adaptation
- Large training data: new methods enable them
  - using large data many features become important
  - kernels become very effective



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# Part I: Kernel Machines



# Binary Classification Problem (on text)

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- Given:
  - a category:  $C$
  - and a set  $T$  of documents,define

$$f: T \rightarrow \{C, \bar{C}\}$$

- VSM (Salton89')
  - Features are dimensions of a Vector Space.
  - Documents and Categories are vectors of feature weights.
  - $d$  is assigned to  $C$  if  $\vec{d} \cdot \vec{C} > th$



# More in detail

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- In Text Categorization documents are word vectors

$$\Phi(d_x) = \vec{x} = (0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 1)$$

buy acquisition stocks sell market

$$\Phi(d_z) = \vec{z} = (0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0)$$

buy company stocks sell

- The dot product  $\vec{x} \cdot \vec{z}$  counts the number of features in common
- This provides a sort of *similarity*



# Linear Classifier

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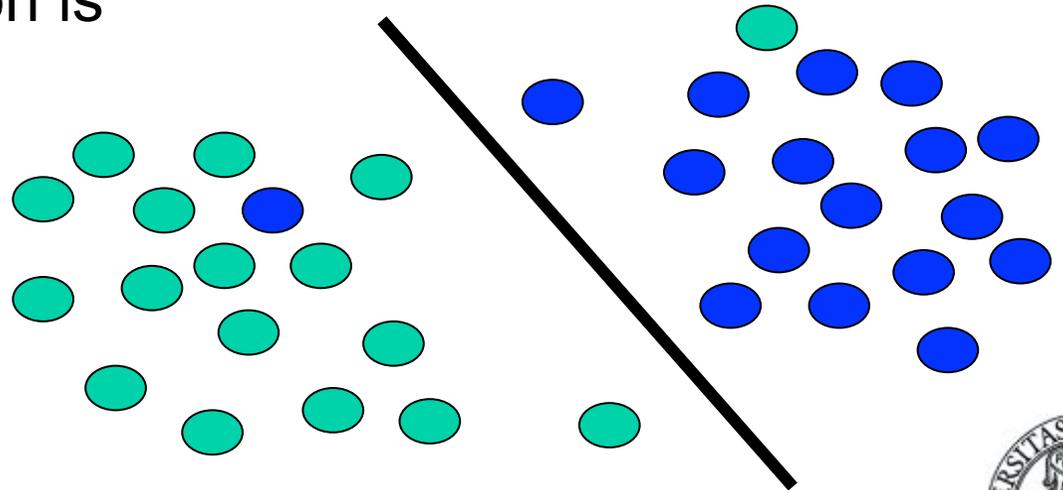
- The equation of a hyperplane is

$$f(\vec{x}) = \vec{x} \cdot \vec{w} + b = 0, \quad \vec{x}, \vec{w} \in \mathfrak{R}^n, b \in \mathfrak{R}$$

- $\vec{x}$  is the vector representing the classifying example
- $\vec{w}$  is the gradient of the hyperplane
- The classification function is

$$h(x) = \text{sign}(f(x))$$

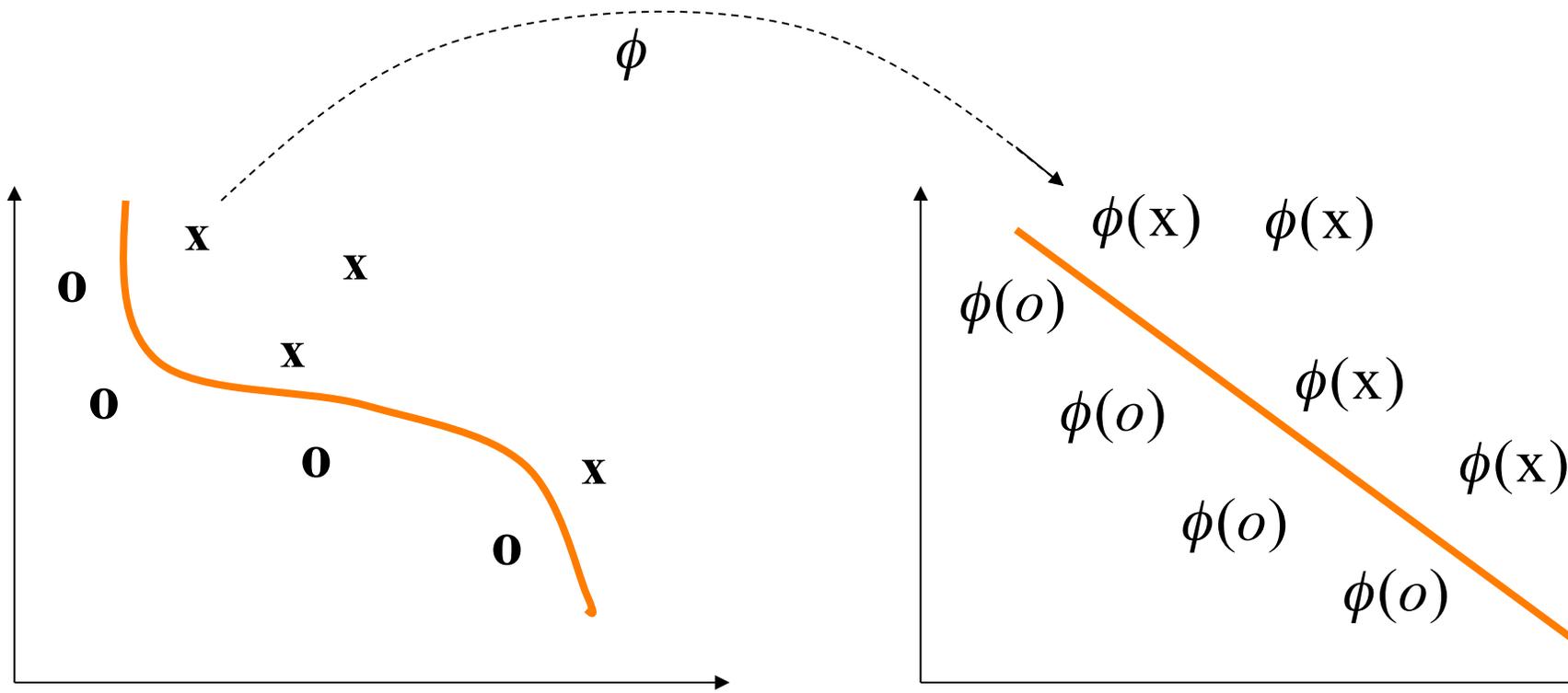
Basically  $\vec{d} \cdot \vec{C} > th$



# The main idea of Kernel Functions

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- Mapping vectors in a space where they are linearly separable,  $\vec{x} \rightarrow \phi(\vec{x})$



# A kernel-based Machine: Perceptron training

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$\vec{w}_0 \leftarrow \vec{0}; b_0 \leftarrow 0; k \leftarrow 0; R \leftarrow \max_{1 \leq i \leq l} \|\vec{x}_i\|$

do

  for  $i = 1$  to  $\ell$

    if  $y_i(\vec{w}_k \cdot \vec{x}_i + b_k) \leq 0$  then

$$\vec{w}_{k+1} = \vec{w}_k + \eta y_i \vec{x}_i$$

$$b_{k+1} = b_k + \eta y_i R^2$$

$k = k + 1$

  endif

endfor

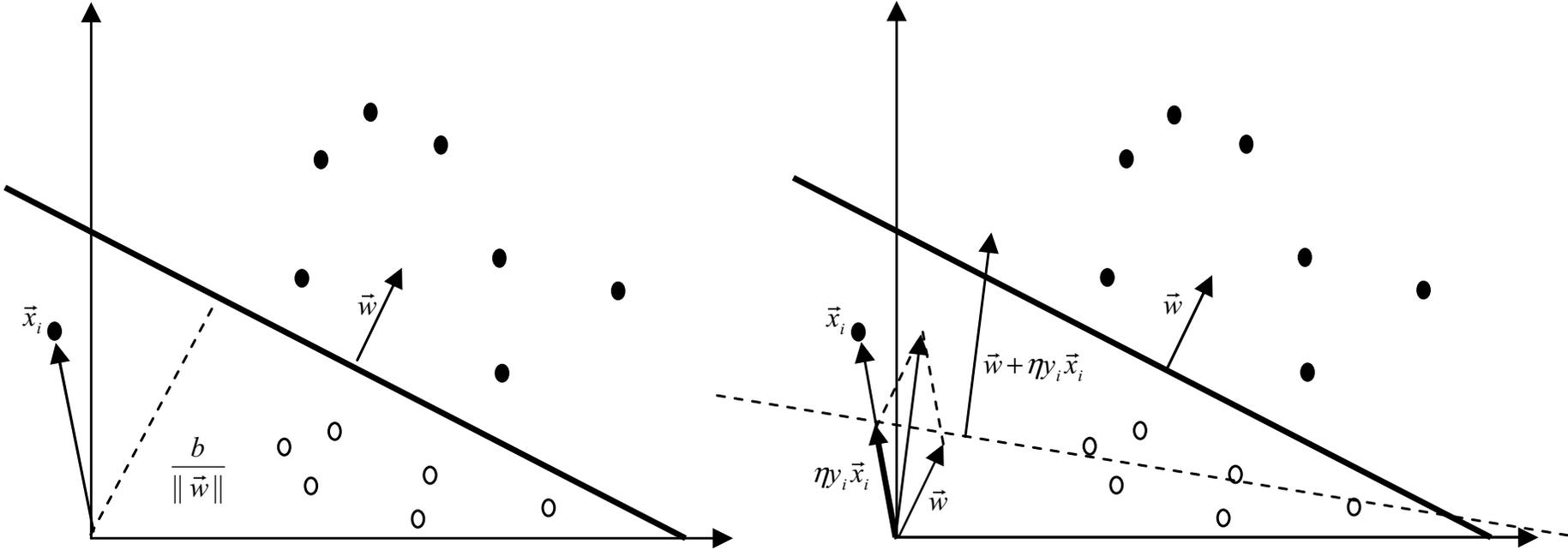
while an error is found

return  $k, (\vec{w}_k, b_k)$



# Graphic interpretation of the Perceptron

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# Dual Representation for Classification

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- In each step of perceptron only training data is added with a certain weight

$$\vec{w} = \sum_{j=1..l} \alpha_j y_j \vec{x}_j$$

- Hence the classification function results:

$$\text{sgn}(\vec{w} \cdot \vec{x} + b) = \text{sgn}\left(\sum_{j=1..l} \alpha_j y_j \vec{x}_j \cdot \vec{x} + b\right)$$

- Note that data only appears in the scalar product



# Dual Representation for Learning

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- as well as the updating function

$$\text{if } y_i \left( \sum_{j=1..l} \alpha_j y_j \vec{x}_j \cdot \vec{x}_i + b \right) \leq 0 \text{ then } \alpha_i = \alpha_i + \eta$$

- The learning rate  $\eta$  only affects the re-scaling of the hyperplane, it does not affect the algorithm, so we can fix  $\eta = 1$ .



# Dual Perceptron algorithm and Kernel functions

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- We can rewrite the classification function as

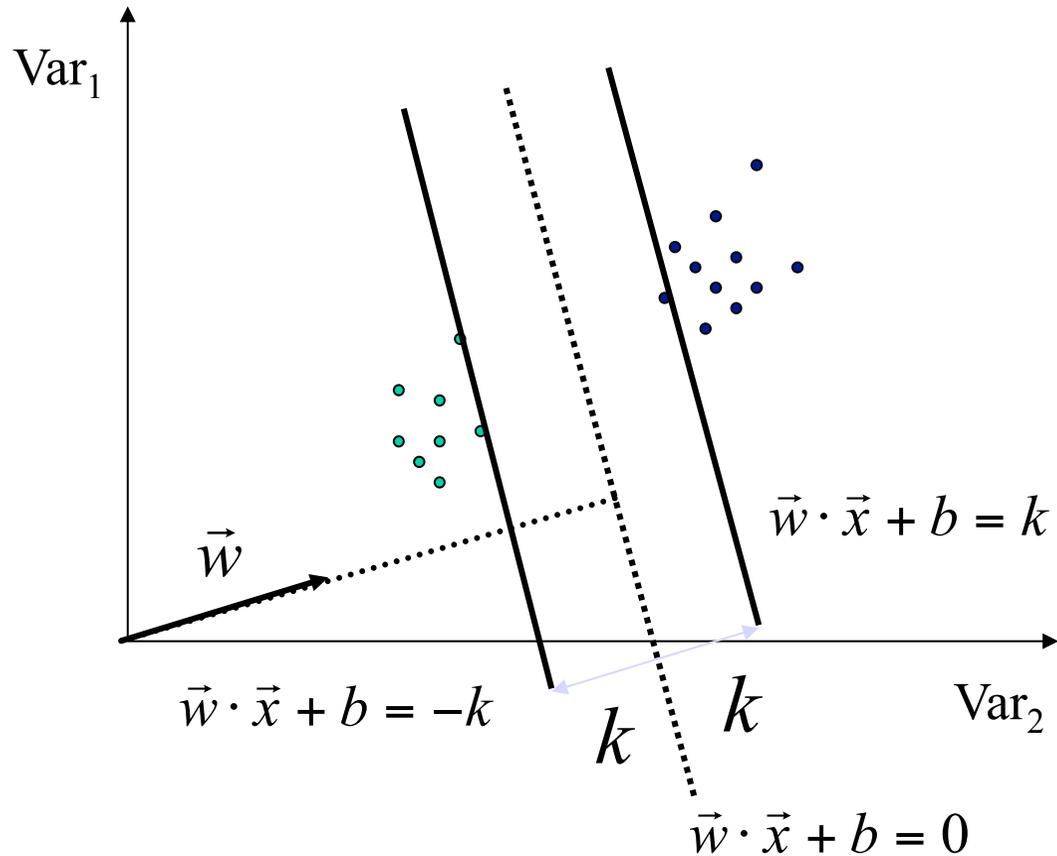
$$\begin{aligned}h(x) &= \text{sgn}(\vec{w}_\phi \cdot \phi(\vec{x}) + b_\phi) = \text{sgn}\left(\sum_{j=1..l} \alpha_j y_j \phi(\vec{x}_j) \cdot \phi(\vec{x}) + b_\phi\right) = \\ &= \text{sgn}\left(\sum_{i=1..l} \alpha_j y_j k(\vec{x}_j, \vec{x}) + b_\phi\right)\end{aligned}$$

- As well as the updating function

$$\text{if } y_i \left( \sum_{j=1..l} \alpha_j y_j k(\vec{x}_j, \vec{x}_i) + b_\phi \right) \leq 0 \text{ then } \alpha_i = \alpha_i + \eta$$



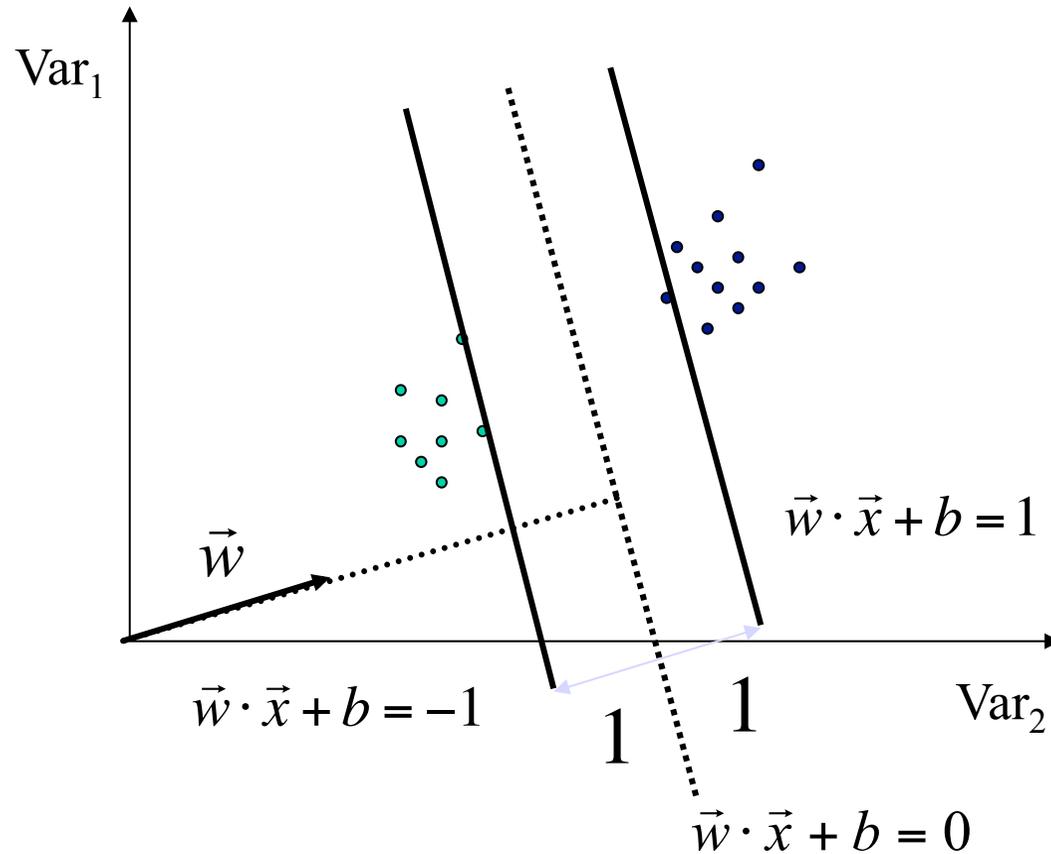
# Support Vector Machines



The margin is equal to  $\frac{2|k|}{\|\vec{w}\|}$



# Support Vector Machines



The margin is equal to  $\frac{2}{\|\vec{w}\|}$

We need to solve

$$\max \frac{2}{\|\vec{w}\|}$$

$$\vec{w} \cdot \vec{x} + b \geq +1, \text{ if } \vec{x} \text{ is positive}$$

$$\vec{w} \cdot \vec{x} + b \leq -1, \text{ if } \vec{x} \text{ is negative}$$



# Optimization Problem

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- Optimal Hyperplane:

$$\text{Minimize } \tau(\vec{w}) = \frac{1}{2} \|\vec{w}\|^2$$

$$\text{Subject to } y_i (\vec{w} \cdot \vec{x}_i + b) \geq 1, i = 1, \dots, l$$

- The dual problem is simpler



# Dual Transformation

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- Given the Lagrangian associated with our problem

$$L(\vec{w}, b, \vec{\alpha}) = \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{i=1}^m \alpha_i [y_i (\vec{w} \cdot \vec{x}_i + b) - 1]$$

- To solve the dual problem we need to evaluate:

$$\theta(\vec{\alpha}, \vec{\beta}) = \inf_{\vec{w} \in W} L(\vec{w}, \vec{\alpha}, \vec{\beta})$$

- Let us impose the derivatives to 0, with respect to  $\vec{w}$

$$\frac{\partial L(\vec{w}, b, \vec{\alpha})}{\partial \vec{w}} = \vec{w} - \sum_{i=1}^m y_i \alpha_i \vec{x}_i = \vec{0} \quad \Rightarrow \quad \vec{w} = \sum_{i=1}^m y_i \alpha_i \vec{x}_i$$



# Dual Transformation (cont'd)

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- and wrt  $b$

$$\frac{\partial L(\vec{w}, b, \vec{\alpha})}{\partial b} = \sum_{i=1}^m y_i \alpha_i = 0$$

- Then we substituted them in the objective function

$$\begin{aligned} L(\vec{w}, b, \vec{\alpha}) &= \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{i=1}^m \alpha_i [y_i (\vec{w} \cdot \vec{x}_i + b) - 1] = \\ &= \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j - \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j + \sum_{i=1}^m \alpha_i \\ &= \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j \end{aligned}$$



# The Final Dual Optimization Problem

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$$\text{maximize} \quad \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j$$

$$\text{subject to} \quad \alpha_i \geq 0, \quad i = 1, \dots, m$$

$$\sum_{i=1}^m y_i \alpha_i = 0$$



# Soft Margin optimization problem

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$$\textit{maximize} \quad \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j (\vec{x}_i \cdot \vec{x}_j + \frac{1}{C} \delta_{ij})$$

$$\textit{subject to} \quad \alpha_i \geq 0, \quad \forall i = 1, \dots, m$$
$$\sum_{i=1}^m y_i \alpha_i = 0$$



# Kernels in Support Vector Machines

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- In Soft Margin SVMs we maximize:

$$\sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \left( \mathbf{x}_i \cdot \mathbf{x}_j + \frac{1}{C} \delta_{ij} \right)$$

- By using kernel functions we rewrite the problem as:

$$\left\{ \begin{array}{l} \text{maximize} \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \left( k(o_i, o_j) + \frac{1}{C} \delta_{ij} \right) \\ \alpha_i \geq 0, \quad \forall i = 1, \dots, m \\ \sum_{i=1}^m y_i \alpha_i = 0 \end{array} \right.$$



# Soft Margin Support Vector Machines

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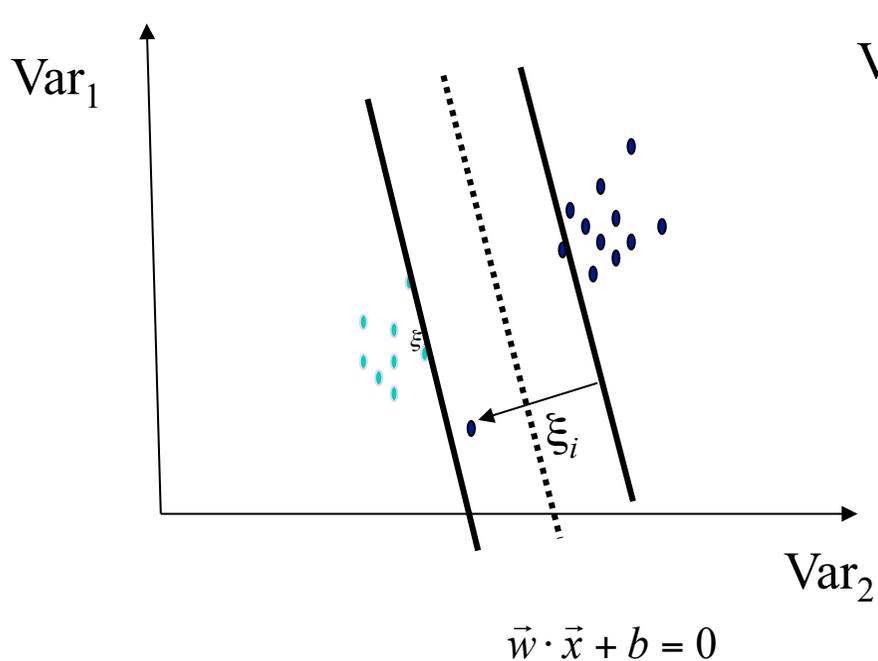
$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_i \xi_i \quad \begin{array}{l} y_i(\vec{w} \cdot \vec{x}_i + b) \geq 1 - \xi_i \quad \forall \vec{x}_i \\ \xi_i \geq 0 \end{array}$$

- The algorithm tries to keep  $\xi_j$  low and maximize the margin
- NB: the number of error is not directly minimized (NP-complete problem); the distances from the hyperplane are minimized
- If  $C \rightarrow \infty$ , the solution tends to the one of the *hard-margin* algorithm
  - If  $C$  increases the number of error decreases. When  $C$  tends to infinite the number of errors must be 0, i.e. the *hard-margin* formulation

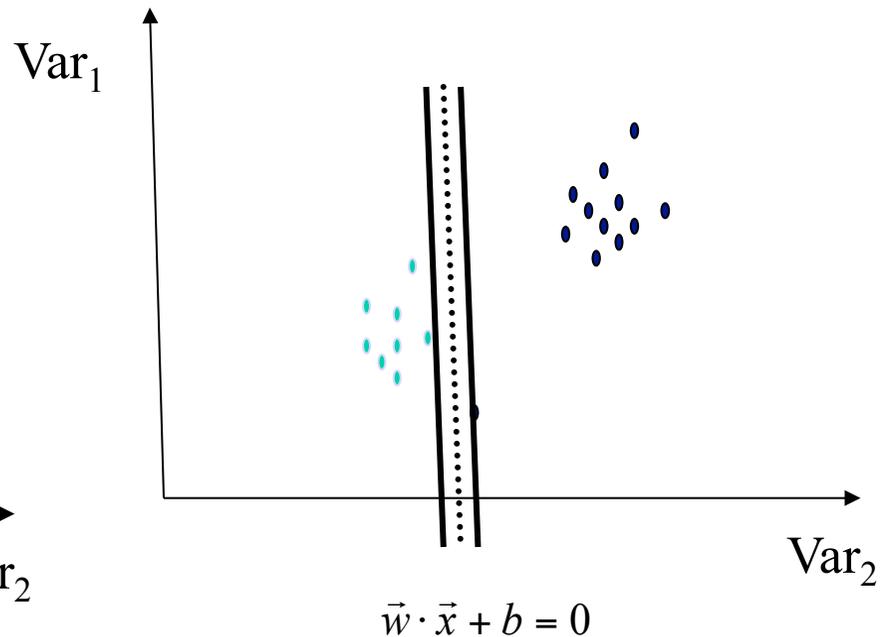


# Trade-off between Generalization and Empirical Error

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Soft Margin SVM



Hard Margin SVM



# Parameters

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$$\begin{aligned}\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_i \xi_i &= \min \frac{1}{2} \|\vec{w}\|^2 + C^+ \sum_i \xi_i^+ + C^- \sum_i \xi_i^- \\ &= \min \frac{1}{2} \|\vec{w}\|^2 + C \left( J \sum_i \xi_i^+ + \sum_i \xi_i^- \right)\end{aligned}$$

- C: trade-off parameter
- J: cost factor



# Kernel Function Definition

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**Def. 2.26** A kernel is a function  $k$ , such that  $\forall \vec{x}, \vec{z} \in X$

$$k(\vec{x}, \vec{z}) = \phi(\vec{x}) \cdot \phi(\vec{z})$$

where  $\phi$  is a mapping from  $X$  to an (inner product) feature space.

- Kernels are the product of mapping functions such as

$$\vec{x} \in \mathfrak{R}^n, \quad \vec{\phi}(\vec{x}) = (\phi_1(\vec{x}), \phi_2(\vec{x}), \dots, \phi_m(\vec{x})) \in \mathfrak{R}^m$$



# The Kernel Gram Matrix

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- With KM-based learning, the **sole** information used from the training data set is the Kernel Gram Matrix

$$K_{training} = \begin{bmatrix} k(\mathbf{x}_1, \mathbf{x}_1) & k(\mathbf{x}_1, \mathbf{x}_2) & \dots & k(\mathbf{x}_1, \mathbf{x}_m) \\ k(\mathbf{x}_2, \mathbf{x}_1) & k(\mathbf{x}_2, \mathbf{x}_2) & \dots & k(\mathbf{x}_2, \mathbf{x}_m) \\ \dots & \dots & \dots & \dots \\ k(\mathbf{x}_m, \mathbf{x}_1) & k(\mathbf{x}_m, \mathbf{x}_2) & \dots & k(\mathbf{x}_m, \mathbf{x}_m) \end{bmatrix}$$

- If the kernel is valid, K is symmetric definite-positive



# Valid Kernels

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## **Def. B.11** *Eigen Values*

Given a matrix  $\mathbf{A} \in \mathbb{R}^m \times \mathbb{R}^n$ , an eigenvalue  $\lambda$  and an eigenvector  $\vec{x} \in \mathbb{R}^n - \{\vec{0}\}$  are such that

$$\mathbf{A}\vec{x} = \lambda\vec{x}$$

## **Def. B.12** *Symmetric Matrix*

A square matrix  $\mathbf{A} \in \mathbb{R}^n \times \mathbb{R}^n$  is symmetric iff  $\mathbf{A}_{ij} = \mathbf{A}_{ji}$  for  $i \neq j$   $i = 1, \dots, m$  and  $j = 1, \dots, n$ , i.e. iff  $\mathbf{A} = \mathbf{A}'$ .

## **Def. B.13** *Positive (Semi-) definite Matrix*

A square matrix  $\mathbf{A} \in \mathbb{R}^n \times \mathbb{R}^n$  is said to be positive (semi-) definite if its eigenvalues are all positive (non-negative).



# Valid Kernels cont'd

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**Proposition 1.** (*Mercer's conditions*)

*Let  $X$  be a finite input space and let  $K(\mathbf{x}, \mathbf{z})$  be a symmetric function on  $X$ . Then  $K(\mathbf{x}, \mathbf{z})$  is a kernel function if and only if the matrix*

$$k(\mathbf{x}, \mathbf{z}) = \phi(\mathbf{x}) \cdot \phi(\mathbf{z})$$

*is positive semi-definite (has non-negative eigenvalues).*

- If the matrix is positive semi-definite then we can find a mapping  $\phi$  implementing the kernel function



# Mercer's Theorem (finite space)

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- Let us consider  $K = \left( K(\vec{x}_i, \vec{x}_j) \right)_{i,j=1}^n$
- $K$  symmetric  $\Rightarrow \exists V: K = V\Lambda V'$  for Takagi factorization of a complex-symmetric matrix, where:
  - $\Lambda$  is the diagonal matrix of the eigenvalues  $\lambda_t$  of  $K$
  - $\vec{V}_t = \left( v_{ti} \right)_{i=1}^n$  are the eigenvectors, i.e. the columns of  $V$
- Let us assume lambda values non-negative

$$\phi : \vec{x}_i \rightarrow \left( \sqrt{\lambda_t} v_{ti} \right)_{t=1}^n \in \mathfrak{R}^n, i = 1, \dots, n$$



# Mercer's Theorem (sufficient conditions)

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- Therefore

$$\Phi(\vec{x}_i) \cdot \Phi(\vec{x}_j) = \sum_{t=1}^n \lambda_t v_{ti} v_{tj} = (\mathbf{V} \mathbf{\Lambda} \mathbf{V}')_{ij} = \mathbf{K}_{ij} = K(\vec{x}_i, \vec{x}_j)$$

- which implies that  $K$  is a kernel function



# Mercer's Theorem (necessary conditions)

---

- Suppose we have negative eigenvalues  $\lambda_s$  and eigenvectors  $\vec{v}_s$  the following point

$$\vec{z} = \sum_{i=1}^n v_{si} \Phi(\vec{x}_i) = \sum_{i=1}^n v_{si} \left( \sqrt{\lambda_t} v_{ti} \right)_t = \sqrt{\Lambda} \mathbf{V}' \vec{v}_s$$

- has the following norm:

$$\begin{aligned} \|\vec{z}\|^2 &= \vec{z} \cdot \vec{z} = \sqrt{\Lambda} \mathbf{V}' \vec{v}_s \sqrt{\Lambda} \mathbf{V}' \vec{v}_s = \vec{v}_s' \mathbf{V} \sqrt{\Lambda} \sqrt{\Lambda} \mathbf{V}' \vec{v}_s = \\ &\vec{v}_s' \mathbf{K} \vec{v}_s = \vec{v}_s' \lambda_s \vec{v}_s = \lambda_s \|\vec{v}_s\|^2 < 0 \end{aligned}$$

this contradicts the geometry of the space.



# Is it a valid kernel?

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- It may not be a kernel so we can use  $M' \cdot M$

**Proposition B.14** *Let  $A$  be a symmetric matrix. Then  $A$  is positive (semi-) definite iff for any vector  $\vec{x} \neq 0$*

$$\vec{x}' A \vec{x} > \lambda \vec{x} \quad (\geq 0).$$

From the previous proposition it follows that: If we find a decomposition  $A$  in  $M' M$ , then  $A$  is semi-definite positive matrix as

$$\vec{x}' A \vec{x} = \vec{x}' M' M \vec{x} = (M \vec{x})' (M \vec{x}) = M \vec{x} \cdot M \vec{x} = \|M \vec{x}\|^2 \geq 0.$$



# Valid Kernel operations

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- $k(x,z) = k_1(x,z) + k_2(x,z)$
- $k(x,z) = k_1(x,z) * k_2(x,z)$
- $k(x,z) = \alpha k_1(x,z)$
- $k(x,z) = f(x)f(z)$
- $k(x,z) = x'Bz$
- $k(x,z) = k_1(\phi(x), \phi(z))$



# Object Transformation [Moschitti et al, CLJ 2008]

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- $$K(O_1, O_2) = \phi(O_1) \cdot \phi(O_2) = \phi_E(\phi_M(O_1)) \cdot \phi_E(\phi_M(O_2))$$
$$= \phi_E(S_1) \cdot \phi_E(S_2) = K_E(S_1, S_2)$$
- **Canonical Mapping,  $\phi_M()$** 
  - object transformation,
  - e. g., a syntactic parse tree into a verb subcategorization frame tree.
- **Feature Extraction,  $\phi_E()$** 
  - maps the canonical structure in all its fragments
  - different fragment spaces, e.g. String and Tree Kernels



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# **Part I: Basic Kernels**

## **(Feature Extraction Functions)**



# Basic Kernels for unstructured data

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- Linear Kernel
- Polynomial Kernel
- Lexical Kernel
- String Kernel
- Tree Kernels: Subtree, Syntactic, Partial Tree Kernels (PTK), and Smoothed PTK



# Linear Kernel

---

- In Text Categorization documents are word vectors

$$\Phi(d_x) = \vec{x} = (0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 1)$$

buy acquisition stocks sell market

$$\Phi(d_z) = \vec{z} = (0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0)$$

buy company stocks sell

- The dot product  $\vec{x} \cdot \vec{z}$  counts the number of features in common
- This provides a sort of *similarity*



# Feature Conjunction (polynomial Kernel)

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- The initial vectors are mapped in a higher space

$$\Phi(\langle x_1, x_2 \rangle) \rightarrow (x_1^2, x_2^2, \sqrt{2}x_1x_2, \sqrt{2}x_1, \sqrt{2}x_2, 1)$$

- More expressive, as  $(x_1x_2)$  encodes

**Stock+Market vs. Downtown+Market features**

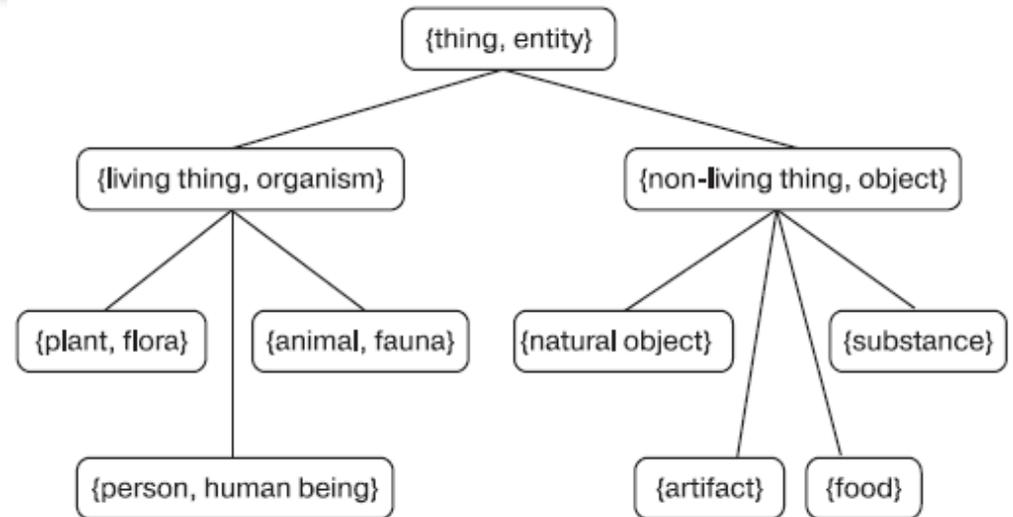
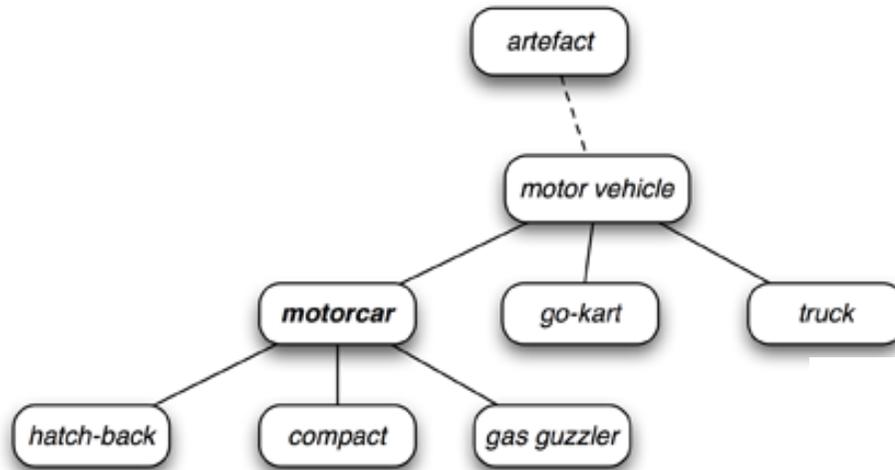
- We can smartly compute the scalar product as

$$\begin{aligned}\Phi(\vec{x}) \cdot \Phi(\vec{z}) &= \\ &= (x_1^2, x_2^2, \sqrt{2}x_1x_2, \sqrt{2}x_1, \sqrt{2}x_2, 1) \cdot (z_1^2, z_2^2, \sqrt{2}z_1z_2, \sqrt{2}z_1, \sqrt{2}z_2, 1) = \\ &= x_1^2z_1^2 + x_2^2z_2^2 + 2x_1x_2z_1z_2 + 2x_1z_1 + 2x_2z_2 + 1 = \\ &= (x_1z_1 + x_2z_2 + 1)^2 = (\vec{x} \cdot \vec{z} + 1)^2 = K_{Poly}(\vec{x}, \vec{z})\end{aligned}$$



# Sub-hierarchies in WordNet

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# Similarity based on WordNet

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Inverted Path Length:

$$sim_{IPL}(c_1, c_2) = \frac{1}{(1 + d(c_1, c_2))^\alpha}$$

Wu & Palmer:

$$sim_{WUP}(c_1, c_2) = \frac{2 \text{dep}(lso(c_1, c_2))}{d(c_1, lso(c_1, c_2)) + d(c_2, lso(c_1, c_2)) + 2 \text{dep}(lso(c_1, c_2))}$$

Resnik:

$$sim_{RES}(c_1, c_2) = -\log P(lso(c_1, c_2))$$

Lin:

$$sim_{LIN}(c_1, c_2) = \frac{2 \log P(lso(c_1, c_2))}{\log P(c_1) + \log P(c_2)}$$



# Document Similarity

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**Doc 1**

**Doc 2**

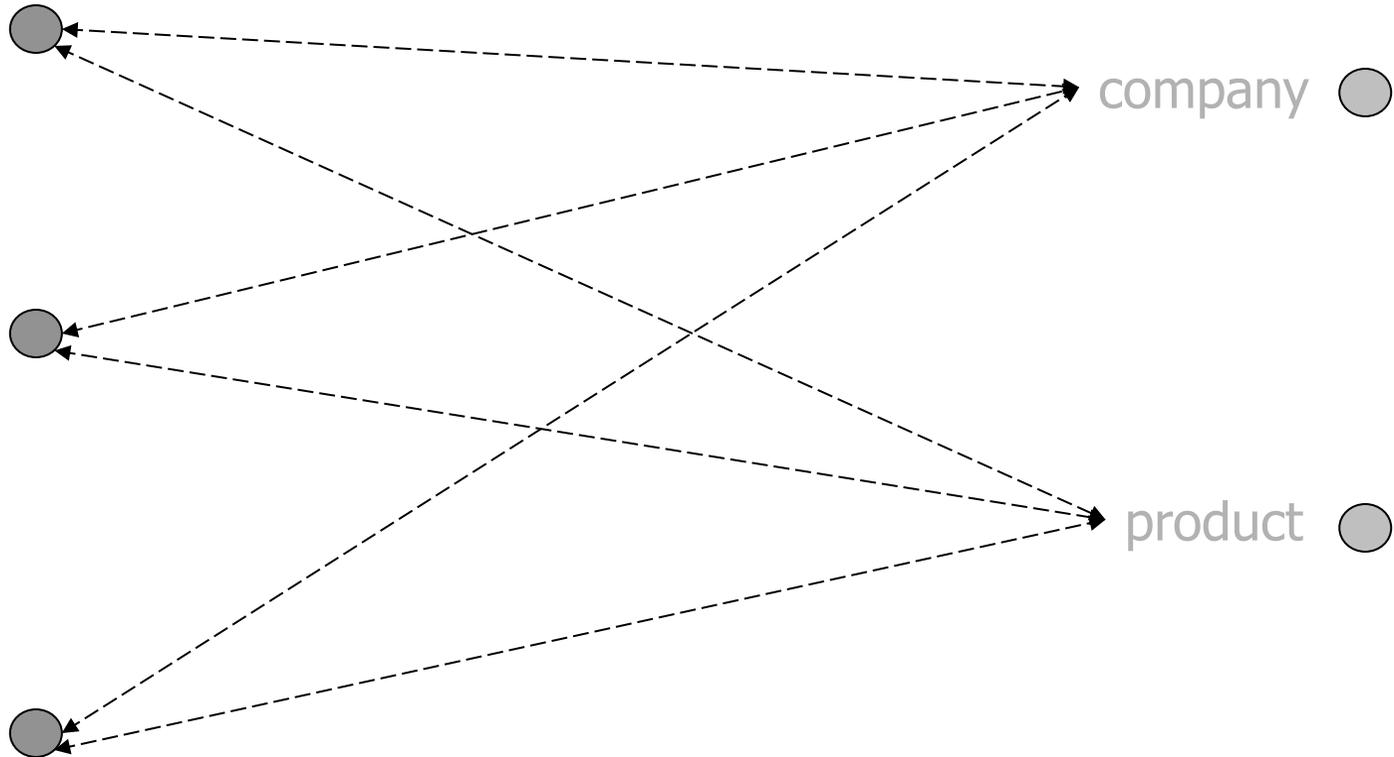
industry ●

company ●

telephone ●

product ●

market ●



# Lexical Semantic Kernels

---

- The document similarity is the SK function:

$$SK(d_1, d_2) = \sum_{w_1 \in d_1, w_2 \in d_2} s(w_1, w_2)$$

- where  $s$  is any similarity function between words, e.g. WordNet [Basili et al., 2005] similarity or LSA [Cristianini et al., 2002]
- Good results when training data is small



# String Kernel

---

- Given two strings, the number of matches between their substrings is evaluated
- E.g. Bank and Rank
  - B, a, n, k, Ba, Ban, Bank, Bk, an, ank, nk,...
  - R, a, n, k, Ra, Ran, Rank, Rk, an, ank, nk,...
- String kernel over sentences and texts
- Huge space but there are efficient algorithms



# Using character sequences

---

$$\phi("bank") = \vec{x} = (0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0)$$

bank      ank      bnk      bk      b

$$\phi("rank") = \vec{z} = (1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 1)$$

rank      ank      rnk      rk      r

- $\vec{x} \cdot \vec{z}$  counts the number of common substrings

$$\vec{x} \cdot \vec{z} = \phi("bank") \cdot \phi("rank") = k("bank", "rank")$$



# Formal Definition

---

$$s = s_1, \dots, s_{|s|}, \quad \vec{I} = (i_1, \dots, i_{|u|})$$

$$u = s[\vec{I}]$$

$$\phi_u(s) = \sum_{\vec{I}:u=s[\vec{I}]} \lambda^{l(\vec{I})}, \text{ where } l(\vec{I}) = i_{|u|} - i_1 + 1$$

$$K(s, t) = \sum_{u \in \Sigma^*} \phi_u(s) \cdot \phi_u(t) = \sum_{u \in \Sigma^*} \sum_{\vec{I}:u=s[\vec{I}]} \lambda^{l(\vec{I})} \sum_{\vec{J}:u=t[\vec{J}]} \lambda^{l(\vec{J})} =$$

$$= \sum_{u \in \Sigma^*} \sum_{\vec{I}:u=s[\vec{I}]} \sum_{\vec{J}:u=t[\vec{J}]} \lambda^{l(\vec{I})+l(\vec{J})}, \text{ where } \Sigma^* = \bigcup_{n=0}^{\infty} \Sigma^n$$



# Kernel between Bank and Rank

---

B, a, n, k, Ba, Ban, Bank, an, ank, nk, Bn, Bnk, Bk and ak are the substrings of *Bank*.

R, a, n, k, Ra, Ran, Rank, an, ank, nk, Rn, Rnk, Rk and ak are the substrings of *Rank*.



# An example of string kernel computation

---

- $\phi_a(\text{Bank}) = \phi_a(\text{Rank}) = \lambda^{(i_1 - i_1 + 1)} = \lambda^{(2 - 2 + 1)} = \lambda,$
- $\phi_n(\text{Bank}) = \phi_n(\text{Rank}) = \lambda^{(i_1 - i_1 + 1)} = \lambda^{(3 - 3 + 1)} = \lambda,$
- $\phi_k(\text{Bank}) = \phi_k(\text{Rank}) = \lambda^{(i_1 - i_1 + 1)} = \lambda^{(4 - 4 + 1)} = \lambda,$
- $\phi_{an}(\text{Bank}) = \phi_{an}(\text{Rank}) = \lambda^{(i_2 - i_1 + 1)} = \lambda^{(3 - 2 + 1)} = \lambda^2,$
- $\phi_{ank}(\text{Bank}) = \phi_{ank}(\text{Rank}) = \lambda^{(i_3 - i_1 + 1)} = \lambda^{(4 - 2 + 1)} = \lambda^3,$
- $\phi_{nk}(\text{Bank}) = \phi_{nk}(\text{Rank}) = \lambda^{(i_2 - i_1 + 1)} = \lambda^{(4 - 3 + 1)} = \lambda^2$
- $\phi_{ak}(\text{Bank}) = \phi_{ak}(\text{Rank}) = \lambda^{(i_2 - i_1 + 1)} = \lambda^{(4 - 2 + 1)} = \lambda^3$

$$K(\text{Bank}, \text{Rank}) = (\lambda, \lambda, \lambda, \lambda^2, \lambda^3, \lambda^2, \lambda^3) \cdot (\lambda, \lambda, \lambda, \lambda^2, \lambda^3, \lambda^2, \lambda^3) \\ = 3\lambda^2 + 2\lambda^4 + 2\lambda^6$$



# Efficient Evaluation: Intuition

---

- Dynamic Programming technique
- Evaluate the spectrum string kernels
  - Substrings of size  $p$
- Sum the contribution of the different spectra



# Efficient Evaluation

Given two sequences  $s_1a$  and  $s_2b$ , we define:

$$D_p(|s_1|, |s_2|) = \sum_{i=1}^{|s_1|} \sum_{r=1}^{|s_2|} \lambda^{|s_1|-i+|s_2|-r} \times SK_{p-1}(s_1[1 : i], s_2[1 : r]),$$

$s_1[1 : i]$  and  $s_2[1 : r]$  are their subsequences from 1 to  $i$  and 1 to  $r$ .

$$SK_p(s_1a, s_2b) = \begin{cases} \lambda^2 \times D_p(|s_1|, |s_2|) & \text{if } a = b; \\ 0 & \text{otherwise.} \end{cases}$$

$D_p$  satisfies the recursive relation:

$$D_p(k, l) = SK_{p-1}(s_1[1 : k], s_2[1 : l]) + \lambda D_p(k, l - 1) + \lambda D_p(k - 1, l) - \lambda^2 D_p(k - 1, l - 1)$$

# Evaluating DP2

---

- Evaluate the weight of the string of size  $p$  in case a character will be matched
- This is done by multiplying the double summation by the number of substrings of size  $p-1$

$$D_p(|s_1|, |s_2|) = \sum_{i=1}^{|s_1|} \sum_{r=1}^{|s_2|} \lambda^{|s_1|-i+|s_2|-r} \times SK_{p-1}(s_1[1:i], s_2[1:r])$$



# Tree kernels

---

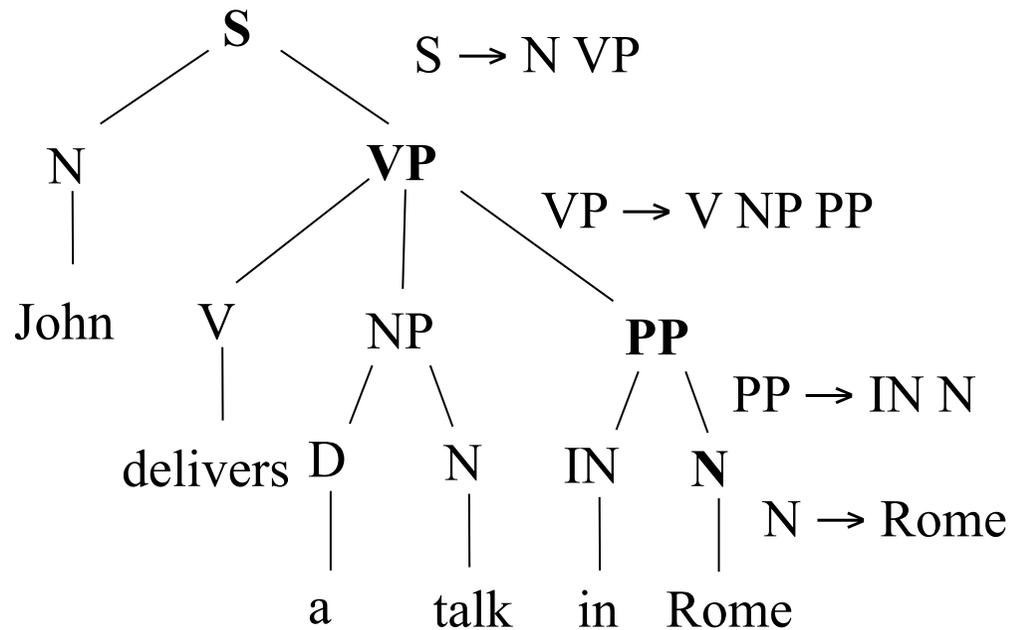
- Syntactic Tree Kernel, Partial Tree kernel (PTK), Semantic Syntactic Tree Kernel, Smoothed PTK
- Efficient computation



# Example of a parse tree

---

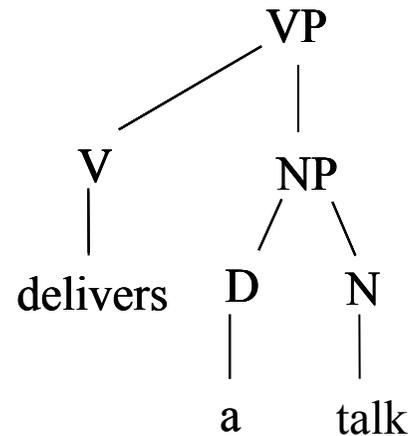
- “John delivers a talk in Rome”



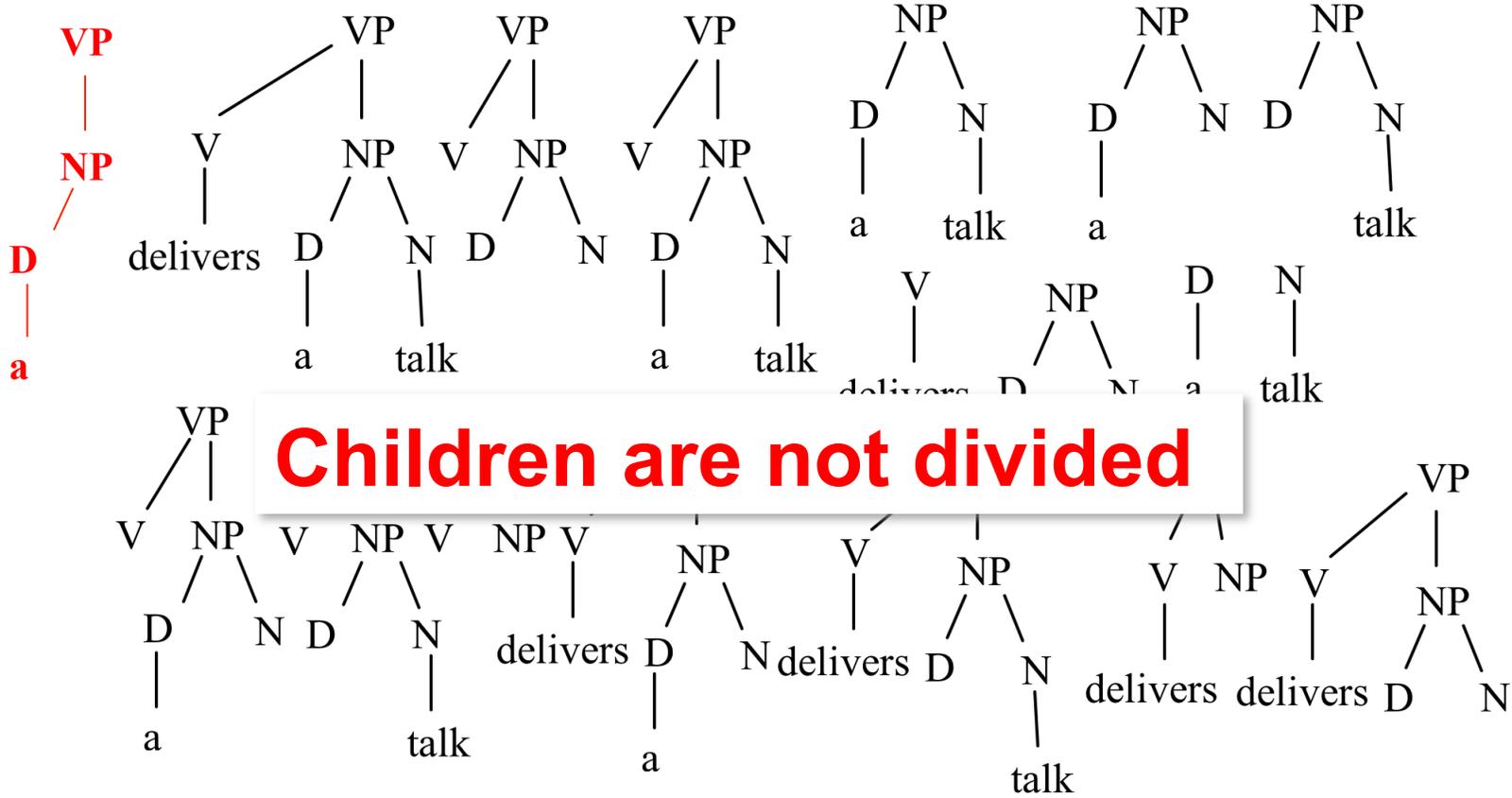
# The Syntactic Tree Kernel (STK)

[Collins and Duffy, 2002]

---

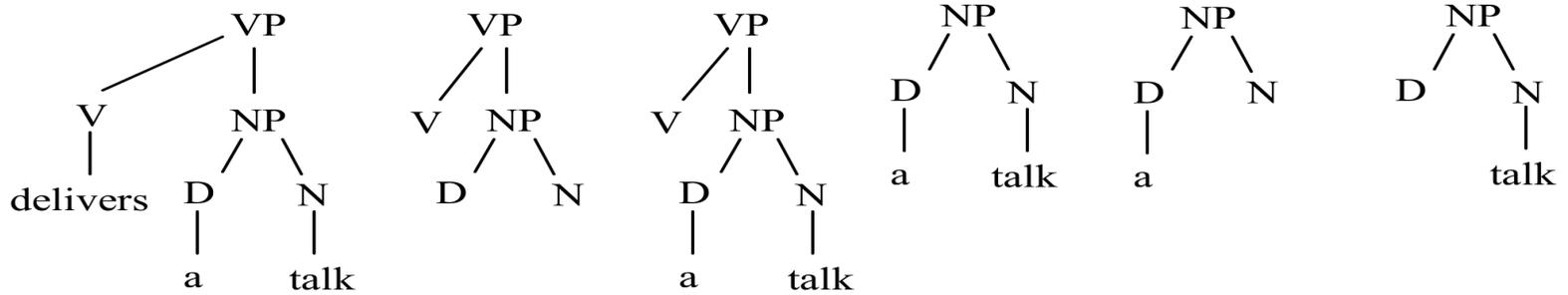


# The overall fragment set

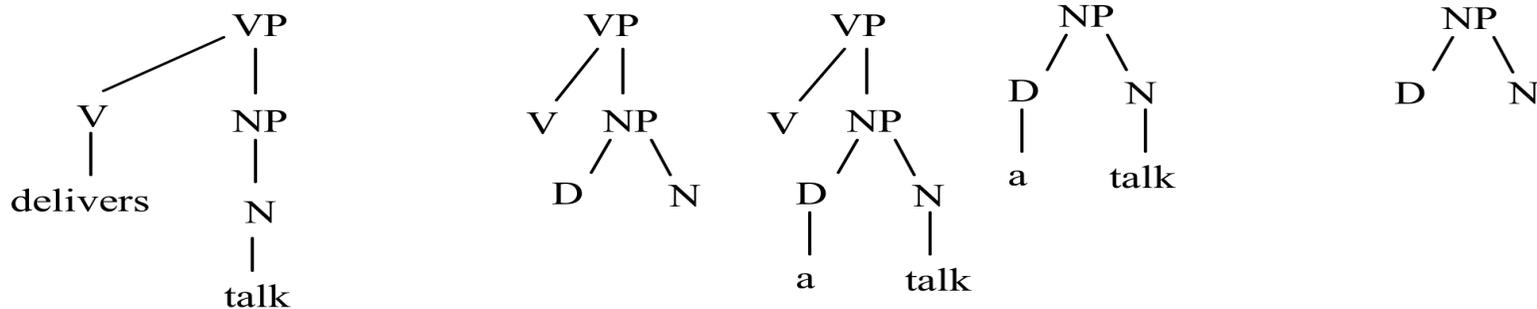


# Explicit kernel space

$$\phi(T_x) = \vec{x} = (0, \dots, 1, \dots, 0, \dots, 1, \dots, 0)$$



$$\phi(T_z) = \vec{z} = (1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0)$$



- $\vec{x} \cdot \vec{z}$  counts the number of common substructures



# Efficient evaluation of the scalar product

---

$$\begin{aligned}\vec{x} \cdot \vec{z} &= \phi(T_x) \cdot \phi(T_z) = K(T_x, T_z) = \\ &= \sum_{n_x \in T_x} \sum_{n_z \in T_z} \Delta(n_x, n_z)\end{aligned}$$



# Efficient evaluation of the scalar product

---

$$\begin{aligned}\vec{x} \cdot \vec{z} &= \phi(T_x) \cdot \phi(T_z) = K(T_x, T_z) = \\ &= \sum_{n_x \in T_x} \sum_{n_z \in T_z} \Delta(n_x, n_z)\end{aligned}$$

- [Collins and Duffy, ACL 2002] evaluate  $\Delta$  in  $O(n^2)$ :

$\Delta(n_x, n_z) = 0$ , if the productions are different else

$\Delta(n_x, n_z) = 1$ , if pre - terminals else

$$\Delta(n_x, n_z) = \prod_{j=1}^{nc(n_x)} (1 + \Delta(ch(n_x, j), ch(n_z, j)))$$



# Other Adjustments

---

- Decay factor

$\Delta(n_x, n_z) = \lambda$ , if pre - terminals else

$$\Delta(n_x, n_z) = \lambda \prod_{j=1}^{nc(n_x)} (1 + \Delta(ch(n_x, j), ch(n_z, j)))$$

- Normalization

$$K'(T_x, T_z) = \frac{K(T_x, T_z)}{\sqrt{K(T_x, T_x) \times K(T_z, T_z)}}$$



# Observations

---

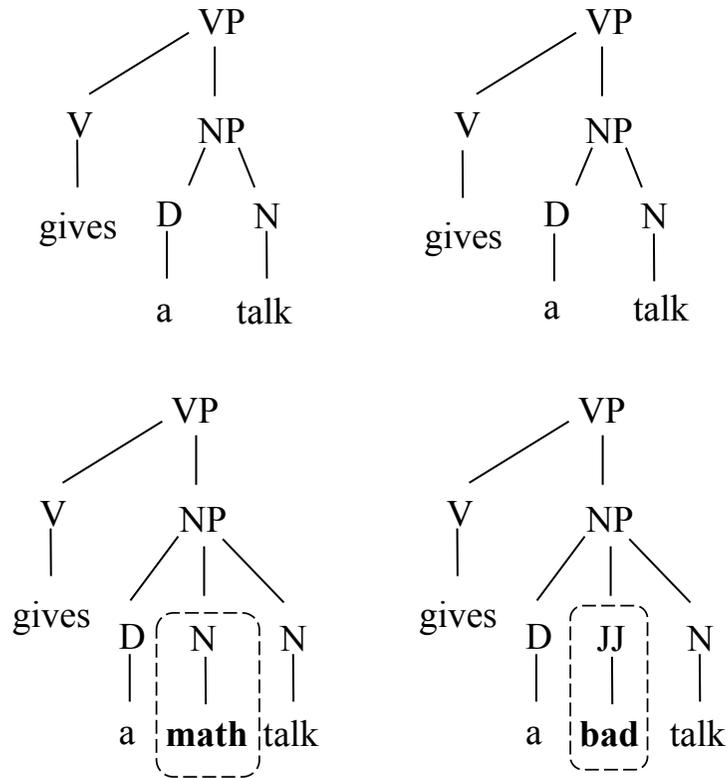
- We order the production rules used in  $T_x$  and  $T_z$ , at loading time
- At learning time we can evaluate NP in  $|T_x| + |T_z|$  *running time* [Moschitti, EACL 2006]
- If  $T_x$  and  $T_z$  are generated by only one production rule  $\Rightarrow O(|T_x| \times |T_z|) \dots$  *Very Unlikely!!!!*





# Weighting Problems

---



- Both matched pairs give the same contribution
- Gap based weighting is needed
- A novel efficient evaluation has to be defined





# Partial Tree Kernel - Definition

---

- if the node labels of  $n_1$  and  $n_2$  are different then  $\Delta(n_1, n_2) = 0$ ;

- else

$$\Delta(n_1, n_2) = 1 + \sum_{\vec{J}_1, \vec{J}_2, l(\vec{J}_1)=l(\vec{J}_2)} \prod_{i=1}^{l(\vec{J}_1)} \Delta(c_{n_1}[\vec{J}_{1i}], c_{n_2}[\vec{J}_{2i}])$$

- By adding two decay factors we obtain:

$$\mu \left( \lambda^2 + \sum_{\vec{J}_1, \vec{J}_2, l(\vec{J}_1)=l(\vec{J}_2)} \lambda^{d(\vec{J}_1)+d(\vec{J}_2)} \prod_{i=1}^{l(\vec{J}_1)} \Delta(c_{n_1}[\vec{J}_{1i}], c_{n_2}[\vec{J}_{2i}]) \right)$$



# Efficient Evaluation (1)

---

- In [Taylor and Cristianini, 2004 book], sequence kernels with weighted gaps are factorized with respect to different subsequence sizes.
- We treat children as sequences and apply the same theory

$$\Delta(n_1, n_2) = \mu \left( \lambda^2 + \sum_{p=1}^{lm} \Delta_p(c_{n_1}, c_{n_2}) \right)$$

Given the two child sequences  $s_1 a = c_{n_1}$  and  $s_2 b = c_{n_2}$  ( $a$  and  $b$  are the last children),  $\Delta_p(s_1 a, s_2 b) =$

$$\Delta(a, b) \times \sum_{i=1}^{|s_1|} \sum_{r=1}^{|s_2|} \lambda^{|s_1|-i+|s_2|-r} \times \Delta_{p-1}(s_1[1:i], s_2[1:r])$$

**D<sub>p</sub>**



# Efficient Evaluation (2)

---

$$\Delta_p(s_1 a, s_2 b) = \begin{cases} \Delta(a, b) D_p(|s_1|, |s_2|) & \text{if } a = b; \\ 0 & \text{otherwise.} \end{cases}$$

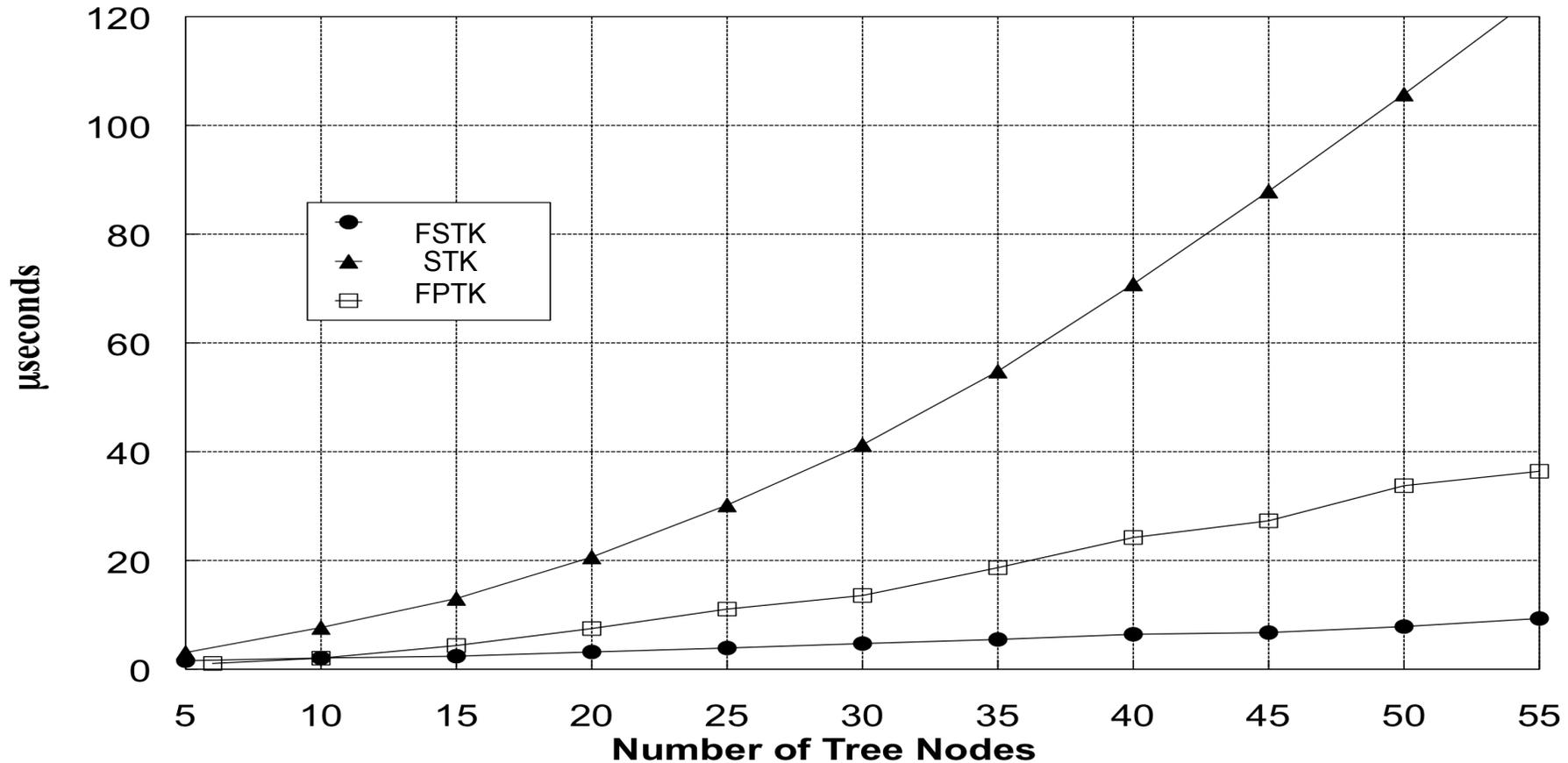
Note that  $D_p$  satisfies the recursive relation:

$$\begin{aligned} D_p(k, l) &= \Delta_{p-1}(s_1[1:k], s_2[1:l]) + \lambda D_p(k, l-1) \\ &\quad + \lambda D_p(k-1, l) + \lambda^2 D_p(k-1, l-1). \end{aligned}$$

- The complexity of finding the subsequences is  $O(p|s_1||s_2|)$
- Therefore the overall complexity is  $O(p\rho^2|N_{T_1}||N_{T_2}|)$   
where  $\rho$  is the maximum branching factor ( $p = \rho$ )



# Running Time of Tree Kernel Functions



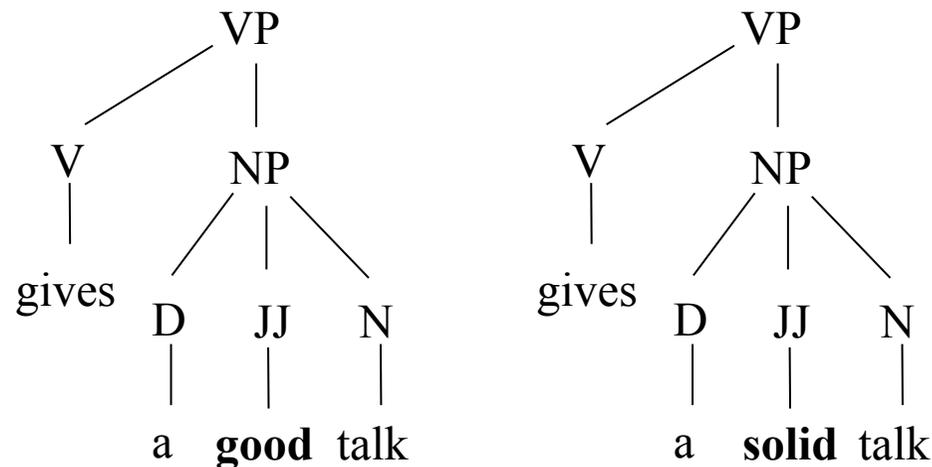
■ STK vs. Fast STK (FSTK) and Fast PTK (FPTK)



# Syntactic/Semantic Tree Kernels (SSTK)

[Bloehdorn & Moschitti, ECIR 2007 & CIKM 2007]

---



- Similarity between the fragment leaves
  - Tree kernel + Lexical Similarity Kernel



# Equations of SSTK

---

**Definition 4 (Tree Fragment Similarity Kernel).** For two tree fragments  $f_1, f_2 \in \mathcal{F}$ , we define the Tree Fragment Similarity Kernel as<sup>6</sup>:

$$\kappa_{\mathcal{F}}(f_1, f_2) = \text{comp}(f_1, f_2) \prod_{t=1}^{nt(f_1)} \kappa_S(f_1(t), f_2(t))$$

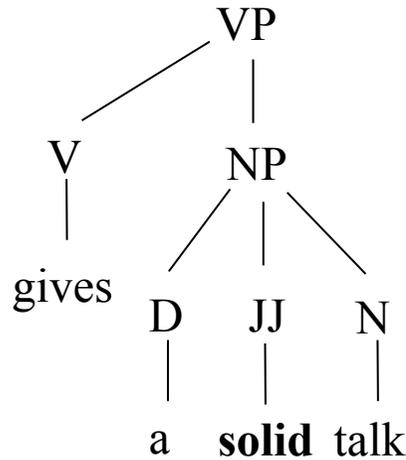
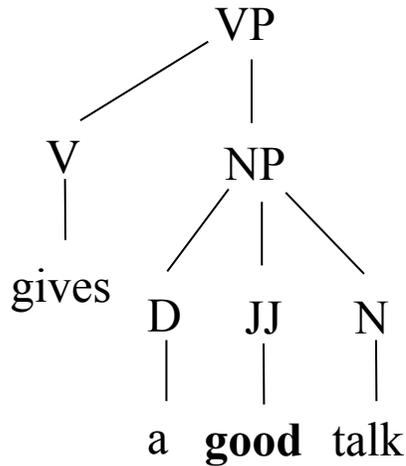
$$\kappa_T(T_1, T_2) = \sum_{n_1 \in N_{T_1}} \sum_{n_2 \in N_{T_2}} \Delta(n_1, n_2)$$

where  $\Delta(n_1, n_2) = \sum_{i=1}^{|\mathcal{F}|} \sum_{j=1}^{|\mathcal{F}|} I_i(n_1) I_j(n_2) \kappa_{\mathcal{F}}(f_i, f_j)$ .



# Example of an SSTK evaluation

---



$$\begin{aligned} &K_S(\text{gives}, \text{gives}) * K_S(\text{a}, \text{a}) * \\ &K_S(\text{good}, \text{solid}) * K_S(\text{talk}, \text{talk}) \\ &= 1 * 1 * 0.5 * 1 = 0.5 \end{aligned}$$

$$\kappa_T(T_1, T_2) = \sum_{n_1 \in N_{T_1}} \sum_{n_2 \in N_{T_2}} \Delta(n_1, n_2)$$

where  $\Delta(n_1, n_2) = \sum_{i=1}^{|\mathcal{F}|} \sum_{j=1}^{|\mathcal{F}|} I_i(n_1) I_j(n_2) \kappa_{\mathcal{F}}(f_i, f_j)$ .



# Delta Evaluation is very simple

---

0. if  $n_1$  and  $n_2$  are pre-terminals and  $label(n_1) = label(n_2)$  then  $\Delta(n_1, n_2) = \lambda \kappa_S(ch_{n_1}^1, ch_{n_2}^1)$ ,
1. if the productions at  $n_1$  and  $n_2$  are different then  $\Delta(n_1, n_2) = 0$ ;
2.  $\Delta(n_1, n_2) = \lambda$ ,
3.  $\Delta(n_1, n_2) = \lambda \prod_{j=1}^{nc(n_1)} (1 + \Delta(ch_{n_1}^j, ch_{n_2}^j))$ .



# Smoothed Partial Tree Kernels

[Moschitti, EACL 2009; Croce et al., 2011]

---

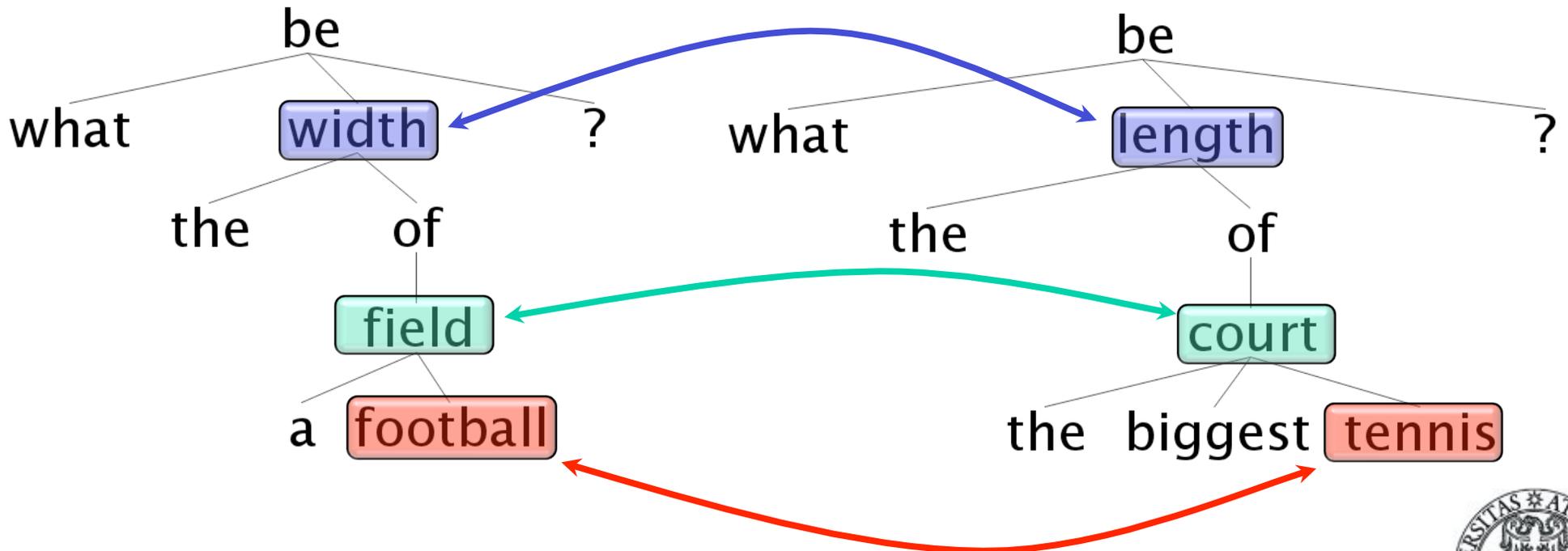
- Same idea of Syntactic Semantic Tree Kernel but the similarity is extended to any node of the tree
- The tree fragments are those generated by PTK
- Basically it extends PTK with similarities



# Examples of Dependency Trees

---

- What is the width of a football field?
- What is the length of the biggest tennis court



# Equation of SPTK

---

If  $n_1$  and  $n_2$  are leaves then  $\Delta_\sigma(n_1, n_2) = \mu\lambda\sigma(n_1, n_2)$

else

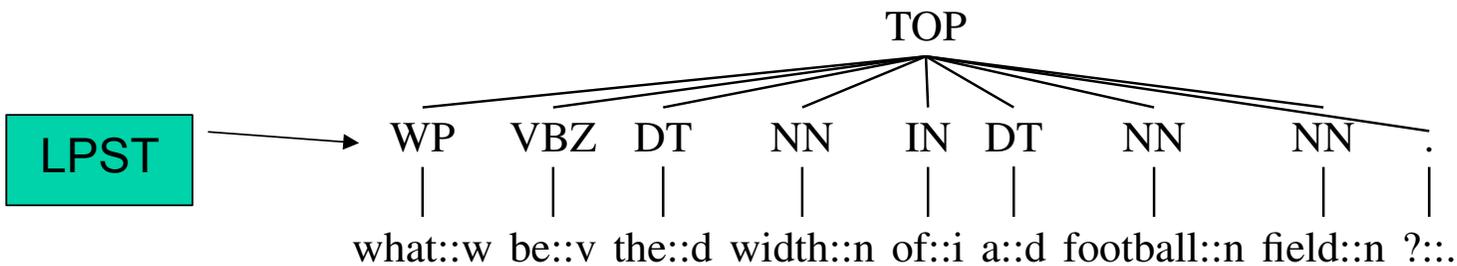
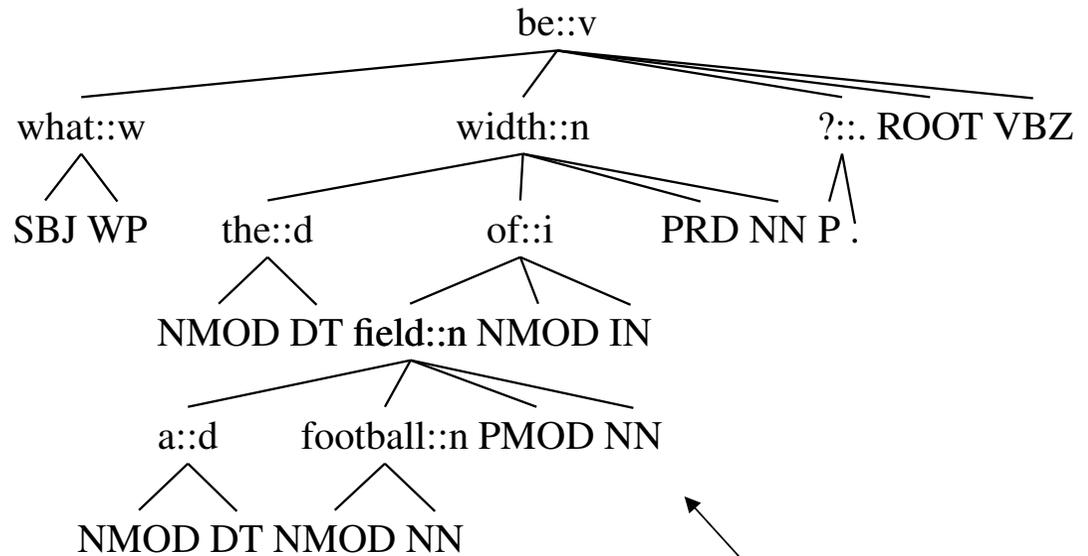
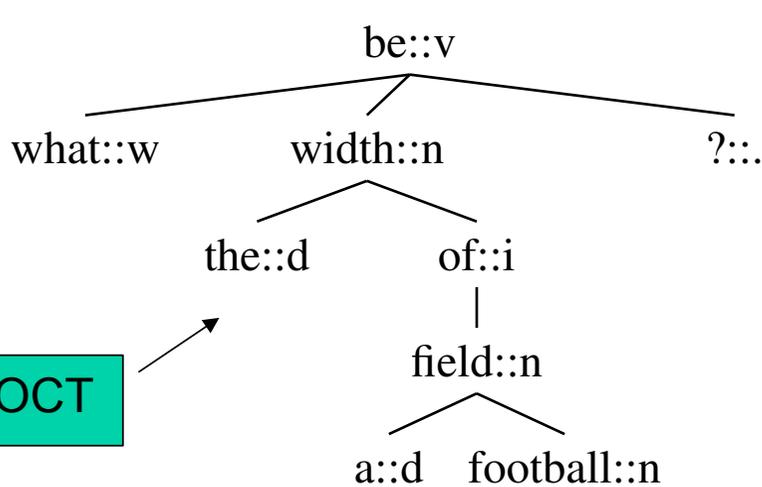
$$\Delta_\sigma(n_1, n_2) = \mu\sigma(n_1, n_2) \times \left( \lambda^2 + \sum_{\vec{I}_1, \vec{I}_2, l(\vec{I}_1)=l(\vec{I}_2)} \lambda^{d(\vec{I}_1)+d(\vec{I}_2)} \prod_{j=1}^{l(\vec{I}_1)} \Delta_\sigma(c_{n_1}(\vec{I}_{1j}), c_{n_2}(\vec{I}_{2j})) \right)$$

**Lexical Similarity**

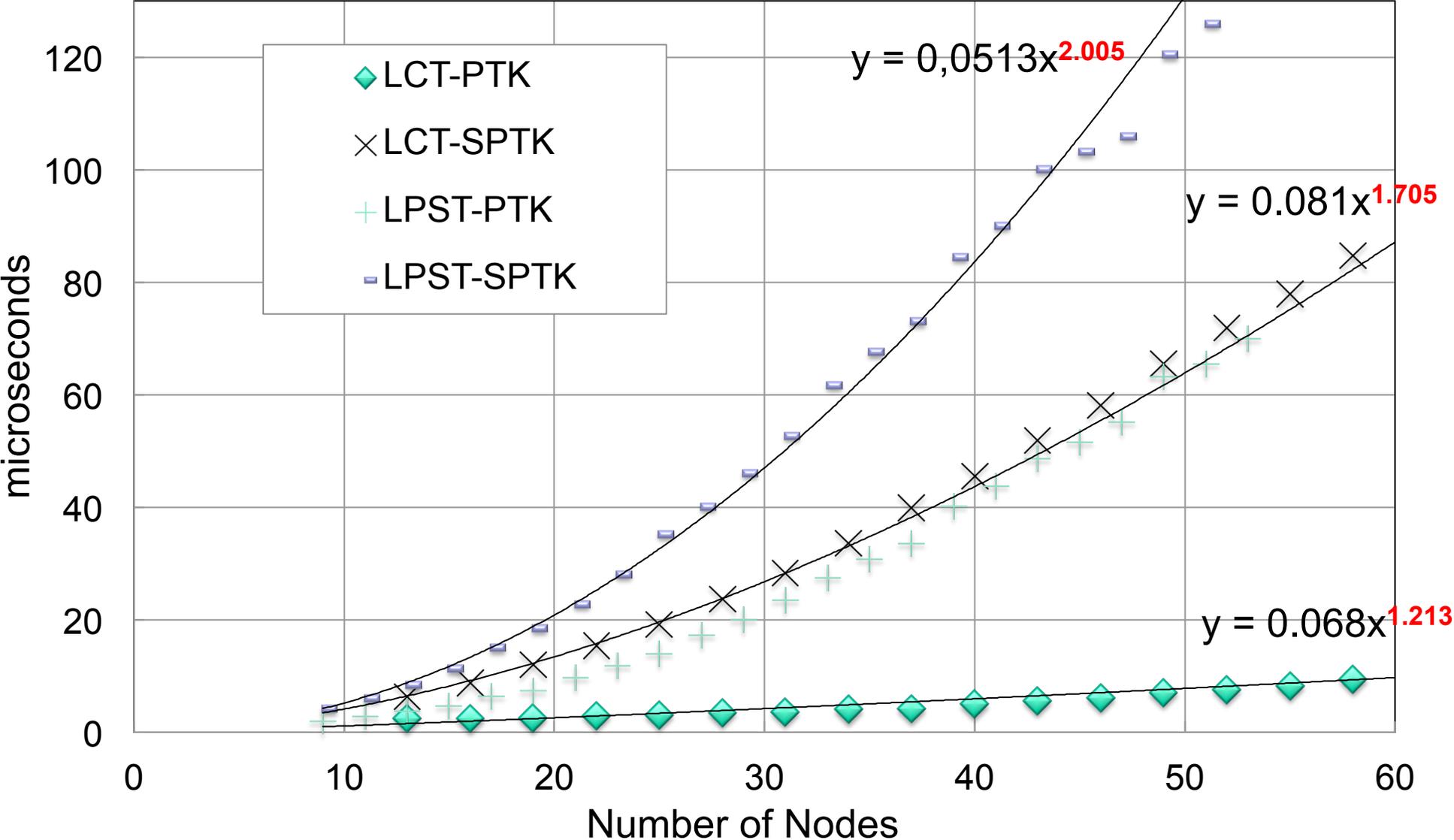
**PTK**



# Different versions of Computational Dependency Trees for PTK/SPTK



# Tree Kernel Efficiency

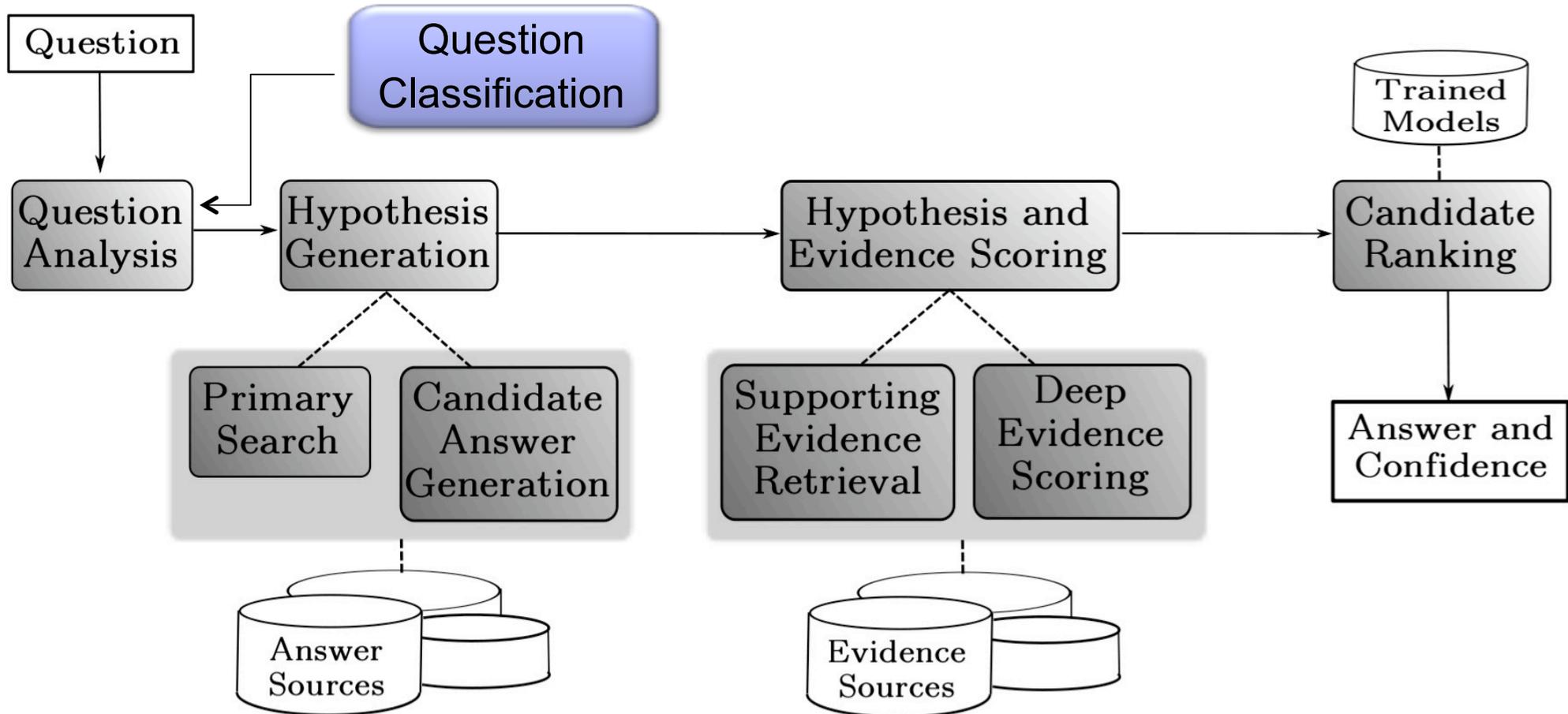


---

# Simple Kernel Applications



# A QA Pipeline: Watson Overview



# Question Classification

---

- **Definition:** What does HTML stand for?
- **Description:** What's the final line in the Edgar Allan Poe poem "The Raven"?
- **Entity:** What foods can cause allergic reaction in people?
- **Human:** Who won the Nobel Peace Prize in 1992?
- **Location:** Where is the Statue of Liberty?
- **Manner:** How did Bob Marley die?
- **Numeric:** When was Martin Luther King Jr. born?
- **Organization:** What company makes Bentley cars?



# Question Classifier based on Tree Kernels

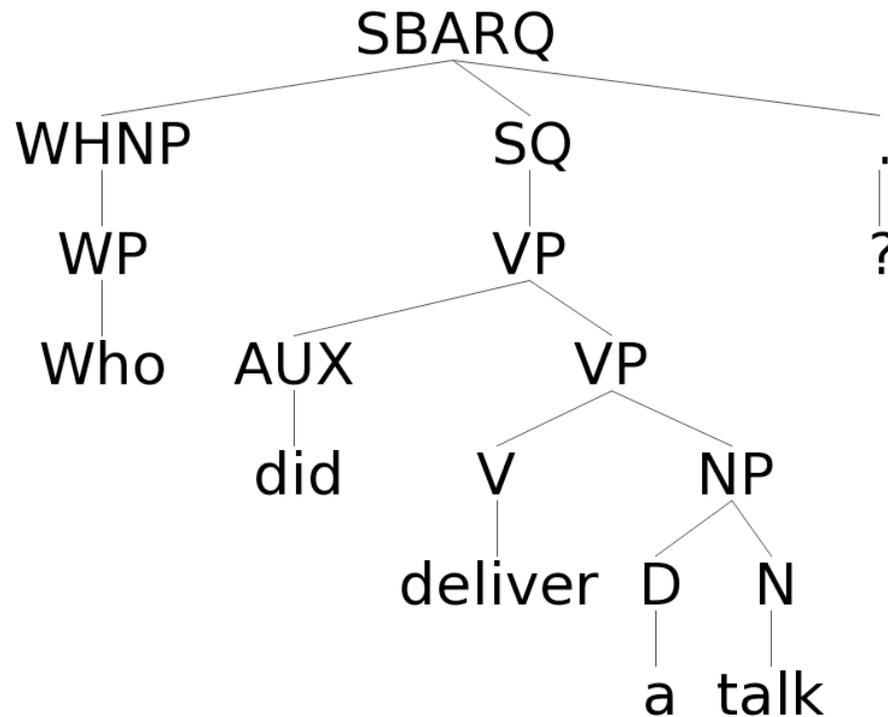
---

- Question dataset (<http://l2r.cs.uiuc.edu/~cogcomp/Data/QA/QC/>)  
[Lin and Roth, 2005])
  - Distributed on 6 categories: Abbreviations, Descriptions, Entity, Human, Location, and Numeric.
- Fixed split 5500 training and 500 test questions
- Using the whole question parse trees
  - Constituent parsing
  - Example
    - **“What is an offer of direct stock purchase plan ?”**

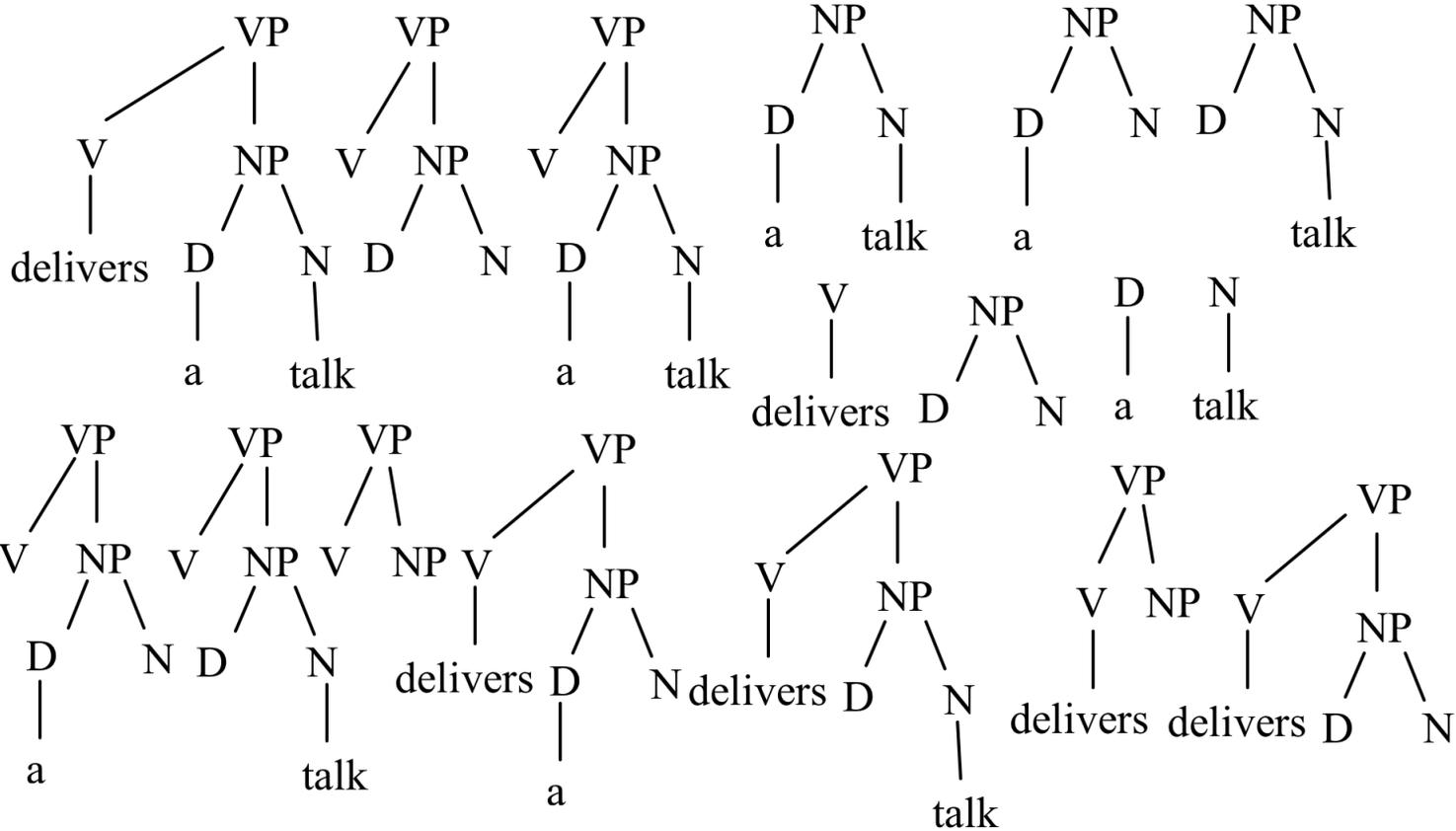


# Syntactic Parse Trees (PT)

---

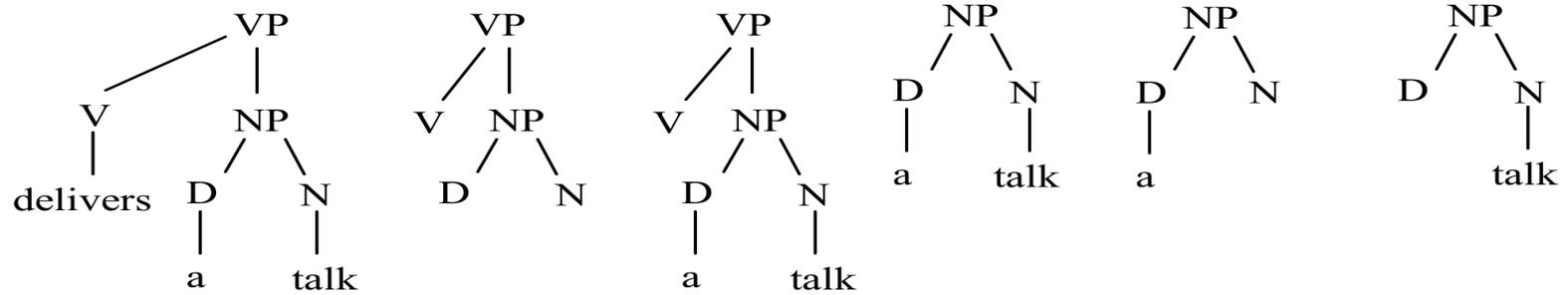


# Some fragments

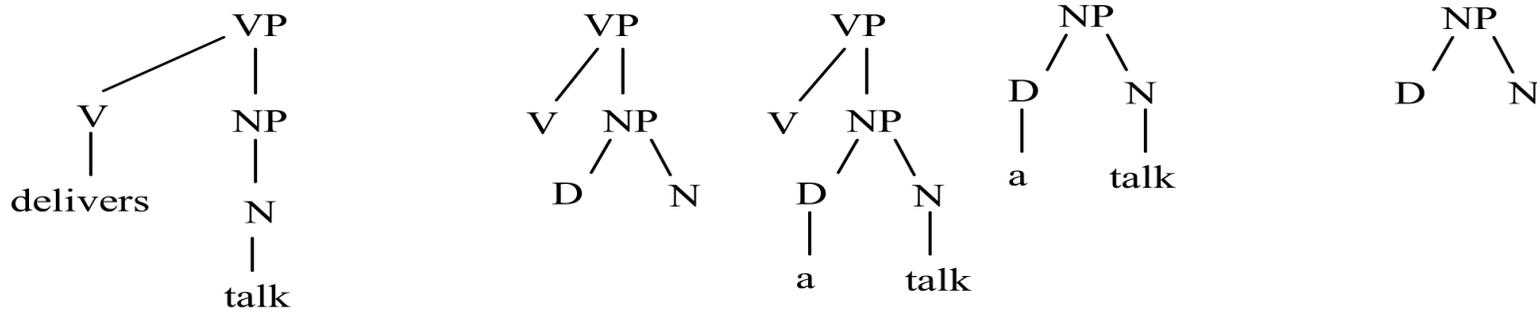


# Explicit kernel space

$$\phi(T_x) = \vec{x} = (0, \dots, 1, \dots, 0, \dots, 1, \dots, 0)$$



$$\phi(T_z) = \vec{z} = (1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0)$$



- $\vec{x} \cdot \vec{z}$  counts the number of common substructures



# Question Classification with SSTK

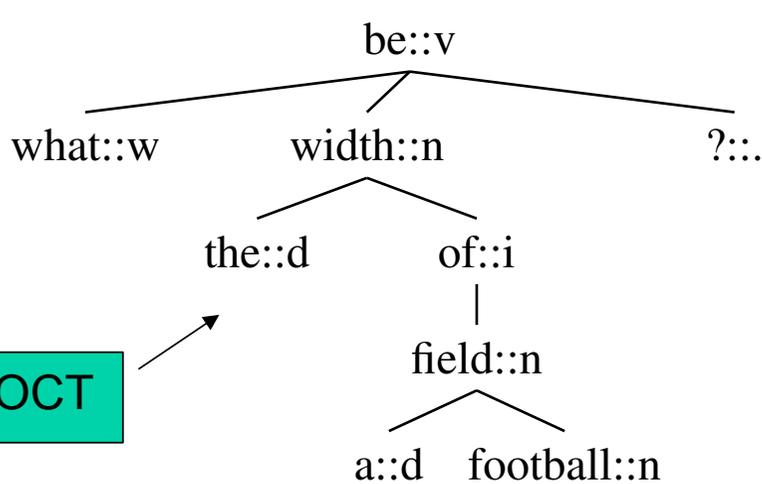
[Blohedorn&Moschitti, CIKM2007]

---

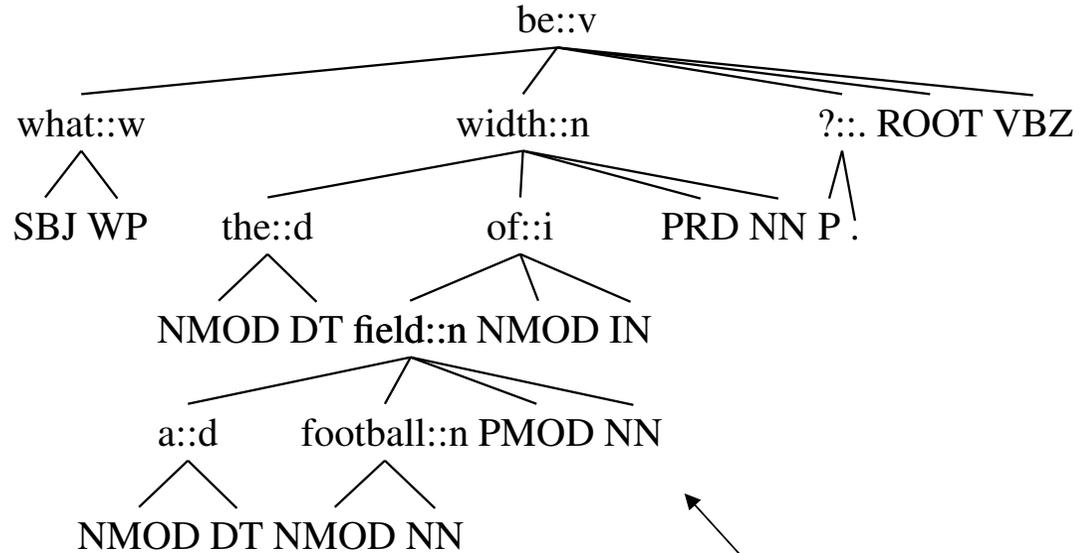
	Accuracy				
$\lambda$ parameter	<b>0.4</b>	<b>0.05</b>	<b>0.01</b>	<b>0.005</b>	<b>0.001</b>
linear (bow)	0.905				
string matching	0.890	0.910	<b>0.914</b>	<b>0.914</b>	0.912
full	0.904	<b>0.924</b>	0.918	0.922	0.920
full-ic	0.908	<b>0.922</b>	0.916	0.918	0.918
path-1	0.906	<b>0.918</b>	0.912	<b>0.918</b>	0.916
path-2	0.896	0.914	0.914	<b>0.916</b>	<b>0.916</b>
lin	0.908	<b>0.924</b>	0.918	0.922	0.922
wup	0.908	<b>0.926</b>	0.918	0.922	0.922



# Same Task with PTK, SPTK and Dependency Trees

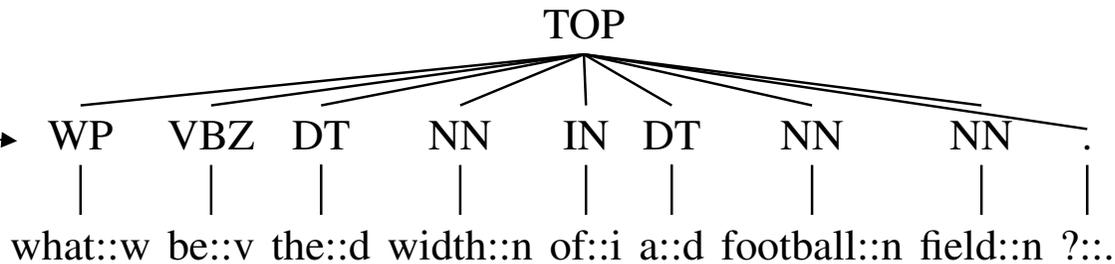


LOCT



LCT

LPST



# State-of-the-art Results

[Croce et al., EMNLP 2011]

---

	STK	PTK	SPTK(LSA)
CT	91.20%	90.80%	91.00%
LOCT	-	89.20%	93.20%
LCT	-	90.80%	<b>94.80%</b>
LPST	-	89.40%	89.60%
BOW		88.80%	





# Classification in Definition vs not Definition in Jeopardy!

---

- **Definition:** *Usually, to do this is to lose a game without playing it*  
(solution: *forfeit*)
- **Non Definition:** *When hit by electrons, a phosphor gives off electromagnetic energy in this form*
- Complex linguistic problem: let us learn it from training examples using a syntactic similarity



# Automatic Learning of a Question Classifier

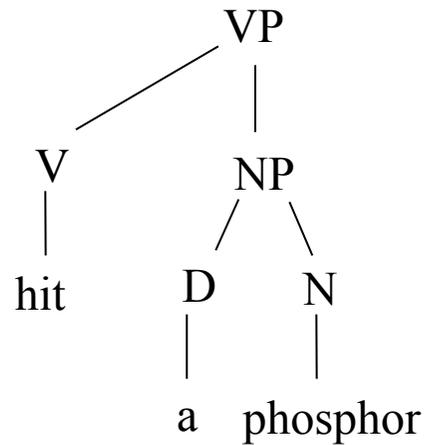
---

- Similarity between definition vs non definition questions
- Instead of using features-based similarity we use kernels
- Combining several linguistic structures with several kernels for representing a question  $q$ :
  - $K_1(\langle q_1, q_2 \rangle) + K_2(\langle q_1, q_2 \rangle) + \dots + K_n(\langle q_1, q_2 \rangle)$
- Tree kernels measure similarity between trees



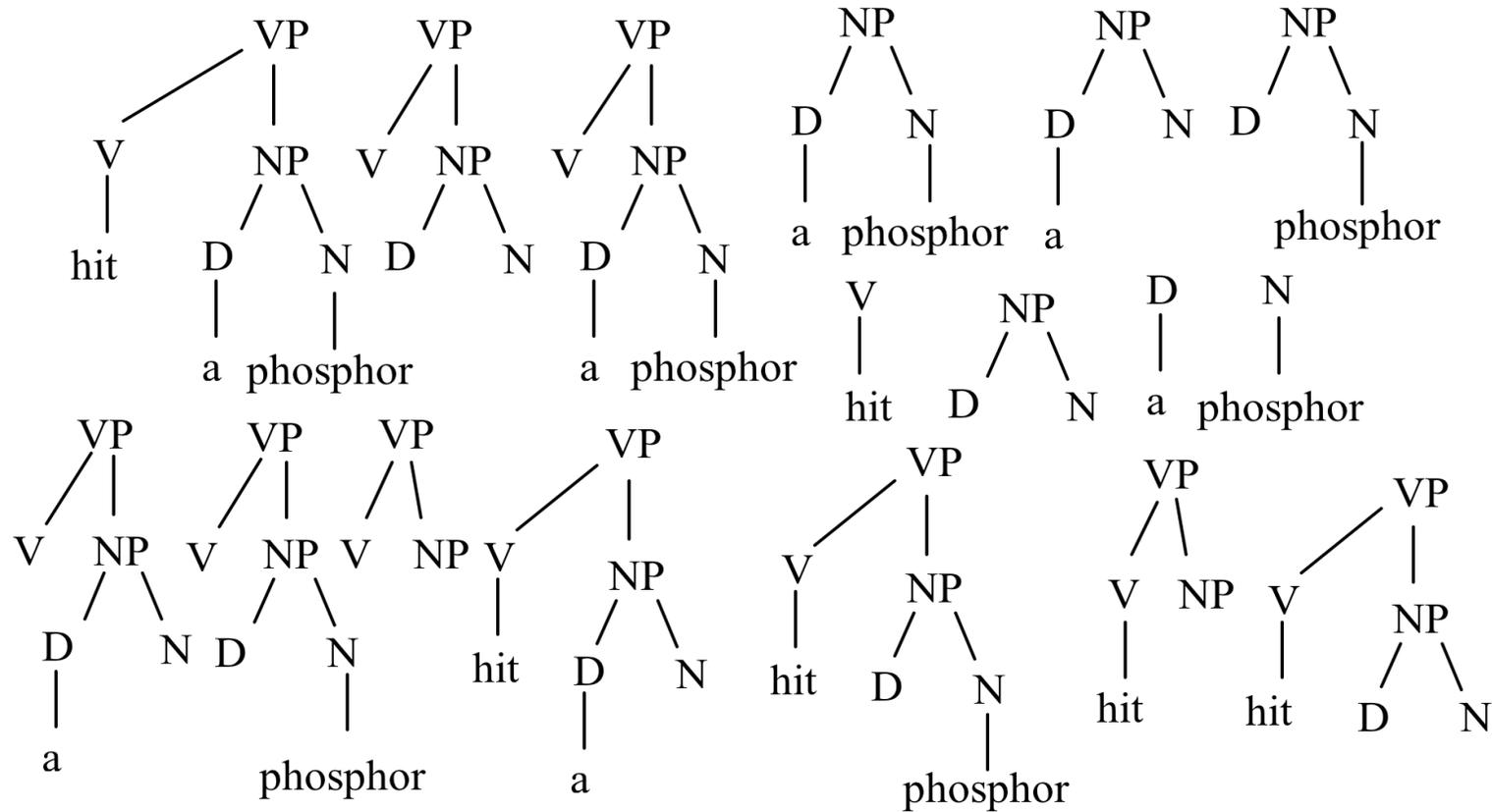
# Syntactic Tree Kernel (STK) (Collins and Duffy 2002)

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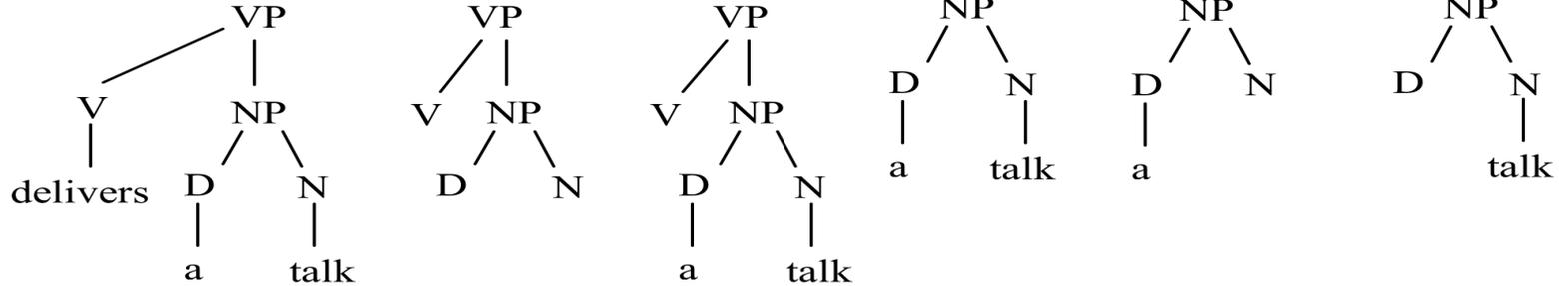
# Syntactic Tree Kernel (STK) (Collins and Duffy 2002)

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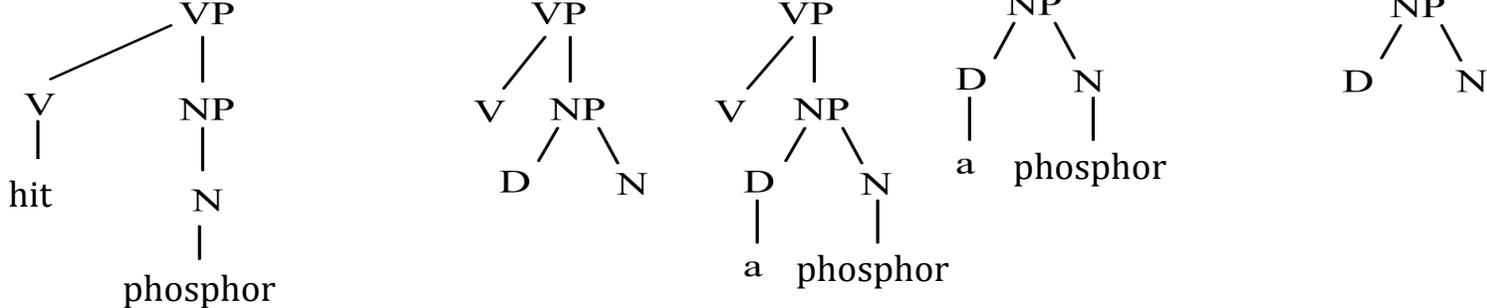


# The resulting explicit kernel space

$$\phi(T_x) = \vec{x} = (0, \dots, 1, \dots, 0, \dots, 1, \dots, 0)$$



$$\phi(T_z) = \vec{z} = (1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 1, \dots, 0, \dots, 0, \dots, 1, \dots, 0, \dots, 0)$$



- $\vec{x} \cdot \vec{z}$  counts the number of common substructures



# Experimental setup

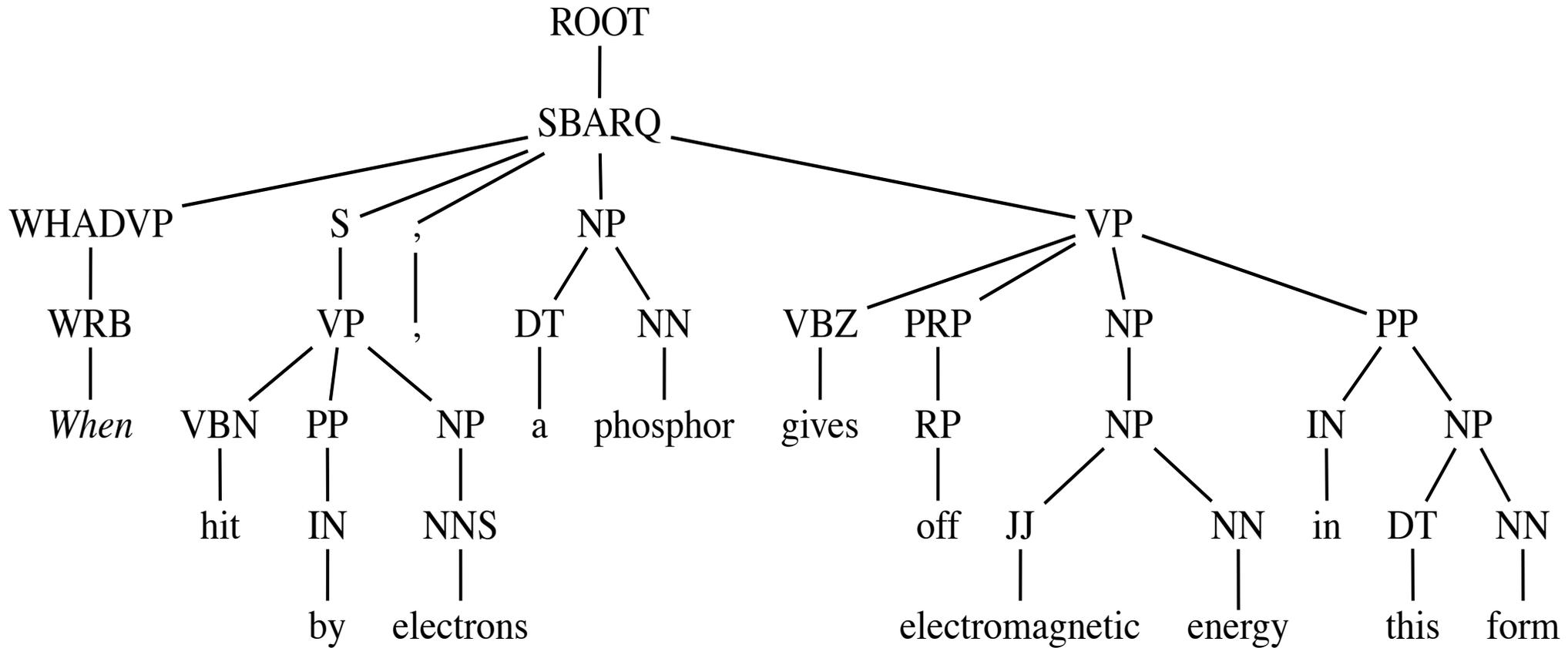
---

- Corpus: a random sample from 33 Jeopardy! Games
- 306 definition and 4,964 non-definition clues
- Tools:
  - SVM-Light-TK
  - Charniak's constituency parser
  - Syntactic/Semantic parser by Johansson and Nugues (2008)
- Measures derived with leave-on-out

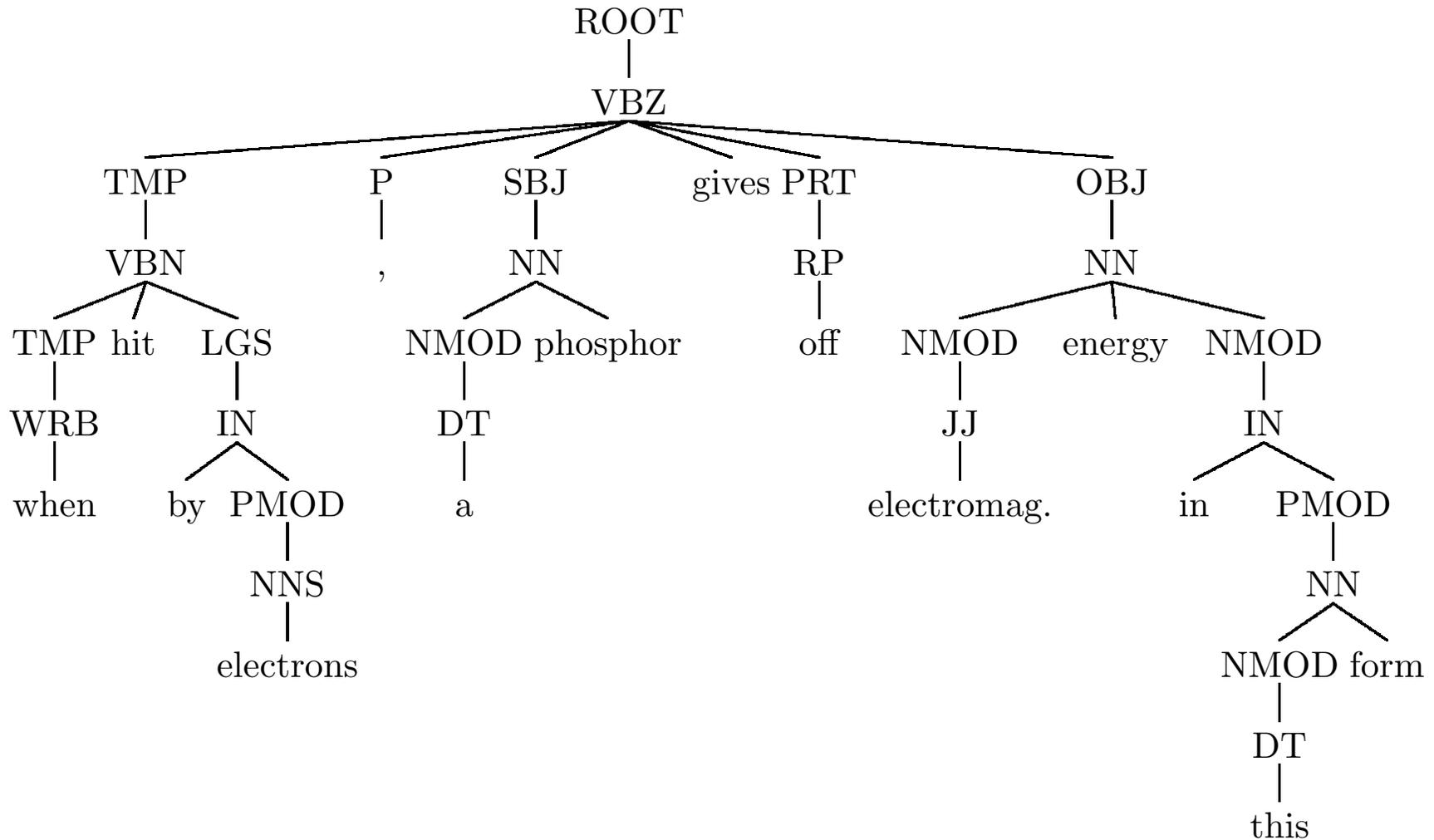


# Constituency Tree (CT)

---

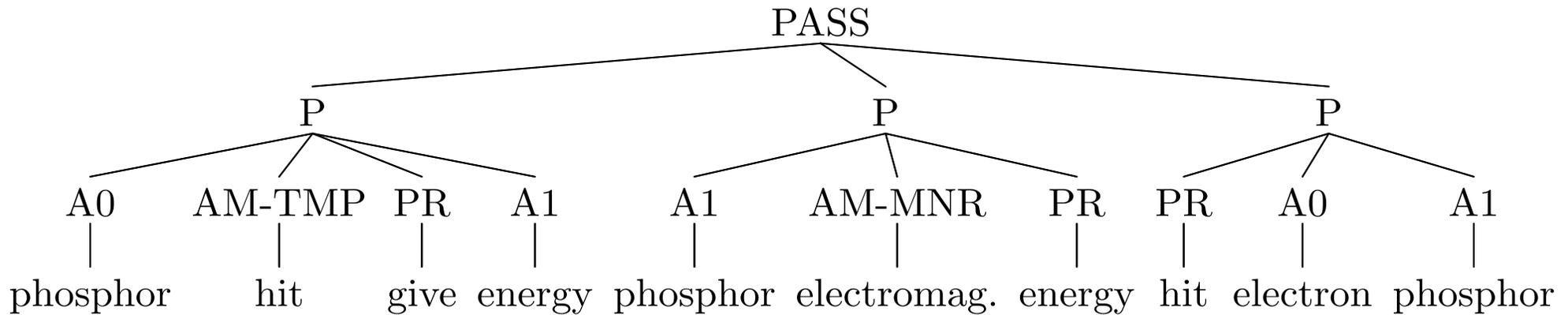


# Dependency Tree (DT)



# Predicate Argument Structure Set (PASS)

---



# Sequence Kernels

---

**WSK:** [when][hit][by][electrons][,][a][phosphor][gives]  
[off][electromagnetic][energy][in][this][form]

**PSK:** [wrb][vbn][in][nns][,][dt][nn][vbz][rp][jj][nn][in]  
[dt][nn]

**CSK:** [general][science]  
(category sequence kernel)



# Individual models

---

Kernel Space	Prec.	Rec.	F1
RBC	28.27	70.59	<b>40.38</b>
BOW	47.67	46.73	47.20
WSK	47.11	50.65	48.82
STK-CT	50.51	32.35	39.44
PTK-CT	47.84	57.84	<b>52.37</b>
PTK-DT	44.81	57.84	50.50
PASS	33.50	21.90	26.49
PSK	39.88	45.10	42.33
CSK	39.07	77.12	<b>51.86</b>



# Model Combinations

---

Kernel Space	Prec.	Rec.	F1
WSK+CSK	70.00	57.19	62.95
PTK-CT+CSK	69.43	60.13	64.45
PTK-CT+WSK+CSK	68.59	62.09	<b>65.18</b>
CSK+RBC	47.80	74.51	58.23
PTK-CT+CSK+RBC	59.33	74.84	65.79
BOW+CSK+RBC	60.65	73.53	66.47
PTK-CT+WSK+CSK+RBC	67.66	66.99	<b>67.32</b>
PTK-CT+PASS+CSK+RBC	62.46	71.24	66.56
WSK+CSK+RBC	69.26	66.99	<b>68.11</b>
ALL	61.42	67.65	64.38



# Impact of QC in Watson

---

- Specific evaluation on definition questions
  - 1,000 unseen games (60,000 questions)
  - Two test sets of 1,606 and 1,875 questions derived with:
    - ◆ Statistical model (StatDef)
    - ◆ RBC (RuleDef)
  - Direct comparison only with NoDef
- All questions evaluation
  - Selected 66 unseen Jeopardy! games
  - 3,546 questions



# Watson's Accuracy, Precision and Earnings

---

- Comparison between use or not QC
- Different set of questions

	<b>NoDef</b>	<b>StatDef</b>	<b>NoDef</b>	<b>RuleDef</b>
<b># Questions</b>	1606	1606	1875	1875
<b>Accuracy</b>	63.76%	65.57%	56.64%	57.51%
<b>P@70</b>	82.22%	84.53%	72.73%	74.87%

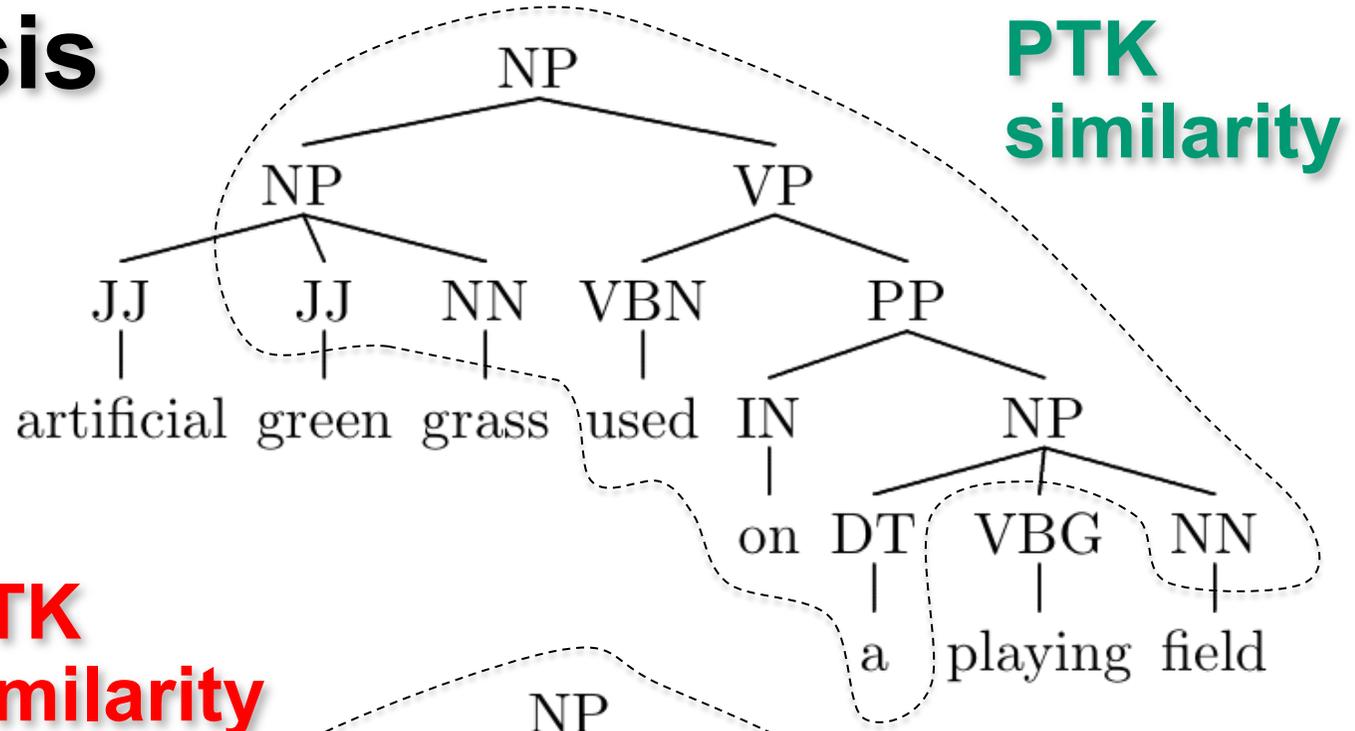
	<b># Def Q's</b>	<b>Accuracy</b>	<b>P@70</b>	<b>Earnings</b>
<b>NoDef</b>	0	69.71%	86.79%	\$24,818
<b>RuleDef</b>	480	69.23%	86.31%	\$24,397
<b>StatDef</b>	131	69.85%	87.19%	\$25,109



# Error Analysis

## Test Example

- PTK ok
- **STK not ok**



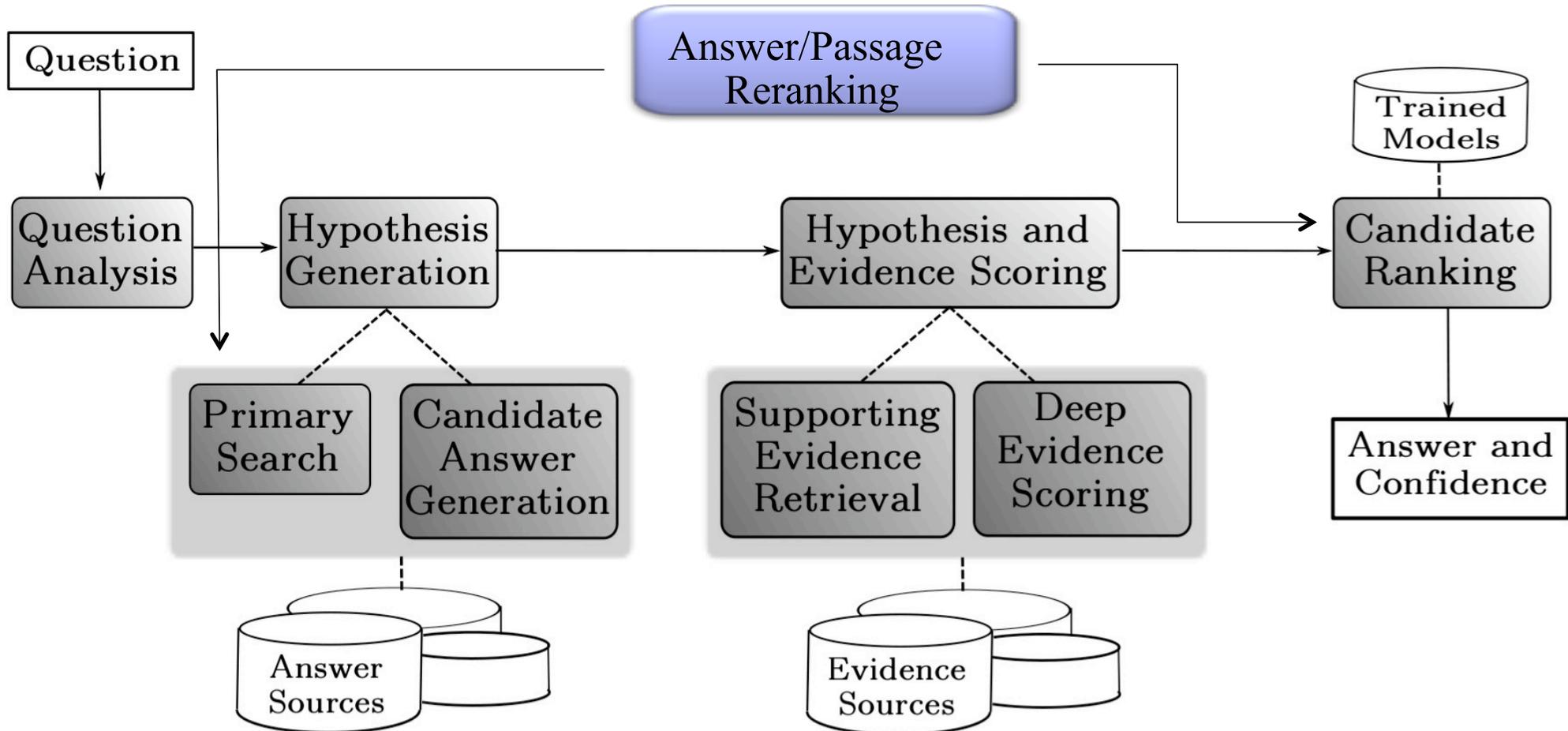
## Training Example

---

# Question and Answer Classification



# Answer/Passage Reranking



# TASK: Question/Answer Classification

[Moschitti, CIKM 2008]

---

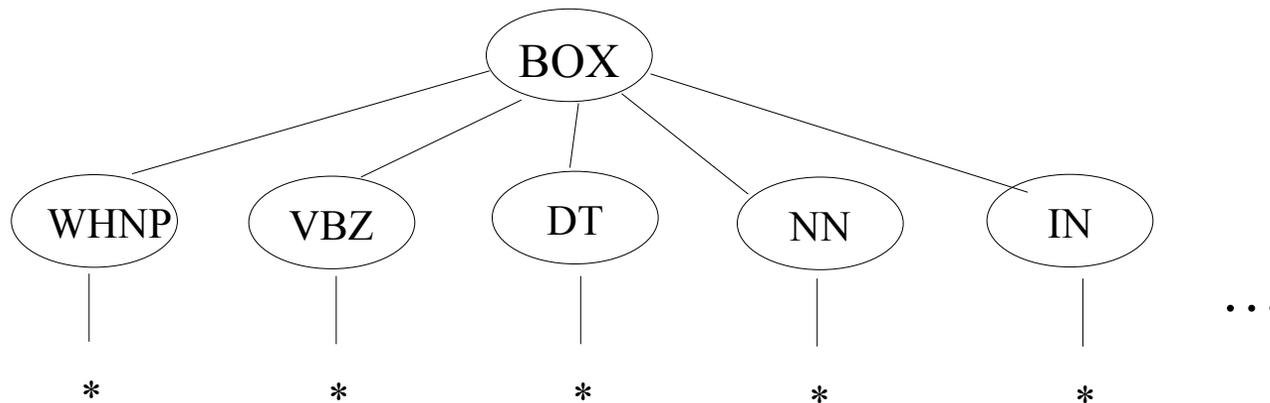
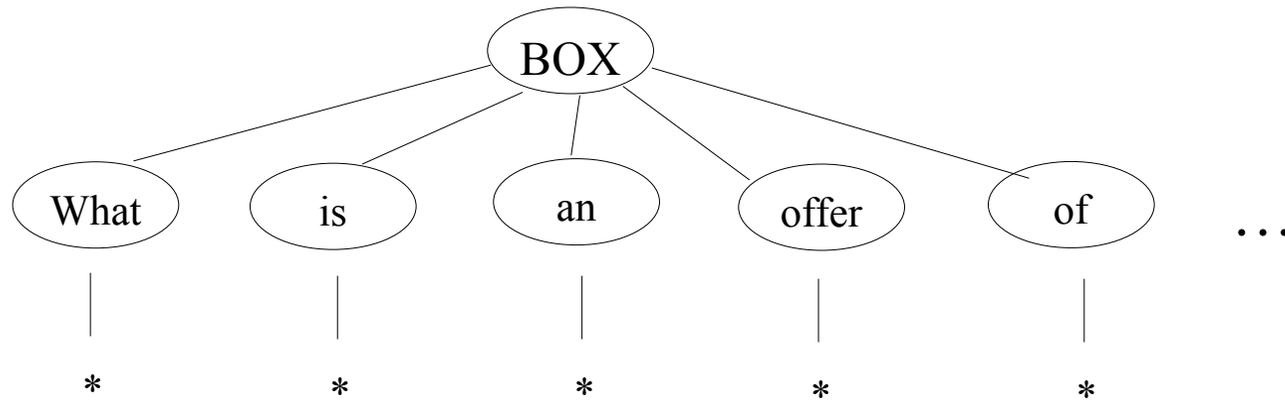
- The classifier detects if a pair (question and answer) is correct or not
- A representation for the pair is needed
- The classifier can be used to re-rank the output of a basic QA system



# Bags of words (**BOW**) and POS-tags (**POS**)

---

- To save time, apply tree kernels to these trees:



# Word and POS Sequences

---

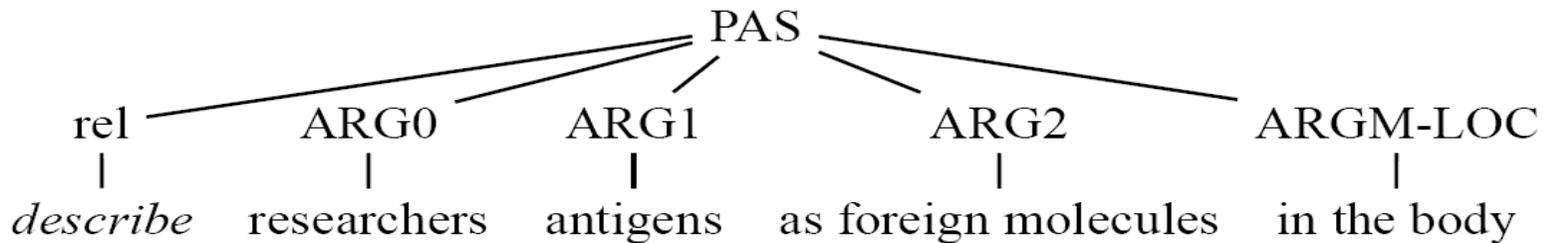
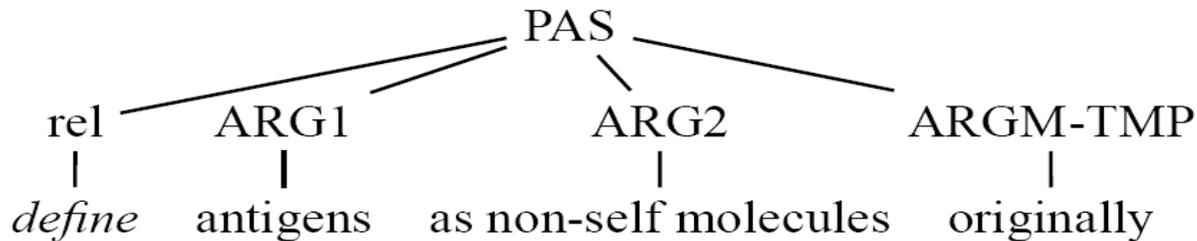
- What is an offer of...? (word sequence, **WSK**)
  - ➔ What\_is\_offer
  - ➔ What\_is
- WHNP VBZ DT NN IN...(POS sequence, **POSSK**)
  - ➔ WHNP\_VBZ\_NN
  - ➔ WHNP\_NN\_IN



# Predicate Argument Structures for describing answers (**PAS**<sub>PTK</sub>)

---

- [ARG1 Antigens] were [AM-TMP originally] [rel defined] [ARG2 as non-self molecules].
- [ARG0 Researchers] [rel describe] [ARG1 antigens][ARG2 as foreign molecules] [ARGM-LOC in the body]



# Dataset 2: TREC data

---

- 138 TREC 2001 test questions labeled as “description”
- 2,256 sentences, extracted from the best ranked paragraphs (using a basic QA system based on Lucene search engine on TREC dataset)
- 216 of which labeled as correct by one annotator



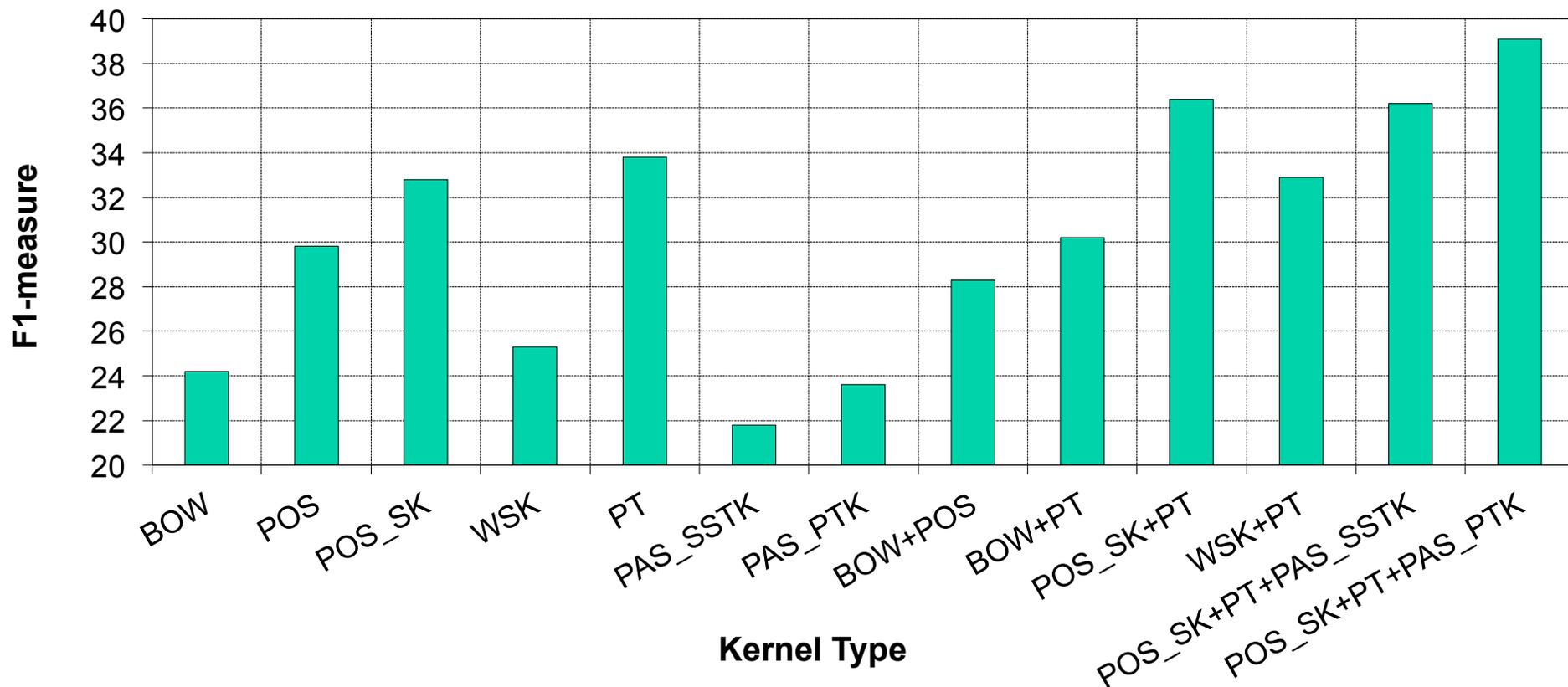
# Kernels and Combinations

---

- Exploiting the property:  $k(x,z) = k_1(x,z) + k_2(x,z)$
- Given: BOW, POS, WSK, POSSK, PT,  $PAS_{PTK}$   
 $\Rightarrow$  BOW+POS, BOW+PT, PT+POS, ...

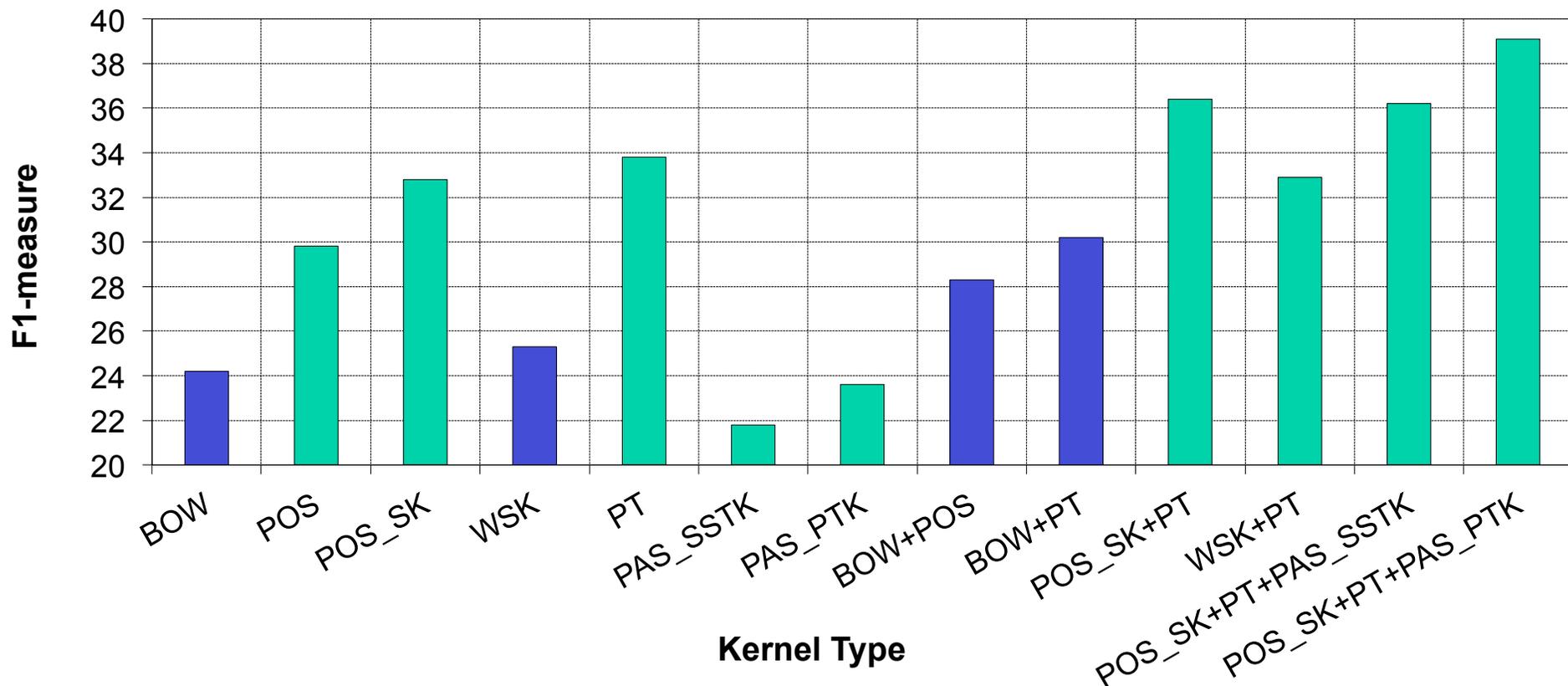


# Results on TREC Data (5 folds cross validation)



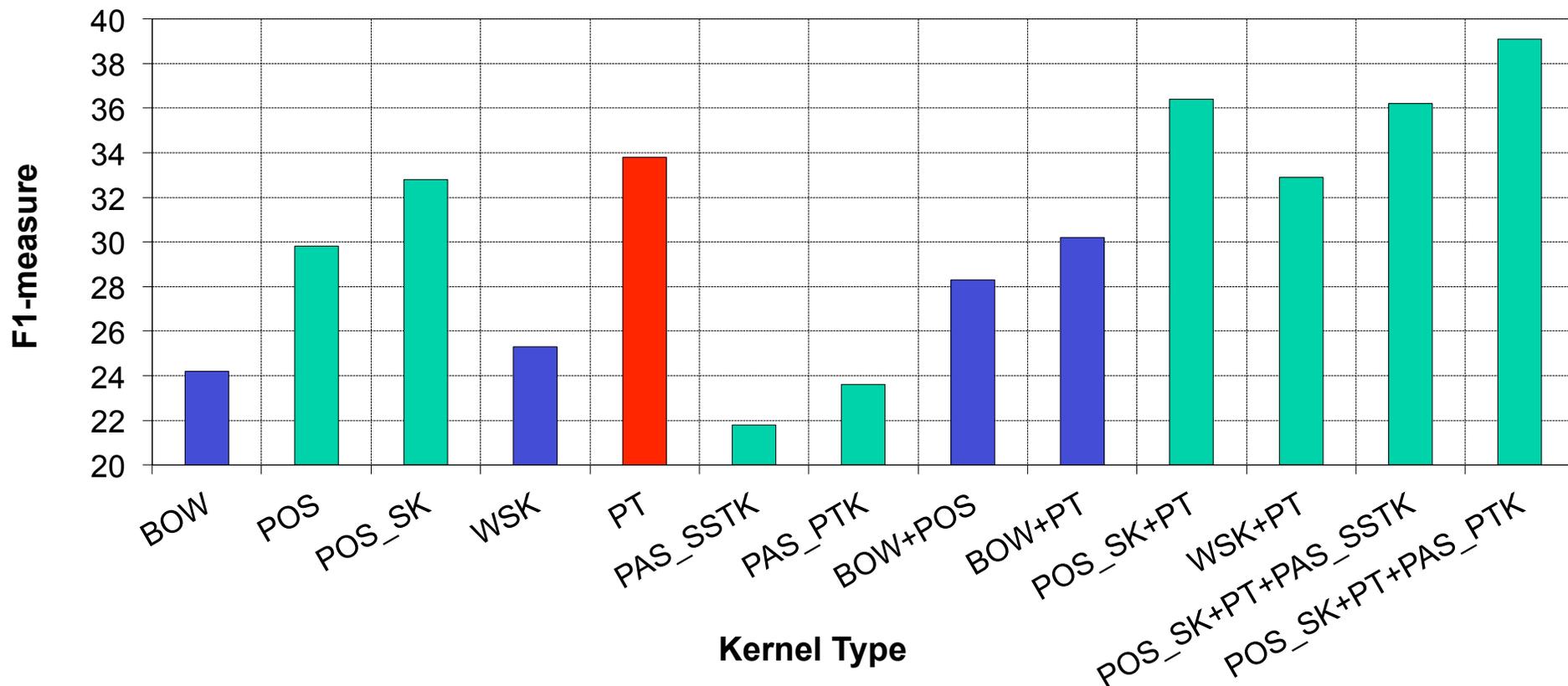
# Results on TREC Data (5 folds cross validation)

---

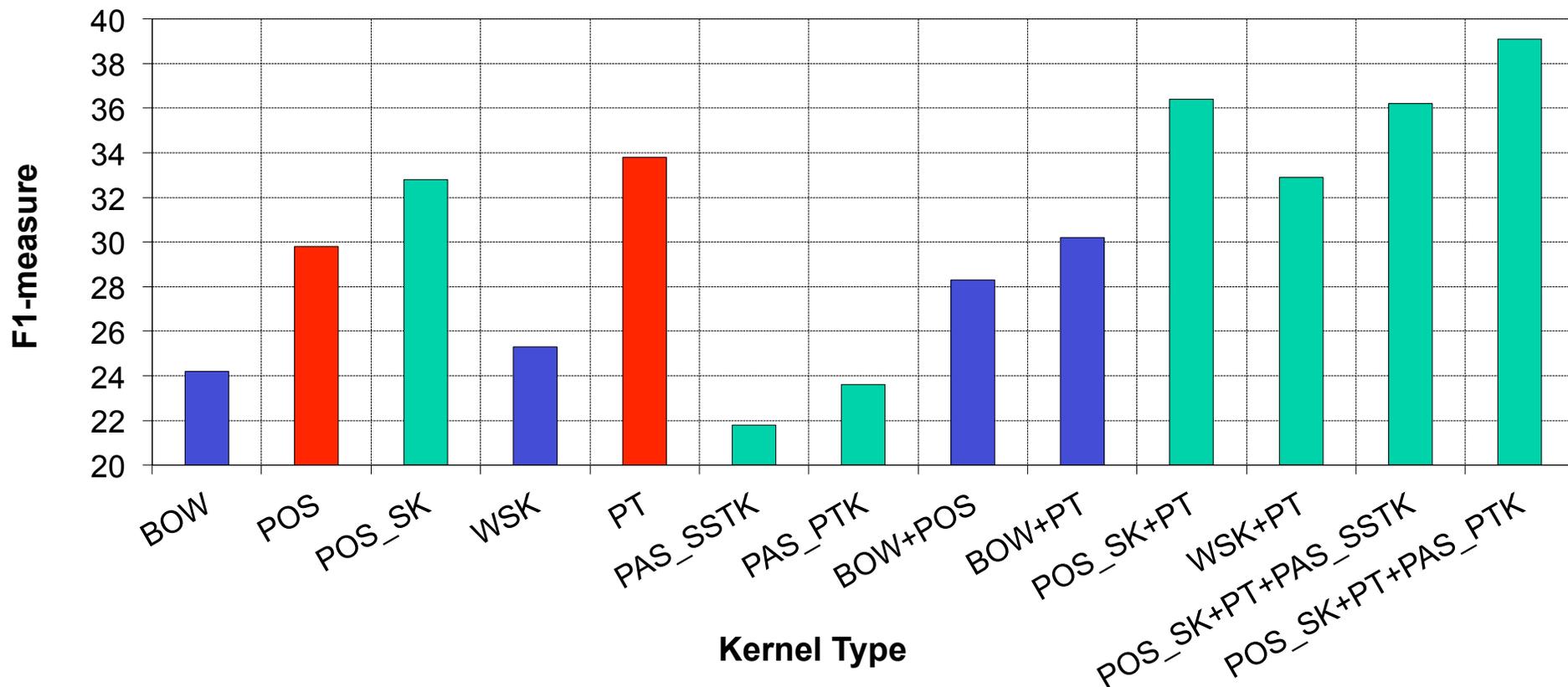


# Results on TREC Data (5 folds cross validation)

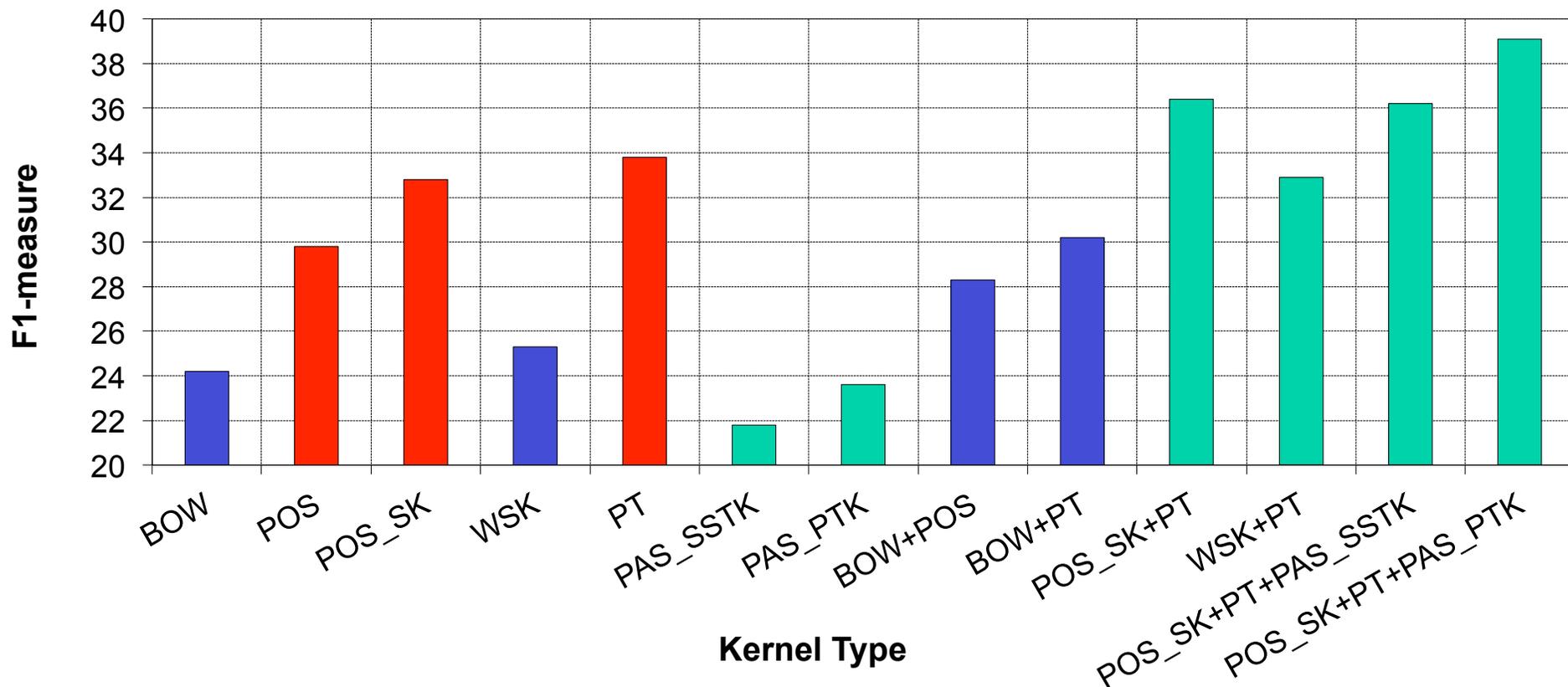
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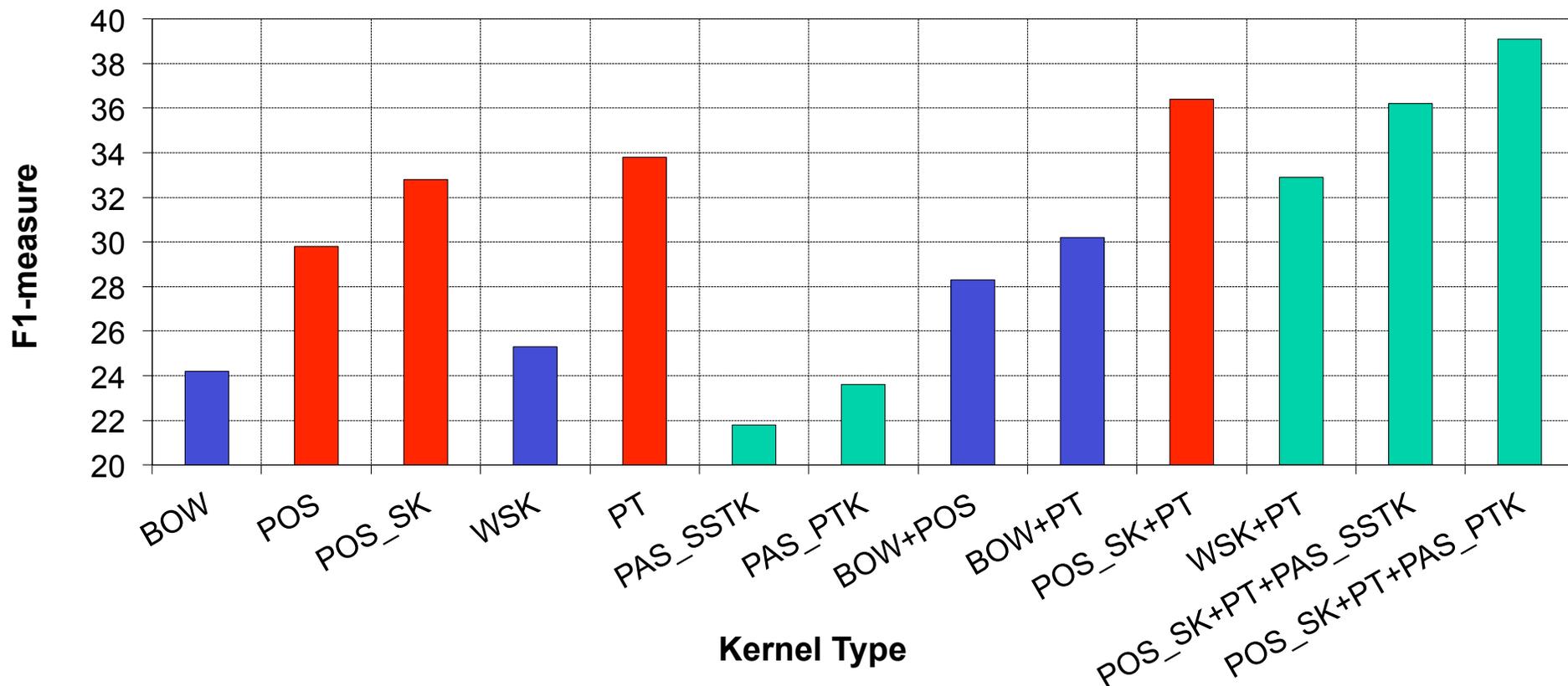
# Results on TREC Data (5 folds cross validation)



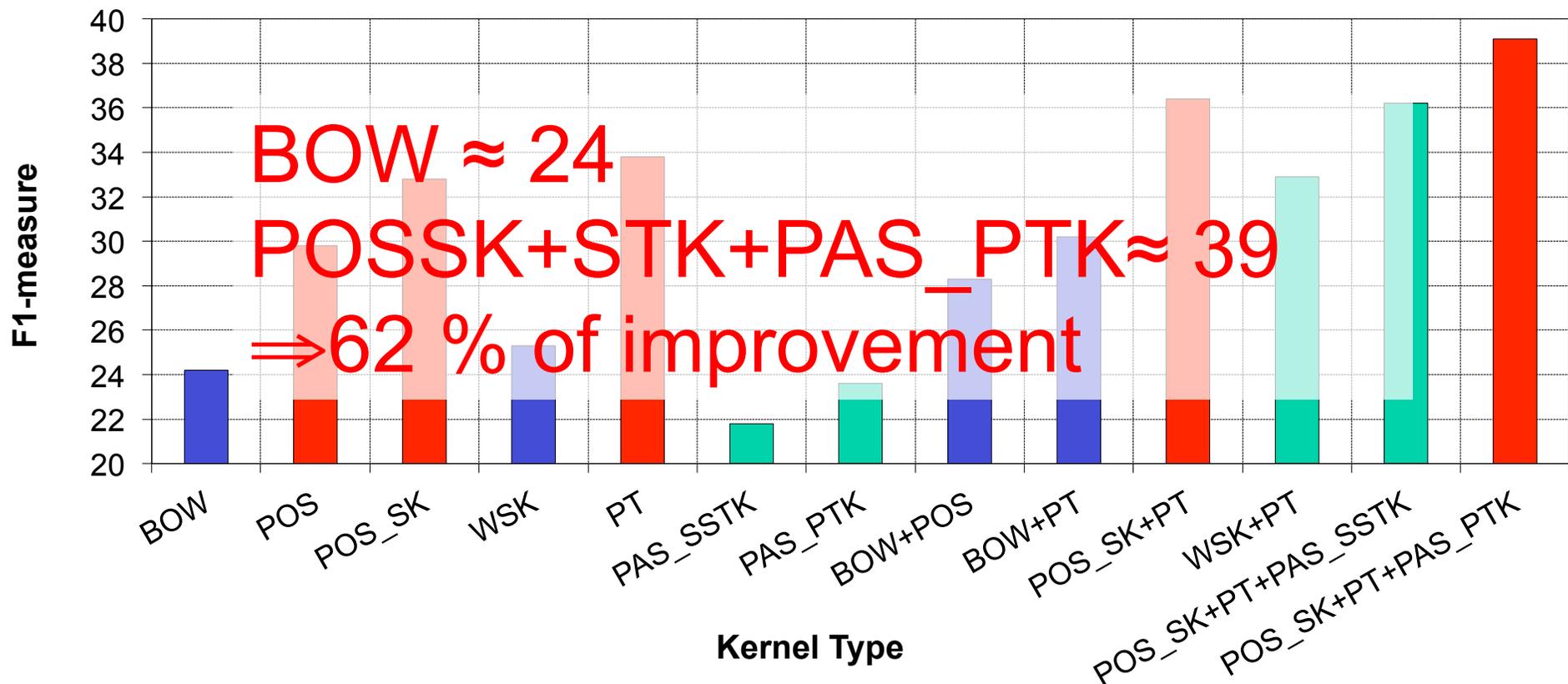
# Results on TREC Data (5 folds cross validation)



# Results on TREC Data (5 folds cross validation)



# Results on TREC Data (5 folds cross validation)



---

# Break



---

# Practical Exercise



# SVM-light-TK Software

---

- Encodes STK, PTK and combination kernels in SVM-light [Joachims, 1999]
- Available at <http://disi.unitn.it/moschitti>
- Tree forests, vector sets
- You can download the version I am using from:
- <http://disi.unitn.it/moschitti/material/ACL2012-Tutorial.Moschitti.zip>



# Data Format

---

- “What does S.O.S. stand for?”

- 1 |BT| (SBARQ (WHNP (WP What))(SQ (AUX does)(NP (NNP S.O.S.)) (VP (VB stand)(PP (IN for))))(. ?))

|BT| (*BOW* (What \*)(does \*)(S.O.S. \*)(stand \*)(for \*)(? \*))

|BT| (*BOP* (WP \*)(AUX \*)(NNP \*)(VB \*)(IN \*)(. \*))

|BT| (*PAS* (ARG0 (R-A1 (What \*)))(ARG1 (A1 (S.O.S. NNP)))(ARG2 (rel stand)))

|ET| 1:1 21:2.742439465642236E-4 23:1 30:1 36:1 39:1 41:1 46:1 49:1 66:1  
152:1 274:1 333:1

|BV| 2:1 21:1.4421347148614654E-4 23:1 31:1 36:1 39:1 41:1 46:1 49:1 52:1  
66:1 152:1 246:1 333:1 392:1 |EV|



# Kernel Combinations an example

---

$K_p^3$  polynomial kernel of flat features

$K_{Tree}$  Tree kernel

- Kernel Combinations:

$$K_{Tree+P} = \gamma \times K_{Tree} + K_p^3,$$

$$K_{Tree \times P} = K_{Tree} \times K_p^3$$

$$K_{Tree+P} = \gamma \times \frac{K_{Tree}}{|K_{Tree}|} + \frac{K_p^3}{|K_p^3|},$$

$$K_{Tree \times P} = \frac{K_{Tree} \times K_p^3}{|K_{Tree}| \times |K_p^3|}$$



# Basic Commands

---

- Training and classification
  - `./svm_learn -t 5 -C T train.dat model`
  - `./svm_classify test.dat model`
- Learning with a vector sequence
  - `./svm_learn -t 5 -C V train.dat model`
- Learning with the sum of vector and kernel sequences
  - `./svm_learn -t 5 -C + train.dat model`



---

# More on kernel applications



# Semantic Role Labeling

---

- In an event:
  - target words describe relation among different entities
  - the participants are often seen as predicate's arguments.
- Example:

Paul gives a talk in Rome



# Example on Predicate Argument Classification

---

- In an event:
  - target words describe relation among different entities
  - the participants are often seen as predicate's arguments.

- Example:

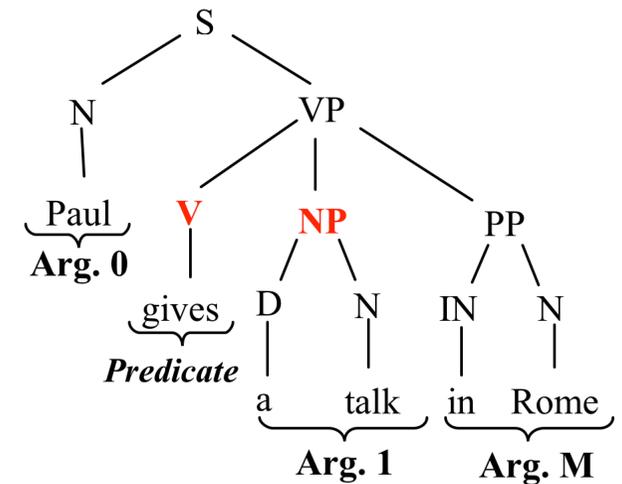
[ *Arg0* Paul ] [ *predicate* gives ] [ *Arg1* a talk ] [ *ArgM* in Rome ]



# Predicate-Argument Feature Representation

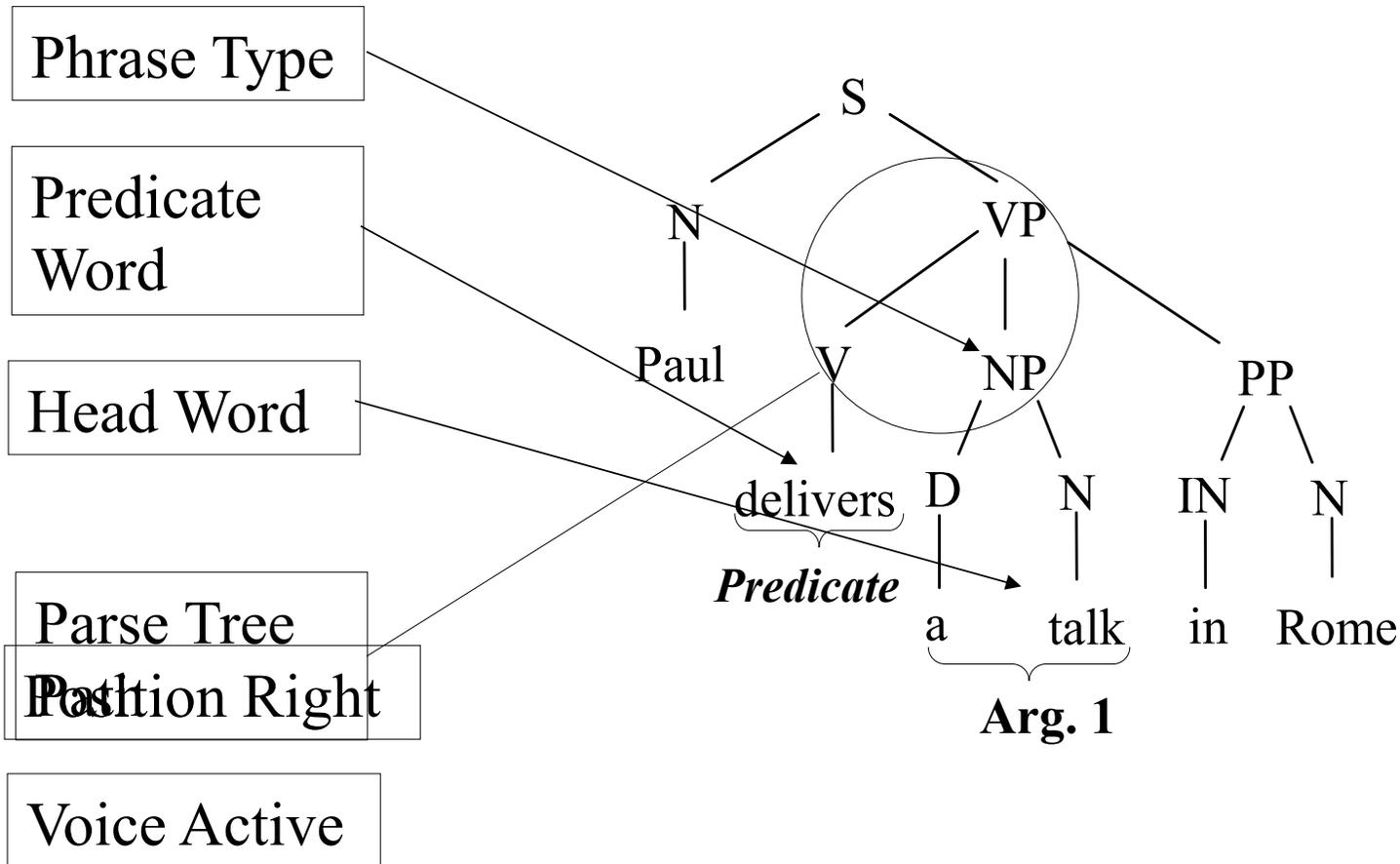
Given a sentence, a predicate  $p$ :

1. Derive the sentence parse tree
2. For each node pair  $\langle N_p, N_x \rangle$ 
  - a. Extract a feature representation set  $F$
  - b. If  $N_x$  exactly covers the  $\text{Arg-}i$ ,  $F$  is one of its positive examples
  - c.  $F$  is a negative example otherwise



# Vector Representation for the linear kernel

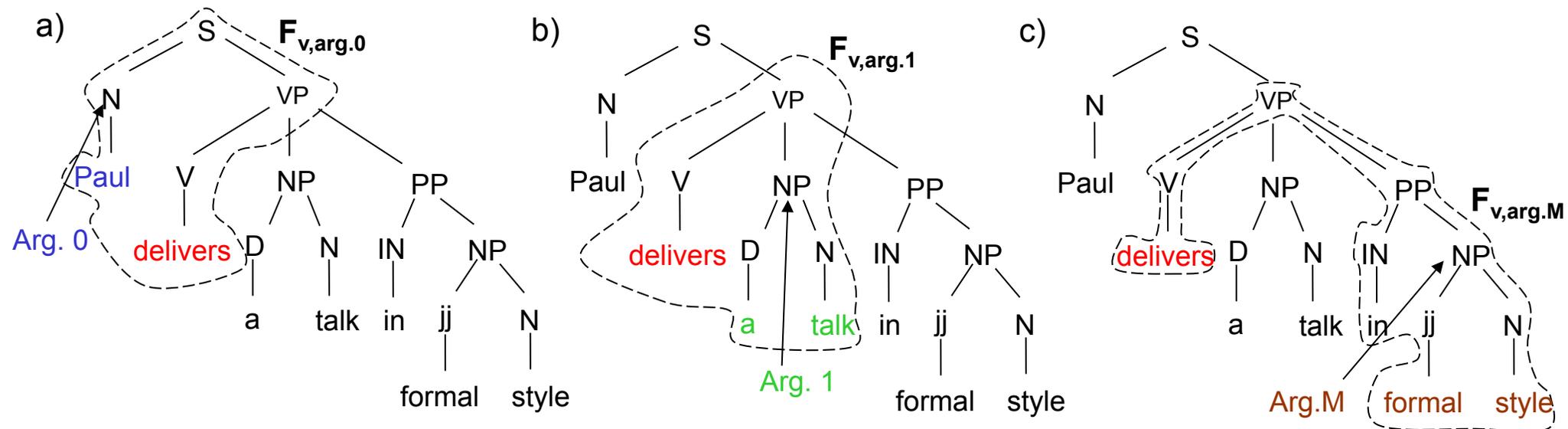
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# PAT Kernel [Moschitti, ACL 2004]

- Given the sentence:

[ *Arg0* Paul ] [ *predicate* delivers ] [ *Arg1* a talk ] [ *ArgM* in formal Style ]

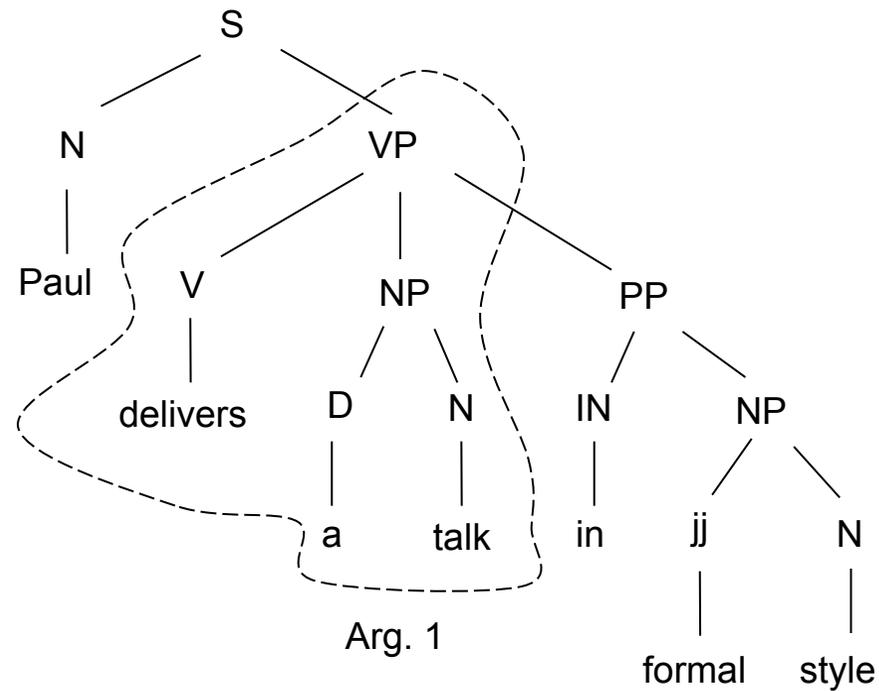


- These are Semantic Structures



# In other words we consider...

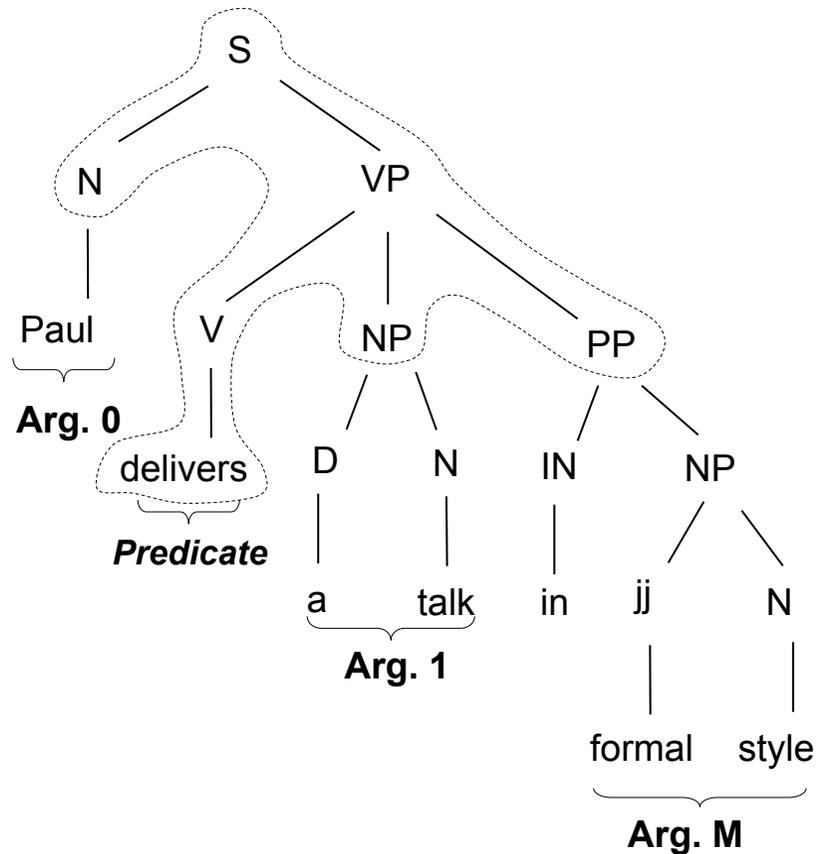
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# Sub-Categorization Kernel (SCF)

[Moschitti, ACL 2004]

---



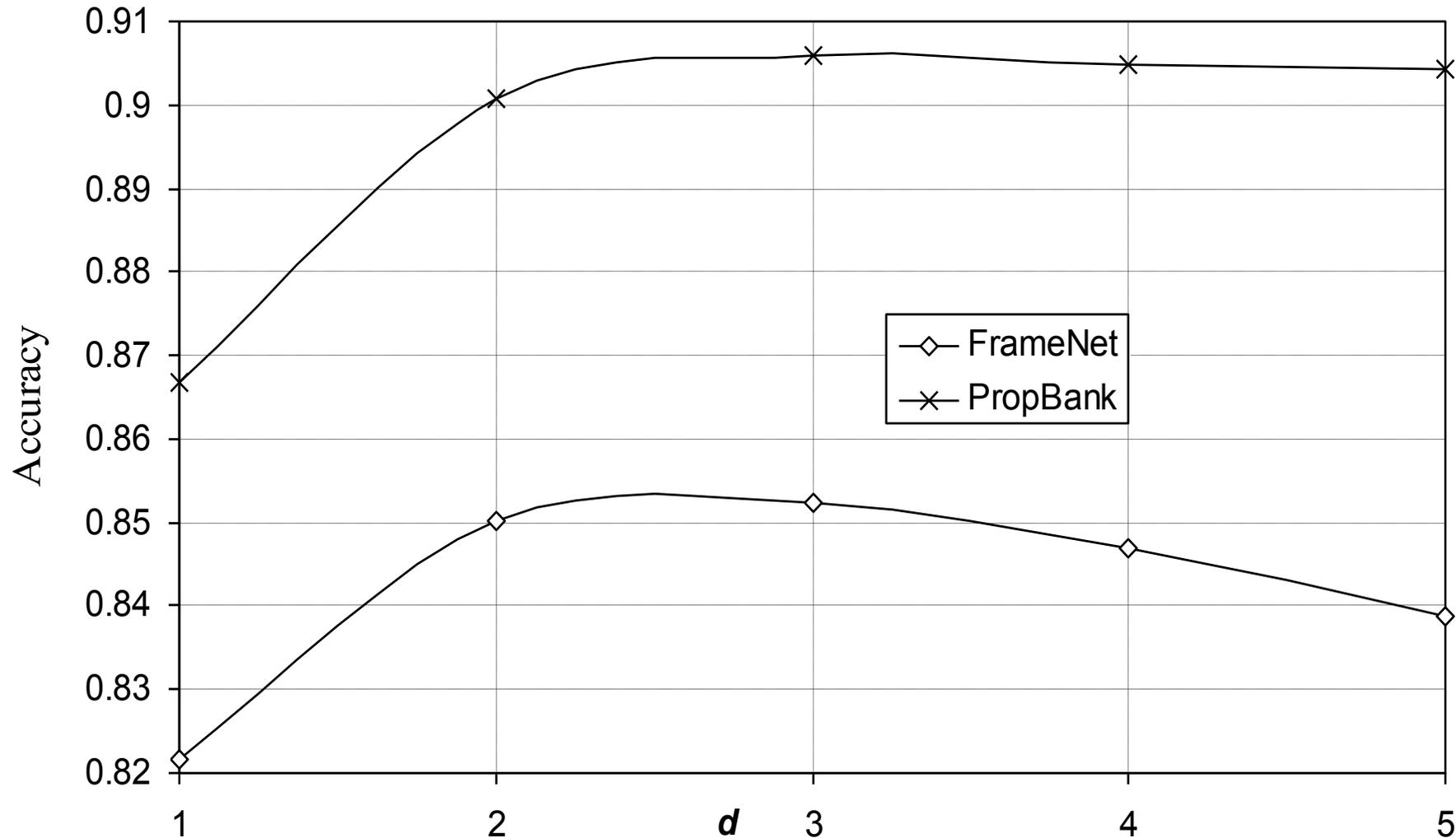
# Experiments on Gold Standard Trees

---

- PropBank and PennTree bank
  - about 53,700 sentences
  - Sections from 2 to 21 train., 23 test., 1 and 22 dev.
  - Arguments from Arg0 to Arg5, ArgA and ArgM for a total of 122,774 and 7,359
- FrameNet and Collins' automatic trees
  - 24,558 sentences from the 40 frames of Senseval 3
  - 18 roles (same names are mapped together)
  - Only verbs
  - 70% for training and 30% for testing



# Argument Classification with Poly Kernel



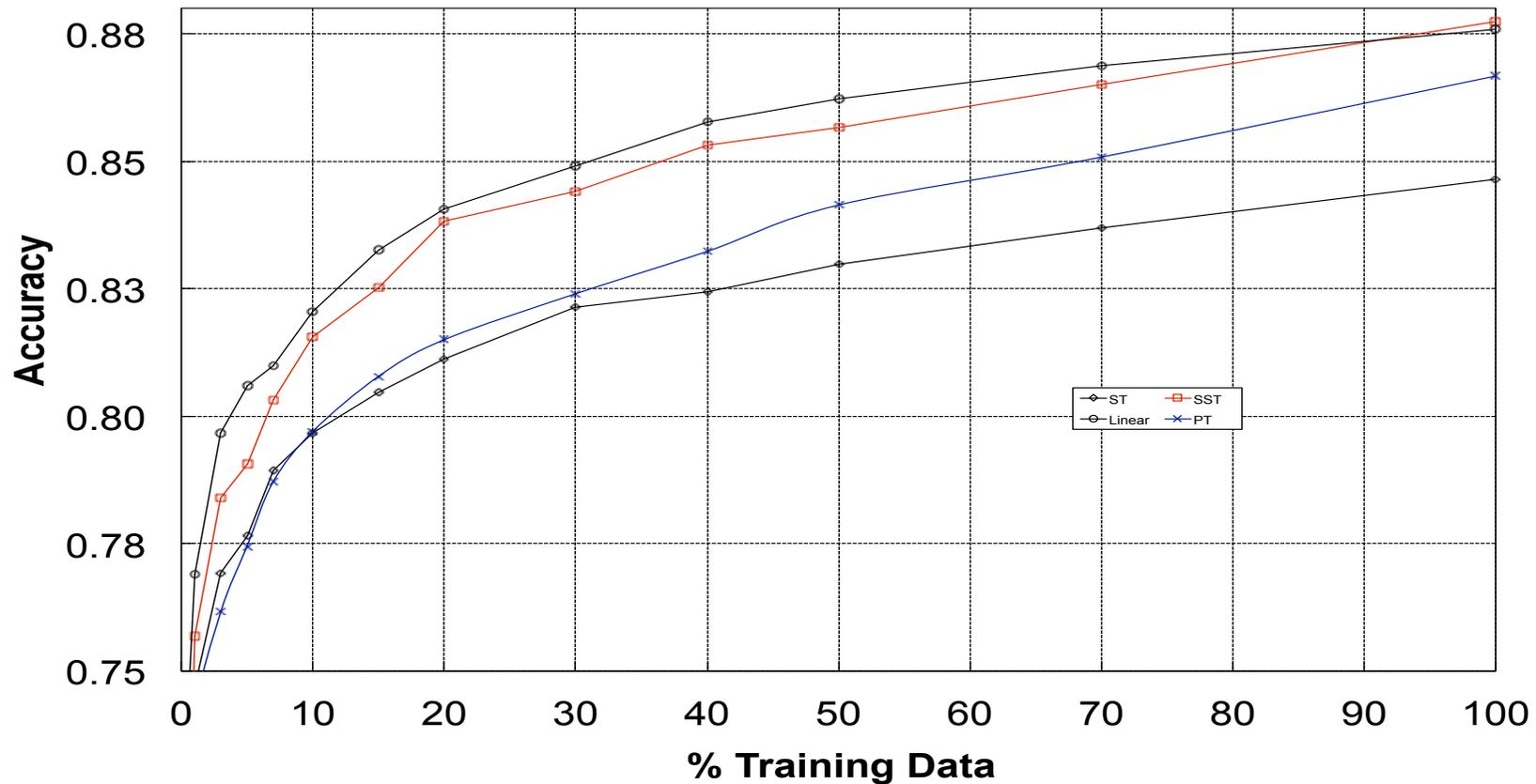
# PropBank Results

---

Args	P3	PAT	PAT+P	PAT×P	SCF+P	SCF×P
Arg0	90.8	88.3	92.6	90.5	94.6	94.7
Arg1	91.1	87.4	91.9	91.2	92.9	94.1
Arg2	80.0	68.5	77.5	74.7	77.4	82.0
Arg3	57.9	56.5	55.6	49.7	56.2	56.4
Arg4	70.5	68.7	71.2	62.7	69.6	71.1
ArgM	95.4	94.1	96.2	96.2	96.1	96.3
<b>Global Accuracy</b>	<b>90.5</b>	<b>88.7</b>	<b>91.3</b>	<b>90.4</b>	<b>92.4</b>	<b>93.2</b>

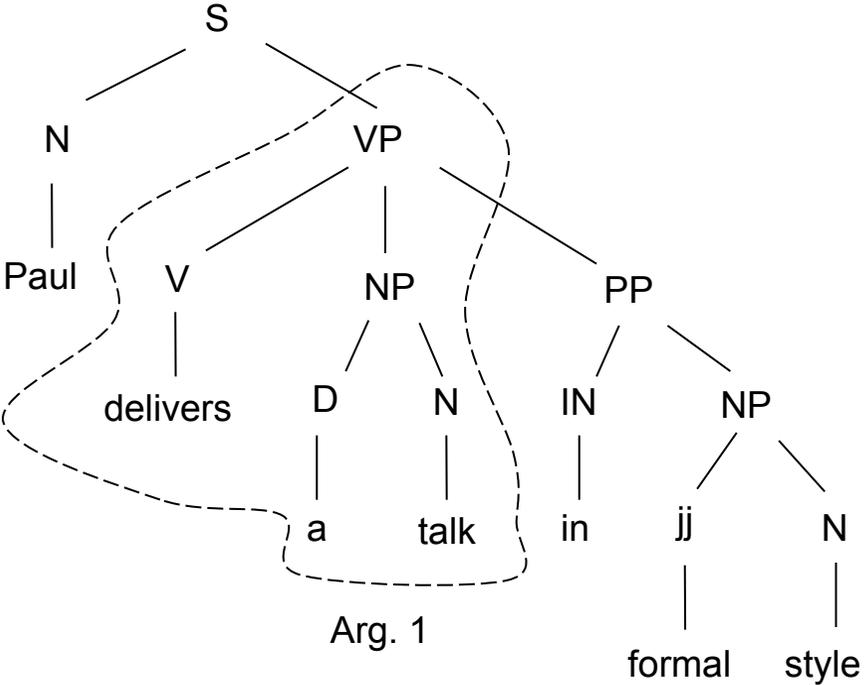


# Argument Classification on PAT using different Tree Fragment Extractor



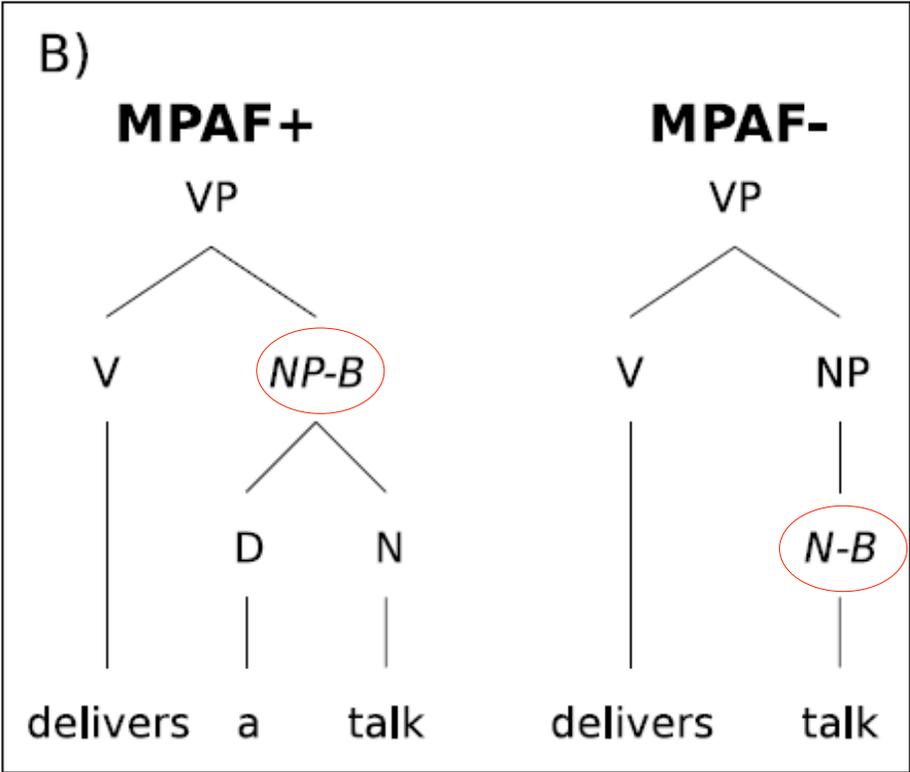
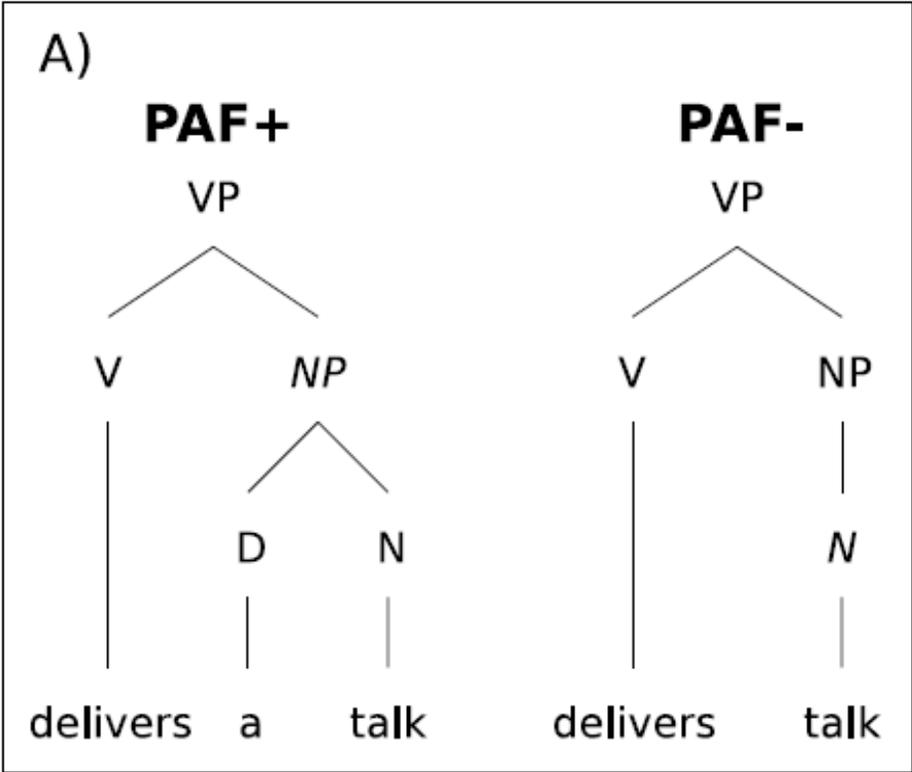
# Boundary Detection

---



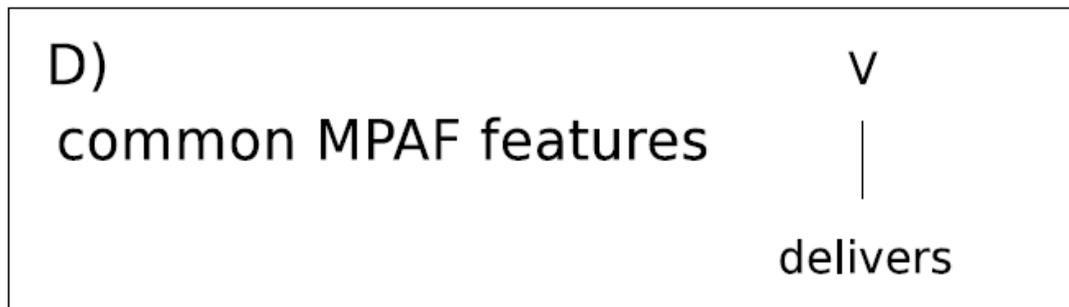
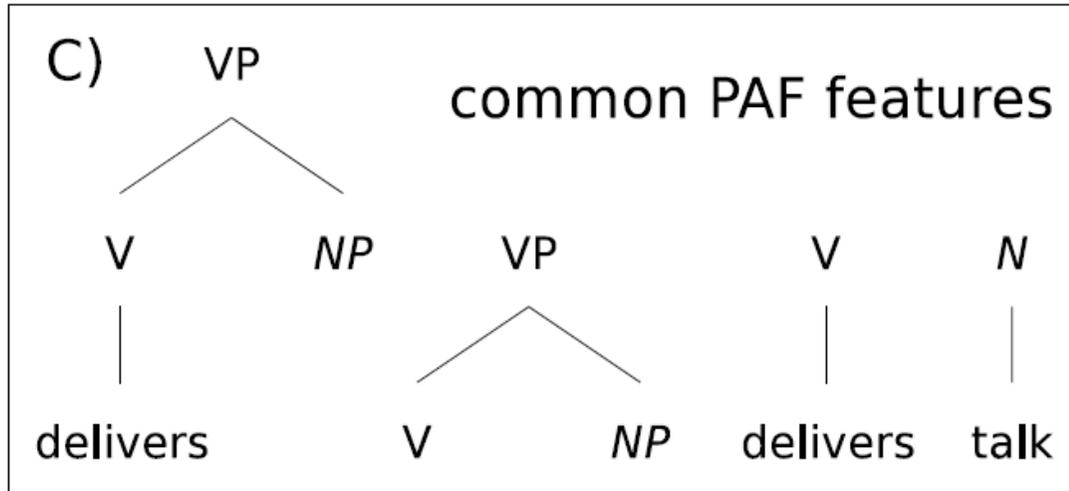
# Improvement by Marking Boundary nodes

---



# Node Marking Effect

---



# Experiments

---

- PropBank and PennTree bank
  - about 53,700 sentences
  - Charniak trees from CoNLL 2005
- Boundary detection:
  - Section 2 training
  - Section 24 testing
  - PAF and MPAF



# Number of examples/nodes of Section 2

---

Nodes	Section 2			Section 24		
	pos	neg	tot	pos	neg	tot
Internal	11,847	71,126	82,973	7,525	50,123	57,648
Pre-terminal	894	114,052	114,946	709	80,366	81,075
Both	12,741	185,178	197,919	8,234	130,489	138,723



# Predicate Argument Feature (PAF) vs. Marked PAF (MPAF) [Moschitti et al, CLJ 2008]

---

Tagging strategy	CPU <sub>time</sub>	F1
PAF	5,179.18	75.24
MPAF	3,131.56	82.07



# Results on FrameNet SRL

## [Coppola and Moschitti, LREC 2010]

---

- 135,293 annotated and parsed sentences.
- 782 different frames (including split per pos-tag)
- 90% of training data for BD and BC 121,798 sentences
- 10% of testing data (1,345 sentences)

Enhanced PK+TK			
Eval Setting	$P$	$R$	$F_1$
BD (nodes)	1.0	.732	.847
BD (words)	.963	.702	.813
BD+RC (nodes)	.784	.571	.661
BD+RC (words)	.747	.545	.630



# Experiments on Luna Corpus

## [Coppola et al, SLT 2008]

---

- BD and RC over 50 Human-Human dialogs
  - 1,677 target words spanning 162 different frames
  - manually-corrected syntactic trees
  - Training 90% data and testing on remaining 10%

Evaluation Stage	Precision	Recall	F1
Boundary Detection	0.905	0.873	0.889
Boundary Detection + Role Classification	0.774	0.747	0.760

- Automatic SRL viable for Spoken Dialog Data



# The Relation Extraction Problem

---

Last Wednesday, Eric Schmidt, the CEO of Google, defended the search engine's cooperation with Chinese censorship as he announced the creation of a research center in Beijing.



EMPLOYMENT  
CEO ↔ Google

LOCATED  
research center ↔ Beijing

Given a text with some available entities, how to recognize **relations** ?



# Relation Extraction: The task

---

- Task definition: to label the semantic relation between pairs of entities in a sentence
  - The **governor** from **Connecticut**

M1  
type: PER

M2  
type: LOC

M := Entity Mention

- Is there a relation between M1 and M2?  
If, so **what kind of relation?**



# Relation Extraction defined in ACE

---

- Major relation types (from ACE 2004)

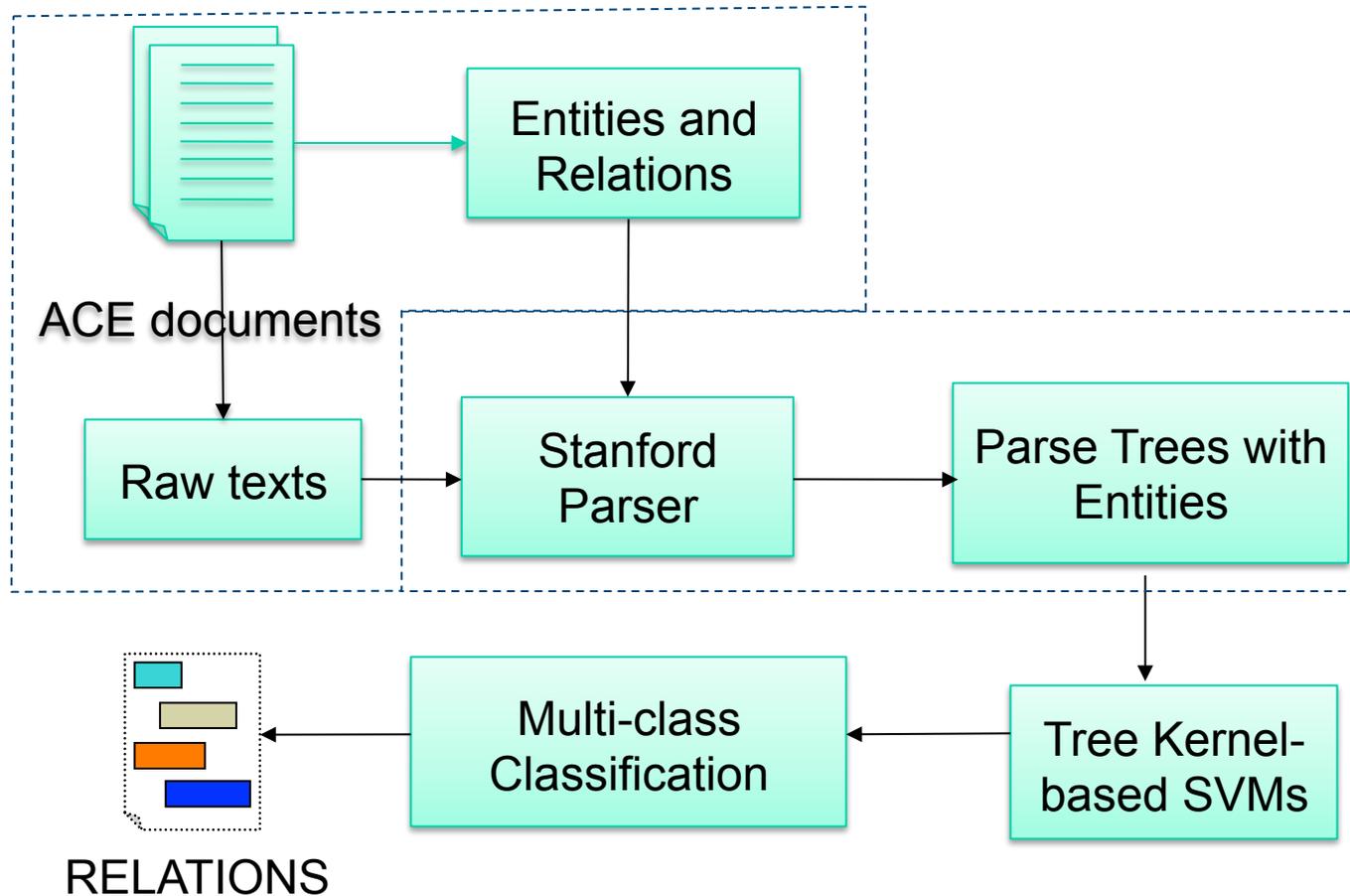
Type	Definition	Example
EMP-ORG	Employment	<i>US president</i>
PHYS	Located, near, part-whole	<i>a military <u>base</u> in <u>Germany</u></i>
GPE-AFF	Affiliation	<i><u>U.S. businessman</u></i>
PER-SOC	Social	<i>a <u>spokesman</u> for the <u>senator</u></i>
DISC	Discourse	<i><u>each of whom</u></i>
ART	User, owner, inventor ...	<i><u>US helicopters</u></i>
OTHER-AFF	Ethnic, ideology ...	<i><u>Cuban-American people</u></i>

- Entity types: PER, ORG, LOC, GPE, FAC, VEH, WEA



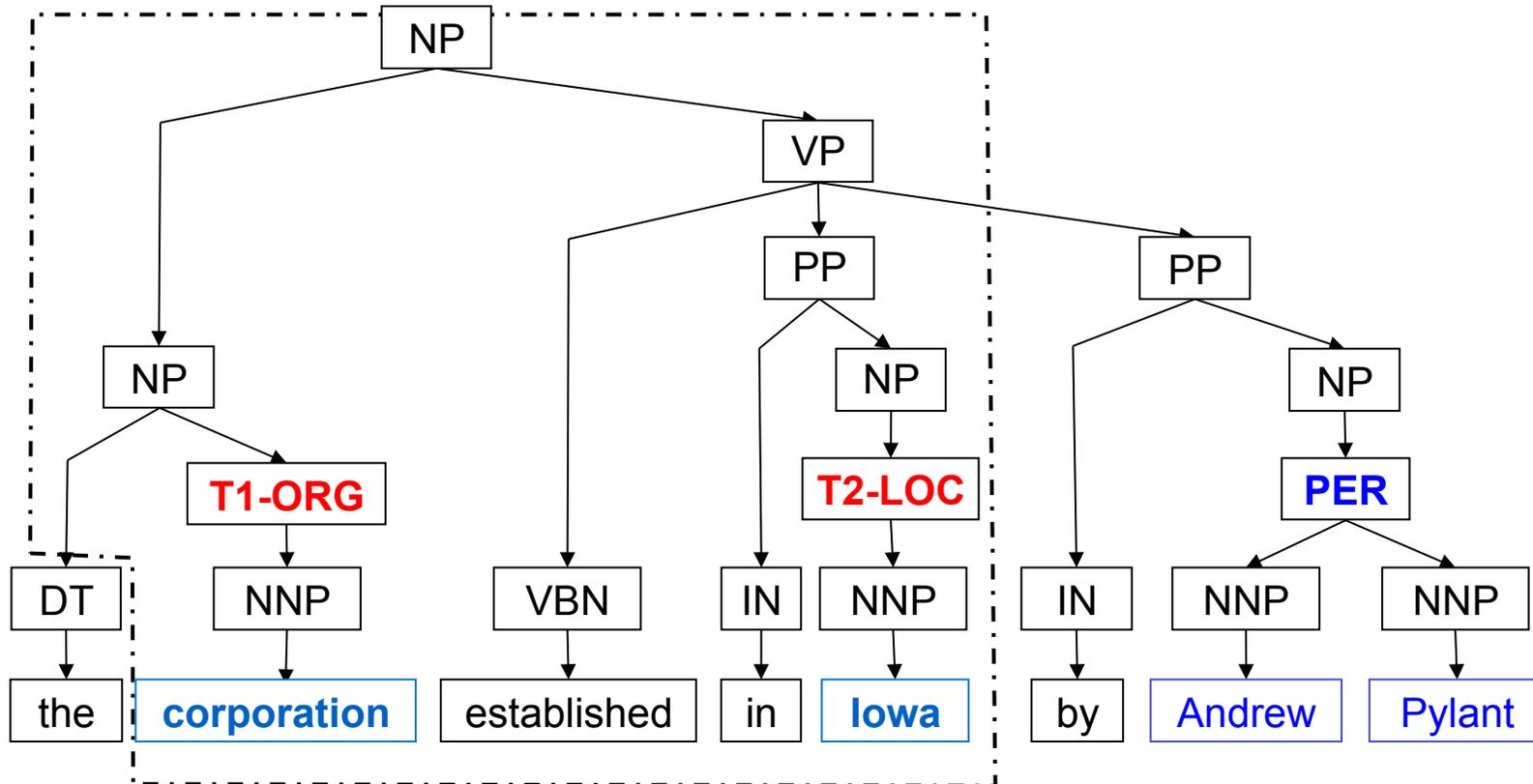
# System Description (Nguyen et al, 2009)

---



# Relation Representation

(Moschitti 2004; Zhang et al. 2006)



- The Path-enclosed tree captures the “PHYSICAL.LOCATED” relation between “**corporation**” and “**Iowa**”



# Comparison

---

	Method	Data	P (%)	R (%)	F1 (%)
Zhang et al. (2006)	Composite Kernel (linear) with Context-Free Parse Tree	ACE 2004	73.5	67.0	70.1
Ours	Composite Kernel (linear) with Context-Free Parse Tree	ACE 2004	69.6	68.2	69.2

Both use the Path-Enclosed Tree for Relation Representation



# Several Combination Kernels

[Vien et al, EMNLP 2009]

---

$$CK_1 = \alpha \cdot K_P + (1 - \alpha) \cdot K_x$$

$$CK_2 = \alpha \cdot K_P + (1 - \alpha) \cdot (K_{SST} + K_{PTK})$$

$$CK_3 = \alpha \cdot K_{SST} + (1 - \alpha) \cdot (K_P + K_{PTK})$$

$$CK_4 = K_{PTK-DW} + K_{PTK-GR}$$

$$CK_5 = \alpha \cdot K_P + (1 - \alpha) \cdot (K_{PTK-DW} + K_{PTK-GR})$$

$$SSK = \sum_{i=1, \dots, 6} SK_i$$

$$CSK = \alpha \cdot K_P + (1 - \alpha) \cdot (K_{SST} + SSK)$$



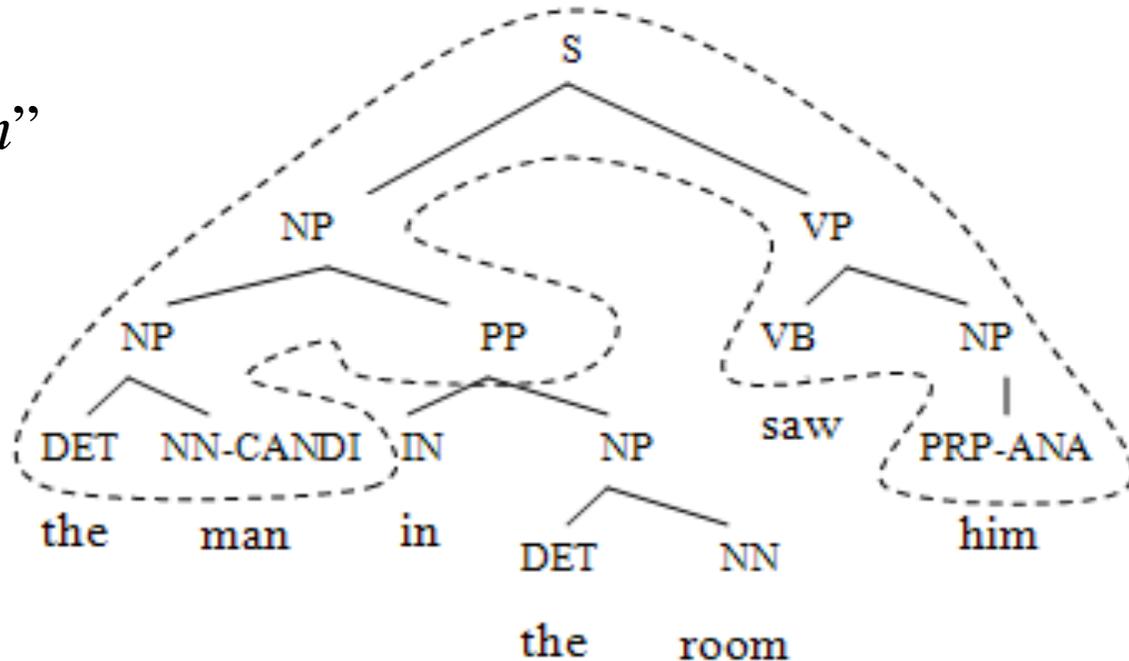
# Results on ACE 2004

<b>Kernel</b>	<b>P</b>	<b>R</b>	<b>F</b>
<b>CK<sub>1</sub></b>	<b>69.5</b>	<b>68.3</b>	<b>68.9</b>
<i>SK<sub>1</sub></i>	72.0	52.8	61.0
<i>SK<sub>2</sub></i>	61.7	60.0	60.8
<i>SK<sub>3</sub></i>	62.6	60.7	61.6
<i>SK<sub>4</sub></i>	73.1	50.3	59.7
<i>SK<sub>5</sub></i>	59.0	60.7	59.8
<i>SK<sub>6</sub></i>	57.7	61.8	59.7
<b>SK<sub>3</sub> + SK<sub>4</sub></b>	<b>75.0</b>	<b>63.4</b>	<b>68.8</b>
<i>SK<sub>3</sub> + SK<sub>6</sub></i>	66.8	65.1	65.9
<b>SSK = <math>\sum_i</math> SK<sub>i</sub></b>	<b>73.8</b>	<b>66.2</b>	<b>69.8</b>
<b>SST Kernel + SSK</b>	<b>75.6</b>	<b>66.6</b>	<b>70.8</b>
<b>CK<sub>1</sub> + SSK</b>	<b>76.6</b>	<b>67.0</b>	<b>71.5</b>
<i>(Zhou et al., 2007)</i> <i>CK<sub>1</sub> with Heuristics</i>	82.2	70.2	75.8

# Coreference Resolution

- Subtree that covers both anaphor and antecedent candidate
  - ⇒ syntactic relations between anaphor & candidate (subject, object, c-commanding, predicate structure)
- Include the nodes in path between anaphor and candidate, as well as their first\_level children

– “*the man in the room saw him*”  
– inst(“the man”, “him”)



# Context Sequence Feature

---

- A word sequence representing the mention expression and its context
  - Create a sequence for a mention
    - “Even so, **Bill Gates** says that he just doesn’t understand our infatuation with thin client versions of Word ”
    - (so)(,) (**Bill**)(**Gates**)(says)(that)



# Composite Kernel

---

- Different kernels for different features
  - Poly Kernel for baseline flat features
  - Tree Kernel for syntax trees
  - Sequence Kernel for word sequences
- A composite kernel for all kinds of features
- Composite Kernel =  $TK * PolyK + PolyK + SK$



# Results for pronoun resolution [Vesley et al, Coling 2008]

---

	MUC-6			ACE-02-BNews		
	R	P	F	R	P	F
All attribute value features	64.3	63.1	63.7	58.9	68.1	63.1
+ Syntactic Tree + Word Sequence	65.2	80.1	<b>71.9</b>	65.6	69.7	<b>67.6</b>



# Results on the overall Coreference Resolution using SVMs

---

	MUC-6			ACE02-BNews		
	R	P	F	R	P	F
Basic Features SVMs	61.5	67.2	64.2	54.8	66.1	59.9
Basic Features + Syntax Tree	63.4	67.5	65.4	56.6	66.0	60.9
Basic Features + SyntaxTree + Word Sequences	64.4	67.8	66.0	57.1	65.4	61.0
All Sources of Knowledge	60.1	76.2	67.2	60.0	65.4	63.0



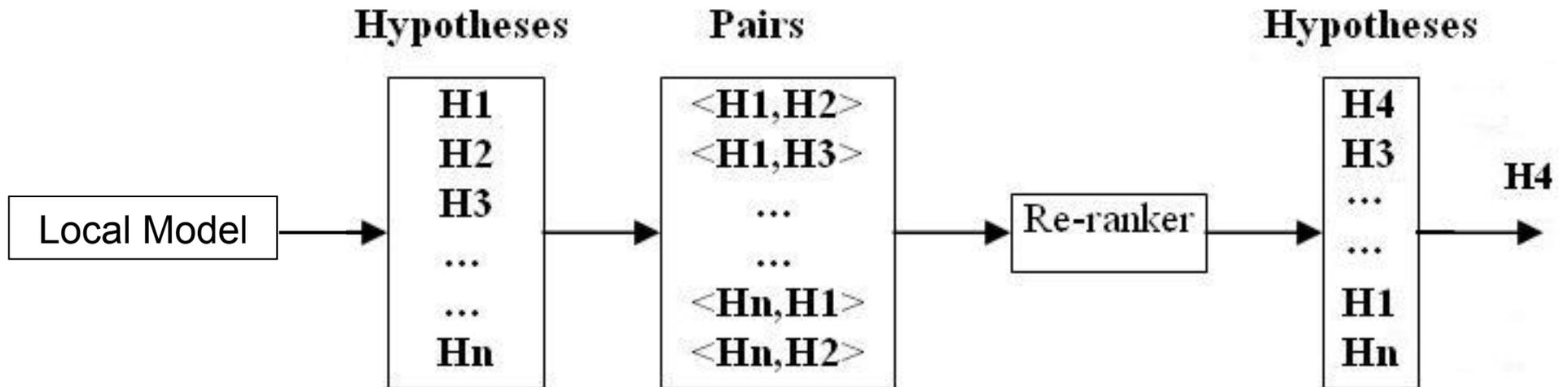
---

# Kernels for Reranking



# Reranking framework

---



# More formally

---

- Build a set of hypotheses: Q and A pairs
- These are used to build pairs of pairs,  $\langle H^i, H^j \rangle$ 
  - positive instances if  $H^i$  is correct and  $H^j$  is not correct
- A binary classifier decides if  $H^i$  is more probable than  $H^j$
- Each candidate annotation  $H^i$  is described by a structural representation
- This way kernels can exploit all dependencies between features and labels



# Preference Kernel

---

$$P_K(x, y) = \langle \phi(x_1) - \phi(x_2), \phi(y_1) - \phi(y_2) \rangle =$$
$$P_K(\langle x_1, x_2 \rangle, \langle y_1, y_2 \rangle) = K(x_1, y_1) +$$
$$K(x_2, y_2) - K(x_1, y_2) - K(x_2, y_1),$$

where  $K$  is a kernels on the text, e.g., in case of question and answer:

$$K(x_1, y_1) = \text{PTK}(q_{x_1}, q_{y_1}) + \text{PTK}(a_{x_1}, a_{y_1})$$



# Syntactic Parsing Reranking

---

- Pairs of parse trees (Collins and Duffy, 2002)
- N-best parse generated by the Collins' parser
- Re-ranking using STK in a perceptron algorithm



# Concept Segmentation and Classification of speech

---

- Given a transcription, i.e., a sequence of words, chunk and label subsequences with concepts
- Air Travel Information System (ATIS)
  - Dialog systems answering user questions
  - Conceptually annotated dataset
  - Frames



# An example of concept annotation in ATIS

---

- User request: *list TWA flights from Boston to Philadelphia*

*list*   *TWA*   *flights from*   *Boston*   *to*   *Philadelphia*  
*null*   *airline\_code*   *null*   *null*   *fromloc.city*   *null*   *toloc.city*

- The concepts are used to build rules for the dialog manager (e.g. actions for using the DB)
    - from location
    - to location
    - airline code
- [ list flights from boston to Philadelphia  
FRAME: FLIGHT  
FROMLOC.CITY = boston  
TOLOC.CITY = Philadelphia ]



# Our Approach

[Dinarelli et al., TASL 2012]

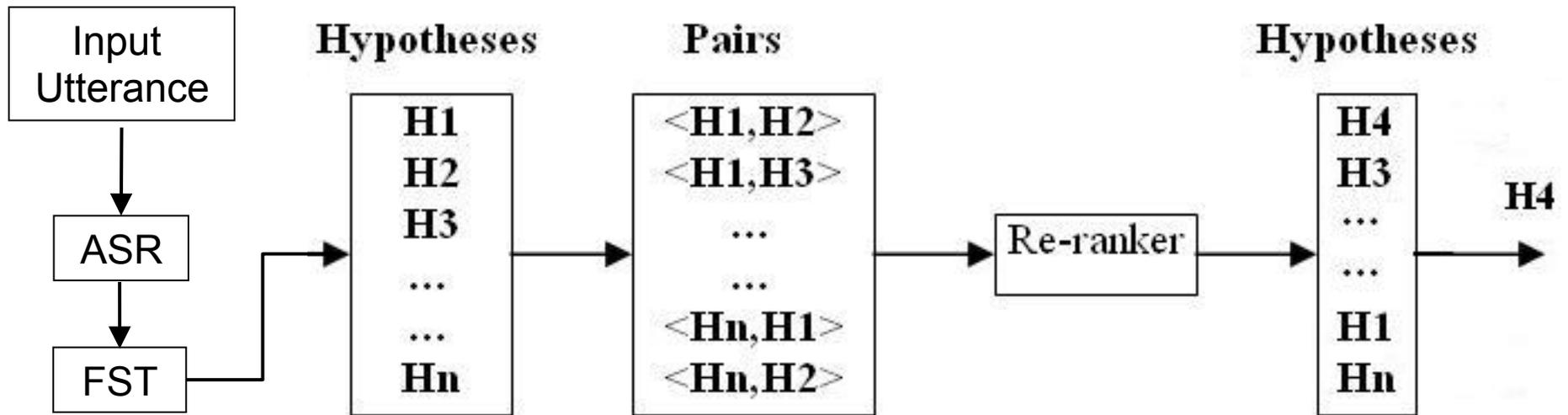
---

- Use of Finite State Transducer (or CRF) to generate word sequences and concepts
  - Probability of each annotation
- ⇒  $m$  best hypothesis can be generated
- Idea: use a discriminative model to choose the best one
    - Re-ranking and selecting the top one



# Reranking for SLU

---



# Reranking concept labeling

---

- *I have a problem with my monitor*

*H<sup>i</sup>: I NULL have NULL a PROBLEM-B problem PROBLEM-I  
with NULL my HW-B monitor HW-I*

*H<sup>j</sup>: I NULL have NULL a NULL problem HW-B with NULL  
my NULL monitor*



# Luna Corpus

---

- Wizard of OZ, helpdesk scenario

<b>Corpus LUNA</b>	<b>Training set</b>		<b>Test set</b>	
	<b>words</b>	<b>concepts</b>	<b>words</b>	<b>concepts</b>
<b>Dialogs</b>	183		67	
<b>Turns</b>	1,019		373	
<b>Tokens</b>	8,512	2,887	2,888	984
<b>Vocabulary</b>	1,172	34	-	-
<b>OOV rate</b>	-	-	3.2%	0.1%



# Media Corpus

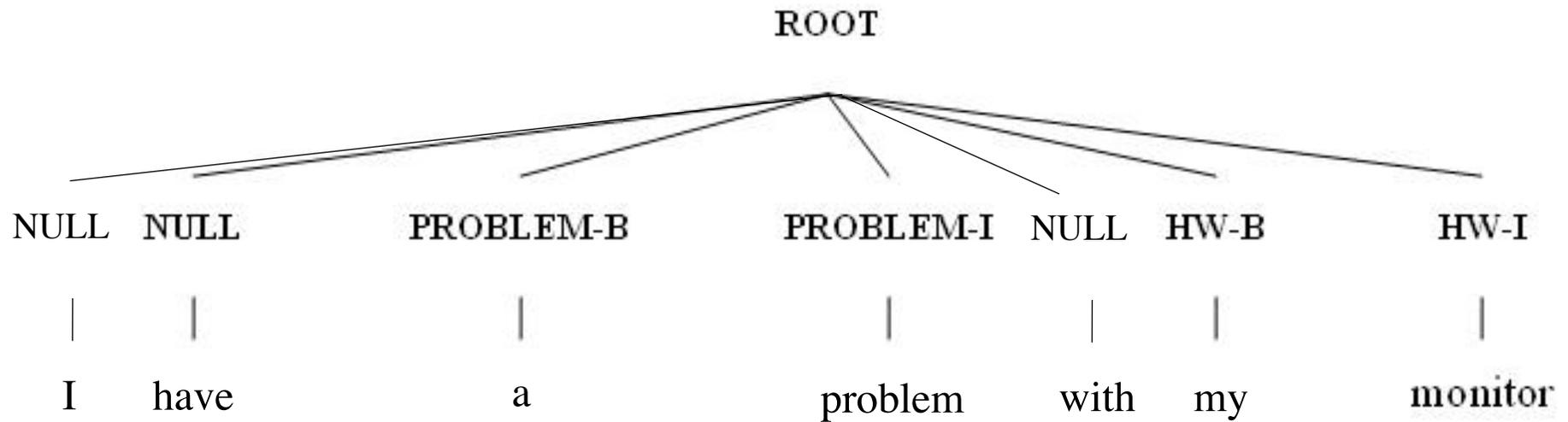
---

	training		development		test	
# sentences	12,908		1,259		3,005	
	words	concepts	words	concepts	words	concepts
# tokens	94,466	43,078	10,849	4,705	25,606	11,383
# vocabulary	2,210	99	838	66	1,276	78
# OOV rate [%]	–	–	1.33	0.02	1.39	0.04



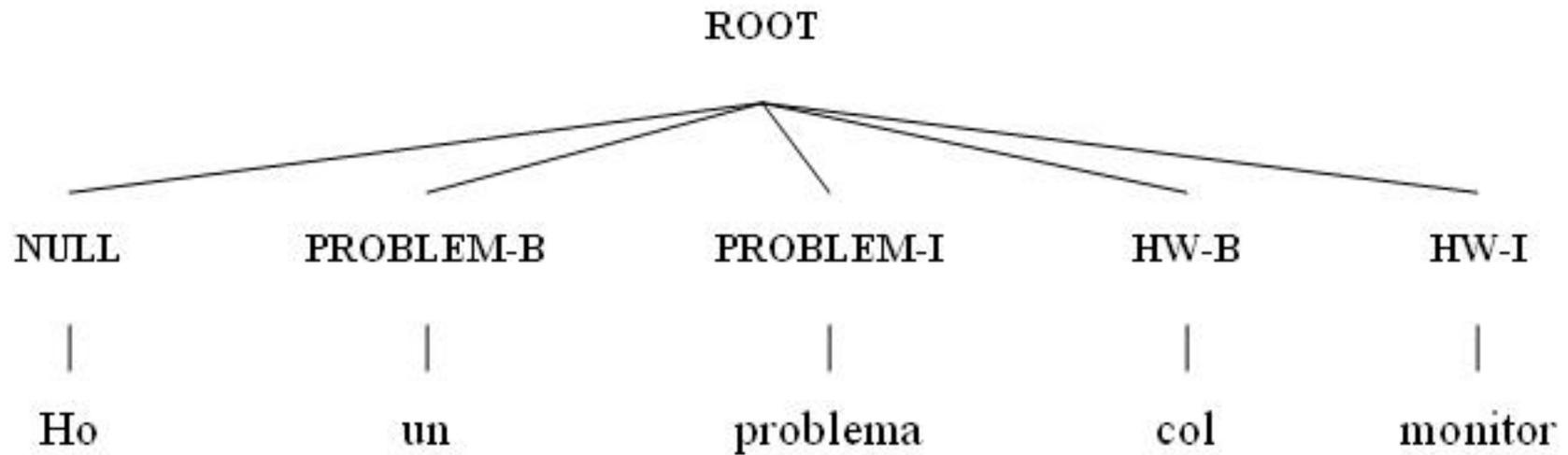
# Flat tree representation

---



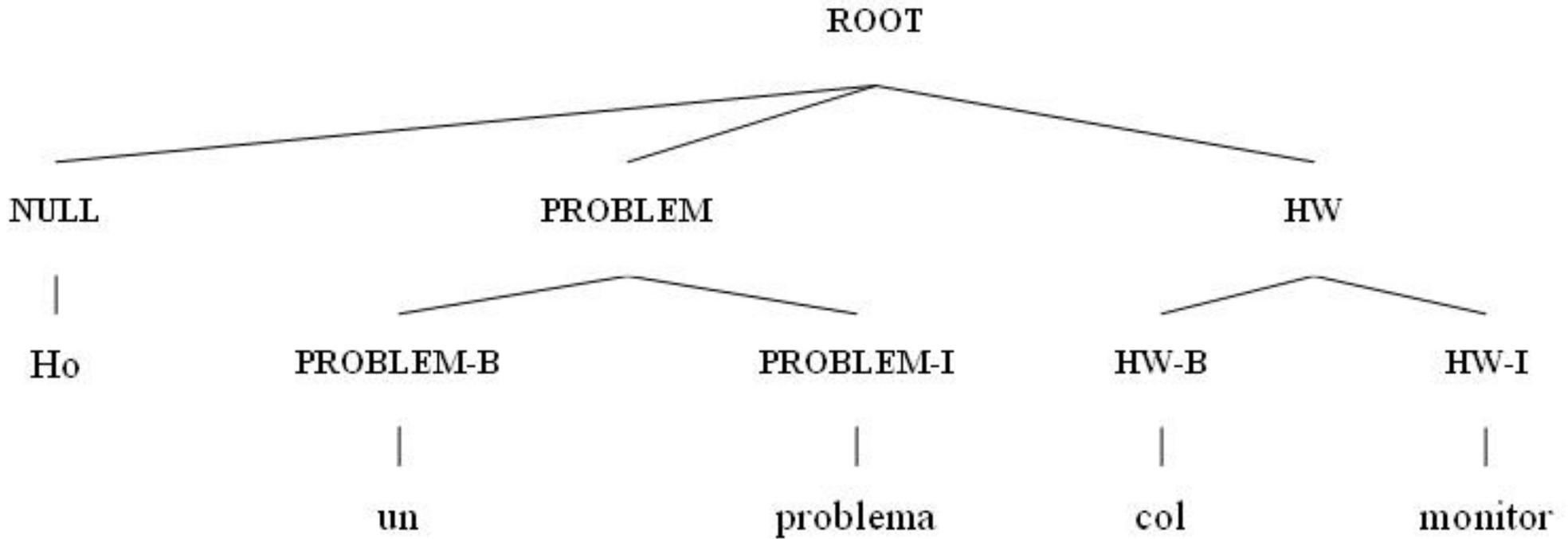
# Cross-language approach: Italian version

---



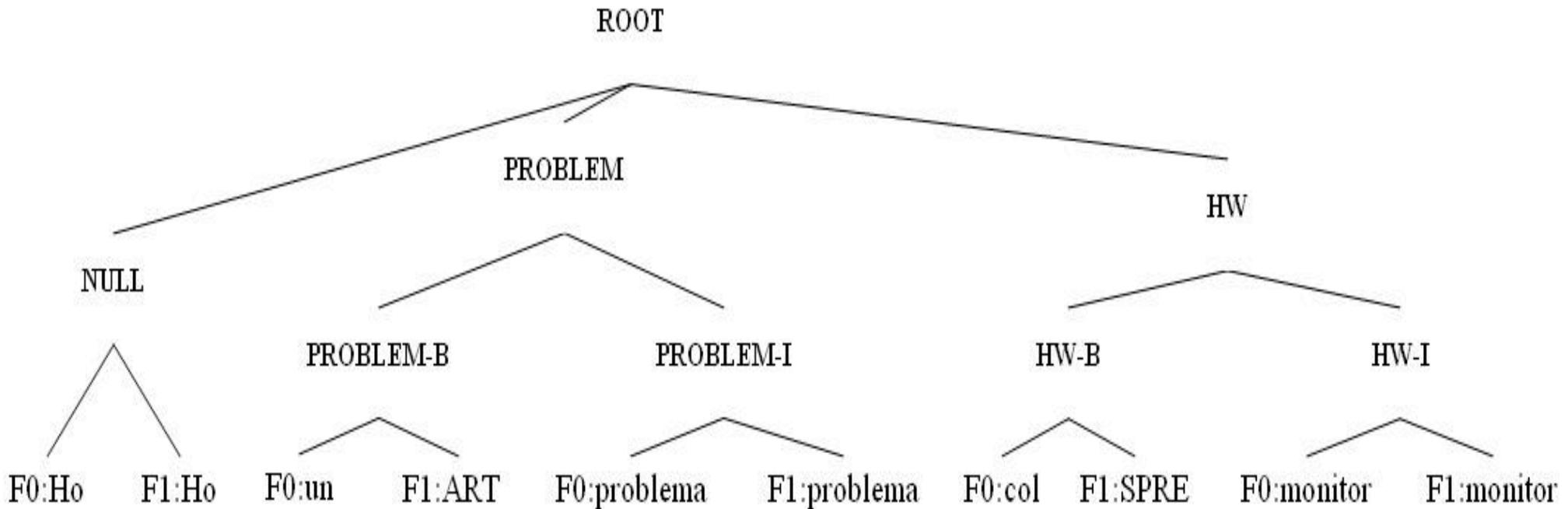
# Multilevel Tree

---



# Enriched Multilevel Tree

---



# Results on LUNA

---

Model	Text Input (CER)		Speech Input (CER)	
	Attr.	Attr.-Val.	Attr.	Attr.-Val.
<b>FST</b>	24.4%	27.4%	36.4%	39.9%
<b>SVM</b>	25.3%	27.1%	34.0%	36.7%
<b>CRF</b>	21.3%	23.5%	31.0%	34.2%
<b>FST-RR</b>	20.7%	22.8%	32.7%	36.2%
<b>CRF-RR</b>	19.9%	21.9%	29.0%	32.2%
<i>FST + RR<sub>S</sub></i>	19.2%	21.5%	30.4%	33.8%
<i>CRF + RR<sub>S</sub></i>	19.0%	21.1%	28.3%	31.4%



# Results on Media

---

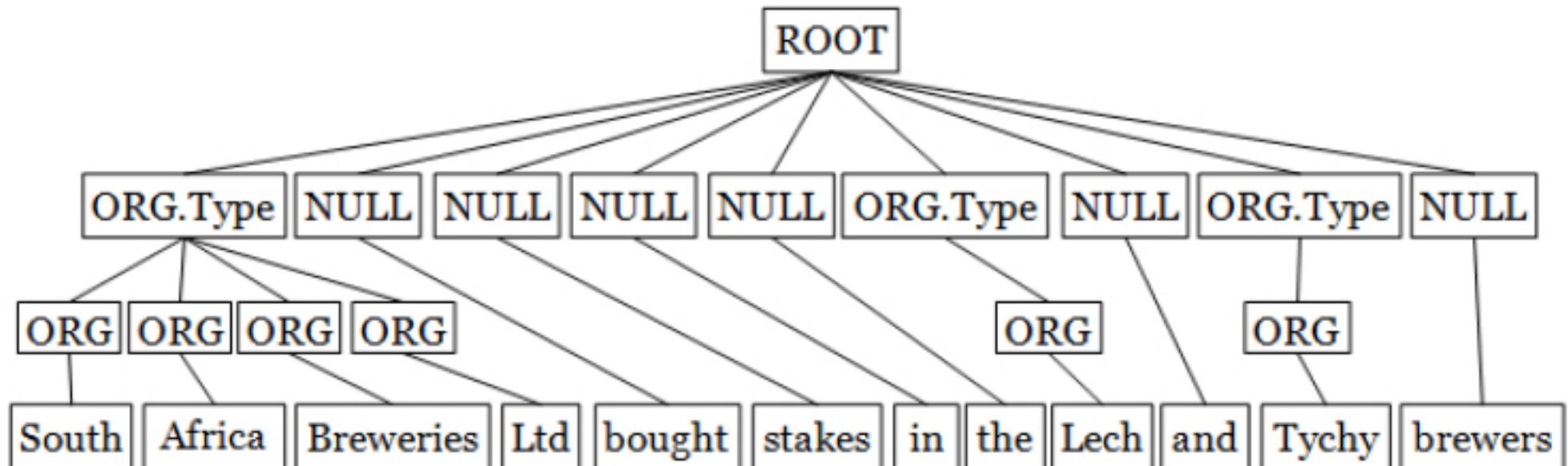
Model	Text Input (CER)		Speech Input (CER)	
	Attr.	Attr.-Val.	Attr.	Attr.-Val.
<b>FST</b>	14.2%	17.0%	28.9%	33.6%
<b>SVM</b>	13.4%	15.9%	25.8%	29.7%
<b>CRF</b>	11.7%	14.2%	24.3%	28.2%
<b>FST-RR</b>	11.9%	14.6%	25.4%	29.9%
<b>CRF-RR</b>	11.5%	14.1%	23.6%	27.2%
<i>FST + RR<sub>S</sub></i>	11.3%	13.8%	24.5%	28.2%
<i>CRF + RR<sub>S</sub></i>	11.1%	13.1%	22.7%	26.3%



# Reranking for Named-Entity Recognition

[Vien et al, 2010]

---



- CRF F1 from 84.86 to 88.16
- Best Italian system F1 82, improved to 84.33

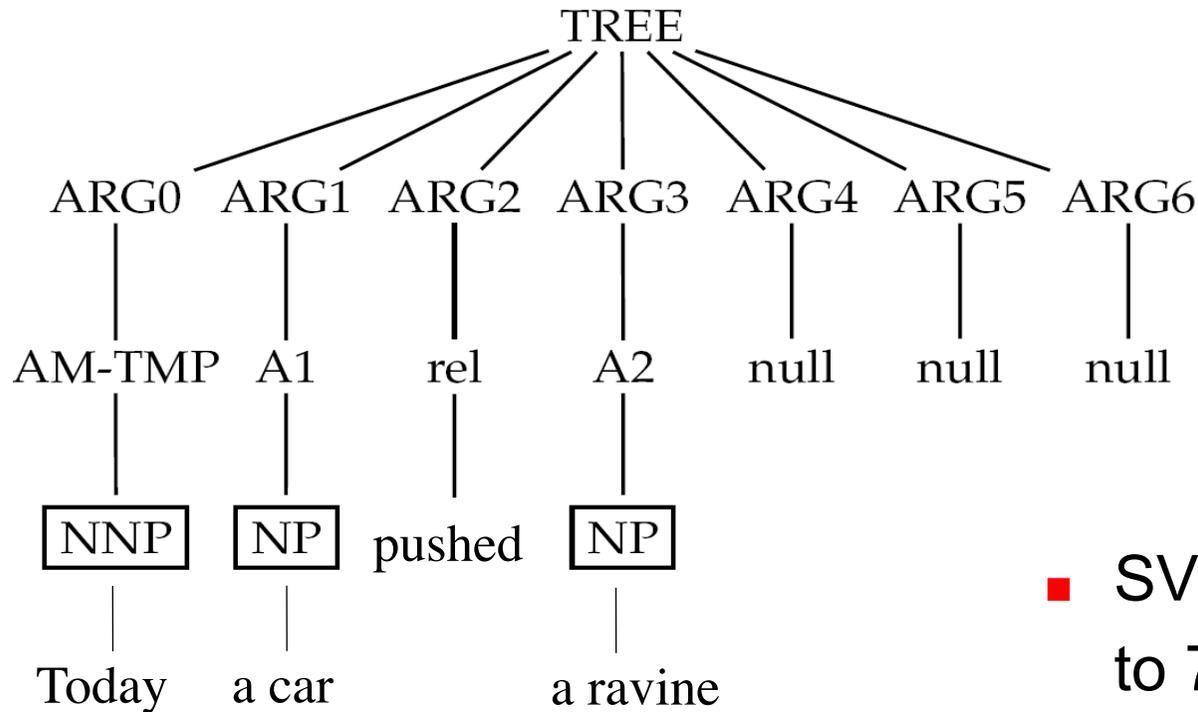


# Reranking Predicate Argument Structures

[Moschitti et al, CoNLL 2006]

---

- Today, a car was pushed into a ravine.



- SVMs F1 from 75.89 to 77.25



---

# Relational Kernels



# Recognizing Textual Entailment

---

learning **textual entailment recognition rules**  
from annotated examples

... the **textual entailment recognition** task:

determine whether or not a text T implies a hypothesis H

$T_1 \Rightarrow H_1$

---

$T_1$       “*At the end of the year, all solid companies pay dividends.*”

---

$H_1$       “*At the end of the year, all solid insurance companies pay dividends.*”

---

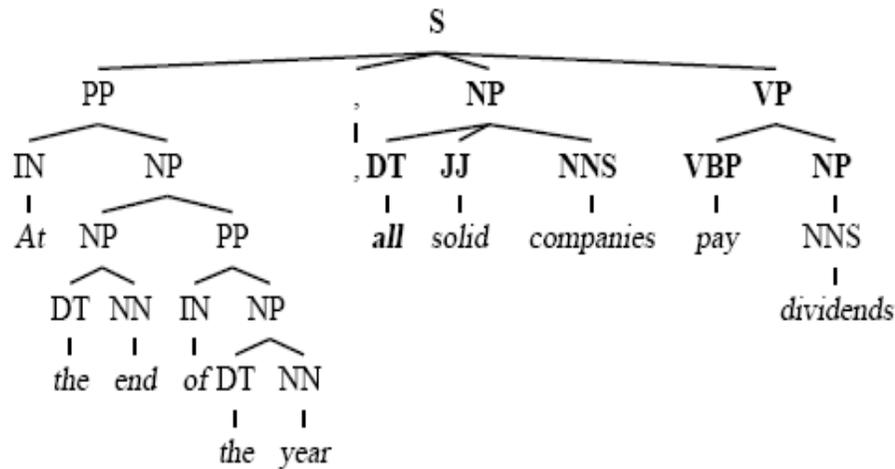
***“Traditional” machine learning approaches:***

similarity-based methods → distance in feature spaces

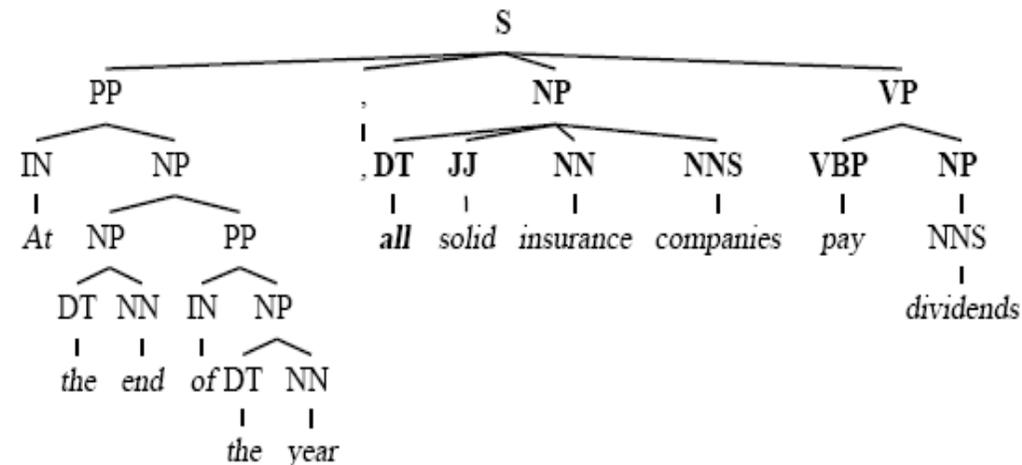


# Determine Intra-pair links

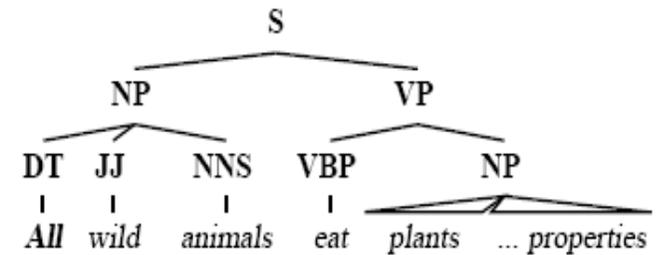
$T_1$



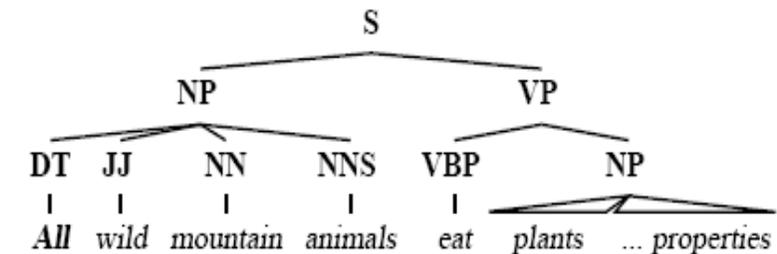
$H_1$



$T_3$

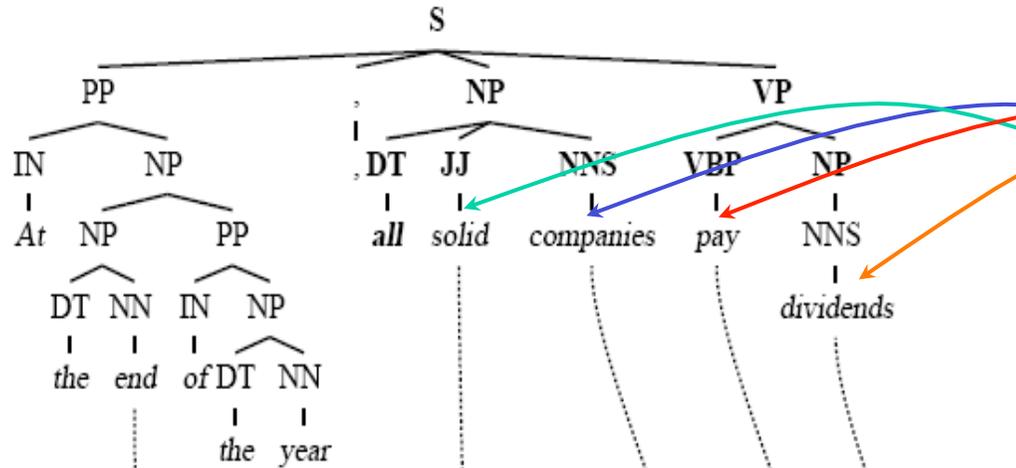


$H_3$

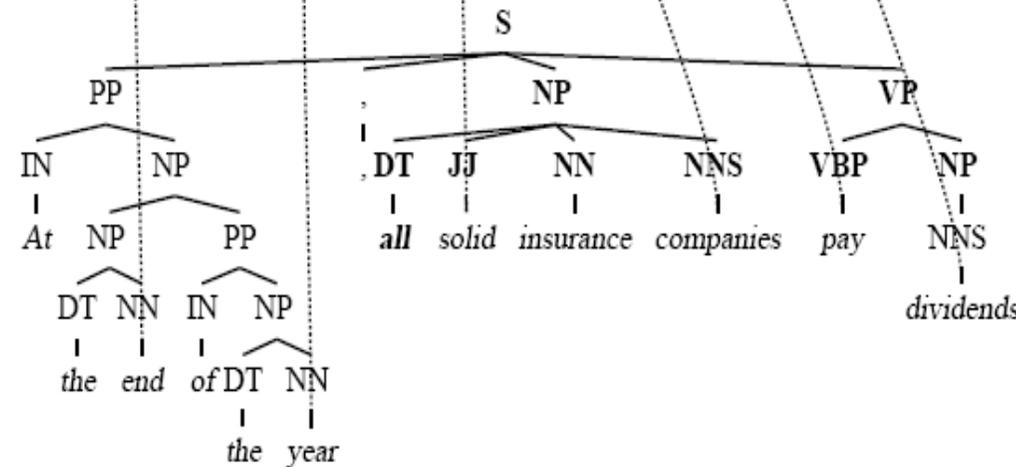


# Determine cross pair links

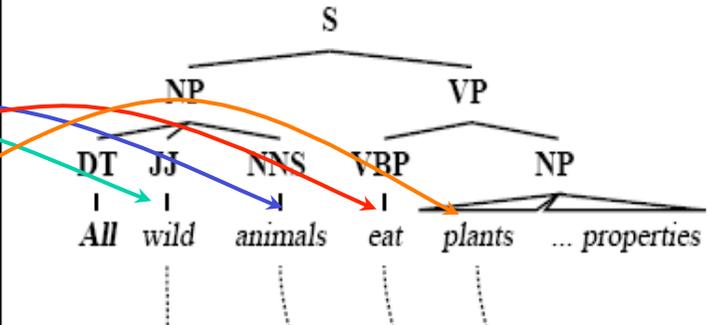
$T_1$



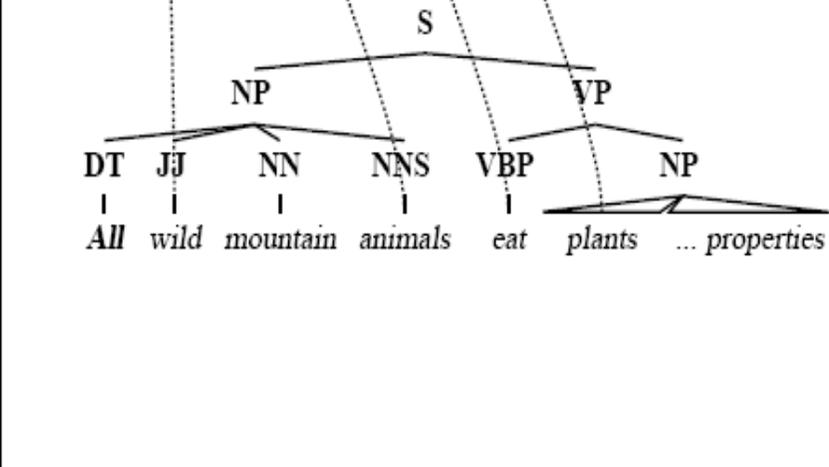
$H_1$



$T_3$



$H_3$



# Our Model (Zanzotto and Moschitti, ACL2006)

---

Defining a similarity between pairs based on:

$$K_{ent}((T', H'), (T'', H'')) =$$

$$K_I((T', H'), (T'', H'')) + K_S((T', H'), (T'', H''))$$

- Intra-pair similarity

$$K_I((T', H'), (T'', H'')) = TK(T', H') \times TK(T'', H'')$$

- Cross-pair similarity

$$K_S((T', H'), (T'', H'')) \approx TK(T', T'') + TK(H', H'')$$



# The final kernel

---

$$K_s((T', H'), (T'', H'')) = \max_{c \in C} \left( K_T(t(H', c), t(H'', i)) + K_T(t(T', c), t(T'', i)) \right)$$

where:

- **c** is an assignment of placeholders
- **t** transforms the trees according to the assigned placeholders



# Experimental Results

---

- RTE1 (1st Recognising Textual Entailment Challenge) [Dagan et al., 2005]
  - 567 training and 800 test examples
- RTE2, [Bar Haim et al., 2006]
  - 800 training and 800 test examples

	BOW+LS	+ $TK$	+ $K_{ent}$	System Avg.
RTE1	0.5888	0.6213	0.6300	0.54
RTE2	0.6038	0.6238	0.6388	0.59



System	Strategy	Decision	An. Level	Knowledge Resources	Acc.
(Hickl et al., 2006)	lex,syn,trg	mlr	lxs,synt	WN,paraph,PropBank	0.7538
(Tatu and Moldovan, 2006)	lex	thr,inf	sur,sem	WN,SUMO,ExtWN,axioms	0.7375
(Zanzotto et al., 2006)	syn	mlr	lxs,syn	WN	0.6388
(Adams, 2006)	lex	mlr	sur,lxs	WN	0.6262
(Bos and Markert, 2006)	lex	mlr,inf	sur,lxs	WN,axioms	0.6160
(Kouylekov and Magnini, 2006)	synt	thr,mlr	lxs,syn	WN,DIRT	0.6050
(MacCartney et al., 2006)	synt	mlr	lxs,syn	WN	0.6050
(Snow et al., 2006)	trg,lex	rul,mlr	lxs,syn	WN,MindNet,thes	0.6025
(Herrera et al., 2006)	lex,syn	mlr	lex,syn	WN	0.5975
(Nielsen et al., 2006)	lex,syn	mlr	sur,syn		0.5960
(Marsi et al., 2006)	syn	thr	lxs,syn	WN	0.5960
(Katrenko and Adriaans, 2006)	lex,syn	mlr	syn		0.5900
(Burchardt and Frank, 2006)	syn	mlr	lxs,syn	WN,FrameNet,SUMO	0.5900
(Rus, 2006)	syn	thr	lxs,syn	WN	0.5900
(Litkowski, 2006)	lex	thr	sur		0.5810
(Inkpen et al., 2006)	trg,lex	mlr	lxs,syn	WN	0.5800
(Ferrndez et al., 2006)	syn	thr	lex,syn	WN	0.5563
(Schilder and McInnes, 2006)	lex,syn	mlr	lxs,syn	WN	0.5550

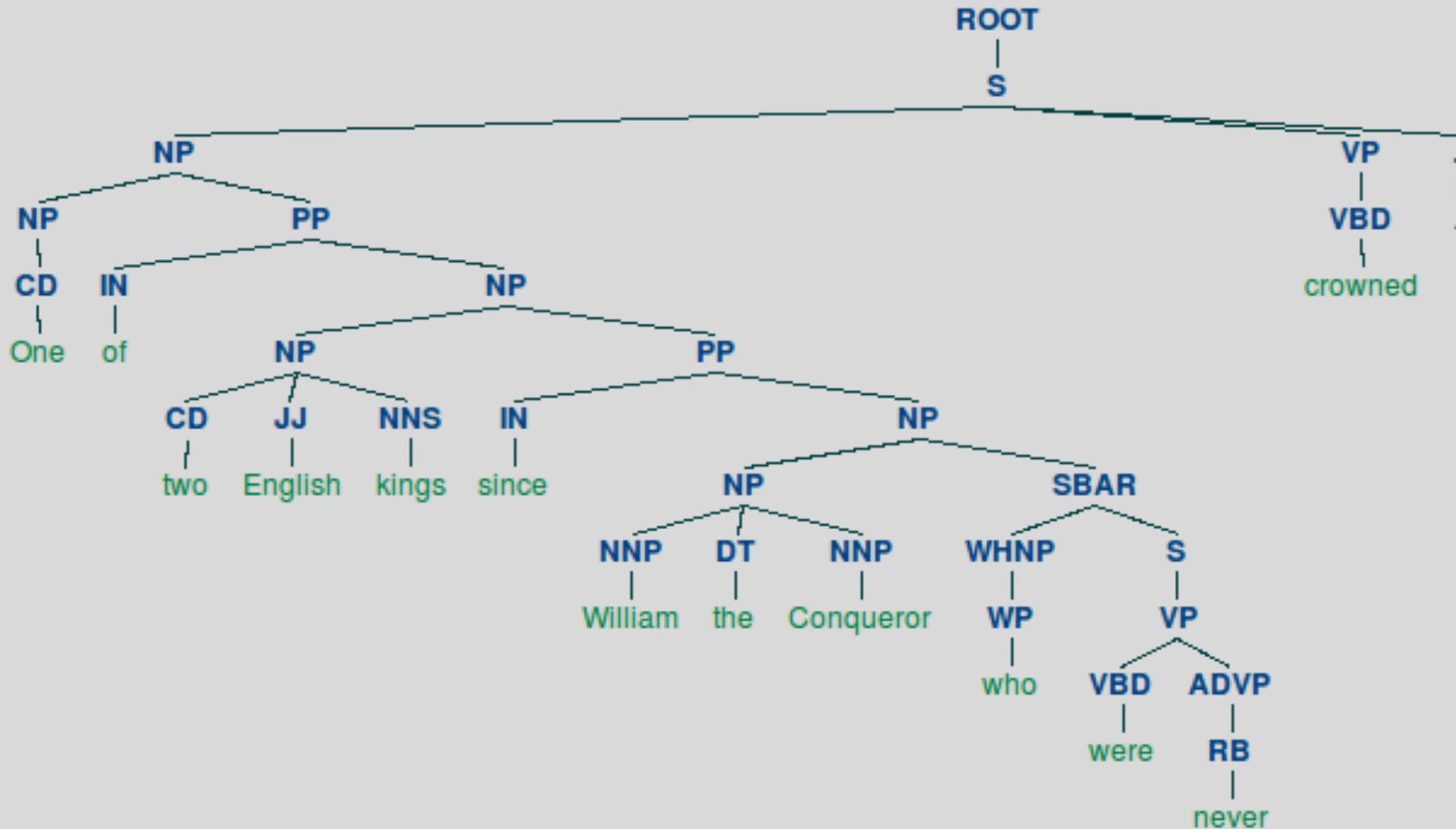
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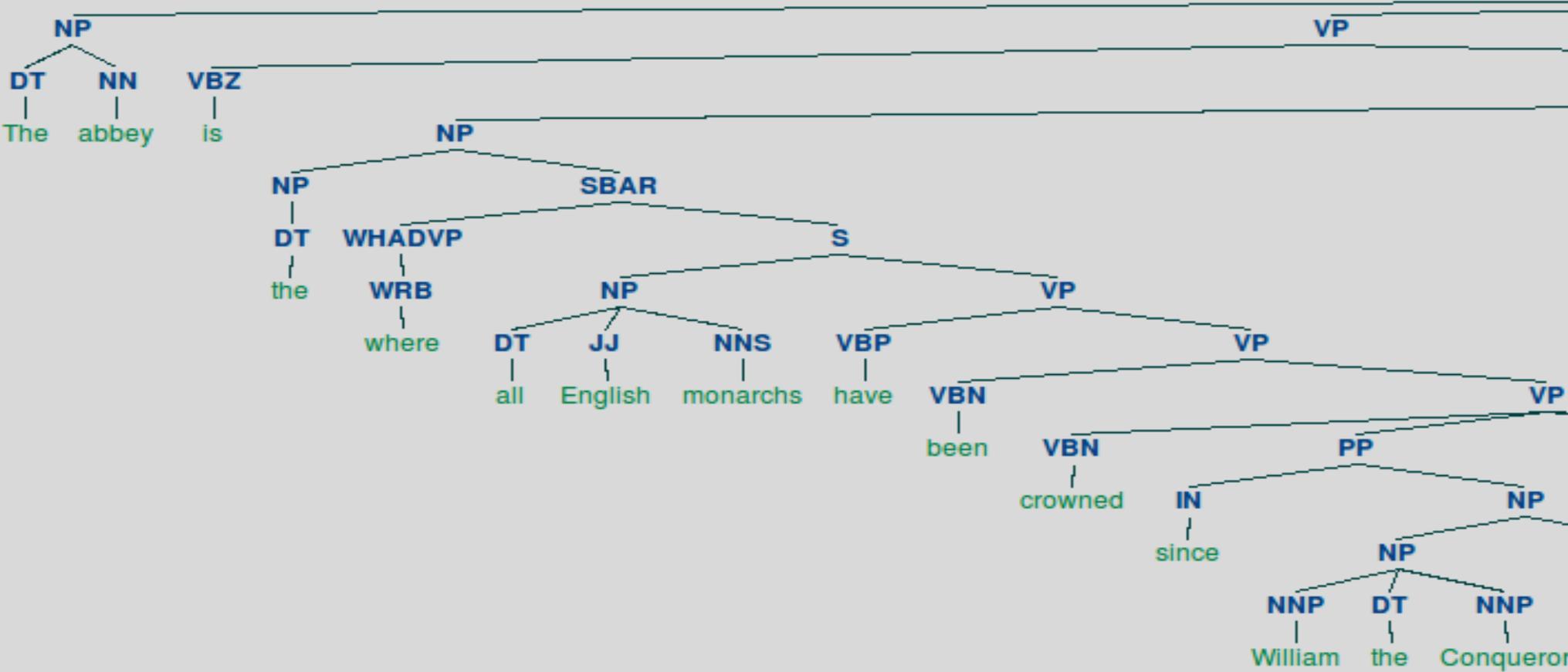
# Relational Kernels for Answer Reranking



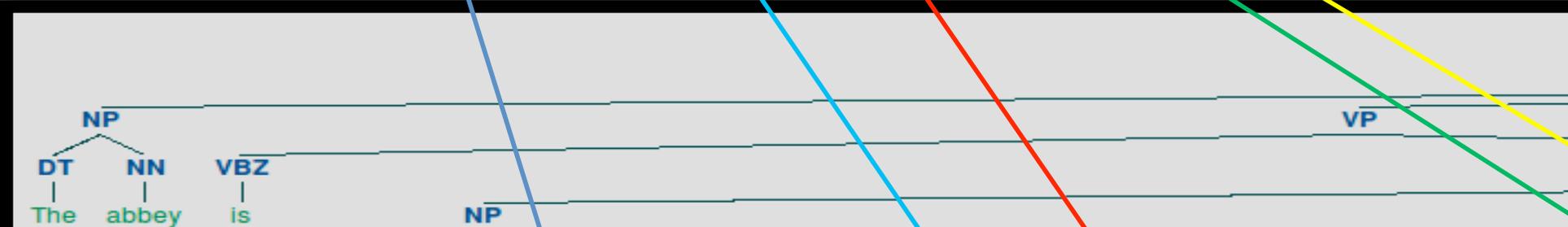
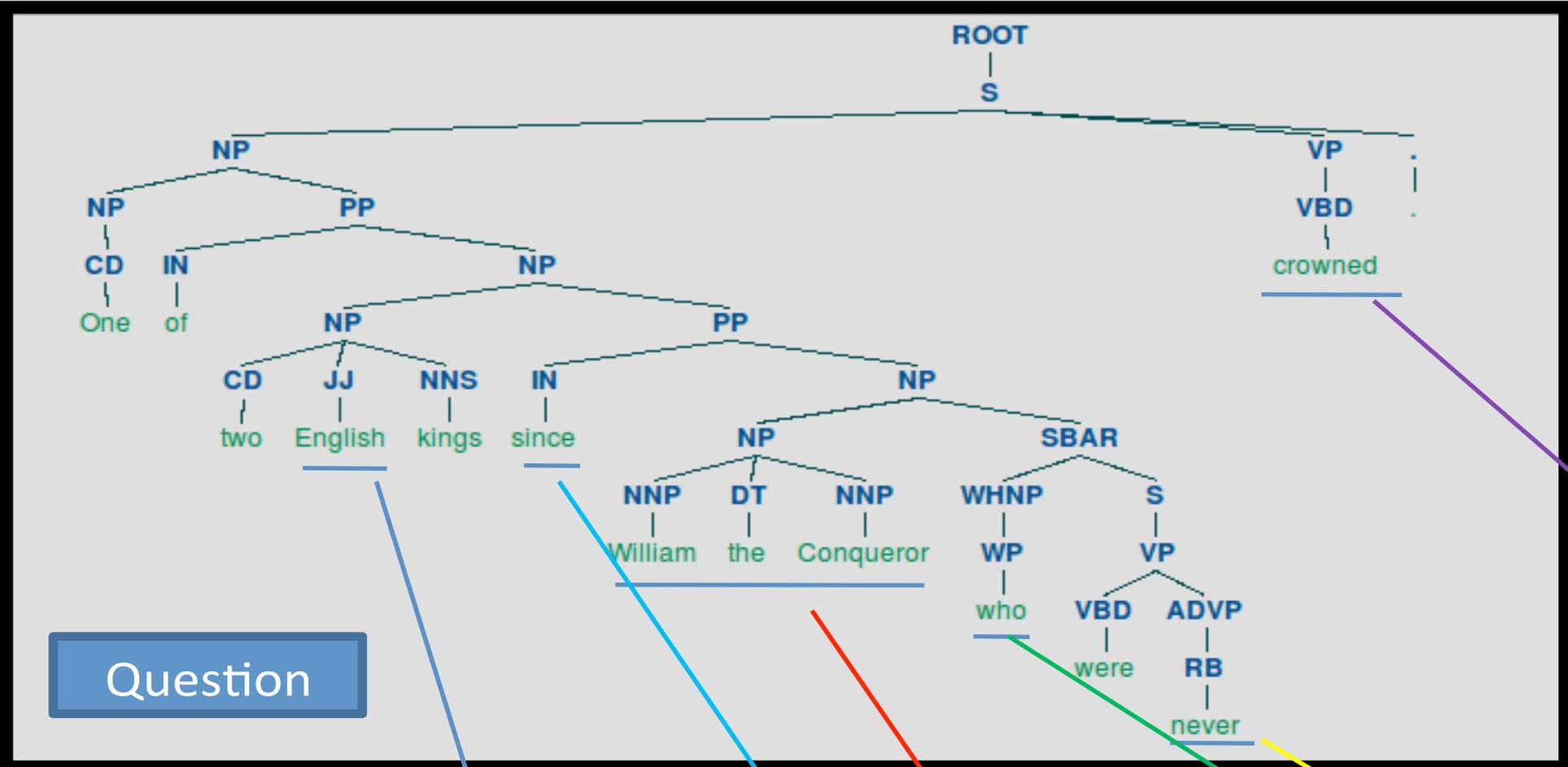


# An example of Jeopardy! Question





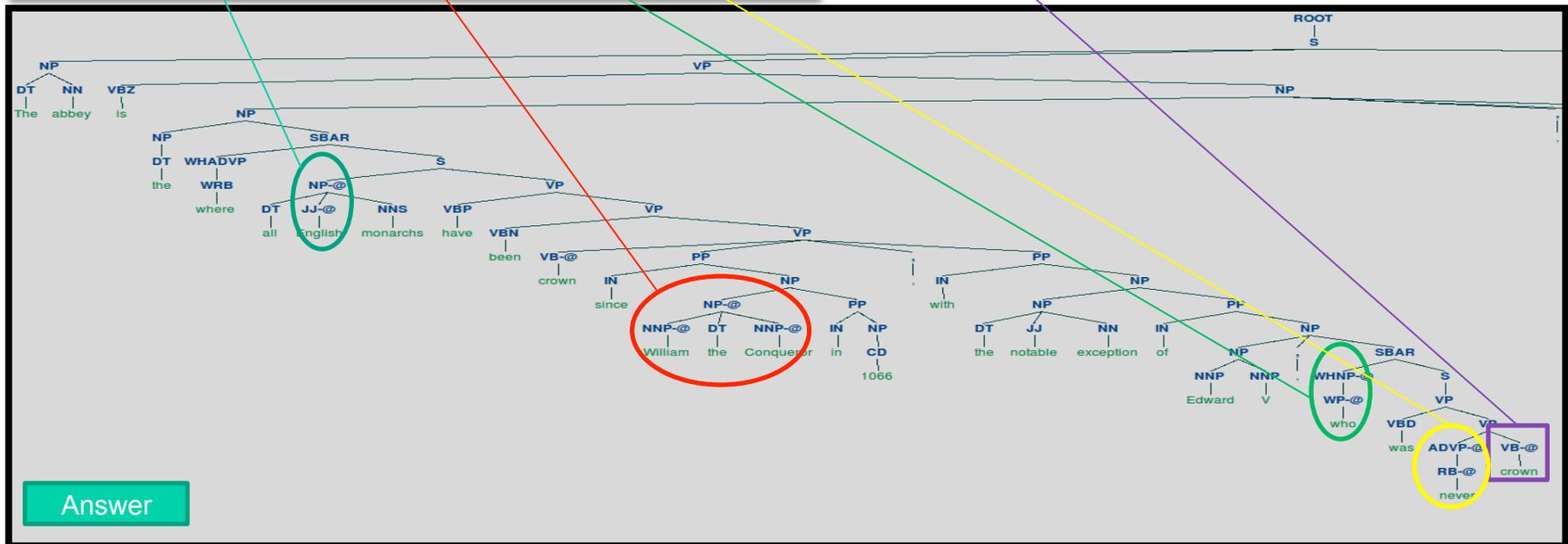
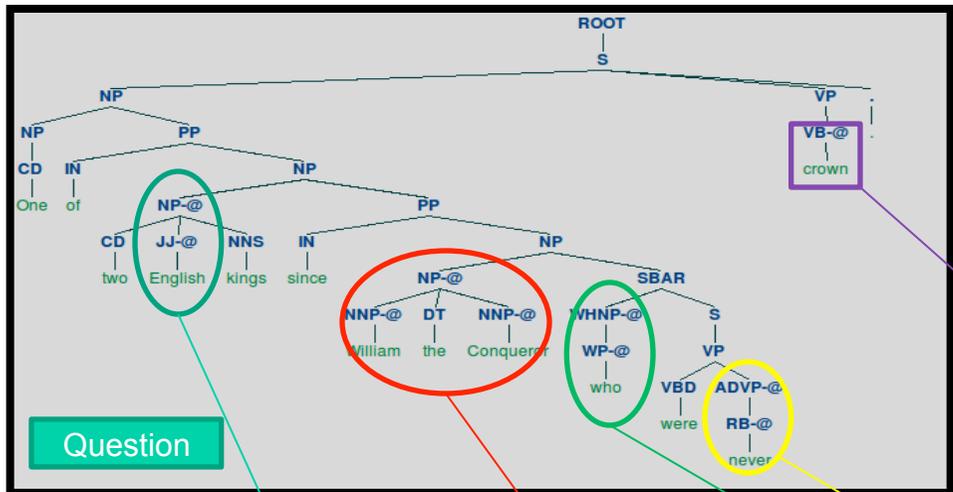


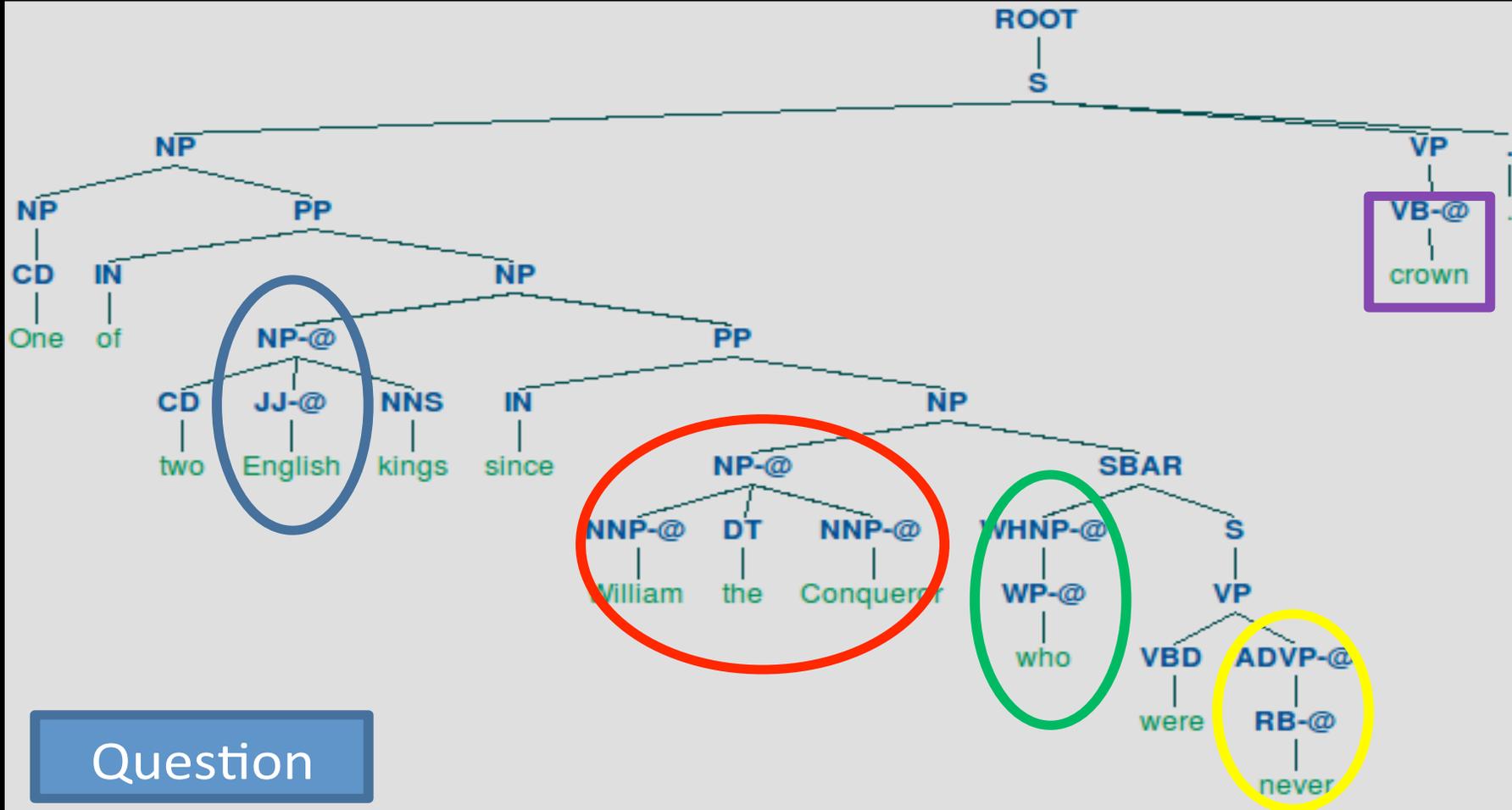


# Best Model

## Methodology:

- 1-Applying lemmatization and stemming in leaves level.
- 2-Add an anchor to pre-terminal and higher levels if the sub-trees are shared in Q and A.
- 3-Ignore stop words in matching procedure.





Question

# Representation Issues

---

- Very large sentences
- The Jeopardy! cues can be constituted by more than one sentence
- The answer is typically composed by several sentences
- Too large structures cause inaccuracies in the similarity and the learning algorithm loses some of its power



# Running example (randomly picked Q/A pair from Answerbag )

---

**Question:** Is movie theater popcorn vegan?

**Answer:**

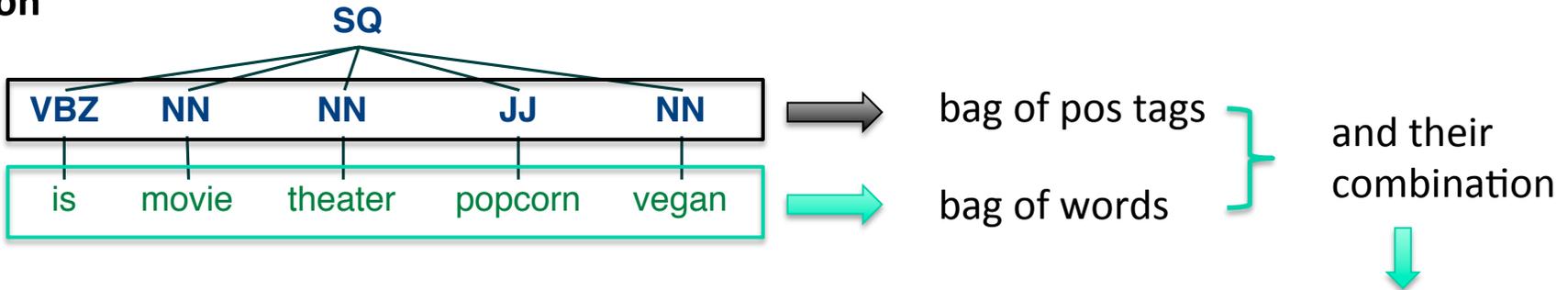
**(01)** Any movie theater popcorn that includes butter -- and therefore dairy products -- is not vegan.

**(02)** However, the popcorn kernels alone can be considered vegan if popped using canola, coconut or other plant oils which some theaters offer as an alternative to standard popcorn.



# Shallow models for Reranking: [Sveryn&Moschitti, SIGIR2012]

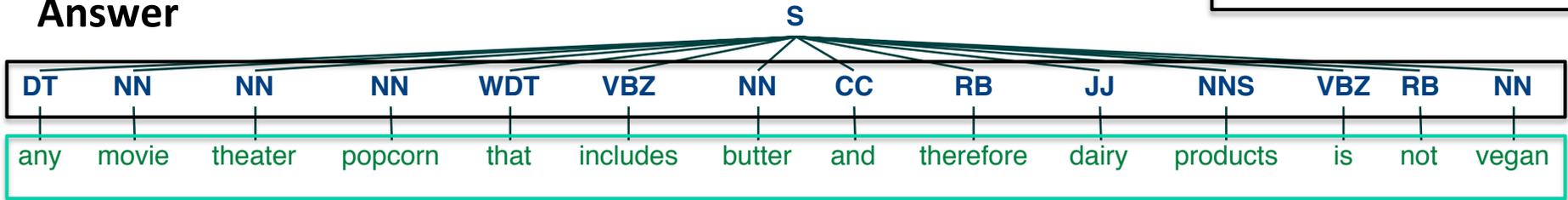
Question



(is) (movie) (theater) (popcorn) (vegan)

(VBZ) (NN) (NN) (JJ) (NN)

Answer



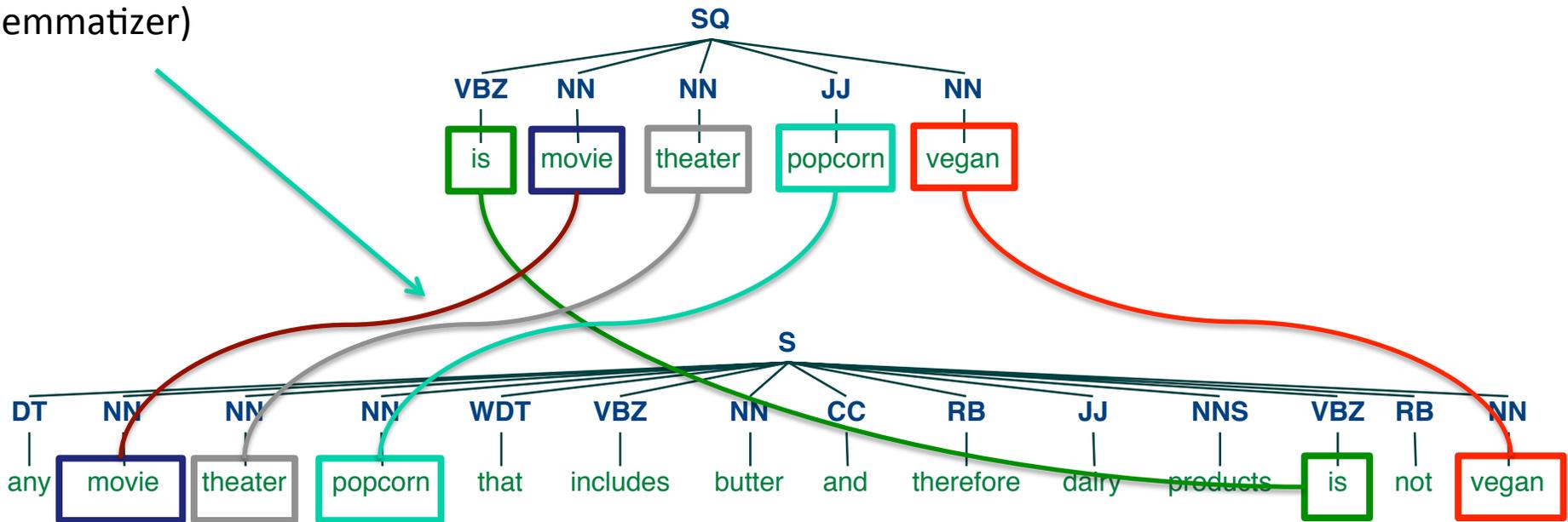
(any) (movie) (theater) (popcorn) (that) (includes) (butter) (and) (therefore) (dairy) (products) (is) (not) (vegan)

(DT) (NN) (NN) (NN) (WDT) (VBZ) (NN) (CC) (RB) (JJ) (NNS) (VBZ) (RB) (NN)



# Linking question with the answer 01

Lexical matching is on word lemmas (using WordNet lemmatizer)

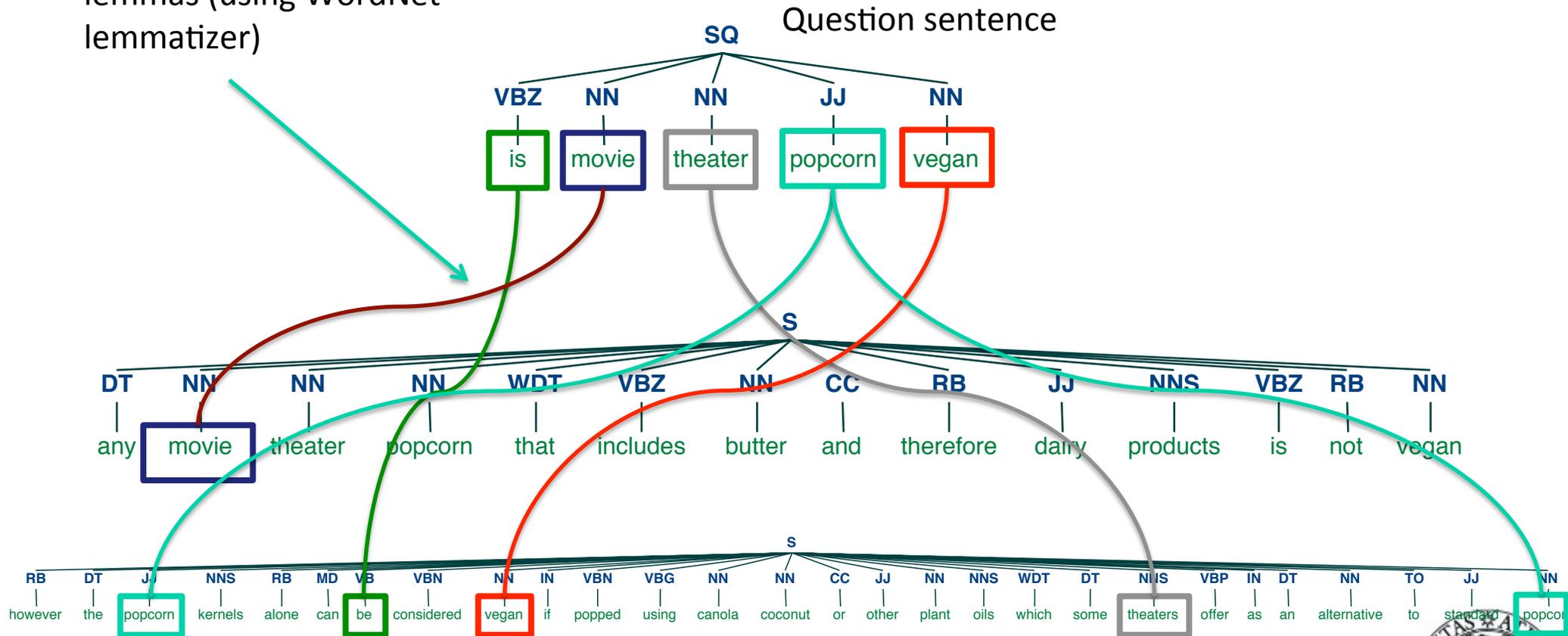


RB DT JJ NNS RB MD VB VBN NN IN VBN VBG NN NN CC JJ NN NNS WDT DT NNS VBP IN DT NN TO JJ NN  
however the popcorn kernels alone can be considered vegan if popped using canola coconut or other plant oils which some theaters offer as an alternative to standard popcorn



# Linking question with the answer 02

Lexical matching is on word lemmas (using WordNet lemmatizer)





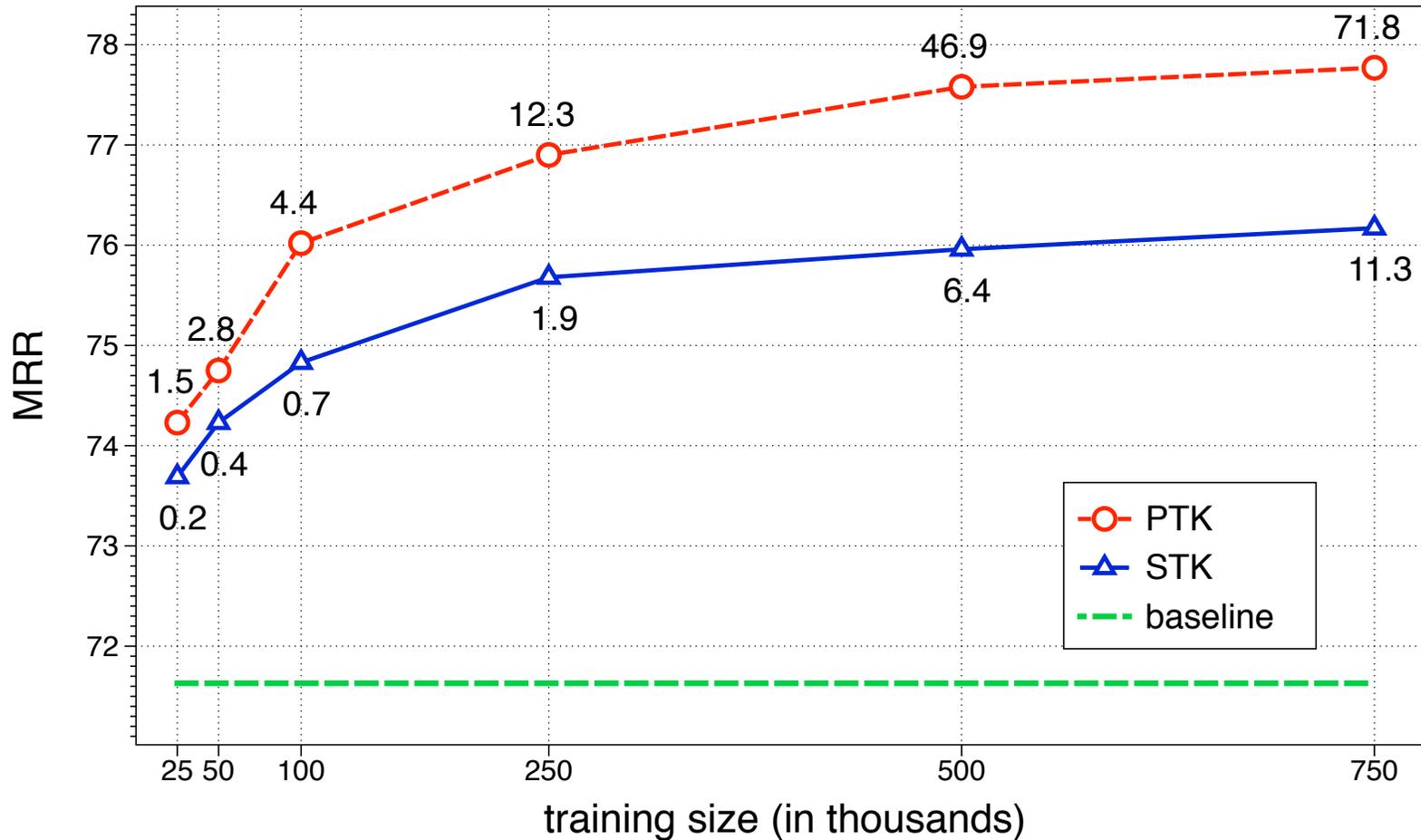
# Answerbag data

---

- [www.answerbag.com](http://www.answerbag.com): professional question answer interactions
- Divided in 30 categories, Art, education, culture,...
- 180,000 question-answer pairs



# Learning Curve for Answerbag



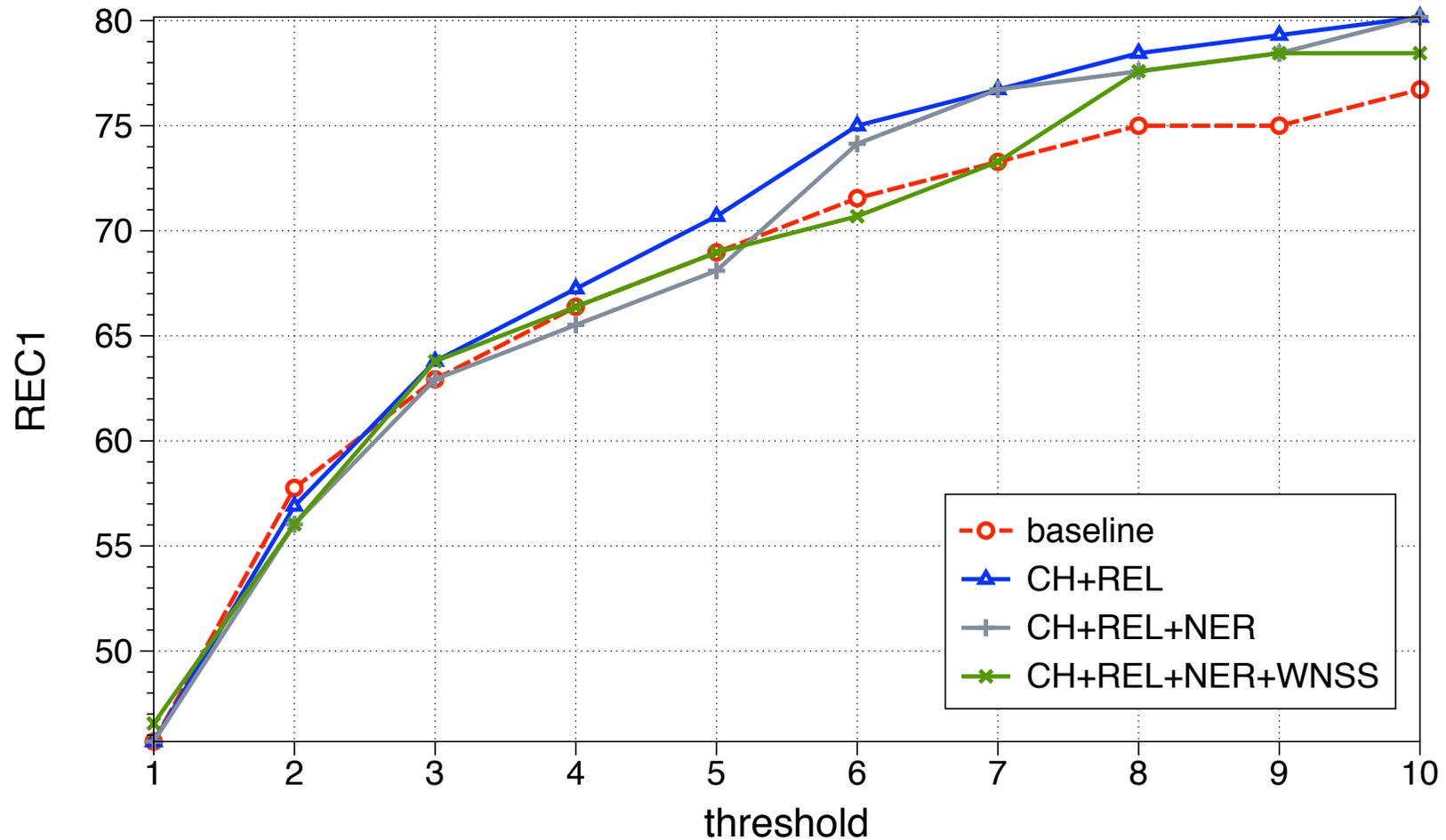
# Jeopardy! data (T9)

---

- Total number of questions: 517
- 50+ candidate answer passages per question
- Questions with at least one correct answer: 375
- Use only questions with at least one correct answer
- Each relevant passage is paired with each irrelevant
- Split the data:
  - train 70% (259 questions): 63361 examples for re-ranker
  - test 30% (116 question): 5706 examples for re-ranker



# Jeopardy! data



---

# Part II: Advanced Topics



# Efficiency Issue

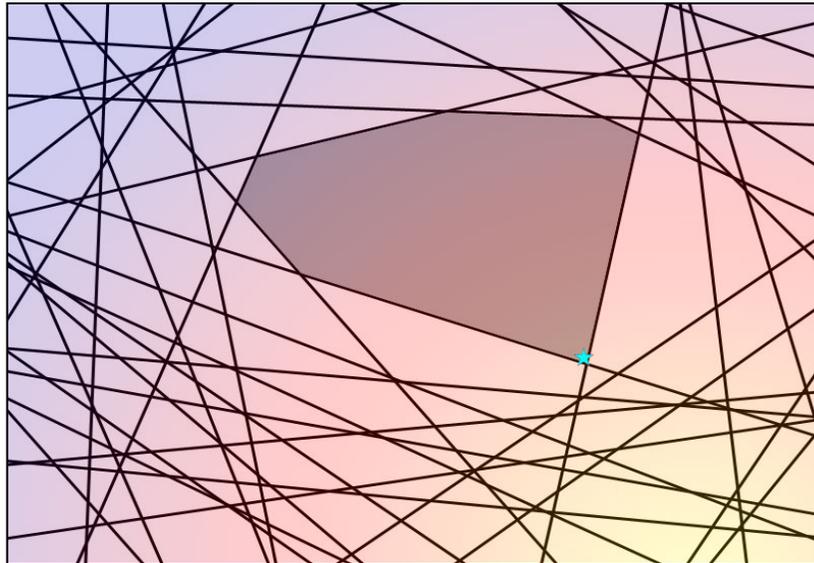
---

- Working in dual space with SVMs implies quadratic complexity
- Our solutions:
  - cutting-plane algorithm with sampling uSVMs  
[Yu & Joachims, 2009] [Severyn&Moschitti, ECML PKDD 2010]
  - Compacting SVM models with DAGs  
[Severyn&Moschitti, ECML PKDD 2011]
  - Compacting SVM models with DAGs in on line models [Aiolli et al, CIDM 2007]



# CPA in a nutshell

---



## Original SVM Problem

- Exponential constraints
- Most are dominated by a small set of “important” constraints



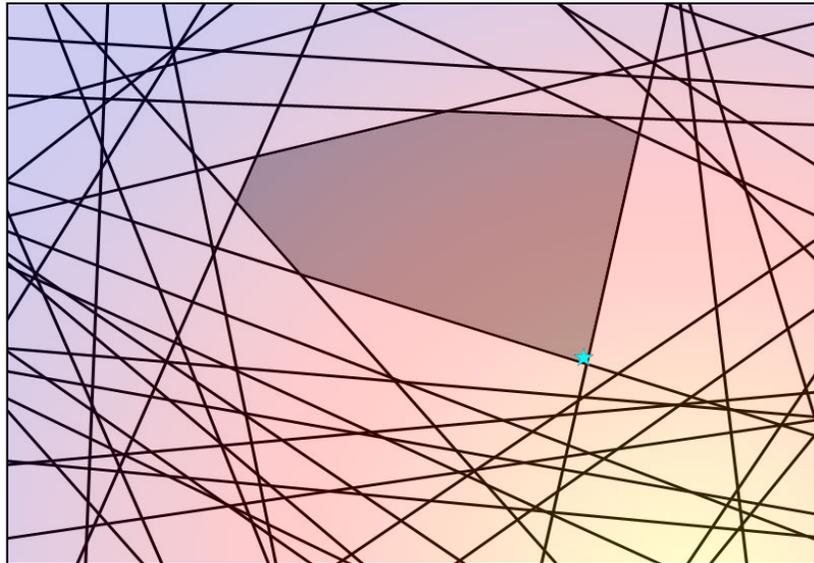
## CPA SVM Approach

- Repeatedly finds the next most violated constraint...
- ...until set of constraints is a good approximation.



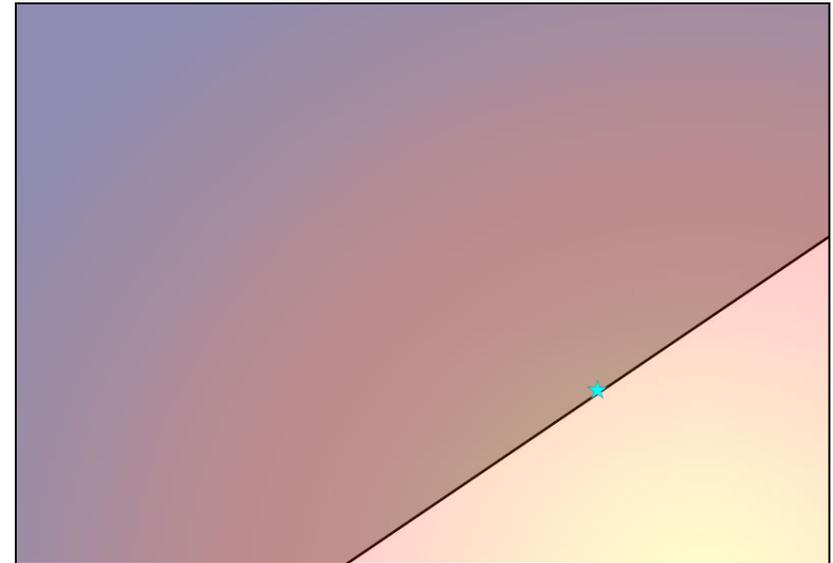
# CPA in a nutshell

---



## Original SVM Problem

- Exponential constraints
- Most are dominated by a small set of “important” constraints



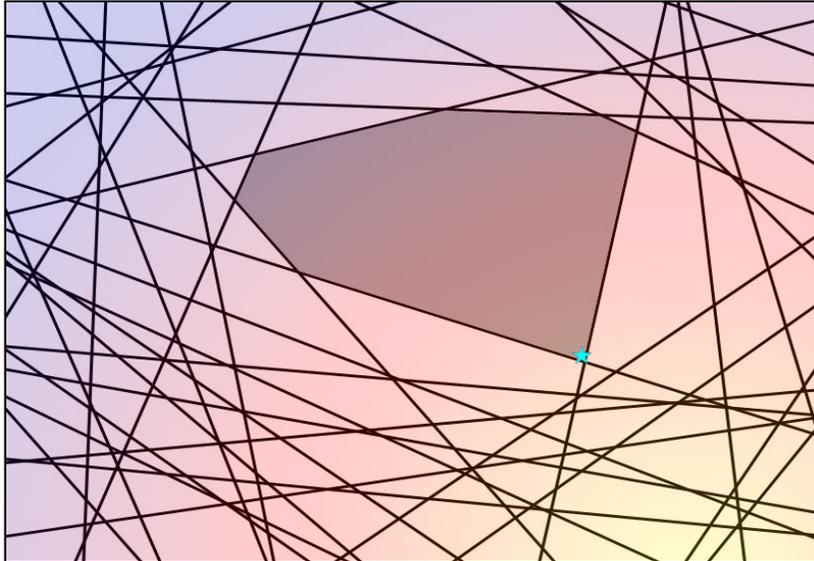
## CPA SVM Approach

- Repeatedly finds the next most violated constraint...
- ...until set of constraints is a good approximation.



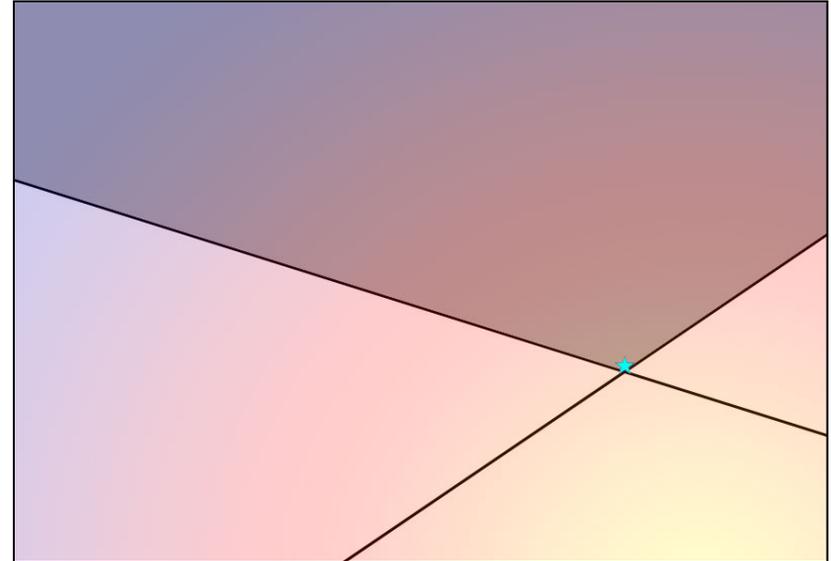
# CPA in a nutshell

---



## Original SVM Problem

- Exponential constraints
- Most are dominated by a small set of “important” constraints



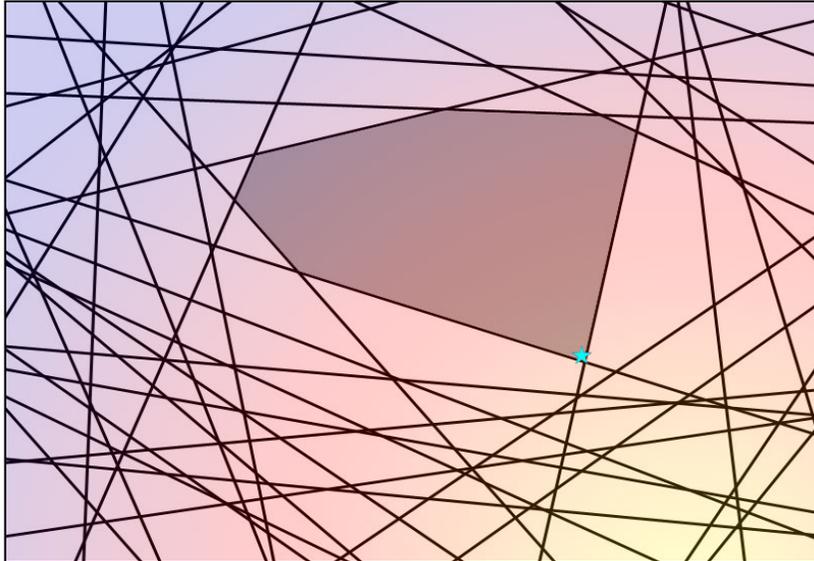
## CPA SVM Approach

- Repeatedly finds the next most violated constraint...
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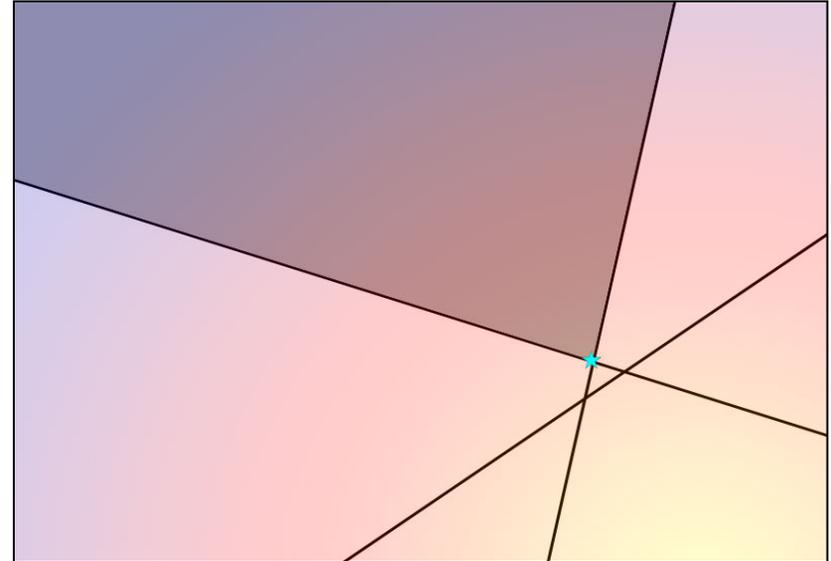
# CPA in a nutshell

---



## Original SVM Problem

- Exponential constraints
- Most are dominated by a small set of “important” constraints



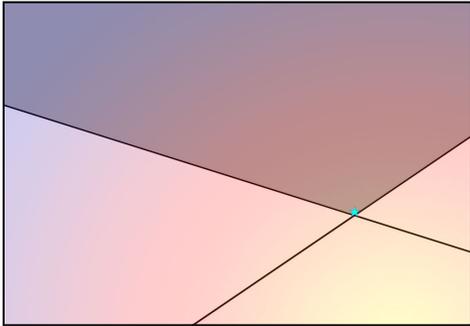
## CPA SVM Approach

- Repeatedly finds the next most violated constraint...
- ...until set of constraints is a good approximation.



# Computing most violated constraint (MVC)

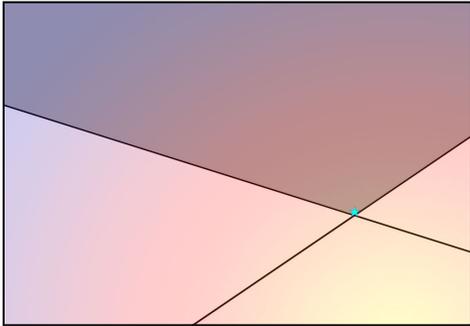
---



$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \vec{g}^{(j)} \cdot \phi(\vec{x}_i)$$

# Computing most violated constraint (MVC)

---

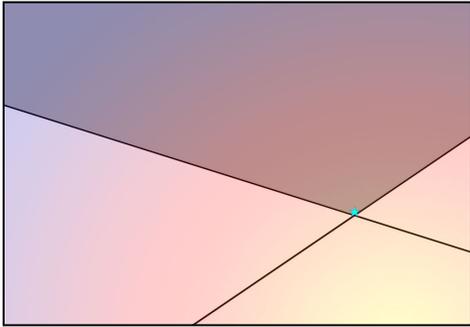


$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \vec{g}^{(j)} \cdot \phi(\vec{x}_i)$$

$$\vec{g}^{(j)} = \frac{1}{n} \sum_{k=1}^n c_k^{(j)} y_k \phi(\vec{x}_k)$$

# Computing most violated constraint (MVC)

---



$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \vec{g}^{(j)} \cdot \phi(\vec{x}_i)$$

$$\vec{g}^{(j)} = \frac{1}{n} \sum_{k=1}^n c_k^{(j)} y_k \phi(\vec{x}_k)$$

$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \sum_{k=1}^n \left( \frac{1}{n} c_k^{(j)} y_k \right) K(\vec{x}_i, \vec{x}_k)$$



# Approximate CPA (Yu & Joachims, 2009)

---

- Main bottleneck to apply kernels comes from the inner product:

$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \sum_{k=1}^n \left( \frac{1}{n} c_k^{(j)} y_k \right) K(\vec{x}_i, \vec{x}_k)$$

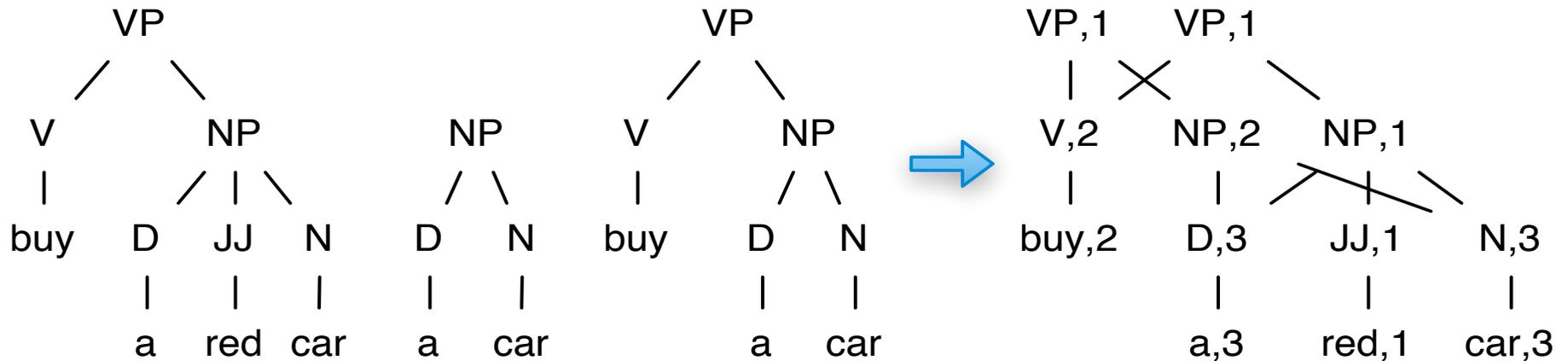
- Use sampling to approximate exact cutting plane models

$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \sum_{k=1}^{\overset{r}{\circlearrowleft}} \left( \frac{1}{r} c_k^{(j)} y_k \right) K(\vec{x}_i, \vec{x}_k)$$



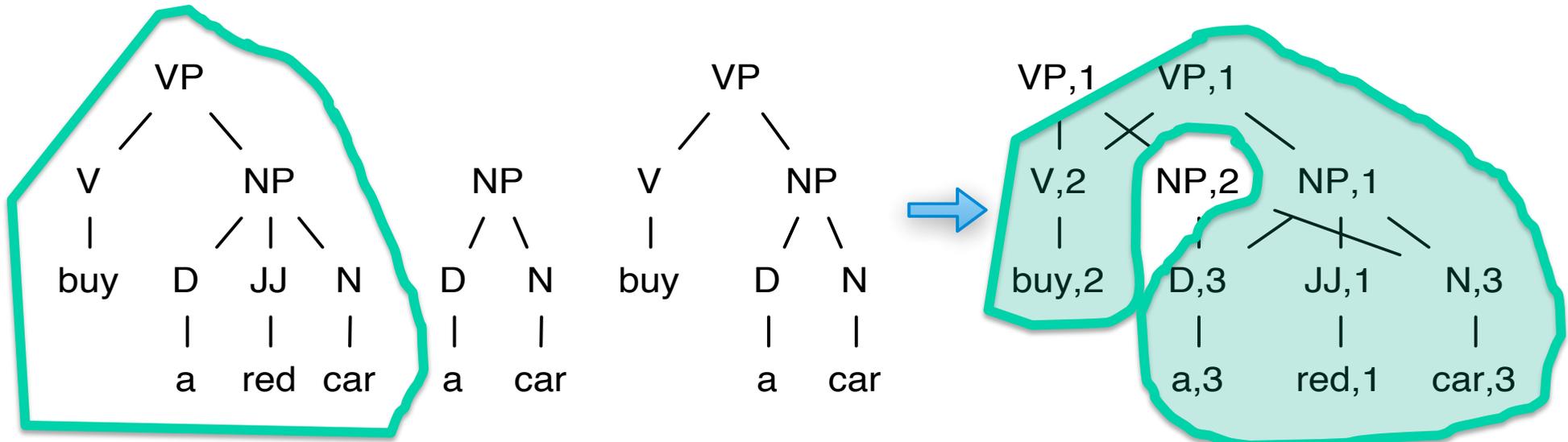
# Three syntactic trees and the resulting DAG

---



# Three syntactic trees and the resulting DAG

---



# SDAG

---

- Compacts each CPA model into a single DAG

$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \sum_{k=1}^r \left( \frac{1}{r} c_k^{(j)} y_k \right) K(\vec{x}_i, \vec{x}_k)$$



$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j K_{dag}(\vec{dag}_{(j)}, \vec{x}_i)$$

# SDAG+

---

- Compacts all CPA models in the working set into a single DAG

$$\vec{w} \cdot \phi(\vec{x}_i) = \sum_{j=1}^t \alpha_j \sum_{k=1}^r \left( \frac{1}{r} c_k^{(j)} y_k \right) K(\vec{x}_i, \vec{x}_k)$$



$$\vec{w} \cdot \phi(\vec{x}_i) = K_{dag}(\widehat{dag}_{(t)}, \vec{x}_i)$$



# Reverse Kernel Engineering

---

- **Input:** an SVM model, i.e.,  $\vec{w}$
- **Output:** a ranked list of tree fragments
- Intuitively the more a fragment is important the higher is its weight
- Mine tree structures with higher weight first
  - Start from the smallest structures
  - Add nodes to them
  - Stop when reached the max size of the list
- More in detail...



## Algorithm 2.1: MINE\_MODEL( $M, L, E, \lambda$ )

```
prev  $\leftarrow \emptyset$ ; CLEAR_INDEX()
for each  $\langle \alpha y, t \rangle \in M$ 
do  $\left\{ \begin{array}{l} T_i \leftarrow \alpha \cdot y / \|t\| \\ \text{for each } n \in \mathcal{N}_t \\ \text{do } \left\{ \begin{array}{l} f \leftarrow \text{FRAG}(n); \text{rel} = \lambda \cdot T_i \\ \text{do } \left\{ \begin{array}{l} \text{prev} \leftarrow \text{prev} \cup \{f, \text{rel}\} \\ \text{PUT}(f, \text{rel}) \end{array} \right. \end{array} \right. \end{array} \right.$ 
best_pr  $\leftarrow \text{BEST}(L)$ ;
while true
do  $\left\{ \begin{array}{l} \text{next} \leftarrow \emptyset \\ \text{for each } \langle f, \text{rel} \rangle \in \text{prev} \text{ if } f \in \text{best\_pr} \\ \text{do } \left\{ \begin{array}{l} \mathcal{X} = \text{EXPAND}(f, E) \\ \text{rel\_exp} \leftarrow \lambda \cdot \text{rel} \\ \text{for each } \text{frag} \in \mathcal{X} \\ \text{do } \left\{ \begin{array}{l} \text{temp} = \{\text{frag}, \text{rel\_exp}\} \\ \text{next} \leftarrow \text{next} \cup \text{temp} \\ \text{PUT}(\text{frag}, \text{rel\_exp}) \end{array} \right. \end{array} \right. \\ \text{best} \leftarrow \text{BEST}(L) \\ \text{if not CHANGED()} \\ \text{then break} \\ \text{best\_pr} \leftarrow \text{best}; \text{prev} \leftarrow \text{next} \end{array} \right.$ 
return ( $\mathcal{F}_L$ )
```

- Greedy, small to large fragment, recursive exploration of a tree's fragment space
- Basic assumption: consider fragments that span  $k$  levels of the tree only if there was at least one fragment spanning  $k - 1$  levels that is more relevant than those spanning from 0 to  $k - 2$  levels.
- Basic operations:
  - $\text{FRAG}(n)$
  - $\text{EXPAND}(f, E)$
- Parameters:
  - maxexp ( $E$ )
  - threshold value ( $L$ )

# Mining the weight of a fragment

---

For a linear SVM:

- **Gradient** of the hyperplane is:  $\vec{w} = \sum_{i=1}^n \alpha_i y_i \vec{x}_i = [w^{(1)}, \dots, w^{(N)}]$
- Cumulative **relevance**  $w^{(j)}$  of the  $j$ -th feature:  $|w^{(j)}| = \left| \sum_{i=1}^n \alpha_i y_i x_i^{(j)} \right|$

For a tree kernel function (i.e.: features  $\rightarrow$  fragments):

$$x_i^{(j)} = \frac{t_{i,j} \lambda^{\ell(f_j)}}{\|t_i\|} = \frac{t_{i,j} \lambda^{\ell(f_j)}}{\sqrt{\sum_{k=1}^N (t_{i,k} \lambda^{\ell(f_k)})^2}} \Rightarrow |w^{(j)}| = \left| \sum_{i=1}^n \frac{\alpha_i y_i t_{i,j} \lambda^{\ell(f_j)}}{\|t_i\|} \right|$$

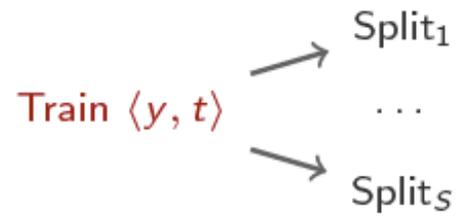
where:

- $t_i$  is the  $i$ -th tree in the model
- $\alpha_i$  is the SVM-estimated weight for the tree (and hence, for its fragments)
- $y_i$  is the training label of the tree
- $f_j$  is the fragment associated with the  $j$ -th dimension of the feature space
- $t_{i,j}$  is the number of occurrences of  $f_j$  in  $t_i$
- $\lambda$  is the kernel decay factor
- $\ell(f_j)$  is the depth (number of levels) of the fragment



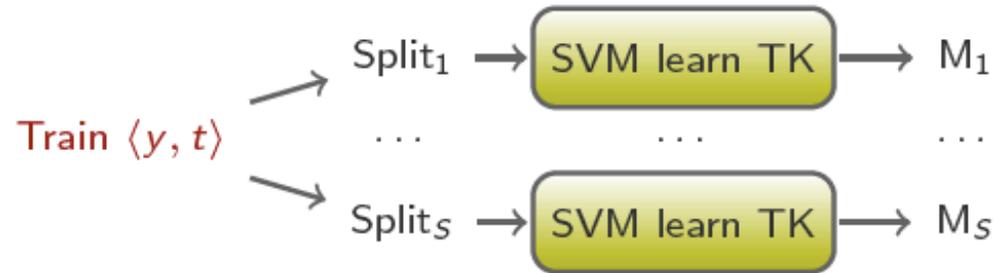
# Reverse Engineering Framework

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# Reverse Engineering Framework

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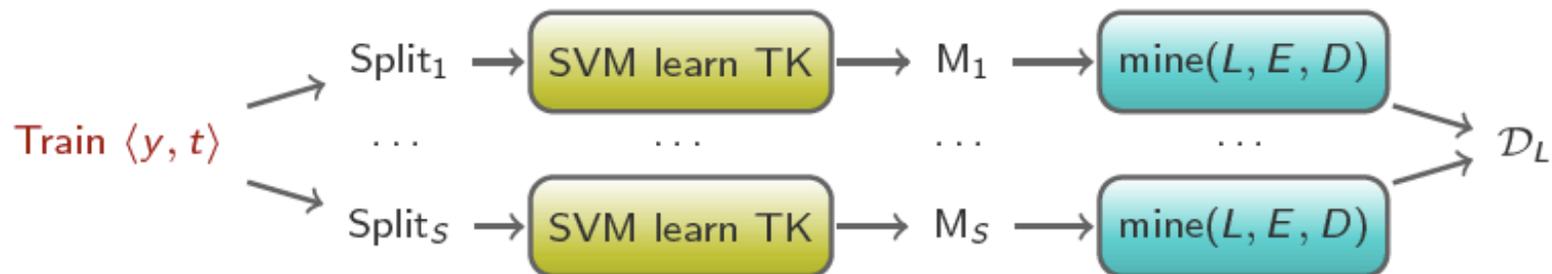


 = Fragment Space Learning



# Reverse Engineering Framework

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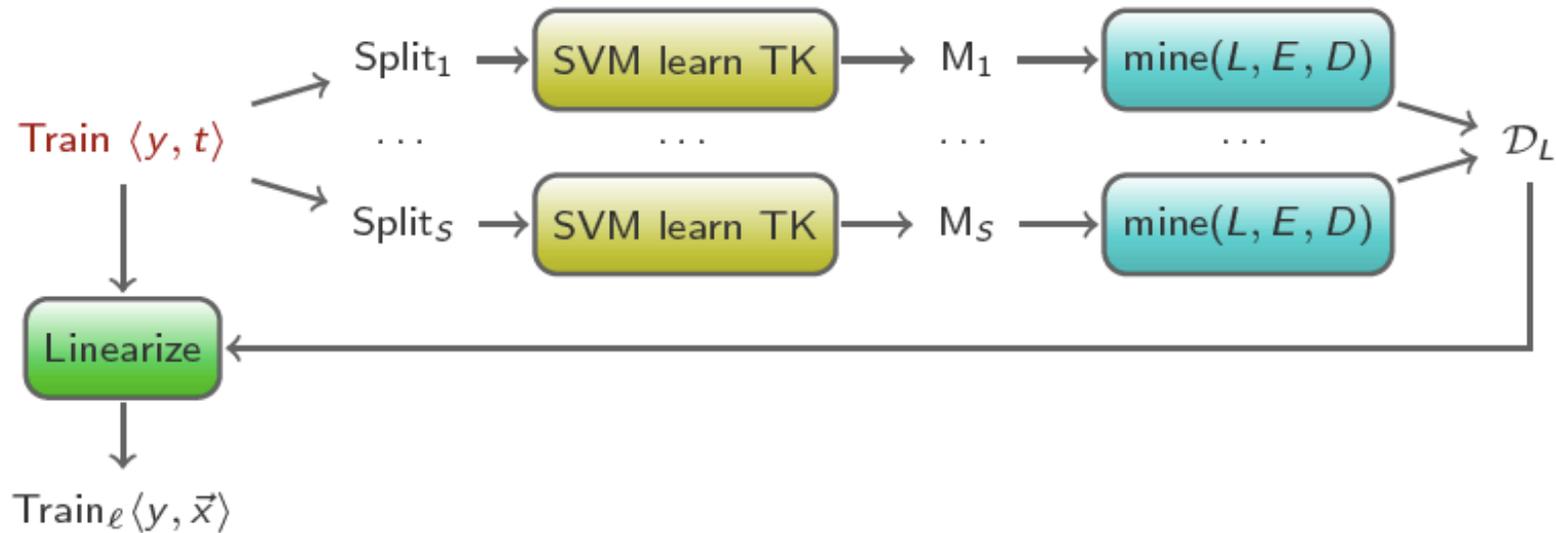


 FSL = Fragment Space Learning

 FMI = Fragment Mining and Indexing



# Reverse Engineering Framework



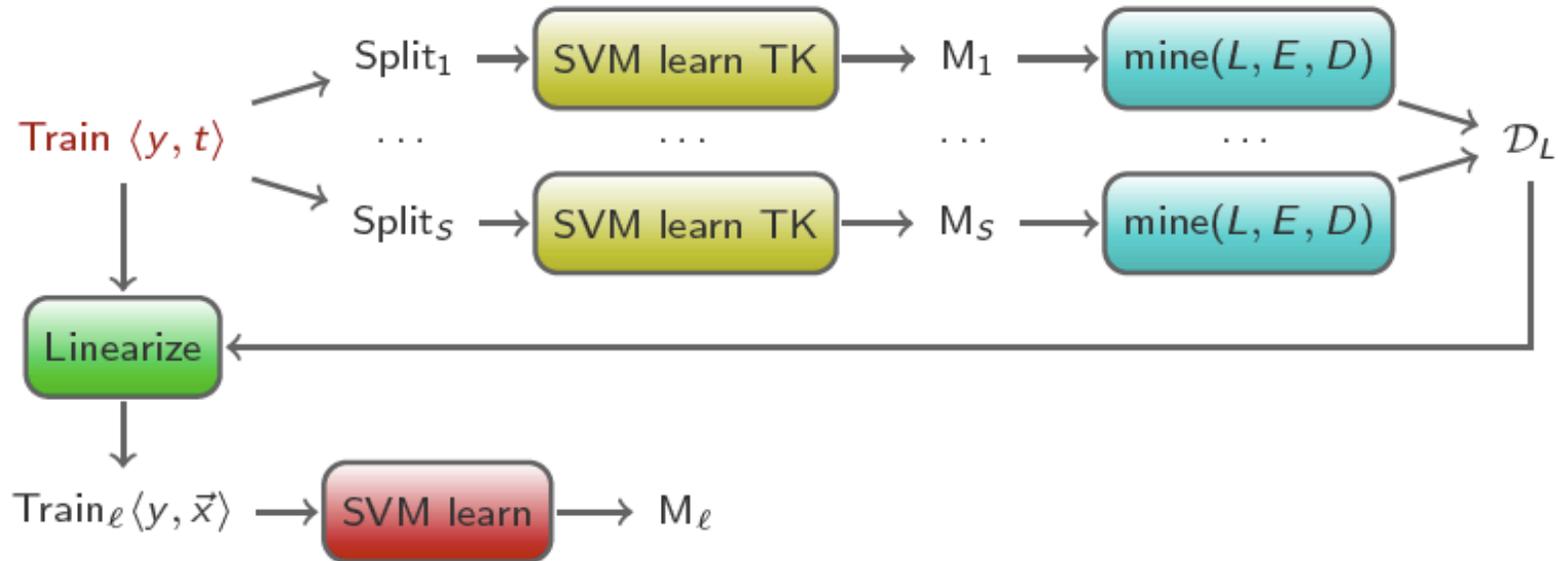
**FSL** = Fragment Space Learning

**TFX** = Tree Fragment eXtraction

**FMI** = Fragment Mining and Indexing



# Reverse Engineering Framework



**FSL** = Fragment Space Learning

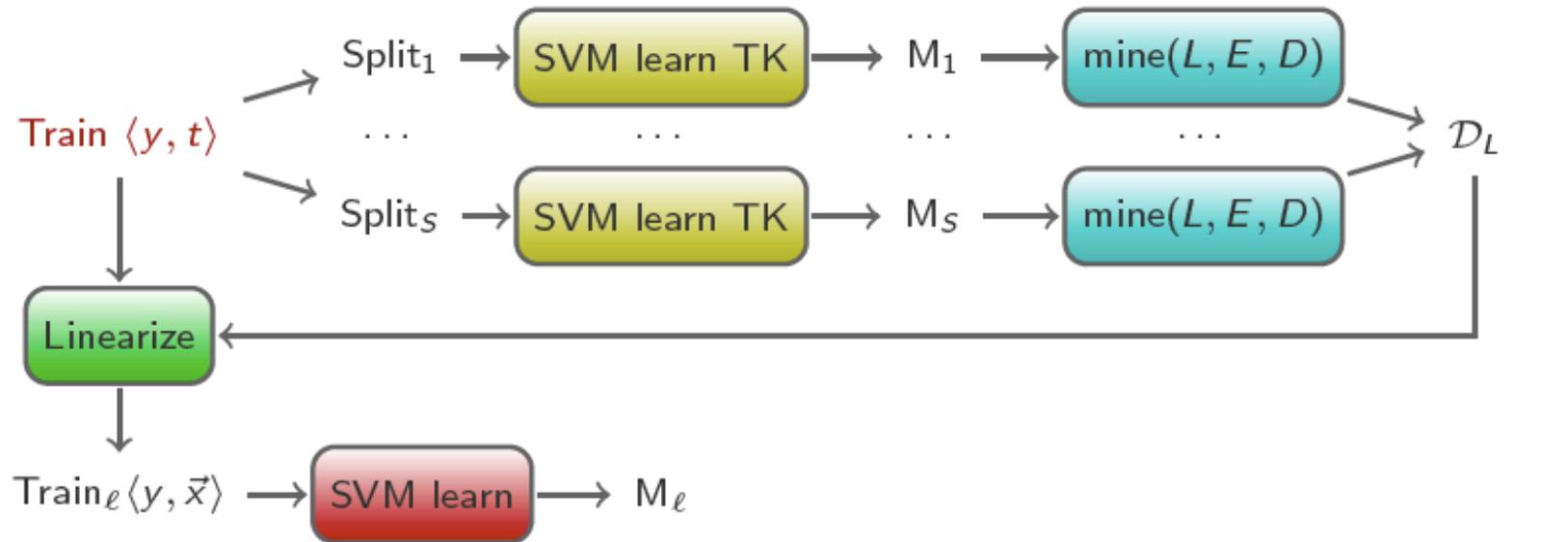
**FMI** = Fragment Mining and Indexing

**TFX** = Tree Fragment eXtraction

**ESL** = Explicit Space Learning



# Reverse Engineering Framework



Test  $\langle y, t \rangle$

**FSL** = Fragment Space Learning

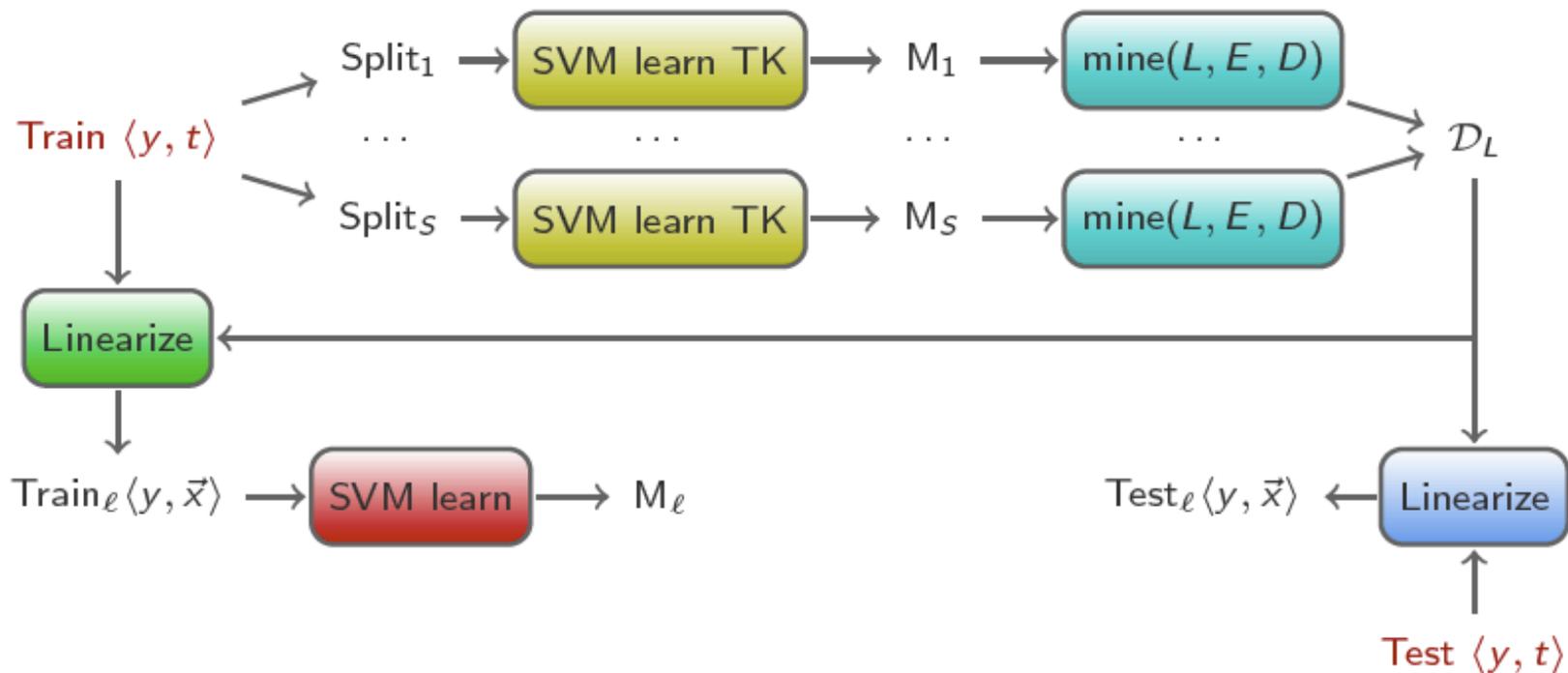
**TFX** = Tree Fragment eXtraction

**FMI** = Fragment Mining and Indexing

**ESL** = Explicit Space Learning



# Reverse Engineering Framework



**FSL** = Fragment Space Learning

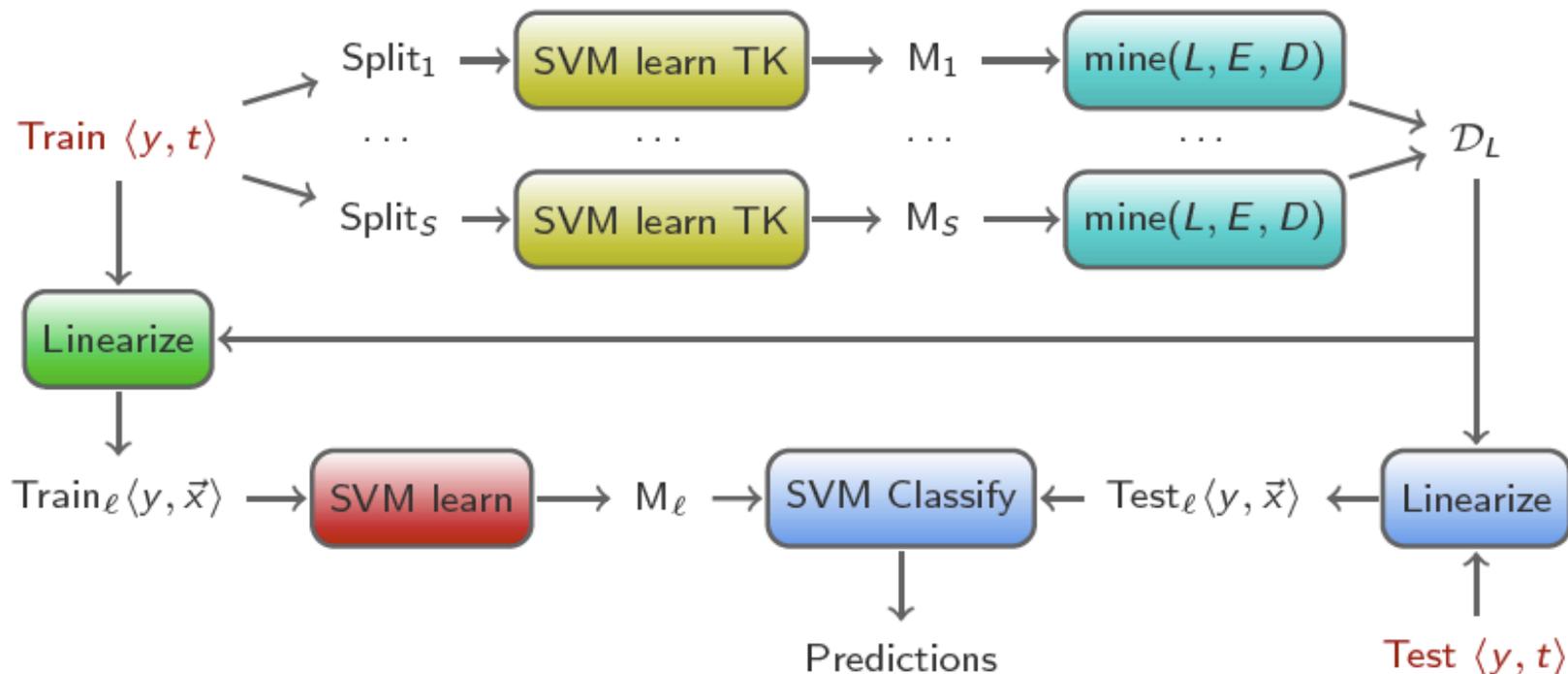
**FMI** = Fragment Mining and Indexing

**TFX** = Tree Fragment eXtraction

**ESL** = Explicit Space Learning



# Reverse Engineering Framework



FSL = Fragment Space Learning  
FMI = Fragment Mining and Indexing

TFX = Tree Fragment eXtraction  
ESL = Explicit Space Learning



---

# Semantic Role Labeling



# Setting

BC/BC<sub>ℓ</sub>:

- training: 1 Mil AST<sub>m</sub>s from PB secs 2-6
- test: 149,140 AST<sub>m</sub>s from PB sec 24

RM/RM<sub>ℓ</sub>:

- training: 179,091 core arg AST<sub>m</sub>s (A0, A1, ... A5) from PB secs 2-21
- test: 5,928 core arg AST<sub>m</sub> from PB sec 24

SST<sub>ℓ</sub> configuration:

FSL SVM-Light-TK, normalized SST,  $\lambda = 0.4$  (default),  $S = 50$

FMI  $L = 50.000$  (threshold),  $E = 1$  (maxexp)

ESL SVM-Light-TK, linear kernel

SST configuration: SVM-Light-TK, normalized SST,  $\lambda = 0.4$  (default)

# Results

About 10 time faster -Training (and testing)  
Parallelizable!

Class	Data set		Accuracy	
	Tr <sup>+</sup>	Te <sup>+</sup>	SST	SST <sub>ℓ</sub>
BC	61,062	8,515	81.8	81.3
A0	60,900	2,014	91.6	91.1
A1	90,636	3,041	89.0	89.4
A2	21,291	697	73.1	73.0
A3	3,481	105	56.8	53.0
A4	2,713	69	69.1	67.9
A5	69	2	66.7	0.0
RM			87.8	87.8

**Table:** Number of positive training (Tr<sup>+</sup>) and test (Te<sup>+</sup>) examples in the SRL dataset. Accuracy of the non-linearized (SST) and linearized (SST<sub>ℓ</sub>) binary classifiers (i.e. BC, A0, ... A5) is F<sub>1</sub> measure. Accuracy of RM is the percentage of correct class assignments.

(ADJP(RB-B)(VBN-P))  
(NP(VBN-P)(NNS-B))  
(S(NP-B)(VP))  
(VP(VBD-P(said))(SBAR))  
(VP(VB-P)(NP-B))  
(NP(VBG-P)(NNS-B))  
(VP(VBD-P)(NP-B))  
(VP(VBG-P)(NP-B))  
(VP(VBZ-P)(NP-B))  
(VP(VBN-P)(NP-B))  
(VP(VBP-P)(NP-B))  
(NP(NP-B)(VP))  
(NP(VBG-P)(NN-B))  
(S(S(VP(VBG-P)))(NP-B))  
(NP(PRP-B))  
(VP(AUX-P)(NP-B))  
(VP(VBG-B(going))(S))  
(VP(MD-B)(VP))  
(PP(VBG-P)(NP-B))

**Table:** Best fragments for SRL BC.

---

# Question Classification



# Question Classification

---

- **Definition:** What does HTML stand for?
- **Description:** What's the final line in the Edgar Allan Poe poem "The Raven"?
- **Entity:** What foods can cause allergic reaction in people?
- **Human:** Who won the Nobel Peace Prize in 1992?
- **Location:** Where is the Statue of Liberty?
- **Manner:** How did Bob Marley die?
- **Numeric:** When was Martin Luther King Jr. born?
- **Organization:** What company makes Bentley cars?



# Results

---

- $Tr^+$ ,  $Te^+$ : number of positive/negative training instances
- $SST_\ell$ : linearized tree kernel

Class	Data set		Accuracy	
	$Tr^+$	$Te^+$	SST	$SST_\ell$
ABBR	89	9	80.0	87.5
DESC	1,164	138	96.0	94.5
ENTY	1,269	94	63.9	63.5
HUM	1,231	65	88.1	87.2
LOC	834	81	77.6	77.9
NUM	896	113	80.4	80.8
Overall			86.2	86.6



# Interpretation (Abbreviation Class)

---

**(NN(abbreviation))**

(NP(DT)(NN(abbreviation)))

(NP(DT(the))(NN(abbreviation)))

(IN(for))

(VB(stand))

(VBZ(does))

(PP(IN))

**(VP(VB(stand))(PP))**

**(NP(NP(DT)(NN(abbreviation)))(PP))**

**(SQ(VBZ)(NP)(VP(VB(stand))(PP)))**

(SBARQ(WHNP)(SQ(VBZ)(NP)(VP(VB(stand))(PP)))(.))

(SQ(VBZ(does))(NP)(VP(VB(stand))(PP)))

(VP(VBZ)(NP(NP(DT)(NN(abbreviation)))(PP)))



# Interpretation (Numeric Class)

---

**(WRB(How))**

(WHADV(P(WRB(When))))

**(WRB(When))**

(JJ(many))

(NN(year))

(WHADJP(WRB)(JJ))

(NP(NN(year)))

**(WHADJP(WRB(How))(JJ))**

(NN(date))

(SBARQ(WHADVP(WRB(When)))(SQ)(.(?)))

(SBARQ(WHADVP(WRB(When)))(SQ)(.))

(NN(day))



# Interpretation (Description Class)

---

**(WRB(Why))**

(WHADVP(WRB(Why)))

**(WHADVP(WRB(How)))**

(WHADVP(WRB))

(VB(mean))

(VBZ(causes))

(VB(do))

**(SBARQ(WHADVP(WRB(How)))(SQ))**

(WRB(How))

(SBARQ(WHADVP(WRB(How)))(SQ)(.))

(SBARQ(WHADVP(WRB(How)))(SQ)(.(?)))



# Conclusions

---

- We used powerful ML algorithms
  - e.g., Support Vector Machines
  - Robust to noise
- Abstract representations of examples
  - Similarity functions (Kernel Methods)
  - Structural syntactic/semantic similarity
- Modeling NLP tasks with: advanced syntactic and shallow semantic structures and relational marker
- Experiments demonstrate the benefit of such approach



# Conclusions (cont'd)

---

- Kernel methods and SVMs are useful tools to design language applications
- Basic general kernel functions can be used to engineer new kernels
- Little effort in selecting and marking/tailoring/decorating/ designing trees or designing sequences
- Easy modeling produces state-of-the-art accuracy in many tasks, SRL, RE, CR, QA, NER, SLU, RTE
- Fast prototyping and model adaptation



# Future (on going work)

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- Deeper modeling of paragraphs: *shallow semantics and discourse structures*
- The objective is to design more compact and accurate models applicable to whole paragraphs.
- Use of reverse kernel engineering to study linguistic phenomena:
  - [Pighin&Moschitti, CoNLL2009, EMNLP2009, CoNLL2010]
  - To mine the most relevant fragments according to SVMs gradient
  - To use the linear space
- Experimenting with combined uSVMs and linearized models: learning on large-scale data



# Structural Kernels at ACL 2012

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- **Session 2E: (July 9, 14:00 - 15:30) Lexical semantics (Chair: Lillian Lee):**

*Verb Classification using Distributional Similarity in Syntactic and Semantic Structures*, Danilo Croce, Alessandro Moschitti, Roberto Basili and Martha Palmer

- **Session 6D: (July 10, 16:00 -17:30) Topics (Chair: Tadashi Nomoto):**

*Modeling Topic Dependencies in Hierarchical Text Categorization*, Alessandro Moschitti, Qi Ju and Richard Johansson



# Structural Kernels at ACL 2012

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- *String Re-writing Kernel*, F. Bu, H. Li, and X. Zhu  
(best paper award)
- Poster session:S-27
- *Identifying High-Impact Sub-Structures for Convolution Kernels in Document-level Sentiment Classification*, Zhaopeng Tu, Yifan He, Jennifer Foster, Josef van Genabith, Qun Liu and Shouxun Lin



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Thank you



# Acknowledgments

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**Trustworthy Eternal Systems via  
Evolving Software, Data and  
Knowledge**



Many Thanks to the IBM Watson team and all the other co-authors and contributors of the **iKernels** group



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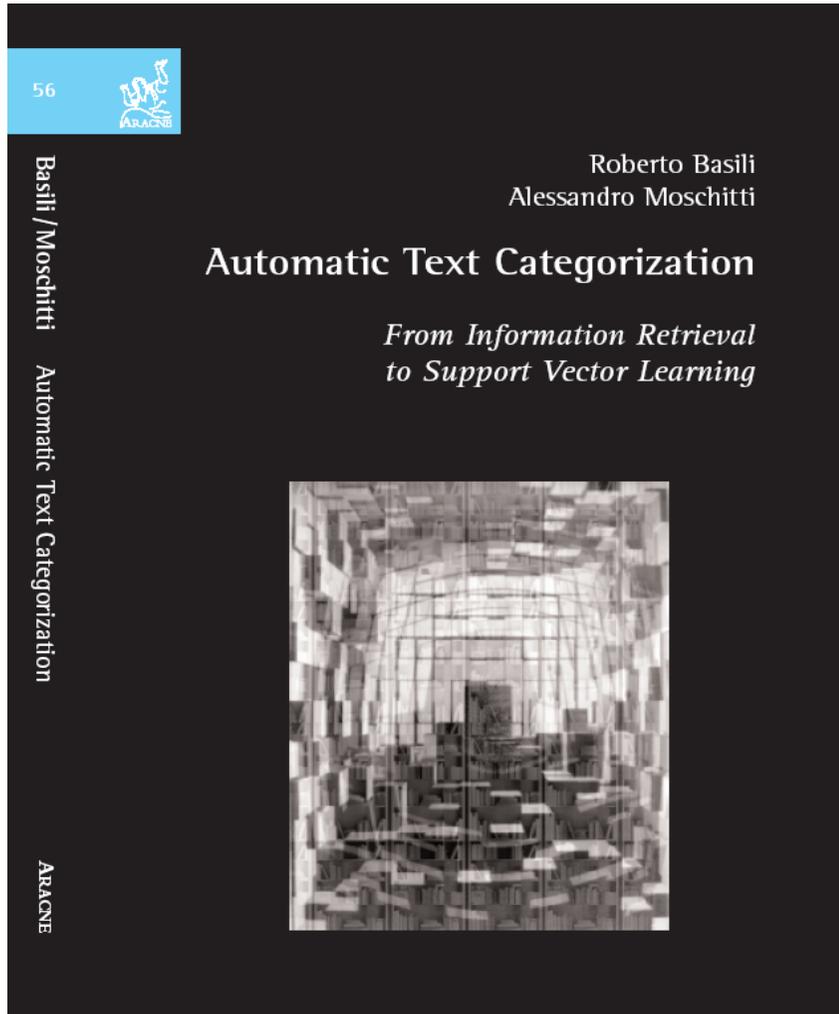
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