## DISI - University of Trento

Master in Computer Science AA 2014/2015 Simulation and Performance Evaluation

# Simulation of a simple queuing network

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#### **Arrival Process**

Customers arrive following a Weibull distribution with  $\lambda=2;\ k=0.5,$  i.e., the interarrival times of customers are i.i.d. RV that follows the law

$$f_T(t) = \frac{k}{\lambda} \left(\frac{t}{\lambda}\right)^{k-1} e^{-\left(\frac{t}{\lambda}\right)^k}; \quad t \ge 0; \quad \lambda = 2; \quad k = 0.5$$

#### **Stations**

QS1:  $-/M/\infty$ ; average service rate (per server)  $\mu = 0.1$ .

QS2: -/G/1/5/FIFO; the service time follows also a Weibull distribution, but with  $\lambda = 1$ ; k = 0.5, so that the average service time of this queue is two times faster than the average arrival rate in the network.

QS3: is identical to QS2.

### Routing probabilities

 $p_{i,j}$  is the probability that a customer services in queue i goes to queue j.

		j		
		1	2	3
	1	0.0	0.5	0.5
i	2	0.0	0.0	0.5
	3	0.0	0.5	0.0
		$p_{ij}$		