



Laboratory of Nomadic Communication

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Course Overview

- Introduction to Linux Networking Stack



A glimpse into the Linux Wireless Core: From kernel to firmware

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Outline

- Linux Kernel Network Code
 - Modular architecture: follows layering
- Descent to (hell?) layer 2 and below
 - Why hacking layer 2
 - OpenFirmWare for WiFi networks
- OpenFWWF: RX & TX data paths
 - Hands on: examples
- OpenFWWF exploitations



Linux Kernel Network Code

A glimpse into the
Linux Kernel Wireless Code

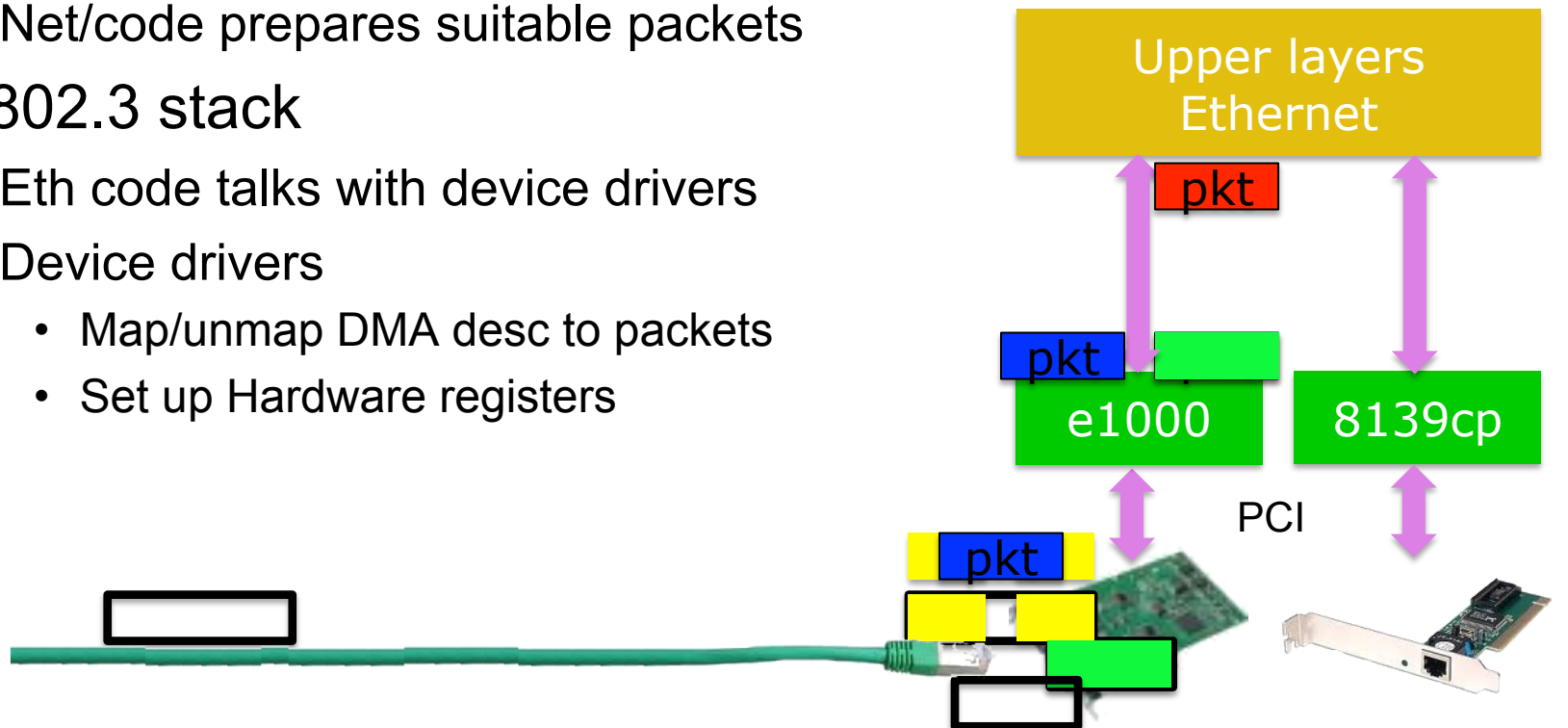
Part 1



Linux Networking Stack

Modular architecture

- Layers down to MAC (included)
 - All operations above/including layer 2 done by kernel code
 - Network code device agnostic
 - Net/code prepares suitable packets
- In 802.3 stack
 - Eth code talks with device drivers
 - Device drivers
 - Map/unmap DMA desc to packets
 - Set up Hardware registers

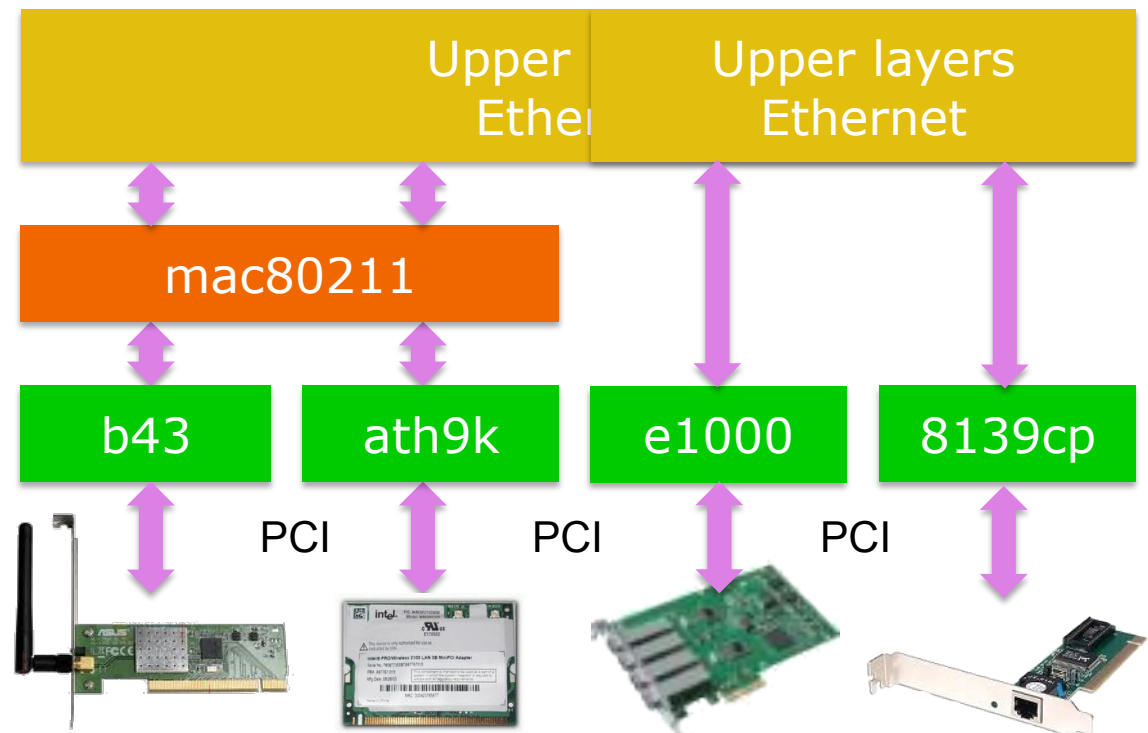




Linux Networking Stack

Modular architecture

- What happens with 802.11?
 - New drivers to handle WiFi HW: how to link to net code?
 - A wrapper “mac80211” module is added

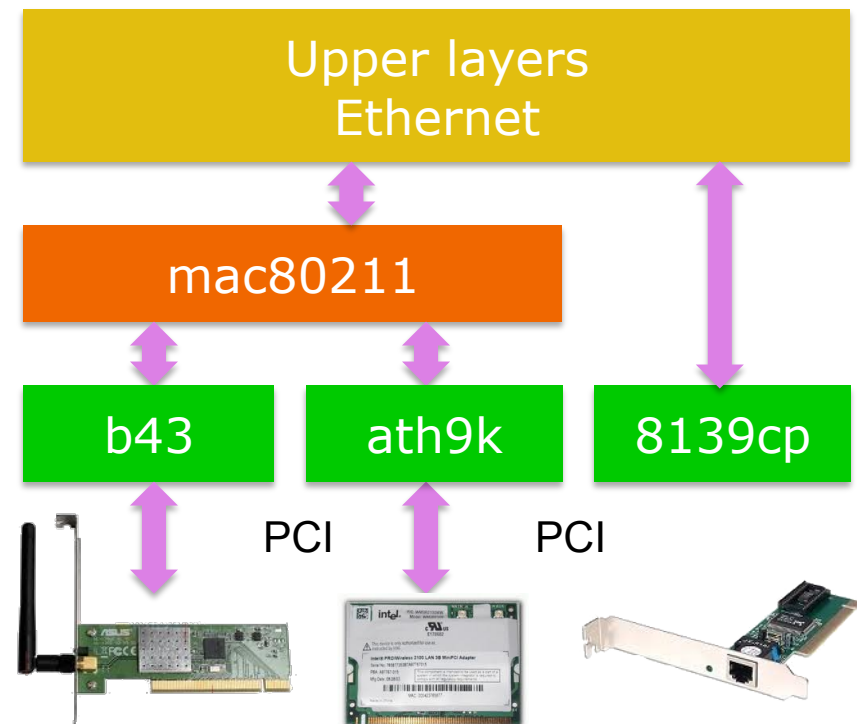




Linux & 802.11

Modular architecture

- Layers down to LLC (~mac) common with 802.3
 - All operations above/including layer 2 done by ETH/UP code
- Packets converted to 802.11 format for rx/tx
 - By wrapper “mac80211”
 - Manage packet conversion
 - Handle AAA operations
- Drivers: packets to devices
 - One dev type/one driver
 - Add data to “drive” the device

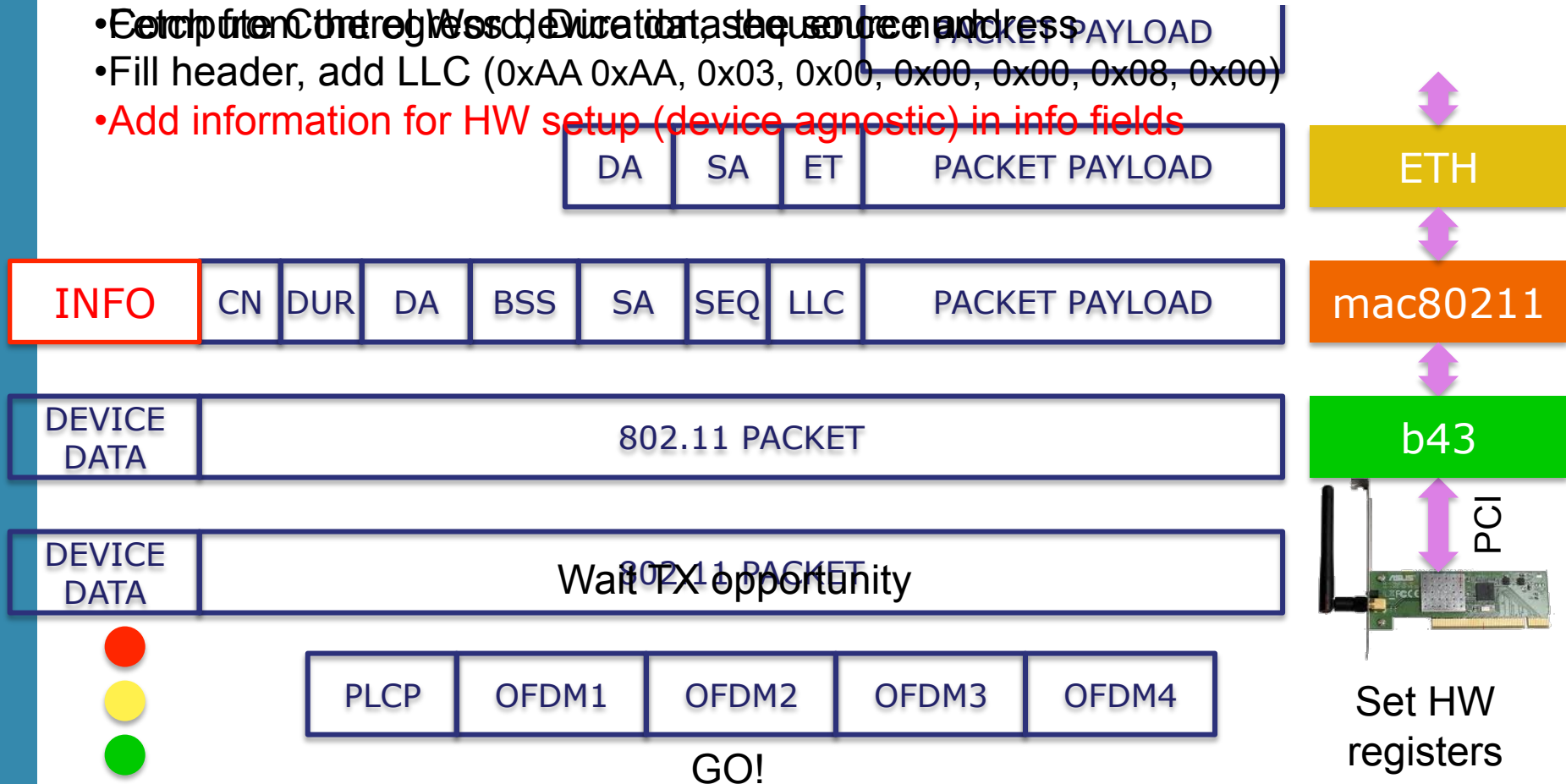




Linux & 802.11

Modular architecture/1

- Convert agnostic info into device dependent data
- Extract the correct hardware data, the source address
- Fill header, add LLC (0xAA 0xAA, 0x03, 0x00, 0x00, 0x00, 0x08, 0x00)
- Add information for HW setup (device agnostic) in info fields





Linux & 802.11

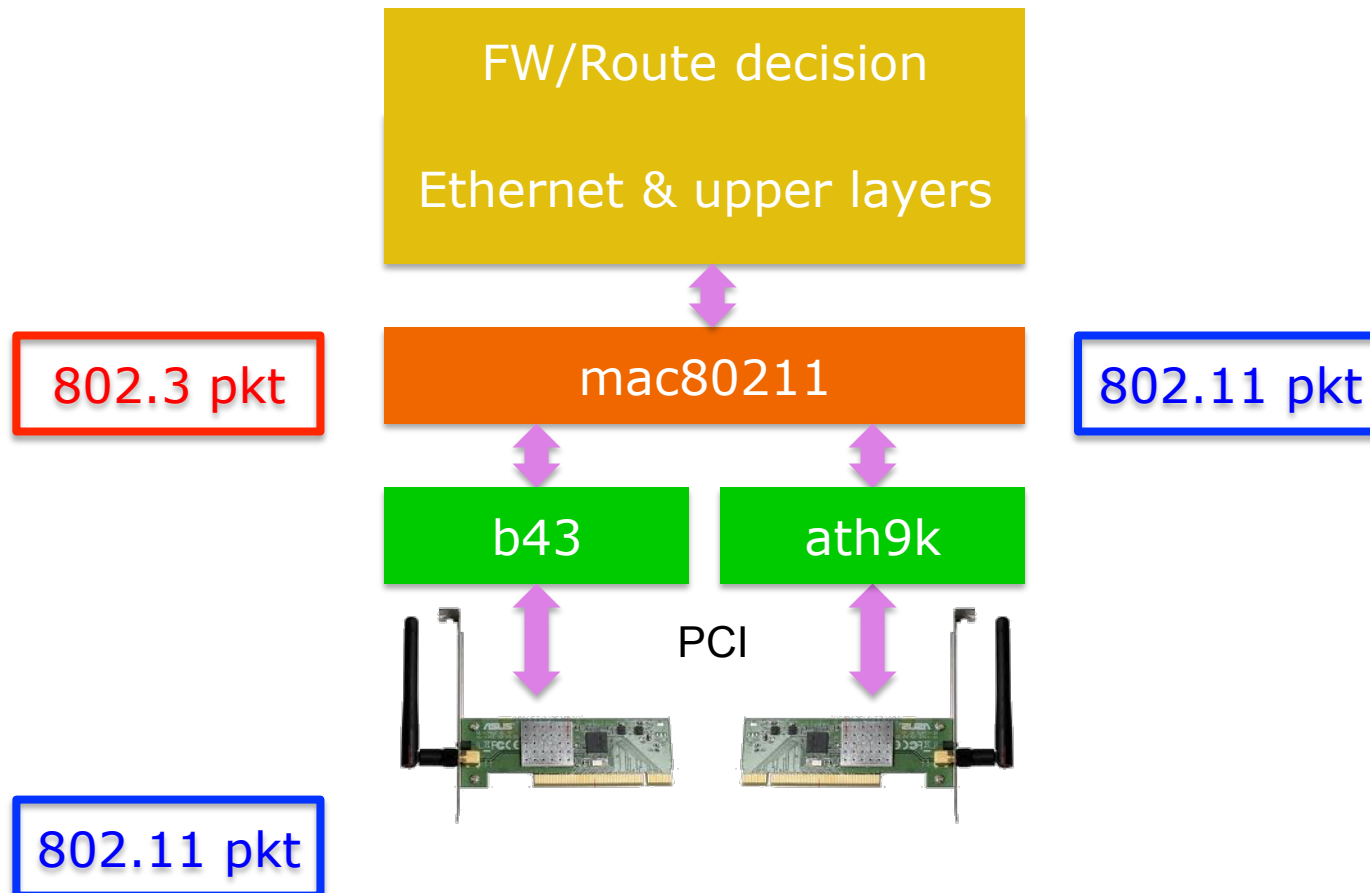
- Opposite path: conversions reversed
- ☹️ **Several operations involved for each packet**
- 😊 Multiple buffer copies (should be) avoided
 - E.g., original packet at layer 4 correctly allocated
 - Before L3 encapsulation output device already known
- ☹️ **Packets are queued twice/(3 times 😊)**
 - Qdisc: before wrapper
 - Device queues: between wrapper and driver/(+DMA)
- Bottom line:
 - Clean design but can be resource exhausting



Linux & 802.11

Modular architecture

- Forwarding/routing packet on a double interface box





Linux & 802.11

- On CPU limited platform, fw performance too low
 - Need to accelerate/offload some operations
- Ralink was first to introduce SoC WiFi devices
 - A mini-pci card hosts an ARM CPU
 - Main host attaches a standard ethernet iface
 - The ARM CPU converts ETH packet to 802.11
 - Main host focuses on data forwarding
- Question: where can be profitably used?
 - Take a look to Andriod phones
 - **2016: new 11ac cards are switching to such approach!!**



Linux & 802.11: setup

- A simple BSS with Linux only nodes
 - One station runs hostapd (AP)
 - Others (STAs) join:
 - Once, with iw/iwconfig
 - Use a supplicant to join, e.g., use wpa_supplicant
 - Why using a supplicant?
 - management frame losses → STA disconnection
 - Why? Kernel (STA) periodically checks if AP is alive
 - If management frames lost, kernel (STA) does not retransmit!
 - A supplicant (wpa_supplicant) is needed to re-join the BSS transparently



Linux & 802.11: kernel setup

- Check the device type with

```
$: lspci | grep -i net
```
- Load the driver for Broadcom devices and check is loaded

```
$: modprobe b43 qos=0
$: lsmod | grep b43
```
- Check kernel ring buffer with

```
$: dmesg | tail -30
```
- Bring net up and configure an IP address

```
$AP: ifconfig wlan0 172.16.0.1 up
$STA: ifconfig wlan0 172.16.0.10 up
```
- In following experiments we fix arp associations

```
$: ip neigh replace to PEERIP lladdr PEERMAC dev wlan0
```

 - Traffic not encrypted
 - QoS disabled



Linux & 802.11: hostapd setup

- Configuration of the AP in “hostapd.conf”

```
interface=wlan0
driver=nl80211
dump_file=/tmp/hostapd.dump
ctrl_interface=/tmp/hostapd
```

```
ssid=TESTTODAY
hw_mode=g
channel=14
beacon_int=100
auth_algs=3
wpa=0
```

Try to send SIGUSR1

PIPE used by

BSS properties

No encryption/
authentication

- Runs with

```
$: hostapd -B hostapd.conf # -B: run in background
```

- Check dmesg!



Linux & 802.11: station setup

- Scan for networks

```
$: iwlist wlan0 scan
```

- Configuration of STAs in wpa_supp.conf

```
ctrl_interface=/tmp/wpa_supplicant
```

```
network={  
    ssid="TESTODAY"  
    scan_ssid=1  
    key_mgmt=NONE  
}
```

PIPE used by
wpa_cli

BSS to join

- Runs with

```
$: wpa_supplicant -B -i wlan0 -c wpa_supp.conf
```

- Check dmesg!

- **Simple experiment: ping the AP**

```
$: ping 172.16.0.1
```




Linux & 802.11: run some traffic

- We use iperf in UDP mode
- On AP, server mode

```
$: iperf -s -u -p3000 -i1
```
- On STA, client mode

```
$: iperf -c172.16.0.1 -u -p3000 -i1 -t100 -b54M
```
- Channel 14 is usually free (by law)
 - Try another channel, e.g., 1 or 6 or 11
 - How to do it?
 - Reconfigure hostapd and reconnect, let's see how...



Linux & 802.11: check status

- There are some “debug” helpers, on AP:
 - Browse this folder
 - `/sys/kernel/debug/ieee80211`
 - Learn what is `phy0`
 - Cd to `phy0/stations`
 - Cd to the MAC address of the STA!!
 - Explore all the stats
 - Why `rc_stats` is almost empty?
- What on the STA?



Linux & 802.11: capturing packets

- On both AP and STA run “tcpdump”

```
$: tcpdump -i wlan0 -nn
```
- Is exactly what we expect?
 - What is missing?
 - Layer 2 acknowledgment?
- Display captured data

```
$: tcpdump -i wlan0 -nn -XXX
```
- What kind of layer 2 header?
- What have we captured?



Linux & 802.11: capturing packets

- Run “tcpdump” on another station set in monitor mode

```
$: ifconfig wlan0 down
$: iwconfig wlan0 mode monitor chan 4(?)
$: ifconfig wlan0 up
$: tcpdump -i wlan0 -nn
```
- What’s going on? What is that traffic?
 - Beacons (try to analyze the reported channel, what’s wrong?)
 - Probe requests/replies
 - Data frames
- Try to dump some packet’s payload
 - What kind of header?
 - Collect a trace with tcpdump and display with Wireshark



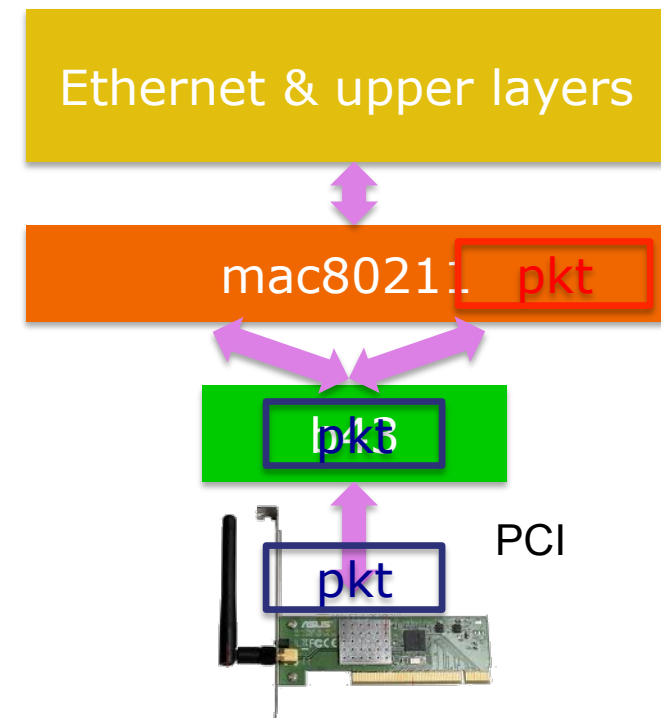
Linux & 802.11: capturing packets

- Exercise: try to capture only selected packets
- Play with matching expression in tcpdump
 - \$: `[cut] ether[N] ==|!= 0xAB`
- Discard beacons and probes
- Display acknowledgments
- Display only AP and STA acknowledgments
- Question: is a third host needed?



Virtual Interfaces

- Wrapper/driver “may agree” on virtual packet path
 - Each received packet duplicated by the driver
 - mac80211 creates many interfaces “bound” to same HW
 - In this example
 - Monitor interface attached
 - Blue stream follow upper stack
 - Red stream hooked to pcap
- ```
$: iw dev wlan0 interface add \
 fish0 type monitor
```
- Try capturing packets on the AP
    - What’s missing?





# Descent to layer 2 and below

## An open firmware

A glimpse into the  
Linux Kernel Wireless Code

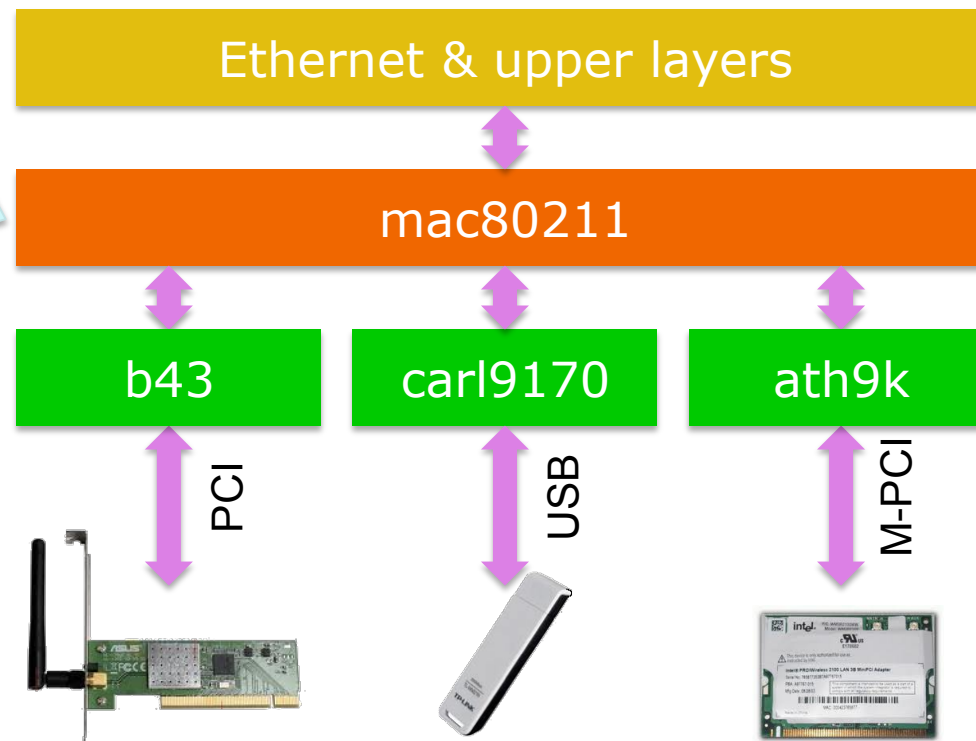
Part 2



# Linux & 802.11

## Modular architecture

**Wrapper for all hw**  
Find interface;  
remove eth head;  
add LLC&dot11 head;  
fill (sa;da;ra;seq);  
fill(control;duration);  
set rate (from RC);  
fill (rate;fallback);



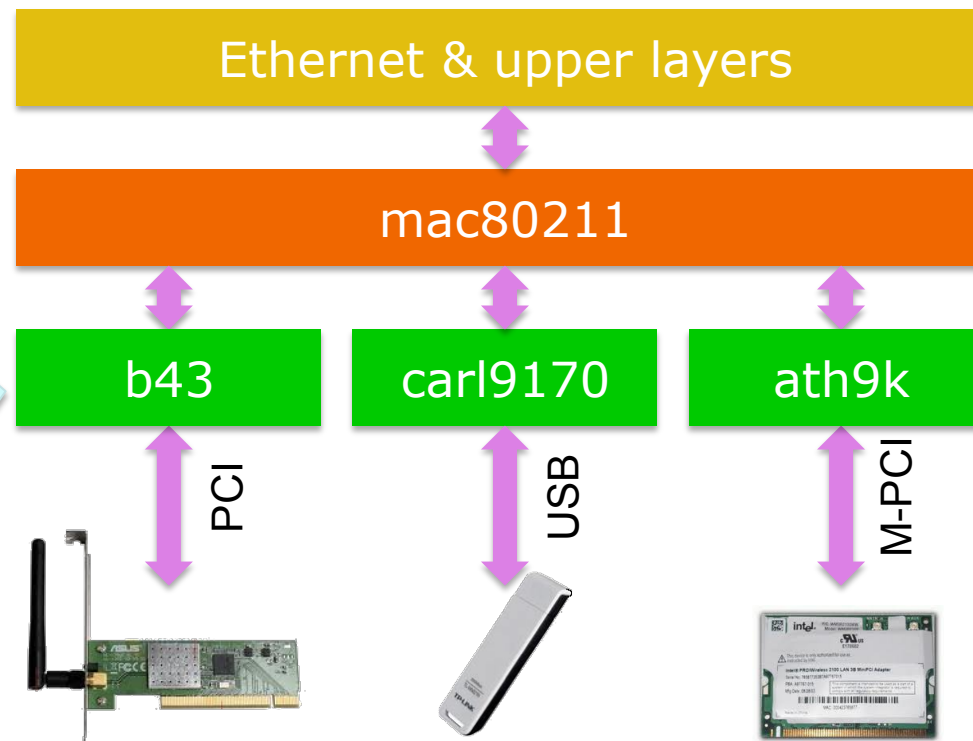




# Linux & 802.11

## Modular architecture/2

Set up hw regs;  
Fill hw private fields;  
Send frame on DMA;  
Get stats;  
Reports to mac80211  
**Several MAC primitives missing!**  
Who takes care of ack?





# Linux & 802.11

## Modular architecture/3

Ethernet & upper layers

For sure

We will see the firmware in this course  
but first...  
Let's check why we should do that 😊

Firmware does





# Why/how playing with 802.11

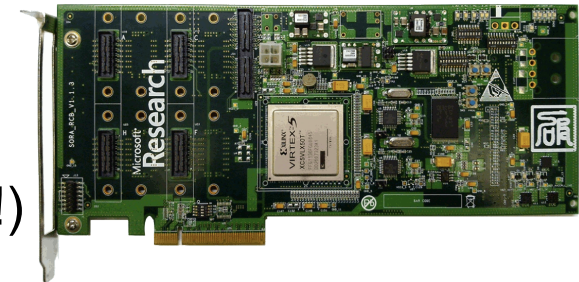
- Radio access protocols: issues
  - Some are unpredictable: noise & intf, competing stations
- Experimenting with simulators (e.g., ns-3)
  - Captures all “known” problems
    - Testing changes to back-off strategy is possible 😊
  - Unknown (not expected)?
    - Testing how noise affects packets not possible 😞
- **In the field testing is mandatory**
  - Problem: one station is not enough!





# Programmable Boards

- Complete platforms like
  - RICE-WARP: Wireless open-Access Research Platform
  - NI-RIO2940
  - Microsoft SORA
  - Based on FPGA
  - Everything can be changed
    - MAC + PHY (access to OFDM symbols!)
  - Two major drawbacks
    - More than very expensive
    - Complex deployment
  - **If PHY untouched: look for other solutions!**





# Off-the-shelf hardware

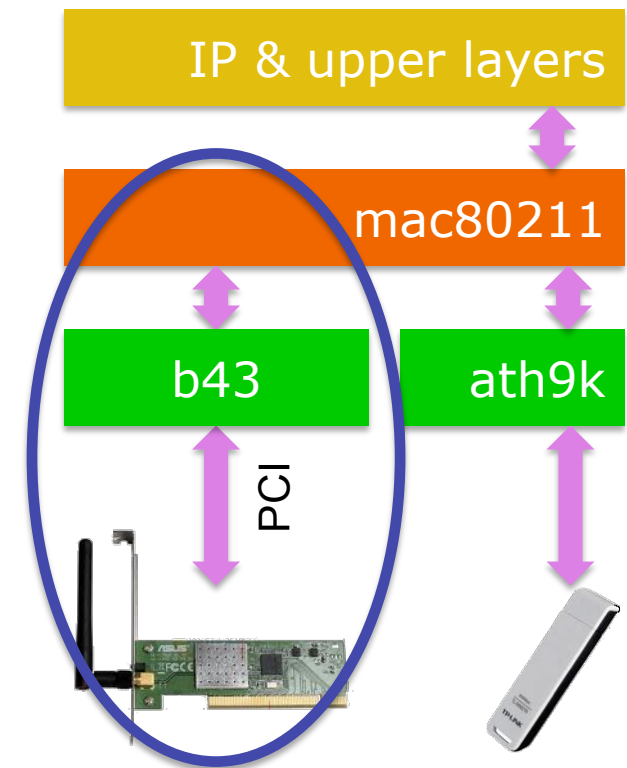
- Five/Six vendors develop cheap WiFi hw
  - Hundreds different boards
  - Almost all boards load a binary firmware
    - MAC primitives driven by a programmable CPU
  - Changing the firmware → Changing the MAC!
- Target platform:
  - Linux & 802.11: modular architecture
  - Official support prefers closed-source drivers 😞
  - Open source drivers && Good documentation
    - Thanks to community! 😊



# Linux & 802.11

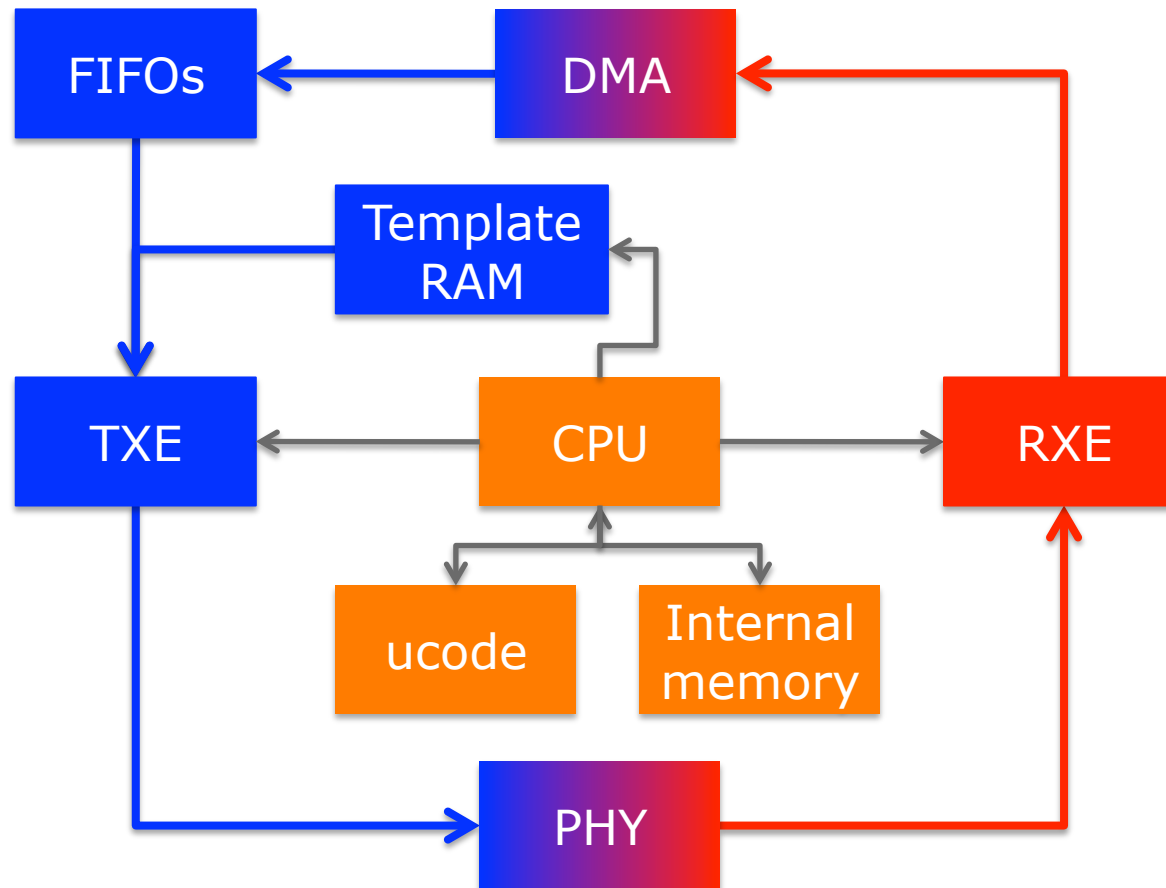
## Broadcom AirForce54g

- Architecture chosen because
  - Existing asm/dasm tools
    - A new firmware can be written!
  - Some info about hw regs
- We analyzed hw behavior
  - Internal state machine decoded
  - Got more details about hw regs
  - Found timers, tx&rx commands
  - Open source firmware for DCF possible
- We released OpenFWWF!
  - OpenFirmWare for WiFi networks





# Broadcom AirForce54g Basic HW blocks





# Description of the HW

- CPU/MAC processor capabilities
  - 88MHz CPU, 64 general purpose registers
- Data memory is 4KB, direct and indirect access
  - From here on it's called Shared Memory (SHM)
- Separate template memory (arrangeable > 2KB)
  - Where packets can be composed, e.g., ACKs & beacons
- Separate code memory is 32KB (4096 lines of code)
- Access to HW registers, e.g.:
  - Channel frequency and tx power
  - Access to channel transmission within N slots, etc...





# TX side

- Interface from host/kernel
  - Six independent TX FIFOs
  - DMA transfers @ 32 or 64 bits
  - HOL packet from each FIFO
    - can be copied in data memory
      - Analysis of packet data before transmission
      - Kernel appends a header at head with rate, power etc
    - can be transmitted “as is”
    - can be modified and txed
      - Direct access to first 64 bytes



# TX side/2

- Interface to air
  - Only 802.11 b/g supported, soon n
  - Full MTU packets can be transmitted (~2300bytes)
    - If full packet analysis is needed, analyze block-by-block
  - All 802.11 timings supported
    - Minimum distance between Txed frames is 0us
      - Note: channel can be completely taken by such firmware!!
  - Backoff implemented in software (fw)
    - Simply count slots and ask the HW to transmit

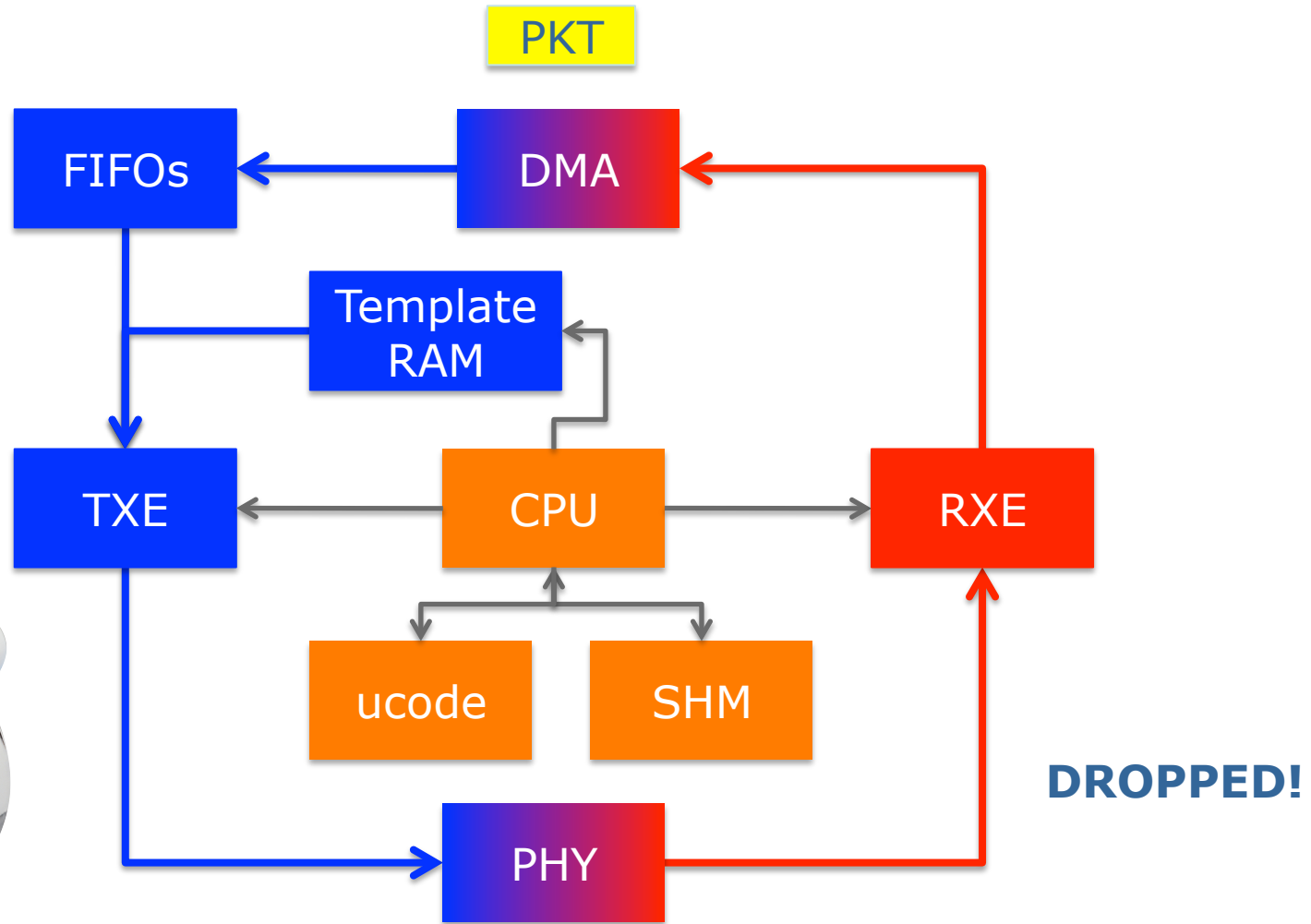


# RX side

- Interface from AIR
  - HW acceleration for
    - PLCP and global packet FCS - Destination address matching
  - Packet can be copied to internal memory for analysis
    - Bytes buffered as soon as symbols is decoded
  - During reception and copying CPU is idle!
    - Can be used to offload other operations
    - Try to suggest something
  - Packets are pushed to host/kernel
    - If FW decides to go and through one FIFO ONLY
    - May drop! (e.g., corrupt packets, control...)

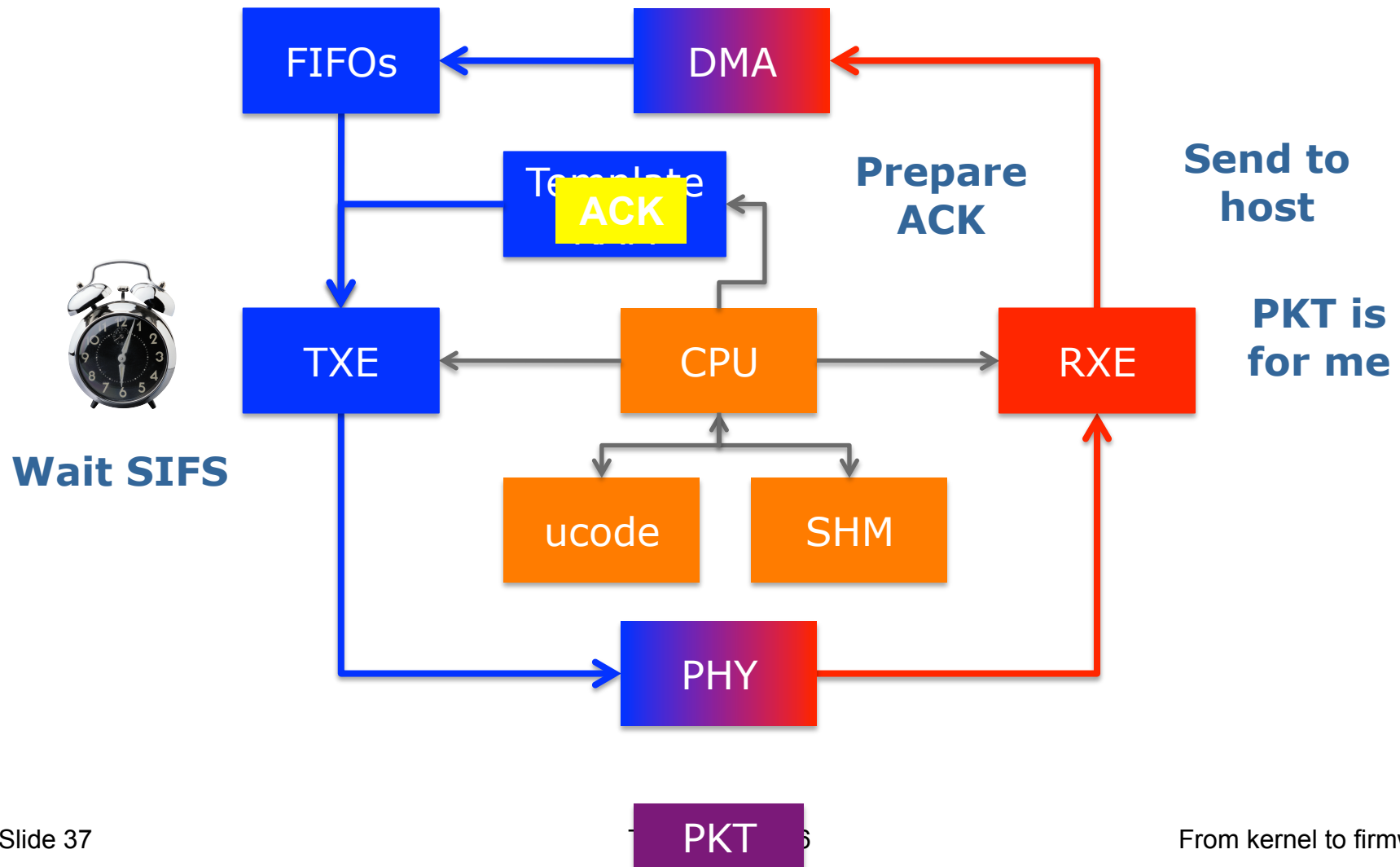


# Example: TX a packet, wait for the ACK





# Example: RX a packet, transmit an ACK





# What lesson we learned

- From the previous slides
  - Time to wait ack (success/no success)
  - Dropping ack (rcvd data not dropped, goes up)
  - And much more
    - When to send beacon
    - Backoff exponential procedure and rate choice
  - Decided by MAC processor (by the firmware)

- Bottom line:

**Hardware is (almost) general purpose**



# From lesson to OpenFWWF

## Description of the FW

- OpenFWWF
  - It's not a production firmware
  - It supports basic DCF
    - No RTS/CTS yet, No QoS, only one queue from Kernel
  - Full support for capturing broken frames
  - It takes 9KB for code, it uses < 200byte for data
    - **We have lot of space to add several features**
- Works with 4306, 4311, 4318 hw
  - Linksys Routers supported (e.g., WRT54GL)

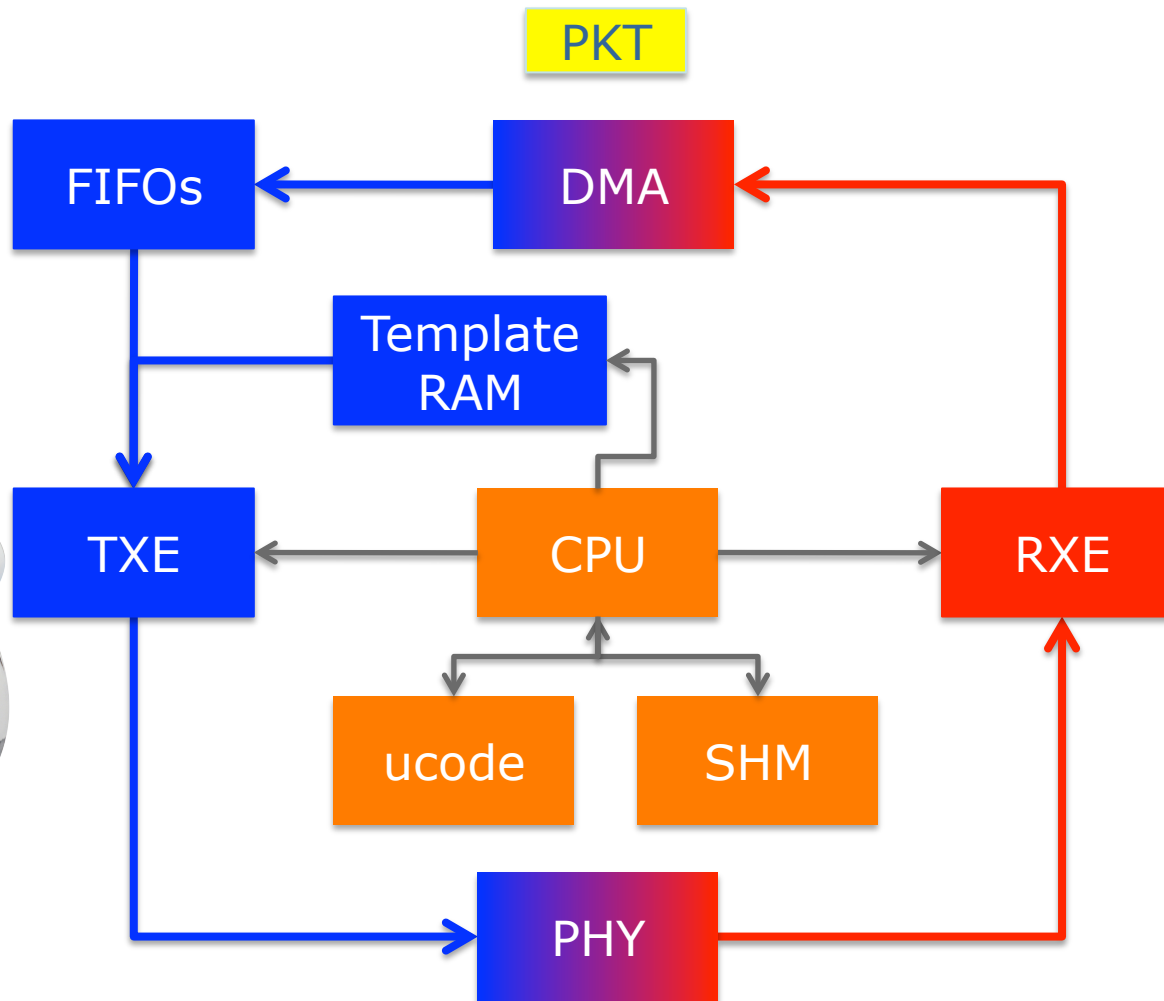


# Broadcom AirForce54g Simple TDM

**TDM  
needed!  
Waiting  
turn**



**GO!**







# Broadcom AirForce54g Simple TDM/2

