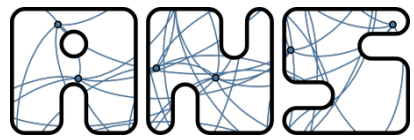


Nomadic Communications 802.11e: Improved Efficiency and Service Differentiation

Renato Lo Cigno

ANS Group – locigno@disi.unitn.it

<http://disi.unitn.it/locigno/index.php/teaching-duties/nomadic-communications>



Copyright

Quest'opera è protetta dalla licenza:

Creative Commons

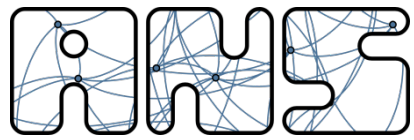
Attribuzione-Non commerciale-Non opere derivate

2.5 Italia License

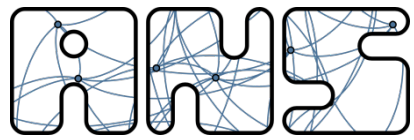
Per i dettagli, consultare

<http://creativecommons.org/licenses/by-nc-nd/2.5/it/>

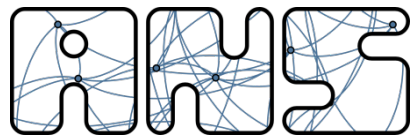




- **Definition:** A **flow** is a packet stream from a source to a destination, belonging to the same application
- **Definition:** **QoS** is a set of service requirements to be met by the network while transporting a flow
- Typical QoS metrics include: available bandwidth, packet loss rate, estimated delay, packet jitter, hop count and path reliability
- A flow is easily identified with the 5-tuple
{IPs,IPd,Transport,PORTs,PORTd}



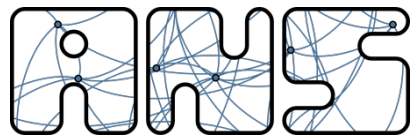
- QoS schemes in wired networks are NOT suitable for wireless networks
 - e.g., current wired-QoS routing algorithms require accurate link state and topology information
 - time-varying capacity of wireless links, limited resources and node mobility make maintaining accurate information difficult
- Supporting QoS in wireless networks is very challenging



- The IEEE 802.11 TG E was formed in 1999
- The Project Authorization Request (PAR) was approved in March 2000
- **Scopes of the IEEE 802.11 Task Group E**
 - Enhance the current 802.11 MAC to improve and manage QoS
 - Consider efficiency enhancements in the areas of DCF and PCF
 - Provide different classes of service (4 TCs)



- Released 2007 (effective 2009/10, widespread 2012 on)
- PHY unchanged (use a/b/g)
- MAC Enhanced: Goals
 - Increase MAC efficiency
 - Traffic Differentiation and Guarantee
 - TSPEC and CAC
 - Interoperation with legacy 802.11
- It's also used in 802.11n/ac/ad PHY



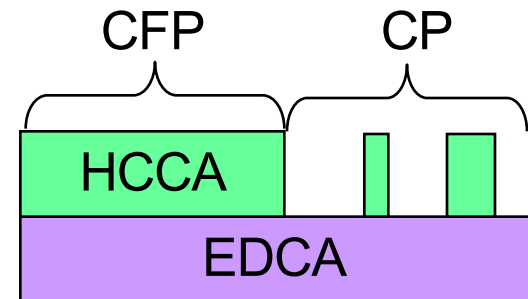
- A station using 802.11e is called *QoS Enhanced Station (QSTA)*
- An AP using 802.11e is called *QoS Access Point (QAP)*
- QSTA e QAP works within a *QoS Basic Service Set (QBSS)*
- The two coordination functions DCF e PCF are substituted by a single *Hybrid Coordination Function (HCF)*



- Hybrid Coordination Function, alternates:
 - EDCA (Enhanced Distributed Channel Access), contention based, conceived to support legacy stations and provide some *stochastic* level of differentiation
 - HCCA (HCF Coordinated Channel Access), polling based, provides collision free periods with guaranteed assignment and *deterministic* differentiation
 - HCCA duration can be zero

802.11e proposes a new access scheme: **Hybrid Coordination Function (HCF)**, composed of two coordination functions

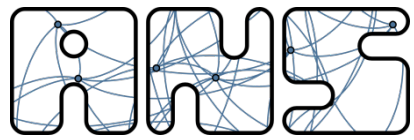
- **Enhanced Distributed Channel Access (EDCA)**
 - A basis layer of 802.11e; always “running” operates in Contention Periods (CP)
- **HCF Controlled Channel Access (HCCA)**
 - HCCA operates in CFP and it is superimposed on EDCA and can interrupt CPs



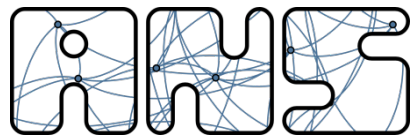
- **TXOP: Transmission Opportunity**
 - Time interval during which a QSTA has the right to transmit
 - A channel contention/access is done for t_a TXOP and not for a single frame
 - It is characterized by a starting time and a maximum duration (TXOP_Limit)
 - Used in both CP and CFP



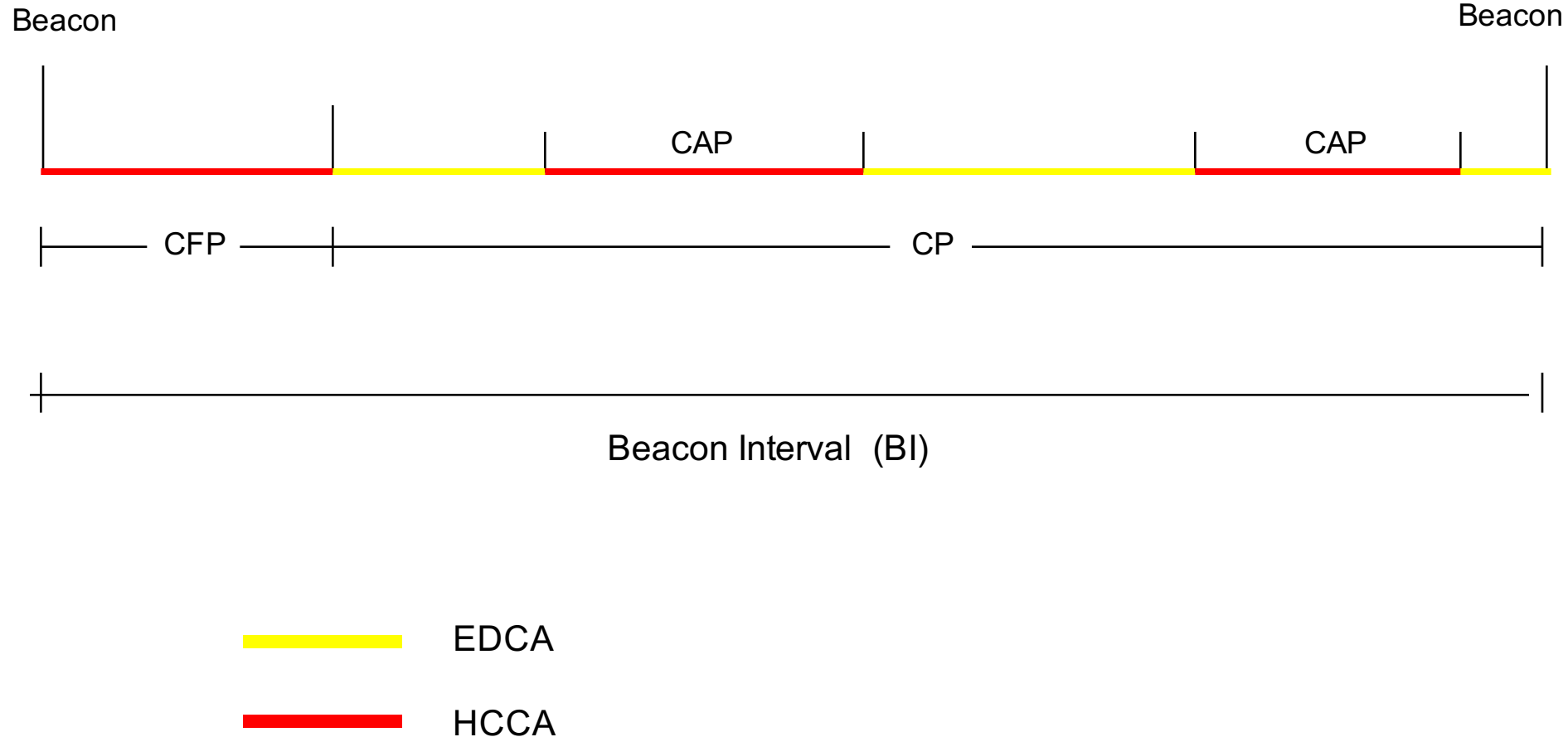
- MAC-level FEC (Hybrid I and II)
- **Ad hoc features:**
 - Direct Communication / Side Traffic
 - WARP: Wireless Address Resolution Protocol
 - AP mobility

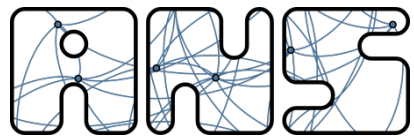


- Within a QBSS a centralized controller is needed to coordinate all QSTAs. This is the *Hybrid Coordinator* (HC), normally implemented within a QAP
- An HC has the role of splitting the transmission superframe in two phases continuously alternating:
 - *Contention Period* (CP), where QSTAs contend for the channel using EDCA
 - *Contention-Free Period* (CFP), where HC defines who is going to use the channel and for what time with a collision free polling protocol

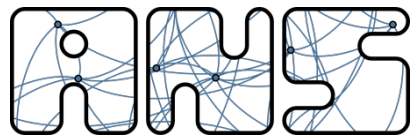


MAC 802.11e: HC

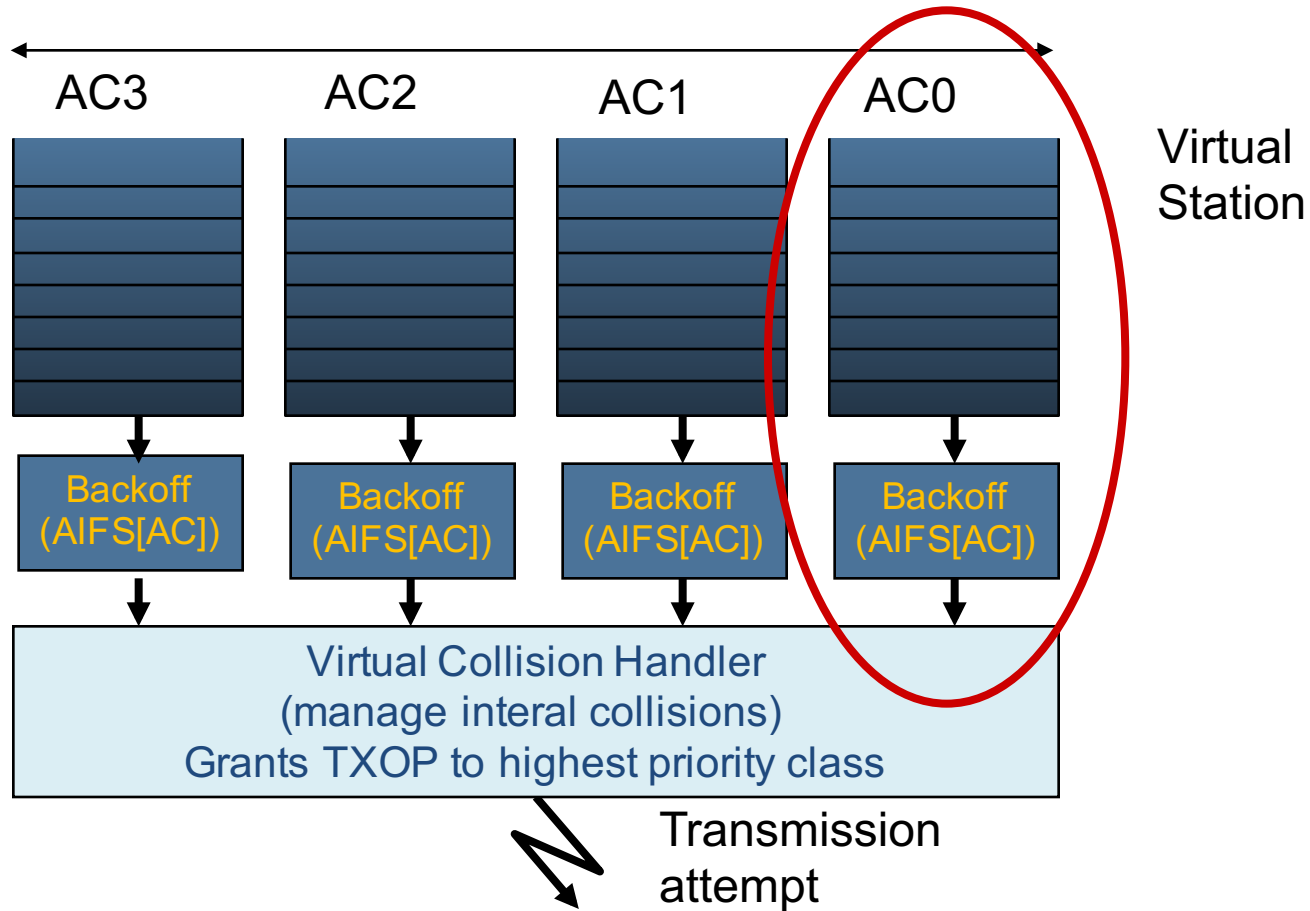




- The *Enhanced Distributed Coordination Function* (EDCF) define a differentiated access scheme based on an improved (yet complex) contention scheme
- It is an evolution of CSMA/CA DCF, with the add-on of traffic classes to support QoS and differentiate traffic
- EDCF is designed to support frames with the same 8 priority levels of 802.1d, but mapping them on only 4 access categories
- Every frame passed to the MAC layer from above, must have a priority identifier (from 0 to 7), called *Traffic Category Identification* (TCId)



- TCId is written in one header field of the MAC frame
- Each 802.11e QSTA & QAP MUST have four separated AC queues
- **Each AC queue is FIFO and behaves independently from the others as far as the CSMA/CA MAC protocol is concerned**

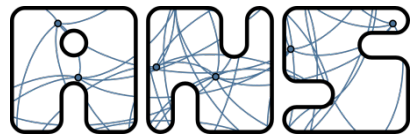




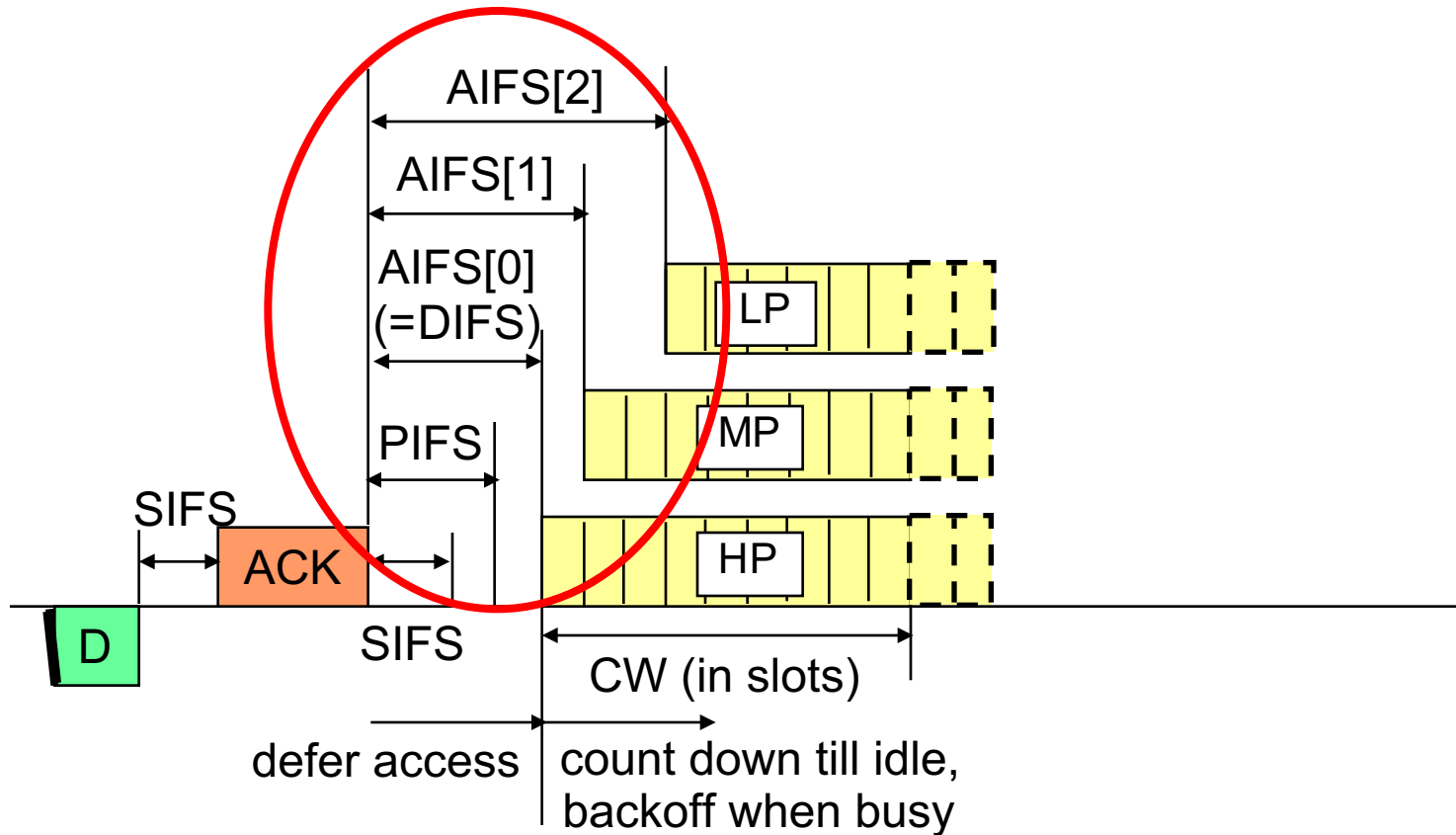
- ACs are differentiated based on their CSMA parameters:
 - **IFS**
 - **CWmin**
 - **CWmax**
 - **Backoff exponent**



- Higher priority ACs are assigned parameters that result in shorter CWs so that a statistical advantage is gained in accessing the channel
- Protocol parameters become vectors
 - $CW_{min}[AC]$
 - $CW_{max}[AC]$
 - $AIFS[AC]$
 - $bck[AC]$
- $CW[AC,t]$ is derived with the usual CSMA/CA rules



- Arbitration InterFrame Space (AIFS) substitute the common DIFS
- Each AIFS is at least DIFS long
- Befor entering the backoff procedure each *Virtual Station* will have to wait AIFS[AC], instead of DIFS

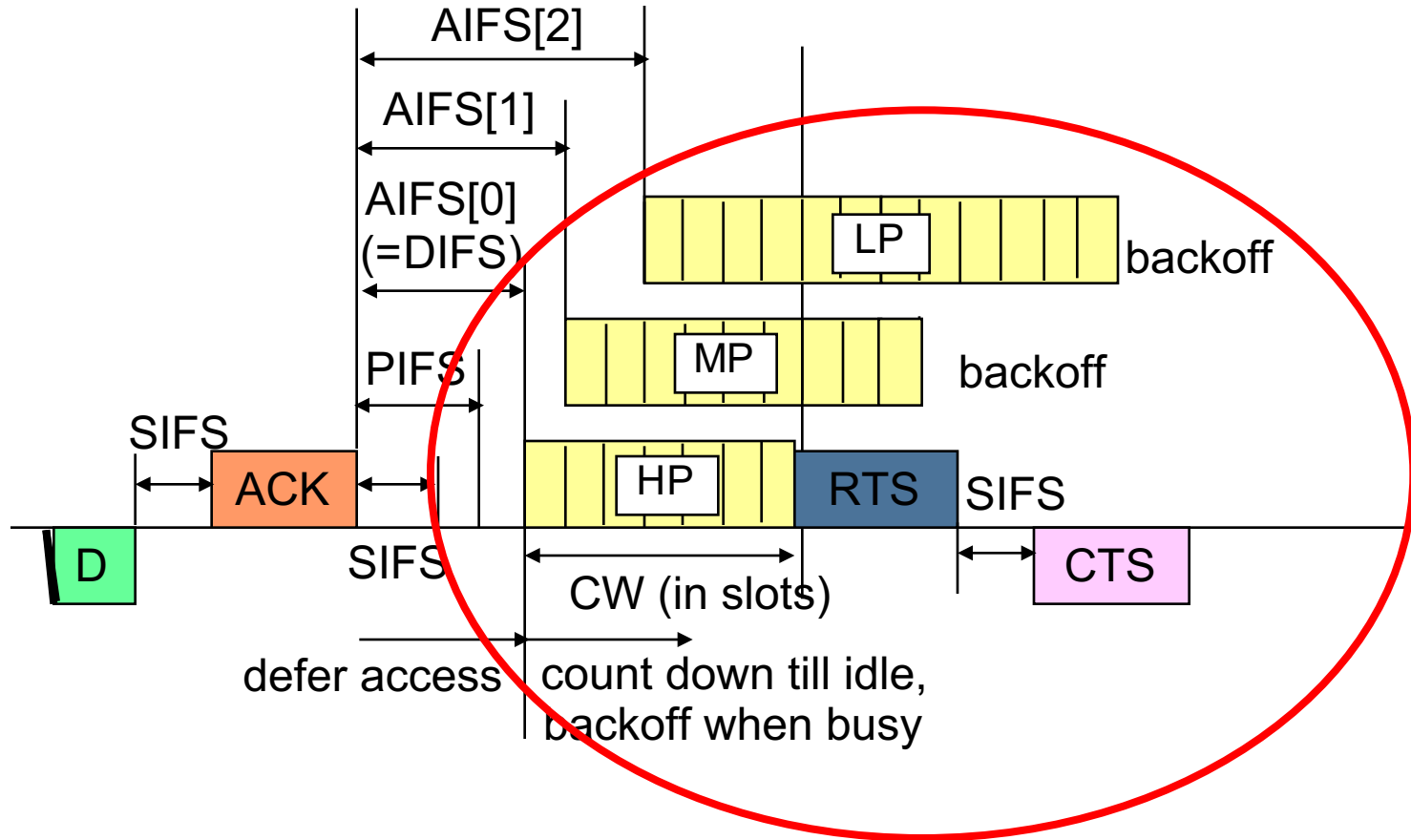


802.11a: slot=9 μ s, SIFS=6 μ s, PIFS=15 μ s, DIFS=24 μ s, AIFS \geq 34 μ s

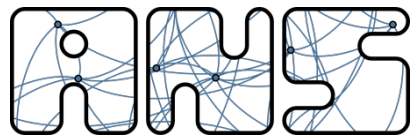


- $CW_{\min}[AC]$ and $CW_{\max}[AC]$
- Contention Window update:

$$CW_{new}[AC] = (CW_{old}[AC] + 1) \cdot bck - 1$$



802.11a: slot=9 μ s, SIFS=16 μ s, PIFS=25 μ s, DIFS=34 μ s, AIFS \geq 34 μ s



- Each AC queue behaves like a different **virtual station** (independent sensing and backoff)
- If the backoff counters of two or more parallel ACs in the same QSTA reach 0 at the same time, a scheduler inside the QSTA avoids collision by **granting the TXOP** to the AC with the highest UP
- **The lowest priority colliding behaves as if there were an external collision**

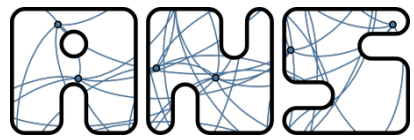


- Values of AIFS[AC], CWmin[AC] e CWmax[AC] are determined by the QAP and transmitted within beacon frames (normally every 100 ms)
- QSTAs must abide to the received parameters
- QSTAs may use these parameters to chose the QAP the prefer to connect to (estimate of the expected performance)



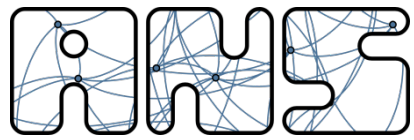
- TXOP is the time interval in which a STA may use the channel
- It's an initial time plus a duration, indeed the contention is no more for a PDU, but can be for many aggregated PDUs
- CW[AC] is managed with usual rules of increment (after collisions/failures) and decrement (during idle channel):

$$\text{NewCW[AC]} = ((\text{OldCW[AC]} + 1) * 2) - 1$$

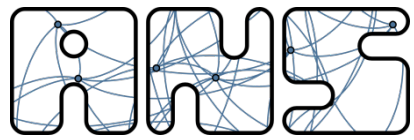


Sample allocation of
TCId to ACs:

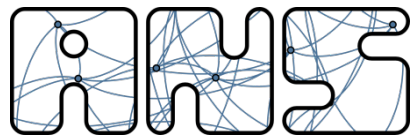
TCID	CA	Traffic description
0	0	Best Effort
1	0	Best Effort
2	0	Best Effort
3	1	Video Probe
4	2	Video
5	2	Video
6	3	Voice
7	3	Voice



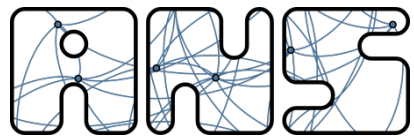
- Once the station has gained access to the medium, it can be allowed to send **more than one frame** without contending again
- The station cannot transmit longer than **TXOP_Limit**
- **ACK frame by frame or Burst ACK**
- **SIFS** is used between frames within the same TXOP to maintain the channel control when assigned



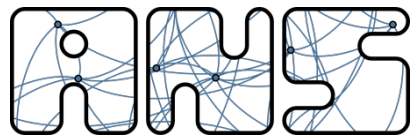
- **Pros**
 - Reduces network **overhead**
 - **Increases throughput** (SIFS and burst ACKs)
 - **Better fairness** among the same priority queues:
independently of the frame size, a QSTA gets a TXOP every time it wins a contention
 - E.g., STA A uses 500 B frame; STA B uses 1K B frame.
Thus B would get higher throughput in 802.11, while in 802.11e both can get approximately same throughput



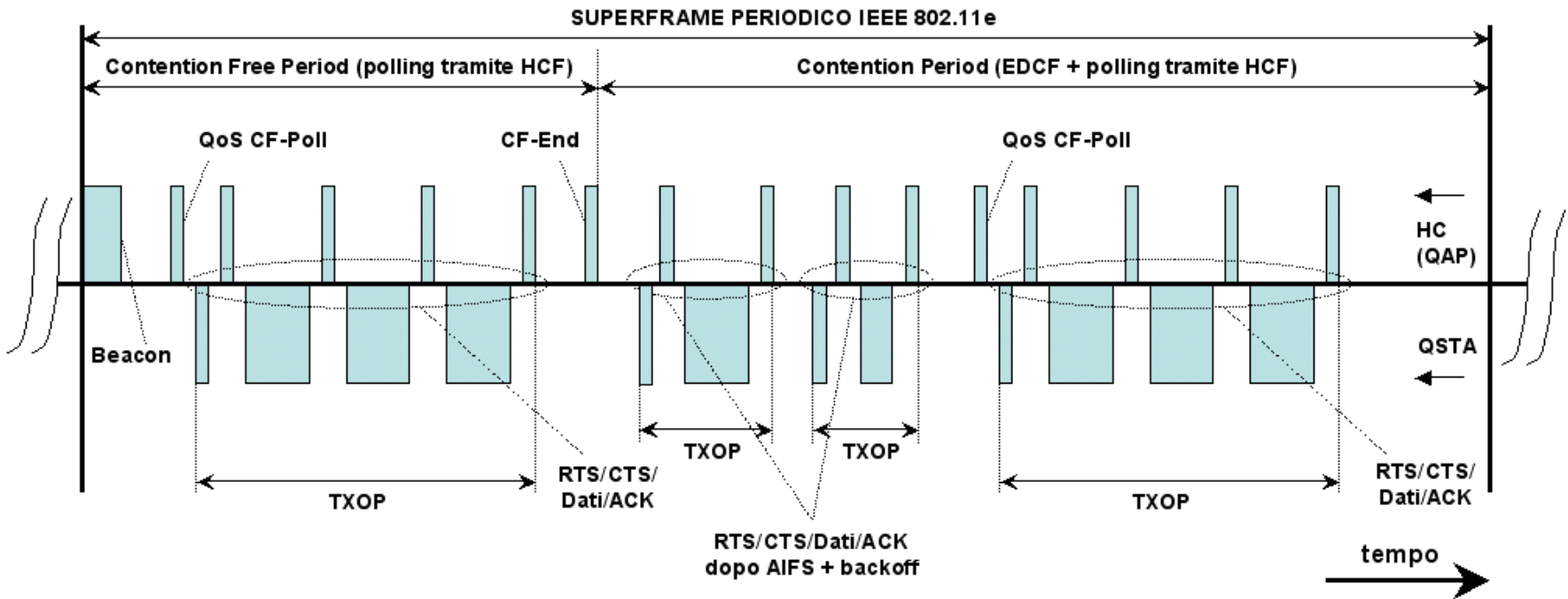
- **Cons**
 - Possible increasing of **delay jitter**
 - TXOP_Limit must be longer than the time required for transmitting the largest data frame at the minimum speed
- In any case EDCA does not solve the downlink/uplink unfairness problem

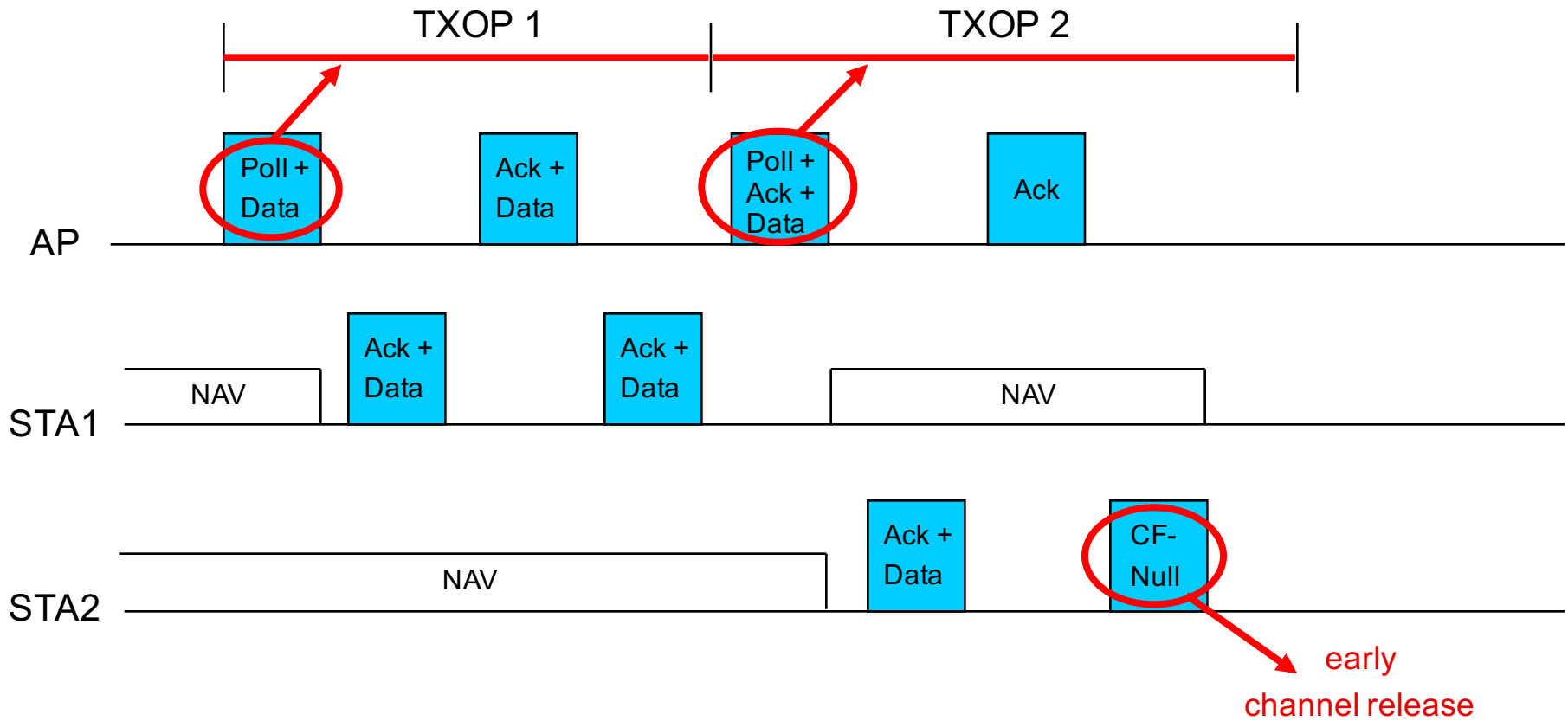


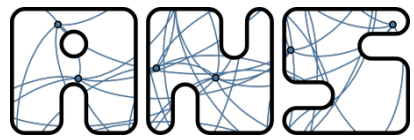
- HC may allocate TXOPs to himself (QAP) or to other QSTAs
- Self allocation is done to transmit MSDUs, allocation of resources may solve the uplink/downlink unfairness
- Allocation to AP can be done after a Point coordination InterFrame Space (PIFS) con $PIFS < DIFS$
- HC (QAP) has priority over other stations and may interrupt a CP to start a CFP transmitting a Poll frame



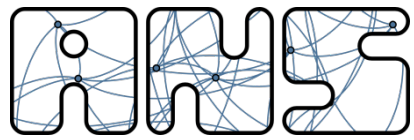
- Time is divided between contention free periods (CFP) and contention periods (CP), that are alternated roughly cyclically
- A sequence CFP + CP defines a Periodic Superframe of 802.11e
- The CP can be interrupted by other contention free periods called CAPs







- Within a CP, TXOP is determined either:
 - Through EDCF rules (free channel + AIFS + BO + TXtime)
 - Through a poll frame, called QoS CFPoll, sent by HC to a station
- QoS CFPoll is sent after PIFS, so with priority wrt any other traffic
- Indeed there is not a big difference between a CFP and CAPs
- During CFP, TXOPs are again determined by HC and QoS CFPoll can be piggybacked with data and ACKs if needed
- Stations not polled set NAV and cannot access the channel



- The CFP must terminate within a time specified in beacons and it is terminated by the CF-End frame sent by HC
- QoS CF-Poll frame was introduced with the 802.11e amendment, for backward compatibility it contains a NAV field the legacy stations can use to avoid interfering
- NAV specify the whole TXOP duration
- Legacy stations in HCF can only use the CP period



- HCCA effectively provides policing and deterministic channel access by controlling the channel through the HC
- It is backward compatible with basic DCF/PCF
- Based on polling of QSTAs by the HC

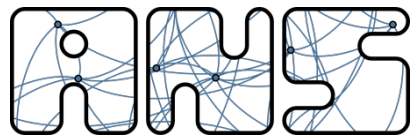


Crucial features of HCCA

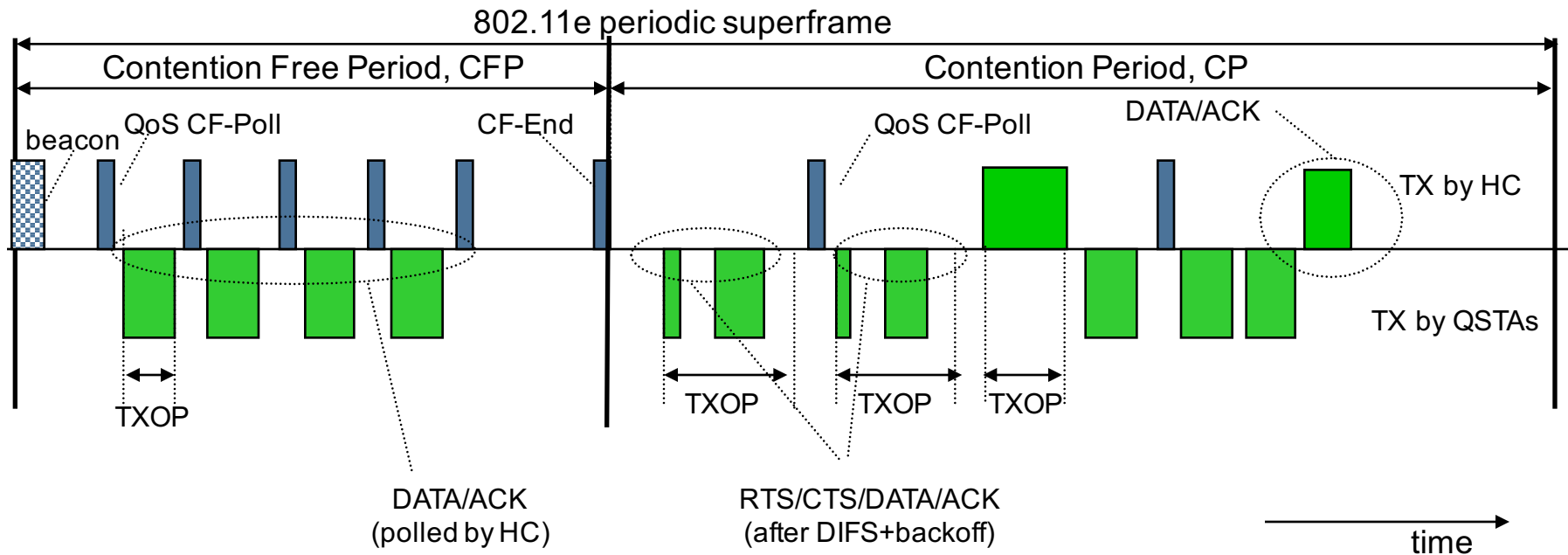
- HCCA operates in CP and CFP
- Uses TXOPs which are granted through HC
 - HC allocates TXOPs by using QoS CF-Poll frames
 - In CPs, the time interval during which TXOPs are polled by HC is called CAP (Controlled Access Period)
 - 4 Traffic Categories (TCs)



- According to HCCA:
 - HC may allocate TXOPs to itself to transmit MSDUs whenever it wants, however only after having sensed the channel idle for PIFS
 - In CP, the HC can send the CF-Poll frame after a PIFS idle period, thus starting a CAP
 - In CFP, only the HC can grant TXOPs to QSTAs by sending the CF-Poll frame
 - The CFP ends after the time announced by HC in the beacon frame or by the CF-End frame from HC

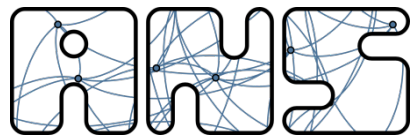


- **A QSTA behaves as follows**
 - In CP QSTAs can gain a TXOP thanks to a CF-Poll frame issued by HC during CAPs, otherwise they can use EDCA
 - In CFP, QSTAs do not attempt accessing the channel on their own but wait for a CF-Poll frame from the HC
- The HC indicates the TXOP duration to be used in the CF-Poll frame (QoS-control field)
 - Legacy stations kept silent by NAV whenever they detect a CF-Poll frame

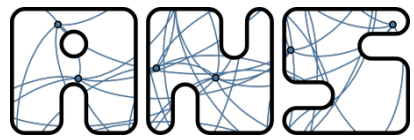


During the CP, a TXOP may begin because:

- The medium is determined to be available under EDCA rules (EDCA-TXOP)
- The STA receives a special polling frame from HC (polled-TXOP)



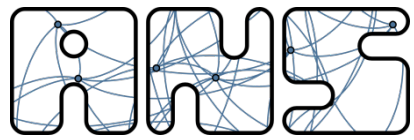
- Polling list is a crucial key in HCCA
 - Traffic scheduling (i.e., how QSTAs are polled) is not specified
 - QSTAs can send updates to the HC on their queue size as well as on the desired TXOP, (through the QoS control field in data frames)
 - QSTAs can send ADDTS requests to initiate a new traffic stream



- Two types of signaling traffic are supported:
 - Connectionless queue state indicator
 - E.g., Arrival rate measurement: notification and not negotiation between **peer entities** is used
 - TSPEC (Traffic Specification) between HC and QSTAs
 - E.g., service negotiation and resource reservation



- TSPEC are the base for CAC
- QoS without CAC is impossible
- QoS is granted to flows not to packets
- Flows are persistent (normally)
- Flows can be predicted (sometimes)



- Not essential to backward compatibility
 - The standard has just a reference impl. (SS)
- HCF is implemented in the AP
 - HCCA scheduling is a function of HCF
- Requirements of traffic flows are contained in the *Traffic Specifications* (TSPEC):
 - Maximum, minimum and mean data rate
 - Maximum and nominal size of the MSDUs
 - Maximum Service Interval and **Delay Bound**
 - Inactivity Interval
 - ...