

# Scientific Programming

## Lecture A06 – Recursion

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Acknowledgments: Alberto Montresor

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# Table of contents

- 1 Introduction
- 2 Hanoi's Tower
- 3 Binary search
- 4 A non-classical problem

# Recursion

“Of all ideas I have introduced to children, recursion stands out as the one idea that is particularly able to evoke an excited response.”

— Seymour Papert, Mindstorms

## Goal of this lecture

- To learn how to formulate programs **recursively**
- To understand and apply the **three laws of recursion**
- To understand how recursion is handled by a computer system
- To understand that complex problems that may otherwise be difficult to solve, may be solved by splitting them in sub-problems
- To understand that sometimes, a recursive approach may lead to more efficient algorithms

# Recursion

## Definition

**Recursion** is the process a function goes through when one of the steps of the function involves invoking the function itself, on a smaller input. A function that goes through recursion is said to be **recursive**.

Recursion involves a function that calls itself

- Several mathematical functions **are defined** recursively
- Several problems **can be defined** recursively
- Some problems **may be solved more efficiently** with a recursive approach

## Example: Factorial numbers

$$n! = \begin{cases} 1 & n = 1 \\ n \cdot (n - 1)! & n > 1 \end{cases}$$

```
def fact(n):  
    if n <= 1:  
        res = 1  
    else:  
        res = n * fact(n-1)  
    return res
```

# Example: Factorial numbers

```
n = 5  
res = ?
```

# Example: Factorial numbers

n =	4
res =	?

n =	5
res =	?



# Example: Factorial numbers

n = 3
res = ?

n = 4
res = ?

n = 5
res = ?

# Example: Factorial numbers

n =	2
res =	?

n =	3
res =	?

n =	4
res =	?

n =	5
res =	?

# Example: Factorial numbers

n =	1
res =	1

n =	2
res =	?

n =	3
res =	?

n =	4
res =	?

n =	5
res =	?

# Example: Factorial numbers

n =	2
res =	2

n =	3
res =	?

n =	4
res =	?

n =	5
res =	?

# Example: Factorial numbers

n = 3
res = 6

n = 4
res = ?

n = 5
res = ?

# Example: Factorial numbers

n =	4
res =	24

n =	5
res =	?

# Example: Factorial numbers

```
n = 5  
res = 120
```

## Example: Factorial numbers

```
def fact(n):
    print("Start", n)
    if n <= 1:
        res = 1
    else:
        res = n*fact(n-1)
    print("End", n, res)
    return res

print(fact(5))
```



## Example: Factorial numbers

```
def fact(n):
    print("Start", n)
    if n <= 1:
        res = 1
    else:
        res = n*fact(n-1)
    print("End", n, res)
    return res

print(fact(5))
```

```
Start 5
Start 4
Start 3
Start 2
Start 1
End 1 1
End 2 2
End 3 6
End 4 24
End 5 120
```

# The three laws of recursion

All recursive algorithms must obey three important laws

- A recursive algorithm must have a base case
- A recursive algorithm must call itself, recursively
- A recursive algorithm must move toward the base case

What happens with this code?

```
def fact(n):  
    return n*fact(n-1)
```

# Divide-et-impera

## Three phases

- **Divide:** Break the problem in smaller and independent sub-problems
- **Impera:** Solve the sub-problems recursively
- **Combine:** "merge" the solutions of subproblems

## There is not a unique recipe for divide-et-impera

- A creative effort is required

# Minimum – Recursive version 1

```
def minrec(A, i):  
    if i==0:  
        res = A[0]  
    else:  
        res = min(minrec(A, i-1), A[i])  
    return res
```

```
def mymin(A):  
    return minrec(A, len(A)-1)
```

- `minrec()` returns the minimum of the elements between 0 and  $i$ , both included.
- `mymin()` is a **wrapper** to hide the recursion from the caller

## Minimum – Recursive version 2

```
def minrec(A, i, j):  
    if i==j:  
        res = A[i]  
    else:  
        m = (i+j) // 2  
        res = min(minrec(A, i, m), minrec(A,m+1,j))  
    return res
```

```
def mymin(A):  
    return minrec(A, 0, len(A)-1)
```

- `minrec()` returns the minimum of the elements between  $i$  and  $j$ , both included.
- `mymin()` is a **wrapper** to hide the recursion from the caller

## Minimum – Recursive version 2 - Debug

```

def minrec(A, i, j):
    print("Start", i, j)
    if i==j:
        res = A[i]
    else:
        m = (i+j) // 2
        res = min(minrec(A, i, m),
                 minrec(A, m+1, j))
        print("COMPARE")
    print("End", i, j)
    return res

def mymin(A):
    return minrec(A, 0, len(A)-1)

L = [2, 4, 1, 3, 6, 8, 9, 12]
m = mymin(L)

```

Start 0 7

Start 0 3

Start 0 1

Start 0 0

End 0 0

Start 1 1

End 1 1

COMPARE

End 0 1

Start 2 3

Start 2 2

End 2 2

Start 3 3

End 3 3

COMPARE

End 2 3

COMPARE

End 0 3

Start 4 7

Start 4 5

Start 4 4

End 4 4

Start 5 5

End 5 5

COMPARE

End 4 5

Start 6 7

Start 6 6

End 6 6

Start 7 7

End 7 7

COMPARE

End 6 7

COMPARE

End 4 7

COMPARE

End 0 7

So far, you probably don't see why recursion is good...

Factorial can be defined recursively, but also "iteratively":

$$n! = \prod_{i=1}^n i$$

```
def fact(n):  
    res = 1  
    for k in range(1, n + 1):  
        res = res * k  
    return res
```

So far, you probably don't see why recursion is good...

Minimum can be defined recursively, but also "iteratively"

```
def mymin(A):  
    res = A[0]  
    for x in A:  
        res = min(res,x)  
    return res
```



## So far, you probably don't see why recursion is good...

Sometimes there is no advantage in performance for the recursive versions

- Both versions of `fact` require  $n - 1$  products,
- Both versions of `mymin` require  $n - 1$  comparisons, where  $n$  is the number of items in the input
- Note: Executing the recursive invocations is more costly than executing the iterations.

Version	Time (ms)
Recursive V2	645.60
Iterative	195.03
<code>min()</code> Python	17.88

Cost of `min(106 integers)`

So far, you probably don't see why recursion is good...

Recursion may even be dangerous

```
def minrec(L):  
    if len(L) == 1:  
        return L[0]  
    else:  
        return min(L[0], minrec(L[1:]))
```

RecursionError: maximum recursion depth exceeded in comparison

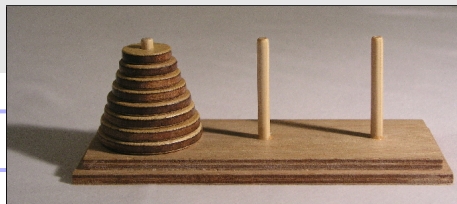
# Why recursion?

- Recursion may help in solving problems that are very difficult to attack otherwise
- Recursion may lead to much more efficient algorithms, at least for very large input size

# Table of contents

- 1 Introduction
- 2 Hanoi's Tower**
- 3 Binary search
- 4 A non-classical problem

# Hanoi's tower



## Mathematical game

- Three pins
- $n$  disks with different sizes
- Initially, all the disks are stacked in decreasing size order (from bottom to top) on the left pin

## Goal of the game

- Stack all the disks on the right pin in decreasing size order (from bottom to top)
- Never put a larger disk on top of a smaller disk
- You can move one disk at each step
- You can use the middle pin to as support

# Hanoi's tower

```
def hanoi(n, src, dst, mid):  
    if n == 1:  
        print(src, "-->", dst)  
    else:  
        hanoi(n-1, src, mid, dst)  
        print(src, "-->", dst)  
        hanoi(n-1, mid, dst, src)
```

## Divide-et-impera

- $n - 1$  disks from *src* to *middle*
- 1 disks from *src* to *dest*
- $n - 1$  disks from *middle* to *dest*



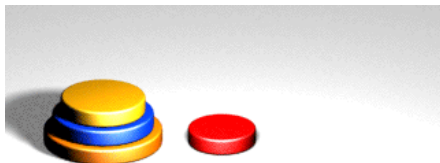
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# Hanoi's tower

```
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```

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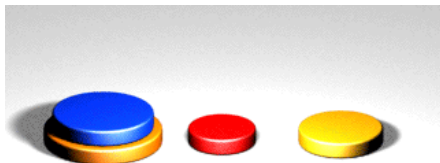
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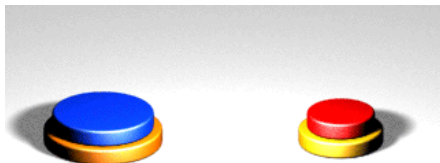


# Hanoi's tower

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    if n == 1:
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        hanoi(n-1, mid, dst, src)
```

## Divide-et-impera

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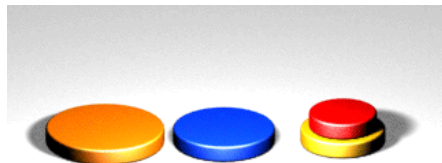
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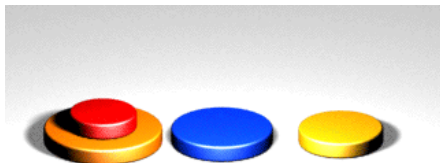
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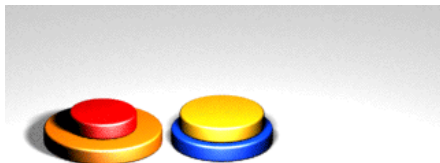
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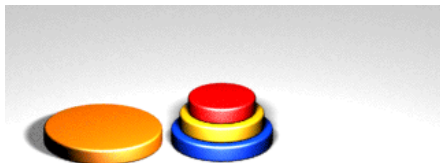
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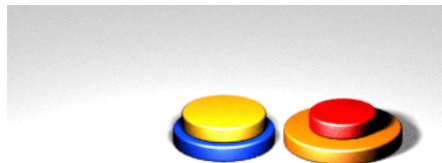
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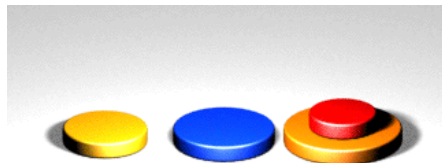
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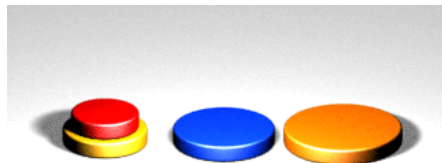


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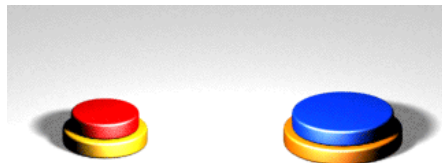
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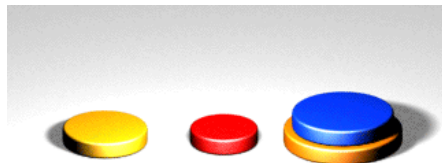
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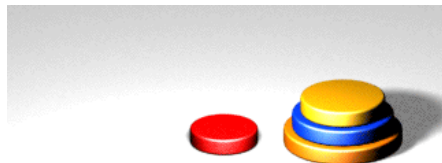
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## Hanoi's tower - Bonus version

```

def hanoi(n, src, mid, dst):
    if n == 1:
        dst.append(src.pop())
        print(rsrc, rmid, rdst)
    else:
        hanoi(n-1, src, dst, mid)
        dst.append(src.pop())
        print(rsrc, rmid, rdst)
        hanoi(n-1, mid, src, dst)

rsrc = [4,3,2,1]
rmid = []
rdst = []
print(rsrc, rmid, rdst)
hanoi(len(rsrc), rsrc, rmid, rdst)

```

```

[4, 3, 2, 1] [] []
[4, 3, 2] [1] []
[4, 3] [1] [2]
[4, 3] [] [2, 1]
[4] [3] [2, 1]
[4, 1] [3] [2]
[4, 1] [3, 2] []
[4] [3, 2, 1] []
[] [3, 2, 1] [4]
[] [3, 2] [4, 1]
[2] [3] [4, 1]
[2, 1] [3] [4]
[2, 1] [] [4, 3]
[2] [1] [4, 3]
[] [1] [4, 3, 2]
[] [] [4, 3, 2, 1]

```

## Hanoi's tower - Comments

- The number of moves that are performed by this algorithm is equal to  $2^n - 1$
- This number is **optimal**: you cannot solve this problem in a smaller number of moves
- While there exist iterative (non-recursive) solutions, none of them is as **clear** as the one presented here.

# Table of contents

- 1 Introduction
- 2 Hanoi's Tower
- 3 Binary search**
- 4 A non-classical problem



## Search: problem definition

### Search over a sorted list

Let  $S = s_0, s_1, \dots, s_{n-1}$  be a list of distinct, sorted numbers, i.e.  $s_0 < s_1 < \dots < s_{n-1}$ .

Searching the position of value  $v$  in  $S$  corresponds to returning the index  $i$  such that  $0 \leq i < n$ , if  $v$  is contained at position  $i$ ,  $-1$  otherwise.

$$\text{index}(S, v) = \begin{cases} i & \exists i \in \{0, \dots, n-1\} : S_i = v \\ -1 & \text{otherwise} \end{cases}$$

# First version – Iterative

```
def index(L, v):  
    for i in range(len(L)):  
        if L[i] == v:  
            return i  
    return -1
```

## A better solution - Binary (dichotomic) search

### A more efficient solution

Let's consider the median  $m$  element of the list

- If  $L[m] = v$ , the looked-up element has been found
- If  $v < L[m]$ , look in the "left part"
- If  $L[m] < v$ , look in the "right part"

1	5	12	15	20	23	32
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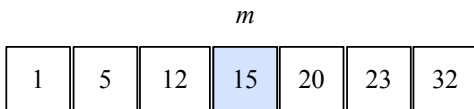
21?

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21?

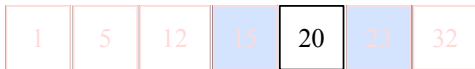


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21?

## Second version – Recursive

```

def index_rec(L, i, j, v):
    print("L[" + str(i) + ":", str(j) + "]", sep="")
    if (j < i):
        return -1
    else:
        m = (i+j) // 2
        if L[m] == v:
            return m
        elif L[m] < v:
            return index_rec(L, m+1, j, v)
        else:
            return index_rec(L, i, m-1, v)

L = list(range(1000))
print(index_rec(L, 0, len(L)-1, 1000))

```

```

L[0:999]
L[500:999]
L[750:999]
L[875:999]
L[938:999]
L[969:999]
L[985:999]
L[993:999]
L[997:999]
L[999:999]
L[1000:999]
-1

```

## Performance evaluation

Cost of execution of (i) `index()` method of Python lists, (ii) iterative version, (iii) recursive version over list of increasing size  $n$ . Note the different units of measures (ms versus  $\mu s$ ).

The number of comparisons is proportional to  $\log_2 n$ .

$n$	<code>list.index</code> (ms)	Iterative (ms)	Recursive ( $\mu s$ )
$10^3$	0.01	0.04	2.14
$10^4$	0.10	0.37	2.90
$10^5$	0.98	3.67	3.51
$10^6$	9.17	36.95	4.22
$10^7$	91.82	364.61	5.07
$10^8$	920.67	3633.57	5.70

# Table of contents

- 1 Introduction
- 2 Hanoi's Tower
- 3 Binary search
- 4 A non-classical problem

## Gap: Problem definition

### Gap

In a list  $L$  containing  $n \geq 2$  integers, a **gap** is an index  $i$ ,  $0 < i < n$ , such that  $L[i - 1] < L[i]$ .

- Prove that if  $n \geq 2$  and  $L[0] < L[n - 1]$ ,  $L$  contains at least one gap
- Design an algorithm that, given a list  $L$  containing  $n \geq 2$  integers such that  $L[0] < L[n - 1]$ , finds a gap in the list.

## Gap – Proof by contradiction

By contradiction:

- Suppose there is no gap in the list.
- Then  $L[0] \geq L[1] \geq L[2] \geq \dots L[n-1]$ , which contradicts the fact that  $L[0] < L[n-1]$ .

# First version – Iterative

```
def gap(L):  
    for i in range(1,len(L)):  
        if L[i-1]<L[i]:  
            return i  
    return -1    # Never reached under the assumptions
```

```
L = list(range(100,0,-1))  
L.append(101)  
print(L)  
print(gap(L))
```



# First version – Iterative

```
def gap(L):  
    for i in range(1,len(L)):  
        if L[i-1]<L[i]:  
            return i  
    return -1    # Never reached under the assumptions
```

```
L = list(range(100,0,-1))  
L.append(101)  
print(L)  
print(gap(L))
```

```
[100, 99, 98, 97, ..., 3, 2, 1, 101]  
100
```

## Gap – Proof by induction

Let's reformulate the property in this way:

- Let  $L$  be a list of size  $n$
- Let  $i, j$  be two indexes, such that  $0 \leq i < j < n$  and  $L[i] < L[j]$

In other words, there are more than two elements in the slice  $L[i : j + 1]$  and the first element  $L[i]$  is smaller than the last  $L[j]$ .

## Gap – Proof by induction

We want to prove by induction on the size  $n$  of the slice that the slice contains a gap.

- **Base case:**  $n = j - i + 1 = 2$ , i.e.  $j = i + 1$ :  
 $L[i] < L[j]$  implies that  $L[i] < L[i + 1]$ , which is a gap.
- **Inductive ipohthesis:** there is a gap in any slice of  $L$  smaller than  $n$ , where the first element is smaller than the last element.
- **Inductive step:** let's consider any element  $m$  such that  $i < m < j$ . There are two cases:
  - If  $L[m] \leq L[i] < L[j]$ , then there is a gap between  $m$  and  $j$ , as the slice  $L[m : j + 1]$  is smaller than  $n$ .
  - If  $L[i] < L[m]$ , then there is a gap between  $i$  and  $m$ , as the slice  $L[i : m + 1]$  is smaller than  $n$ .

## Second version – Recursive

```
def gaprec(L, i, j):  
    if j == i+1:  
        return j  
    else:  
        m = (i+j) // 2  
        if L[m] < L[j]:  
            return gaprec(L,m,j)  
        else:  
            return gaprec(L,i,m)  
  
def gap(L):  
    return gaprec(L,0,len(L)-1)
```

## Performance evaluation

Cost of execution of the iterative and recursive version of `gap()` over list of increasing size  $n$ . Note the different units of measures (ms versus  $\mu\text{s}$ ).

$n$	Iterative (ms)	Recursive ( $\mu\text{s}$ )
$10^3$	0.06	2.05
$10^4$	0.61	2.78
$10^5$	6.11	3.36
$10^6$	62.44	4.01
$10^7$	621.69	4.87
$10^8$	6205.72	5.47

# Recursion: see Recursion

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**Recursion** is the process of repeating items in a self-similar way  
the surfaces of two mirrors are exactly parallel with each other th

Formal definitions of recursion - Recursion in language - Recursiv

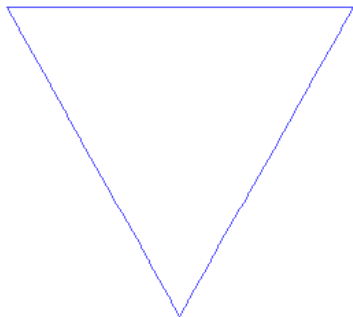
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## Recursion: see Recursion

The Koch snowflake is a mathematical curve and one of the earliest fractal curves to have been described.

This particular curve has a finite area and a perimeter that tends to infinity.

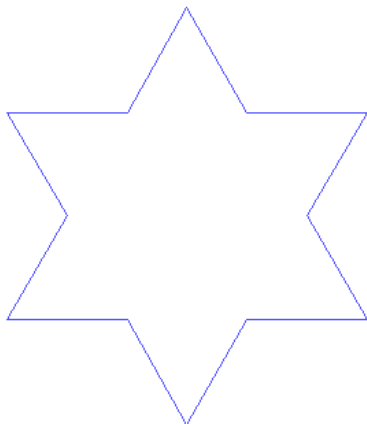


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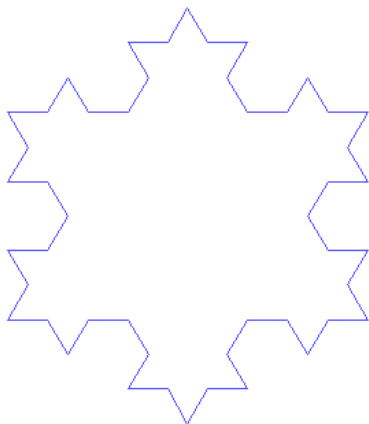
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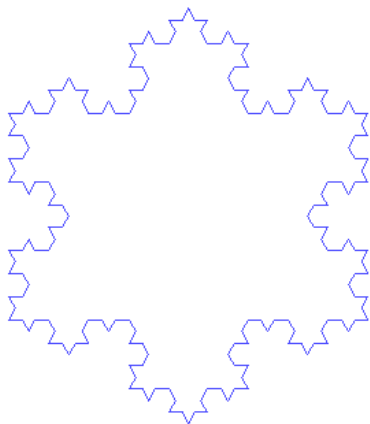


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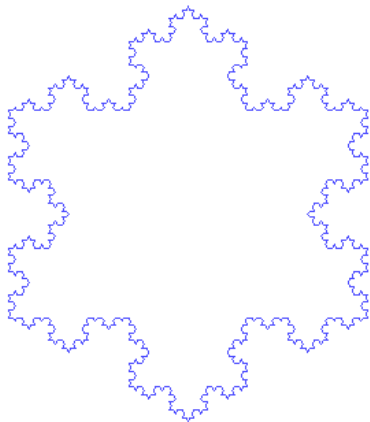


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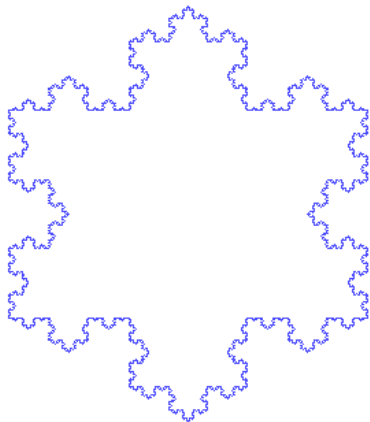


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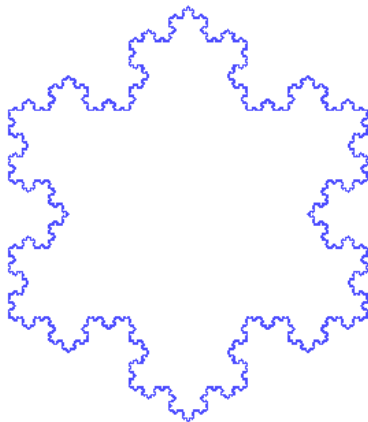


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